

Paper Code(s): ES-201	L	P	C
Paper: Computational Methods	4	-	4

Marking Scheme:

1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:

1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :

1. To understand numerical methods to find roots of functions and first order unconstrained minimization of functions.
2. To introduce concept of interpolation methods and numerical integration.
3. To understand numerical methods to solve systems of algebraic equations and curve fitting by splines.
4. To understand numerical methods for the solution of Ordinary and partial differential equations.

Course Outcomes (CO)

- CO 1** Ability to develop mathematical models of low level engineering problems
- CO 2** Ability to apply interpolation methods and numerical integration.
- CO 3** Ability to solve simultaneous linear equations and curve fitting by splines
- CO 4** Ability to numerically solve ordinary differential equations that are initial value or boundary value problems

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	3	2	2	2	2	-	-	-	2	2	2	3
CO 2	3	2	2	2	2	-	-	-	2	2	2	3
CO 3	3	3	3	3	2	-	-	-	2	2	2	3
CO 4	3	3	3	3	2	-	-	-	2	2	2	3

UNIT-I

Review of Taylor Series, Rolle 's Theorem and Mean Value Theorem, Approximations and Errors in numerical computations, Data representation and computer arithmetic, Loss of significance in computation
Location of roots of equation: Bisection method (convergence analysis and implementation), Newton Method (convergence analysis and implementation), Secant Method (convergence analysis and implementation).
Unconstrained one variable function minimization by Fibonacci search, Golden Section Search and Newton's method. Multivariate function minimization by the method of steepest descent, Nelder- Mead Algorithm.

UNIT-II

Interpolation: Assumptions for interpolation, errors in polynomial interpolation, Finite differences, Gregory-Newton's Forward Interpolation, Gregory-Newton's backward Interpolation, Lagrange's Interpolation, Newton's divided difference interpolation
Numerical Integration: Definite Integral, Newton-Cote's Quadrature formula, Trapezoidal Rule, Simpson's one-third rule, Simpson's three-eighth rule, Errors in quadrature formulae, Romberg's Algorithm, Gaussian Quadrature formula.

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UNIT-III

System of Linear Algebraic Equations: Existence of solution, Gauss elimination method and its computational effort, concept of Pivoting, Gauss Jordan method and its computational effort, Triangular Matrix factorization methods: Dolittle algorithm, Crout's Algorithm, Cholesky method, Eigen value problem: Power method
Approximation by Spline Function: First-Degree and second degree Splines, Natural Cubic Splines, B Splines, Interpolation and Approximation

UNIT - IV

Numerical solution of ordinary Differential Equations: Picard's method, Taylor series method, Euler's and Runge-Kutta's methods, Predictor-corrector methods: Euler's method, Adams-Bashforth method, Milne's method.
Numerical Solution of Partial Differential equations: Parabolic, Hyperbolic, and elliptic equations
Implementation to be done in C/C++

Textbook(s):

1. E. Ward Cheney & David R. Kincaid , "Numerical Mathematics and Computing" Cengage; 7th ed (2013).

References:

1. R. L. Burden and J. D. Faires, "Numerical Analysis", CENGAGE Learning Custom Publishing; 10th Edition (2015).
2. S. D. Conte and C. de Boor, "Elementary Numerical Analysis: An Algorithmic Approach", McGraw Hill, 3rd ed. (2005).
3. H. M. Antia, "Numerical Methods for Scientists & Engineers", Hindustan Book Agency, (2002).
4. E Balagurusamy "Numerical Methods" McGraw Hill Education (2017).

Paper Code(s): HS-203	L	P	C
Paper: Indian Knowledge System	2	-	2

Marking Scheme:

1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks
3. This is an NUES paper, hence all examinations to be conducted by the concerned teacher.

Instruction for paper setter:

1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :

1. To understand the Indian knowledge System.
2. To understand the foundational concepts for science and technology.
3. To understand the ancient Indian mathematics and astronomy.
4. To understand the ancient Indian engineering and technology.

Course Outcomes (CO)

- CO 1** Ability to understand the Indian knowledge System.
- CO 2** Ability to understand and apply foundational concepts for science and technology.
- CO 3** Ability to understand and apply ancient Indian mathematics and astronomy
- CO 4** Ability to understand ancient Indian engineering and technology.

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	-	-	-	-	-	3	-	-	-	-	-	2
CO 2	-	-	-	-	-	3	-	-	-	2	-	2
CO 3	3	3	-	-	-	-	-	-	-	-	-	2
CO 4	3	3	-	-	-	-	-	-	-	-	-	2

UNIT-I

Indian Knowledge System (IKS) - An Introduction:

Overview of IKS - Importance of Ancient Knowledge; Defining IKS; The IKS Corpus – A Classification Framework; Chaturdaśa-Vidyāsthāna; History of IKS, Some unique aspects of IKS;
The Vedic Corpus – Introduction to Vedas; The Four Vedas and their divisions; Vedāṅgas; Vedic Life;
Philosophical Systems – Indian Philosophical Systems; Vedic Schools of Philosophy; Non-Vedic Philosophical Systems; Wisdom through the Ages – Purāṇas, Itihāsa as source of wisdom, Rāmāyana, Mahābhārata, Niti-śāstras, Subhāssitas.

UNIT-II

Foundational Concepts for Science and Technology:

Linguistics - Components of Language; Pāṇini's work on Sanskrit Grammar; Phonetics in Sanskrit; Patterns in Sanskrit Vocabulary; Computational Concepts in Astādhyāyī, Logic for Sentence Construction; Importance of Verbs; Role of Sanskrit in Natural Language Processing
Number System and Units of Measurement – Number System in India; Salient Features of the Indian Numeral System; Unique approaches to represent numbers; Measurements for Time, Distance and Weight; Pingala and

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the Binary System

Knowledge: Framework and Classification – The Knowledge Triangle; Prameya; Pramāṇa; Samsāya; Framework for establishing Valid Knowledge

UNIT-III

Mathematic and Astronomy in IKS:

Mathematics – Unique aspects of Indian Mathematics; Great Mathematicians and their Contributions; Arithmetic; Geometry; Trigonometry; Algebra; Binary Mathematics and Combinatorial Problems in Chandah-śāstra of Pingala, Magic Squares in India

Astronomy - Unique aspects of Indian Astronomy; Historical Development of Astronomy in India; The Celestial Coordinate System; Elements of the Indian Calendar; Āryabhaṭīya and the Siddhāntic Tradition; Pañcāṅga; Astronomical Instruments; Jantar Mantar of Rājā Jai Singh Sawai

UNIT - IV

Engineering and Technology in IKS:

Engineering and Technology: Metals and Metalworking – The Indian S & T Heritage; Mining and Ore Extraction; Metals and Metalworking Technology; Iron and Steel in India; Lost wax casting of Idols and Artefacts; Apparatuses used for Extraction of Metallic Components

Engineering and Technology: Other Applications – Literary sources for Science and Technology; Physical Structures in India; Irrigation and Water Management; Dyes and Painting Technology; Surgical Techniques; Shipbuilding; Sixty-four Art Forums; Status of Indigenous S & T

Textbook(s):

1. B. Mahadevan, Vinayaka Rajat Bhat & Nagendra Pavana R.N., "Introduction to Knowledge System: Concepts and Applications" PHI (2022).

References:

1. C.M Neelakandhan & K.A. Ravindran, "Vedic Texts and The Knowledge Systems of India", Sri Sankaracharya University of Sanskrit, Kalady (2010).
2. P.P. Divakaran, "The Mathematics of India: Concepts, Methods, Connections", Springer (2018)
3. C.A. Sharma, "Critical Survey of Indian Philosophy", Motilal Banarasisass Publication (1964)
4. G. Huet, A. Kulkarni & P. Scharf, "Sanskrit Computational Linguistics", Springer (2009).
5. A.K. Bag, "History of Technology in India", Indian National Science Academy, Vol 1, (1997)

References:

Paper Code(s): ECC-207	L	P	C
Paper: Digital Logic and Computer Design	4	-	4

Marking Scheme:

1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:

1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :

1. To introduce basic concepts of Boolean Algebra and Combinational Logic
2. To introduce various sequential circuits, designing with examples
3. To relate combination circuit design and sequential circuit design with respect to the design of a computer system
4. To introduce machine learning, computer arithmetic, modes of data transfer with respect to I/O and Memory organization of a computer

Course Outcomes (CO) :

CO 1 Ability to understand Boolean Algebra and Design Combinational Circuits .

CO 2 Ability to understand and Design Sequential Circuits.

CO 3 Ability to understand Design of a basic computer.

CO 4 Ability to understand Input-Output and Memory Organization of a Computer.

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	3	2	3	2	2	-	-	-	3	2	2	3
CO 2	3	2	3	2	2	-	-	-	3	2	2	3
CO 3	3	2	3	3	2	-	-	-	3	2	2	3
CO 4	3	3	3	3	3	-	-	-	3	2	2	3

UNIT – I

Boolean Algebra and Combinational Logic: Review of number systems , signed, unsigned, fixed point, floating point numbers, Binary Codes, Boolean algebra – basic postulates, theorems , Simplification of Boolean function using Karnaugh map and Quine-McCluskey method – Implementations of combinational logic functions using gates, Adders, Subtractors, Magnitude comparator, encoder and decoders, multiplexers, code converters , parity generator/checker, implementation of combinational circuits using multiplexers.

UNIT – II

Sequential Circuits: General model of sequential circuits, Flip-flops, latches , level triggering, edge triggering, master slave configuration , concept of state diagram , state table, state reduction procedures , Design of synchronous sequential circuits , up/down and modulus counters , shift registers, Ring counter , Johnson counter , timing diagram , serial adder , sequence detector, Programmable Logic Array (PLA), Programmable Array Logic (PAL), Memory Unit, Random Access Memory

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UNIT – III

Basic Computer organization: Stored Program, Organization, Computer registers, bus system, instruction set completeness, instruction cycle, Register Transfer Language, Arithmetic, Logic and Shift Micro-operations, Instruction Codes, Design of a simple computer, Design of Arithmetic Logic unit, shifter, Design of a simple hardwired control unit, Programming the basic computer, Machine language instructions, assembly language, Microprogrammed control, Horizontal and Vertical Microprogramming, Central Processing Unit, instruction sets and formats, addressing modes, data paths, RISC and CISC characteristics.

UNIT – IV

Computer Arithmetic, addition, subtraction, multiplication and division algorithms, Input-Output Organization, Modes of data transfer, Interrupt cycle, direct memory access, Input-Output processor, Memory Organization, Memory Hierarchy, Associative Memory, Cache Memory, Internal and external Memory, Virtual Memory.

Text Book(s)

1. M. Morris Mano, "Digital Logic and Computer Design", Pearson Education, 2016
2. M. Morris Mano, Rajib Mall "Computer System Architecture", 3rd Edition Pearson Education, 2017

References:

1. Leach, D. P., Albert P. Malvino, "Digital Principles and Applications", McGraw Hill Education, 8th Edition , 2014
2. Jain, R.P., "Modern Digital Electronics", McGraw Hill Education, 4th Edition , 2010
3. Floyd, Thomas L. , "Digital Fundamentals" Pearson Education, 11th Edition, 2017
4. M. Rafiquzzaman, "Fundamentals of Digital Logic and Microcomputer Design", Wiley, 5th Ed., 2005.

Paper Code(s): CIC-209	L	P	C
Paper: Data Structures	4	-	4

Marking Scheme:

1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:

1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :

1. To introduce basics of Data structures (Arrays, strings, linked list etc.)
2. To understand the concepts of Stacks, Queues and Trees, related operations and their implementation
3. To understand sets, heaps and graphs
4. To introduce various Sorting and searching Algorithms

Course Outcomes (CO)

CO 1 To be able to understand difference between structured data and data structure

CO 2 To be able to create common basic data structures and trees

CO 3 To have a knowledge of sets, heaps and graphs

CO 4 To have basic knowledge of sorting and searching algorithms

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	3	2	2	2	3	-	-	-	2	2	2	3
CO 2	3	2	2	2	3	-	-	-	2	2	2	3
CO 3	3	2	2	2	3	-	-	-	2	2	2	3
CO 4	3	2	2	2	3	-	-	-	2	2	2	3

UNIT – I

Overview of data structure, Basics of Algorithm Analysis including Running Time Calculations, Abstract Data Types, Arrays, Arrays and Pointers, Multidimensional Array, String processing, General Lists and List ADT, List manipulations, Single, double and circular lists. Stacks and Stack ADT, Stack Manipulation, Prefix, infix and postfix expressions, recursion. Queues and Queue ADT, Queue manipulation.

UNIT – II

Sparse Matrix Representation (Array and Link List representation) and arithmetic (addition, subtraction and multiplication), polynomials and polynomial arithmetic.

Trees, Properties of Trees, Binary trees, Binary Tree traversal, Tree manipulation algorithms, Expression trees and their usage, binary search trees, AVL Trees, Heaps and their implementation, Priority Queues, B-Trees, B* Tree, B+ Tree

UNIT – III

Sorting concept, order, stability, Selection sorts (straight, heap), insertion sort (Straight Insertion, Shell sort), Exchange Sort (Bubble, quicksort), Merge sort (External Sorting) (Natural merge, balanced merge and

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polyphase merge). Searching – List search, sequential search, binary search, hashing methods, collision resolution in hashing.

UNIT – IV

Disjoint sets representation, union find algorithm, Graphs, Graph representation, Graph Traversals and their implementations (BFS and DFS). Minimum Spanning Tree algorithms, Shortest Path Algorithms

Textbook(s):

1. Richard Gilberg, Behrouz A. Forouzan, "Data Structures: A Pseudocode Approach with C, 2nd Edition, Cengage Learning, Oct 2004
2. E. Horowitz, S. Sahni, S. Anderson-Freed, "Fundamentals of Data Structures in C", 2nd Edition, Silicon Press (US), 2007.

References:

1. Mark Allen Weiss, "Data Structures and Algorithm Analysis in C", 2nd Edition, Pearson, September, 1996
2. Robert Kruse, "Data Structures and Program Design in C", 2nd Edition, Pearson, November, 1990
3. Seymour Lipschutz, "Data Structures with C (Schaum's Outline Series)", McGrawhill, 2017
4. A. M. Tenenbaum, "Data structures using C". Pearson Education, India, 1st Edition 2003.
5. Weiss M.A., "Data structures and algorithm analysis in C++", Pearson Education, 2014.

Paper Code(s): CIC-211	L	P	C
Paper: Object-Oriented Programming Using C++	4	-	4

Marking Scheme:

1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:

1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :

1. To introduce the basic Concepts of Object Oriented Programming (data types, operators and functions) using C++
2. To introduce concepts of Classes and Objects with the examples of C++ programming
3. To understand object oriented features such as Inheritance and Polymorphism
4. To use various object oriented concepts (exceptional handling) to solve different problems

Course Outcomes (CO)**CO 1** Ability to have an in-depth knowledge of object oriented programming paradigm**CO 2** To be able to develop basic C++ programming skills**CO 3** To be able to apply various object oriented features using C++**CO 4** Ability to have an understanding of generic programming & standard templates**Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)**

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	3	2	2	2	3	-	-	-	3	2	2	3
CO 2	3	2	2	2	3	-	-	-	3	2	2	3
CO 3	3	2	2	2	3	-	-	-	3	2	2	3
CO 4	3	2	2	2	3	-	-	-	3	2	2	3

UNIT – I

Object Oriented Programming Paradigm, Basic Concepts of Object Oriented Programming, Benefits of Object Oriented Programming, Object Oriented Languages, Applications of Object Oriented Programming, C++ Programming Language, Tokens, Keywords, Identifiers and Constants, Data Types, Type Compatibility, Variables, Operators in C++, Implicit Type Conversions, Operator Precedence, The Main Function, Function Prototyping, Call by Reference, Return by Reference, Inline Functions, Function Overloading, Friend Functions, default parameter value.

UNIT – II

Specifying a class, Member Functions, Encapsulation, information hiding, abstract data types, objects & classes, Static Member Functions, Arrays of Objects, Constructors & Destructors, Parameterized Constructors, Copy Constructors, Dynamic Constructors, Destructors, identity and behaviour of an object, C++ garbage collection, dynamic memory allocation, Explicit Type Conversions, Operator Overloading.

UNIT – III

Inheritance, inheritance methods, Class hierarchy, derivation – public, private & protected, aggregation,

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Inheritance Constructors, composition vs. classification hierarchies, Containership, Initialization List, Polymorphism, categorization of polymorphic techniques, polymorphism by parameter, parametric polymorphism, generic function – template function, function overriding, run time polymorphism, virtual functions.

UNIT – IV

Standard C++ classes, using multiple inheritance, persistent objects, streams and files, namespaces, exception handling, generic classes, standard template library: Library organization and containers, standard containers, algorithm and Function objects, iterators and allocators, strings, streams, manipulators, user defined manipulators, vectors.

Textbook(s):

1. Stanley B. Lippman, Josée Lajoie, Barbara E. Moo, "C++ Primer", Addison-Wesley Professional, 2012.
2. Ivor Horton, "Using the C++ Standard Template Libraries", Apress, 2015.
3. R. Lafore, "Object Oriented Programming using C++", Galgotia.

References:

1. A.R.Venugopal, Rajkumar, T. Ravishanker "Mastering C++", TMH
2. Bjarne Stroustrup, "Programming: principles and practice using C++", Addison-Wesley, 2015.
3. Bjarne Stroustrup, "A Tour of C++", Addison-Wesley Professional, 2018.
4. Bjarne Stroustrup, "The C++ Programming Language", 4th Edition, Addison-Wesley Professional, 2013.
5. Peter Van Weert and Marc Gregoire, "C++17 Standard Library Quick Reference: A Pocket Guide to Data Structures, Algorithms, and Functions", Apress (2019)
6. Rumbaugh et. al. "Object Oriented Modelling & Design", Prentice Hall
7. G. Booch "Object Oriented Design & Applications", Benjamin, Cummings.
8. E.Balaguruswamy, "Objected Oriented Programming with C++", TMH
9. Steven C. Lawlor, "The Art of Programming Computer Science with C++", Vikas Publication.
10. Slobodan Dmitrović, Modern C++ for Absolute Beginners: A Friendly Introduction to C++ Programming Language and C++11 to C++20 Standards", Apress, 2020.

Paper Code(s): ES-251	L	P	C
Paper: Computational Methods Lab	-	2	1

Marking Scheme:

1. Teachers Continuous Evaluation: 40 marks
2. Term end Theory Examinations: 60 marks

Instructions:

1. The course objectives and course outcomes are identical to that of (Computational Methods) as this is the practical component of the corresponding theory paper.
2. The practical list shall be notified by the teacher in the first week of the class commencement under intimation to the office of the Head of Department / Institution in which the paper is being offered from the list of practicals below. Atleast 10 experiments must be performed by the students, they may be asked to do more. Atleast 5 experiments must be from the given list.

Implementation to be done in C/C++

1. Program for finding roots of $f(x)=0$ Newton Raphson method.
2. Program for finding roots of $f(x)=0$ by bisection method.
3. Program for finding roots of $f(x)=0$ by secant method.
4. To implement Lagrange's Interpolation formula.
5. To implement Newton's Divided Difference formula.
6. Program for solving numerical integration by Trapezoidal rule
7. Program for solving numerical integration by Simpson's 1/3 rule
8. To implement Numerical Integration Simpson 3/8 rule.
9. Inverse of a system of linear equations using Gauss-Jordan method.
10. Find the Eigen values using Power method.
11. Program for solving ordinary differential equation by Runge-Kutta Method.

Paper Code(s): ECC-253	L	P	C
Paper: Digital Logic and Computer Design Lab	-	2	1

Marking Scheme:

1. Teachers Continuous Evaluation: 40 marks
2. Term end Theory Examinations: 60 marks

Instructions:

1. The course objectives and course outcomes are identical to that of (Digital Logic and Computer Design) as this is the practical component of the corresponding theory paper.
2. The practical list shall be notified by the teacher in the first week of the class commencement under intimation to the office of the Head of Department / Institution in which the paper is being offered from the list of practicals below. Atleast 10 experiments must be performed by the students, they may be asked to do more. Atleast 5 experiments must be from the given list.

1. Design and implementation of adders and subtractors using logic gates.
2. Design and implementation of 4-bit binary adder/subtractor.
3. Design and implementation of multiplexer and demultiplexer.
4. Design and implementation of encoder and decoder.
5. Construction and verification of 4-bit ripple counter and Mod-10/Mod-12 ripple counter.
6. Design and implementation of 3-bit synchronous up/down counter.
7. Design and computer architecture: Design a processor with minimum number of instructions, so that it can do the basic arithmetic and logic operations.
8. Write an assembly language code in GNUsim8085 to implement data transfer instruction.
9. Write an assembly language code in GNUsim8085 to store numbers in reverse order in memory location.
10. Write an assembly language code in GNUsim8085 to implement arithmetic instruction.
11. Write an assembly language code in GNUsim8085 to add two 8 bit numbers.
12. Write an assembly language code in GNUsim8085 to find the factorial of a number.
13. Write an assembly language code in GNUsim8085 to implement logical instructions.
14. Write an assembly language code in GNUsim8085 to implement stack and branch instructions.

Paper Code(s): CIC-255	L	P	C
Paper: Data Structures Lab	-	2	1

Marking Scheme:

1. Teachers Continuous Evaluation: 40 marks
2. Term end Theory Examinations: 60 marks

Instructions:

1. The course objectives and course outcomes are identical to that of (Data Structures) as this is the practical component of the corresponding theory paper.
2. The practical list shall be notified by the teacher in the first week of the class commencement under intimation to the office of the Head of Department / Institution in which the paper is being offered from the list of practicals below. Atleast 10 experiments must be performed by the students, they may be asked to do more. Atleast 5 experiments must be from the given list.

1. Implement sparse matrix using array. Description of program:
 - a. Read a 2D array from the user.
 - b. Store it in the sparse matrix form, use array of structures.
 - c. Print the final array.
2. Create a linked list with nodes having information about a student and perform
 - a. Insert a new node at specified position.
 - b. Delete of a node with the roll number of student specified.
 - c. Reversal of that linked list.
3. Create doubly linked list with nodes having information about an employee and perform Insertion at front of doubly linked list and perform deletion at end of that doubly linked list.
4. Create circular linked list having information about a college and perform Insertion at front perform Deletion at end.
5. Implement two stacks in a using single array.
6. Create a stack and perform Push, Pop, Peek and Traverse operations on the stack using Linked list.
7. Create a Linear Queue using Linked List and implement different operations such as Insert, Delete, and Display the queue elements.
8. Implement Experiment-2 using linked list.
9. Create a Binary Tree and perform Tree traversals (Preorder, Postorder, Inorder) using the concept of recursion.
10. Implement insertion, deletion and traversals (inorder, preorder and postorder) on binary search tree with the information in the tree about the details of an automobile (type, company, year of make).
11. Implement Selection Sort, Bubble Sort, Insertion sort, Merge sort, Quick sort, and Heap Sort using array as a data structure.
12. Perform Linear Search and Binary Search on an array. Description of programs:
 - a. Read an array of type integer.
 - b. Input element from user for searching.
 - c. Search the element by passing the array to a function and then returning the position of the element from the function else return -1 if the element is not found.
 - d. Display the position where the element has been found.
13. Implement the searching using hashing method.
14. Create a graph and perform DFS and BFS traversals.

Paper Code(s): CIC-257	L	P	C
Paper: Object-Oriented Programming Using C++ Lab	-	2	1

Marking Scheme:

1. Teachers Continuous Evaluation: 40 marks
2. Term end Theory Examinations: 60 marks

Instructions:

1. The course objectives and course outcomes are identical to that of (Object-Oriented Programming Using C++) as this is the practical component of the corresponding theory paper.
2. The practical list shall be notified by the teacher in the first week of the class commencement under intimation to the office of the Head of Department / Institution in which the paper is being offered from the list of practicals below. Atleast 10 experiments must be performed by the students, they may be asked to do more. Atleast 5 experiments must be from the given list.

1. Write a program for multiplication of two matrices using OOP.
2. Write a program to perform addition of two complex numbers using constructor overloading. The first constructor which takes no argument is used to create objects which are not initialized, second which takes one argument is used to initialize real and imag parts to equal values and third which takes two argument is used to initialize real and imag to two different values.
3. Write a program to find the greatest of two given numbers in two different classes using friend function.
4. Implement a class string containing the following functions:
 - a. Overload + operator to carry out the concatenation of strings.
 - b. Overload = operator to carry out string copy.
 - c. Overload <= operator to carry out the comparison of strings.
 - d. Function to display the length of a string.
 - e. Function tolower() to convert upper case letters to lower case.
 - f. Function toupper() to convert lower case letters to upper case.
5. Create a class called LIST with two pure virtual function store() and retrieve(). To store a value call store and to retrieve call retrieve function. Derive two classes stack and queue from it and override store and retrieve.
6. Write a program to define the function template for calculating the square of given numbers with different data types.
7. Write a program to demonstrate the use of special functions, constructor and destructor in the class template. The program is used to find the bigger of two entered numbers.
8. Write a program to perform the deletion of white spaces such as horizontal tab, vertical tab, space ,line feed ,new line and carriage return from a text file and store the contents of the file without the white spaces on another file.
9. Write a program to read the class object of student info such as name , age ,sex ,height and weight from the keyboard and to store them on a specified file using read() and write() functions. Again the same file is opened for reading and displaying the contents of the file on the screen.
10. Write a program to raise an exception if any attempt is made to refer to an element whose index is beyond the array size.

Paper Code(s): BS-202	L	P	C
Paper: Probability, Statistics and Linear Programming	4	-	4

Marking Scheme:

1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:

1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives:

- 1: To understand probability and probability distributions.
- 2: To understand methods of summarization of data.
- 3: To understand and use test for hypothesis.
- 4: To understand methods for solving linear programming problems.

Course Outcomes (CO):

- CO1: Ability to solve probability problems and describe probability distributions.
- CO2: Ability to describe and summarize data.
- CO3: Ability to use test for hypothesis.
- CO4: Ability to formulate and solve linear programming problems.

Course Outcomes (CO to Programme Outcomes (PO) Mapping (scale 1: low, 2: Medium, 3: High)

CO/PO	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO1	-	3	1	1	1	-	-	-	-	-	1	2
CO2	-	3	1	1	1	-	-	-	-	-	1	2
CO3	-	3	2	2	1	-	-	-	-	-	2	2
CO4	-	3	3	3	1	-	-	-	-	-	2	2

Unit I

Basics: Probability and Statistical models, Sample Spaces and Events, Counting Techniques, Interpretations and Axioms of Probability, Unions of Events and Addition Rules, Conditional Probability, Intersections of Events and Multiplication and Total Probability Rules, Independence, Bayes' Theorem, Random Variables.

Discrete and Continuous Random Variables and Distributions: Probability Distributions and Probability Mass / density Functions, Cumulative Distribution Functions, Mean and Variance of a Random Variable, Discrete and continuous Uniform Distribution, Binomial Distribution, Geometric and Negative Binomial Distributions, Hypergeometric Distribution, Poisson Distribution. Normal Distribution, Normal Approximation to the Binomial, and Poisson Distributions; Exponential Distribution, Erlang and Gamma Distributions, Weibull Distribution, Lognormal Distribution, Beta Distribution.

Unit II

Joint Probability Distributions for Two Random Variables, Conditional Probability Distributions and Independence, Joint Probability Distributions for Two Random Variables, Covariance and Correlation, Common Joint Distributions, Linear Functions of Random Variables, General Functions of Random Variables, Moment-Generating Functions.

Numerical Summaries of Data, Stem-and-Leaf Diagrams, Frequency Distributions and Histograms, Box Plots, Time Sequence Plots, Scatter Diagrams, Probability Plots. Point Estimation, Sampling Distributions and the

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Central Limit Theorem without proof, General Concepts of Point Estimation, Methods of Point Estimation, Statistical Intervals for a Single Sample.

Unit III

Hypotheses Testing for a Single Sample: Tests on the Mean of a Normal Distribution with Variance Known / Unknown, Tests on the Variance and Standard Deviation of a Normal Distribution, Tests on a Population Proportion, Testing for Goodness of Fit, Nonparametric tests (Signed, Wilcoxon), Similarly Statistical Inference for Two Samples.

Regression and Correlation: Linear Regression, Least Squares Estimators, Hypotheses testing for simple linear regression, Confidence Intervals, Adequacy of model, Correlation, Transformed Variables, Logistic Regression. Similarly, for multiple linear regression including aspects of MLR.

Unit IV

Linear Programming: Introduction, formulation of problem, Graphical method, Canonical and Standard form of LPP, Simplex method, Duality concept, Dual simplex method, Transportation and Assignment problem.

Textbooks:

1. *Applied Statistics and Probability for Engineers* by Douglas G. Montgomery and Runger, Wiley, 2018
2. *Linear Programming* by G. Hadley, Narosa, 2002

References:

1. *Miller and Freund's Probability and Statistics for Engineers* by Richard A. Johnson, Pearson, 10th Ed., 2018.
2. *Probability & Statistics for Engineers & Scientists* by Ronald E. Walpole, Raymond H. Myers, Sharon L. Myers and Keying Ye, Pearson, 2016.
3. *Statistics and probability with applications for engineers and scientists using Minitab, R and JMP*, C. Gupta, Irwin Guttman, and Kalanka P. Jayalath, Wiley, 2020.
4. *Probability and Statistics for Engineering and the Sciences*, Jay Devore, Cengage Learning, 2014.
5. *Probability and Statistics in Engineering*, William W. Hines, Douglas C. Montgomery, David M. Goldman, and Connie M. Borror, Wiley, 2003.
6. *Operations Research: An Introduction* by Hamdy A. Taha, Pearson, 10th Edition, 2016

Paper Code(s): HS-204	L	P	C
Paper: Technical Writing	2	-	2

Marking Scheme:

1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks
3. This is an NUES paper, hence all examinations to be conducted by the concerned teacher.

Instruction for paper setter:

1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives:

- 1: To improve grammar and sentence structure and build vocabulary.
- 2: To understand how to write different types of writings.
- 3: To understand how to compose different types of business documents.
- 4: To understand business ethics and develop soft skills.

Course Outcomes (CO):

- CO1: Ability to improve grammar and sentence structure and build vocabulary.
- CO2: Ability to write different types of writings with clarity.
- CO3: Ability to write different types of business documents.
- CO4: Ability to apply business ethics and enhance personality.

Course Outcomes (CO to Programme Outcomes (PO) Mapping (scale 1: low, 2: Medium, 3: High)

CO/PO	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO1	-	-	-	-	-	1	-	-	-	3	-	-
CO2	-	-	-	-	-	1	-	-	-	3	-	-
CO3	-	-	-	-	-	1	-	-	-	3	-	-
CO4	-	-	-	-	-	1	-	3	-	3	-	-

Unit I

Grammar and Vocabulary--- Types of sentences (simple, complex and compound) and use of connectives in sentences, Subject-verb agreement, Comprehension, Synonyms and Antonyms, Homophones and Homonyms, Word Formation: Prefixes and Suffixes, Indianism, Misappropriation and Redundant Words, Question Tags and Short Responses.

Unit II

Writing Styles --- Expository, Explanatory, Descriptive, Argumentative and Narrative.
Precis writing, Visual Aids in Technical Writing, Plagiarism and Language Sensitivity in Technical Writing, Dialogue Writing, Proposals: Purpose and Types.

Unit III

Letters at the Workplace---letter writing: Request, Sales, Enquiry, Order and Complaint.
Job Application---Resume and Cover letter, Difference between Resume and CV, Preparation for Interview.
Meeting Documentation--- Notice, Memorandum, Circular, Agenda, Office Order and Minutes of meeting, Writing Instructions.

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Unit IV

Ethics and Personality Development-----The Role of Ethics in Business Communication---Ethical Principles, Time Management, Self-Analysis through SWOT and JOHARI Window, Emotional Intelligence and Leadership Skills, Team Building, Career Planning, Self Esteem.

Textbook:

1. Meenakshi Raman and Sangeeta Sharma, Technical Communication: Principles and Practice, Oxford University Press, New Delhi (2015).

References:

1. Sanjay Kumar and Pushp Lata, Communication Skills, Oxford University Press, New Delhi (2015).
2. Herta A Murphy, Herbert W Hildebrandt, Jane P Thomas, Effective Business Communication, Tata McGraw-Hill, Hill Publishing Company Limited, Seventh Edition.

Paper Code(s): CIC-206	L	P	C
Paper: Theory of Computation	4	-	4

Marking Scheme:

1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:

1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :

1. To understand Automata (Deterministic and Non-Deterministic) and Language Theory
2. To understand Context Free Grammar (CFG), Parse Trees and Push Down Automata
3. To introduce the concepts of Turing Machines and Computability Theory
4. To understand Complexity Theory (NP-completeness NP-hardness) and Space complexity

Course Outcomes (CO)

- CO 1** Ability to understand the design aspects of “abstract models” of computers like finite automata, pushdown automata, and Turing machines.
- CO 2** Ability to comprehend the recognizability (decidability) of grammar (language) with specific characteristics through these abstract models.
- CO 3** Ability to decide what makes some problems computationally hard and others easy?
- CO 4** A ability to deliberate the problems that can be solved by computers and the ones that cannot?

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	3	2	2	2	2	-	-	-	2	1	1	3
CO 2	3	2	2	2	2	-	-	-	2	1	1	3
CO 3	3	2	2	2	2	-	-	-	2	1	1	3
CO 4	3	2	2	2	2	-	-	-	2	1	1	3

UNIT – I

Automata and Language Theory: Chomsky Classification, Finite Automata, Deterministic Finite Automata (DFA), Non-Deterministic Finite Automata (NFA), Regular Expressions, Equivalence of DFAs, NFAs and Regular Expressions, Closure properties of Regular grammar, Non-Regular Languages, Pumping Lemma.

UNIT – II

Context Free Languages: Context Free Grammar (CFG), Parse Trees, Push Down Automata (deterministic and non-deterministic) (PDA), Equivalence of CFGs and PDAs, Closure properties of CFLs, Pumping Lemma, Parsing, LL(K) grammar.

UNIT – III

Turing Machines and Computability Theory: Definition, design and extensions of Turing Machine, Equivalence of various Turing Machine Formalisms, Church – Turing Thesis, Decidability, Halting Problem, Reducibility and its use in proving undecidability. Rices theorem. Undecidability of Posts correspondence problem., Recursion

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Theorem.

UNIT – IV

Complexity Theory: The class P as consensus class of tractable sets. Classes NP, co-NP. Polynomial time reductions. NP-completeness, NP-hardness. Cook- Levin theorem (With proof). Space complexity, PSPACE and NPSPACE complexity classes, Savitch theorem (With proof). Probabilistic computation, BPP class. Interactive proof systems and IP class. relativized computation and oracles.

Textbook(s):

1. Sipser, Michael. Introduction to the Theory of Computation, Cengage Learning, 2012.
2. J. Hopcroft, R. Motwani, and J. Ullman, Introduction to Automata Theory, Language and Computation, Pearson, 2nd Ed, 2006.

References:

1. Peter Linz, An Introduction to Formal Languages and Automata, 6th edition, Viva Books, 2017
1. Maxim Mozgovoy, Algorithms, Languages, Automata, and Compilers, Jones and Bartlett, 2010.
2. D. Cohen, Introduction to Computer Theory, Wiley, N. York, 2nd Ed, 1996.
3. J. C. Martin, Introduction to Languages and the Theory of Computation, TMH, 2nd Ed. 2003.
4. K. L. Mishra and N. Chandrasekharan, Theory of Computer Science: Automata, Languages and Computation, PHI, 2006.
5. Anne Benoit, Yves Robert, Frédéric Vivien, A Guide to Algorithm Design: Paradigms, Methods, and Complexity Analysis, CRC Press, 2013.

Paper Code(s): EEC-213 / EEC-208	L	P	C
Paper: Circuits and Systems	4	-	4

Marking Scheme:

1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:

1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :

1. To impart the knowledge of various signal and system.
2. To understand modelling of circuit.
3. To impart knowledge of theorems in AC circuit.
4. To impart knowledge of two port network and transfer function.

Course Outcomes (CO)

- CO 1** Ability to understand properties of signal and system.
- CO 2** Ability to determine transient response of circuit.
- CO 3** Ability to solve AC circuit.
- CO 4** Ability to determine two port parameter and transfer function.

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	3	3	3	3	2	-	-	-	1	1	1	1
CO 2	3	3	3	3	2	-	-	-	1	1	1	1
CO 3	3	3	3	3	2	-	-	-	1	1	1	1
CO 4	3	3	3	3	2	-	-	-	1	1	1	1

UNIT – I

Signals, Classification of Signals, Systems, Classification of Systems, Linear Time Invariant (LTI) Systems; Laplace Transform, z-Transform, Fourier Series and Transform (Continuous and Discrete) and their properties. Laplace Transform and Continuous Time LTI systems, z-Transform and Discrete Time LTI systems, Fourier analysis of signals and systems, State Space Analysis. [T1]

UNIT-II

System modeling in terms of differential equations and transient response of R, L, C, series and parallel circuits for impulse, step, ramp, sinusoidal and exponential signals by classical method and using Laplace transform. [T2]

UNIT – III

AC Circuits: Circuits containing Capacitors and Inductors, Transient Response, Alternating Current and Voltages, Phasors, Impedances and Admittance, Mesh Analysis, Loop Analysis, Nodal Analysis, Thevenin's and Norton's Theorem, Y - D and D- Y Transformation, Bridge Circuits. Resonant Circuits, Complex Frequency and Network Function, Two port Networks. Passive Filters. [T2]

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UNIT – IV

Graph theory: concept of tree, tie set matrix, cut set matrix and application to solve electric networks. Two port networks – Introduction of two port parameters and their interconversion, interconnection of two 2-port networks, open circuit and short circuit impedances and ABCD constants, relation between image impedances and short circuit and open circuit impedances. Network functions, their properties and concept of transform impedance, Hurwitz polynomial. [T2]

Textbook(s):

1. B. P. Lathi, "Signal Processing and Linear System", Berkeley Cambridge Press, 1998.
2. A. H. Robbins and W. C. Miller, "Circuit Analysis: Theory and Practice", Thomson Learning/Delmar Pub., 2007.

Reference Books:

1. S. Haykin and B. V. Veen, "Signal and Systems", John Wiley and Sons, 1999.
2. H. P. Hsu, "Schaum's Outlines of The Theory and Problems of Signals and Systems", McGraw-Hill, 1995.
3. S. Madhu, "Linear Circuit Analysis", Prentice Hall, 1988.
4. S. Ghosh, "Signals and Systems", Pearson Education, 2006.
5. S. Poornachandra, "Signal and Systems", Thomson Learning, 2004.
6. M. Nahvi and J. A. Edminister, "Schaum's Outline of Theory and Problems of Electric Circuits", McGraw-Hill, 2003.

Paper Code(s): CIC-210	L	P	C
Paper: Database Management System	4	-	4

Marking Scheme:

1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:

1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :

1. To introduce basic concepts, architecture and characteristics of database systems
2. To introduce relational model concepts and PL/SQL programming
3. To introduce relational database design and Normal forms based on functional dependencies
4. To introduce concepts of object oriented & distributed databases

Course Outcomes (CO) :

- CO 1** Ability to understand advantages of database systems
- CO 2** Ability to use SQL as DDL, DCL and DML
- CO 3** Ability to design database and manage transaction processing
- CO 4** Understand object oriented & distributed databases systems and use them

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	3	3	2	2	2	-	-	-	3	2	2	3
CO 2	3	3	2	2	2	-	-	-	3	2	2	3
CO 3	3	3	2	3	3	-	-	-	3	2	2	3
CO 4	3	3	2	3	3	-	-	-	3	2	2	3

UNIT – I

Basic concepts: database & database users, characteristics of the database systems, concepts and architecture, data models, schemas & instances, DBMS architecture & data independence, database languages & interfaces, data modelling using the entity-relationship approach. Enhanced ER concepts - Specialization/Generalization, Aggregation, Mapping of ER model to Relational Model.

SQL – DDL, DCL & DML views and indexes in SQL. Basics of SQL, DDL, DML, DCL, structure – creation, alteration, defining constraints – Primary key, foreign key, unique, not null, check, IN operator.

UNIT - II:

Relational model concepts, relational model constraints, relational algebra, relational calculus.

SQL – aggregate functions, Built-in functions – numeric, date, string functions, set operations, sub-queries, correlated sub-queries, Use of group by, having, order by, join and its types, Exist, Any, All, view and its types. Transaction control commands – Commit, Rollback, Save point.

UNIT - III

Relational data base design: functional dependencies & normalization for relational databases, normal forms based on functional dependencies, (1NF, 2NF, 3NF & BCNF), lossless join and dependency preserving

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decomposition, normal forms based on multivalued & join dependencies (4NF & 5NF) & domain key normal form

Properties of Transaction, Transaction states, Transaction Schedule, Serializability, Concurrency control techniques, locking techniques, time stamp ordering, Recoverable schedules, granularity of data items, Deadlock detection and Recovery, recovery techniques: recovery concepts, database backup and recovery from catastrophic failures.

Database Programming – control structures, exception handling, stored procedures, Triggers.

UNIT - IV

File Structures and Indexing: Secondary Storage Devices, Operations on Files, Heap Files, Sorted Files, Hashing, Single level indexes, Multi-level indexes, B and B+ tree indexes.

Concepts of Object Oriented Database Management systems & Distributed Database Management Systems

Textbooks:

1. R. Elmsari and S. B. Navathe, "Fundamentals of database systems", Pearson Education, 7th Edition, 2018
2. V. M. Grippa and S. Kumichev, "Learning MySQL", O'Reilly, 2021.
3. SQL/ PL/SQL, The programming language of Oracle, Ivan Bayross, 4th Edition BPB Publications

References:

1. A. Silberschatz, H. F. Korth and S. Sudershan, "Database System Concept", McGraw Hill, 6th Edition, 2013.
2. Date, C. J., "An introduction to database systems", 8th Edition, Pearson Education, 2008.
3. P. Rob & C. Coronel, "Database Systems: Design Implementation & Management", Thomson Learning, 6th Edition, 2004
4. Desai, B., "An introduction to database concepts", Galgotia publications, 2010
5. H. Garcia-Molina, J. D. Ullman, J. Widom, "Database System: The Complete Book", PH.
6. Joel Murach, "Murach's MySQL", 3rd Edition-Mike Murach and Associates, Incorporated, 2019.
7. Oracle and MySQL manuals.

Paper Code(s): CIC-212	L	P	C
Paper: Programming in Java	4	-	4

Marking Scheme:

1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:

1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :

1. To understand and gain knowledge of characteristics of Java, JVM, instruction set, control flow, programming and the sandbox model.
2. To learn the Java programming, use of exceptional handling and inheritance.
3. To understand threads, thread synchronization, AWT components and event handling mechanism.
4. To understand the concepts of I/O streams, JDBC, object serialization, sockets, RMI, JNI, Collection API interfaces, Vector, Stack, Hash table classes, list etc.

Course Outcomes (CO)

- CO 1** Ability to understand the compilation process of Java, role of JVM as an emulator and various types of instructions.
- CO 2** Ability to learn and apply concepts of Java programming, exceptional handling and inheritance.
- CO 3** Ability to understand the use of multi-threading, AWT components and event handling mechanism in Java.
- CO 4** Ability to understand the concepts of I/O streams, JDBC, object serialization, sockets, RMI, JNI, Collection API interfaces, Vector, Stack, Hash table classes, list etc.

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	3	2	2	2	3	-	-	-	3	2	2	3
CO 2	3	2	2	2	3	-	-	-	3	2	2	3
CO 3	3	2	2	2	3	-	-	-	3	2	2	3
CO 4	3	2	2	2	3	-	-	-	3	2	2	3

UNIT - I

Overview and characteristics of Java, Java program Compilation and Execution Process Organization of the Java Virtual Machine, JVM as an interpreter and emulator, Instruction Set, class File Format, Verification, Class Area, Java Stack, Heap, Garbage Collection. Security Promises of the JVM, Security Architecture and Security Policy. Class loaders and security aspects, sandbox model

UNIT - II

Java Fundamentals, Data Types & Literals Variables, Wrapper Classes, Arrays, Arithmetic Operators, Logical Operators, Control of Flow, Classes and Instances, Class Member Modifiers Anonymous Inner Class Interfaces and Abstract Classes, inheritance, throw and throws clauses, user defined Exceptions, The String Buffer Class, tokenizer, applets, Life cycle of applet and Security concerns.

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UNIT - III

Threads: Creating Threads, Thread Priority, Blocked States, Extending Thread Class, Runnable Interface, Starting Threads, Thread Synchronization, Synchronize Threads, Sync Code Block, Overriding Synced Methods, Thread Communication, wait, notify and notify all.

AWT Components, Component Class, Container Class, Layout Manager Interface Default Layouts, Insets and Dimensions, Border Layout, Flow Layout, Grid Layout, Card Layout Grid Bag Layout AWT Events, Event Models, Listeners, Class Listener, Adapters, Action Event Methods Focus Event Key Event, Mouse Events, Window Event

UNIT - IV

Input/Output Stream, Stream Filters, Buffered Streams, Data input and Output Stream, Print Stream Random Access File, JDBC (Database connectivity with MS-Access, Oracle, MS-SQL Server), Object serialization, Sockets, development of client Server applications, design of multithreaded server. Remote Method invocation, Java Native interfaces, Development of a JNI based application.

Collection API Interfaces, Vector, stack, Hashtable classes, enumerations, set, List, Map, Iterators.

Textbook(s):

1. Patrick Naughton and Herbertz Schidt, "Java-2 the Complete Reference", TMH

References:

1. E. Balaguruswamy, "Programming with Java", TMH
2. Horstmann, "Computing Concepts with Java 2 Essentials", John Wiley.
3. Decker & Hirshfield, "Programming Java", Vikas Publication.

Paper Code(s): BS-252	L	P	C
Paper: Probability, Statistics and Linear Programming Lab	-	2	1

Marking Scheme:

1. Teachers Continuous Evaluation: 40 marks
2. Term end Theory Examinations: 60 marks

Instructions:

1. The course objectives and course outcomes are identical to that of (Probability, Statistics and Linear Programming) as this is the practical component of the corresponding theory paper.
2. The practical list shall be notified by the teacher in the first week of the class commencement under intimation to the office of the Head of Department / Institution in which the paper is being offered from the list of practicals below. Atleast 10 experiments must be performed by the students, they may be asked to do more. Atleast 5 experiments must be from the given list.

Implementation to be done in MATLAB or in equivalent software.

1. Installation of Scilab and demonstration of simple programming concepts like matrix multiplication (scalar and vector), loop, conditional statements and plotting.
2. Program for demonstration of theoretical probability limits.
3. Program to plot normal distributions and exponential distributions for various parametric values.
4. Fitting of binomial distributions for given n and p.
5. Fitting of binomial distributions after computing mean and variance.
6. Fitting of Poisson distributions for given value of lambda.
7. Fitting of Poisson distributions after computing mean.
8. Fitting of normal distribution when parameters are given.
9. Fitting of linear regression line through given data set and testing of goodness of fit using mean error.
10. Fitting of Multiple Linear Regression (MLR) curve through given data set and testing of goodness of fit using mean error.
11. Solve a LPP of three variable using Simplex Method.
12. Solve a Transportation problem of three variables.
13. Solve an Assignment problem of three variables.

Paper Code(s): EEC-253 / EEC-254	L	P	C
Paper: Circuits and Systems Lab	-	2	1

Marking Scheme:

1. Teachers Continuous Evaluation: 40 marks
2. Term end Theory Examinations: 60 marks

Instructions:

1. The course objectives and course outcomes are identical to that of (Circuits and Systems) as this is the practical component of the corresponding theory paper.
2. The practical list shall be notified by the teacher in the first week of the class commencement under intimation to the office of the Head of Department / Institution in which the paper is being offered from the list of practicals below. Atleast 10 experiments must be performed by the students, they may be asked to do more. Atleast 5 experiments must be from the given list.

1. Introduction to MATLAB and its basic commands.
2. Plot unit step, unit impulse, unit ramp, exponential, parabolic functions and sinusoidal signals
3. Plot the linear convolution of two sequences
4. Study the transient response of series RLC circuit for different types of waveforms on CRO and verify using MATLAB
5. Study the time response of a simulated linear system and verify the unit step and square wave response of first order and second order, type 0,1 system
6. To determine Z and Y parameters of the given two port network.
7. To determine ABCD parameters of the given two port network.
8. To verify various theorems in AC Circuits.
9. To determine Hybrid parameters of the given two port network.
10. To design Cascade Connection and determine ABCD parameters of the given two port network.
11. To design Series-Series Connection and determine Z parameters of the given two port network.
12. To design Parallel-Parallel Connection and determine Y parameters of the given two port network.
13. To design Series-Parallel Connection and determine h parameters of the given two port network.

Paper Code(s): CIC-256	L	P	C
Paper: Database Management System Lab	-	2	1

Marking Scheme:

1. Teachers Continuous Evaluation: 40 marks
2. Term end Theory Examinations: 60 marks

Instructions:

1. The course objectives and course outcomes are identical to that of (Database Management System) as this is the practical component of the corresponding theory paper.
2. The practical list shall be notified by the teacher in the first week of the class commencement under intimation to the office of the Head of Department / Institution in which the paper is being offered from the list of practicals below. Atleast 10 experiments must be performed by the students, they may be asked to do more. Atleast 5 experiments must be from the given list.

1. Experiments based on DDL commands – CREATE, ALTER, DROP and TRUNCATE.
2. Apply the integrity constraints like Primary Key, Foreign key, Check, NOT NULL, etc. to the tables.
3. Experiments based on basic DML commands – SELECT, INSERT, UPDATE and DELETE.
4. Write the queries for implementing Built-in functions, GROUP BY, HAVING and ORDER BY.
5. Write the queries to implement the joins.
6. Write the queries to implement the subqueries.
7. Write the queries to implement the set operations.
8. Write the queries to create the views and queries based on views.
9. Demonstrate the concept of Control Structures.
10. Demonstrate the concept of Exception Handling.
11. Demonstrate the concept of Functions and Procedures.
12. Demonstrate the concept of Triggers.

Paper Code(s): CIC-258	L	P	C
Paper: Programming in Java Lab	-	2	1

Marking Scheme:

1. Teachers Continuous Evaluation: 40 marks
2. Term end Theory Examinations: 60 marks

Instructions:

1. The course objectives and course outcomes are identical to that of (Programming in Java) as this is the practical component of the corresponding theory paper.
2. The practical list shall be notified by the teacher in the first week of the class commencement under intimation to the office of the Head of Department / Institution in which the paper is being offered from the list of practicals below. Atleast 10 experiments must be performed by the students, they may be asked to do more. Atleast 5 experiments must be from the given list.

1. Write a java program to implement stack and queue concept.
2. Write a java program to produce the tokens from given long string.
3. Write a java package to show dynamic polymorphism and interfaces.
4. Write a java program to show multithreaded producer and consumer application.
5. Create a customized exception and also make use of all the 5 exception keywords.
6. Convert the content of a given file into the uppercase content of the same file.
7. Write a program in java to sort the content of a given text file.
8. Develop an analog clock using applet.
9. Develop a scientific calculator using swings.
10. Create an editor like MS-word using swings.
11. Create a servlet that uses Cookies to store the number of times a user has visited your servlet.
12. Create a simple java bean having bound and constrained properties.