

Forensic Investigation



Wireshark

WWW.HACKINGARTICLES.IN

Contents

Introduction	3
Requirement	3
Nmap ARP Scanning	3
Step to Identify Nmap ARP Scan	4
Nmap ICMP Scanning	6
Step to Identify NMAP ICMP Scan	7
Identify TCP Flags	9
Default NMAP Scan (Stealth Scan)	11
Step to Identify NMAP Default Scan (Stealth Scan)	12
Analysis TCP Header Details	13
Nmap TCP Scan	16
Step to Identify NMAP TCP Scan	16
Nmap FIN Scan	19
Step to Identify NMAP FIN Scan	20
Analysis TCP Header Details	21
Nmap NULL Scan	21
Step to Identify NMAP Null Scan	22
Analysis TCP Header Details	23
Nmap XMAS Scan	24
Step to Identify NMAP XMAS Scan	24
Nmap UDP Scan	26
Step to Identify NMAP UDP Scan	27
Analysis UDP Header Details	28



Introduction

Today we are discussing how to read hexadecimal bytes from an IP packet that helps a network admin identify various types of NMAP scanning. But before moving ahead, please read our previous articles, "Network packet forensic" and "NMAP scanning with Wireshark".

Requirement

Attacking Tool: Nmap **Analysis Tool**: Wireshark

We are going to calculate the hexadecimal bytes of Wireshark using the given below table. As we know, Wireshark captures network packets mainly of 4 layers, which are described below in the table as per the OSI layer model and the TCP/IP layer model.

Layer Captured by Wireshark	TCP/IP layer as per Wireshark	OSI layer as per Wireshark
Ethernet Header	L1 Network Interface Layer	L2 Data Link Layer
IP Header	L2 Internet Layer	L3 Network Layer
TCP/UDP Header	L3 Transport Layer	L4 Transport layer
Application Header	L4 Application Layer	L7 Applcation Layer

Nmap ARP Scanning

Let's start!!

Hopefully, the reader is familiar with basic NMAP scanning techniques; if not, read about it here. Now, open the terminal and run the "HOST SCAN" command to identify a live host in the network.

nmap -sn 192.168.1.100

Nmap performs host scans with the –sP/–sn flag and broadcasts ARP request packets to determine which IP address is assigned to the specific host machine. You can see that "1 host up" message in the image below.

Working of ARP Scan for Live Host

- Send ARP request for MAC address
- 2. Receive MAC address through ARP Reply packet



```
root@kali:~# nmap -sn 192.168.1.100

Starting Nmap 7.60 ( https://nmap.org ) at 2018-01-09 03:00 EST Nmap scan report for 192.168.1.100 Host is up (0.00016s latency).

MAC Address: FC:AA:14:6A:9A:A2 (Giga-byte Technology) Nmap done: 1 IP address (1 host up) scanned in 0.12 seconds root@kali:~#
```

Step to Identify Nmap ARP Scan

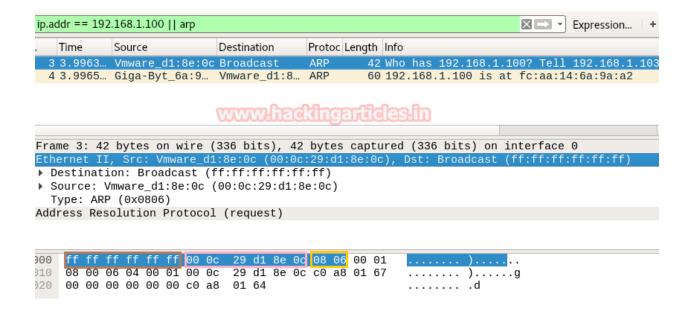
• Collect Ethernet Header details

In this case, we used Wireshark to capture network packets from the victim's network, and to analyse only the ARP packet, we used the filter " **ip.addr** == **VICTIM IP | | arp,**" as shown in the image below. Here you will find 2 arp packets. Basically, the 1st arp packet is broadcasting IP to ask for the MAC address of that network, and the 2nd packet is unicast and contains the answer to the IP query.

Now let's read the hex value of the Ethernet header for identifying source and destination Mac addresses. Along with that, we can also enumerate the bytes used for an encapsulated packet, in order to identify what Ether type is being used here.

Ethernet header	Destination MAC Address	Source MAC Address	Ether Type
14 bytes	6 Bytes	6 Bytes	2 Bytes
	www.macking	arudesili	
Bits Color	Brown	Pink	Yellow
Hexadecimal value	ff:ff:ff:ff:ff:ff:ff	00:0c:29:d1:8e:0c	0806





Collect ARP Header (Request/Reply)

In order to identify an ARP scan, you need to investigate some important parameters that could help a network admin make a correct assumption in regard to an ARP scan.

Try to collect the following details as given below:

- Opcode (Request/Reply)
- Source Mac
- Source IP
- Destination MAC
- Destination IP

```
Frame 3: 42 bytes on wire (336 bits), 42 bytes captured (336 bits) on interface 0
Ethernet II, Src: Vmware_d1:8e:0c (00:0c:29:d1:8e:0c), Dst: Broadcast (ff:ff:ff:ff:ff:ff)
Address Resolution Protocol (request)
  Hardware type: Ethernet (1)
  Protocol type: IPv4 (0x0800)
  Hardware size: 6
  Protocol size: 4
  Opcode: request (1)
  Sender MAC address: Vmware_d1:8e:0c (00:0c:29:d1:8e:0c)
  Sender IP address: 192.168.1.103
  Target MAC address: 00:00:00_00:00:00 (00:00:00:00:00:00)
  Target IP address: 192.168.1.100
    ff ff ff ff ff 00 0c
                              29 d1 8e 0c 08 06 00 01
    08 00 06 04 00 01 00 0c
010
                              29 d1
                                    8e 0c c0 a8 01
    00 00 00 00 00 00 c0 a8
020
```

With the help of the following table, you can read the hex value highlighted in the above and below images for ARP Request and Reply packets, respectively.



ARP Header =>	Opcode	Source Mac	Source IP	Destination MAC	Destination IP
Bits Color	Brown	Red	Green	Purple	Orange
ARP Request Hex Value	01 WWW	00:0c:29:d1:8e:0c	C0.a8.01.67	00:00:00:00:00	C0.a8.01.64
Decimal value of Request	1	Noneed	192.168.1.103	Noneed	192.168.1.100
ARP Reply Hex Value	02	Fc:aa:14:6a:9a:a2	C0.a8.01.64	00:0c:29:d1:8e:0c	C0.a8.01.67
Decimal Value of Reply	2	Noneed	192.168.1.100	Noneed	192.168.1.103

```
Frame 4: 60 bytes on wire (480 bits), 60 bytes captured (480 bits) on interface 0
 Ethernet II, Src: Giga-Byt_6a:9a:a2 (fc:aa:14:6a:9a:a2), Dst: Vmware_d1:8e:0c (00:0c:29:d1:8e
Address Resolution Protocol (reply)
   Hardware type: Ethernet (1)
   Protocol type: IPv4 (0x0800)
   Hardware size: 6
   Protocol size: 4
   Opcode: reply (2)
   Sender MAC address: Giga-Byt_6a:9a:a2 (fc:aa:14:6a:9a:a2)
   Sender IP address: 192.168.1.100
   Target MAC address: Vmware_d1:8e:0c (00:0c:29:d1:8e:0c)
   Target TP address: 192.168.1.103
0000 00 0c 29 d1 8e<u>0c</u>fc aa 14 6a 9a a2 <u>08 06 <mark>00 01</u></u></mark>
     08 00 06 04 00 02 fc aa 14 6a 9a a2 c0 a8 01 64
90 0c 29 d1 8e 0c c0 a8 01 67 00 00 00 00 00 00
9010
```

Nmap ICMP Scanning

Now run the "HOST SCAN" command to identify a live host in a network by sending a **Ping request** with the help of an ICMP packet.

```
nmap -sn 192.168.1.100 --disable-arp-ping
```

Now above command will send ICMP request packet instead of ARP request for identifying the live host in a network.

Working of NMAP ICMP Ping when a host is live:

- 1. Send ICMP echo **reques**t packet.
- 2. Receive ICMP echo reply.
- Send **TCP SYN** packet on any TCP port (this port must be rarely blocked by network admin).
- 1. Receive **TCP RST-ACK** from target's Network.

As a result, NMAP displays the "HOST UP" message shown in the image below.



```
root@kali:~# nmap -sn 192.168.1.100 --disable-arp-ping
Starting Nmap 7.60 ( https://nmap.org ) at 2018-01-09 04:58 EST
Nmap scan report for 192.168.1.100
Host is up (0.00018s latency).
MAC Address: FC:AA:14:6A:9A:A2 (Giga-byte Technology)
Nmap done: 1 IP address (1 host up) scanned in 0.14 seconds
```

Step to Identify NMAP ICMP Scan

Collect IP header details for the protocol version.

For reading data from Ethernet heads, visit our previous article, "Network packet forensic".

NOTE: Ether type for IPv4 is 0x0800

With the help of the IP header of a packet, since we know ICMP is a Layer 3 protocol according to the OSI model, we need to focus on the following details for ICMP forensics.

Try to collect the following details as given below:

- 1. Ip header length 20 Bytes (5bits*4=20 bytes)
- 2. Protocol (01 for ICMP)
- 3. Source IP
- 4. Destination IP

From the given below image, you can observe the hexadecimal information of the IP header field and, using the given table, you can study these values to obtain their original value.

IP header	Header length	Protocol	Source IP	Destination IP
(20 bytes)	length	nackinga	ستحصيص	
Bits Color	Brown	Red	Pink	Orange
Hex Value	5	01	C0.a8.01.67	C0.a8.01.64
Decimal value	5	1	192.168.1.103	192.168.1.100



```
ip.addr == 192.168.1.100 || icmp
                                             Protoc Length Info
    Time
             Source
                            Destination
             192.168.1.103 192.168.1.100
                                             ICMP
                                                      42 Echo (ping) request
  5 2.6290... 192.168.1.100 192.168.1.103
                                             ICMP
                                                      60 Echo (ping) reply
                                                                                id=0x7f84, se
  6 2.6290... 192.168.1.103 192.168.1.100
                                             TCP
                                                      58 51362 → 443 [SYN] Seq=0 Win=1024
  7 2.6291... 192.168.1.100 192.168.1.103
                                                      60 443 → 51362 [RST, ACK] Seq=1 Ack=
                                             TCP
Frame 4: 42 bytes on wire (336 bits), 42 bytes captured (336 bits) on interface 0
Ethernet II, Src: Vmware_d1:8e:0c (00:0c:29:d1:8e:0c), Dst: Giga-Byt_6a:9a:a2 (fc:aa::
Internet Protocol Version 4, Src: 192.168.1.103, Dst: 192.168.1.100
Internet Control Message Protocol
                                                             ...j....)....E.
...E..8<mark>.</mark> 1....g..
     fc aa 14 6a 9a a2 00 <u>0c</u>
                                29 d1 8e 0c 08 00 45 00
     00 1c cd 45 00 00 38 01
                                31 80 c0 a8 01 67 c0 a8
010
020
     01 64 08 00 78 7b 7f 84 00 00
                                                             .d..x{.. ..
```

The IP header length is always given in form of the bit and here it is 5 bit which is also minimum IP header length and to make it 20 bytes multiple 5 with 4 i.e. 5*4 bytes = 20 bytes.

Identify ICMP Message type (Request /Reply)

As we discussed above, according to the Nmap ICMP scanning technique, the **1st packet** should be an **ICMP echo request** packet and the **2nd packet** should be an **ICMP echo reply** packet.

```
Internet Control Message Protocol
  Type: 8 (Echo (ping) request)
  Code: 0
  Checksum: 0x787b [correct]
  [Checksum Status: Good]
  Identifier (BE): 32644 (0x7f84)
  Identifier (LE): 33919 (0x847f)
  Sequence number (BE): 0 (0x0000)
  Sequence number (LE): 0 (0x0000)
  [Response frame: 5]
000
     fc aa 14 6a 9a a2 00 0c
                              29 d1 8e 0c 08 00 45 00
010
    00 1c cd 45 00 00 38 01
                              31 80 c0 a8 01 67 c0 a8
020
    01 64 08 00 78 7b 7f 84
                              00 00
```

With the help of the following table, you can read the hex values highlighted in the above and below images for ICMP Request and Reply packets, respectively.



P Header =>	ICMP Type	Source IP	Destination IP
Bits color	Yellow	Pink	Orange
ICMP Echo Request Hex Value	083 CKING	C0.a8.01.67	C0.a8.01.64
Decimal value of Request	8	192.168.1.103	192.168.1.100
ICMP Echo Reply Hex Value	00	C0.a8.01.64	C0.a8.01.67
Decimal Value of Reply	0	192.168.1.100	192.168.1.103

```
Internet Control Message Protocol
  Type: 0 (Echo (ping) reply)
  Code: 0
  Checksum: 0x807b [correct]
  [Checksum Status: Good]
  Identifier (BE): 32644 (0x7f84)
  Identifier (LE): 33919 (0x847f)
  Sequence number (BE): 0 (0x0000)
  Sequence number (LE): 0 (0x0000)
  [Request frame: 4]
  [Response time: 0.161 ms]
000
    00 0c 29 d1 8e 0c fc aa
                              14 6a 9a a2 08 00 45 00
010
    00 1c 66 c9 00 00 80 01
                              4f fc c0 a8 01
                                             64 c0 a8
    01 67 00 00 80 7b 7f 84
                                       00 00 00 00 00
920
                              00 00 00
930
    00 00 00 00 00 00 00 00
                              00 00 00 00
```

Identify TCP Flags

As discussed above, after the ICMP reply, the **3rd packet** should be **of the TCP-SYN** packet and the **4th** should be of the **TCP-RST/ACK** packet. As we have seen in our previous article, the hex value of all TCP-Flags is different from each other, so if we are talking about the TCP-SYN flag, then its hex value should be 0x02.

From the given below table, you can observe the sequence of TCP flag and how bits of these flags are set for sending the packet to the destination port.

For example, if you found a TCP SYN packet, then the bit for the **SYN flag** is set to **1**, for which the binary value will be **000000010** and its hexadecimal value will be **0x02**.

NS	CWR	ECE	URG	ACK	PSH	RST	SYN	FIN
0	0	0	0	0	0	0	1	0



Sometimes you will get a combination of two or more flags in the TCP header, so in that scenario, take the help of the following table to read the hex value of such a packet to identify which TCP flag bits are being set 1.

For example, if you found **TCP SYN/ACK** packets then indicates that SYN & ACK flags are set 1 for which the binary value will be **000010010** and its hexadecimal will be **0x12**

NS	CWR	ECE	URG	ACK	PSH	RST	SYN	FIN
0	0	0	0	1	0	0	1	0

Therefore, I designed the below table to let you know more about the Hex value when two or more than two flags are set 1.

TCP Flag	Decimal Value	HexValue
SYN + ACK	2 + 16 = 18	2 + 10 = 12
RST + ACK	4 + 16 = 20	4 + 10 = 14
PSH + ACK	8 + 16 = 24	8 + 10 = 18
FIN + PSH + URG	1 + 8 + 32 = 41	1+8+20 = 29
URG	hack 32 marf	20
ACK	16	10
PSH	8	08
RST	4	04
SYN	2	02
FIN	1	01

Frame 6: 58 bytes on wire (464 bits), 58 bytes captured (464 bits) on interface Ethernet II, Src: Vmware_d1:8e:0c (00:0c:29:d1:8e:0c), Dst: Giga-Byt_6a:9a:a2 (Internet Protocol Version 4, Src: 192.168.1.103, Dst: 192.168.1.100
Transmission Control Protocol, Src Port: 51362, Dst Port: 443, Seq: 0, Len: 0

The image given above contains the hex value of **TCP-SYN** packets, and the image given below contains the hex value of **TCP-RST/ACK** packets, from which we can calculate the source port and the destination port of the packet, respectively, as shown in the image given below.



TCP Header	Source Port	Destination Port	Hex value of Flag
Bits Color	Light Brown	Yellow	Green
TCP-SYN Packets Hex value	C8 a2	01 bb (CS-11)	02
Decimal Value	51362	443	2
TCP-RST/ACK packet Hex value	01 bb	C8 a2	14
Decimal Value	443	51362	20

Conclusion!

So as stated above regarding the working of NMAP ICMP scan, we had obtained the hex value for every packet in the same sequence. Obtaining the hex value for every packet in such sequence gives the indication to the Penetration tester that Someone has Choose NMAP ICMP scan for Network enumeration.

Transmission Control Protocol, Src Port: 443, Dst Port: 51362, Seq: 1, Ack: 1,

```
000 00 0c 29 d1 8e 0c fc aa 14 6a 9a a2 08 00 45 00 ..).....j....E.
010 00 28 66 ca 40 00 80 06 0f ea c0 a8 01 64 c0 a8 ..(f.@......d...
020 01 67 01 bb c8 a2 00 00 00 00 bc af 75 69 50 14 .....uiP.
030 00 00 2f 3e 00 00 00 00 00 00 00 .../>....
```

Default NMAP Scan (Stealth Scan)

Here we are going with the default scan method to enumerate the "open" state of any specific port.

Working of Default Scan for open port:

```
nmap -p80 192.168.1.100
```

- 1. Send TCP-SYN packet
- 2. Receive TCP-SYN/ACK
- 3. Send TCP-RST packet

It is also known as half Open TCP Scan as it does not send ACK packet after receive SYN/ACK packet.



```
root@kali:~# nmap -p80 192.168.1.100

Starting Nmap 7.60 ( https://nmap.org ) at 2018-01-09 09:06 EST
Nmap scan report for 192.168.1.100
Host is up (0.00018s latency).

PORT STATE SERVICE
80/tcp open http
MAC Address: FC:AA:14:6A:9A:A2 (Giga-byte Technology)

Nmap done: 1 IP address (1 host up) scanned in 0.25 seconds
```

Step to Identify NMAP Default Scan (Stealth Scan)

Gather IP Header Information for Protocol Version

For reading data from Ethernet heads, visit our previous article, "Network packet forensic".

NOTE: Ether type for IPv4 is 0x0800.

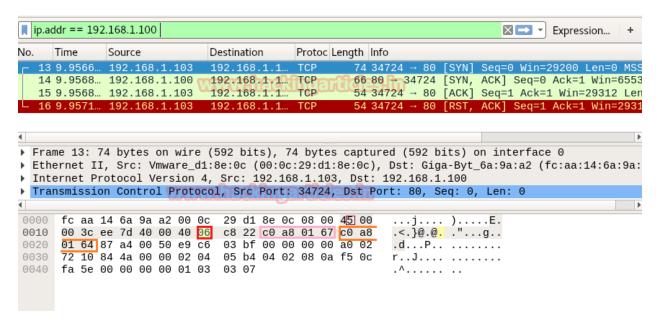
Try to collect the following details as given below:

- 1. Ip header length 20 Bytes (5bits*4=20 bytes)
- 2. Protocol (6 for TCP)
- 3. Source IP
- 4. Destination IP

IP header (20 bytes)	Header length	Protocol	Source IP	Destination IP
Bits Color	Brown	Red	Pink	Orange
Hex Value	5	06	C0.a8.01.67	C0.a8.01.64
Decimal value	5	6	192.168.1.103	192.168.1.100

From the given below image, you can observe the hexadecimal information of the IP header field and, using the given table, you can study these values to obtain their original value.





Analysis TCP Header Details

From the above image, we had to obtain the source and destination IP and protocol used for communication, i.e., TCP. Now we need to identify the source and destination port and TCP Flag used for establishing the connection between two systems.

In the image, we have highlighted the source port in "light brown colour" and the destination port in "yellow colour". You can use the given table to read the hex value of the given image.

TCP Header	Source Port	Destination Port	Hex value of Flag
Bits Color	Light Brown	Yellow	Green
TCP-SYN Packets Hex value	92 62	00 50	0x02
Decimal Value	38498	80	2

So, we come to know that here **TCP-SYN** packet is used for sending connection request on Port 80.



```
Transmission Control Protocol, Src Port: 38498, Dst Port: 80, Seq: 0, Len: 0
   Source Port: 38498
   Destination Port: 80
   [Stream index: 0]
   [TCP Segment Len: 0]
   Sequence number: 0
                         (relative sequence number)
   Acknowledgment number: 0
   0110 .... = Header Length: 24 bytes (6)
 Flags: 0x002 (SYN)
   Window size value: 1024
   [Calculated window size: 1024]
   Checksum: 0x01f6 [unverified]
   [Checksum Status: Unverified]
   Urgent pointer: 0
 ▶ Options: (4 bytes), Maximum segment size
1000 fc aa 14 6a 9a a2 00 0c 29 d1 8e 0c 08 00 45 00
                                                         ...j.... )....E.
0010 00 2c ea 8e 00 00 38 06 14 22 c0 a8 01 67 c0 a8
                                                         .,....8. ."...g..
020 01 64 96 62 00 50 56 0b 21 57 00 00 00 00 60 02
                                                         .d.b.PV. !W....`.
030 04 00 01 f6 00 00 02 04 05 b4
                                                         . . . . . . . . . . .
```

Again, we read the next packet. Here we found that **hex value 12** indicates that **TCP-SYN/ACK** has been sent from port 80.

TCP Header	Source Port	Destination Port	Hex value of Flag
Bits Color	Light Brown	Yellow	Green
TCP-SYN/ACK Packets Hex value	00 50	92 62 (3-5)	0x12
Decimal Value	80	38498	18

Use the help given above to read the hex value of the given image. Hex value 12 for the TCP flag is used for SYN + ACK as explained above, and we get **0x12** by adding the hex values "0x02 of SYN" and "0x10 of ACK".



```
Transmission Control Protocol, Src Port: 80, Dst Port: 38498, Seq: 0, Ack: 1, Len: 0
   Source Port: 80
   Destination Port: 38498
   [Stream index: 0]
   [TCP Segment Len: 0]
   Sequence number: 0 (relative sequence number)
   Acknowledgment number: 1 (relative ack number)
   0110 .... = Header Length: 24 bytes (6)
 Flags: 0x012 (SYN, ACK)
   Window size value: 64240
   [Calculated window size: 64240]
   Checksum: 0x11c5 [unverified]
   [Checksum Status: Unverified]
   Urgent pointer: 0
 ▶ Options: (4 bytes), Maximum segment size
 [SEQ/ACK analysis]
000 0c 29 d1 8e 0c fc aa 14 6a 9a a2 08 00 45 00
                                                         ..)..... .j....E.
00 2c <u>69 27 40 00</u> 80 06 0d 89 c0 a8 01 64 c0 <u>a8</u>
                                                         .,i'@... .....d..
020 01 67 00 50 96 62 17 52 e1 dc 56 0b 21 58 60 12
                                                         .g.P.b.R ..V.!X`.
030 fa f0 11 c5 00 00 02 04 05 b4 00 00
                                                         . . . . . . . . . . . . . . .
```

In the image given below, we come to know that the **TCP-RST** packet is used for sending a reset connection to Port 80.

TCP Header	Source Port	Destination Port	Hex value of Flag
Bits Color	Light Brown	Yellow 1000 Ho	Green
TCP -RST Packets Hex value	96 62	00 50	0x04
Decimal Value	38498	80	4

Conclusion!

So, as declared above, regarding the working of NMAP default scan or NMAP stealth scan, we had to obtain the hex value for every packet in the same sequence. Obtaining the hex value for every packet in such a sequence gives an indication to the penetration tester that someone has chosen the NMAP default scan for network enumeration.



```
Transmission Control Protocol, Src Port: 38498, Dst Port: 80, Seq: 1, Len: 0
    Source Port: 38498
    Destination Port: 80
    [Stream index: 0]
    [TCP Segment Len: 0]
    Sequence number: 1
                          (relative sequence number)
    Acknowledgment number: 0
    0101 .... = Header Length: 20 bytes (5)
  Flags: 0x004 (RST)
    Window size value: 0
    [Calculated window size: 0]
    [Window size scaling factor: -2 (no window scaling used)]
    Checksum: 0x1daf [unverified]
    [Checksum Status: Unverified]
    Urgent pointer: 0
0000 fc aa 14 6a 9a a2 00 0c 29 d1 8e 0c 08 00 45 00
                                                        ...j.... ).....E.
0010 00 28 <u>28 6a</u> <u>40 00</u> 40 06 8e 4a c0 a8 01 67 c0 a8
                                                          .((j@.@. .J...g..
0020 01 64 96 62 00 50 56 0b 21 58 00 00 00 00 50 04
                                                          .d.b.PV. !X....P.
0030 00 00 1d af 00 00
                                                          . . . . . .
```

Nmap TCP Scan

Here we are going with TCP scan to enumerate state of any specific port

```
nmap -sT -p80 192.168.1.100
```

Working of Default Scan for open port:

- 1. Send TCP-SYN packet
- 2. Receive TCP-SYN/ACK
- 1. Send TCP-ACK packet
- 2. Send TCP-RST/ACK packet

```
root@kali:~# nmap -sT -p80 192.168.1.100

Starting Nmap 7.60 ( https://nmap.org ) at 2018-01-09 03:09 EST
Nmap scan report for 192.168.1.100
Host is up (0.00018s latency).

PORT STATE SERVICE
80/tcp open http
MAC Address: FC:AA:14:6A:9A:A2 (Giga-byte Technology)

Nmap done: 1 IP address (1 host up) scanned in 0.18 seconds
```

Step to Identify NMAP TCP Scan

• Collect IP Header Details for Protocol Version



For reading data of Ethernet head visit to our previous article "Network packet forensic".

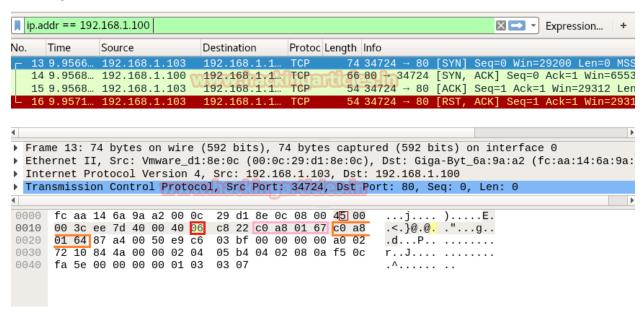
NOTE: Ether type for IPv4 is 0x0800.

Try to collect the following details as given below:

- 1. Ip header length 20 bytes (5bits*4=20 bytes)
- 2. Protocol (06 for TCP)
- 3. Source IP
- 4. Destination IP

IP header	Header	Protocol	Source IP	Destination IP
(20 bytes)	length	addmark	ifidles.fm	
Bits Color	Brown	Red	Pink	Orange
Hex Value	5	06	C0.a8.01.67	C0.a8.01.64
Decimal value	5	6	192.168.1.103	192.168.1.100

It is quite similar to the NMAP stealth scan, and using a given table, you can study these values to obtain their original value.



Analysis TCP Header Details

NMAP TCP Scan follows **3-way handshake of TCP** connection for enumeration open port. Identifying source and destination port along with Flag hex value (**TCP-SYN**) are similar as above.

TCP Header	Source Port	Destination Port	Hex value of Flag
Bits Color WWW	Light Brown	Yellow es-In	Green
TCP -SYN Packets Hex value	87 a4	00 50	0x02
Decimal Value	34724	80	2



So, we come to know that the TCP-SYN packet is used for sending connection requests on Port 80.

```
▼ Transmission Control Protocol, Src Port: 34724, Dst Port: 80, Seq: 0, Len: 0
    Source Port: 34724
    Destination Port: 80
    [Stream index: 0]
    [TCP Segment Len: 0]
    Sequence number: 0
                          (relative sequence number)
    Acknowledgment number: 0
    1010 .... = Header Length: 40 bytes (10)
  Flags: 0x002 (SYN)
    Window size value: 29200
    [Calculated window size: 29200]
    Checksum: 0x844a [unverified]
    [Checksum Status: Unverified]
    Urgent pointer: 0
  ▶ Options: (20 bytes), Maximum segment size, SACK permitted, Timestamps, No-Operation
0000 fc aa 14 6a 9a a2 00 0c 29 d1 8e 0c 08 00 45 00
                                                         ...j....)....E.
                                                         .<..}@.@. .'"...g..
0010
      00 3c ee 7d 40 00 40 06
                               c8 22 c0 a8 01 67 c0 a8
0020 01 64 87 a4 00 50 e9 c6
                               03 bf 00 00 00 00 a0 02
                                                         .d...P.. ......
0030 72 10 84 4a 00 00 02 04
                               05 b4 04 02 08 0a f5 0c
                                                         r..J.... ......
0040 fa 5e 00 00 00 00 01 03 03 07
                                                         .^.....
```

Again, we read the next packet. Here we found that hex value 12 indicates that TCP-SYN/ACK has been sent via port 80.

TCP Header	Source Port	Destination Port	Hex value of Flag
Bits Color	Light Brown	Yellow	Green
TCP -SYN/ACK Packets Hex value	0050	87 a4	12
Decimal Value	80	34724	18

```
▼ Transmission Control Protocol, Src Port: 80, Dst Port: 34724, Seq: 0, Ack: 1, Len:
    Source Port: 80
    Destination Port: 34724
    [Stream index: 0]
    [TCP Segment Len: 0]
    Sequence number: 0
                          (relative sequence number)
    Acknowledgment number: 1
                                (relative ack number)
    1000 .... = Header Length: 32 bytes (8)
  ▶ Flags: 0x012 (SYN, ACK)
    Window size value: 65535
    [Calculated window size: 65535]
    Checksum: 0xae76 [unverified]
    [Checksum Status: Unverified]
    Urgent pointer: 0
  ▶ Options: (12 bytes), Maximum segment size, No-Operation (NOP), Window scale, No-
  [SEQ/ACK analysis]
0000
      00 0c 29 d1 8e 0c fc aa
                               14 6a 9a a2 08 00 45 00
                                                          ..).... .j....E.
      00 34 52 33 40 00 80 06
                               24 75 c0 a8 01 64 c0 a8
0010
                                                          .4R3@... $u...d..
0020 01 67 00 50 87 a4 ec 9c
                               da 55 e9 c6 03 c0 80 12
                                                          .g.P.... .U.......
0030 ff ff ae 76 00 00 02 04 05 b4 01 03 03 08 01 01
                                                          ...V.... ......
0040
      04 02
                                                          . .
```



The only difference between Stealth Scan and TCP Scan is that here an ACK flag is sent by the source machine who initiated the TCP communication. Again, we read the next packet. Here we found that hex value 0x10 indicates that **TCP- ACK** has been sent via port 80.

TCP Header	Source Port	Destination Port	Hex value of Flag
Bits Color	Light Brown	Yellow loop flo	Green
TCP –ACK Packets Hex value	87 a4	00 50	10
Decimal Value	34724	80	16

Conclusion!

So, as stated above regarding the working of the NMAP TCP scan, we had obtained the hex value for every packet in the same sequence. Obtaining the hex value for every packet in such a sequence gives an indication to the penetration tester that someone has chosen the NMAP default scan for network enumeration.

NOTE: For packet TCP-RST/ACK the hex value will be " 0x14" send by the attacker machine

```
▼ Transmission Control Protocol, Src Port: 34724, Dst Port: 80, Seq: 1, Ack: 1, Len: 0
    Source Port: 34724
    Destination Port: 80
    [Stream index: 0]
    [TCP Segment Len: 0]
    Sequence number: 1
                           (relative sequence number)
    Acknowledgment number: 1
                                (relative ack number)
    0101 .... = Header Length: 20 bytes (5)
  ▶ Flags: 0x010 (ACK)
    Window size value: 229
    [Calculated window size: 29312]
    [Window size scaling factor: 128]
    Checksum: 0x8436 [unverified]
    [Checksum Status: Unverified]
    Urgent pointer: 0
  [SEQ/ACK analysis]
      fc aa 14 6a 9a a2 00 0c 29 d1 8e 0c 08 00 45 00
                                                            ...j.... )....E.
      00 28 ee 7e 40 00 40 06 c8 35 c0 a8 01 67 c0 a8
                                                            .(.~@.@. .5...g..
0020 01 64 87 a4 00 50 e9 c6 03 c0 ec 9c da 56 50 10 0030 00 e5 84 36 00 00
                                                            .d...P.. .....VP.
                                                            ...6..
```

Nmap FIN Scan

In this case, we'll use TCP-FIN to enumerate the "OPEN" state of a specific port in any Linux-based system, so run the command below.

```
nmap -sF -p22 192.168.1.104
```

FIN's OperationScan for open ports: Send 2 packets of TCP-FIN to a specific port.

FIN is part of the TCP flag and NMAP uses the FIN flag to initiate TCP communication instead of following three-way handshake communication.



```
root@kali:~# nmap -sF -p22 192.168.1.104

Starting Nmap 7.60 ( https://nmap.org ) at 2018-01-09 08:37 EST
Nmap scan report for 192.168.1.104
Host is up (0.00025s latency).

PORT STATE SERVICE
22/tcp open|filtered ssh
MAC Address: 00:0C:29:6B:71:A7 (VMware)
Nmap done: 1 IP address (1 host up) scanned in 0.43 seconds
```

Step to Identify NMAP FIN Scan

Collect IP Header Details for Protocol Version

For reading data from Ethernet heads, visit our previous article, "Network packet forensic".

NOTE: Ether type for IPv4 is 0x0800

Try to collect the following details as given below:

- 1. Ip header length 20 Bytes (5 bits*4=20 bytes)
- 2. Protocol (06 for TCP)
- Source IP
- 4. Destination IP

You can study these values using the table below to determine their original value.

IP header (20 bytes)	Header length	Protocol	Source IP	Destination IP
Bits Color	Brown	Red	Pink	Orange
Hex Value	5	06	C0.a8.01.67	C0.a8.01.68
Decimal value	5	6	192.168.1.103	192.168.1.104

```
ip.addr == 192.168.1.104
                                                                                               Expression...
    Time
                              Destination
                                               Protoc Length Info
                   168.1.103 192.168.1.104
                                                         54 36956 → 22 [FIN] Seq=1 Win=1024 Len=0
                                                         54 36957 → 22 [FIN] Seq=1 Win=1024 Len=0
    65.914... 192.168.1.103 192.168.1.104
Frame 418: 54 bytes on wire (432 bits), 54 bytes captured (432 bits) on interface 0
Ethernet II, Src: Vmware_d1:8e:0c (00:0c:29:d1:8e:0c), Dst: Vmware_6b:71:a7 (00:0c:29:6b:71:
Internet Protocol Version 4, Src: 192.168.1.103, Dst: 192.168.1.104
Transmission Control Protocol, Src Port: 36956, Dst Port: 22, Seq: 1, Len: 0
000 00 0c 29 6b 71 a7 00 0c 29 d1 8e 0c 08 00 45 00 010 00 28 6f 28 00 00 35 06 92 88 c0 a8 01 67 c0 a8
                                                                ..)kq...)....E.
.(o(..5<mark>.</mark> ....g..
020 01 68 90 5c 00 16 60 a9 71 a7 00 00 00 00 50 01
                                                                .h.\..`. q.....₽.
030 04 00 c5 00 00 00
```



Analysis TCP Header Details

Now let's identify the source and destination ports along with the flag hex value (TCP-FIN) so they are similar as above.

<u> </u>			
TCP Header	Source Port	Destination Port	Hex value of Flag
Bits Color	Light Brown	Yellow	Green
TCP – FIN Packets Hex value	90 5c	00 16	01 falaa fa
Decimal Value	36956	22	Четелении

So, through the given below image and with the help of a table, we came to know that the TCP-FIN packet is used for sending connection requests on Port 22.

Conclusion:

So, as declared above regarding the working of the NMAP FIN scan, we had obtained the hex value for every packet in the same sequence.

Obtaining the hex value for every packet in such a sequence gives an indication to the penetration tester that someone has chosen NMAP FIN scan for network enumeration.

NOTE: The presence of the first FIN packet (0x01) and the second RST packet (0x04) on the targeted network indicates a "Closed Port."

```
INCOLNEC LICEOGOT ACLOTON 4, OLO. TOT.TOO.T.TOO,
 Transmission Control Protocol, Src Port: 36956, Dst Port: 22, Seq: 1, Len: 0
   Source Port: 36956
   Destination Port: 22
   [Stream index: 349]
   [TCP Segment Len: 0]
   Sequence number: 1
                          (relative sequence number)
   Acknowledgment number: 0
   0101 .... = Header Length: 20 bytes (5)
 Flags: 0x001 (FIN)
   Window size value: 1024
    [Calculated window size: 1024]
    [Window size scaling factor: -1 (unknown)]
   Checksum: 0xc500 [unverified]
   [Checksum Status: Unverified]
   Urgent pointer: 0
0000 00 0c 29 6b 71 a7 00 0c
                               29 d1 8e 0c 08 00 45 00
                                                          ..)kq... )....E.
0010 00 28 6f 28 00 00 35 06 92 88 c0 a8 01 67 c0 a8
                                                          .(o(..5. ....g..
0020 01 68 90 5c 00 16 60 a9 71 a7 00 00 00 00 50 01
                                                          .h.\..`. q.....P.
0030 04 00 c5 00 00 00
                                                         . . . . . .
```

Nmap NULL Scan

Here we are going with TCP Null scan to enumerate "OPEN" state of any specific port in any Linux based system.

```
nmap -sN -p22 192.168.1.104
```



To use Null Scan for an open port, send two TCP-NONE packets to a specific port. Instead of using the three-way handshake protocol, NMAP used the NONE flag (No flag) to initiate TCP communication, and the bits of each flag were set to "0."

```
root@kali:~# nmap -sN -p22 192.168.1.104

Starting Nmap 7.60 ( https://nmap.org ) at 2018-01-09 08:40 EST
Nmap scan report for 192.168.1.104
Host is up (0.00024s latency).

PORT STATE SERVICE
22/tcp open|filtered ssh
MAC Address: 00:0C:29:6B:71:A7 (VMware)
```

Step to Identify NMAP Null Scan

Collect IP Header Details for Protocol Version

For reading data from Ethernet heads, visit our previous article, "Network packet forensic".

NOTE: Ether type for IPv4 is 0x0800

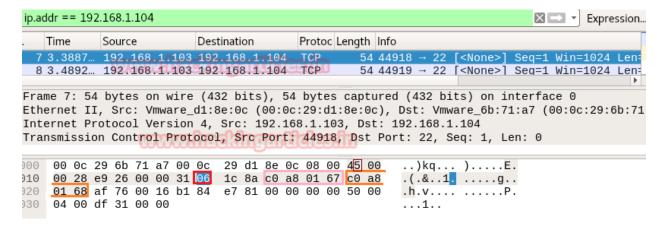
Try to collect the following details as given below:

- 1. Ip header length 20 Bytes (5bits*4=20 bytes)
- 2. Protocol (06 for TCP)
- 3. Source IP
- 4. Destination IP

You can study these values using the provided table to determine their original value.

IP header	Header length	Protocol	Source IP	Destination IP
(20 bytes) 📉	ww.hack	ngartic	es:in	
Bits Color	Brown	Red	Pink	Orange
Hex Value	5	06	C0.a8.01.67	C0.a8.01.68
Decimal value	5	6	192.168.1.103	192.168.1.104





Analysis TCP Header Details

Now let's identify the source and destination ports along with the flag hex value **(TCP-NONE)** that is similar to above.

TCP Header	Source Port	Destination Port	Hex value of Flag
Bits Color	Light Brown	Yellow	Green
TCP-NONE Packets Hex value	Af 76	00 16	0x00
Decimal Value	44918	22	0

So, through the given below image and with the help of a table, we come to know that here the TCP-NONE packet is used for sending connection requests on Port 22.

Conclusion:

So, as stated above regarding the working of the NMAP NONE scan, we had obtained the hex value for every packet in the same sequence.

Obtaining the hex value for every packet in such a sequence gives an indication to the penetration tester that someone has chosen NMAP NONE scan for network enumeration.

NOTE: If you find the first NONE packet (0x00) and the second RST packet (0x04) on the target network, it indicates a "Closed Port."



```
Transmission Control Protocol, Src Port: 44918, Dst Port: 22, Seq: 1, Len: 0
  Source Port: 44918
  Destination Port: 22
  [Stream index: 0]
  [TCP Segment Len: 0]
  Sequence number: 1
                         (relative sequence number)
  Acknowledgment number: 0
  0101 .... = Header Length: 20 bytes (5)
▶ Flags: 0x000 (<None>)
  Window size value: 1024
  [Calculated window size: 1024]
  [Window size scaling factor: -1 (unknown)]
  Checksum: 0xdf31 [unverified]
  [Checksum Status: Unverified]
  Urgent pointer: 0
000 00 0c 29 6b 71 a7 00 0c 29 d1 8e 0c 08 00 45 00
                                                          ..)kq... )....E.
010 00 28 e9 26 00 00 31 06 1c 8a c0 a8 01 67 c0 a8
                                                          .(.&..1. ....g..
020 01 68 <mark>af 76 00 16</mark> b1 84 e7 81 00 00 00 00 50 <mark>00</mark>
                                                          .h.v.... .....P.
    04 00 df 31 00 00
                                                          ...1..
```

Nmap XMAS Scan

In this case, we'll use the XMAS scan to list the "OPEN" state of any specific port in any Linux-based system.

```
nmap -sX -p22 192.168.1.104
```

Send **2 packets of TCP Flags** containing **FIN, PSH, and URG** on the specific port to perform an XMAS Scan for open ports.

Instead of following three-way handshake communications, NMAP used three TCP flags (FIN, PSH, and URG) to initiate TCP communication, with a bit of each flag set to "1."

```
root@kali:~# nmap -sX -p22 192.168.1.104

Starting Nmap 7.60 ( https://nmap.org ) at 2018-01-09 08:43 EST Nmap scan report for 192.168.1.104 Host is up (0.00020s latency).

PORT STATE SERVICE 22/tcp open|filtered ssh MAC Address: 00:0C:29:6B:71:A7 (VMware)

Nmap done: 1 IP address (1 host up) scanned in 0.43 seconds
```

Step to Identify NMAP XMAS Scan

• Collect IP Header Details for Protocol Version



For reading data from Ethernet heads, visit our previous article, "Network packet forensic".

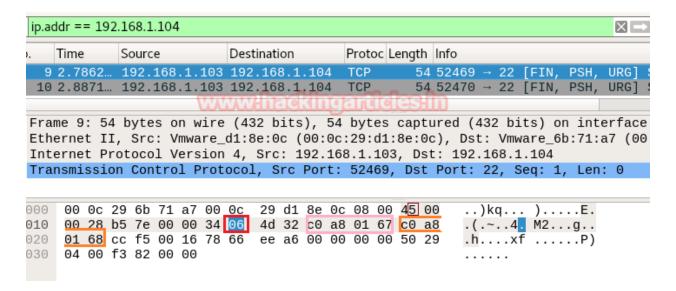
NOTE: Ether type for IPv4 is 0x0800

Try to collect the following details as given below:

- 1. Ip header length 20 Bytes (5bits*4=20 bytes)
- 2. Protocol (06 for TCP)
- 3. Source IP
- 4. Destination IP

It is quite similar to NMAP above Scan and using the given table you can study these values to obtain their original value.

IP header	Header length	Protocol	Source IP	Destination IP
(20 bytes) 🚺	ww.hack	ingartic	es:in	
Bits Color	Brown	Red	Pink	Orange
Hex Value	5	06	C0.a8.01.67	C0.a8.01.68
Decimal value	5	6	192.168.1.103	192.168.1.104



• Analysis TCP Header Details

Now let's identify the source and destination ports along with the flag hex value (TCP-XMAS) similar as above.

TCP Header WWW.hac	Source Port	Destination Port	Hex value of Flag
Bits Color	Light Brown	Yellow	Green
TCP -{FIN,PSH,URG} Packets Hex value	Ccf5	00 16	0x29
Decimal Value	52469	22	41



So, through the given below image and with the help of the table, we come to know that here TCP flags {FIN, PSH, URG packets are used for sending connection requests on Port 22.

Conclusion!

So, as stated above regarding the working of the NMAP XMAS scan, we had obtained the hex value for every packet in the same sequence.

Obtaining the hex value for every packet in such a sequence gives the indication to the penetration tester that someone has chosen NMAP XMAS scanned for network enumeration.

NOTE:

- If you discovered the first FIN, PSH, or URG packet (0x29) and the second RST packet (0x04) on the targeted network, indicate "Closed Port.
- "NMAP FIN, NMAP NULL, and NMAP XMAS scans are only applicable on Linux-based systems.

```
Transmission Control Protocol, Src Port: 52469, Dst Port: 22, Seq: 1, Len: 0
   Source Port: 52469
  Destination Port: 22
   [Stream index: 0]
   [TCP Segment Len: 0]
   Sequence number: 1
                       (relative sequence number)
  Acknowledgment number: 0
   0101 .... = Header Length: 20 bytes (5)
 ▶ Flags: 0x029 (FIN, PSH, URG)
  Window size value: 1024
   [Calculated window size: 1024]
   [Window size scaling factor: -1 (unknown)]
   Checksum: 0xf382 [unverified]
   [Checksum Status: Unverified]
  Urgent pointer: 0
000 00 0c 29 6b 71 a7 00 0c 29 d1 8e 0c 08 00 45 00
                                                    ..)kq... )....E.
.(.~..4. M2...g..
020 01 68 cc f5 00 16 78 66 ee a6 00 00 00 00 50 29
                                                    .h....xf .....P)
04 00 †3 82 00 00
                                                    . . . . . .
```

Nmap UDP Scan

Here we are going with XMAS Scan to enumerate the state of any specific port in any Linux based system.

```
nmap -sU -p 68 192.168.1.104
```

The operation of the XMAS Scan for open ports is as follows: Send 2 packets of UDP to a specific port.

It is quite different from the TCP communication process in that here no flag is used for establishing a connection or initiating a connection request with the target's network.



```
root@kali:~# nmap -sU -p 68 192.168.1.104

Starting Nmap 7.60 ( https://nmap.org ) at 2018-01-09 08:54 EST
Nmap scan report for 192.168.1.104
Host is up (0.00022s latency).

PORT STATE SERVICE
68/udp open|filtered dhcpc
MAC Address: 00:0C:29:6B:71:A7 (VMware)
Nmap done: 1 IP address (1 host up) scanned in 0.44 seconds
```

Step to Identify NMAP UDP Scan

Collect IP Header Details for Protocol Version

For reading data from Ethernet heads, visit our previous article, "Network packet forensic".

NOTE: Ether type for IPv4 is 0x0800

Try to collect the following details as given below:

- 1. Ip header length 20 Bytes (5 bits*4=20 bytes)
- 2. Protocol (11 for UDP)
- 3. Source IP
- 4. Destination IP

It is very similar to the NMAP above scan in that the "IP header" and "Ethernet header" information will be the same whether it is TCP communication or UDP communication, and you can study these values to obtain their original value using the provided table.

IP header	Header length	Protocol	Source IP	Destination IP
(20 bytes)	www.had	kingarti	cles-in	
Bits Color	Brown	Red	Pink	Orange
Hex Value	5	11	C0.a8.01.67	C0.a8.01.68
Decimal value	5	17	192.168.1.103	192.168.1.104

Basically, 11 is the hex value used for the UDP protocol, which is quite useful in identifying NMAP UDP scans from remanding scanning methods.



```
7 1.3272... 192.168.1.103 192.168.1.104 UDP 42 33397 → 68 Len=0 8 1.4279... 192.168.1.103 192.168.1.104 UDP 42 33398 → 68 Len=0
```

```
Frame 7: 42 bytes on wire (336 bits), 42 bytes captured (336 bits) on inter Ethernet II, Src: Vmware_d1:8e:0c (00:0c:29:d1:8e:0c), Dst: Vmware_6b:71:a7 Internet Protocol Version 4, Src: 192.168.1.103, Dst: 192.168.1.104 User Datagram Protocol, Src Port: 33397, Dst Port: 68
```

Analysis UDP Header Details

Now let's identify the source and destination ports, as done above in TCP Scanning.

TCP Header	Source Port	Destination Port
Bits Color	Light Brown	Yellow
UDP Packets Hex value	82 75	00 44
Decimal Value	3397	68

Conclusion!

Obtaining the hex value for every packet in such a sequence gives the penetration tester an indication that someone has chosen NMAP UDP scan for network enumeration.

NOTE: If the first UDP packet and the second UDP with an ICMP Message Port are both unreachable, it indicates that the target network has a "Closed Port."

```
User Datagram Protocol, Src Port: 33397, Dst Port: 68
Source Port: 33397
Destination Port: 68
Length: 8
Checksum: 0xf904 [unverified]
[Checksum Status: Unverified]
[Stream index: 1]

1000 00 0c 29 6b 71 a7 00 0c 29 d1 8e 0c 08 00 45 00 ...)kq...)...E.
1010 00 1c 15 d3 00 00 2c 11 f4 de c0 a8 01 67 c0 a8 ......g...g...
1020 01 68 82 75 00 44 00 08 f9 04 .....g...
```





JOIN OUR TRAINING PROGRAMS







