# High Level Design Document Bin-packing VM Consolidation Algorithm

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# 1 Detailed Design

## 1.1 PM Modifier Module

This module will be called by Parser module and User Interface module for

- Adding a Virtual Machine(VM),
- Deleting a VM,
- Switching off a PM,
- Switching on a PM and
- Consolidation

### 1.1.1 Interface Data Structures

1. PMstruct

### **PMstruct**

Different fields in PMstruct data structure are

- 1. PM\_ID final String
- 2. res\_cap integer
- 3. VM\_list array of type class VMstruct
- 4. onSate integer

This is the data structure returned to status() function which is called by User Interface

## 1.1.2 Internal Data Structures

1. VMstruct

## VMstruct

Different fields in VMstruct data structure are

- 1. VM\_ID final String
- 2. cap integer

This is the structure used by PM modifier to create a VM.

#### 1.1.3 Interface Functions

## void addVM(VM\_ID,cap)

**Description:** This function checks the PM's if there is enough capacity available and if available adds the VM to it. If there is no enough capacity it returns an error.

Input parameters : The cap of VM which is to be added and VM ID of the VM  $\,$ 

Output parameters: NONE.

Return Values: If sufficient capacity to add a VM is not available it returns No enough capacity error message

#### Pseudocode:

```
    void addVM(cap, VM_ID)
    for each PMstruct in PMarray do
    if res_cap ≤ 1 cap then
    create an ID for this VM
    add VM to this PM
    end if
    end for
```

## void deleteVM(VM\_ID)

**Description:** The purpose of this function is to delete the VM which is passed as an input parameter to while calling this function.

**Input parameters**: The VM\_ID of VM which has to be deleted.

Output parameters : NONE.

**Return Values:** None, because all the error conditions that may arise are handled by data validation in user interface.

#### Pseudocode:

```
    void deleteVM(VM_ID)
    for each PMstruct in PMarray do
    for each VMstruct in VMarray do
    if VM_ID matches then
    delete this VM
    end if
    end for
    end for
```

#### void switchOffPM(PM\_ID)

**Description:** This function switches off the specified PM.

**Input parameters**: PM ID of the PM which has to be switched off.

Output parameters: NONE.

**Return Values:** Returns error if the VM's in the current PM can't be consolidated in to other PM's.

#### Pseudocode:

- 1: void switchOffPM(*PM\_ID*)
- 2: for each PMstruct in PMarray do
- 3: **if**  $PM\_ID$  matches **then**
- 4: change onState to OFF
- 5: end if
- 6: end for

## $void\ switchOnPM(PM\_ID)$

**Description:** This function switches on the specified PM.

**Input parameters**: PM ID of the PM which has to be switched on.

Output parameters: NONE.

**Return Values:** No possible error condition.

## Pseudocode:

- 1: void switchOnPM(*PM\_ID*)
- 2: for each PMstruct in PMarray do
- 3: **if** *PM\_ID* matches **then**
- 4: change onState to ON
- 5: end if
- 6: end for

## void consolidate()

**Description :** The function runs the consolidation algorithm to consolidate VM's in PM's and swithces off the PM's if any of the PM's become empty after consolidation.

Input parameters : NONE.

Output parameters : NONE.

Return Values: No possible error conditions

#### Pseudocode:

- 1: void consolidate()
- 2: quicksort(PMarray, lo, hi) {sorts PMs in decreasing order of their residual capacity}
- 3: for i from  $\theta$  to PMarray.lenght-1 do
- 4: quicksort(*PMarray*[i]. *VMarray*, lo, hi) {sorts VMs in decreasing order of their capacity}
- 5: for each VMstruct in VMarray do
- 6: **for** i from PMarray.lenght-1 to  $\theta$  **do**
- 7: **if**  $PMarray[i].PMstruct.res\_cap \ge VMarray.VMstruct.cap$  **then**
- 8: move VMstruct into this PMstruct's VMarray

```
end if
 9:
        end for
10:
      end for
11:
12: end for
Method used to sort PM's and VM's.
 1: void quicksort(PMarray, lo, hi)
 2: if lo < hi then
      p = pivot(PMarray, lo, hi)
      left, right = partition(PMarray, p, lo, hi)
 4:
      quicksort(PMarray, lo, left)
      quicksort(PMarray, right, hi)
 7: end if
 1: int partition(PMarray, left, right, pivotIndex)
 2: pivotValue = PMarray[pivotIndex]
 3: swap PMarray[pivotIndex] and PMarray[right]
 4: storeIndex = left
 5: for i from left to right - 1 do
      if PMarray[i] \leq 1 pivot Value then
        swap PMarray/i/ and PMarray/storeIndex/
 7:
        storeIndex = storeIndex + 1
 8:
      end if
 9:
      swap PMarray[storeIndex] and PMarray[right]
10:
11: end for
```

12: **return** storeIndex