

TINY TOWNS SOLO

Site Structure

This is a Site Manual for Tiny Towns Solo Deck React Web Application. Created and Designed by: Eric Winebrenner 2021

Main Concept:

Mission Statement:

Wireframe:

[Figma](#)

Site Structure:

[Trello Board](#)

Data Flow

Navigation

Landing

Components

Site Maintenance:

This section will detail the sites maintenance log to help track progress and latest build process. If a field is left blank, it will reference the row above it. (ie: version notes v.0.1.0 until otherwise noted in a later row.). Greater detail will be displayed within **Patch Notes** and/or the **Bug Log**.

This is also meant to track the last point of when upkeep was handled.

Index	Date	Version	Detail	Status	Notes
001	6.21.21	0.01.00	Unclear Notes	WIP	Created Maint Log

Patch Notes:

Greater detail of versioning notes will be displayed here.

6.21

- v.0.1.0:
 - Beta build completed pre-deployment.

Bug Log:

Noted list of bugs and the current status.

6.21.21

- Resource counter (badge) not displaying final count on last draw of a deck prior to reshuffle. Count displays afterwards.
 - Status: Fixed
- Rulebook Modal
 - Padding-Top is off on larger screens.
 - Status: WIP

Developer Notes:

This sections is mainly for general notes and resources to help with material (how-to resources) and practice build structure.

- [Markdown Guide](#)
- [Wiki Software Versioning](#)
- [Markdown to PDF](#)
- [Tiny Towns Rule Book](#)