

Target User: Python Programmer
(for now)

`runFilter(filterObject, inputPath, outputPath, shapeOfUnit, overlap)`

Input:
Eric's stack of tiff files
each file is a tiff stack

Output:
stack of tiffs

Filter Class:
`classifierObject`
`run(inputArray)`
`return outputArray`

Current Code:

```
def classifyVoxels(self,
                  intermediateDataIdentifier,
                  outputDataIdentifier,
                  voxelExamplesFilename,
                  inputImageNodePath):

    #identifier = 'test'

    data = orange.ExampleTable(voxelExamplesFilename)

    minimumExamples = len(data) / 5

    inputVolume = self.getPersistentObject(inputImageNodePath)

    self.calculateDerivatives(inputVolume, intermediateDataIdentifier)

    tree = orngTree.TreeLearner(storeNodeClassifier = 0,
                                storeContingencies=0,
                                storeDistributions=1,
                                minExamples=minimumExamples, ).instance()

    gini = orange.MeasureAttribute_gini()
    tree.split.discreteSplitConstructor.measure = \
        tree.split.continuousSplitConstructor.measure = gini
    tree.maxDepth = 5
    tree.split = orngEnsemble.SplitConstructor_AttributeSubset(tree.split, 3)

    forest = orngEnsemble.RandomForestLearner(data, trees=50,
                                              name="forest", learner=tree)

    print "Possible classes:", data.domain.classVar.values
    if False:
        for i in range(len(data)):
            p = forest(data[i], orange.GetProbabilities())
            print "%d: %5.10f (originally %s)" % (i+1, p[1], data[i].getclass())

    print "number of examples:", len(data)
    print "minimumExamples:", minimumExamples

    count = 0

    v = zeros(inputVolume.shape)
    logV = zeros(inputVolume.shape)
    self.addPersistentVolumeAndRefreshDataTree(v,
                                                outputDataIdentifier + '_ProbabilityVolume')

    for x in range(borderWidthForFeatures, v.shape[0]-borderWidthForFeatures):
        print x, "out of", v.shape[0]-borderWidthForFeatures-1
        for y in range(borderWidthForFeatures, v.shape[1]-borderWidthForFeatures):
            for z in range(borderWidthForFeatures, v.shape[2]-borderWidthForFeatures):

                dictionary = getPointFeaturesAt(inputVolume,
                                                intermediateDataIdentifier, self, (x,y,z))

                list = []
                for item in dictionary.items():
                    value = item[1]
                    list.append(value)
                list.append('False') # todo: what would happen if you used True here
                example = orange.Example(data.domain, list)
                p = forest(example, orange.GetProbabilities())

                v[x,y,z] = p[1]
                logV[x,y,z] = numpy.log(p[1])
                count += 1

    self.addPersistentVolumeAndRefreshDataTree(v, outputDataIdentifier)

    self.addPersistentVolumeAndRefreshDataTree(logV,
                                                outputDataIdentifier + '_LogProbabilityVolume')
```

Build classifier from examples file
(this does not need to be done in
parallel)

For each voxel in the input,
compute a feature vector and use
the classifier to get a probability.
Set output voxel to that probability.

```

def getPointFeaturesAt(volume, derivativeVolumesIdentifier, gui, point):
    # f is dictionary of features

    if not(isInsideVolumeWithBorder(volume, point, borderWidthForFeatures)):
        raise Exception, 'The point %s is not inside the volume enough. In needs to be away from the border by %d pixels.' % (point, borderWidthForFeatures)

    f = odict()

    #sizeIdentifiers = ('3x3x3', '5x5x5', '7x7x7')
    sizeIdentifiers = ('(3)', '(5)', '(7)')
    v = [None, None, None]

    #for i in range(3):
    for i in range(1):
        size = i+1
        v = volume[point[0]-size:point[0]+size,point[1]-size:point[1]+size,point[2]-size:point[2]+size]

        #if isInsideVolumeWithBorder(volume, point, border):
        #    # 3 by 3 by 3 chunk of volume
        #    v3 = volume[point[0]-1:point[0]+1,point[1]-1:point[1]+1,point[2]-1:point[2]+1]
        #else:
        #    v3 = zeros([3,3,3])

        #(CUBE_3X3, CUBE_5X5, CUBE_7X7) = (0, 1, 2)

        #i = 0
        #todo: note that getVolume may be a slow operation
        xG = at(gui.getVolume('%s_0Gradient_blur%d' % (derivativeVolumesIdentifier, i)), point)
        yG = at(gui.getVolume('%s_1Gradient_blur%d' % (derivativeVolumesIdentifier, i)), point)
        zG = at(gui.getVolume('%s_2Gradient_blur%d' % (derivativeVolumesIdentifier, i)), point)

        if i == 0:
            f['grayValue'] = at(volume, point)
            #f['isInsideVolumeWithBorder'] = isInsideVolumeWithBorder(volume, point, borderWidthForFeatures)
            f['gradientMagnitude'] = sqrt(pow(xG,2) + pow(yG,2) + pow(zG,2))

        stAtSelectedPoint = structureTensor(xG,yG,zG)

        sortedEigAtSelectedPoint = numpy.linalg.eigvals(stAtSelectedPoint)
        sortedEigAtSelectedPoint.sort()

        prefix = sizeIdentifiers[i] + '_'

        f[prefix + 'eig0'] = sortedEigAtSelectedPoint[0]
        f[prefix + 'eig1'] = sortedEigAtSelectedPoint[1]
        f[prefix + 'eig2'] = sortedEigAtSelectedPoint[2]

        values = v.flatten(1)
        #print "i, i, "values", values

        moments = statistics.moments(values)
        f[prefix + 'mean'] = moments[0]
        f[prefix + 'standardDeviation'] = moments[1]
        f[prefix + 'thirdMoment'] = moments[2]
        f[prefix + 'fourthMoment'] = moments[3]

        quantiles = statistics.sortAndReturnQuantiles(values)
        f[prefix + 'minimum'] = quantiles[0]
        f[prefix + '0.25-quantile'] = quantiles[1]
        f[prefix + 'median'] = quantiles[2]
        f[prefix + '0.75-quantile'] = quantiles[3]
        f[prefix + 'maximum'] = quantiles[4]

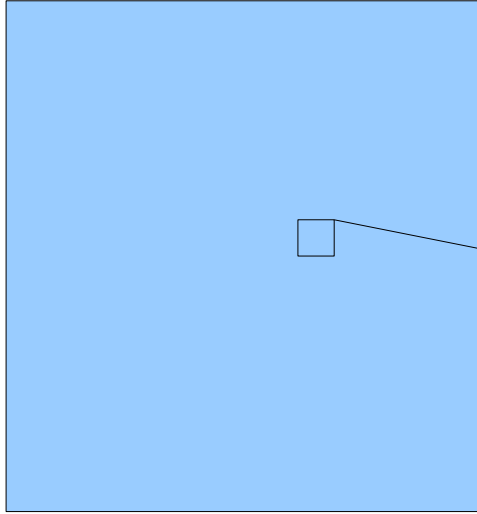
        # Distribution of the gradient magnitude
        #gmStandardDeviation'
        #gmThirdMoment'
        #gmFourthMoment'
        #gmMinimum'
        #gm0.25-quantile'
        #gmMedian'
        #gm0.75-quantile'
        #gmMaximum'

    return f

```

Compute a feature vector for a voxel

Input Volume



Feature
Computer

Feature
Vector

Classifier

Probability

Output Volume

