Fruitful Flutter

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Team Learning

Flutter Apprentice - by a nice group of authors and edited/reviewed by the Flutter team. Adopted by the Flutter Community for a Book Club on YouTube in the fall of 2021 (videos are still available). Keeping up with the changes in Flutter as well as any.

Flutter Hierarchy of Needs

towards a Clean Flutter Architecture

Coding Standards

Lint - a more strict/professional set of lint rules based on *Effective Dart: Style Guide*

Common IDE

Visual Studio Code - a first-class IDE for Flutter. Full debugging, code completion, inspectors. Gotta try Live Share, and Github Copilot

Themes - Colors, Fonts, Styles

Flex Color Scheme - a rich and evolving library to traverse the colors, palettes, and styles of Material 3

Google Fonts - a cross-platform library for easy access to Google's extensive font library - Flutter-ready

Data Classes

Build Runner - a command-line code-generation engine used by a wide number of Flutter helper libraries, including ...

Freezed - a code-generator for data classes, enabling immutable classes, cloning, equality, hashing, to string, and serialization with ...

JSON Serializable - a code-generator, from Google, that implements "toJson" and "fromJson" methods, very customizable.

State Management

Hooks Riverpod - Riverpod state management, service discovery, notifiers, futures, streams, caching - very clean. Includes Flutter Hooks

Routing

Go Router - *flutter.dev* - the power of Flutter "Navigation 2.0" without the overhead

Accessibility & Localization

Flutter Localization, & intl, Semantics - built in to the base Flutter framework, extended with *intl*, adding earlier is better.

Localizely.com - a web app that manages the translation workflow for projects, with handy auto-translate capabilities, and exports .arb files

APIs

Dio - http client++, adds configuration, authentication/caching, cancelation, interceptors, etc.

Local & Secure Storage

Hive - http client++, adds configuration, authentication/caching, cancelation, interceptors, etc. Also works with build_runner

Backend Database - *Polyglot Persistence*

Firebase - Cloud Firestore - cloud document database that works ridiculously easily and powerfully with Flutter

Firebase CLI, Flutterfire CLI - command-line tools that make configuration and setup / code-generation seamless

Testing

Mokito - unit test mocking framework that enables unit testing of otherwise difficult scenarios (e.g. network responses, interactions)