



MOBILE APP DEVELOPMENT

**Developer Direct  
eLearning Series**

# Lesson 4: Building Powerful Multi-tier, Multi-device Applications using DataSnap REST/JSON

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# Mobile App Development

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- Lesson 1 – Hello World! My First Multi-Device App
- Lesson 2 – Turning up the Style and Data!
- Lesson 3 – Accessing Local Storage and Databases
- **Lesson 4 – Building Multi-tier, Multi-device Apps using DataSnap REST/JSON**
- Lesson 5 – Connecting Mobile and Desktop using Tethering
- Lesson 6 – Accessing REST and BaaS Cloud Services

Replay links and lesson slides will appear on my blog  
<http://blogs.embarcadero.com/davidi/>



# Lesson 4 Agenda

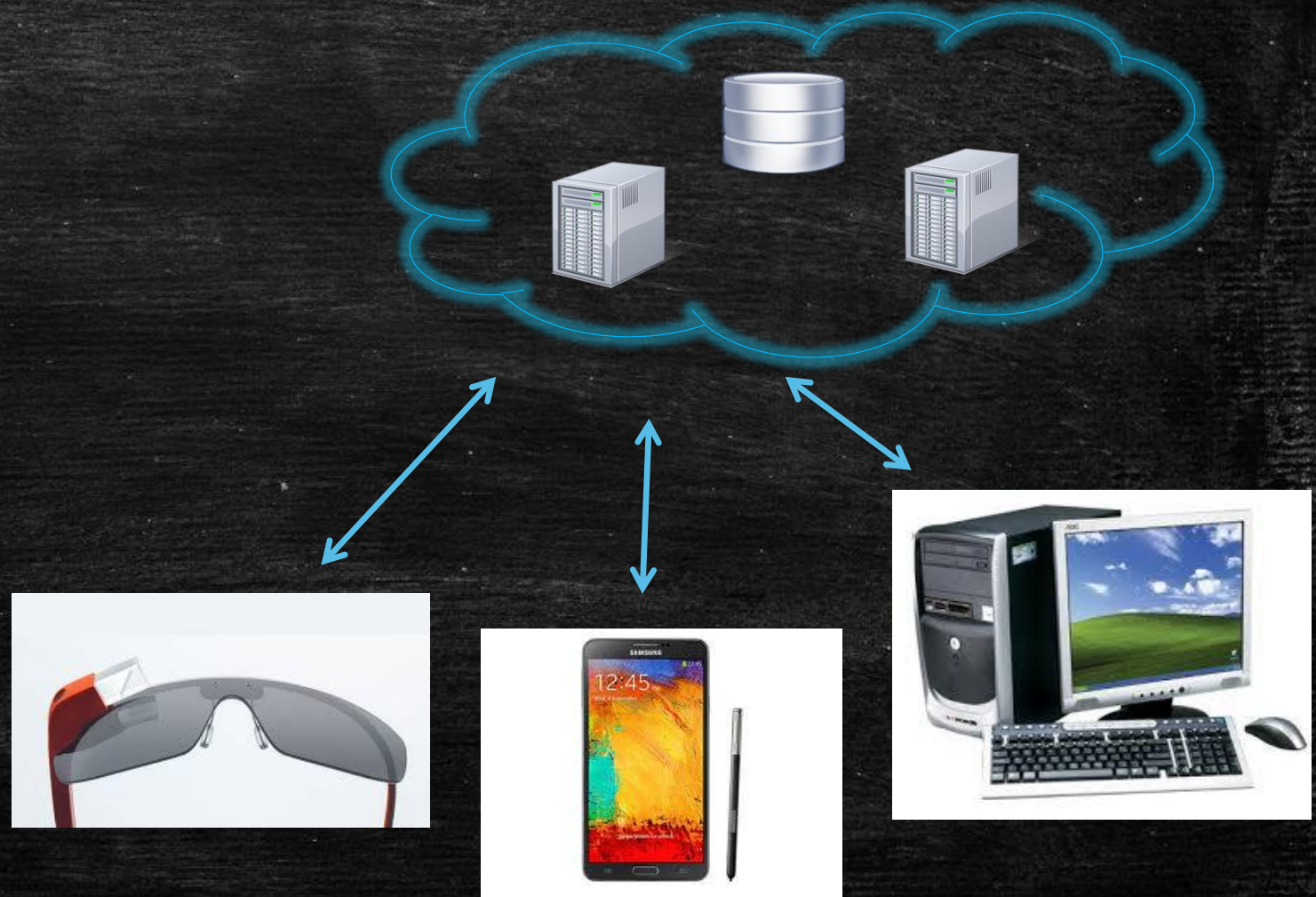
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- Why Multi-Tier?
- DataSnap
- FireDAC JSON Reflect
- Samples and Snippets
- Continue development of the mobile business app
- Review, Homework and Next Time
- Q&A



# Why Multitier?

- Scalability
- High-availability
- Security
- Fault-tolerance
- Monitoring
- Messaging
- Provisioning



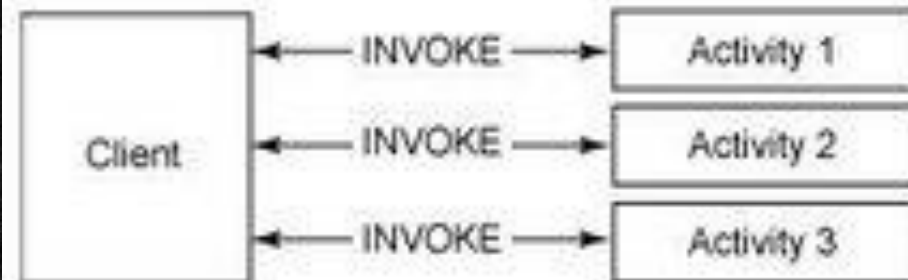


# Enterprise Web Services

- Simple:  
leverages HTTP
- Complex: stack  
of technologies  
- XML, XML  
Schema, SOAP,  
WSDL, UDDI, ...



**REST-style Web services**



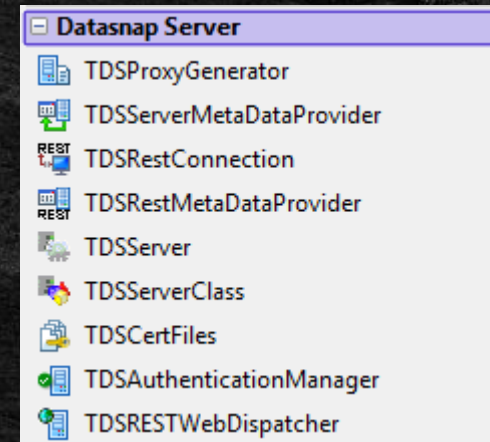
**SOAP-style Web services**



# DataSnap Components

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- TDSServer - manages the creation and lifetime of transports and server classes. You need only one TDSServer component per server application.
- TDSServerClass - used to specify a server-side class with published methods that can be called from a remote client using dynamic method invocation. You can have one or more Server classes in your DataSnap server.
  - LifeCycle property
    - **Server**: one instance is created per running server (singleton).
    - **Session**: one instance is created per active client connection.
    - **Invocation**: a new instance is created for each invocation from a client (stateless).
- TDSRESTWebDispatcher
- TDSRestConnection





# DataSnap REST Transports

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- REST Communication Protocols – HTTP, HTTPS
- Transport Filters
  - Encryption: PC1, RSA
  - Compression: ZLib
  - Custom



# Build Scalable Services with DataSnap

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- DataSnap wizard
  - File | Other | <language> | DataSnap Server | DataSnap REST Application
  - Project Types
    - Stand-alone application
    - Stand-alone console application
    - ISAPI dynamic link library
    - Apache dynamic link module
  - Protocol and Port
    - Choose your port, test if it is free, find open port
    - Check HTTPS box if you want secure connection – requires you to provide a certificate
- REST Clients and RESTful interfaces using **FireDAC JSON Reflection**
- ApplyUpdates to send back changes



# DataSnap Server Methods for a FireDAC Query

## Object Pascal

- Method declarations go in the “public” section of the Server Class - Object Pascal
  - function GetDepartmentNames: TFDJSONDataSets;
- Implementation

```
function TServerMethods1.GetDepartmentNames: TFDJSONDataSets;
begin
    // Clear active so that query will reexecute.
    FDQueryDepartmentNames.Active := False;
    Result := TFDJSONDataSets.Create;
    TFDJSONDataSetsWriter.ListAdd(Result, FDQueryDepartmentNames);
end;
```

## C++

- Method declarations go in the “public” section of the Server Class in the C++ header file
  - TJSONObject\* GetDepartmentNames();
- Implementation

```
TJSONObject* TServerMethods1::GetDepartmentNames()
{
    FDQueryDepartmentNames->Close();
    TFDJSONDataSets *ds = new TFDJSONDataSets();
    TFDJSONDataSetsWriter::ListAdd(ds, FDQueryDepartmentNames);
    TJSONObject *obj = new TJSONObject();
    TFDJSONInterceptor::DataSetsToJSONObject(ds, obj);
    return obj;
}
```



# DataSnap Server Method for ApplyUpdates

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## Object Pascal

```
procedure TServerMethods1.ApplyChangesDepartmentEmployees(  
    const ADeltaList: TFDJSONDeltas);  
var  
    LApply: IFDJSONDeltasApplyUpdates;  
begin  
    // Create the apply object  
    LApply := TFDJSONDeltasApplyUpdates.Create(ADeltaList);  
    // Apply the department delta  
    LApply.ApplyUpdates(sDepartment, FDQueryDepartment.Command);  
    if LApply.Errors.Count = 0 then  
        // If no errors, apply the employee delta  
        LApply.ApplyUpdates(sEmployees, FDQueryDepartmentEmployees.Command);  
    if LApply.Errors.Count > 0 then  
        // Raise an exception if any errors.  
        raise Exception.Create(LApply.Errors.Strings.Text);  
end;
```

## C++

```
void TServerMethods1::ApplyChangesDepartmentEmployees(TJSONObject* AJSONObject)  
{  
    TFDJSONDeltas *LDeeltas = new TFDJSONDeltas();  
    TFDJSONInterceptor::JSONObjectToDataSets(AJSONObject, LDeeltas);  
    TFDJSONErrors *errs = new TFDJSONErrors();  
    // Apply the department delta  
    TFDJSONDeltasApplyUpdates::ListApplyUpdates(LDeeltas, sDepartment,  
        FDQueryDepartment->Command, errs);  
    // If no errors, apply the employee delta  
    if (errs->Count == 0) {  
        TFDJSONDeltasApplyUpdates::ListApplyUpdates(LDeeltas, sEmployees,  
            FDQueryDepartmentEmployees->Command, errs);  
    }  
    // Raise an exception if any errors.  
    if (errs->Count > 0) {  
        throw new Exception(errs->Strings->Text);  
    }  
}
```



# DataSnap Client Code to get FireDAC Query

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## Object Pascal

```
procedure TForm2.GetDepartmentNames;
var
    LDataSetList: TFDJSONDataSets; //need to include
    Data.FireDACJSONReflect.
begin
    FDMemTableDepartments.Close;
    // Get dataset list containing Employee names
    LDataSetList :=
    ClientModule1.ServerMethods1Client.GetDepartmentNames;
    // Reads the first and only dataset, number 0.
    FDMemTableDepartments.AppendData(
        TFDJSONDataSetsReader.GetListValue(LDataSetList, 0));
    FDMemTableDepartments.Open;
end;
```

## C++

```
void TForm2::GetDepartmentNames() {
    TJSONObject* LJSONObject (ClientModule1->ServerMethods1Client-
    >GetDepartmentNames());
    std::auto_ptr<TFDJSONDataSets>LDataSets(new TFDJSONDataSets());
    TFDJSONInterceptor::JSONObjectToDataSets(LJSONObject,
    LDataSets.get());
    FDMemTableDepartments->Active = false;
    TFDAdaptedDataSet * LDataSet = TFDJSONDataSetsReader::GetListValue
    (LDataSets.get(), 0);
    FDMemTableDepartments->AppendData(*LDataSet);
}
```



# DataSnap Client ApplyUpdates – Object Pascal

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```
function TForm2.GetDeltas: TFDJSONDeltas;
begin
    if FDMemTableDepartment.State in dsEditModes then
    begin
        FDMemTableDepartment.Post;
    end;
    if FDMemTableEmployee.State in dsEditModes then
    begin
        FDMemTableEmployee.Post;
    end;
    // Create a delta list
    Result := TFDJSONDeltas.Create;
    // Add deltas
    TFDJSONDeltasWriter.ListAdd(Result, sEmployees, FDMemTableEmployee);
    TFDJSONDeltasWriter.ListAdd(Result, sDepartment, FDMemTableDepartment);
end;
```

```
procedure TForm2.ApplyUpdates;
var
    LDeltaList: TFDJSONDeltas;
begin
    LDeltaList := GetDeltas;

    // Call server method. Pass the delta list.

    ClientModule1.ServerMethods1Client.ApplyChangesDepartmentEmployees(
        LDeltaList);

end;
```



# DataSnap Client ApplyUpdates - C++

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```
void TForm2::ApplyUpdates()
{
    // Post if editing
    if (dsEditModes.Contains(FDMemTableDepartment->State))
    {
        FDMemTableDepartment->Post();
    }
    if (dsEditModes.Contains(FDMemTableEmployee->State))
    {
        FDMemTableEmployee->Post();
    }
    // Create a delta list
    TFDJSONDeltas * LDeltas = new TFDJSONDeltas();
    // Add deltas
    TFDJSONDeltasWriter::ListAdd(LDeltas, sEmployees, FDMemTableEmployee);
    TFDJSONDeltasWriter::ListAdd(LDeltas, sDepartment, FDMemTableDepartment);
    TJSONObject * LJSONObject(new TJSONObject());
    TFDJSONInterceptor::DataSetsToJSONObject(LDeltas, LJSONObject);
    // Call server method. Pass the delta list.
    ClientModule1->ServerMethods1Client->ApplyChangesDepartmentEmployees(LJSONObject);
}
```



# DataSnap Demo

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# Next Steps for our Business Mobile App

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- Create DataSnap REST Application Server using the
  - Use the local database access components from lesson 3 and put them in a DataSnap REST Application Server Methods Unit
  - Point your FDConnection to InterBase on Windows (or wherever your InterBase server is)
- Run (without debugging) your DataSnap Server and click the start button
- Create a Mobile Client Application
  - Use TDSRestConnection component to connect to you datasnap server
  - Change the code in the Tutorial (it uses Departments and Employees) and use the Customer and Orders queries from lesson 3)
- Run and test your mobile app



# Lesson 4 Review

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- DataSnap framework makes it easy to create secure, multitier service-oriented architectures
- Multi-level DataSnap Security
  - Transport, Architecture, Deployment
- One codebase for client development on all major mobile and desktop platforms
- IDE wizards and component-based development for ultimate productivity and the fastest time to market



# Resources

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- DataSnap - Docwiki
  - [http://docwiki.appmethod.com/appmethod/1.14/topics/en/Developing\\_DataSnap\\_Applications](http://docwiki.appmethod.com/appmethod/1.14/topics/en/Developing_DataSnap_Applications)
  - [http://docwiki.appmethod.com/appmethod/1.14/topics/en/DataSnap\\_REST\\_Application\\_Wizard](http://docwiki.appmethod.com/appmethod/1.14/topics/en/DataSnap_REST_Application_Wizard)
  - [http://docwiki.appmethod.com/appmethod/1.14/topics/en/Tutorial: Using a REST DataSnap Server with an Application](http://docwiki.appmethod.com/appmethod/1.14/topics/en/Tutorial:_Using_a_REST_DataSnap_Server_with_an_Application)
  - DataSnap Filters Compendium - <https://code.google.com/p/dsfc/>
- FireDAC - DocWiki
  - <http://docwiki.appmethod.com/appmethod/1.14/topics/en/FireDAC>
  - [http://docwiki.appmethod.com/appmethod/1.14/topics/en/Overview \(FireDAC\)](http://docwiki.appmethod.com/appmethod/1.14/topics/en/Overview_(FireDAC))
  - [http://docwiki.appmethod.com/appmethod/1.14/topics/en/Getting Started \(FireDAC\)](http://docwiki.appmethod.com/appmethod/1.14/topics/en/Getting_Started_(FireDAC))
  - [http://docwiki.appmethod.com/appmethod/1.14/topics/en/Components \(FireDAC\)](http://docwiki.appmethod.com/appmethod/1.14/topics/en/Components_(FireDAC))
  - [http://docwiki.appmethod.com/appmethod/1.14/topics/en/Master-Detail Relationship \(FireDAC\)](http://docwiki.appmethod.com/appmethod/1.14/topics/en/Master-Detail_Relationship_(FireDAC))
  - [http://docwiki.appmethod.com/appmethod/1.14/topics/en/Data Explorer](http://docwiki.appmethod.com/appmethod/1.14/topics/en/Data_Explorer)
  - [http://docwiki.appmethod.com/appmethod/1.14/topics/en/Mobile Tutorial: Using FireDAC and SQLite \(iOS and Android\)](http://docwiki.appmethod.com/appmethod/1.14/topics/en/Mobile_Tutorial:_Using_FireDAC_and_SQLite_(iOS_and_Android))
- Videos on Demand
  - C++ multi-tier database app with FireDAC JSON Reflection – C++ Mobile Day - <http://forms.embarcadero.com/CPPMobileDay6-04>
  - Appmethod June 2014 Release in Action - <http://www.appmethod.com/june-release>
- Blogs
  - <http://blogs.embarcadero.com/>
  - Pawel Glowacki - C++Builder XE6 multi-tier database app with FireDAC JSON Reflection - <http://blogs.embarcadero.com/pawelglowacki/2014/06/04/40330> and his C++ source code project - <http://cc.embarcadero.com/item/29887>
  - Pawel Glowacki – OpenSSL notes for DataSnap HTTPS - <http://blogs.embarcadero.com/pawelglowacki/2013/10/16/40089>
  - Marco Cantu – Delphi FireDACJSONReflect for DataSnap - [http://blog.marcocantu.com/blog/delphi\\_xe5\\_update2\\_dataspn\\_firedac.html](http://blog.marcocantu.com/blog/delphi_xe5_update2_dataspn_firedac.html)
  - Pawel Glowacki's Delphi Labs – DataSnap - <https://www.embarcadero.com/rad-in-action/delphi-labs>

Note: <http://docwiki.appmethod.com/appmethod/1.14/topics/en/...> = <http://docwiki.embarcadero.com/RADStudio/XE6/en/...>



# Homework & Next Time

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- Explore the Docwiki articles and tutorials listed on the Resources page
- Follow the steps in the REST DataSnap server tutorial
- Continue work on the business mobile app
- Lesson 5 – Connecting Mobile and Desktop together using App Tethering
  - The RTL provides **app tethering** components, giving your applications the ability to interact with other applications running either on the same machine or on a remote machine.
    - [Discover other applications that are using app tethering](#), running either on the same device as your application or on other connected devices.
    - [Run actions remotely](#). An application can publish actions using app tethering. Then other applications can remotely invoke any of these actions on the former application.
    - [Share data between applications](#). App tethering allows sharing of standard data types and streams.

Note: <http://docwiki.appmethod.com/appmethod/1.14/topics/en/...> = <http://docwiki.embarcadero.com/RADStudio/XE6/en/...>



Q&A

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Thank You 😊

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