

Traditional Product Development

VS .

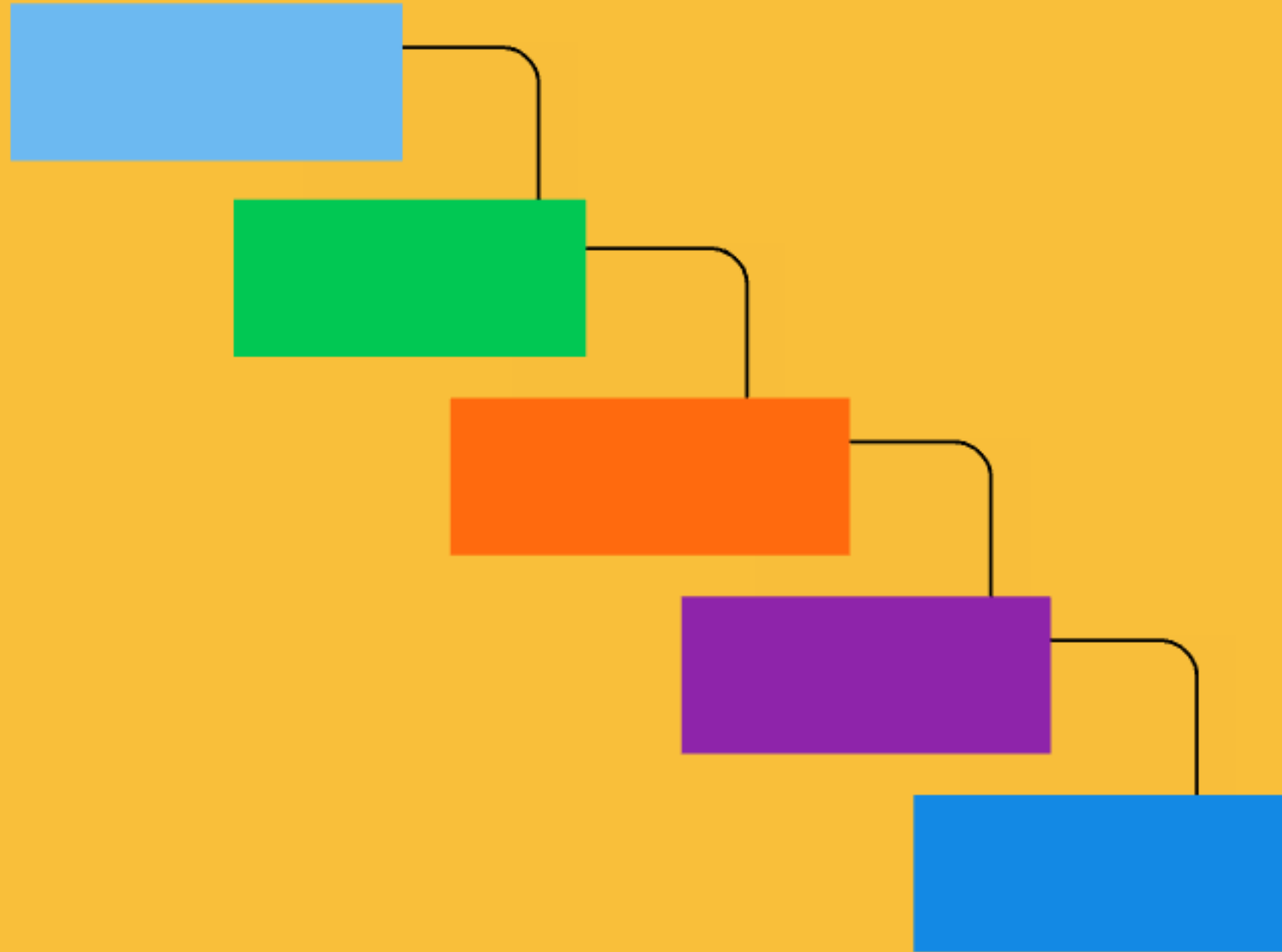
Scrum Product Development





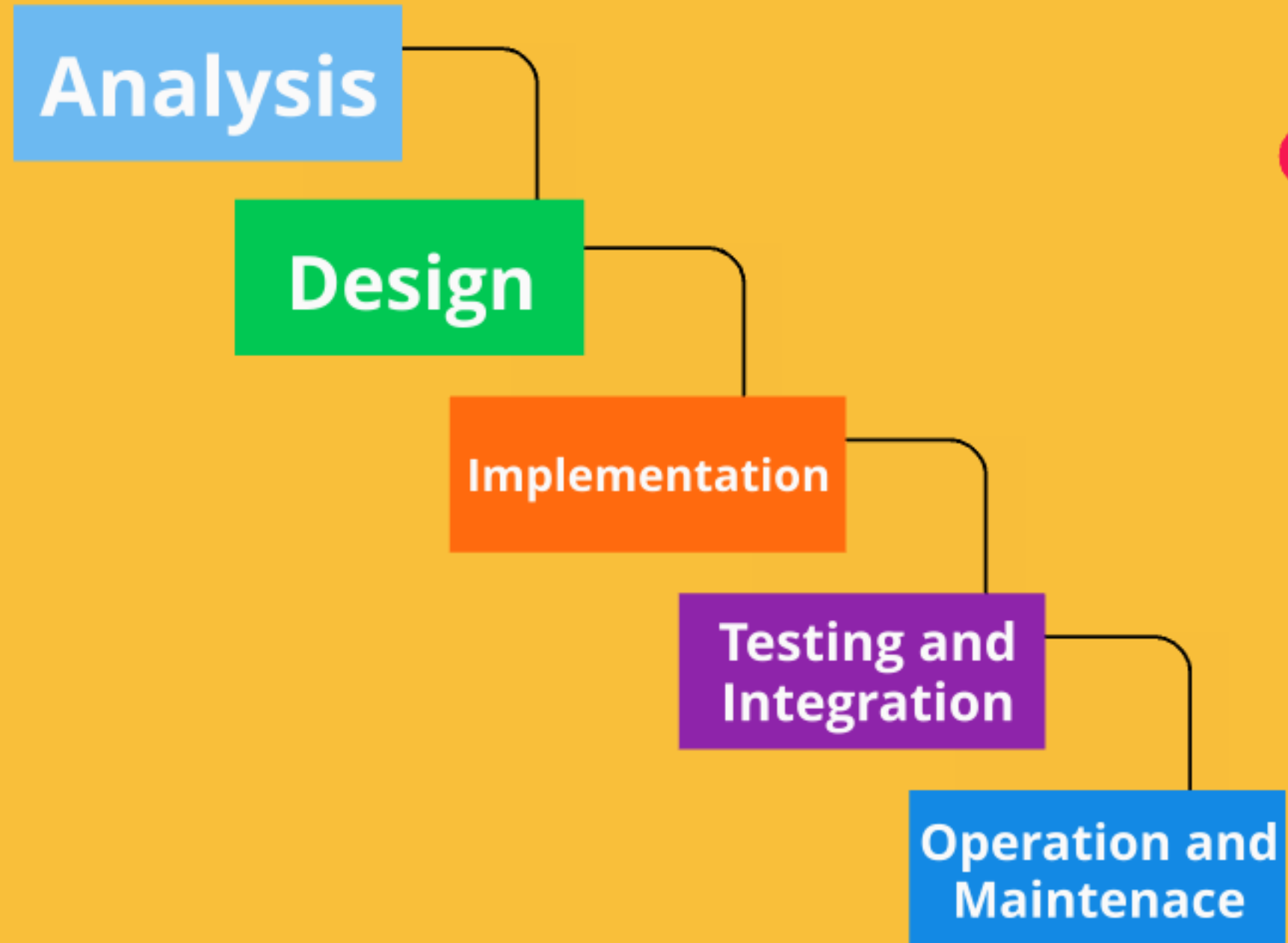
- **Was started to correct the traditional methods of software development, like Waterfall**

Waterfall Model



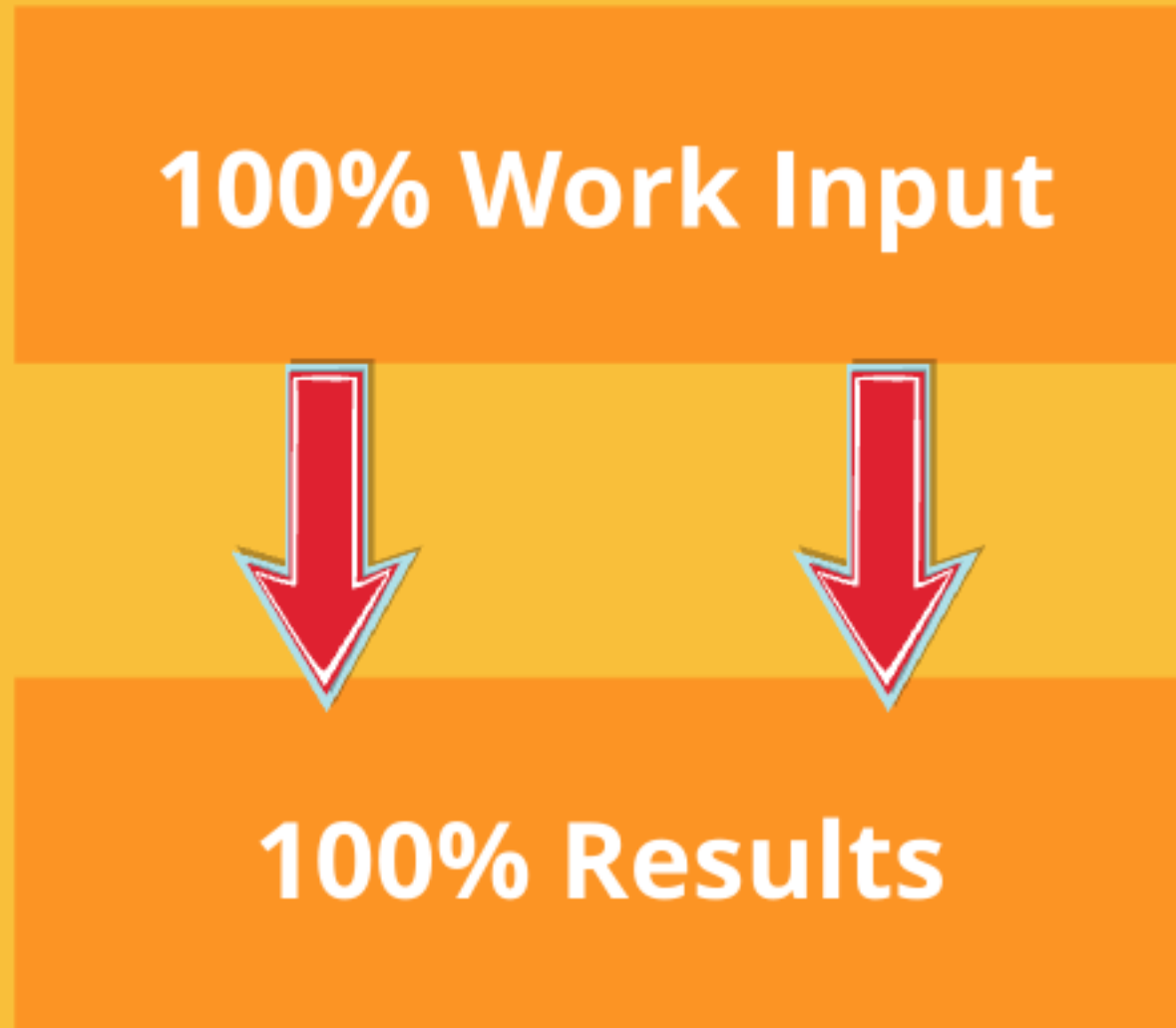
● **Process, which follows a sequence**

Waterfall Model



- It follows particular phases in the development process

Waterfall Model



- **Waterfall places overall responsibility on the project manager who should plan for the work**
- **Operates on the 100% - 100% rule**

Waterfall Model

- There are no plans to modify the initial plan in place



Waterfall Model



- **Product development is ordered depending on what the involved technicians want**
- **It does not provide for 'during the process learning'**

Waterfall Model

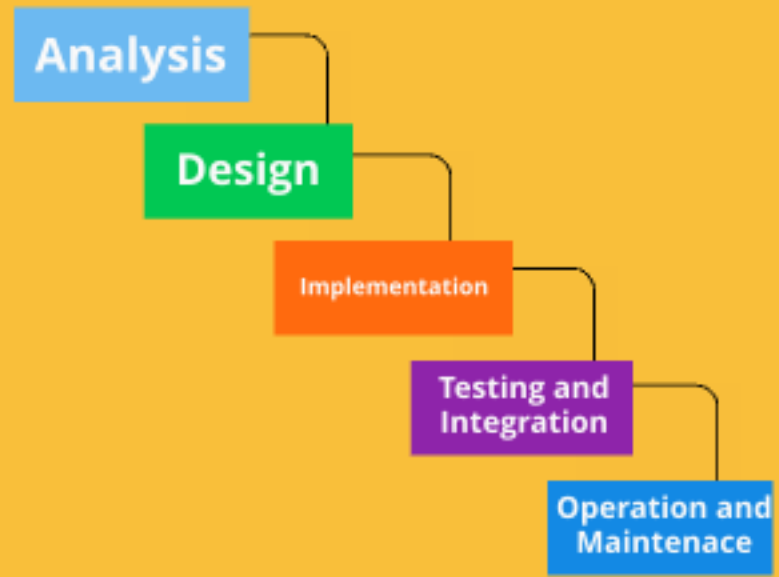


- **Waterfall does not provide for the development of features in early stages of development. Any working software will only be realized very late in the development process.**

Waterfall Model



- **The developers do no planning but merely execute the work given for them to**
- **Promotes analysis paralysis**



- **The problems in the waterfall model are not any error on anyone's part**





- **This was the available production method and was very apt for producing goods at that time**





- **People realized that there were more beneficial methods**

