TWL-System NITRO Intermediate File Plug-In for MAYA

Installation

The content of this document is highly confidential
and should be handled accordingly.

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1 Introduction

This plug-in is used for Maya 2008 Service Pack 1, Maya 2008 Extension 2, Maya 2009, Maya 2010, and Maya 2011 for 32-bit Windows. Only these versions are supported; use of this plug-in with other versions is not guaranteed. Each version of Maya has separate plug-in files that are supported.

In this document, numbers that correspond to Maya versions (2008/2009/2010/2011) may be expressed as **.

2 How to Install the Plug-Ins

1. Shut down Maya if it is running.

2. Set up `Maya.env`.

   Enter the following in `Maya.env` in the `My Document\maya\<maya version>` folder. Note that this
   folder cannot be created unless the corresponding version of Maya is started again after installation.

   Examples:
   ```
   NNS_MAYA_PLUGIN_ROOT = %TWLSYSTEM_ROOT%\tools\3DPlugins\Maya\NNS_Maya**_Plugin

   MAYA_SCRIPT_PATH = %NNS_MAYA_PLUGIN_ROOT%\scripts

   MAYA_PLUG_IN_PATH = %NNS_MAYA_PLUGIN_ROOT%\plugins

   XBMLANGPATH = %NNS_MAYA_PLUGIN_ROOT%\icons
   ```

   For example, the first line of `Maya.env` for Maya 2011 is:
   ```
   NNS_MAYA_PLUGIN_ROOT = %TWLSYSTEM_ROOT%\tools\3DPlugins\Maya\NNS_Maya2011_Plugin
   ```

   Then enter the second, third, and fourth lines as shown in the examples above.

   When using other plug-ins, also:
   ```
   MAYA_SCRIPT_PATH

   MAYA_PLUG_IN_PATH

   XBMLANGPATH
   ```

   Add the paths for the other plug-ins, separated by a semicolon (;), to the above.

3. Set up `userSetup.mel`.

   If `userSetup.mel` (a file that is executed automatically when Maya is started) is used, add the
   following line to `userSetup.mel`.
   ```
   NNS_Startup;
   ```

   If `userSetup.mel` is not used, create a file named `userSetup.mel` in `My Document\maya\<maya
   version>\scripts` folder, and place the following line in the file:
   ```
   NNS_Startup;
   ```

4. Correct the batch file for batch export.

   With a text editor, open the batch file for batch exporting in
   the `%TWLSYSTEM_ROOT%\tools\3DPlugins\Maya\NNS_Maya**_Plugin` folder:
   ```
   NNS_Batch_Export_Maya**.bat
   ```

   Change the first line as shown below in bold letters.
   ```
   set NNS_MAYA_**_APP_ROOT=C:\Program Files\Autodesk\Maya2011  <-Specify the
   location where Maya is installed.
   ```

   Do not change the second and subsequent lines.

Installation is now complete.

3 How to Uninstall the Plug-Ins

1. Close Maya.

   If Maya is running, close it.

2. Restore `Maya.env` and `userSetup.mel`.

   Return to the original state before `Maya.env` and `userSetup.mel` were installed. This completes the uninstallation.

   The registry is not used.

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