

SASITHAR M

Application Developer

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Summary

- Dedicated and results-driven professional with 6 years of experience in Software and application development including MuleSoft, contributing to successful project delivery at Deloitte.
- Enthusiastic and highly skilled Android Developer with a comprehensive background in both front-end and back-end development.
- Proficient in creating Android applications and games, and well-versed in web development using Bootstrap, CSS, and Java. Adept at learning and implementing cutting-edge technologies, evidenced by completion of Java programming training at Deloitte.
- Experienced in database management system (DBMS) projects. Holds a Bachelors' degree in Computer Applications from Presidency College Bengaluru.
- Excels in developing augmented reality applications using Unity and Qualcomm Vuforia engine.
- Demonstrated creativity by designing an Android application for our college, streamlining Excel data conversion to personalized details for individual students.
- Passionate about coding and dedicated to staying abreast of the latest technologies.

Professional Experience

• Deloitte Consulting LLP, Associate Analyst

2021-2023

- Spearheaded API creation and integration for a bank project utilizing MuleSoft, ensuring seamless communication and data exchange.
- Played a pivotal role in a project for Vaccine Records, leveraging EPIC software to enhance and streamline record-keeping processes.
- Collaborated with cross-functional teams to analyse requirements, design solutions, and implement efficient and scalable systems.

• Spinta Digital, Search Engine Optimization

2016-2018

- Designed and developed websites using Bootstrap, ensuring a responsive and user-friendly experience.

- Executed comprehensive Search Engine Optimization (SEO) strategies to enhance online visibility and improve search rankings for clients.
- Conducted website audits and implemented on-page and off-page optimization techniques to drive organic traffic.
- **Mad Hatters Studios, Game Development**

2011-2015

- Acquired hands-on experience in game development, creating Android apps and games that garnered positive user feedback.
- Developed Virtual Reality (VR) apps for CASA GRANDE company, contributing to their immersive technology portfolio.
- Collaborated with a diverse team of developers, designers, and artists to bring creative concepts to life.

Key Skills

- MuleSoft (Anypoint platform for creating API's)
- Android Studio: Frontend and Backend Development
- Java: Proficient in Java programming
- REST API
- SOAP
- JIRA management
- GIT
- Postman
- Guidewire
- Unity Engine: AR, VR Application Development
- Eclipse: IDE for Java development
- Spark AR: Augmented Reality development
- NetBeans: IDE for Java development
- Oracle DBMS: Database Management System
- MySQL: Database Management System
- C#: Proficient in C# programming in various IDEs
- Bootstrap: Frontend web development framework
- CSS: Styling for web development
- Vuforia by Qualcomm

Projects

- Developed various APIs, enabling online forex transactions through mobile apps using MuleSoft.
 - Played a key role in the successful implementation of API solutions, contributing to the efficiency of online forex transactions.

- Collaborated with cross-functional teams to ensure seamless integration and delivery of high-quality projects.
- Demonstrated proficiency in MuleSoft to deliver effective solutions for the client.

- Semicolon Hackathon 3.0 - Road Safety App (Angel Eyes) Implemented using Augmented Reality (AR).
- Indian Roads Android Game.
- Petsapp Android app.
- Worked on Oculus VR projects using Spark AR and Unity.

Accomplishments

- **Exemplary Programming Skills Shield**
Presidency College
- **1st Place - Inter College IT Fest 'TECHNOZIA'**
Awarded for outstanding performance.
- **Qualified on National Qualifier test conducted by TCS**

Certifications

- **NPTEL Course on Introduction to Modern Application Development (IITM)**
NPTEL by IITM
- **Petsapp Inc. Android Application Development Intern (2015 -2016)**
- **Android Application Development.**
- **Unity Game Developer**

Education

- **Bachelor of Computer Applications** April 2018 - May 2021
Presidency College, Bangalore
CGPA: 7.98 (First Class DISTINCTION)
- **NPTEL Course on Introduction to Modern Application Development (IITM)**
NPTEL by IIT (2010-2011)
- **Class XII (Science) | April 2010**
S.R.V HR SEC (TAMILNADU STATE BOARD)
Percentage: 66.75 %
- **Class X | April 2008**
RSK HR SEC SCHOOL (CBSE), Trichy BHEL
Year of Passing: 2008Percentage: 81.2%