

Linux Standard Base C++ Specification 3.2

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Foreword

This is version 3.2 of the Linux Standard Base C++ Specification. This specification is part of a family of specifications under the general title "Linux Standard Base". Developers of applications or implementations interested in using the LSB trademark should see the Linux Foundation Certification Policy for details.

Introduction

The LSB defines a binary interface for application programs that are compiled and packaged for LSB-conforming implementations on many different hardware architectures. Since a binary specification shall include information specific to the computer processor architecture for which it is intended, it is not possible for a single document to specify the interface for all possible LSB-conforming implementations. Therefore, the LSB is a family of specifications, rather than a single one.

This document should be used in conjunction with the documents it references. This document enumerates the system components it includes, but descriptions of those components may be included entirely or partly in this document, partly in other documents, or entirely in other reference documents. For example, the section that describes system service routines includes a list of the system routines supported in this interface, formal declarations of the data structures they use that are visible to applications, and a pointer to the underlying referenced specification for information about the syntax and semantics of each call. Only those routines not described in standards referenced by this document, or extensions to those standards, are described in the detail. Information referenced in this way is as much a part of this document as is the information explicitly included here.

The specification carries a version number of either the form `x.y` or `x.y.z`. This version number carries the following meaning:

- The first number (`x`) is the major version number. All versions with the same major version number should share binary compatibility. Any addition or deletion of a new library results in a new version number. Interfaces marked as `deprecated` may be removed from the specification at a major version change.
- The second number (`y`) is the minor version number. Individual interfaces may be added if all certified implementations already had that (previously undocumented) interface. Interfaces may be marked as `deprecated` at a minor version change. Other minor changes may be permitted at the discretion of the LSB workgroup.
- The third number (`z`), if present, is the editorial level. Only editorial changes should be included in such versions.

Since this specification is a descriptive Application Binary Interface, and not a source level API specification, it is not possible to make a guarantee of 100% backward compatibility between major releases. However, it is the intent that those parts of the binary interface that are visible in the source level API will remain backward compatible from version to version, except where a feature marked as "Deprecated" in one release may be removed from a future release.

Implementors are strongly encouraged to make use of symbol versioning to permit simultaneous support of applications conforming to different releases of this specification.

I Introductory Elements

1 Scope

1.1 General

The Linux Standard Base (LSB) defines a system interface for compiled applications and a minimal environment for support of installation scripts. Its purpose is to enable a uniform industry standard environment for high-volume applications conforming to the LSB.

These specifications are composed of two basic parts: A common specification ("LSB-generic" or "generic LSB"), ISO/IEC 23360 Part 1, describing those parts of the interface that remain constant across all implementations of the LSB, and an architecture-specific part ("LSB-arch" or "archLSB") describing the parts of the interface that vary by processor architecture. Together, the LSB-generic and the relevant architecture-specific part of ISO/IEC 23360 for a single hardware architecture provide a complete interface specification for compiled application programs on systems that share a common hardware architecture.

ISO/IEC 23360 Part 1, the LSB-generic document, should be used in conjunction with an architecture-specific part. Whenever a section of the LSB-generic specification is supplemented by architecture-specific information, the LSB-generic document includes a reference to the architecture part. Architecture-specific parts of ISO/IEC 23360 may also contain additional information that is not referenced in the LSB-generic document.

The LSB contains both a set of Application Program Interfaces (APIs) and Application Binary Interfaces (ABIs). APIs may appear in the source code of portable applications, while the compiled binary of that application may use the larger set of ABIs. A conforming implementation provides all of the ABIs listed here. The compilation system may replace (e.g. by macro definition) certain APIs with calls to one or more of the underlying binary interfaces, and may insert calls to binary interfaces as needed.

The LSB is primarily a binary interface definition. Not all of the source level APIs available to applications may be contained in this specification.

1.2 Module Specific Scope

This is the C++ module of the Linux Standards Base (LSB). This module supplements the core interfaces by providing system interfaces, libraries, and a runtime environment for applications built using the C++ programming language. These interfaces provide low-level support for the core constructs of the language, and implement the standard base C++ libraries.

Interfaces described in this module are presented in terms of C++; the binary interfaces will use encoded or mangled versions of the names.

2 Normative References

The specifications listed below are referenced in whole or in part by this module of the Linux Standard Base. In this specification, where only a particular section of one of these references is identified, then the normative reference is to that section alone, and the rest of the referenced document is informative.

Table 2-1 Normative References

Name	Title	URL
ISO/IEC 23360 Part 1	ISO/IEC 23360:2005 Linux Standard Base - Part 1 Generic Specification	http://www.linuxbase.org/spec/
ISO C (1999)	ISO/IEC 9899: 1999, Programming Languages --C	
ISO POSIX (2003)	ISO/IEC 9945-1:2003 Information technology -- Portable Operating System Interface (POSIX) -- Part 1: Base Definitions ISO/IEC 9945-2:2003 Information technology -- Portable Operating System Interface (POSIX) -- Part 2: System Interfaces ISO/IEC 9945-3:2003 Information technology -- Portable Operating System Interface (POSIX) -- Part 3: Shell and Utilities ISO/IEC 9945-4:2003 Information technology -- Portable Operating System Interface (POSIX) -- Part 4: Rationale Including Technical Cor. 1: 2004	http://www.unix.org/version3/
ISO/IEC 14882: 2003 C++ Language	ISO/IEC 14882: 2003 Programming languages --C++	
Itanium™ C++ ABI	Itanium™ C++ ABI (Revision 1.83)	http://refspecs.linux-foundation.org/cxxabi-1.83.html

3 Requirements

3.1 Relevant Libraries

The libraries listed in Table 3-1 shall be available on a Linux Standard Base system, with the specified runtime names.

Table 3-1 Standard Library Names

Library	Runtime Name
libstdcxx	libstdc++.so.6

These libraries will be in an implementation-defined directory which the dynamic linker shall search by default.

3.2 LSB Implementation Conformance

An implementation shall satisfy the following requirements:

- The implementation shall implement fully the architecture described in the hardware manual for the target processor architecture.
- The implementation shall be capable of executing compiled applications having the format and using the system interfaces described in this document.
- The implementation shall provide libraries containing the interfaces specified by this document, and shall provide a dynamic linking mechanism that allows these interfaces to be attached to applications at runtime. All the interfaces shall behave as specified in this document.
- The map of virtual memory provided by the implementation shall conform to the requirements of this document.
- The implementation's low-level behavior with respect to function call linkage, system traps, signals, and other such activities shall conform to the formats described in this document.
- The implementation shall provide all of the mandatory interfaces in their entirety.
- The implementation may provide one or more of the optional interfaces. Each optional interface that is provided shall be provided in its entirety. The product documentation shall state which optional interfaces are provided.
- The implementation shall provide all files and utilities specified as part of this document in the format defined here and in other referenced documents. All commands and utilities shall behave as required by this document. The implementation shall also provide all mandatory components of an application's runtime environment that are included or referenced in this document.
- The implementation, when provided with standard data formats and values at a named interface, shall provide the behavior defined for those values and data formats at that interface. However, a conforming implementation may consist of components which are separately packaged and/or sold. For example, a vendor of a conforming implementation might sell the hardware, operating system, and windowing system as separately packaged items.

- The implementation may provide additional interfaces with different names. It may also provide additional behavior corresponding to data values outside the standard ranges, for standard named interfaces.

3.3 LSB Application Conformance

An application shall satisfy the following requirements:

- Its executable files are either shell scripts or object files in the format defined for the Object File Format system interface.
- Its object files participate in dynamic linking as defined in the Program Loading and Linking System interface.
- It employs only the instructions, traps, and other low-level facilities defined in the Low-Level System interface as being for use by applications.
- If it requires any optional interface defined in this document in order to be installed or to execute successfully, the requirement for that optional interface is stated in the application's documentation.
- It does not use any interface or data format that is not required to be provided by a conforming implementation, unless:
 - If such an interface or data format is supplied by another application through direct invocation of that application during execution, that application is in turn an LSB conforming application.
 - The use of that interface or data format, as well as its source, is identified in the documentation of the application.
- It shall not use any values for a named interface that are reserved for vendor extensions.

A strictly conforming application does not require or use any interface, facility, or implementation-defined extension that is not defined in this document in order to be installed or to execute successfully.

4 Definitions

For the purposes of this document, the following definitions, as specified in the *ISO/IEC Directives, Part 2, 2001, 4th Edition*, apply:

can

be able to; there is a possibility of; it is possible to

cannot

be unable to; there is no possibility of; it is not possible to

may

is permitted; is allowed; is permissible

need not

it is not required that; no...is required

shall

is to; is required to; it is required that; has to; only...is permitted; it is necessary

shall not

is not allowed [permitted] [acceptable] [permissible]; is required to be not; is required that...be not; is not to be

should

it is recommended that; ought to

should not

it is not recommended that; ought not to

5 Terminology

For the purposes of this document, the following terms apply:

archLSB

The architectural part of the LSB Specification which describes the specific parts of the interface that are platform specific. The archLSB is complementary to the gLSB.

Binary Standard

The total set of interfaces that are available to be used in the compiled binary code of a conforming application.

gLSB

The common part of the LSB Specification that describes those parts of the interface that remain constant across all hardware implementations of the LSB.

implementation-defined

Describes a value or behavior that is not defined by this document but is selected by an implementor. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence of the value or behavior. An application that relies on such a value or behavior cannot be assured to be portable across conforming implementations. The implementor shall document such a value or behavior so that it can be used correctly by an application.

Shell Script

A file that is read by an interpreter (e.g., awk). The first line of the shell script includes a reference to its interpreter binary.

Source Standard

The set of interfaces that are available to be used in the source code of a conforming application.

undefined

Describes the nature of a value or behavior not defined by this document which results from use of an invalid program construct or invalid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

unspecified

Describes the nature of a value or behavior not specified by this document which results from use of a valid program construct or valid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

Other terms and definitions used in this document shall have the same meaning as defined in Chapter 3 of the Base Definitions volume of ISO POSIX (2003).

6 Documentation Conventions

Throughout this document, the following typographic conventions are used:

`function()`

the name of a function

command

the name of a command or utility

`CONSTANT`

a constant value

parameter

a parameter

`variable`

a variable

Throughout this specification, several tables of interfaces are presented. Each entry in these tables has the following format:

`name`

the name of the interface

`(symver)`

An optional symbol version identifier, if required.

`[refno]`

A reference number indexing the table of referenced specifications that follows this table.

For example,

<code>forkpty(GLIBC_2.0) [SUSv3]</code>

refers to the interface named `forkpty()` with symbol version `GLIBC_2.0` that is defined in the `SUSv3` reference.

Note: Symbol versions are defined in the architecture specific parts of ISO/IEC 23360 only.

II Low Level System Information

7 C++ Class Representations

7.1 C++ Data Representation

Support for the C++ language shall be as specified in Itanium™ C++ ABI.

Note: This document, although containing a few architecture specific matters, is written as a generic specification, to be usable by C++ implementations on a variety of architectures.

This section provides additional information to supplement Itanium™ C++ ABI. Many of the definitions in that document are made in terms of C++. This section provides additional explanations using C terms to avoid self-referential problems.

7.1.1 Class Representation

An object file generated by the compilation process for a C++ program shall contain several closely related internal objects, or Class Components, to represent each C++ Class. Such objects are not a visible part of the source code. Table 7-1 describes these Class Components at a high level.

Table 7-1 Class Components

Object	Contains
Class Data	All non-static Class members
Virtual Table	Information needed to dispatch virtual functions, access virtual base class subobjects and to access the RTTI information
RTTI	Run-Time Type Information used by the typeid and dynamic_cast operators, and exception handlers
Typeinfo Name	String representation of Class name
Construction Virtual Table	Information needed during construction and destruction of Classes with non-trivial inheritance relationships.
VTT	A table of virtual table pointers which holds the addresses of construction and non-construction virtual tables.

7.1.1.1 Virtual Table

Virtual tables are specified in Section 2.5.3 of Itanium™ C++ ABI.

Of the various categories of virtual table described in that specification, Category 1 (Leaf) is further described in Figure 7-1 and Category 2 (Non-virtual bases only) is further described in Figure 7-2. LSB conforming systems shall support these categories.

```
struct {  
    ptrdiff_t      baseobject;  
    const char     *typeinfo;
```

```

        fptr          virtfuncs[0];
    };

```

Figure 7-1 Category 1 Virtual Table

```

struct {
    unsigned long    vcalloffset;
    ptrdiff_t        baseobject;
    const char       *typeinfo;
    fptr             virtfuncs[0];
};

```

Figure 7-2 Category 2 Virtual Table**7.1.1.2 Run-Time Type Information**

Each type used in a C++ program has a data structure associated with it that provide information about the type which is used at runtime. This Run Time Type Information (RTTI) is defined in section 2.9.5 in Itanium™ C++ ABI. Additional details about the layout of this data is provided here.

```

struct {
    void            *basevtable;
    char            *name;
};

```

Figure 7-3 Run-Time Type Information Prefix

```

struct {
    void            *basevtable;
    char            *name;
    void            *basetypeinfo[0];
};

```

Figure 7-4 Run-Time Type Information For Classes with no base class

```

struct {
    void            *basevtable;
    char            *name;
    void            *basetype;
    void            *basetypeinfo[0];
};

```

Figure 7-5 Run-Time Type Information for Classes with a single base class

```

struct base_type_info {
    char            *base_type;
    unsigned long    offset_flags;
};

struct {
    void            *basevtable;
    char            *name;
    unsigned int     flags;
    unsigned int     base_count;
    struct base_type_info base_info[0];
};

```

Figure 7-6 Run-Time Type Information for classes with multiple inheritance

```

struct {
    void            *basevtable;
    char            *name;
    unsigned int     flags;
    void            *pointee;
    void            *basetypeinfo[0];
};

```

```
};
```

Figure 7-7 Run-Time Type Information for pointer types

```
struct {  
    void    *basevtable;  
    char    *name;  
    unsigned int    flags;  
    void    *pointee;  
    void    *context;  
    void    *basetypeinfo[0];  
};
```

Figure 7-8 Run-Time Type Information for pointer to member types

8 Symbol Mapping

This chapter defines how names are mapped from the source symbol to the object symbol.

8.1 Symbol Mapping

Symbols in a source program are translated by the compilation system into symbols that exist in the object file. The rules for this translation are defined here.

8.1.1 C++ Language

External symbol names in a C++ object file shall be encoded according to the "name mangling" rules described in the Itanium™ C++ ABI.

III Base Libraries

9 Libraries

An LSB-conforming implementation shall support some base libraries which provide interfaces for accessing the operating system, processor and other hardware in the system.

9.1 Interfaces for libstdcxx

Table 9-1 defines the library name and shared object name for the libstdcxx library

Table 9-1 libstdcxx Definition

Library:	libstdcxx
SONAME:	libstdc++.so.6

Unless stated otherwise, all symbols are in the `std::` namespace.

The behavior of the interfaces in this library is specified by the following specifications:

[CXXABI] Itanium™ C++ ABI

[ISOCXX] ISO/IEC 14882: 2003 C++ Language

[LSB] ISO/IEC 23360 Part 1

9.1.1 C++ Runtime Support

9.1.1.1 Interfaces for C++ Runtime Support

An LSB conforming implementation shall provide the generic methods for C++ Runtime Support specified in Table 9-2, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-2 libstdcxx - C++ Runtime Support Function Interfaces

<code>__gnu_cxx::__atomic_add(int volatile*, int)</code> (GLIBCXX_3.4) [CXXABI]
<code>__gnu_cxx::__exchange_and_add(int volatile*, int)</code> (GLIBCXX_3.4) [CXXABI]
<code>__gnu_cxx::__verbose_terminate_handler()</code> (CXXABI_1.3) [CXXABI]
<code>unexpected()</code> (GLIBCXX_3.4) [ISOCXX]
<code>set_terminate(void (*)())</code> (GLIBCXX_3.4) [ISOCXX]
<code>set_unexpected(void (*)())</code> (GLIBCXX_3.4) [ISOCXX]
<code>set_new_handler(void (*)())</code> (GLIBCXX_3.4) [ISOCXX]
<code>__throw_bad_cast()</code> (GLIBCXX_3.4) [ISOCXX]
<code>__throw_bad_alloc()</code> (GLIBCXX_3.4) [ISOCXX]
<code>__throw_bad_typeid()</code> (GLIBCXX_3.4) [ISOCXX]
<code>uncaught_exception()</code> (GLIBCXX_3.4) [ISOCXX]
<code>__throw_ios_failure(char const*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>__throw_logic_error(char const*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>__throw_range_error(char const*)</code> (GLIBCXX_3.4) [ISOCXX]

<code>__throw_domain_error(char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>__throw_length_error(char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>__throw_out_of_range(char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>__throw_bad_exception()(GLIBCXX_3.4) [ISOCXX]</code>
<code>__throw_runtime_error(char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>__throw_overflow_error(char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>__throw_underflow_error(char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>__throw_invalid_argument(char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>terminate()(GLIBCXX_3.4) [ISOCXX]</code>
<code>operator delete[](void*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>operator delete[](void*, nothrow_t const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>operator delete(void*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>operator delete(void*, nothrow_t const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>__cxa_allocate_exception(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_bad_cast(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_bad_typeid(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_begin_catch(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_call_unexpected(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_current_exception_type(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_demangle(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_end_catch(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_free_exception(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_get_globals(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_get_globals_fast(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_guard_abort(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_guard_acquire(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_guard_release(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_pure_virtual(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_rethrow(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_throw(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_vec_ctor(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_vec_cleanup(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_vec_ctor(CXXABI_1.3) [CXXABI]</code>
<code>__cxa_vec_delete(CXXABI_1.3) [CXXABI]</code>

<code>__cxa_vec_delete2(CXXABI_1.3)</code> [CXXABI]
<code>__cxa_vec_delete3(CXXABI_1.3)</code> [CXXABI]
<code>__cxa_vec_dtor(CXXABI_1.3)</code> [CXXABI]
<code>__cxa_vec_new(CXXABI_1.3)</code> [CXXABI]
<code>__cxa_vec_new2(CXXABI_1.3)</code> [CXXABI]
<code>__cxa_vec_new3(CXXABI_1.3)</code> [CXXABI]
<code>__dynamic_cast(CXXABI_1.3)</code> [CXXABI]
<code>__gxx_personality_v0(CXXABI_1.3)</code> [CXXABI]

An LSB conforming implementation shall provide the generic data interfaces for C++ Runtime Support specified in Table 9-3, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-3 libstdc++ - C++ Runtime Support Data Interfaces

<code>cin(GLIBCXX_3.4)</code> [ISOCXX]
<code>cerr(GLIBCXX_3.4)</code> [ISOCXX]
<code>clog(GLIBCXX_3.4)</code> [ISOCXX]
<code>cout(GLIBCXX_3.4)</code> [ISOCXX]
<code>wcin(GLIBCXX_3.4)</code> [ISOCXX]
<code>wcerr(GLIBCXX_3.4)</code> [ISOCXX]
<code>wclog(GLIBCXX_3.4)</code> [ISOCXX]
<code>wcout(GLIBCXX_3.4)</code> [ISOCXX]
<code>nothrow(GLIBCXX_3.4)</code> [ISOCXX]

9.1.2 C++ type descriptors for built-in types

9.1.2.1 Interfaces for C++ type descriptors for built-in types

No external methods are defined for libstdc++ - C++ type descriptors for built-in types in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for C++ type descriptors for built-in types specified in Table 9-4, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-4 libstdc++ - C++ type descriptors for built-in types Data Interfaces

<code>typeinfo for signed char const*(CXXABI_1.3)</code> [CXXABI]
<code>typeinfo for bool const*(CXXABI_1.3)</code> [CXXABI]
<code>typeinfo for char const*(CXXABI_1.3)</code> [CXXABI]
<code>typeinfo for double const*(CXXABI_1.3)</code> [CXXABI]
<code>typeinfo for long double const*(CXXABI_1.3)</code> [CXXABI]

typeinfo for float const*(CXXABI_1.3) [CXXABI]
typeinfo for unsigned char const*(CXXABI_1.3) [CXXABI]
typeinfo for int const*(CXXABI_1.3) [CXXABI]
typeinfo for unsigned int const*(CXXABI_1.3) [CXXABI]
typeinfo for long const*(CXXABI_1.3) [CXXABI]
typeinfo for unsigned long const*(CXXABI_1.3) [CXXABI]
typeinfo for short const*(CXXABI_1.3) [CXXABI]
typeinfo for unsigned short const*(CXXABI_1.3) [CXXABI]
typeinfo for void const*(CXXABI_1.3) [CXXABI]
typeinfo for wchar_t const*(CXXABI_1.3) [CXXABI]
typeinfo for long long const*(CXXABI_1.3) [CXXABI]
typeinfo for unsigned long long const*(CXXABI_1.3) [CXXABI]
typeinfo for signed char*(CXXABI_1.3) [CXXABI]
typeinfo for bool*(CXXABI_1.3) [CXXABI]
typeinfo for char*(CXXABI_1.3) [CXXABI]
typeinfo for double*(CXXABI_1.3) [CXXABI]
typeinfo for long double*(CXXABI_1.3) [CXXABI]
typeinfo for float*(CXXABI_1.3) [CXXABI]
typeinfo for unsigned char*(CXXABI_1.3) [CXXABI]
typeinfo for int*(CXXABI_1.3) [CXXABI]
typeinfo for unsigned int*(CXXABI_1.3) [CXXABI]
typeinfo for long*(CXXABI_1.3) [CXXABI]
typeinfo for unsigned long*(CXXABI_1.3) [CXXABI]
typeinfo for short*(CXXABI_1.3) [CXXABI]
typeinfo for unsigned short*(CXXABI_1.3) [CXXABI]
typeinfo for void*(CXXABI_1.3) [CXXABI]
typeinfo for wchar_t*(CXXABI_1.3) [CXXABI]
typeinfo for long long*(CXXABI_1.3) [CXXABI]
typeinfo for unsigned long long*(CXXABI_1.3) [CXXABI]
typeinfo for signed char(CXXABI_1.3) [CXXABI]
typeinfo for bool(CXXABI_1.3) [CXXABI]
typeinfo for char(CXXABI_1.3) [CXXABI]
typeinfo for double(CXXABI_1.3) [CXXABI]
typeinfo for long double(CXXABI_1.3) [CXXABI]

typeinfo for float(CXXABI_1.3) [CXXABI]
typeinfo for unsigned char(CXXABI_1.3) [CXXABI]
typeinfo for int(CXXABI_1.3) [CXXABI]
typeinfo for unsigned int(CXXABI_1.3) [CXXABI]
typeinfo for long(CXXABI_1.3) [CXXABI]
typeinfo for unsigned long(CXXABI_1.3) [CXXABI]
typeinfo for short(CXXABI_1.3) [CXXABI]
typeinfo for unsigned short(CXXABI_1.3) [CXXABI]
typeinfo for void(CXXABI_1.3) [CXXABI]
typeinfo for wchar_t(CXXABI_1.3) [CXXABI]
typeinfo for long long(CXXABI_1.3) [CXXABI]
typeinfo for unsigned long long(CXXABI_1.3) [CXXABI]
typeinfo name for signed char const*(CXXABI_1.3) [CXXABI]
typeinfo name for bool const*(CXXABI_1.3) [CXXABI]
typeinfo name for char const*(CXXABI_1.3) [CXXABI]
typeinfo name for double const*(CXXABI_1.3) [CXXABI]
typeinfo name for long double const*(CXXABI_1.3) [CXXABI]
typeinfo name for float const*(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned char const*(CXXABI_1.3) [CXXABI]
typeinfo name for int const*(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned int const*(CXXABI_1.3) [CXXABI]
typeinfo name for long const*(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned long const*(CXXABI_1.3) [CXXABI]
typeinfo name for short const*(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned short const*(CXXABI_1.3) [CXXABI]
typeinfo name for void const*(CXXABI_1.3) [CXXABI]
typeinfo name for wchar_t const*(CXXABI_1.3) [CXXABI]
typeinfo name for long long const*(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned long long const*(CXXABI_1.3) [CXXABI]
typeinfo name for signed char*(CXXABI_1.3) [CXXABI]
typeinfo name for bool*(CXXABI_1.3) [CXXABI]
typeinfo name for char*(CXXABI_1.3) [CXXABI]
typeinfo name for double*(CXXABI_1.3) [CXXABI]
typeinfo name for long double*(CXXABI_1.3) [CXXABI]

typeinfo name for float*(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned char*(CXXABI_1.3) [CXXABI]
typeinfo name for int*(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned int*(CXXABI_1.3) [CXXABI]
typeinfo name for long*(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned long*(CXXABI_1.3) [CXXABI]
typeinfo name for short*(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned short*(CXXABI_1.3) [CXXABI]
typeinfo name for void*(CXXABI_1.3) [CXXABI]
typeinfo name for wchar_t*(CXXABI_1.3) [CXXABI]
typeinfo name for long long*(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned long long*(CXXABI_1.3) [CXXABI]
typeinfo name for signed char(CXXABI_1.3) [CXXABI]
typeinfo name for bool(CXXABI_1.3) [CXXABI]
typeinfo name for char(CXXABI_1.3) [CXXABI]
typeinfo name for double(CXXABI_1.3) [CXXABI]
typeinfo name for long double(CXXABI_1.3) [CXXABI]
typeinfo name for float(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned char(CXXABI_1.3) [CXXABI]
typeinfo name for int(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned int(CXXABI_1.3) [CXXABI]
typeinfo name for long(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned long(CXXABI_1.3) [CXXABI]
typeinfo name for short(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned short(CXXABI_1.3) [CXXABI]
typeinfo name for void(CXXABI_1.3) [CXXABI]
typeinfo name for wchar_t(CXXABI_1.3) [CXXABI]
typeinfo name for long long(CXXABI_1.3) [CXXABI]
typeinfo name for unsigned long long(CXXABI_1.3) [CXXABI]

9.1.3 C++ `_Rb_tree`

9.1.3.1 Interfaces for C++ `_Rb_tree`

An LSB conforming implementation shall provide the generic methods for C++ `_Rb_tree` specified in Table 9-5, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-5 libstdc++ - C++ `_Rb_tree` Function Interfaces

<code>_Rb_tree_decrement(_Rb_tree_node_base const*)(GLIBCXX_3.4) [LSB]</code>
<code>_Rb_tree_decrement(_Rb_tree_node_base*)(GLIBCXX_3.4) [LSB]</code>
<code>_Rb_tree_increment(_Rb_tree_node_base const*)(GLIBCXX_3.4) [LSB]</code>
<code>_Rb_tree_increment(_Rb_tree_node_base*)(GLIBCXX_3.4) [LSB]</code>
<code>_Rb_tree_black_count(_Rb_tree_node_base const*, _Rb_tree_node_base const*)(GLIBCXX_3.4) [LSB]</code>
<code>_Rb_tree_rotate_left(_Rb_tree_node_base*, _Rb_tree_node_base*&)(GLIBCXX_3.4) [LSB]</code>
<code>_Rb_tree_rotate_right(_Rb_tree_node_base*, _Rb_tree_node_base*&)(GLIBCXX_3.4) [LSB]</code>
<code>_Rb_tree_rebalance_for_erase(_Rb_tree_node_base*, _Rb_tree_node_base*&)(GLIBCXX_3.4) [LSB]</code>
<code>_Rb_tree_insert_and_rebalance(bool, _Rb_tree_node_base*, _Rb_tree_node_base*, _Rb_tree_node_base*&)(GLIBCXX_3.4) [LSB]</code>

9.1.4 Class `type_info`

9.1.4.1 Class data for `type_info`

The virtual table for the `std::type_info` class is described by Table 9-6

Table 9-6 Primary vtable for `type_info`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeinfo</code> for <code>type_info</code>
<code>vfunc[0]:</code>	<code>type_info::~~type_info()</code>
<code>vfunc[1]:</code>	<code>type_info::~~type_info()</code>
<code>vfunc[2]:</code>	<code>type_info::__is_pointer_p() const</code>
<code>vfunc[3]:</code>	<code>type_info::__is_function_p() const</code>
<code>vfunc[4]:</code>	<code>type_info::__do_catch(type_info const*, void**, unsigned int) const</code>
<code>vfunc[5]:</code>	<code>type_info::__do_upcast(__cxxabiv1::__class_type_info const*, void**) const</code>

The Run Time Type Information for the `std::type_info` class is described by Table 9-7

Table 9-7 `typeinfo` for `type_info`

Base Vtable	vtable for <code>__cxxabiv1::__class_type_info</code>
Name	<code>typeinfo</code> name for <code>type_info</code>

9.1.4.2 Interfaces for Class `type_info`

An LSB conforming implementation shall provide the generic methods for Class `std::type_info` specified in Table 9-8, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-8 libstdc++ - Class `type_info` Function Interfaces

<code>type_info::__do_catch(type_info const*, void**, unsigned int)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>type_info::__do_upcast(__cxxabiv1::__class_type_info const*, void**)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>type_info::__is_pointer_p()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>type_info::__is_function_p()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>type_info::~~type_info()</code> <code>(GLIBCXX_3.4) [ISOCXX]</code>
<code>type_info::~~type_info()</code> <code>(GLIBCXX_3.4) [ISOCXX]</code>
<code>type_info::~~type_info()</code> <code>(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::type_info` specified in Table 9-9, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-9 libstdc++ - Class `type_info` Data Interfaces

<code>typeid for type_info(GLIBCXX_3.4) [CXXABI]</code>
<code>typeid name for type_info(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for type_info(GLIBCXX_3.4) [CXXABI]</code>

9.1.5 Class `__cxxabiv1::__enum_type_info`

9.1.5.1 Class data for `__cxxabiv1::__enum_type_info`

The virtual table for the `__cxxabiv1::__enum_type_info` class is described by Table 9-10

Table 9-10 Primary vtable for `__cxxabiv1::__enum_type_info`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeid for</code> <code>__cxxabiv1::__enum_type_info</code>
<code>vfunc[0]:</code>	<code>__cxxabiv1::__enum_type_info::~~enum_type_info()</code>
<code>vfunc[1]:</code>	<code>__cxxabiv1::__enum_type_info::~~enum_type_info()</code>
<code>vfunc[2]:</code>	<code>type_info::__is_pointer_p()</code> <code>const</code>
<code>vfunc[3]:</code>	<code>type_info::__is_function_p()</code> <code>const</code>
<code>vfunc[4]:</code>	<code>type_info::__do_catch(type_info</code>

	const*, void**, unsigned int) const
vfunc[5]:	type_info::__do_upcast(__cxxabiv1::__ _class_type_info const*, void**) const

The Run Time Type Information for the `__cxxabiv1::__enum_type_info` class is described by Table 9-11

Table 9-11 typeinfo for `__cxxabiv1::__enum_type_info`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>__cxxabiv1::__enum_type_info</code>

9.1.5.2 Interfaces for Class `__cxxabiv1::__enum_type_info`

An LSB conforming implementation shall provide the generic methods for Class `__cxxabiv1::__enum_type_info` specified in Table 9-12, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-12 libstdcxx - Class `__cxxabiv1::__enum_type_info` Function Interfaces

<code>__cxxabiv1::__enum_type_info::~__enum_type_info()(CXXABI_1.3)</code> [CXXABI]
<code>__cxxabiv1::__enum_type_info::~__enum_type_info()(CXXABI_1.3)</code> [CXXABI]
<code>__cxxabiv1::__enum_type_info::~__enum_type_info()(CXXABI_1.3)</code> [CXXABI]

An LSB conforming implementation shall provide the generic data interfaces for Class `__cxxabiv1::__enum_type_info` specified in Table 9-13, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-13 libstdcxx - Class `__cxxabiv1::__enum_type_info` Data Interfaces

typeinfo for <code>__cxxabiv1::__enum_type_info</code> (CXXABI_1.3) [CXXABI]
typeinfo name for <code>__cxxabiv1::__enum_type_info</code> (CXXABI_1.3) [CXXABI]
vtable for <code>__cxxabiv1::__enum_type_info</code> (CXXABI_1.3) [CXXABI]

9.1.6 Class `__cxxabiv1::__array_type_info`

9.1.6.1 Class data for `__cxxabiv1::__array_type_info`

The virtual table for the `__cxxabiv1::__array_type_info` class is described by Table 9-14

Table 9-14 Primary vtable for `__cxxabiv1::__array_type_info`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for

	<code>__cxxabiv1::__array_type_info</code>
<code>vfunc[0]:</code>	<code>__cxxabiv1::__array_type_info::~~__array_type_info()</code>
<code>vfunc[1]:</code>	<code>__cxxabiv1::__array_type_info::~~__array_type_info()</code>
<code>vfunc[2]:</code>	<code>type_info::__is_pointer_p() const</code>
<code>vfunc[3]:</code>	<code>type_info::__is_function_p() const</code>
<code>vfunc[4]:</code>	<code>type_info::__do_catch(type_info const*, void**, unsigned int) const</code>
<code>vfunc[5]:</code>	<code>type_info::__do_upcast(__cxxabiv1::__class_type_info const*, void**) const</code>

The Run Time Type Information for the `__cxxabiv1::__array_type_info` class is described by Table 9-15

Table 9-15 typeinfo for `__cxxabiv1::__array_type_info`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>__cxxabiv1::__array_type_info</code>

9.1.6.2 Interfaces for Class `__cxxabiv1::__array_type_info`

An LSB conforming implementation shall provide the generic methods for Class `__cxxabiv1::__array_type_info` specified in Table 9-16, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-16 libstdcxx - Class `__cxxabiv1::__array_type_info` Function Interfaces

<code>__cxxabiv1::__array_type_info::~~__array_type_info()(CXXABI_1.3) [CXXABI]</code>
<code>__cxxabiv1::__array_type_info::~~__array_type_info()(CXXABI_1.3) [CXXABI]</code>
<code>__cxxabiv1::__array_type_info::~~__array_type_info()(CXXABI_1.3) [CXXABI]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `__cxxabiv1::__array_type_info` specified in Table 9-17, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-17 libstdcxx - Class `__cxxabiv1::__array_type_info` Data Interfaces

typeinfo for <code>__cxxabiv1::__array_type_info(CXXABI_1.3) [CXXABI]</code>
typeinfo name for <code>__cxxabiv1::__array_type_info(CXXABI_1.3) [CXXABI]</code>
vtable for <code>__cxxabiv1::__array_type_info(CXXABI_1.3) [CXXABI]</code>

9.1.7 Class `__cxxabiv1::__class_type_info`

9.1.7.1 Class data for `__cxxabiv1::__class_type_info`

The virtual table for the `__cxxabiv1::__class_type_info` class is described by Table 9-18

Table 9-18 Primary vtable for `__cxxabiv1::__class_type_info`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>__cxxabiv1::__class_type_info</code>
<code>vfunc[0]:</code>	<code>__cxxabiv1::__class_type_info::~__class_type_info()</code>
<code>vfunc[1]:</code>	<code>__cxxabiv1::__class_type_info::~__class_type_info()</code>
<code>vfunc[2]:</code>	<code>type_info::__is_pointer_p() const</code>
<code>vfunc[3]:</code>	<code>type_info::__is_function_p() const</code>
<code>vfunc[4]:</code>	<code>__cxxabiv1::__class_type_info::__do_catch(type_info const*, void**, unsigned int) const</code>
<code>vfunc[5]:</code>	<code>__cxxabiv1::__class_type_info::__do_upcast(__cxxabiv1::__class_type_info const*, void**) const</code>
<code>vfunc[6]:</code>	<code>__cxxabiv1::__class_type_info::__do_upcast(__cxxabiv1::__class_type_info const*, void const*, __cxxabiv1::__class_type_info::__upcast_result&) const</code>

The Run Time Type Information for the `__cxxabiv1::__class_type_info` class is described by Table 9-19

Table 9-19 typeinfo for `__cxxabiv1::__class_type_info`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>__cxxabiv1::__class_type_info</code>

9.1.7.2 Interfaces for Class `__cxxabiv1::__class_type_info`

An LSB conforming implementation shall provide the generic methods for Class `__cxxabiv1::__class_type_info` specified in Table 9-20, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-20 `libstdcxx` - Class `__cxxabiv1::__class_type_info` Function Interfaces

<code>__cxxabiv1::__class_type_info::~__class_type_info()(CXXABI_1.3) [CXXABI]</code>
<code>__cxxabiv1::__class_type_info::~__class_type_info()(CXXABI_1.3) [CXXABI]</code>
<code>__cxxabiv1::__class_type_info::~__class_type_info()(CXXABI_1.3) [CXXABI]</code>
<code>__cxxabiv1::__class_type_info::__do_catch(type_info const*, void**, unsigned int) const(CXXABI_1.3) [CXXABI]</code>
<code>__cxxabiv1::__class_type_info::__do_upcast(__cxxabiv1::__class_type_info</code>

<code>const*, void const*, __cxxabiv1::__class_type_info::__upcast_result&)</code> <code>const(CXXABI_1.3) [CXXABI]</code>
<code>__cxxabiv1::__class_type_info::__do_upcast(__cxxabiv1::__class_type_info</code> <code>const*, void**) const(CXXABI_1.3) [CXXABI]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `__cxxabiv1::__class_type_info` specified in Table 9-21, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-21 libstdc++ - Class `__cxxabiv1::__class_type_info` Data Interfaces

<code>typeinfo for __cxxabiv1::__class_type_info(CXXABI_1.3) [CXXABI]</code>
<code>typeinfo name for __cxxabiv1::__class_type_info(CXXABI_1.3) [CXXABI]</code>
<code>vtable for __cxxabiv1::__class_type_info(CXXABI_1.3) [CXXABI]</code>

9.1.8 Class `__cxxabiv1::__pbase_type_info`

9.1.8.1 Class data for `__cxxabiv1::__pbase_type_info`

The virtual table for the `__cxxabiv1::__pbase_type_info` class is described by Table 9-22

Table 9-22 Primary vtable for `__cxxabiv1::__pbase_type_info`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeinfo for</code> <code>__cxxabiv1::__pbase_type_info</code>
<code>vfunc[0]:</code>	<code>__cxxabiv1::__pbase_type_info::~~p</code> <code>base_type_info()</code>
<code>vfunc[1]:</code>	<code>__cxxabiv1::__pbase_type_info::~~p</code> <code>base_type_info()</code>
<code>vfunc[2]:</code>	<code>type_info::__is_pointer_p() const</code>
<code>vfunc[3]:</code>	<code>type_info::__is_function_p() const</code>
<code>vfunc[4]:</code>	<code>__cxxabiv1::__pbase_type_info::__do</code> <code>_catch(type_info const*, void**, unsigned int) const</code>
<code>vfunc[5]:</code>	<code>type_info::__do_upcast(__cxxabiv1::__</code> <code>_class_type_info const*, void**) const</code>
<code>vfunc[6]:</code>	<code>__cxxabiv1::__pbase_type_info::__poi</code> <code>nter_catch(__cxxabiv1::__pbase_type</code> <code>_info const*, void**, unsigned int)</code> <code>const</code>

The Run Time Type Information for the `__cxxabiv1::__pbase_type_info` class is described by Table 9-23

Table 9-23 typeinfo for `__cxxabiv1::__pbase_type_info`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>__cxxabiv1::__pbase_type_info</code>

9.1.8.2 Interfaces for Class `__cxxabiv1::__pbase_type_info`

An LSB conforming implementation shall provide the generic methods for Class `__cxxabiv1::__pbase_type_info` specified in Table 9-24, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-24 `libstdcxx` - Class `__cxxabiv1::__pbase_type_info` Function Interfaces

<code>__cxxabiv1::__pbase_type_info::~__pbase_type_info()(CXXABI_1.3)</code> [CXXABI]
<code>__cxxabiv1::__pbase_type_info::~__pbase_type_info()(CXXABI_1.3)</code> [CXXABI]
<code>__cxxabiv1::__pbase_type_info::~__pbase_type_info()(CXXABI_1.3)</code> [CXXABI]
<code>__cxxabiv1::__pbase_type_info::~__do_catch(type_info const*, void**, unsigned int) const(CXXABI_1.3)</code> [CXXABI]
<code>__cxxabiv1::__pbase_type_info::~__pointer_catch(__cxxabiv1::__pbase_type_info const*, void**, unsigned int) const(CXXABI_1.3)</code> [CXXABI]

An LSB conforming implementation shall provide the generic data interfaces for Class `__cxxabiv1::__pbase_type_info` specified in Table 9-25, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-25 `libstdcxx` - Class `__cxxabiv1::__pbase_type_info` Data Interfaces

typeinfo for <code>__cxxabiv1::__pbase_type_info(CXXABI_1.3)</code> [CXXABI]
typeinfo name for <code>__cxxabiv1::__pbase_type_info(CXXABI_1.3)</code> [CXXABI]
vtable for <code>__cxxabiv1::__pbase_type_info(CXXABI_1.3)</code> [CXXABI]

9.1.9 Class `__cxxabiv1::__pointer_type_info`**9.1.9.1 Class data for `__cxxabiv1::__pointer_type_info`**

The virtual table for the `__cxxabiv1::__pointer_type_info` class is described by Table 9-26

Table 9-26 Primary vtable for `__cxxabiv1::__pointer_type_info`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>__cxxabiv1::__pointer_type_info</code>
<code>vfunc[0]:</code>	<code>__cxxabiv1::__pointer_type_info::~__</code>

	pointer_type_info()
vfunc[1]:	__cxxabiv1::__pointer_type_info::~~ pointer_type_info()
vfunc[2]:	__cxxabiv1::__pointer_type_info::__is _pointer_p() const
vfunc[3]:	type_info::__is_function_p() const
vfunc[4]:	__cxxabiv1::__pbase_type_info::__do _catch(type_info const*, void**, unsigned int) const
vfunc[5]:	type_info::__do_upcast(__cxxabiv1::__ _class_type_info const*, void**) const
vfunc[6]:	__cxxabiv1::__pointer_type_info::__p ointer_catch(__cxxabiv1::__pbase_ty pe_info const*, void**, unsigned int) const

The Run Time Type Information for the `__cxxabiv1::__pointer_type_info` class is described by Table 9-27

Table 9-27 typeinfo for `__cxxabiv1::__pointer_type_info`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>__cxxabiv1::__pointer_type_info</code>

9.1.9.2 Interfaces for Class `__cxxabiv1::__pointer_type_info`

An LSB conforming implementation shall provide the generic methods for Class `__cxxabiv1::__pointer_type_info` specified in Table 9-28, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-28 libstdc++ - Class `__cxxabiv1::__pointer_type_info` Function Interfaces

<code>__cxxabiv1::__pointer_type_info::~~ pointer_type_info()(CXXABI_1.3)</code> [CXXABI]
<code>__cxxabiv1::__pointer_type_info::~~ pointer_type_info()(CXXABI_1.3)</code> [CXXABI]
<code>__cxxabiv1::__pointer_type_info::~~ pointer_type_info()(CXXABI_1.3)</code> [CXXABI]
<code>__cxxabiv1::__pointer_type_info::__is _pointer_p() const(CXXABI_1.3)</code> [CXXABI]
<code>__cxxabiv1::__pointer_type_info::__p ointer_catch(__cxxabiv1::__pbase_ty pe_info const*, void**, unsigned int) const(CXXABI_1.3)</code> [CXXABI]

An LSB conforming implementation shall provide the generic data interfaces for Class `__cxxabiv1::__pointer_type_info` specified in Table 9-29, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-29 libstdcxx - Class `__cxxabiv1::__pointer_type_info` Data Interfaces

typeinfo for <code>__cxxabiv1::__pointer_type_info(CXXABI_1.3)</code> [CXXABI]
typeinfo name for <code>__cxxabiv1::__pointer_type_info(CXXABI_1.3)</code> [CXXABI]
vtable for <code>__cxxabiv1::__pointer_type_info(CXXABI_1.3)</code> [CXXABI]

9.1.10 Class `__cxxabiv1::__function_type_info`

9.1.10.1 Class data for `__cxxabiv1::__function_type_info`

The virtual table for the `__cxxabiv1::__function_type_info` class is described by Table 9-30

Table 9-30 Primary vtable for `__cxxabiv1::__function_type_info`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>__cxxabiv1::__function_type_info</code>
vfunc[0]:	<code>__cxxabiv1::__function_type_info::~~ _function_type_info()</code>
vfunc[1]:	<code>__cxxabiv1::__function_type_info::~~ _function_type_info()</code>
vfunc[2]:	<code>type_info::__is_pointer_p() const</code>
vfunc[3]:	<code>__cxxabiv1::__function_type_info::__i s_function_p() const</code>
vfunc[4]:	<code>type_info::__do_catch(type_info const*, void**, unsigned int) const</code>
vfunc[5]:	<code>type_info::__do_upcast(__cxxabiv1::__ _class_type_info const*, void**) const</code>

The Run Time Type Information for the `__cxxabiv1::__function_type_info` class is described by Table 9-31

Table 9-31 typeinfo for `__cxxabiv1::__function_type_info`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>__cxxabiv1::__function_type_info</code>

9.1.10.2 Interfaces for Class `__cxxabiv1::__function_type_info`

An LSB conforming implementation shall provide the generic methods for Class `__cxxabiv1::__function_type_info` specified in Table 9-32, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-32 libstdcxx - Class `__cxxabiv1::__function_type_info` Function Interfaces

<code>__cxxabiv1::__function_type_info::~~function_type_info()(CXXABI_1.3)</code>

[CXXABI]
<code>__cxxabiv1::__function_type_info::~__function_type_info()</code> (CXXABI_1.3) [CXXABI]
<code>__cxxabiv1::__function_type_info::~__function_type_info()</code> (CXXABI_1.3) [CXXABI]
<code>__cxxabiv1::__function_type_info::__is_function_p()</code> const(CXXABI_1.3) [CXXABI]

An LSB conforming implementation shall provide the generic data interfaces for Class `__cxxabiv1::__function_type_info` specified in Table 9-33, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-33 libstdcxx - Class `__cxxabiv1::__function_type_info` Data Interfaces

<code>typeinfo</code> for <code>__cxxabiv1::__function_type_info</code> (CXXABI_1.3) [CXXABI]
<code>typeinfo</code> name for <code>__cxxabiv1::__function_type_info</code> (CXXABI_1.3) [CXXABI]
<code>vtable</code> for <code>__cxxabiv1::__function_type_info</code> (CXXABI_1.3) [CXXABI]

9.1.11 Class `__cxxabiv1::__si_class_type_info`

9.1.11.1 Class data for `__cxxabiv1::__si_class_type_info`

The virtual table for the `__cxxabiv1::__si_class_type_info` class is described by Table 9-34

Table 9-34 Primary vtable for `__cxxabiv1::__si_class_type_info`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeinfo</code> for <code>__cxxabiv1::__si_class_type_info</code>
<code>vfunc[0]:</code>	<code>__cxxabiv1::__si_class_type_info::~__si_class_type_info()</code>
<code>vfunc[1]:</code>	<code>__cxxabiv1::__si_class_type_info::~__si_class_type_info()</code>
<code>vfunc[2]:</code>	<code>type_info::__is_pointer_p()</code> const
<code>vfunc[3]:</code>	<code>type_info::__is_function_p()</code> const
<code>vfunc[4]:</code>	<code>__cxxabiv1::__class_type_info::__do_catch</code> (<code>type_info</code> const*, void**, unsigned int) const
<code>vfunc[5]:</code>	<code>__cxxabiv1::__class_type_info::__do_upcast</code> (<code>__cxxabiv1::__class_type_info</code> const*, void**) const
<code>vfunc[6]:</code>	<code>__cxxabiv1::__si_class_type_info::__do_upcast</code> (<code>__cxxabiv1::__class_type_info</code> const*, void const*, <code>__cxxabiv1::__class_type_info::__upc</code>

	ast_result&) const
--	--------------------

The Run Time Type Information for the `__cxxabiv1::__si_class_type_info` class is described by Table 9-35

Table 9-35 typeinfo for `__cxxabiv1::__si_class_type_info`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>__cxxabiv1::__si_class_type_info</code>

9.1.11.2 Interfaces for Class `__cxxabiv1::__si_class_type_info`

An LSB conforming implementation shall provide the generic methods for Class `__cxxabiv1::__si_class_type_info` specified in Table 9-36, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-36 libstdcxx - Class `__cxxabiv1::__si_class_type_info` Function Interfaces

<code>__cxxabiv1::__si_class_type_info::~__si_class_type_info()(CXXABI_1.3)</code> [CXXABI]
<code>__cxxabiv1::__si_class_type_info::~__si_class_type_info()(CXXABI_1.3)</code> [CXXABI]
<code>__cxxabiv1::__si_class_type_info::~__si_class_type_info()(CXXABI_1.3)</code> [CXXABI]
<code>__cxxabiv1::__si_class_type_info::__do_upcast(__cxxabiv1::__class_type_info const*, void const*, __cxxabiv1::__class_type_info::__upcast_result&) const(CXXABI_1.3)</code> [CXXABI]

An LSB conforming implementation shall provide the generic data interfaces for Class `__cxxabiv1::__si_class_type_info` specified in Table 9-37, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-37 libstdcxx - Class `__cxxabiv1::__si_class_type_info` Data Interfaces

typeinfo for <code>__cxxabiv1::__si_class_type_info(CXXABI_1.3)</code> [CXXABI]
typeinfo name for <code>__cxxabiv1::__si_class_type_info(CXXABI_1.3)</code> [CXXABI]
vtable for <code>__cxxabiv1::__si_class_type_info(CXXABI_1.3)</code> [CXXABI]

9.1.12 Class `__cxxabiv1::__vmi_class_type_info`

9.1.12.1 Class data for `__cxxabiv1::__vmi_class_type_info`

The virtual table for the `__cxxabiv1::__vmi_class_type_info` class is described by Table 9-38

Table 9-38 Primary vtable for `__cxxabiv1::__vmi_class_type_info`

Base Offset	0
Virtual Base Offset	0

RTTI	typeinfo for __cxxabiv1::__vmi_class_type_info
vfunc[0]:	__cxxabiv1::__vmi_class_type_info::~~ __vmi_class_type_info()
vfunc[1]:	__cxxabiv1::__vmi_class_type_info::~~ __vmi_class_type_info()
vfunc[2]:	type_info::__is_pointer_p() const
vfunc[3]:	type_info::__is_function_p() const
vfunc[4]:	__cxxabiv1::__class_type_info::__do_ catch(type_info const*, void**, unsigned int) const
vfunc[5]:	__cxxabiv1::__class_type_info::__do_ upcast(__cxxabiv1::__class_type_info const*, void**) const
vfunc[6]:	__cxxabiv1::__vmi_class_type_info::__ do_upcast(__cxxabiv1::__class_type _info const*, void const*, __cxxabiv1::__class_type_info::__upc ast_result&) const

The Run Time Type Information for the __cxxabiv1::__vmi_class_type_info class is described by Table 9-39

Table 9-39 typeinfo for __cxxabiv1::__vmi_class_type_info

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeinfo name for __cxxabiv1::__vmi_class_type_info

9.1.12.2 Interfaces for Class __cxxabiv1::__vmi_class_type_info

An LSB conforming implementation shall provide the generic methods for Class __cxxabiv1::__vmi_class_type_info specified in Table 9-40, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-40 libstdc++ - Class __cxxabiv1::__vmi_class_type_info Function Interfaces

__cxxabiv1::__vmi_class_type_info::~~ __vmi_class_type_info()(CXXABI_1.3) [CXXABI]
__cxxabiv1::__vmi_class_type_info::~~ __vmi_class_type_info()(CXXABI_1.3) [CXXABI]
__cxxabiv1::__vmi_class_type_info::~~ __vmi_class_type_info()(CXXABI_1.3) [CXXABI]
__cxxabiv1::__vmi_class_type_info::__do_upcast(__cxxabiv1::__class_type_in fo const*, void const*, __cxxabiv1::__class_type_info::__upcast_result&) const(CXXABI_1.3) [CXXABI]

An LSB conforming implementation shall provide the generic data interfaces for Class `__cxxabiv1::__vmi_class_type_info` specified in Table 9-41, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-41 libstdcxx - Class `__cxxabiv1::__vmi_class_type_info` Data Interfaces

typeinfo for <code>__cxxabiv1::__vmi_class_type_info(CXXABI_1.3)</code> [CXXABI]
typeinfo name for <code>__cxxabiv1::__vmi_class_type_info(CXXABI_1.3)</code> [CXXABI]
vtable for <code>__cxxabiv1::__vmi_class_type_info(CXXABI_1.3)</code> [CXXABI]

9.1.13 Class `__cxxabiv1::__fundamental_type_info`

9.1.13.1 Class data for `__cxxabiv1::__fundamental_type_info`

The virtual table for the `__cxxabiv1::__fundamental_type_info` class is described by Table 9-42

Table 9-42 Primary vtable for `__cxxabiv1::__fundamental_type_info`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>__cxxabiv1::__fundamental_type_info</code>
vfunc[0]:	<code>__cxxabiv1::__fundamental_type_info::~~__fundamental_type_info()</code>
vfunc[1]:	<code>__cxxabiv1::__fundamental_type_info::~~__fundamental_type_info()</code>
vfunc[2]:	<code>type_info::__is_pointer_p() const</code>
vfunc[3]:	<code>type_info::__is_function_p() const</code>
vfunc[4]:	<code>type_info::__do_catch(type_info const*, void**, unsigned int) const</code>
vfunc[5]:	<code>type_info::__do_upcast(__cxxabiv1::__class_type_info const*, void**) const</code>

The Run Time Type Information for the `__cxxabiv1::__fundamental_type_info` class is described by Table 9-43

Table 9-43 typeinfo for `__cxxabiv1::__fundamental_type_info`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>__cxxabiv1::__fundamental_type_info</code>

9.1.13.2 Interfaces for Class `__cxxabiv1::__fundamental_type_info`

An LSB conforming implementation shall provide the generic methods for Class `__cxxabiv1::__fundamental_type_info` specified in Table 9-44, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-44 libstdc++ - Class `__cxxabiv1::__fundamental_type_info` Function Interfaces

<code>__cxxabiv1::__fundamental_type_info::~__fundamental_type_info()(CXXABI_1.3) [CXXABI]</code>
<code>__cxxabiv1::__fundamental_type_info::~__fundamental_type_info()(CXXABI_1.3) [CXXABI]</code>
<code>__cxxabiv1::__fundamental_type_info::~__fundamental_type_info()(CXXABI_1.3) [CXXABI]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `__cxxabiv1::__fundamental_type_info` specified in Table 9-45, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-45 libstdc++ - Class `__cxxabiv1::__fundamental_type_info` Data Interfaces

<code>typeinfo for __cxxabiv1::__fundamental_type_info(CXXABI_1.3) [CXXABI]</code>
<code>typeinfo name for __cxxabiv1::__fundamental_type_info(CXXABI_1.3) [CXXABI]</code>
<code>vtable for __cxxabiv1::__fundamental_type_info(CXXABI_1.3) [CXXABI]</code>

9.1.14 Class `__cxxabiv1::__pointer_to_member_type_info`

9.1.14.1 Class data for `__cxxabiv1::__pointer_to_member_type_info`

The virtual table for the `__cxxabiv1::__pointer_to_member_type_info` class is described by Table 9-46

Table 9-46 Primary vtable for `__cxxabiv1::__pointer_to_member_type_info`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeinfo for __cxxabiv1::__pointer_to_member_type_info</code>
<code>vfunc[0]:</code>	<code>__cxxabiv1::__pointer_to_member_type_info::~__pointer_to_member_type_info()</code>
<code>vfunc[1]:</code>	<code>__cxxabiv1::__pointer_to_member_type_info::~__pointer_to_member_type_info()</code>
<code>vfunc[2]:</code>	<code>type_info::__is_pointer_p() const</code>
<code>vfunc[3]:</code>	<code>type_info::__is_function_p() const</code>

vfunc[4]:	<code>__cxxabiv1::__pbase_type_info::__do_catch(type_info const*, void**, unsigned int) const</code>
vfunc[5]:	<code>type_info::__do_upcast(__cxxabiv1::__class_type_info const*, void**) const</code>
vfunc[6]:	<code>__cxxabiv1::__pointer_to_member_type_info::__pointer_catch(__cxxabiv1::__pbase_type_info const*, void**, unsigned int) const</code>

The Run Time Type Information for the `__cxxabiv1::__pointer_to_member_type_info` class is described by Table 9-47

Table 9-47 typeinfo for `__cxxabiv1::__pointer_to_member_type_info`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>__cxxabiv1::__pointer_to_member_type_info</code>

9.1.14.2 Interfaces for Class

`__cxxabiv1::__pointer_to_member_type_info`

An LSB conforming implementation shall provide the generic methods for Class `__cxxabiv1::__pointer_to_member_type_info` specified in Table 9-48, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-48 libstdc++ - Class `__cxxabiv1::__pointer_to_member_type_info` Function Interfaces

<code>__cxxabiv1::__pointer_to_member_type_info::~__pointer_to_member_type_info()(CXXABI_1.3) [CXXABI]</code>
<code>__cxxabiv1::__pointer_to_member_type_info::~__pointer_to_member_type_info()(CXXABI_1.3) [CXXABI]</code>
<code>__cxxabiv1::__pointer_to_member_type_info::~__pointer_to_member_type_info()(CXXABI_1.3) [CXXABI]</code>
<code>__cxxabiv1::__pointer_to_member_type_info::__pointer_catch(__cxxabiv1::__pbase_type_info const*, void**, unsigned int) const(CXXABI_1.3) [CXXABI]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `__cxxabiv1::__pointer_to_member_type_info` specified in Table 9-49, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-49 libstdc++ - Class `__cxxabiv1::__pointer_to_member_type_info` Data Interfaces

typeinfo for <code>__cxxabiv1::__pointer_to_member_type_info(CXXABI_1.3)</code> [CXXABI]
typeinfo name for <code>__cxxabiv1::__pointer_to_member_type_info(CXXABI_1.3)</code>

[CXXABI]
vtable for __cxxabiv1::__pointer_to_member_type_info(CXXABI_1.3) [CXXABI]

9.1.15 Class `__gnu_cxx::stdio_filebuf<char, char_traits<char>>`

9.1.15.1 Class data for `__gnu_cxx::stdio_filebuf<char, char_traits<char>>`

The virtual table for the `__gnu_cxx::stdio_filebuf<char, std::char_traits<char>>` class is described by Table 9-50

Table 9-50 Primary vtable for `__gnu_cxx::stdio_sync_filebuf<char, char_traits<char>>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>__gnu_cxx::stdio_sync_filebuf<char, char_traits<char>></code>
vfunc[0]:	Unspecified
vfunc[1]:	Unspecified
vfunc[2]:	<code>basic_streambuf<char, char_traits<char>>::imbue(locale const&)</code>
vfunc[3]:	See The Architecture Specific Specification
vfunc[4]:	Unspecified
vfunc[5]:	Unspecified
vfunc[6]:	Unspecified
vfunc[7]:	<code>basic_streambuf<char, char_traits<char>>::showmanyc()</code>
vfunc[8]:	Unspecified
vfunc[9]:	Unspecified
vfunc[10]:	Unspecified
vfunc[11]:	Unspecified
vfunc[12]:	Unspecified
vfunc[13]:	Unspecified

9.1.15.2 Interfaces for Class `__gnu_cxx::stdio_filebuf<char, char_traits<char>>`

No external methods are defined for `libstdc++` - Class `__gnu_cxx::stdio_filebuf<char, std::char_traits<char>>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for Class `__gnu_cxx::stdio_filebuf<char, std::char_traits<char> >` specified in Table 9-51, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-51 libstdc++ - Class `__gnu_cxx::stdio_filebuf<char, char_traits<char> >` Data Interfaces

typeinfo for <code>__gnu_cxx::stdio_filebuf<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>__gnu_cxx::stdio_filebuf<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]

9.1.16 Class `__gnu_cxx::stdio_filebuf<wchar_t, char_traits<wchar_t> >`

9.1.16.1 Class data for `__gnu_cxx::stdio_filebuf<wchar_t, char_traits<wchar_t> >`

The virtual table for the `__gnu_cxx::stdio_filebuf<wchar_t, std::char_traits<wchar_t> >` class is described by Table 9-52

Table 9-52 Primary vtable for `__gnu_cxx::stdio_sync_filebuf<wchar_t, char_traits<wchar_t> >`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>__gnu_cxx::stdio_sync_filebuf<wchar_t, char_traits<wchar_t> ></code>
vfunc[0]:	Unspecified
vfunc[1]:	Unspecified
vfunc[2]:	<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::imbue(locale const&)</code>
vfunc[3]:	See The Architecture Specific Specification
vfunc[4]:	Unspecified
vfunc[5]:	Unspecified
vfunc[6]:	Unspecified
vfunc[7]:	<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::showmanyc()</code>
vfunc[8]:	Unspecified
vfunc[9]:	Unspecified
vfunc[10]:	Unspecified
vfunc[11]:	Unspecified

vfunc[12]:	Unspecified
vfunc[13]:	Unspecified

9.1.16.2 Interfaces for Class `__gnu_cxx::stdio_filebuf<wchar_t, char_traits<wchar_t>>`

No external methods are defined for `libstdcxx` - Class `__gnu_cxx::stdio_filebuf<wchar_t, std::char_traits<wchar_t>>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for Class `__gnu_cxx::stdio_filebuf<wchar_t, std::char_traits<wchar_t>>` specified in Table 9-53, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-53 `libstdcxx` - Class `__gnu_cxx::stdio_filebuf<wchar_t, char_traits<wchar_t>>` Data Interfaces

<code>typeid for __gnu_cxx::stdio_filebuf<wchar_t, char_traits<wchar_t>></code> <code>>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeid name for __gnu_cxx::stdio_filebuf<wchar_t, char_traits<wchar_t>></code> <code>>(GLIBCXX_3.4) [CXXABI]</code>

9.1.17 Class `__gnu_cxx::__pool_alloc_base`

9.1.17.1 Interfaces for Class `__gnu_cxx::__pool_alloc_base`

An LSB conforming implementation shall provide the generic methods for Class `__gnu_cxx::__pool_alloc_base` specified in Table 9-54, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-54 `libstdcxx` - Class `__gnu_cxx::__pool_alloc_base` Function Interfaces

<code>__gnu_cxx::__pool_alloc_base::M_get_mutex()(GLIBCXX_3.4.2) [LSB]</code>

9.1.18 Class `__gnu_cxx::stdio_sync_filebuf<char, char_traits<char>>`

9.1.18.1 Interfaces for Class `__gnu_cxx::stdio_sync_filebuf<char, char_traits<char>>`

An LSB conforming implementation shall provide the generic methods for Class `__gnu_cxx::stdio_sync_filebuf<char, std::char_traits<char>>` specified in Table 9-55, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-55 `libstdcxx` - Class `__gnu_cxx::stdio_sync_filebuf<char, char_traits<char>>` Function Interfaces

<code>__gnu_cxx::stdio_sync_filebuf<char, char_traits<char>></code> <code>>::file()(GLIBCXX_3.4.2) [LSB]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `__gnu_cxx::stdio_sync_filebuf<char, std::char_traits<char>>` specified in Table 9-56, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-56 libstdcxx - Class `__gnu_cxx::stdio_sync_filebuf<char, char_traits<char>>` Data Interfaces

typeinfo for <code>__gnu_cxx::stdio_sync_filebuf<char, char_traits<char>></code> >(GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>__gnu_cxx::stdio_sync_filebuf<char, char_traits<char>></code> >(GLIBCXX_3.4) [CXXABI]
vtable for <code>__gnu_cxx::stdio_sync_filebuf<char, char_traits<char>></code> >(GLIBCXX_3.4) [CXXABI]

9.1.19 Class `__gnu_cxx::stdio_sync_filebuf<wchar_t, char_traits<wchar_t>>`

9.1.19.1 Interfaces for Class

`__gnu_cxx::stdio_sync_filebuf<wchar_t, char_traits<wchar_t>>`

An LSB conforming implementation shall provide the generic methods for Class `__gnu_cxx::stdio_sync_filebuf<wchar_t, std::char_traits<wchar_t>>` specified in Table 9-57, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-57 libstdcxx - Class `__gnu_cxx::stdio_sync_filebuf<wchar_t, char_traits<wchar_t>>` Function Interfaces

<code>__gnu_cxx::stdio_sync_filebuf<wchar_t, char_traits<wchar_t>></code> <code>::file()(GLIBCXX_3.4.2) [LSB]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `__gnu_cxx::stdio_sync_filebuf<wchar_t, std::char_traits<wchar_t>>` specified in Table 9-58, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-58 libstdcxx - Class `__gnu_cxx::stdio_sync_filebuf<wchar_t, char_traits<wchar_t>>` Data Interfaces

typeinfo for <code>__gnu_cxx::stdio_sync_filebuf<wchar_t, char_traits<wchar_t>></code> >(GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>__gnu_cxx::stdio_sync_filebuf<wchar_t, char_traits<wchar_t>></code> >(GLIBCXX_3.4) [CXXABI]
vtable for <code>__gnu_cxx::stdio_sync_filebuf<wchar_t, char_traits<wchar_t>></code> >(GLIBCXX_3.4) [CXXABI]

9.1.20 Class exception

9.1.20.1 Class data for exception

The virtual table for the `std::exception` class is described by Table 9-59

Table 9-59 Primary vtable for exception

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for exception

vfunc[0]:	exception::~~exception()
vfunc[1]:	exception::~~exception()
vfunc[2]:	exception::what() const

The Run Time Type Information for the std::exception class is described by Table 9-60

Table 9-60 typeid for exception

Base Vtable	vtable for __cxxabiv1::__class_type_info
Name	typeid name for exception

9.1.20.2 Interfaces for Class exception

An LSB conforming implementation shall provide the generic methods for Class std::exception specified in Table 9-61, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-61 libstdc++ - Class exception Function Interfaces

exception::what() const(GLIBCXX_3.4) [ISOCXX]
exception::~~exception()(GLIBCXX_3.4) [ISOCXX]
exception::~~exception()(GLIBCXX_3.4) [ISOCXX]
exception::~~exception()(GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class std::exception specified in Table 9-62, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-62 libstdc++ - Class exception Data Interfaces

typeid for exception(GLIBCXX_3.4) [CXXABI]
typeid name for exception(GLIBCXX_3.4) [CXXABI]
vtable for exception(GLIBCXX_3.4) [CXXABI]

9.1.21 Class bad_typeid

9.1.21.1 Class data for bad_typeid

The virtual table for the std::bad_typeid class is described by Table 9-63

Table 9-63 Primary vtable for bad_typeid

Base Offset	0
Virtual Base Offset	0
RTTI	typeid for bad_typeid
vfunc[0]:	bad_typeid::~~bad_typeid()
vfunc[1]:	bad_typeid::~~bad_typeid()

vfunc[2]:	exception::what() const
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The Run Time Type Information for the `std::bad_typeid` class is described by Table 9-64

Table 9-64 typeid for bad_typeid

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeid name for bad_typeid

9.1.21.2 Interfaces for Class bad_typeid

An LSB conforming implementation shall provide the generic methods for Class `std::bad_typeid` specified in Table 9-65, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-65 libstdc++ - Class bad_typeid Function Interfaces

<code>bad_typeid::~bad_typeid()</code> (GLIBCXX_3.4) [ISOCXX]
<code>bad_typeid::~bad_typeid()</code> (GLIBCXX_3.4) [ISOCXX]
<code>bad_typeid::~bad_typeid()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::bad_typeid` specified in Table 9-66, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-66 libstdc++ - Class bad_typeid Data Interfaces

typeid for bad_typeid (GLIBCXX_3.4) [CXXABI]
typeid name for bad_typeid (GLIBCXX_3.4) [CXXABI]
vtable for bad_typeid (GLIBCXX_3.4) [CXXABI]

9.1.22 Class logic_error

9.1.22.1 Class data for logic_error

The virtual table for the `std::logic_error` class is described by Table 9-67

Table 9-67 Primary vtable for logic_error

Base Offset	0
Virtual Base Offset	0
RTTI	typeid for logic_error
vfunc[0]:	<code>logic_error::~logic_error()</code>
vfunc[1]:	<code>logic_error::~logic_error()</code>
vfunc[2]:	<code>logic_error::what() const</code>

The Run Time Type Information for the `std::logic_error` class is described by Table 9-68

Table 9-68 typeid for logic_error

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeid name for logic_error

9.1.22.2 Interfaces for Class logic_error

An LSB conforming implementation shall provide the generic methods for Class `std::logic_error` specified in Table 9-69, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-69 libstdc++ - Class logic_error Function Interfaces

<code>logic_error::what() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>logic_error::logic_error(basic_string<char, char_traits<char>, allocator<char>> const&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>logic_error::logic_error(basic_string<char, char_traits<char>, allocator<char>> const&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>logic_error::~~logic_error()</code> (GLIBCXX_3.4) [ISOCXX]
<code>logic_error::~~logic_error()</code> (GLIBCXX_3.4) [ISOCXX]
<code>logic_error::~~logic_error()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::logic_error` specified in Table 9-70, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-70 libstdc++ - Class logic_error Data Interfaces

typeid for <code>logic_error</code> (GLIBCXX_3.4) [CXXABI]
typeid name for <code>logic_error</code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>logic_error</code> (GLIBCXX_3.4) [CXXABI]

9.1.23 Class range_error**9.1.23.1 Class data for range_error**

The virtual table for the `std::range_error` class is described by Table 9-71

Table 9-71 Primary vtable for range_error

Base Offset	0
Virtual Base Offset	0
RTTI	typeid for <code>range_error</code>
<code>vfunc[0]:</code>	<code>range_error::~~range_error()</code>
<code>vfunc[1]:</code>	<code>range_error::~~range_error()</code>
<code>vfunc[2]:</code>	<code>runtime_error::what() const</code>

The Run Time Type Information for the `std::range_error` class is described by Table 9-72

Table 9-72 typeid for range_error

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeid name for <code>range_error</code>

9.1.23.2 Interfaces for Class `range_error`

An LSB conforming implementation shall provide the generic methods for Class `std::range_error` specified in Table 9-73, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-73 libstdc++ - Class `range_error` Function Interfaces

<code>range_error::range_error(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>range_error::range_error(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>range_error::~range_error()(GLIBCXX_3.4) [ISOCXX]</code>
<code>range_error::~range_error()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::range_error` specified in Table 9-74, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-74 libstdc++ - Class `range_error` Data Interfaces

typeid for <code>range_error</code> (GLIBCXX_3.4) [CXXABI]
typeid name for <code>range_error</code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>range_error</code> (GLIBCXX_3.4) [CXXABI]

9.1.24 Class `domain_error`

9.1.24.1 Class data for `domain_error`

The virtual table for the `std::domain_error` class is described by Table 9-75

Table 9-75 Primary vtable for `domain_error`

Base Offset	0
Virtual Base Offset	0
RTTI	typeid for <code>domain_error</code>
<code>vfunc[0]:</code>	<code>domain_error::~domain_error()</code>
<code>vfunc[1]:</code>	<code>domain_error::~domain_error()</code>
<code>vfunc[2]:</code>	<code>logic_error::what() const</code>

The Run Time Type Information for the `std::domain_error` class is described by Table 9-76

Table 9-76 typeid for domain_error

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeid name for domain_error

9.1.24.2 Interfaces for Class domain_error

An LSB conforming implementation shall provide the generic methods for Class `std::domain_error` specified in Table 9-77, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-77 libstdc++ - Class domain_error Function Interfaces

<code>domain_error::domain_error(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>domain_error::domain_error(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>domain_error::~domain_error()(GLIBCXX_3.4) [ISOCXX]</code>
<code>domain_error::~domain_error()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::domain_error` specified in Table 9-78, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-78 libstdc++ - Class domain_error Data Interfaces

typeid for domain_error(GLIBCXX_3.4) [CXXABI]
typeid name for domain_error(GLIBCXX_3.4) [CXXABI]
vtable for domain_error(GLIBCXX_3.4) [CXXABI]

9.1.25 Class length_error**9.1.25.1 Class data for length_error**

The virtual table for the `std::length_error` class is described by Table 9-79

Table 9-79 Primary vtable for length_error

Base Offset	0
Virtual Base Offset	0
RTTI	typeid for length_error
<code>vfunc[0]:</code>	<code>length_error::~length_error()</code>
<code>vfunc[1]:</code>	<code>length_error::~length_error()</code>
<code>vfunc[2]:</code>	<code>length_error::what() const</code>

The Run Time Type Information for the `std::length_error` class is described by Table 9-80

Table 9-80 typeid for length_error

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeid name for length_error

9.1.25.2 Interfaces for Class length_error

An LSB conforming implementation shall provide the generic methods for Class `std::length_error` specified in Table 9-81, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-81 libstdc++ - Class length_error Function Interfaces

<code>length_error::length_error(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>length_error::length_error(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>length_error::~length_error()(GLIBCXX_3.4) [ISOCXX]</code>
<code>length_error::~length_error()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::length_error` specified in Table 9-82, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-82 libstdc++ - Class length_error Data Interfaces

typeid for length_error(GLIBCXX_3.4) [CXXABI]
typeid name for length_error(GLIBCXX_3.4) [CXXABI]
vtable for length_error(GLIBCXX_3.4) [CXXABI]

9.1.26 Class out_of_range**9.1.26.1 Class data for out_of_range**

The virtual table for the `std::out_of_range` class is described by Table 9-83

Table 9-83 Primary vtable for out_of_range

Base Offset	0
Virtual Base Offset	0
RTTI	typeid for out_of_range
<code>vfunc[0]:</code>	<code>out_of_range::~out_of_range()</code>
<code>vfunc[1]:</code>	<code>out_of_range::~out_of_range()</code>
<code>vfunc[2]:</code>	<code>logic_error::what() const</code>

The Run Time Type Information for the `std::out_of_range` class is described by Table 9-84

Table 9-84 typeid for out_of_range

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeid name for out_of_range

9.1.26.2 Interfaces for Class out_of_range

An LSB conforming implementation shall provide the generic methods for Class `std::out_of_range` specified in Table 9-85, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-85 libstdc++ - Class out_of_range Function Interfaces

<code>out_of_range::out_of_range(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>out_of_range::out_of_range(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>out_of_range::~~out_of_range()(GLIBCXX_3.4) [ISOCXX]</code>
<code>out_of_range::~~out_of_range()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::out_of_range` specified in Table 9-86, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-86 libstdc++ - Class out_of_range Data Interfaces

typeid for out_of_range(GLIBCXX_3.4) [CXXABI]
typeid name for out_of_range(GLIBCXX_3.4) [CXXABI]
vtable for out_of_range(GLIBCXX_3.4) [CXXABI]

9.1.27 Class bad_exception**9.1.27.1 Class data for bad_exception**

The virtual table for the `std::bad_exception` class is described by Table 9-87

Table 9-87 Primary vtable for bad_exception

Base Offset	0
Virtual Base Offset	0
RTTI	typeid for bad_exception
<code>vfunc[0]:</code>	<code>bad_exception::~~bad_exception()</code>
<code>vfunc[1]:</code>	<code>bad_exception::~~bad_exception()</code>
<code>vfunc[2]:</code>	<code>exception::what() const</code>

The Run Time Type Information for the `std::bad_exception` class is described by Table 9-88

Table 9-88 typeinfo for bad_exception

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeinfo name for bad_exception

9.1.27.2 Interfaces for Class bad_exception

An LSB conforming implementation shall provide the generic methods for Class `std::bad_exception` specified in Table 9-89, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-89 libstdcxx - Class bad_exception Function Interfaces

<code>bad_exception::~bad_exception()(GLIBCXX_3.4) [ISOCXX]</code>
<code>bad_exception::~bad_exception()(GLIBCXX_3.4) [ISOCXX]</code>
<code>bad_exception::~bad_exception()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::bad_exception` specified in Table 9-90, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-90 libstdcxx - Class bad_exception Data Interfaces

typeinfo for bad_exception(GLIBCXX_3.4) [CXXABI]
typeinfo name for bad_exception(GLIBCXX_3.4) [CXXABI]
vtable for bad_exception(GLIBCXX_3.4) [CXXABI]

9.1.28 Class runtime_error**9.1.28.1 Class data for runtime_error**

The virtual table for the `std::runtime_error` class is described by Table 9-91

Table 9-91 Primary vtable for runtime_error

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for runtime_error
<code>vfunc[0]:</code>	<code>runtime_error::~runtime_error()</code>
<code>vfunc[1]:</code>	<code>runtime_error::~runtime_error()</code>
<code>vfunc[2]:</code>	<code>runtime_error::what() const</code>

The Run Time Type Information for the `std::runtime_error` class is described by Table 9-92

Table 9-92 typeinfo for runtime_error

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeinfo name for runtime_error

9.1.28.2 Interfaces for Class `runtime_error`

An LSB conforming implementation shall provide the generic methods for Class `std::runtime_error` specified in Table 9-93, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-93 `libstdcxx` - Class `runtime_error` Function Interfaces

<code>runtime_error::what() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>runtime_error::runtime_error(basic_string<char, char_traits<char>, allocator<char> > const&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>runtime_error::runtime_error(basic_string<char, char_traits<char>, allocator<char> > const&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>runtime_error::~~runtime_error()</code> (GLIBCXX_3.4) [ISOCXX]
<code>runtime_error::~~runtime_error()</code> (GLIBCXX_3.4) [ISOCXX]
<code>runtime_error::~~runtime_error()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::runtime_error` specified in Table 9-94, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-94 `libstdcxx` - Class `runtime_error` Data Interfaces

<code>typeid for runtime_error</code> (GLIBCXX_3.4) [CXXABI]
<code>typeid name for runtime_error</code> (GLIBCXX_3.4) [CXXABI]
<code>vtable for runtime_error</code> (GLIBCXX_3.4) [CXXABI]

9.1.29 Class `overflow_error`

9.1.29.1 Class data for `overflow_error`

The virtual table for the `std::overflow_error` class is described by Table 9-95

Table 9-95 Primary vtable for `overflow_error`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeid for overflow_error</code>
<code>vfunc[0]:</code>	<code>overflow_error::~~overflow_error()</code>
<code>vfunc[1]:</code>	<code>overflow_error::~~overflow_error()</code>
<code>vfunc[2]:</code>	<code>runtime_error::what() const</code>

The Run Time Type Information for the `std::overflow_error` class is described by Table 9-96

Table 9-96 `typeid` for `overflow_error`

Base Vtable	<code>vtable for __cxxabiv1::__si_class_type_info</code>
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Name	typeinfo name for overflow_error
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9.1.29.2 Interfaces for Class overflow_error

An LSB conforming implementation shall provide the generic methods for Class `std::overflow_error` specified in Table 9-97, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-97 libstdcxx - Class overflow_error Function Interfaces

<code>overflow_error::overflow_error(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>overflow_error::overflow_error(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>overflow_error::~~overflow_error()(GLIBCXX_3.4) [ISOCXX]</code>
<code>overflow_error::~~overflow_error()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::overflow_error` specified in Table 9-98, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-98 libstdcxx - Class overflow_error Data Interfaces

<code>typeinfo for overflow_error(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for overflow_error(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for overflow_error(GLIBCXX_3.4) [CXXABI]</code>

9.1.30 Class underflow_error

9.1.30.1 Class data for underflow_error

The virtual table for the `std::underflow_error` class is described by Table 9-99

Table 9-99 Primary vtable for underflow_error

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeinfo for underflow_error</code>
<code>vfunc[0]:</code>	<code>underflow_error::~~underflow_error()</code>
<code>vfunc[1]:</code>	<code>underflow_error::~~underflow_error()</code>
<code>vfunc[2]:</code>	<code>runtime_error::what() const</code>

The Run Time Type Information for the `std::underflow_error` class is described by Table 9-100

Table 9-100 typeinfo for underflow_error

Base Vtable	<code>vtable for __cxxabiv1::__si_class_type_info</code>
Name	<code>typeinfo name for underflow_error</code>

9.1.30.2 Interfaces for Class `underflow_error`

An LSB conforming implementation shall provide the generic methods for Class `std::underflow_error` specified in Table 9-101, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-101 `libstdcxx` - Class `underflow_error` Function Interfaces

<code>underflow_error::underflow_error(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>underflow_error::underflow_error(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>underflow_error::~~underflow_error()(GLIBCXX_3.4) [ISOCXX]</code>
<code>underflow_error::~~underflow_error()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::underflow_error` specified in Table 9-102, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-102 `libstdcxx` - Class `underflow_error` Data Interfaces

<code>typeinfo for underflow_error(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for underflow_error(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for underflow_error(GLIBCXX_3.4) [CXXABI]</code>

9.1.31 Class `invalid_argument`

9.1.31.1 Class data for `invalid_argument`

The virtual table for the `std::invalid_argument` class is described by Table 9-103

Table 9-103 Primary vtable for `invalid_argument`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeinfo for invalid_argument</code>
<code>vfunc[0]:</code>	<code>invalid_argument::~~invalid_argument()</code>
<code>vfunc[1]:</code>	<code>invalid_argument::~~invalid_argument()</code>
<code>vfunc[2]:</code>	<code>logic_error::what() const</code>

The Run Time Type Information for the `std::invalid_argument` class is described by Table 9-104

Table 9-104 `typeinfo` for `invalid_argument`

Base Vtable	<code>vtable for __cxxabiv1::__si_class_type_info</code>
Name	<code>typeinfo name for invalid_argument</code>

9.1.31.2 Interfaces for Class `invalid_argument`

An LSB conforming implementation shall provide the generic methods for Class `std::invalid_argument` specified in Table 9-105, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-105 `libstdcxx` - Class `invalid_argument` Function Interfaces

<code>invalid_argument::invalid_argument(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>invalid_argument::invalid_argument(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>invalid_argument::~~invalid_argument()(GLIBCXX_3.4) [ISOCXX]</code>
<code>invalid_argument::~~invalid_argument()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::invalid_argument` specified in Table 9-106, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-106 `libstdcxx` - Class `invalid_argument` Data Interfaces

<code>typeinfo for invalid_argument(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for invalid_argument(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for invalid_argument(GLIBCXX_3.4) [CXXABI]</code>

9.1.32 Class `bad_cast`

9.1.32.1 Class data for `bad_cast`

The virtual table for the `std::bad_cast` class is described by Table 9-107

Table 9-107 Primary vtable for `bad_cast`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeinfo for bad_cast</code>
<code>vfunc[0]:</code>	<code>bad_cast::~~bad_cast()</code>
<code>vfunc[1]:</code>	<code>bad_cast::~~bad_cast()</code>
<code>vfunc[2]:</code>	<code>exception::what() const</code>

The Run Time Type Information for the `std::bad_cast` class is described by Table 9-108

Table 9-108 `typeinfo` for `bad_cast`

Base Vtable	<code>vtable for __cxxabiv1::__si_class_type_info</code>
Name	<code>typeinfo name for bad_cast</code>

9.1.32.2 Interfaces for Class `bad_cast`

An LSB conforming implementation shall provide the generic methods for Class `std::bad_cast` specified in Table 9-109, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-109 `libstdcxx` - Class `bad_cast` Function Interfaces

<code>bad_cast::~bad_cast()(GLIBCXX_3.4) [ISOCXX]</code>
<code>bad_cast::~bad_cast()(GLIBCXX_3.4) [ISOCXX]</code>
<code>bad_cast::~bad_cast()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::bad_cast` specified in Table 9-110, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-110 `libstdcxx` - Class `bad_cast` Data Interfaces

<code>typeinfo for bad_cast(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for bad_cast(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for bad_cast(GLIBCXX_3.4) [CXXABI]</code>

9.1.33 Class `bad_alloc`

9.1.33.1 Class data for `bad_alloc`

The virtual table for the `std::bad_alloc` class is described by Table 9-111

Table 9-111 Primary vtable for `bad_alloc`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeinfo for bad_alloc</code>
<code>vfunc[0]:</code>	<code>bad_alloc::~bad_alloc()</code>
<code>vfunc[1]:</code>	<code>bad_alloc::~bad_alloc()</code>
<code>vfunc[2]:</code>	<code>exception::what() const</code>

The Run Time Type Information for the `std::bad_alloc` class is described by Table 9-112

Table 9-112 `typeinfo` for `bad_alloc`

Base Vtable	<code>vtable for</code> <code>__cxxabiv1::__si_class_type_info</code>
Name	<code>typeinfo name for bad_alloc</code>

9.1.33.2 Interfaces for Class `bad_alloc`

An LSB conforming implementation shall provide the generic methods for Class `std::bad_alloc` specified in Table 9-113, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-113 libstdcxx - Class bad_alloc Function Interfaces

bad_alloc::~bad_alloc()(GLIBCXX_3.4) [ISOCXX]
bad_alloc::~bad_alloc()(GLIBCXX_3.4) [ISOCXX]
bad_alloc::~bad_alloc()(GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class std::bad_alloc specified in Table 9-114, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-114 libstdcxx - Class bad_alloc Data Interfaces

typeid for bad_alloc(GLIBCXX_3.4) [CXXABI]
typeid name for bad_alloc(GLIBCXX_3.4) [CXXABI]
vtable for bad_alloc(GLIBCXX_3.4) [CXXABI]

9.1.34 struct __numeric_limits_base

9.1.34.1 Interfaces for struct __numeric_limits_base

No external methods are defined for libstdcxx - struct __numeric_limits_base in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct __numeric_limits_base specified in Table 9-115, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-115 libstdcxx - struct __numeric_limits_base Data Interfaces

__numeric_limits_base::has_denorm(GLIBCXX_3.4) [ISOCXX]
__numeric_limits_base::is_bounded(GLIBCXX_3.4) [ISOCXX]
__numeric_limits_base::is_integer(GLIBCXX_3.4) [ISOCXX]
__numeric_limits_base::round_style(GLIBCXX_3.4) [ISOCXX]
__numeric_limits_base::has_infinity(GLIBCXX_3.4) [ISOCXX]
__numeric_limits_base::max_exponent(GLIBCXX_3.4) [ISOCXX]
__numeric_limits_base::min_exponent(GLIBCXX_3.4) [ISOCXX]
__numeric_limits_base::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]
__numeric_limits_base::is_specialized(GLIBCXX_3.4) [ISOCXX]
__numeric_limits_base::max_exponent10(GLIBCXX_3.4) [ISOCXX]
__numeric_limits_base::min_exponent10(GLIBCXX_3.4) [ISOCXX]
__numeric_limits_base::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]
__numeric_limits_base::tinyness_before(GLIBCXX_3.4) [ISOCXX]
__numeric_limits_base::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]
__numeric_limits_base::radix(GLIBCXX_3.4) [ISOCXX]

<code>__numeric_limits_base::traps(GLIBCXX_3.4)</code> [ISOCXX]
<code>__numeric_limits_base::digits(GLIBCXX_3.4)</code> [ISOCXX]
<code>__numeric_limits_base::digits10(GLIBCXX_3.4)</code> [ISOCXX]
<code>__numeric_limits_base::is_exact(GLIBCXX_3.4)</code> [ISOCXX]
<code>__numeric_limits_base::is_iec559(GLIBCXX_3.4)</code> [ISOCXX]
<code>__numeric_limits_base::is_modulo(GLIBCXX_3.4)</code> [ISOCXX]
<code>__numeric_limits_base::is_signed(GLIBCXX_3.4)</code> [ISOCXX]

9.1.35 struct `numeric_limits<long double>`

9.1.35.1 Interfaces for struct `numeric_limits<long double>`

No external methods are defined for `libstdcxx` - struct `numeric_limits<long double>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct `numeric_limits<long double>` specified in Table 9-116, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-116 `libstdcxx` - struct `numeric_limits<long double>` Data Interfaces

<code>numeric_limits<long double>::has_denorm(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::is_bounded(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::is_integer(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::round_style(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::has_infinity(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::max_exponent(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::min_exponent(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::has_quiet_NaN(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::is_specialized(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::max_exponent10(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::min_exponent10(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::has_denorm_loss(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::tinyness_before(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::has_signaling_NaN(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::radix(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::traps(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::digits(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::digits10(GLIBCXX_3.4)</code> [ISOCXX]
<code>numeric_limits<long double>::is_exact(GLIBCXX_3.4)</code> [ISOCXX]

<code>numeric_limits<long double>::is_iec559(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long double>::is_modulo(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long double>::is_signed(GLIBCXX_3.4) [ISOCXX]</code>

9.1.36 struct `numeric_limits<long long>`

9.1.36.1 Interfaces for struct `numeric_limits<long long>`

No external methods are defined for `libstdc++` - struct `numeric_limits<long long>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct `numeric_limits<long long>` specified in Table 9-117, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-117 `libstdc++` - struct `numeric_limits<long long>` Data Interfaces

<code>numeric_limits<long long>::has_denorm(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::is_bounded(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::is_integer(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::round_style(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::has_infinity(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::max_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::min_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::is_specialized(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::max_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::min_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::tinyness_before(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::radix(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::traps(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::digits(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::digits10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::is_exact(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::is_iec559(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::is_modulo(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long long>::is_signed(GLIBCXX_3.4) [ISOCXX]</code>

9.1.37 struct numeric_limits<unsigned long long>

9.1.37.1 Interfaces for struct numeric_limits<unsigned long long>

No external methods are defined for libstdcxx - struct numeric_limits<unsigned long long> in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct numeric_limits<unsigned long long> specified in Table 9-118, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-118 libstdcxx - struct numeric_limits<unsigned long long> Data Interfaces

numeric_limits<unsigned long long>::has_denorm(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::is_bounded(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::is_integer(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::round_style(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::has_infinity(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::max_exponent(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::min_exponent(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::is_specialized(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::max_exponent10(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::min_exponent10(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::tinyness_before(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::radix(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::traps(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::digits(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::digits10(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::is_exact(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned long long>::is_iec559(GLIBCXX_3.4) [ISOCXX]

<code>numeric_limits<unsigned long long>::is_modulo(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long long>::is_signed(GLIBCXX_3.4) [ISOCXX]</code>

9.1.38 struct `numeric_limits<float>`

9.1.38.1 Interfaces for struct `numeric_limits<float>`

No external methods are defined for `libstdc++` - struct `numeric_limits<float>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct `numeric_limits<float>` specified in Table 9-119, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-119 `libstdc++` - struct `numeric_limits<float>` Data Interfaces

<code>numeric_limits<float>::has_denorm(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::is_bounded(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::is_integer(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::round_style(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::has_infinity(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::max_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::min_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::is_specialized(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::max_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::min_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::tinyness_before(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::radix(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::traps(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::digits(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::digits10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::is_exact(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::is_iec559(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::is_modulo(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<float>::is_signed(GLIBCXX_3.4) [ISOCXX]</code>

9.1.39 struct numeric_limits<double>

9.1.39.1 Interfaces for struct numeric_limits<double>

No external methods are defined for libstdcxx - struct numeric_limits<double> in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct numeric_limits<double> specified in Table 9-120, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-120 libstdcxx - struct numeric_limits<double> Data Interfaces

numeric_limits<double>::has_denorm(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::is_bounded(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::is_integer(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::round_style(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::has_infinity(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::max_exponent(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::min_exponent(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::is_specialized(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::max_exponent10(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::min_exponent10(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::tinyness_before(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::radix(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::traps(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::digits(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::digits10(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::is_exact(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::is_iec559(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::is_modulo(GLIBCXX_3.4) [ISOCXX]
numeric_limits<double>::is_signed(GLIBCXX_3.4) [ISOCXX]

9.1.40 struct numeric_limits<short>

9.1.40.1 Interfaces for struct numeric_limits<short>

No external methods are defined for libstdcxx - struct numeric_limits<short> in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct `numeric_limits<short>` specified in Table 9-121, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-121 libstdcxx - struct `numeric_limits<short>` Data Interfaces

<code>numeric_limits<short>::has_denorm(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::is_bounded(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::is_integer(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::round_style(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::has_infinity(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::max_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::min_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::is_specialized(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::max_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::min_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::tinyness_before(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::radix(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::traps(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::digits(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::digits10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::is_exact(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::is_iec559(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::is_modulo(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<short>::is_signed(GLIBCXX_3.4) [ISOCXX]</code>

9.1.41 struct `numeric_limits<unsigned short>`

9.1.41.1 Interfaces for struct `numeric_limits<unsigned short>`

No external methods are defined for libstdcxx - struct `numeric_limits<unsigned short>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct `numeric_limits<unsigned short>` specified in Table 9-122, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-122 libstdcxx - struct `numeric_limits<unsigned short>` Data Interfaces

<code>numeric_limits<unsigned short>::has_denorm(GLIBCXX_3.4) [ISOCXX]</code>

<code>numeric_limits<unsigned short>::is_bounded(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::is_integer(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::round_style(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::has_infinity(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::max_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::min_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::is_specialized(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::max_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::min_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::tinyness_before(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::radix(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::traps(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::digits(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::digits10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::is_exact(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::is_iec559(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::is_modulo(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned short>::is_signed(GLIBCXX_3.4) [ISOCXX]</code>

9.1.42 struct `numeric_limits<int>`

9.1.42.1 Interfaces for struct `numeric_limits<int>`

No external methods are defined for `libstdcxx` - struct `numeric_limits<int>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct `numeric_limits<int>` specified in Table 9-123, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-123 `libstdcxx` - struct `numeric_limits<int>` Data Interfaces

<code>numeric_limits<int>::has_denorm(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::is_bounded(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::is_integer(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::round_style(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::has_infinity(GLIBCXX_3.4) [ISOCXX]</code>

<code>numeric_limits<int>::max_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::min_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::is_specialized(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::max_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::min_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::tinyness_before(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::radix(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::traps(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::digits(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::digits10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::is_exact(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::is_iec559(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::is_modulo(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<int>::is_signed(GLIBCXX_3.4) [ISOCXX]</code>

9.1.43 struct `numeric_limits<unsigned int>`

9.1.43.1 Interfaces for struct `numeric_limits<unsigned int>`

No external methods are defined for `libstdc++` - struct `numeric_limits<unsigned int>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct `numeric_limits<unsigned int>` specified in Table 9-124, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-124 `libstdc++` - struct `numeric_limits<unsigned int>` Data Interfaces

<code>numeric_limits<unsigned int>::has_denorm(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::is_bounded(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::is_integer(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::round_style(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::has_infinity(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::max_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::min_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::is_specialized(GLIBCXX_3.4) [ISOCXX]</code>

<code>numeric_limits<unsigned int>::max_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::min_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::tinyness_before(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::radix(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::traps(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::digits(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::digits10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::is_exact(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::is_iec559(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::is_modulo(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned int>::is_signed(GLIBCXX_3.4) [ISOCXX]</code>

9.1.44 struct `numeric_limits<long>`

9.1.44.1 Interfaces for struct `numeric_limits<long>`

No external methods are defined for `libstdcxx` - struct `numeric_limits<long>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct `numeric_limits<long>` specified in Table 9-125, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-125 `libstdcxx` - struct `numeric_limits<long>` Data Interfaces

<code>numeric_limits<long>::has_denorm(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::is_bounded(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::is_integer(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::round_style(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::has_infinity(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::max_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::min_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::is_specialized(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::max_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::min_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::tinyness_before(GLIBCXX_3.4) [ISOCXX]</code>

<code>numeric_limits<long>::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::radix(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::traps(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::digits(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::digits10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::is_exact(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::is_iec559(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::is_modulo(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<long>::is_signed(GLIBCXX_3.4) [ISOCXX]</code>

9.1.45 struct `numeric_limits<unsigned long>`

9.1.45.1 Interfaces for struct `numeric_limits<unsigned long>`

No external methods are defined for `libstdc++` - struct `numeric_limits<unsigned long>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct `numeric_limits<unsigned long>` specified in Table 9-126, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-126 `libstdc++` - struct `numeric_limits<unsigned long>` Data Interfaces

<code>numeric_limits<unsigned long>::has_denorm(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::is_bounded(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::is_integer(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::round_style(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::has_infinity(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::max_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::min_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::is_specialized(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::max_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::min_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::tinyness_before(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::radix(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::traps(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<unsigned long>::digits(GLIBCXX_3.4) [ISOCXX]</code>

<code>numeric_limits<unsigned long>::digits10</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<unsigned long>::is_exact</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<unsigned long>::is_iec559</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<unsigned long>::is_modulo</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<unsigned long>::is_signed</code> (GLIBCXX_3.4) [ISOCXX]

9.1.46 struct `numeric_limits<wchar_t>`

9.1.46.1 Interfaces for struct `numeric_limits<wchar_t>`

No external methods are defined for `libstdc++` - struct `numeric_limits<wchar_t>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct `numeric_limits<wchar_t>` specified in Table 9-127, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-127 `libstdc++` - struct `numeric_limits<wchar_t>` Data Interfaces

<code>numeric_limits<wchar_t>::has_denorm</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::is_bounded</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::is_integer</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::round_style</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::has_infinity</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::max_exponent</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::min_exponent</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::has_quiet_NaN</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::is_specialized</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::max_exponent10</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::min_exponent10</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::has_denorm_loss</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::tinyness_before</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::has_signaling_NaN</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::radix</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::traps</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::digits</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::digits10</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::is_exact</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::is_iec559</code> (GLIBCXX_3.4) [ISOCXX]
<code>numeric_limits<wchar_t>::is_modulo</code> (GLIBCXX_3.4) [ISOCXX]

numeric_limits<wchar_t>::is_signed(GLIBCXX_3.4) [ISOCXX]
--

9.1.47 struct numeric_limits<unsigned char>

9.1.47.1 Interfaces for struct numeric_limits<unsigned char>

No external methods are defined for libstdc++ - struct numeric_limits<unsigned char> in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct numeric_limits<unsigned char> specified in Table 9-128, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-128 libstdc++ - struct numeric_limits<unsigned char> Data Interfaces

numeric_limits<unsigned char>::has_denorm(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::is_bounded(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::is_integer(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::round_style(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::has_infinity(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::max_exponent(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::min_exponent(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::is_specialized(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::max_exponent10(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::min_exponent10(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::tinyness_before(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::radix(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::traps(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::digits(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::digits10(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::is_exact(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::is_iec559(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::is_modulo(GLIBCXX_3.4) [ISOCXX]
numeric_limits<unsigned char>::is_signed(GLIBCXX_3.4) [ISOCXX]

9.1.48 struct numeric_limits<signed char>

9.1.48.1 Interfaces for struct numeric_limits<signed char>

No external methods are defined for libstdcxx - struct numeric_limits<signed char> in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct numeric_limits<signed char> specified in Table 9-129, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-129 libstdcxx - struct numeric_limits<signed char> Data Interfaces

numeric_limits<signed char>::has_denorm(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::is_bounded(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::is_integer(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::round_style(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::has_infinity(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::max_exponent(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::min_exponent(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::is_specialized(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::max_exponent10(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::min_exponent10(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::tinyness_before(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::radix(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::traps(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::digits(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::digits10(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::is_exact(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::is_iec559(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::is_modulo(GLIBCXX_3.4) [ISOCXX]
numeric_limits<signed char>::is_signed(GLIBCXX_3.4) [ISOCXX]

9.1.49 struct numeric_limits<char>

9.1.49.1 Interfaces for struct numeric_limits<char>

No external methods are defined for libstdcxx - struct numeric_limits<char> in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct `numeric_limits<char>` specified in Table 9-130, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-130 libstdcxx - struct `numeric_limits<char>` Data Interfaces

<code>numeric_limits<char>::has_denorm(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::is_bounded(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::is_integer(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::round_style(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::has_infinity(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::max_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::min_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::is_specialized(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::max_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::min_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::tinyness_before(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::radix(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::traps(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::digits(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::digits10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::is_exact(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::is_iec559(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::is_modulo(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<char>::is_signed(GLIBCXX_3.4) [ISOCXX]</code>

9.1.50 struct `numeric_limits<bool>`

9.1.50.1 Interfaces for struct `numeric_limits<bool>`

No external methods are defined for libstdcxx - struct `numeric_limits<bool>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for struct `numeric_limits<bool>` specified in Table 9-131, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-131 libstdcxx - struct `numeric_limits<bool>` Data Interfaces

<code>numeric_limits<bool>::has_denorm(GLIBCXX_3.4) [ISOCXX]</code>

<code>numeric_limits<bool>::is_bounded(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::is_integer(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::round_style(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::has_infinity(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::max_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::min_exponent(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::has_quiet_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::is_specialized(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::max_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::min_exponent10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::has_denorm_loss(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::tinyness_before(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::has_signaling_NaN(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::radix(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::traps(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::digits(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::digits10(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::is_exact(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::is_iec559(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::is_modulo(GLIBCXX_3.4) [ISOCXX]</code>
<code>numeric_limits<bool>::is_signed(GLIBCXX_3.4) [ISOCXX]</code>

9.1.51 Class `ctype_base`

9.1.51.1 Class data for `ctype_base`

The Run Time Type Information for the `std::ctype_base` class is described by Table 9-132

Table 9-132 `typeinfo` for `ctype_base`

Base Vtable	vtable for <code>__cxxabiv1::__class_type_info</code>
Name	<code>typeinfo</code> name for <code>ctype_base</code>

9.1.51.2 Interfaces for Class `ctype_base`

No external methods are defined for `libstdc++` - Class `std::ctype_base` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for Class `std::ctype_base` specified in Table 9-133, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-133 libstdcxx - Class ctype_base Data Interfaces

ctype_base::alnum(GLIBCXX_3.4) [ISOCXX]
ctype_base::alpha(GLIBCXX_3.4) [ISOCXX]
ctype_base::cntrl(GLIBCXX_3.4) [ISOCXX]
ctype_base::digit(GLIBCXX_3.4) [ISOCXX]
ctype_base::graph(GLIBCXX_3.4) [ISOCXX]
ctype_base::lower(GLIBCXX_3.4) [ISOCXX]
ctype_base::print(GLIBCXX_3.4) [ISOCXX]
ctype_base::punct(GLIBCXX_3.4) [ISOCXX]
ctype_base::space(GLIBCXX_3.4) [ISOCXX]
ctype_base::upper(GLIBCXX_3.4) [ISOCXX]
ctype_base::xdigit(GLIBCXX_3.4) [ISOCXX]
typeinfo for ctype_base(GLIBCXX_3.4) [CXXABI]
typeinfo name for ctype_base(GLIBCXX_3.4) [CXXABI]

9.1.52 Class `__ctype_abstract_base<char>`

9.1.52.1 Class data for `__ctype_abstract_base<char>`

The virtual table for the `std::__ctype_abstract_base<char>` class is described by Table 9-134

Table 9-134 Primary vtable for `__ctype_abstract_base<char>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>__ctype_abstract_base<char></code>
vfunc[0]:	
vfunc[1]:	
vfunc[2]:	<code>__cxa_pure_virtual</code>
vfunc[3]:	<code>__cxa_pure_virtual</code>
vfunc[4]:	<code>__cxa_pure_virtual</code>
vfunc[5]:	<code>__cxa_pure_virtual</code>
vfunc[6]:	<code>__cxa_pure_virtual</code>
vfunc[7]:	<code>__cxa_pure_virtual</code>
vfunc[8]:	<code>__cxa_pure_virtual</code>
vfunc[9]:	<code>__cxa_pure_virtual</code>
vfunc[10]:	<code>__cxa_pure_virtual</code>
vfunc[11]:	<code>__cxa_pure_virtual</code>

vfunc[12]:	__cxa_pure_virtual
vfunc[13]:	__cxa_pure_virtual

9.1.52.2 Interfaces for Class `__ctype_abstract_base<char>`

No external methods are defined for `libstdcxx` - Class `std::__ctype_abstract_base<char>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for Class `std::__ctype_abstract_base<char>` specified in Table 9-135, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-135 libstdcxx - Class `__ctype_abstract_base<char>` Data Interfaces

typeinfo for <code>__ctype_abstract_base<char></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>__ctype_abstract_base<char></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>__ctype_abstract_base<char></code> (GLIBCXX_3.4) [CXXABI]

9.1.53 Class `__ctype_abstract_base<wchar_t>`

9.1.53.1 Class data for `__ctype_abstract_base<wchar_t>`

The virtual table for the `std::__ctype_abstract_base<wchar_t>` class is described by Table 9-136

Table 9-136 Primary vtable for `__ctype_abstract_base<wchar_t>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>__ctype_abstract_base<wchar_t></code>
vfunc[0]:	
vfunc[1]:	
vfunc[2]:	__cxa_pure_virtual
vfunc[3]:	__cxa_pure_virtual
vfunc[4]:	__cxa_pure_virtual
vfunc[5]:	__cxa_pure_virtual
vfunc[6]:	__cxa_pure_virtual
vfunc[7]:	__cxa_pure_virtual
vfunc[8]:	__cxa_pure_virtual
vfunc[9]:	__cxa_pure_virtual
vfunc[10]:	__cxa_pure_virtual
vfunc[11]:	__cxa_pure_virtual
vfunc[12]:	__cxa_pure_virtual

vfunc[13]:	__cxa_pure_virtual
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9.1.53.2 Interfaces for Class `__ctype_abstract_base<wchar_t>`

No external methods are defined for `libstdcxx` - Class `std::__ctype_abstract_base<wchar_t>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for Class `std::__ctype_abstract_base<wchar_t>` specified in Table 9-137, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-137 libstdcxx - Class `__ctype_abstract_base<wchar_t>` Data Interfaces

typeinfo for <code>__ctype_abstract_base<wchar_t></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>__ctype_abstract_base<wchar_t></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>__ctype_abstract_base<wchar_t></code> (GLIBCXX_3.4) [CXXABI]

9.1.54 Class `ctype<char>`

9.1.54.1 Class data for `ctype<char>`

The virtual table for the `std::ctype<char>` class is described by Table 9-138

Table 9-138 Primary vtable for `ctype<char>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>ctype<char></code>
vfunc[0]:	<code>ctype<char>::~~ctype()</code>
vfunc[1]:	<code>ctype<char>::~~ctype()</code>
vfunc[2]:	<code>ctype<char>::do_toupper(char) const</code>
vfunc[3]:	<code>ctype<char>::do_toupper(char*, char const*) const</code>
vfunc[4]:	<code>ctype<char>::do_tolower(char) const</code>
vfunc[5]:	<code>ctype<char>::do_tolower(char*, char const*) const</code>
vfunc[6]:	<code>ctype<char>::do_widen(char) const</code>
vfunc[7]:	<code>ctype<char>::do_widen(char const*, char const*, char*) const</code>
vfunc[8]:	<code>ctype<char>::do_narrow(char, char) const</code>
vfunc[9]:	<code>ctype<char>::do_narrow(char const*, char const*, char, char*) const</code>

9.1.54.2 Interfaces for Class `ctype<char>`

An LSB conforming implementation shall provide the generic methods for Class `std::ctype<char>` specified in Table 9-139, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-139 `libstdcxx` - Class `ctype<char>` Function Interfaces

<code>ctype<char>::do_tolower(char*, char const*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<char>::do_tolower(char) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<char>::do_toupper(char*, char const*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<char>::do_toupper(char) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<char>::do_widen(char const*, char const*, char*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<char>::do_widen(char) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<char>::do_narrow(char const*, char const*, char, char*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<char>::do_narrow(char, char) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<char>::classic_table()</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<char>::~ctype()</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<char>::~ctype()</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<char>::~ctype()</code> (GLIBCXX_3.4) [ISOCXX]
<code>bool has_facet<ctype<char>>(locale const&)</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::ctype<char>` specified in Table 9-140, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-140 `libstdcxx` - Class `ctype<char>` Data Interfaces

<code>ctype<char>::table_size</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<char>::id</code> (GLIBCXX_3.4) [ISOCXX]
<code>typeinfo for ctype<char></code> (GLIBCXX_3.4) [CXXABI]
<code>typeinfo name for ctype<char></code> (GLIBCXX_3.4) [CXXABI]
<code>vtable for ctype<char></code> (GLIBCXX_3.4) [CXXABI]

9.1.55 Class `ctype<wchar_t>`

9.1.55.1 Class data for `ctype<wchar_t>`

The virtual table for the `std::ctype<wchar_t>` class is described by Table 9-141

Table 9-141 Primary vtable for `ctype<wchar_t>`

Base Offset	0
Virtual Base Offset	0

RTTI	typeinfo for ctype<wchar_t>
vfunc[0]:	ctype<wchar_t>::~~ctype()
vfunc[1]:	ctype<wchar_t>::~~ctype()
vfunc[2]:	ctype<wchar_t>::do_is(unsigned short, wchar_t) const
vfunc[3]:	ctype<wchar_t>::do_is(wchar_t const*, wchar_t const*, unsigned short*) const
vfunc[4]:	ctype<wchar_t>::do_scan_is(unsigned short, wchar_t const*, wchar_t const*) const
vfunc[5]:	ctype<wchar_t>::do_scan_not(unsigned short, wchar_t const*, wchar_t const*) const
vfunc[6]:	ctype<wchar_t>::do_toupper(wchar_t) const
vfunc[7]:	ctype<wchar_t>::do_toupper(wchar_t*, wchar_t const*) const
vfunc[8]:	ctype<wchar_t>::do_tolower(wchar_t) const
vfunc[9]:	ctype<wchar_t>::do_tolower(wchar_t*, wchar_t const*) const
vfunc[10]:	ctype<wchar_t>::do_widen(char) const
vfunc[11]:	ctype<wchar_t>::do_widen(char const*, char const*, wchar_t*) const
vfunc[12]:	ctype<wchar_t>::do_narrow(wchar_t, char) const
vfunc[13]:	ctype<wchar_t>::do_narrow(wchar_t const*, wchar_t const*, char, char*) const

The Run Time Type Information for the std::ctype<wchar_t> class is described by Table 9-142

Table 9-142 typeinfo for ctype<wchar_t>

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeinfo name for ctype<wchar_t>

9.1.55.2 Interfaces for Class ctype<wchar_t>

An LSB conforming implementation shall provide the generic methods for Class std::ctype<wchar_t> specified in Table 9-143, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-143 libstdcxx - Class `ctype<wchar_t>` Function Interfaces

<code>ctype<wchar_t>::do_scan_is(unsigned short, wchar_t const*, wchar_t const*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::do_tolower(wchar_t*, wchar_t const*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::do_tolower(wchar_t) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::do_toupper(wchar_t*, wchar_t const*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::do_toupper(wchar_t) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::do_scan_not(unsigned short, wchar_t const*, wchar_t const*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::M_convert_to_wmask(unsigned short) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::do_is(wchar_t const*, wchar_t const*, unsigned short*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::do_is(unsigned short, wchar_t) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::do_widen(char const*, char const*, wchar_t*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::do_widen(char) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::do_narrow(wchar_t const*, wchar_t const*, char, char*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::do_narrow(wchar_t, char) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::M_initialize_ctype()</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::~ctype()</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::~ctype()</code> (GLIBCXX_3.4) [ISOCXX]
<code>ctype<wchar_t>::~ctype()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::ctype<wchar_t>` specified in Table 9-144, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-144 libstdcxx - Class `ctype<wchar_t>` Data Interfaces

<code>ctype<wchar_t>::id</code> (GLIBCXX_3.4) [ISOCXX]
<code>typeid</code> for <code>ctype<wchar_t></code> (GLIBCXX_3.4) [CXXABI]
<code>typeid</code> name for <code>ctype<wchar_t></code> (GLIBCXX_3.4) [CXXABI]
<code>vtable</code> for <code>ctype<wchar_t></code> (GLIBCXX_3.4) [CXXABI]

9.1.56 Class `ctype_byname<char>`

9.1.56.1 Class data for `ctype_byname<char>`

The virtual table for the `std::ctype_byname<char>` class is described by Table 9-145

Table 9-145 Primary vtable for `ctype_byname<char>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>ctype_byname<char></code>
<code>vfunc[0]:</code>	<code>ctype_byname<char>::~~ctype_byname()</code>
<code>vfunc[1]:</code>	<code>ctype_byname<char>::~~ctype_byname()</code>
<code>vfunc[2]:</code>	<code>ctype<char>::do_toupper(char) const</code>
<code>vfunc[3]:</code>	<code>ctype<char>::do_toupper(char*, char const*) const</code>
<code>vfunc[4]:</code>	<code>ctype<char>::do_tolower(char) const</code>
<code>vfunc[5]:</code>	<code>ctype<char>::do_tolower(char*, char const*) const</code>
<code>vfunc[6]:</code>	<code>ctype<char>::do_widen(char) const</code>
<code>vfunc[7]:</code>	<code>ctype<char>::do_widen(char const*, char const*, char*) const</code>
<code>vfunc[8]:</code>	<code>ctype<char>::do_narrow(char, char) const</code>
<code>vfunc[9]:</code>	<code>ctype<char>::do_narrow(char const*, char const*, char*) const</code>

The Run Time Type Information for the `std::ctype_byname<char>` class is described by Table 9-146

Table 9-146 typeinfo for `ctype_byname<char>`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>ctype_byname<char></code>

9.1.56.2 Interfaces for Class `ctype_byname<char>`

An LSB conforming implementation shall provide the generic methods for Class `std::ctype_byname<char>` specified in Table 9-147, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-147 libstdcxx - Class `ctype_byname<char>` Function Interfaces

<code>ctype_byname<char>::~~ctype_byname()(GLIBCXX_3.4) [ISOCXX]</code>

<code>ctype_byname<char>::~~ctype_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>ctype_byname<char>::~~ctype_byname()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::ctype_byname<char>` specified in Table 9-148, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-148 libstdcxx - Class `ctype_byname<char>` Data Interfaces

<code>typeinfo for ctype_byname<char>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for ctype_byname<char>(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for ctype_byname<char>(GLIBCXX_3.4) [CXXABI]</code>

9.1.57 Class `ctype_byname<wchar_t>`

9.1.57.1 Interfaces for Class `ctype_byname<wchar_t>`

An LSB conforming implementation shall provide the generic methods for Class `std::ctype_byname<wchar_t>` specified in Table 9-149, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-149 libstdcxx - Class `ctype_byname<wchar_t>` Function Interfaces

<code>ctype_byname<wchar_t>::~~ctype_byname()(GLIBCXX_3.4) [CXXABI]</code>
<code>ctype_byname<wchar_t>::~~ctype_byname()(GLIBCXX_3.4) [CXXABI]</code>
<code>ctype_byname<wchar_t>::~~ctype_byname()(GLIBCXX_3.4) [CXXABI]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::ctype_byname<wchar_t>` specified in Table 9-150, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-150 libstdcxx - Class `ctype_byname<wchar_t>` Data Interfaces

<code>typeinfo for ctype_byname<wchar_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for ctype_byname<wchar_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for ctype_byname<wchar_t>(GLIBCXX_3.4) [CXXABI]</code>

9.1.58 Class `basic_string<char, char_traits<char>, allocator<char>>`

9.1.58.1 Interfaces for Class `basic_string<char, char_traits<char>, allocator<char>>`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_string<char, std::char_traits<char>, std::allocator<char>>` specified in Table 9-151, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-151 libstdcxx - Class `basic_string<char, char_traits<char>, allocator<char>>` Function Interfaces

<code>basic_string<char, char_traits<char>, allocator<char>>::get_allocator()</code>
--

<code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::end()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char></code> <code>>::Rep::_M_is_leaked() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char></code> <code>>::Rep::_M_is_shared() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::data()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::rend()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::size()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::begin()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::c_str()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::empty()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::_M_rep()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::length()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::rbegin()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::_M_data()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::_M_iend()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::compare(char const*)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char></code> <code>>::compare(basic_string<char, char_traits<char>, allocator<char> > const&)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::capacity()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::max_size()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::_M_ibegin()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char></code> <code>>::_Alloc_hider::_Alloc_hider(char*, allocator<char> const&)(GLIBCXX_3.4)</code> <code>[ISOCXX]</code>

<code>basic_string<char, char_traits<char>, allocator<char>>::_Alloc_hider::_Alloc_hider(char*, allocator<char> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_M_leak_hard()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_S_empty_rep()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_S_copy_chars(char*, __gnu_cxx::__normal_iterator<char const*, basic_string<char, char_traits<char>, allocator<char>>>, __gnu_cxx::__normal_iterator<char const*, basic_string<char, char_traits<char>, allocator<char>>>>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_S_copy_chars(char*, __gnu_cxx::__normal_iterator<char*, basic_string<char, char_traits<char>, allocator<char>>>, __gnu_cxx::__normal_iterator<char*, basic_string<char, char_traits<char>, allocator<char>>>>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_S_copy_chars(char*, char const*, char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_S_copy_chars(char*, char*, char*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_end()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_Rep::_M_destroy(allocator<char> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_Rep::_M_dispose(allocator<char> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_Rep::_M_refcopy()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_Rep::_M_refdata()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_Rep::_S_empty_rep()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_Rep::_M_set_leaked()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_Rep::_M_set_sharable()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_Rep::_M_grab(allocator<char> const&, allocator<char> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_rend()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::_swap(basic_string<char, char_traits<char>, allocator<char>>&)(GLIBCXX_3.4) [ISOCXX]</code>

<code>basic_string<char, char_traits<char>, allocator<char>>::begin()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::clear()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::erase(__gnu_cxx::__normal_iterator<char*, basic_string<char, char_traits<char>, allocator<char>>>>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::erase(__gnu_cxx::__normal_iterator<char*, basic_string<char, char_traits<char>, allocator<char>>>>, __gnu_cxx::__normal_iterator<char*, basic_string<char, char_traits<char>, allocator<char>>>>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::append(char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::append(basic_string<char, char_traits<char>, allocator<char>>> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::assign(char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::assign(basic_string<char, char_traits<char>, allocator<char>>> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::insert(__gnu_cxx::__normal_iterator<char*, basic_string<char, char_traits<char>, allocator<char>>>>, char)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::rbegin()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::M_data(char*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::M_leak()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::replace(__gnu_cxx::__normal_iterator<char*, basic_string<char, char_traits<char>, allocator<char>>>>, __gnu_cxx::__normal_iterator<char*, basic_string<char, char_traits<char>, allocator<char>>>>, __gnu_cxx::__normal_iterator<char const*, basic_string<char, char_traits<char>, allocator<char>>>>, __gnu_cxx::__normal_iterator<char const*, basic_string<char, char_traits<char>, allocator<char>>>>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::replace(__gnu_cxx::__normal_iterator<char*, basic_string<char, char_traits<char>, allocator<char>>>>, __gnu_cxx::__normal_iterator<char*, basic_string<char, char_traits<char>, allocator<char>>>>, char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char>>::replace(__gnu_cxx::__normal_iterator<char*, basic_string<char, char_traits<char>, allocator<char>>>>, basic_string<char, char_traits<char>, allocator<char>>> const&)(GLIBCXX_3.4) [ISOCXX]</code>

<code>>::basic_string(allocator<char> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::basic_string(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::basic_string()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::basic_string<__gnu_cxx::__normal_iterator<char*, basic_string<char, char_traits<char>, allocator<char> > > >(<__gnu_cxx::__normal_iterator<char*, basic_string<char, char_traits<char>, allocator<char> > >, __gnu_cxx::__normal_iterator<char*, basic_string<char, char_traits<char>, allocator<char> > >, allocator<char> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::basic_string<char const*>(char const*, char const*, allocator<char> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::basic_string<char*>(char*, char*, allocator<char> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::~~basic_string()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::~~basic_string()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::operator=(char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::operator=(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::operator=(char)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::operator+=(char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::operator+=(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::operator+=(char)(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_string<char, std::char_traits<char>, std::allocator<char> >` specified in Table 9-152, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-152 libstdc++ - Class `basic_string<char, char_traits<char>, allocator<char> >` Data Interfaces

<code>basic_string<char, char_traits<char>, allocator<char></code>

<code>>::_Rep::_S_max_size(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::_Rep::_S_terminal(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::_Rep::_S_empty_rep_storage(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<char, char_traits<char>, allocator<char> >::npos(GLIBCXX_3.4) [ISOCXX]</code>

9.1.59 Class `basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >`

9.1.59.1 Interfaces for Class `basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_string<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t> >` specified in Table 9-153, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-153 libstdcxx - Class `basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >` Function Interfaces

<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::get_allocator() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::end() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::_Rep::_M_is_leaked() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::_Rep::_M_is_shared() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::data() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::rend() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::size() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::begin() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::c_str() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::empty() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::_M_rep() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::length() const(GLIBCXX_3.4) [ISOCXX]</code>

<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::rbegin()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_M_data() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_M_iend() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::compare(wchar_t const*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::compare(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>> const&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::capacity() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::max_size() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_M_ibegin() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_Alloc_hider::_Alloc_hider(wchar_t*, allocator<wchar_t> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_Alloc_hider::_Alloc_hider(wchar_t*, allocator<wchar_t> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_M_leak_hard()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_S_empty_rep()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_S_copy_chars(wchar_t*, __gnu_cxx::__normal_iterator<wchar_t const*, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>>, __gnu_cxx::__normal_iterator<wchar_t const*, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_S_copy_chars(wchar_t*, __gnu_cxx::__normal_iterator<wchar_t*, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>>, __gnu_cxx::__normal_iterator<wchar_t*, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_S_copy_chars(wchar_t*, wchar_t const*, wchar_t const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_S_copy_chars(wchar_t*, wchar_t*, wchar_t*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_end()(GLIBCXX_3.4) [ISOCXX]</code>

<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_Rep::_M_destroy(allocator<wchar_t> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_Rep::_M_dispose(allocator<wchar_t> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_Rep::_M_refcopy()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_Rep::_M_refdata()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_Rep::_S_empty_rep()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_Rep::_M_set_leaked()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_Rep::_M_set_sharable()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_Rep::_M_grab(allocator<wchar_t> const&, allocator<wchar_t> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_rend()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_swap(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>> &)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_begin()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_clear()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_erase(__gnu_cxx::__normal_iterator<wchar_t*, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_erase(__gnu_cxx::__normal_iterator<wchar_t*, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>>, __gnu_cxx::__normal_iterator<wchar_t*, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_append(wchar_t const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_append(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_assign(wchar_t const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_assign(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>> const&)(GLIBCXX_3.4) [ISOCXX]</code>

[illegible]

[illegible]

[illegible]

operator+<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>(wchar_t, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>> const&)(GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_string<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t>>` specified in Table 9-154, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-154 libstdc++ - Class `basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>` Data Interfaces

<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_Rep::_S_max_size(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_Rep::_S_terminal(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_Rep::_S_empty_rep_storage(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::_npos(GLIBCXX_3.4) [ISOCXX]</code>

9.1.60 Class `basic_stringstream<char, char_traits<char>, allocator<char>>`

9.1.60.1 Class data for `basic_stringstream<char, char_traits<char>, allocator<char>>`

The virtual table for the `std::basic_stringstream<char, std::char_traits<char>, std::allocator<char>>` class is described in the relevant architecture specific part of this specification.

The VTT for the `std::basic_stringstream<char, std::char_traits<char>, std::allocator<char>>` class is described by Table 9-155

Table 9-155 VTT for `basic_stringstream<char, char_traits<char>, allocator<char>>`

VTT Name	<code>_ZTTSt18basic_stringstreamIcSt11char_traitsIcESaIcEE</code>
Number of Entries	10

9.1.60.2 Interfaces for Class `basic_stringstream<char, char_traits<char>, allocator<char>>`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_stringstream<char, std::char_traits<char>, std::allocator<char>>` specified in Table 9-156, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-156 libstdc++ - Class `basic_stringstream<char, char_traits<char>, allocator<char>>` Function Interfaces

<code>basic_stringstream<char, char_traits<char>, allocator<char>>::str()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
--

<code>basic_stringstream<char, char_traits<char>, allocator<char> >::rdbuf()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringstream<char, char_traits<char>, allocator<char> >::str(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringstream<char, char_traits<char>, allocator<char> >::basic_stringstream(basic_string<char, char_traits<char>, allocator<char> > const&, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringstream<char, char_traits<char>, allocator<char> >::basic_stringstream(_Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringstream<char, char_traits<char>, allocator<char> >::basic_stringstream(basic_string<char, char_traits<char>, allocator<char> > const&, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringstream<char, char_traits<char>, allocator<char> >::basic_stringstream(_Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringstream<char, char_traits<char>, allocator<char> >::~~basic_stringstream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringstream<char, char_traits<char>, allocator<char> >::~~basic_stringstream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringstream<char, char_traits<char>, allocator<char> >::~~basic_stringstream()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_stringstream<char, std::char_traits<char>, std::allocator<char> >` specified in Table 9-157, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-157 libstdcxx - Class `basic_stringstream<char, char_traits<char>, allocator<char> >` Data Interfaces

<code>typeid for basic_stringstream<char, char_traits<char>, allocator<char> >(GLIBCXX_3.4) [CXXABI]</code>
<code>typeid name for basic_stringstream<char, char_traits<char>, allocator<char> >(GLIBCXX_3.4) [CXXABI]</code>
<code>VTI for basic_stringstream<char, char_traits<char>, allocator<char> >(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for basic_stringstream<char, char_traits<char>, allocator<char> >(GLIBCXX_3.4) [CXXABI]</code>

9.1.61 Class `basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >`

9.1.61.1 Class data for `basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >`

The virtual table for the `std::basic_stringstream<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t> >` class is described in the relevant architecture specific part of this specification.

The VTT for the `std::basic_stringstream<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t> >` class is described by Table 9-158

Table 9-158 VTT for `basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >`

VTT Name	<code>_ZTTSt18basic_stringstreamIwSt11char_traitsIwESaIwEE</code>
Number of Entries	10

9.1.61.2 Interfaces for Class `basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_stringstream<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t> >` specified in Table 9-159, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-159 `libstdcxx` - Class `basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >` Function Interfaces

<code>basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::str() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::rdbuf() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::str(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::basic_stringstream(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::basic_stringstream(_Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::basic_stringstream(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::basic_stringstream(_Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::~~basic_stringstream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::~~basic_stringstream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::~~basic_stringstream()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_stringstream<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t> >` specified in Table 9-160, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-160 libstdcxx - Class basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>> Data Interfaces

typeinfo for basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>(GLIBCXX_3.4) [CXXABI]
typeinfo name for basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>(GLIBCXX_3.4) [CXXABI]
VTT for basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>(GLIBCXX_3.4) [CXXABI]
vtable for basic_stringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>(GLIBCXX_3.4) [CXXABI]

9.1.62 Class basic_istringstream<char, char_traits<char>, allocator<char>>

9.1.62.1 Class data for basic_istringstream<char, char_traits<char>, allocator<char>>

The virtual table for the std::basic_istringstream<char, std::char_traits<char>, std::allocator<char>> class is described in the relevant architecture specific part of this specification.

The VTT for the std::basic_istringstream<char, std::char_traits<char>, std::allocator<char>> class is described by Table 9-161

Table 9-161 VTT for basic_istringstream<char, char_traits<char>, allocator<char>>

VTT Name	_ZTTSt19basic_istringstreamIcSt11char_traitsIcESaIcEE
Number of Entries	4

9.1.62.2 Interfaces for Class basic_istringstream<char, char_traits<char>, allocator<char>>

An LSB conforming implementation shall provide the generic methods for Class std::basic_istringstream<char, std::char_traits<char>, std::allocator<char>> specified in Table 9-162, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-162 libstdcxx - Class basic_istringstream<char, char_traits<char>, allocator<char>> Function Interfaces

basic_istringstream<char, char_traits<char>, allocator<char>>::str() const(GLIBCXX_3.4) [ISOCXX]
basic_istringstream<char, char_traits<char>, allocator<char>>::rdbuf() const(GLIBCXX_3.4) [ISOCXX]
basic_istringstream<char, char_traits<char>, allocator<char>>::str(basic_string<char, char_traits<char>, allocator<char>> const&)(GLIBCXX_3.4) [ISOCXX]
basic_istringstream<char, char_traits<char>, allocator<char>>::basic_istringstream(basic_string<char, char_traits<char>, allocator<char>> > const&, _ios_Openmode)(GLIBCXX_3.4) [ISOCXX]

<code>basic_istream<char, char_traits<char>, allocator<char>>::basic_istream(_Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<char, char_traits<char>, allocator<char>>::basic_istream(basic_string<char, char_traits<char>, allocator<char>> const&, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<char, char_traits<char>, allocator<char>>::basic_istream(_Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<char, char_traits<char>, allocator<char>>::~~basic_istream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<char, char_traits<char>, allocator<char>>::~~basic_istream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<char, char_traits<char>, allocator<char>>::~~basic_istream()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_istream<char, std::char_traits<char>, std::allocator<char>>` specified in Table 9-163, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-163 libstdcxx - Class `basic_istream<char, char_traits<char>, allocator<char>>` Data Interfaces

<code>typeid for basic_istream<char, char_traits<char>, allocator<char>> (GLIBCXX_3.4) [CXXABI]</code>
<code>typeid name for basic_istream<char, char_traits<char>, allocator<char>> (GLIBCXX_3.4) [CXXABI]</code>
<code>VTT for basic_istream<char, char_traits<char>, allocator<char>> (GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for basic_istream<char, char_traits<char>, allocator<char>> (GLIBCXX_3.4) [CXXABI]</code>

9.1.63 Class `basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>`

9.1.63.1 Class data for `basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>`

The virtual table for the `std::basic_istream<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t>>` class is described in the relevant architecture specific part of this specification.

The VTT for the `std::basic_istream<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t>>` class is described by Table 9-164

Table 9-164 VTT for `basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>`

VTT Name	<code>_ZTTSt19basic_istreamIwSt11char_traitsIwESaIwEE</code>
Number of Entries	4

9.1.63.2 Interfaces for Class `basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_istream<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t> >` specified in Table 9-165, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-165 libstdcxx - Class `basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >` Function Interfaces

<code>basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::str() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::rdbuf() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::str(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::basic_istream(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::basic_istream(_Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::basic_istream(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::basic_istream(_Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::~~basic_istream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::~~basic_istream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::~~basic_istream()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_istream<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t> >` specified in Table 9-166, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-166 libstdcxx - Class `basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >` Data Interfaces

<code>typeid</code> for <code>basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]
<code>typeid</code> name for <code>basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]
VTT for <code>basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]

vtable for basic_istream<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >(GLIBCXX_3.4) [CXXABI]
--

9.1.64 Class basic_ostringstream<char, char_traits<char>, allocator<char> >

9.1.64.1 Class data for basic_ostringstream<char, char_traits<char>, allocator<char> >

The virtual table for the std::basic_ostringstream<char, std::char_traits<char>, std::allocator<char> > class is described in the relevant architecture specific part of this specification.

The VTT for the std::basic_ostringstream<char, std::char_traits<char>, std::allocator<char> > class is described by Table 9-167

Table 9-167 VTT for basic_ostringstream<char, char_traits<char>, allocator<char> >

VTT Name	_ZTTSt19basic_ostringstreamIcSt11char_traitsIcESaIcEE
Number of Entries	4

9.1.64.2 Interfaces for Class basic_ostringstream<char, char_traits<char>, allocator<char> >

An LSB conforming implementation shall provide the generic methods for Class std::basic_ostringstream<char, std::char_traits<char>, std::allocator<char> > specified in Table 9-168, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-168 libstdcxx - Class basic_ostringstream<char, char_traits<char>, allocator<char> > Function Interfaces

basic_ostringstream<char, char_traits<char>, allocator<char> >::str() const(GLIBCXX_3.4) [ISOCXX]
basic_ostringstream<char, char_traits<char>, allocator<char> >::rdbuf() const(GLIBCXX_3.4) [ISOCXX]
basic_ostringstream<char, char_traits<char>, allocator<char> >::str(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]
basic_ostringstream<char, char_traits<char>, allocator<char> >::basic_ostringstream(basic_string<char, char_traits<char>, allocator<char> > > const&, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]
basic_ostringstream<char, char_traits<char>, allocator<char> >::basic_ostringstream(_Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]
basic_ostringstream<char, char_traits<char>, allocator<char> >::basic_ostringstream(basic_string<char, char_traits<char>, allocator<char> > > const&, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]
basic_ostringstream<char, char_traits<char>, allocator<char> >::basic_ostringstream(_Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]
basic_ostringstream<char, char_traits<char>, allocator<char> >

<code>>::~basic_ostringstream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostringstream<char, char_traits<char>, allocator<char>> >::~basic_ostringstream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostringstream<char, char_traits<char>, allocator<char>> >::~basic_ostringstream()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_ostringstream<char, std::char_traits<char>, std::allocator<char>>` specified in Table 9-169, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-169 libstdcxx - Class `basic_ostringstream<char, char_traits<char>, allocator<char>>` Data Interfaces

<code>typeinfo for basic_ostringstream<char, char_traits<char>, allocator<char>> >(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for basic_ostringstream<char, char_traits<char>, allocator<char>> >(GLIBCXX_3.4) [CXXABI]</code>
<code>VTT for basic_ostringstream<char, char_traits<char>, allocator<char>> >(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for basic_ostringstream<char, char_traits<char>, allocator<char>> >(GLIBCXX_3.4) [CXXABI]</code>

9.1.65 Class `basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>`

9.1.65.1 Class data for `basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>`

The virtual table for the `std::basic_ostringstream<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t>>` class is described in the relevant architecture specific part of this specification.

The VTT for the `std::basic_ostringstream<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t>>` class is described by Table 9-170

Table 9-170 VTT for `basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>`

VTT Name	<code>_ZTTSt19basic_ostringstreamIwSt11char_traitsIwESaIwEE</code>
Number of Entries	4

9.1.65.2 Interfaces for Class `basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_ostringstream<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t>>` specified in Table 9-171, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-171 libstdcxx - Class basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>> Function Interfaces

<code>basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::str() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::rdbuf() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::str(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>> const&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::basic_ostringstream(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>> const&, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::basic_ostringstream(_Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::basic_ostringstream(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t>> const&, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::basic_ostringstream(_Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::~~basic_ostringstream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::~~basic_ostringstream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>::~~basic_ostringstream()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_ostringstream<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t>>` specified in Table 9-172, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-172 libstdcxx - Class basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>> Data Interfaces

<code>typeid for basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>></code> (GLIBCXX_3.4) [CXXABI]
<code>typeid name for basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>></code> (GLIBCXX_3.4) [CXXABI]
<code>VTT for basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>></code> (GLIBCXX_3.4) [CXXABI]
<code>vtable for basic_ostringstream<wchar_t, char_traits<wchar_t>, allocator<wchar_t>></code> (GLIBCXX_3.4) [CXXABI]

9.1.66 Class `basic_stringbuf<char, char_traits<char>, allocator<char> >`

9.1.66.1 Class data for `basic_stringbuf<char, char_traits<char>, allocator<char> >`

The virtual table for the `std::basic_stringbuf<char, std::char_traits<char>, std::allocator<char> >` class is described by Table 9-173

Table 9-173 Primary vtable for `basic_stringbuf<char, char_traits<char>, allocator<char> >`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>basic_stringbuf<char, char_traits<char>, allocator<char> ></code>
vfunc[0]:	<code>basic_stringbuf<char, char_traits<char>, allocator<char> >::~~basic_stringbuf()</code>
vfunc[1]:	<code>basic_stringbuf<char, char_traits<char>, allocator<char> >::~~basic_stringbuf()</code>
vfunc[2]:	<code>basic_streambuf<char, char_traits<char> >::imbue(locale const&)</code>
vfunc[3]:	See The Architecture Specific Specification
vfunc[4]:	See The Architecture Specific Specification
vfunc[5]:	<code>basic_stringbuf<char, char_traits<char>, allocator<char> >::seekpos(fpos<__mbstate_t>, _Ios_Openmode)</code>
vfunc[6]:	<code>basic_streambuf<char, char_traits<char> >::sync()</code>
vfunc[7]:	<code>basic_streambuf<char, char_traits<char> >::showmanyc()</code>
vfunc[8]:	See The Architecture Specific Specification
vfunc[9]:	<code>basic_stringbuf<char, char_traits<char>, allocator<char> >::underflow()</code>
vfunc[10]:	<code>basic_streambuf<char, char_traits<char> >::uflow()</code>
vfunc[11]:	<code>basic_stringbuf<char, char_traits<char>, allocator<char> >::pbackfail(int)</code>

vfunc[12]:	See The Architecture Specific Specification
vfunc[13]:	basic_stringbuf<char, char_traits<char>, allocator<char> >::overflow(int)

The Run Time Type Information for the std::basic_stringbuf<char, std::char_traits<char>, std::allocator<char> > class is described by Table 9-174

Table 9-174 typeid for basic_stringbuf<char, char_traits<char>, allocator<char> >

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeid name for basic_stringbuf<char, char_traits<char>, allocator<char> >

9.1.66.2 Interfaces for Class basic_stringbuf<char, char_traits<char>, allocator<char> >

An LSB conforming implementation shall provide the generic methods for Class std::basic_stringbuf<char, std::char_traits<char>, std::allocator<char> > specified in Table 9-175, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-175 libstdc++ - Class basic_stringbuf<char, char_traits<char>, allocator<char> > Function Interfaces

basic_stringbuf<char, char_traits<char>, allocator<char> >::str() const(GLIBCXX_3.4) [ISOCXX]
basic_stringbuf<char, char_traits<char>, allocator<char> >::M_update_egptr()(GLIBCXX_3.4) [ISOCXX]
basic_stringbuf<char, char_traits<char>, allocator<char> >::M_stringbuf_init(_Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]
basic_stringbuf<char, char_traits<char>, allocator<char> >::str(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]
basic_stringbuf<char, char_traits<char>, allocator<char> >::seekpos(fpos<__mbstate_t>, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]
basic_stringbuf<char, char_traits<char>, allocator<char> >::overflow(int)(GLIBCXX_3.4) [ISOCXX]
basic_stringbuf<char, char_traits<char>, allocator<char> >::pbackfail(int)(GLIBCXX_3.4) [ISOCXX]
basic_stringbuf<char, char_traits<char>, allocator<char> >::underflow()(GLIBCXX_3.4) [ISOCXX]
basic_stringbuf<char, char_traits<char>, allocator<char> >::basic_stringbuf(basic_string<char, char_traits<char>, allocator<char> > const&, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]

<code>basic_stringbuf<char, char_traits<char>, allocator<char>></code> <code>>::basic_stringbuf(_Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<char, char_traits<char>, allocator<char>></code> <code>>::basic_stringbuf(basic_string<char, char_traits<char>, allocator<char>></code> <code>const&, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<char, char_traits<char>, allocator<char>></code> <code>>::basic_stringbuf(_Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<char, char_traits<char>, allocator<char>></code> <code>>::~~basic_stringbuf()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<char, char_traits<char>, allocator<char>></code> <code>>::~~basic_stringbuf()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_stringbuf<char, std::char_traits<char>, std::allocator<char>>` specified in Table 9-176, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-176 libstdcxx - Class `basic_stringbuf<char, char_traits<char>, allocator<char>>` Data Interfaces

<code>typeid(basic_stringbuf<char, char_traits<char>, allocator<char>>)</code> <code>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeid(basic_stringbuf<char, char_traits<char>, allocator<char>>)</code> <code>(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for basic_stringbuf<char, char_traits<char>, allocator<char>></code> <code>(GLIBCXX_3.4) [CXXABI]</code>

9.1.67 Class `basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>`

9.1.67.1 Class data for `basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>`

The virtual table for the `std::basic_stringbuf<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t>>` class is described by Table 9-177

Table 9-177 Primary vtable for `basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeid(basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t>>)</code>
<code>vfunc[0]:</code>	<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t>></code> <code>>::~~basic_stringbuf()</code>

vfunc[1]:	basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::~basic_stringbuf()
vfunc[2]:	basic_streambuf<wchar_t, char_traits<wchar_t> >::imbue(locale const&)
vfunc[3]:	See The Architecture Specific Specification
vfunc[4]:	See The Architecture Specific Specification
vfunc[5]:	basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::seekpos(fpos<__mbstate_t>, _Ios_Openmode)
vfunc[6]:	basic_streambuf<wchar_t, char_traits<wchar_t> >::sync()
vfunc[7]:	basic_streambuf<wchar_t, char_traits<wchar_t> >::showmanyc()
vfunc[8]:	See The Architecture Specific Specification
vfunc[9]:	basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::underflow()
vfunc[10]:	basic_streambuf<wchar_t, char_traits<wchar_t> >::uflow()
vfunc[11]:	basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::pbackfail(unsigned int)
vfunc[12]:	See The Architecture Specific Specification
vfunc[13]:	basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::overflow(unsigned int)

The Run Time Type Information for the std::basic_stringbuf<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t> > class is described by Table 9-178

Table 9-178 typeid for basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >

Base Vtable	vtable for
-------------	------------

	<code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> ></code>

9.1.67.2 Interfaces for Class `basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >` specified in Table 9-179, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-179 libstdc++ - Class `basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >` Function Interfaces

<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::str()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::M_update_egptr()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::M_stringbuf_init(_Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::str(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::seekpos(fpos<__mbstate_t>, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::overflow(unsigned int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::pbackfail(unsigned int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::underflow()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::basic_stringbuf(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::basic_stringbuf(_Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::basic_stringbuf(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::basic_stringbuf(_Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >::~~basic_stringbuf()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> ></code>

>::~basic_stringbuf()(GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_stringbuf<wchar_t, std::char_traits<wchar_t>, std::allocator<wchar_t> >` specified in Table 9-180, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-180 libstdcxx - Class `basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >` Data Interfaces

typeinfo for <code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>basic_stringbuf<wchar_t, char_traits<wchar_t>, allocator<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]

9.1.68 Class `basic_istream<char, char_traits<char> >`

9.1.68.1 Class data for `basic_istream<char, char_traits<char> >`

The virtual table for the `std::basic_istream<char, std::char_traits<char> >` class is described in the relevant architecture specific part of this specification.

The VTT for the `std::basic_istream<char, std::char_traits<char> >` class is described by Table 9-181

Table 9-181 VTT for `basic_istream<char, char_traits<char> >`

VTT Name	<code>_ZTTSd</code>
Number of Entries	7

9.1.68.2 Interfaces for Class `basic_istream<char, char_traits<char> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_istream<char, std::char_traits<char> >` specified in Table 9-182, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-182 libstdcxx - Class `basic_istream<char, char_traits<char> >` Function Interfaces

<code>basic_istream<char, char_traits<char> >::basic_istream(basic_streambuf<char, char_traits<char> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<char, char_traits<char> >::basic_istream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<char, char_traits<char> >::basic_istream(basic_streambuf<char, char_traits<char> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<char, char_traits<char> >::basic_istream()(GLIBCXX_3.4) [ISOCXX]</code>

<code>basic_istream<char, char_traits<char> >::~basic_istream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char> >::~basic_istream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char> >::~basic_istream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char> >& operator>><char_traits<char> >(basic_istream<char, char_traits<char> >&, signed char*)(GLIBCXX_3.4)</code> [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_istream<char, std::char_traits<char> >` specified in Table 9-183, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-183 libstdcxx - Class `basic_istream<char, char_traits<char> >` Data Interfaces

<code>typeid for basic_istream<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]
<code>typeid name for basic_istream<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]
VTT for <code>basic_istream<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>basic_istream<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]

9.1.69 Class `basic_istream<wchar_t, char_traits<wchar_t> >`

9.1.69.1 Class data for `basic_istream<wchar_t, char_traits<wchar_t> >`

The virtual table for the `std::basic_istream<wchar_t, std::char_traits<wchar_t> >` class is described in the relevant architecture specific part of this specification.

The VTT for the `std::basic_istream<wchar_t, std::char_traits<wchar_t> >` class is described by Table 9-184

Table 9-184 VTT for `basic_istream<wchar_t, char_traits<wchar_t> >`

VTT Name	<code>_ZTTSt14basic_istreamIwSt11char_traitsIwEE</code>
Number of Entries	7

9.1.69.2 Interfaces for Class `basic_istream<wchar_t, char_traits<wchar_t> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_istream<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-185, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-185 libstdcxx - Class `basic_iostream<wchar_t, char_traits<wchar_t> >` Function Interfaces

<code>basic_iostream<wchar_t, char_traits<wchar_t> >::basic_iostream(basic_streambuf<wchar_t, char_traits<wchar_t> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_iostream<wchar_t, char_traits<wchar_t> >::basic_iostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_iostream<wchar_t, char_traits<wchar_t> >::basic_iostream(basic_streambuf<wchar_t, char_traits<wchar_t> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_iostream<wchar_t, char_traits<wchar_t> >::basic_iostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_iostream<wchar_t, char_traits<wchar_t> >::~~basic_iostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_iostream<wchar_t, char_traits<wchar_t> >::~~basic_iostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_iostream<wchar_t, char_traits<wchar_t> >::~~basic_iostream()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_iostream<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-186, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-186 libstdcxx - Class `basic_iostream<wchar_t, char_traits<wchar_t> >` Data Interfaces

<code>typeid for basic_iostream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]</code>
<code>typeid name for basic_iostream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]</code>
<code>VTT for basic_iostream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for basic_iostream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]</code>

9.1.70 Class `basic_istream<char, char_traits<char> >`

9.1.70.1 Class data for `basic_istream<char, char_traits<char> >`

The virtual table for the `std::basic_istream<char, std::char_traits<char> >` class is described in the relevant architecture specific part of this specification.

The VTT for the `std::basic_istream<char, std::char_traits<char> >` class is described by Table 9-187

Table 9-187 VTT for `basic_istream<char, char_traits<char> >`

VTT Name	<code>_ZTTSi</code>
Number of Entries	2

9.1.70.2 Interfaces for Class `basic_istream<char, char_traits<char>>`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_istream<char, std::char_traits<char>>` specified in Table 9-188, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-188 libstdcxx - Class `basic_istream<char, char_traits<char>>` Function Interfaces

<code>basic_istream<char, char_traits<char>>>::gcount() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::sentry::operator bool() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::get(basic_streambuf<char, char_traits<char>>&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::get(basic_streambuf<char, char_traits<char>>&, char)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::get(char&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::get()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::peek()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::sync()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::seekg(fpos<__mbstate_t>)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::tellg()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::unget()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::sentry::sentry(basic_istream<char, char_traits<char>>&, bool)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::sentry::sentry(basic_istream<char, char_traits<char>>&, bool)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::putback(char)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::basic_istream(basic_streambuf<char, char_traits<char>>*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::basic_istream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::basic_istream(basic_streambuf<char, char_traits<char>>*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::basic_istream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<char, char_traits<char>>>::~basic_istream()</code> (GLIBCXX_3.4) [ISOCXX]

<code>basic_istream<char, char_traits<char> >::~basic_istream()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::~basic_istream()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(basic_istream<char, char_traits<char> >& (*)(basic_istream<char, char_traits<char> >&))(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(ios_base& (*)(ios_base&))(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(basic_ios<char, char_traits<char> >& (*)(basic_ios<char, char_traits<char> >&))(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(basic_streambuf<char, char_traits<char> >*)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(void*&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(bool&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(double&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(long double&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(float&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(int&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(unsigned int&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(long&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(unsigned long&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(short&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(unsigned short&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(long long&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >::operator>>(unsigned long long&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >& ws<char, char_traits<char> >>(basic_istream<char, char_traits<char> >&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<char, char_traits<char> >& getline<char, char_traits<char>,</code>

allocator<char> >(basic_istream<char, char_traits<char> >&, basic_string<char, char_traits<char>, allocator<char> >&)(GLIBCXX_3.4) [ISOCXX]
basic_istream<char, char_traits<char> >& getline<char, char_traits<char>, allocator<char> >(basic_istream<char, char_traits<char> >&, basic_string<char, char_traits<char>, allocator<char> >&, char)(GLIBCXX_3.4) [ISOCXX]
basic_istream<char, char_traits<char> >& operator>><char_traits<char> >(basic_istream<char, char_traits<char> >&, unsigned char*)(GLIBCXX_3.4) [ISOCXX]
basic_istream<char, char_traits<char> >& operator>><char_traits<char> >(basic_istream<char, char_traits<char> >&, signed char&)(GLIBCXX_3.4) [ISOCXX]
basic_istream<char, char_traits<char> >& operator>><char_traits<char> >(basic_istream<char, char_traits<char> >&, unsigned char&)(GLIBCXX_3.4) [ISOCXX]
basic_istream<char, char_traits<char> >& operator>><char, char_traits<char> >(basic_istream<char, char_traits<char> >&, char*)(GLIBCXX_3.4) [ISOCXX]
basic_istream<char, char_traits<char> >& operator>><char, char_traits<char> >(basic_istream<char, char_traits<char> >&, char&)(GLIBCXX_3.4) [ISOCXX]
basic_istream<char, char_traits<char> >& operator>><char, char_traits<char> >(basic_istream<char, char_traits<char> >&, _Setiosflags)(GLIBCXX_3.4) [ISOCXX]
basic_istream<char, char_traits<char> >& operator>><char, char_traits<char> >(basic_istream<char, char_traits<char> >&, _Setprecision)(GLIBCXX_3.4) [ISOCXX]
basic_istream<char, char_traits<char> >& operator>><char, char_traits<char> >(basic_istream<char, char_traits<char> >&, _Resetiosflags)(GLIBCXX_3.4) [ISOCXX]
basic_istream<char, char_traits<char> >& operator>><char, char_traits<char> >(basic_istream<char, char_traits<char> >&, _Setw)(GLIBCXX_3.4) [ISOCXX]
basic_istream<char, char_traits<char> >& operator>><char, char_traits<char> >(basic_istream<char, char_traits<char> >&, _Setbase)(GLIBCXX_3.4) [ISOCXX]
basic_istream<char, char_traits<char> >& operator>><char, char_traits<char> >(basic_istream<char, char_traits<char> >&, _Setfill<char>)(GLIBCXX_3.4) [ISOCXX]
basic_istream<char, char_traits<char> >& operator>><char, char_traits<char>, allocator<char> >(basic_istream<char, char_traits<char> >&, basic_string<char, char_traits<char>, allocator<char> >&)(GLIBCXX_3.4) [ISOCXX]
basic_istream<char, char_traits<char> >& operator>><double, char, char_traits<char> >(basic_istream<char, char_traits<char> >&,

<code>complex<double>&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<char, char_traits<char> >& operator>><long double, char, char_traits<char> >(basic_istream<char, char_traits<char> >&, complex<long double>&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<char, char_traits<char> >& operator>><float, char, char_traits<char> >(basic_istream<char, char_traits<char> >&, complex<float>&)(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_istream<char, std::char_traits<char> >` specified in Table 9-189, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-189 libstdcxx - Class `basic_istream<char, char_traits<char> >` Data Interfaces

<code>typeinfo for basic_istream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for basic_istream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]</code>
<code>VTT for basic_istream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for basic_istream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]</code>

9.1.71 Class `basic_istream<wchar_t, char_traits<wchar_t> >`

9.1.71.1 Class data for `basic_istream<wchar_t, char_traits<wchar_t> >`

The virtual table for the `std::basic_istream<wchar_t, std::char_traits<wchar_t> >` class is described in the relevant architecture specific part of this specification.

The VTT for the `std::basic_istream<wchar_t, std::char_traits<wchar_t> >` class is described by Table 9-190

Table 9-190 VTT for `basic_istream<wchar_t, char_traits<wchar_t> >`

VTT Name	<code>_ZTTSt13basic_istreamlwSt11char_traitslweE</code>
Number of Entries	2

9.1.71.2 Interfaces for Class `basic_istream<wchar_t, char_traits<wchar_t> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_istream<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-191, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-191 libstdcxx - Class `basic_istream<wchar_t, char_traits<wchar_t> >` Function Interfaces

<code>basic_istream<wchar_t, char_traits<wchar_t> >::gcount() const(GLIBCXX_3.4) [ISOCXX]</code>
--

<code>basic_istream<wchar_t, char_traits<wchar_t> >::sentry::operator bool()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::get(basic_streambuf<wchar_t, char_traits<wchar_t> >&)(GLIBCXX_3.4)</code> <code>[ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::get(basic_streambuf<wchar_t, char_traits<wchar_t> >&, wchar_t)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::get(wchar_t&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::get()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::peek()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::sync()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::seekg(fpos<__mbstate_t>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::tellg()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::unget()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::sentry::sentry(basic_istream<wchar_t, char_traits<wchar_t> >&, bool)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::sentry::sentry(basic_istream<wchar_t, char_traits<wchar_t> >&, bool)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::putback(wchar_t)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::basic_istream(basic_streambuf<wchar_t, char_traits<wchar_t> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::basic_istream(basic_streambuf<wchar_t, char_traits<wchar_t> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::~~basic_istream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::~~basic_istream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::~~basic_istream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(basic_istream<wchar_t, char_traits<wchar_t> >&</code>

<code>(*)(basic_istream<wchar_t, char_traits<wchar_t> >&))(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(ios_base& (*) (ios_base&))(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(basic_ios<wchar_t, char_traits<wchar_t> >& (*) (basic_ios<wchar_t, char_traits<wchar_t> >&))(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(basic_streambuf<wchar_t, char_traits<wchar_t> >*) (GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(void*&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(bool&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(double&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(long double&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(float&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(int&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(unsigned int&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(long&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(unsigned long&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(short&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(unsigned short&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(long long&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(unsigned long long&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& ws<wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& getline<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >&)(GLIBCXX_3.4) [ISOCXX]</code>

<code>basic_istream<wchar_t, char_traits<wchar_t> >& getline<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >&, wchar_t)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><double, wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, complex<double>&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><long double, wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, complex<long double>&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><float, wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, complex<float>&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, wchar_t*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, wchar_t&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, _Setiosflags)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, _Setprecision)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, _Resetiosflags)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, _Setw)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, _Setbase)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, _Setfill<wchar_t>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t>, allocator<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >&)(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_istream<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-192, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-192 libstdcxx - Class `basic_istream<wchar_t, char_traits<wchar_t> >` Data Interfaces

typeinfo for <code>basic_istream<wchar_t, char_traits<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>basic_istream<wchar_t, char_traits<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]
VTT for <code>basic_istream<wchar_t, char_traits<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]
vtbl for <code>basic_istream<wchar_t, char_traits<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]

9.1.72 Class `istreambuf_iterator<wchar_t, char_traits<wchar_t> >`

9.1.72.1 Interfaces for Class `istreambuf_iterator<wchar_t, char_traits<wchar_t> >`

No external methods are defined for libstdcxx - Class `std::istreambuf_iterator<wchar_t, std::char_traits<wchar_t> >` in this part of the specification. See also the relevant architecture specific part of this specification.

9.1.73 Class `istreambuf_iterator<char, char_traits<char> >`

9.1.73.1 Interfaces for Class `istreambuf_iterator<char, char_traits<char> >`

No external methods are defined for libstdcxx - Class `std::istreambuf_iterator<char, std::char_traits<char> >` in this part of the specification. See also the relevant architecture specific part of this specification.

9.1.74 Class `basic_ostream<char, char_traits<char> >`

9.1.74.1 Class data for `basic_ostream<char, char_traits<char> >`

The virtual table for the `std::basic_ostream<char, std::char_traits<char> >` class is described in the relevant architecture specific part of this specification.

The VTT for the `std::basic_ostream<char, std::char_traits<char> >` class is described by Table 9-193

Table 9-193 VTT for `basic_ostream<char, char_traits<char> >`

VTT Name	<code>_ZTTSo</code>
Number of Entries	2

9.1.74.2 Interfaces for Class `basic_ostream<char, char_traits<char> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_ostream<char, std::char_traits<char> >` specified in Table 9-194, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-194 libstdcxx - Class `basic_ostream<char, char_traits<char> >` Function Interfaces

<code>basic_ostream<char, char_traits<char> >::sentry::operator bool()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::put(char)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::flush()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::seekp(fpos<__mbstate_t>)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::tellp()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::sentry::sentry(basic_ostream<char, char_traits<char> >&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::sentry::sentry(basic_ostream<char, char_traits<char> >&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::sentry::~sentry()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::sentry::~sentry()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::basic_ostream(basic_streambuf<char, char_traits<char> >*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::basic_ostream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::basic_ostream(basic_streambuf<char, char_traits<char> >*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::basic_ostream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::~~basic_ostream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::~~basic_ostream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::~~basic_ostream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::operator<<(basic_ostream<char, char_traits<char> >& (*) (basic_ostream<char, char_traits<char> >&))</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::operator<<(ios_base& (*) (ios_base&))</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::operator<<(basic_ios<char, char_traits<char> >& (*) (basic_ios<char, char_traits<char> >&))</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::operator<<(void const*)</code> (GLIBCXX_3.4) [ISOCXX]

<code>basic_ostream<char, char_traits<char> >::operator<<(basic_streambuf<char, char_traits<char> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(bool)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(double)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(long double)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(float)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(unsigned int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(unsigned long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(short)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(unsigned short)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(long long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(unsigned long long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& endl<char, char_traits<char> >(basic_ostream<char, char_traits<char> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& ends<char, char_traits<char> >(basic_ostream<char, char_traits<char> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& flush<char, char_traits<char> >(basic_ostream<char, char_traits<char> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char_traits<char> >(basic_ostream<char, char_traits<char> >&, signed char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char_traits<char> >(basic_ostream<char, char_traits<char> >&, char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char_traits<char> >(basic_ostream<char, char_traits<char> >&, unsigned char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char_traits<char> >(basic_ostream<char, char_traits<char> >&, signed char)(GLIBCXX_3.4)</code>

[ISOCXX]
<code>basic_ostream<char, char_traits<char> >& operator<< <char_traits<char> >(basic_ostream<char, char_traits<char> >&, char)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char_traits<char> >(basic_ostream<char, char_traits<char> >&, unsigned char)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, _Setiosflags)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, _Setprecision)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, _Resetiosflags)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, _Setw)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, _Setbase)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, _Setfill<char>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char, char_traits<char>, allocator<char> >(basic_ostream<char, char_traits<char> >&, basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <double, char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, complex<double> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <long double, char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, complex<long double> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <float, char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, complex<float> const&)(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_ostream<char, std::char_traits<char> >` specified in Table 9-195, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-195 libstdcxx - Class `basic_ostream<char, char_traits<char> >` Data Interfaces

<code>typeid(basic_ostream<char, char_traits<char> >)(GLIBCXX_3.4)</code>

[CXXABI]
typeinfo name for basic_ostream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]
VTT for basic_ostream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]
vtable for basic_ostream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]

9.1.75 Class basic_ostream<wchar_t, char_traits<wchar_t> >

9.1.75.1 Class data for basic_ostream<wchar_t, char_traits<wchar_t> >

The virtual table for the std::basic_ostream<wchar_t, std::char_traits<wchar_t> > class is described in the relevant architecture specific part of this specification.

The VTT for the std::basic_ostream<wchar_t, std::char_traits<wchar_t> > class is described by Table 9-196

Table 9-196 VTT for basic_ostream<wchar_t, char_traits<wchar_t> >

VTT Name	_ZTTSt13basic_ostreamIwSt11char_traitsIwEE
Number of Entries	2

9.1.75.2 Interfaces for Class basic_ostream<wchar_t, char_traits<wchar_t> >

An LSB conforming implementation shall provide the generic methods for Class std::basic_ostream<wchar_t, std::char_traits<wchar_t> > specified in Table 9-197, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-197 libstdc++ - Class basic_ostream<wchar_t, char_traits<wchar_t> > Function Interfaces

basic_ostream<wchar_t, char_traits<wchar_t> >::sentry::operator bool() const(GLIBCXX_3.4) [ISOCXX]
basic_ostream<wchar_t, char_traits<wchar_t> >::put(wchar_t)(GLIBCXX_3.4) [ISOCXX]
basic_ostream<wchar_t, char_traits<wchar_t> >::flush()(GLIBCXX_3.4) [ISOCXX]
basic_ostream<wchar_t, char_traits<wchar_t> >::seekp(fpos<__mbstate_t>)(GLIBCXX_3.4) [ISOCXX]
basic_ostream<wchar_t, char_traits<wchar_t> >::tellp()(GLIBCXX_3.4) [ISOCXX]
basic_ostream<wchar_t, char_traits<wchar_t> >::sentry::sentry(basic_ostream<wchar_t, char_traits<wchar_t> >&)(GLIBCXX_3.4) [ISOCXX]
basic_ostream<wchar_t, char_traits<wchar_t> >::sentry::sentry(basic_ostream<wchar_t, char_traits<wchar_t> >&)(GLIBCXX_3.4) [ISOCXX]

<code>basic_ostream<wchar_t, char_traits<wchar_t>>::~sentry::~sentry()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::~sentry::~sentry()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::~basic_ostream(basic_streambuf<wchar_t, char_traits<wchar_t>>*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::~basic_ostream(basic_streambuf<wchar_t, char_traits<wchar_t>>*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::~~basic_ostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::~~basic_ostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::~~basic_ostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(basic_ostream<wchar_t, char_traits<wchar_t>> && (*)(basic_ostream<wchar_t, char_traits<wchar_t>> &&))(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(ios_base& (*)(ios_base&))(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(basic_ios<wchar_t, char_traits<wchar_t>> && (*)(basic_ios<wchar_t, char_traits<wchar_t>> &&))(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(void const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(basic_streambuf<wchar_t, char_traits<wchar_t>>*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(bool)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(double)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(long double)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(float)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(unsigned int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>></code>

<code>>::operator<<(long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >::operator<<(unsigned long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >::operator<<(short)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >::operator<<(unsigned short)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >::operator<<(long long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >::operator<<(unsigned long long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& endl<wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& ends<wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& flush<wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& operator<< <double, wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&, complex<double> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& operator<< <long double, wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&, complex<long double> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& operator<< <float, wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&, complex<float> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& operator<< <wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&, wchar_t const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& operator<< <wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&, char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& operator<< <wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&, wchar_t)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& operator<< <wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&, _Setiosflags)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& operator<< <wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&,</code>

<code>_Setprecision)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& operator<< <wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&, _Resetiosflags)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& operator<< <wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&, _Setw)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& operator<< <wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&, _Setbase)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& operator<< <wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&, _Setfill<wchar_t>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& operator<< <wchar_t, char_traits<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&, char)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t> >& operator<< <wchar_t, char_traits<wchar_t>, allocator<wchar_t> >(basic_ostream<wchar_t, char_traits<wchar_t> >&, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&)(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_ostream<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-198, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-198 libstdcxx - Class `basic_ostream<wchar_t, char_traits<wchar_t> >` Data Interfaces

<code>typeinfo for basic_ostream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for basic_ostream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]</code>
<code>VTT for basic_ostream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for basic_ostream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]</code>

9.1.76 Class `basic_fstream<char, char_traits<char> >`

9.1.76.1 Class data for `basic_fstream<char, char_traits<char> >`

The virtual table for the `std::basic_fstream<char, std::char_traits<char> >` class is described in the relevant architecture specific part of this specification.

The VTT for the `std::basic_fstream<char, std::char_traits<char> >` class is described by Table 9-199

Table 9-199 VTT for `basic_fstream<char, char_traits<char> >`

VTT Name	<code>_ZTTSt13basic_fstreamlcSt11char_tra</code>
----------	--

	itsIcEE
Number of Entries	10

9.1.76.2 Interfaces for Class `basic_fstream<char, char_traits<char>>`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_fstream<char, std::char_traits<char>>` specified in Table 9-200, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-200 libstdcxx - Class `basic_fstream<char, char_traits<char>>` Function Interfaces

<code>basic_fstream<char, char_traits<char>>::rdbuf() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_fstream<char, char_traits<char>>::open(char const*, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_fstream<char, char_traits<char>>::close()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_fstream<char, char_traits<char>>::is_open()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_fstream<char, char_traits<char>>::basic_fstream(char const*, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_fstream<char, char_traits<char>>::basic_fstream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_fstream<char, char_traits<char>>::basic_fstream(char const*, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_fstream<char, char_traits<char>>::basic_fstream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_fstream<char, char_traits<char>>::~~basic_fstream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_fstream<char, char_traits<char>>::~~basic_fstream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_fstream<char, char_traits<char>>::~~basic_fstream()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_fstream<char, std::char_traits<char>>` specified in Table 9-201, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-201 libstdcxx - Class `basic_fstream<char, char_traits<char>>` Data Interfaces

<code>typeid for basic_fstream<char, char_traits<char>></code> (GLIBCXX_3.4) [CXXABI]
<code>typeid name for basic_fstream<char, char_traits<char>></code> (GLIBCXX_3.4) [CXXABI]
<code>VTT for basic_fstream<char, char_traits<char>></code> (GLIBCXX_3.4) [CXXABI]

vtable for basic_fstream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]
--

9.1.77 Class basic_fstream<wchar_t, char_traits<wchar_t> >

9.1.77.1 Class data for basic_fstream<wchar_t, char_traits<wchar_t> >

The virtual table for the std::basic_fstream<wchar_t, std::char_traits<wchar_t> > class is described in the relevant architecture specific part of this specification.

The VTT for the std::basic_fstream<wchar_t, std::char_traits<wchar_t> > class is described by Table 9-202

Table 9-202 VTT for basic_fstream<wchar_t, char_traits<wchar_t> >

VTT Name	_ZTTSt13basic_fstreamlwSt11char_traitslwEE
Number of Entries	10

9.1.77.2 Interfaces for Class basic_fstream<wchar_t, char_traits<wchar_t> >

An LSB conforming implementation shall provide the generic methods for Class std::basic_fstream<wchar_t, std::char_traits<wchar_t> > specified in Table 9-203, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-203 libstdcxx - Class basic_fstream<wchar_t, char_traits<wchar_t> > Function Interfaces

basic_fstream<wchar_t, char_traits<wchar_t> >::rdbuf() const(GLIBCXX_3.4) [ISOCXX]
basic_fstream<wchar_t, char_traits<wchar_t> >::open(char const*, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]
basic_fstream<wchar_t, char_traits<wchar_t> >::close()(GLIBCXX_3.4) [ISOCXX]
basic_fstream<wchar_t, char_traits<wchar_t> >::is_open()(GLIBCXX_3.4) [ISOCXX]
basic_fstream<wchar_t, char_traits<wchar_t> >::basic_fstream(char const*, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]
basic_fstream<wchar_t, char_traits<wchar_t> >::basic_fstream()(GLIBCXX_3.4) [ISOCXX]
basic_fstream<wchar_t, char_traits<wchar_t> >::basic_fstream(char const*, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]
basic_fstream<wchar_t, char_traits<wchar_t> >::basic_fstream()(GLIBCXX_3.4) [ISOCXX]
basic_fstream<wchar_t, char_traits<wchar_t> >::~~basic_fstream()(GLIBCXX_3.4) [ISOCXX]
basic_fstream<wchar_t, char_traits<wchar_t> >::~~basic_fstream()(GLIBCXX_3.4) [ISOCXX]

<pre>basic_fstream<wchar_t, char_traits<wchar_t> >::~basic_fstream()(GLIBCXX_3.4) [ISOCXX]</pre>
--

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_fstream<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-204, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-204 libstdcxx - Class `basic_fstream<wchar_t, char_traits<wchar_t> >` Data Interfaces

typeinfo for <code>basic_fstream<wchar_t, char_traits<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>basic_fstream<wchar_t, char_traits<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]
VTT for <code>basic_fstream<wchar_t, char_traits<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>basic_fstream<wchar_t, char_traits<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]

9.1.78 Class `basic_ifstream<char, char_traits<char> >`

9.1.78.1 Class data for `basic_ifstream<char, char_traits<char> >`

The virtual table for the `std::basic_ifstream<char, std::char_traits<char> >` class is described in the relevant architecture specific part of this specification.

The VTT for the `std::basic_ifstream<char, std::char_traits<char> >` class is described by Table 9-205

Table 9-205 VTT for `basic_ifstream<char, char_traits<char> >`

VTT Name	<code>_ZTTSt14basic_ifstreamIcSt11char_traitsIcEE</code>
Number of Entries	4

9.1.78.2 Interfaces for Class `basic_ifstream<char, char_traits<char> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_ifstream<char, std::char_traits<char> >` specified in Table 9-206, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-206 libstdcxx - Class `basic_ifstream<char, char_traits<char> >` Function Interfaces

<code>basic_ifstream<char, char_traits<char> >::rdbuf() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ifstream<char, char_traits<char> >::open(char const*, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ifstream<char, char_traits<char> >::close()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ifstream<char, char_traits<char> >::is_open()</code> (GLIBCXX_3.4) [ISOCXX]

<code>basic_ifstream<char, char_traits<char> >::basic_ifstream(char const*, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ifstream<char, char_traits<char> >::basic_ifstream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ifstream<char, char_traits<char> >::basic_ifstream(char const*, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ifstream<char, char_traits<char> >::basic_ifstream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ifstream<char, char_traits<char> >::~~basic_ifstream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ifstream<char, char_traits<char> >::~~basic_ifstream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ifstream<char, char_traits<char> >::~~basic_ifstream()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_ifstream<char, std::char_traits<char> >` specified in Table 9-207, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-207 libstdcxx - Class `basic_ifstream<char, char_traits<char> >` Data Interfaces

<code>typeinfo for basic_ifstream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for basic_ifstream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]</code>
<code>VTT for basic_ifstream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for basic_ifstream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]</code>

9.1.79 Class `basic_ifstream<wchar_t, char_traits<wchar_t> >`

9.1.79.1 Class data for `basic_ifstream<wchar_t, char_traits<wchar_t> >`

The virtual table for the `std::basic_ifstream<wchar_t, std::char_traits<wchar_t> >` class is described in the relevant architecture specific part of this specification.

The VTT for the `std::basic_ifstream<wchar_t, std::char_traits<wchar_t> >` class is described by Table 9-208

Table 9-208 VTT for `basic_ifstream<wchar_t, char_traits<wchar_t> >`

VTT Name	<code>_ZTTSt14basic_ifstreamIwSt11char_traitsIwEE</code>
Number of Entries	4

9.1.79.2 Interfaces for Class `basic_ifstream<wchar_t, char_traits<wchar_t> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_ifstream<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-209, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-209 libstdcxx - Class `basic_ifstream<wchar_t, char_traits<wchar_t> >` Function Interfaces

<code>basic_ifstream<wchar_t, char_traits<wchar_t> >::rdbuf() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ifstream<wchar_t, char_traits<wchar_t> >::open(char const*, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ifstream<wchar_t, char_traits<wchar_t> >::close()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ifstream<wchar_t, char_traits<wchar_t> >::is_open()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ifstream<wchar_t, char_traits<wchar_t> >::basic_ifstream(char const*, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ifstream<wchar_t, char_traits<wchar_t> >::basic_ifstream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ifstream<wchar_t, char_traits<wchar_t> >::basic_ifstream(char const*, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ifstream<wchar_t, char_traits<wchar_t> >::basic_ifstream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ifstream<wchar_t, char_traits<wchar_t> >::~~basic_ifstream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ifstream<wchar_t, char_traits<wchar_t> >::~~basic_ifstream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ifstream<wchar_t, char_traits<wchar_t> >::~~basic_ifstream()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_ifstream<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-210, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-210 libstdcxx - Class `basic_ifstream<wchar_t, char_traits<wchar_t> >` Data Interfaces

<code>typeid(basic_ifstream<wchar_t, char_traits<wchar_t> >)</code> (GLIBCXX_3.4) [CXXABI]
<code>typeid(basic_streambuf<wchar_t, char_traits<wchar_t> >)</code> (GLIBCXX_3.4) [CXXABI]
<code>typeid(basic_ifstream<wchar_t, char_traits<wchar_t> >)</code> (GLIBCXX_3.4) [CXXABI]

typeinfo name for basic_streambuf<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]
VTT for basic_ifstream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]
vtable for basic_ifstream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]
vtable for basic_streambuf<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]

9.1.80 Class basic_ofstream<char, char_traits<char> >

9.1.80.1 Class data for basic_ofstream<char, char_traits<char> >

The virtual table for the std::basic_ofstream<char, std::char_traits<char> > class is described in the relevant architecture specific part of this specification.

The VTT for the std::basic_ofstream<char, std::char_traits<char> > class is described by Table 9-211

Table 9-211 VTT for basic_ofstream<char, char_traits<char> >

VTT Name	_ZTTSt14basic_ofstreamIcSt11char_traitsIcEE
Number of Entries	4

9.1.80.2 Interfaces for Class basic_ofstream<char, char_traits<char> >

An LSB conforming implementation shall provide the generic methods for Class std::basic_ofstream<char, std::char_traits<char> > specified in Table 9-212, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-212 libstdcxx - Class basic_ofstream<char, char_traits<char> > Function Interfaces

basic_ofstream<char, char_traits<char> >::rdbuf() const(GLIBCXX_3.4) [ISOCXX]
basic_ofstream<char, char_traits<char> >::open(char const*, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]
basic_ofstream<char, char_traits<char> >::close()(GLIBCXX_3.4) [ISOCXX]
basic_ofstream<char, char_traits<char> >::is_open()(GLIBCXX_3.4) [ISOCXX]
basic_ofstream<char, char_traits<char> >::basic_ofstream(char const*, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]
basic_ofstream<char, char_traits<char> >::basic_ofstream()(GLIBCXX_3.4) [ISOCXX]
basic_ofstream<char, char_traits<char> >::basic_ofstream(char const*, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]
basic_ofstream<char, char_traits<char> >::basic_ofstream()(GLIBCXX_3.4) [ISOCXX]

<code>basic_ofstream<char, char_traits<char> >::~basic_ofstream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ofstream<char, char_traits<char> >::~basic_ofstream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ofstream<char, char_traits<char> >::~basic_ofstream()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_ofstream<char, std::char_traits<char> >` specified in Table 9-213, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-213 libstdcxx - Class `basic_ofstream<char, char_traits<char> >` Data Interfaces

<code>typeid for basic_ofstream<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]
<code>typeid name for basic_ofstream<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]
VTT for <code>basic_ofstream<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>basic_ofstream<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]

9.1.81 Class `basic_ofstream<wchar_t, char_traits<wchar_t> >`

9.1.81.1 Class data for `basic_ofstream<wchar_t, char_traits<wchar_t> >`

The virtual table for the `std::basic_ofstream<wchar_t, std::char_traits<wchar_t> >` class is described in the relevant architecture specific part of this specification.

The VTT for the `std::basic_ofstream<wchar_t, std::char_traits<wchar_t> >` class is described by Table 9-214

Table 9-214 VTT for `basic_ofstream<wchar_t, char_traits<wchar_t> >`

VTT Name	<code>_ZTTSt14basic_ofstreamIwSt11char_traitsIwEE</code>
Number of Entries	4

9.1.81.2 Interfaces for Class `basic_ofstream<wchar_t, char_traits<wchar_t> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_ofstream<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-215, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-215 libstdcxx - Class `basic_ofstream<wchar_t, char_traits<wchar_t> >` Function Interfaces

<code>basic_ofstream<wchar_t, char_traits<wchar_t> >::rdbuf()</code> <code>const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ofstream<wchar_t, char_traits<wchar_t> >::open(char const*,</code>

<code>_Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ofstream<wchar_t, char_traits<wchar_t> >::close()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ofstream<wchar_t, char_traits<wchar_t> >::is_open()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ofstream<wchar_t, char_traits<wchar_t> >::basic_ofstream(char const*, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ofstream<wchar_t, char_traits<wchar_t> >::basic_ofstream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ofstream<wchar_t, char_traits<wchar_t> >::basic_ofstream(char const*, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ofstream<wchar_t, char_traits<wchar_t> >::basic_ofstream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ofstream<wchar_t, char_traits<wchar_t> >::~~basic_ofstream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ofstream<wchar_t, char_traits<wchar_t> >::~~basic_ofstream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ofstream<wchar_t, char_traits<wchar_t> >::~~basic_ofstream()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_ofstream<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-216, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-216 libstdcxx - Class `basic_ofstream<wchar_t, char_traits<wchar_t> >` Data Interfaces

<code>typeinfo for basic_ofstream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for basic_ofstream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]</code>
<code>VTT for basic_ofstream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for basic_ofstream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]</code>

9.1.82 Class `basic_streambuf<char, char_traits<char> >`

9.1.82.1 Class data for `basic_streambuf<char, char_traits<char> >`

The virtual table for the `std::basic_streambuf<char, std::char_traits<char> >` class is described by Table 9-217

Table 9-217 Primary vtable for `basic_streambuf<char, char_traits<char> >`

Base Offset	0
Virtual Base Offset	0

RTTI	typeinfo for basic_streambuf<char, char_traits<char> >
vfunc[0]:	basic_streambuf<char, char_traits<char> >::~basic_streambuf()
vfunc[1]:	basic_streambuf<char, char_traits<char> >::~basic_streambuf()
vfunc[2]:	basic_streambuf<char, char_traits<char> >::imbue(locale const&)
vfunc[3]:	See The Architecture Specific Specification
vfunc[4]:	See The Architecture Specific Specification
vfunc[5]:	basic_streambuf<char, char_traits<char> >::seekpos(fpos<__mbstate_t>, _Ios_Openmode)
vfunc[6]:	basic_streambuf<char, char_traits<char> >::sync()
vfunc[7]:	basic_streambuf<char, char_traits<char> >::showmanyc()
vfunc[8]:	See The Architecture Specific Specification
vfunc[9]:	basic_streambuf<char, char_traits<char> >::underflow()
vfunc[10]:	basic_streambuf<char, char_traits<char> >::uflow()
vfunc[11]:	basic_streambuf<char, char_traits<char> >::pbackfail(int)
vfunc[12]:	See The Architecture Specific Specification
vfunc[13]:	basic_streambuf<char, char_traits<char> >::overflow(int)

The Run Time Type Information for the std::basic_streambuf<char, std::char_traits<char> > class is described by Table 9-218

Table 9-218 typeinfo for basic_streambuf<char, char_traits<char> >

Base Vtable	vtable for __cxxabiv1::__class_type_info
Name	typeinfo name for basic_streambuf<char,

	<code>char_traits<char> ></code>
--	---

9.1.82.2 Interfaces for Class `basic_streambuf<char, char_traits<char> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_streambuf<char, std::char_traits<char> >` specified in Table 9-219, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-219 libstdcxx - Class `basic_streambuf<char, char_traits<char> >` Function Interfaces

<code>basic_streambuf<char, char_traits<char> >::gptr() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::pptr() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::eback() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::egptr() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::epptr() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::pbase() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::getloc() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::pubseekpos(fpos<__mbstate_t>, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::setg(char*, char*, char*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::setp(char*, char*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::sync()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::gbump(int)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::imbue(locale const&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::pbump(int)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::sgetc()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::sputc(char)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::uflow()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::sbumpc()</code> (GLIBCXX_3.4)

[ISOCXX]
<code>basic_streambuf<char, char_traits<char> >::snextc()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::pubsync()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::seekpos(fpos<__mbstate_t>, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::sungetc()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::in_avail()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::overflow(int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::pubimbue(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::pbackfail(int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::showmanyc()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::sputbackc(char)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::underflow()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::basic_streambuf(basic_streambuf<char, char_traits<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::basic_streambuf()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::basic_streambuf(basic_streambuf<char, char_traits<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::basic_streambuf()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::~~basic_streambuf()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::~~basic_streambuf()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::~~basic_streambuf()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<char, char_traits<char> >::operator=(basic_streambuf<char, char_traits<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_streambuf<char, std::char_traits<char> >` specified in Table 9-

220, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-220 libstdc++ - Class `basic_streambuf<char, char_traits<char> >` Data Interfaces

typeinfo for <code>basic_streambuf<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>basic_streambuf<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>basic_streambuf<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]

9.1.83 Class `basic_streambuf<wchar_t, char_traits<wchar_t> >`

9.1.83.1 Class data for `basic_streambuf<wchar_t, char_traits<wchar_t> >`

The virtual table for the `std::basic_streambuf<wchar_t, std::char_traits<wchar_t> >` class is described by Table 9-221

Table 9-221 Primary vtable for `basic_streambuf<wchar_t, char_traits<wchar_t> >`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>basic_streambuf<wchar_t, char_traits<wchar_t> ></code>
vfunc[0]:	<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::~~basic_streambuf()</code>
vfunc[1]:	<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::~~basic_streambuf()</code>
vfunc[2]:	<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::imbue(locale const&)</code>
vfunc[3]:	See The Architecture Specific Specification
vfunc[4]:	See The Architecture Specific Specification
vfunc[5]:	<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::seekpos(fpos<__mbstate_t>, _Ios_Openmode)</code>
vfunc[6]:	<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::sync()</code>

vfunc[7]:	basic_streambuf<wchar_t, char_traits<wchar_t> >::showmanyc()
vfunc[8]:	See The Architecture Specific Specification
vfunc[9]:	basic_streambuf<wchar_t, char_traits<wchar_t> >::underflow()
vfunc[10]:	basic_streambuf<wchar_t, char_traits<wchar_t> >::uflow()
vfunc[11]:	basic_streambuf<wchar_t, char_traits<wchar_t> >::pbackfail(unsigned int)
vfunc[12]:	See The Architecture Specific Specification
vfunc[13]:	basic_streambuf<wchar_t, char_traits<wchar_t> >::overflow(unsigned int)

The Run Time Type Information for the `std::basic_streambuf<wchar_t, std::char_traits<wchar_t> >` class is described by Table 9-222

Table 9-222 typeid for `basic_streambuf<wchar_t, char_traits<wchar_t> >`

Base Vtable	vtable for __cxxabiv1::__class_type_info
Name	typeid name for basic_streambuf<wchar_t, char_traits<wchar_t> >

9.1.83.2 Interfaces for Class `basic_streambuf<wchar_t, char_traits<wchar_t> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_streambuf<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-223, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-223 libstdc++ - Class `basic_streambuf<wchar_t, char_traits<wchar_t> >` Function Interfaces

<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::gptr()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::pptr()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::eback()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::egptr()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::epptr()</code>

<code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::pbase()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::getloc()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::pubseekpos(fpos<__mbstate_t>, _Ios_Openmode)(GLIBCXX_3.4)</code> <code>[ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::setg(wchar_t*, wchar_t*, wchar_t*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::setp(wchar_t*, wchar_t*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::sync()(GLIBCXX_3.4)</code> <code>[ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::gbump(int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::imbue(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::pbump(int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::sgetc()(GLIBCXX_3.4)</code> <code>[ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::sputc(wchar_t)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::uflow()(GLIBCXX_3.4)</code> <code>[ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::sbumpc()(GLIBCXX_3.4)</code> <code>[ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::snextc()(GLIBCXX_3.4)</code> <code>[ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::pubsync()(GLIBCXX_3.4)</code> <code>[ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::seekpos(fpos<__mbstate_t>, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::sungetc()(GLIBCXX_3.4)</code> <code>[ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::in_avail()(GLIBCXX_3.4)</code> <code>[ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::overflow(unsigned int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::pubimbue(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>

<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::pbackfail(unsigned int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::showmanyc()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::sputbackc(wchar_t)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::underflow()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::basic_streambuf(basic_streambuf<wchar_t, char_traits<wchar_t> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::basic_streambuf()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::basic_streambuf(basic_streambuf<wchar_t, char_traits<wchar_t> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::basic_streambuf()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::~~basic_streambuf()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::~~basic_streambuf()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::~~basic_streambuf()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::operator=(basic_streambuf<wchar_t, char_traits<wchar_t> > const&)(GLIBCXX_3.4) [ISOCXX]</code>

9.1.84 Class `basic_filebuf<char, char_traits<char> >`

9.1.84.1 Class data for `basic_filebuf<char, char_traits<char> >`

The virtual table for the `std::basic_filebuf<char, std::char_traits<char> >` class is described by Table 9-224

Table 9-224 Primary vtable for `basic_filebuf<char, char_traits<char> >`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeinfo</code> for <code>basic_filebuf<char, char_traits<char> ></code>
<code>vfunc[0]:</code>	<code>basic_filebuf<char, char_traits<char> >::~~basic_filebuf()</code>
<code>vfunc[1]:</code>	<code>basic_filebuf<char, char_traits<char> >::~~basic_filebuf()</code>
<code>vfunc[2]:</code>	<code>basic_filebuf<char, char_traits<char> ></code>

	>::imbue(locale const&)
vfunc[3]:	See The Architecture Specific Specification
vfunc[4]:	See The Architecture Specific Specification
vfunc[5]:	basic_filebuf<char, char_traits<char>>::seekpos(fpos<__mbstate_t>, _Ios_Openmode)
vfunc[6]:	basic_filebuf<char, char_traits<char>>::sync()
vfunc[7]:	basic_filebuf<char, char_traits<char>>::showmanyc()
vfunc[8]:	See The Architecture Specific Specification
vfunc[9]:	basic_filebuf<char, char_traits<char>>::underflow()
vfunc[10]:	basic_streambuf<char, char_traits<char>>::uflow()
vfunc[11]:	basic_filebuf<char, char_traits<char>>::pbackfail(int)
vfunc[12]:	See The Architecture Specific Specification
vfunc[13]:	basic_filebuf<char, char_traits<char>>::overflow(int)

The Run Time Type Information for the std::basic_filebuf<char, std::char_traits<char> > class is described by Table 9-225

Table 9-225 typeid for basic_filebuf<char, char_traits<char> >

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeid name for basic_filebuf<char, char_traits<char> >

9.1.84.2 Interfaces for Class basic_filebuf<char, char_traits<char> >

An LSB conforming implementation shall provide the generic methods for Class std::basic_filebuf<char, std::char_traits<char> > specified in Table 9-226, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-226 libstdc++ - Class basic_filebuf<char, char_traits<char> > Function Interfaces

basic_filebuf<char, char_traits<char> >::is_open() const(GLIBCXX_3.4) [ISO CXX]
basic_filebuf<char, char_traits<char> >::M_create_pback()(GLIBCXX_3.4)

[ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::_M_destroy_pback()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::_M_terminate_output()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::_M_destroy_internal_buffer()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::_M_allocate_internal_buffer()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::open(char const*, _Ios_Openmode)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::sync()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::close()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::imbue(locale const&)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::seekpos(fpos<__mbstate_t>, _Ios_Openmode)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::overflow(int)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::pbackfail(int)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::showmanyc()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::underflow()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::basic_filebuf()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::basic_filebuf()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::~~basic_filebuf()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::~~basic_filebuf()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_filebuf<char, char_traits<char> >::~~basic_filebuf()(GLIBCXX_3.4)</code> [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_filebuf<char, std::char_traits<char> >` specified in Table 9-227, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-227 libstdcxx - Class basic_filebuf<char, char_traits<char> > Data Interfaces

typeinfo for basic_filebuf<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]
typeinfo name for basic_filebuf<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]
vtable for basic_filebuf<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI]

9.1.85 Class basic_filebuf<wchar_t, char_traits<wchar_t> >**9.1.85.1 Class data for basic_filebuf<wchar_t, char_traits<wchar_t> >**

The virtual table for the std::basic_filebuf<wchar_t, std::char_traits<wchar_t> > class is described by Table 9-228

Table 9-228 Primary vtable for basic_filebuf<wchar_t, char_traits<wchar_t> >

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for basic_filebuf<wchar_t, char_traits<wchar_t> >
vfunc[0]:	basic_filebuf<wchar_t, char_traits<wchar_t> >::~basic_filebuf()
vfunc[1]:	basic_filebuf<wchar_t, char_traits<wchar_t> >::~basic_filebuf()
vfunc[2]:	basic_filebuf<wchar_t, char_traits<wchar_t> >::imbue(locale const&)
vfunc[3]:	See The Architecture Specific Specification
vfunc[4]:	See The Architecture Specific Specification
vfunc[5]:	basic_filebuf<wchar_t, char_traits<wchar_t> >::seekpos(fpos<__mbstate_t>, _Ios_Openmode)
vfunc[6]:	basic_filebuf<wchar_t, char_traits<wchar_t> >::sync()
vfunc[7]:	basic_filebuf<wchar_t, char_traits<wchar_t> >::showmanyc()
vfunc[8]:	See The Architecture Specific Specification
vfunc[9]:	basic_filebuf<wchar_t,

	<code>char_traits<wchar_t> >::underflow()</code>
<code>vfunc[10]:</code>	<code>basic_streambuf<wchar_t, char_traits<wchar_t> >::uflow()</code>
<code>vfunc[11]:</code>	<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::pbackfail(unsigned int)</code>
<code>vfunc[12]:</code>	See The Architecture Specific Specification
<code>vfunc[13]:</code>	<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::overflow(unsigned int)</code>

The Run Time Type Information for the `std::basic_filebuf<wchar_t, std::char_traits<wchar_t> >` class is described by Table 9-229

Table 9-229 `typeinfo` for `basic_filebuf<wchar_t, char_traits<wchar_t> >`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	<code>typeinfo</code> name for <code>basic_filebuf<wchar_t, char_traits<wchar_t> ></code>

9.1.85.2 Interfaces for Class `basic_filebuf<wchar_t, char_traits<wchar_t> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_filebuf<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-230, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-230 `libstdc++` - Class `basic_filebuf<wchar_t, char_traits<wchar_t> >` Function Interfaces

<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::is_open()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::_M_create_pback()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::_M_destroy_pback()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::_M_terminate_output()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::_M_destroy_internal_buffer()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::_M_allocate_internal_buffer()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::open(char const*, _Ios_Openmode)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::sync()(GLIBCXX_3.4)</code>

[ISOCXX]
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::close()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::imbue(locale const&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::seekpos(fpos<__mbstate_t>, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::overflow(unsigned int)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::pbackfail(unsigned int)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::showmanyc()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::underflow()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::basic_filebuf()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::basic_filebuf()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::~~basic_filebuf()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::~~basic_filebuf()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_filebuf<wchar_t, char_traits<wchar_t> >::~~basic_filebuf()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t> >::basic_istream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t> >::basic_istream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<wchar_t, char_traits<wchar_t> >::basic_ostream()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ostream<wchar_t, char_traits<wchar_t> >::basic_ostream()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_filebuf<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-231, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-231 libstdc++ - Class `basic_filebuf<wchar_t, char_traits<wchar_t> >` Data Interfaces

<code>typeid</code> for <code>basic_filebuf<wchar_t, char_traits<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]
<code>typeid</code> name for <code>basic_filebuf<wchar_t, char_traits<wchar_t></code>

>(GLIBCXX_3.4) [CXXABI]
vtable for basic_filebuf<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI]

9.1.86 Class ios_base

9.1.86.1 Class data for ios_base

The Run Time Type Information for the std::ios_base class is described by Table 9-232

Table 9-232 typeinfo for ios_base

Base Vtable	vtable for __cxxabiv1::__class_type_info
Name	typeinfo name for ios_base

9.1.86.2 Interfaces for Class ios_base

An LSB conforming implementation shall provide the generic methods for Class std::ios_base specified in Table 9-233, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-233 libstdcxx - Class ios_base Function Interfaces

ios_base::_M_grow_words(int, bool)(GLIBCXX_3.4) [ISOCXX]
ios_base::sync_with_stdio(bool)(GLIBCXX_3.4) [ISOCXX]
ios_base::register_callback(void (*)(ios_base::event, ios_base&, int), int)(GLIBCXX_3.4) [ISOCXX]
ios_base::Init::Init()(GLIBCXX_3.4) [ISOCXX]
ios_base::Init::Init()(GLIBCXX_3.4) [ISOCXX]
ios_base::Init::~Init()(GLIBCXX_3.4) [ISOCXX]
ios_base::Init::~Init()(GLIBCXX_3.4) [ISOCXX]
ios_base::imbue(locale const&)(GLIBCXX_3.4) [ISOCXX]
ios_base::xalloc()(GLIBCXX_3.4) [ISOCXX]
ios_base::_M_init()(GLIBCXX_3.4) [ISOCXX]
ios_base::failure::failure(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]
ios_base::failure::failure(basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]
ios_base::failure::~failure()(GLIBCXX_3.4) [ISOCXX]
ios_base::failure::~failure()(GLIBCXX_3.4) [ISOCXX]
ios_base::failure::~failure()(GLIBCXX_3.4) [ISOCXX]
ios_base::ios_base()(GLIBCXX_3.4) [ISOCXX]
ios_base::ios_base()(GLIBCXX_3.4) [ISOCXX]

<code>ios_base::~ios_base()</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::~ios_base()</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::~ios_base()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::ios_base` specified in Table 9-234, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-234 libstdc++ - Class `ios_base` Data Interfaces

<code>ios_base::floatfield</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::scientific</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::adjustfield</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::in</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::app</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::ate</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::beg</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::cur</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::dec</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::end</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::hex</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::oct</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::out</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::left</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::fixed</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::right</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::trunc</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::badbit</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::binary</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::eofbit</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::skipws</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::failbit</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::goodbit</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::showpos</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::unitbuf</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::internal</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::showbase</code> (GLIBCXX_3.4) [ISOCXX]
<code>ios_base::basefield</code> (GLIBCXX_3.4) [ISOCXX]

ios_base::boolalpha(GLIBCXX_3.4) [ISOCXX]
ios_base::showpoint(GLIBCXX_3.4) [ISOCXX]
ios_base::uppercase(GLIBCXX_3.4) [ISOCXX]
typeinfo for ios_base(GLIBCXX_3.4) [CXXABI]
typeinfo name for ios_base(GLIBCXX_3.4) [CXXABI]
vtable for ios_base(GLIBCXX_3.4) [CXXABI]

9.1.87 Class `basic_ios<char, char_traits<char> >`

9.1.87.1 Class data for `basic_ios<char, char_traits<char> >`

The virtual table for the `std::basic_ios<char, std::char_traits<char> >` class is described by Table 9-235

Table 9-235 Primary vtable for `basic_ios<char, char_traits<char> >`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>basic_ios<char, char_traits<char> ></code>
vfunc[0]:	<code>basic_ios<char, char_traits<char> >::~~basic_ios()</code>
vfunc[1]:	<code>basic_ios<char, char_traits<char> >::~~basic_ios()</code>

9.1.87.2 Interfaces for Class `basic_ios<char, char_traits<char> >`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_ios<char, std::char_traits<char> >` specified in Table 9-236, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-236 libstdc++ - Class `basic_ios<char, char_traits<char> >` Function Interfaces

<code>basic_ios<char, char_traits<char> >::exceptions() const(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ios<char, char_traits<char> >::bad() const(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ios<char, char_traits<char> >::eof() const(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ios<char, char_traits<char> >::tie() const(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ios<char, char_traits<char> >::fail() const(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ios<char, char_traits<char> >::fill() const(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ios<char, char_traits<char> >::good() const(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ios<char, char_traits<char> >::rdbuf() const(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ios<char, char_traits<char> >::widen(char) const(GLIBCXX_3.4)</code> [ISOCXX]

<code>basic_ios<char, char_traits<char> >::narrow(char, char) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::rdstate() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::operator void*() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::operator!() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::exceptions(_Ios_Iostate)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::_M_setstate(_Ios_Iostate)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::tie(basic_ostream<char, char_traits<char> >*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::fill(char)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::init(basic_streambuf<char, char_traits<char> >*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::clear(_Ios_Iostate)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::imbue(locale const&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::rdbuf(basic_streambuf<char, char_traits<char> >*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::copyfmt(basic_ios<char, char_traits<char> > const&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::setstate(_Ios_Iostate)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::basic_ios(basic_streambuf<char, char_traits<char> >*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::basic_ios()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::basic_ios(basic_streambuf<char, char_traits<char> >*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::basic_ios()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::~~basic_ios()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::~~basic_ios()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<char, char_traits<char> >::~~basic_ios()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_ios<char, std::char_traits<char> >` specified in Table 9-237, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-237 libstdcxx - Class `basic_ios<char, char_traits<char> >` Data Interfaces

<code>typeid</code> for <code>basic_ios<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]
<code>typeid</code> name for <code>basic_ios<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]
<code>vtable</code> for <code>basic_ios<char, char_traits<char> ></code> (GLIBCXX_3.4) [CXXABI]

9.1.88 Class `basic_ios<wchar_t, char_traits<wchar_t> >`**9.1.88.1 Interfaces for Class `basic_ios<wchar_t, char_traits<wchar_t> >`**

An LSB conforming implementation shall provide the generic methods for Class `std::basic_ios<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-238, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-238 libstdcxx - Class `basic_ios<wchar_t, char_traits<wchar_t> >` Function Interfaces

<code>basic_ios<wchar_t, char_traits<wchar_t> >::exceptions()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<wchar_t, char_traits<wchar_t> >::bad()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<wchar_t, char_traits<wchar_t> >::eof()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<wchar_t, char_traits<wchar_t> >::tie()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<wchar_t, char_traits<wchar_t> >::fail()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<wchar_t, char_traits<wchar_t> >::fill()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<wchar_t, char_traits<wchar_t> >::good()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<wchar_t, char_traits<wchar_t> >::rdbuf()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<wchar_t, char_traits<wchar_t> >::widen(char)</code> const(GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<wchar_t, char_traits<wchar_t> >::narrow(wchar_t, char)</code> const(GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<wchar_t, char_traits<wchar_t> >::rdstate()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<wchar_t, char_traits<wchar_t> >::operator void*()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>basic_ios<wchar_t, char_traits<wchar_t> >::operator!()</code> const(GLIBCXX_3.4) [ISOCXX]

<code>basic_ios<wchar_t, char_traits<wchar_t>> >::exceptions(_Ios_Iostate)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::M_setstate(_Ios_Iostate)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::tie(basic_ostream<wchar_t, char_traits<wchar_t> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::fill(wchar_t)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::init(basic_streambuf<wchar_t, char_traits<wchar_t> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::clear(_Ios_Iostate)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::imbue(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::rdbuf(basic_streambuf<wchar_t, char_traits<wchar_t> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::copyfmt(basic_ios<wchar_t, char_traits<wchar_t> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::setstate(_Ios_Iostate)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::basic_ios(basic_streambuf<wchar_t, char_traits<wchar_t> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::basic_ios()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::basic_ios(basic_streambuf<wchar_t, char_traits<wchar_t> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::basic_ios()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::~~basic_ios()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::~~basic_ios()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ios<wchar_t, char_traits<wchar_t>> >::~~basic_ios()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_ios<wchar_t, std::char_traits<wchar_t> >` specified in Table 9-239, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-239 libstdcxx - Class `basic_ios<wchar_t, char_traits<wchar_t> >` Data Interfaces

typeinfo for <code>basic_ios<wchar_t, char_traits<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>basic_ios<wchar_t, char_traits<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>basic_ios<wchar_t, char_traits<wchar_t> ></code> (GLIBCXX_3.4) [CXXABI]

9.1.89 Class `ios_base::failure`**9.1.89.1 Class data for `ios_base::failure`**

The virtual table for the `std::ios_base::failure` class is described by Table 9-240

Table 9-240 Primary vtable for `ios_base::failure`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>ios_base::failure</code>
<code>vfunc[0]:</code>	<code>ios_base::failure::~~failure()</code>
<code>vfunc[1]:</code>	<code>ios_base::failure::~~failure()</code>
<code>vfunc[2]:</code>	<code>ios_base::failure::what() const</code>

The Run Time Type Information for the `std::ios_base::failure` class is described by Table 9-241

Table 9-241 typeinfo for `ios_base::failure`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>ios_base::failure</code>

9.1.89.2 Interfaces for Class `ios_base::failure`

An LSB conforming implementation shall provide the generic methods for Class `std::ios_base::failure` specified in Table 9-242, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-242 libstdcxx - Class `ios_base::failure` Function Interfaces

<code>ios_base::failure::what() const</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::ios_base::failure` specified in Table 9-243, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-243 libstdcxx - Class `ios_base::failure` Data Interfaces

typeinfo for <code>ios_base::failure</code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>ios_base::failure</code> (GLIBCXX_3.4) [CXXABI]

vtable for ios_base::failure(GLIBCXX_3.4) [CXXABI]
--

9.1.90 Class `__timepunct<char>`

9.1.90.1 Class data for `__timepunct<char>`

The virtual table for the `std::__timepunct<char>` class is described by Table 9-244

Table 9-244 Primary vtable for `__timepunct<char>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>__timepunct<char></code>
vfunc[0]:	<code>__timepunct<char>::~~__timepunct()</code>
vfunc[1]:	<code>__timepunct<char>::~~__timepunct()</code>

The Run Time Type Information for the `std::__timepunct<char>` class is described by Table 9-245

Table 9-245 typeinfo for `__timepunct<char>`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>__timepunct<char></code>

9.1.90.2 Interfaces for Class `__timepunct<char>`

An LSB conforming implementation shall provide the generic methods for Class `std::__timepunct<char>` specified in Table 9-246, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-246 libstdcxx - Class `__timepunct<char>` Function Interfaces

<code>__timepunct<char>::_M_am_pm_format(char const*) const(GLIBCXX_3.4)</code> [ISOCXX]
<code>__timepunct<char>::_M_date_formats(char const**) const(GLIBCXX_3.4)</code> [ISOCXX]
<code>__timepunct<char>::_M_time_formats(char const**) const(GLIBCXX_3.4)</code> [ISOCXX]
<code>__timepunct<char>::_M_days_abbreviated(char const**) const(GLIBCXX_3.4)</code> [ISOCXX]
<code>__timepunct<char>::_M_date_time_formats(char const**)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>__timepunct<char>::_M_months_abbreviated(char const**)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>__timepunct<char>::_M_days(char const**) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>__timepunct<char>::_M_am_pm(char const**) const(GLIBCXX_3.4) [ISOCXX]</code>

<code>__timepunct<char>::__M_months(char const**) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>__timepunct<wchar_t>::__M_am_pm_format(wchar_t const*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>__timepunct<char>::__M_initialize_timepunct(__locale_struct*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>__timepunct<char>::~~__timepunct()(GLIBCXX_3.4) [ISOCXX]</code>
<code>__timepunct<char>::~~__timepunct()(GLIBCXX_3.4) [ISOCXX]</code>
<code>__timepunct<char>::~~__timepunct()(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<__timepunct<char> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::__timepunct<char>` specified in Table 9-247, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-247 libstdcxx - Class `__timepunct<char>` Data Interfaces

guard variable for <code>__timepunct<char>::id(GLIBCXX_3.4) [CXXABI]</code>
<code>__timepunct<char>::id(GLIBCXX_3.4) [ISOCXX]</code>
<code>typeid for __timepunct<char>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeid name for __timepunct<char>(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for __timepunct<char>(GLIBCXX_3.4) [CXXABI]</code>

9.1.91 Class `__timepunct<wchar_t>`

9.1.91.1 Class data for `__timepunct<wchar_t>`

The virtual table for the `std::__timepunct<wchar_t>` class is described by Table 9-248

Table 9-248 Primary vtable for `__timepunct<wchar_t>`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeid for __timepunct<wchar_t></code>
<code>vfunc[0]:</code>	<code>__timepunct<wchar_t>::~~__timepunct()</code>
<code>vfunc[1]:</code>	<code>__timepunct<wchar_t>::~~__timepunct()</code>

The Run Time Type Information for the `std::__timepunct<wchar_t>` class is described by Table 9-249

Table 9-249 `typeid` for `__timepunct<wchar_t>`

Base Vtable	<code>vtable for __cxxabiv1::__si_class_type_info</code>
Name	<code>typeid name for</code>

	<code>__timepunct<wchar_t></code>
--	---

9.1.91.2 Interfaces for Class `__timepunct<wchar_t>`

An LSB conforming implementation shall provide the generic methods for Class `std::__timepunct<wchar_t>` specified in Table 9-250, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-250 libstdcxx - Class `__timepunct<wchar_t>` Function Interfaces

<code>__timepunct<wchar_t>::_M_date_formats(wchar_t const**)</code> const(GLIBCXX_3.4) [ISOCXX]
<code>__timepunct<wchar_t>::_M_time_formats(wchar_t const**)</code> const(GLIBCXX_3.4) [ISOCXX]
<code>__timepunct<wchar_t>::_M_days_abbreviated(wchar_t const**)</code> const(GLIBCXX_3.4) [ISOCXX]
<code>__timepunct<wchar_t>::_M_date_time_formats(wchar_t const**)</code> const(GLIBCXX_3.4) [ISOCXX]
<code>__timepunct<wchar_t>::_M_months_abbreviated(wchar_t const**)</code> const(GLIBCXX_3.4) [ISOCXX]
<code>__timepunct<wchar_t>::_M_days(wchar_t const**)</code> const(GLIBCXX_3.4) [ISOCXX]
<code>__timepunct<wchar_t>::_M_am_pm(wchar_t const**)</code> const(GLIBCXX_3.4) [ISOCXX]
<code>__timepunct<wchar_t>::_M_months(wchar_t const**)</code> const(GLIBCXX_3.4) [ISOCXX]
<code>__timepunct<wchar_t>::_M_initialize_timepunct(__locale_struct*)(GLIBCXX_3.4)</code> [ISOCXX]
<code>__timepunct<wchar_t>::~~__timepunct()(GLIBCXX_3.4)</code> [ISOCXX]
<code>__timepunct<wchar_t>::~~__timepunct()(GLIBCXX_3.4)</code> [ISOCXX]
<code>__timepunct<wchar_t>::~~__timepunct()(GLIBCXX_3.4)</code> [ISOCXX]
<code>bool has_facet<__timepunct<wchar_t>>(locale const&)(GLIBCXX_3.4)</code> [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::__timepunct<wchar_t>` specified in Table 9-251, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-251 libstdcxx - Class `__timepunct<wchar_t>` Data Interfaces

guard variable for <code>__timepunct<wchar_t>::id(GLIBCXX_3.4)</code> [CXXABI]
<code>__timepunct<wchar_t>::id(GLIBCXX_3.4)</code> [ISOCXX]
typeid for <code>__timepunct<wchar_t></code> (GLIBCXX_3.4) [CXXABI]
typeid name for <code>__timepunct<wchar_t></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>__timepunct<wchar_t></code> (GLIBCXX_3.4) [CXXABI]

9.1.92 Class `messages_base`

9.1.92.1 Class data for `messages_base`

The Run Time Type Information for the `std::messages_base` class is described by Table 9-252

Table 9-252 `typeinfo` for `messages_base`

Base Vtable	vtable for <code>__cxxabiv1::__class_type_info</code>
Name	<code>typeinfo</code> name for <code>messages_base</code>

9.1.92.2 Interfaces for Class `messages_base`

No external methods are defined for `libstdc++` - Class `std::messages_base` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for Class `std::messages_base` specified in Table 9-253, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-253 `libstdc++` - Class `messages_base` Data Interfaces

<code>typeinfo</code> for <code>messages_base</code> (GLIBCXX_3.4) [CXXABI]
<code>typeinfo</code> name for <code>messages_base</code> (GLIBCXX_3.4) [CXXABI]

9.1.93 Class `messages<char>`

9.1.93.1 Class data for `messages<char>`

The virtual table for the `std::messages<char>` class is described by Table 9-254

Table 9-254 Primary vtable for `messages<char>`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeinfo</code> for <code>messages<char></code>
<code>vfunc</code> [0]:	<code>messages<char>::~~messages()</code>
<code>vfunc</code> [1]:	<code>messages<char>::~~messages()</code>
<code>vfunc</code> [2]:	<code>messages<char>::do_open(basic_string<char, char_traits<char>, allocator<char> > const&, locale const&) const</code>
<code>vfunc</code> [3]:	<code>messages<char>::do_get(int, int, int, basic_string<char, char_traits<char>, allocator<char> > const&) const</code>
<code>vfunc</code> [4]:	<code>messages<char>::do_close(int) const</code>

9.1.93.2 Interfaces for Class `messages<char>`

An LSB conforming implementation shall provide the generic methods for Class `std::messages<char>` specified in Table 9-255, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-255 libstdcxx - Class `messages<char>` Function Interfaces

<code>messages<char>::_M_convert_to_char(basic_string<char, char_traits<char>, allocator<char> > const&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages<char>::_M_convert_from_char(char*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages<char>::get(int, int, int, basic_string<char, char_traits<char>, allocator<char> > const&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages<char>::open(basic_string<char, char_traits<char>, allocator<char> > const&, locale const&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages<char>::open(basic_string<char, char_traits<char>, allocator<char> > const&, locale const&, char const*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages<char>::close(int) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages<char>::do_get(int, int, int, basic_string<char, char_traits<char>, allocator<char> > const&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages<char>::do_open(basic_string<char, char_traits<char>, allocator<char> > const&, locale const&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages<char>::do_close(int) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages<char>::~~messages()(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages<char>::~~messages()(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages<char>::~~messages()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::messages<char>` specified in Table 9-256, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-256 libstdcxx - Class `messages<char>` Data Interfaces

<code>guard variable for messages<char>::id(GLIBCXX_3.4) [CXXABI]</code>
<code>messages<char>::id(GLIBCXX_3.4) [ISOCXX]</code>
<code>typeinfo for messages<char>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for messages<char>(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for messages<char>(GLIBCXX_3.4) [CXXABI]</code>

9.1.94 Class `messages<wchar_t>`

9.1.94.1 Class data for `messages<wchar_t>`

The virtual table for the `std::messages<wchar_t>` class is described by Table 9-257

Table 9-257 Primary vtable for messages<wchar_t>

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for messages<wchar_t>
vfunc[0]:	messages<wchar_t>::~~messages()
vfunc[1]:	messages<wchar_t>::~~messages()
vfunc[2]:	messages<wchar_t>::do_open(basic_string<char, char_traits<char>, allocator<char> > const&, locale const&) const
vfunc[3]:	messages<wchar_t>::do_get(int, int, int, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&) const
vfunc[4]:	messages<wchar_t>::do_close(int) const

9.1.94.2 Interfaces for Class messages<wchar_t>

An LSB conforming implementation shall provide the generic methods for Class std::messages<wchar_t> specified in Table 9-258, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-258 libstdcxx - Class messages<wchar_t> Function Interfaces

messages<wchar_t>::_M_convert_to_char(basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&) const(GLIBCXX_3.4) [ISOCXX]
messages<wchar_t>::_M_convert_from_char(char*) const(GLIBCXX_3.4) [ISOCXX]
messages<wchar_t>::get(int, int, int, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&) const(GLIBCXX_3.4) [ISOCXX]
messages<wchar_t>::open(basic_string<char, char_traits<char>, allocator<char> > const&, locale const&) const(GLIBCXX_3.4) [ISOCXX]
messages<wchar_t>::open(basic_string<char, char_traits<char>, allocator<char> > const&, locale const&, char const*) const(GLIBCXX_3.4) [ISOCXX]
messages<wchar_t>::close(int) const(GLIBCXX_3.4) [ISOCXX]
messages<wchar_t>::do_get(int, int, int, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&) const(GLIBCXX_3.4) [ISOCXX]
messages<wchar_t>::do_open(basic_string<char, char_traits<char>, allocator<char> > const&, locale const&) const(GLIBCXX_3.4) [ISOCXX]
messages<wchar_t>::do_close(int) const(GLIBCXX_3.4) [ISOCXX]

messages<wchar_t>::~messages()(GLIBCXX_3.4) [ISOCXX]
messages<wchar_t>::~messages()(GLIBCXX_3.4) [ISOCXX]
messages<wchar_t>::~messages()(GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class std::messages<wchar_t> specified in Table 9-259, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-259 libstdcxx - Class messages<wchar_t> Data Interfaces

guard variable for messages<wchar_t>::id(GLIBCXX_3.4) [CXXABI]
messages<wchar_t>::id(GLIBCXX_3.4) [ISOCXX]
typeinfo for messages<wchar_t>(GLIBCXX_3.4) [CXXABI]
typeinfo name for messages<wchar_t>(GLIBCXX_3.4) [CXXABI]
vtable for messages<wchar_t>(GLIBCXX_3.4) [CXXABI]

9.1.95 Class messages_byname<char>

9.1.95.1 Class data for messages_byname<char>

The virtual table for the std::messages_byname<char> class is described by Table 9-260

Table 9-260 Primary vtable for messages_byname<char>

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for messages_byname<char>
vfunc[0]:	messages_byname<char>::~messages_byname()
vfunc[1]:	messages_byname<char>::~messages_byname()
vfunc[2]:	messages<char>::do_open(basic_string<char, char_traits<char>, allocator<char> > const&, locale const&) const
vfunc[3]:	messages<char>::do_get(int, int, int, basic_string<char, char_traits<char>, allocator<char> > const&) const
vfunc[4]:	messages<char>::do_close(int) const

The Run Time Type Information for the std::messages_byname<char> class is described by Table 9-261

Table 9-261 typeinfo for messages_byname<char>

Base Vtable	vtable for
-------------	------------

	<code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>messages_byname<char></code>

9.1.95.2 Interfaces for Class `messages_byname<char>`

An LSB conforming implementation shall provide the generic methods for Class `std::messages_byname<char>` specified in Table 9-262, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-262 libstdcxx - Class `messages_byname<char>` Function Interfaces

<code>messages_byname<char>::~messages_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages_byname<char>::~messages_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages_byname<char>::~messages_byname()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::messages_byname<char>` specified in Table 9-263, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-263 libstdcxx - Class `messages_byname<char>` Data Interfaces

typeinfo for <code>messages_byname<char></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>messages_byname<char></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>messages_byname<char></code> (GLIBCXX_3.4) [CXXABI]

9.1.96 Class `messages_byname<wchar_t>`

9.1.96.1 Class data for `messages_byname<wchar_t>`

The virtual table for the `std::messages_byname<wchar_t>` class is described by Table 9-264

Table 9-264 Primary vtable for `messages_byname<wchar_t>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>messages_byname<wchar_t></code>
<code>vfunc[0]:</code>	<code>messages_byname<wchar_t>::~messages_byname()</code>
<code>vfunc[1]:</code>	<code>messages_byname<wchar_t>::~messages_byname()</code>
<code>vfunc[2]:</code>	<code>messages<wchar_t>::do_open(basic_string<char, char_traits<char>, allocator<char>> const&, locale const&) const</code>
<code>vfunc[3]:</code>	<code>messages<wchar_t>::do_get(int, int, int, basic_string<wchar_t, char_traits<wchar_t>,</code>

	allocator<wchar_t> > const&) const
vfunc[4]:	messages<wchar_t>::do_close(int) const

The Run Time Type Information for the `std::messages_byname<wchar_t>` class is described by Table 9-265

Table 9-265 typeid for messages_byname<wchar_t>

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeid name for messages_byname<wchar_t>

9.1.96.2 Interfaces for Class `messages_byname<wchar_t>`

An LSB conforming implementation shall provide the generic methods for Class `std::messages_byname<wchar_t>` specified in Table 9-266, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-266 libstdc++ - Class `messages_byname<wchar_t>` Function Interfaces

<code>messages_byname<wchar_t>::~messages_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages_byname<wchar_t>::~messages_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages_byname<wchar_t>::~messages_byname()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::messages_byname<wchar_t>` specified in Table 9-267, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-267 libstdc++ - Class `messages_byname<wchar_t>` Data Interfaces

<code>typeid for messages_byname<wchar_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeid name for messages_byname<wchar_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for messages_byname<wchar_t>(GLIBCXX_3.4) [CXXABI]</code>

9.1.97 Class `numpunct<char>`

9.1.97.1 Class data for `numpunct<char>`

The virtual table for the `std::numpunct<char>` class is described by Table 9-268

Table 9-268 Primary vtable for `numpunct<char>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeid for <code>numpunct<char></code>
vfunc[0]:	<code>numpunct<char>::~numpunct()</code>
vfunc[1]:	<code>numpunct<char>::~numpunct()</code>
vfunc[2]:	<code>numpunct<char>::do_decimal_point(</code>

) const
vfunc[3]:	numpunct<char>::do_thousands_sep() const
vfunc[4]:	numpunct<char>::do_grouping() const
vfunc[5]:	numpunct<char>::do_truename() const
vfunc[6]:	numpunct<char>::do_falsename() const

The Run Time Type Information for the `std::numpunct<char>` class is described by Table 9-269

Table 9-269 typeid for numpunct<char>

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeid name for <code>numpunct<char></code>

9.1.97.2 Interfaces for Class `numpunct<char>`

An LSB conforming implementation shall provide the generic methods for Class `std::numpunct<char>` specified in Table 9-270, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-270 libstdc++ - Class `numpunct<char>` Function Interfaces

<code>numpunct<char>::do_grouping() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<char>::do_truename() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<char>::do_falsename() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<char>::decimal_point() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<char>::thousands_sep() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<char>::do_decimal_point() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<char>::do_thousands_sep() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<char>::grouping() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<char>::truename() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<char>::falsename() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<char>::_M_initialize_numpunct(__locale_struct*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<char>::~numpunct()(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<char>::~numpunct()(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<char>::~numpunct()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::num_punct<char>` specified in Table 9-271, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-271 libstdc++ - Class `num_punct<char>` Data Interfaces

guard variable for <code>num_punct<char>::id(GLIBCXX_3.4)</code> [CXXABI]
<code>num_punct<char>::id(GLIBCXX_3.4)</code> [ISOCXX]
typeinfo for <code>num_punct<char>(GLIBCXX_3.4)</code> [CXXABI]
typeinfo name for <code>num_punct<char>(GLIBCXX_3.4)</code> [CXXABI]
vtable for <code>num_punct<char>(GLIBCXX_3.4)</code> [CXXABI]

9.1.98 Class `num_punct<wchar_t>`

9.1.98.1 Class data for `num_punct<wchar_t>`

The virtual table for the `std::num_punct<wchar_t>` class is described by Table 9-272

Table 9-272 Primary vtable for `num_punct<wchar_t>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>num_punct<wchar_t></code>
<code>vfunc[0]:</code>	<code>num_punct<wchar_t>::~~num_punct()</code>
<code>vfunc[1]:</code>	<code>num_punct<wchar_t>::~~num_punct()</code>
<code>vfunc[2]:</code>	<code>num_punct<wchar_t>::do_decimal_point() const</code>
<code>vfunc[3]:</code>	<code>num_punct<wchar_t>::do_thousands_sep() const</code>
<code>vfunc[4]:</code>	<code>num_punct<wchar_t>::do_grouping() const</code>
<code>vfunc[5]:</code>	<code>num_punct<wchar_t>::do_truename() const</code>
<code>vfunc[6]:</code>	<code>num_punct<wchar_t>::do_falsename() const</code>

The Run Time Type Information for the `std::num_punct<wchar_t>` class is described by Table 9-273

Table 9-273 typeinfo for `num_punct<wchar_t>`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>num_punct<wchar_t></code>

9.1.98.2 Interfaces for Class `numpunct<wchar_t>`

An LSB conforming implementation shall provide the generic methods for Class `std::numpunct<wchar_t>` specified in Table 9-274, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-274 libstdcxx - Class `numpunct<wchar_t>` Function Interfaces

<code>numpunct<wchar_t>::do_grouping() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>numpunct<wchar_t>::do_truename() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>numpunct<wchar_t>::do_falsename() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>numpunct<wchar_t>::decimal_point() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>numpunct<wchar_t>::thousands_sep() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>numpunct<wchar_t>::do_decimal_point() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>numpunct<wchar_t>::do_thousands_sep() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>numpunct<wchar_t>::grouping() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>numpunct<wchar_t>::truename() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>numpunct<wchar_t>::falsename() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>numpunct<wchar_t>::_M_initialize_numpunct(__locale_struct*)(GLIBCXX_3.4)</code> [ISOCXX]
<code>numpunct<wchar_t>::~~numpunct()</code> (GLIBCXX_3.4) [ISOCXX]
<code>numpunct<wchar_t>::~~numpunct()</code> (GLIBCXX_3.4) [ISOCXX]
<code>numpunct<wchar_t>::~~numpunct()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::numpunct<wchar_t>` specified in Table 9-275, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-275 libstdcxx - Class `numpunct<wchar_t>` Data Interfaces

guard variable for <code>numpunct<wchar_t>::id</code> (GLIBCXX_3.4) [CXXABI]
<code>numpunct<wchar_t>::id</code> (GLIBCXX_3.4) [ISOCXX]
typeinfo for <code>numpunct<wchar_t></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>numpunct<wchar_t></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>numpunct<wchar_t></code> (GLIBCXX_3.4) [CXXABI]

9.1.99 Class `numpunct_byname<char>`

9.1.99.1 Class data for `numpunct_byname<char>`

The virtual table for the `std::numpunct_byname<char>` class is described by Table 9-276

Table 9-276 Primary vtable for `numpunct_byname<char>`

Base Offset	0
-------------	---

Virtual Base Offset	0
RTTI	typeinfo for numpunct_byname<char>
vfunc[0]:	numpunct_byname<char>::~~numpunct_byname()
vfunc[1]:	numpunct_byname<char>::~~numpunct_byname()
vfunc[2]:	numpunct<char>::do_decimal_point() const
vfunc[3]:	numpunct<char>::do_thousands_sep() const
vfunc[4]:	numpunct<char>::do_grouping() const
vfunc[5]:	numpunct<char>::do_truename() const
vfunc[6]:	numpunct<char>::do_falsename() const

The Run Time Type Information for the `std::numpunct_byname<char>` class is described by Table 9-277

Table 9-277 typeinfo for `numpunct_byname<char>`

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeinfo name for numpunct_byname<char>

9.1.99.2 Interfaces for Class `numpunct_byname<char>`

An LSB conforming implementation shall provide the generic methods for Class `std::numpunct_byname<char>` specified in Table 9-278, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-278 libstdcxx - Class `numpunct_byname<char>` Function Interfaces

<code>numpunct_byname<char>::~~numpunct_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct_byname<char>::~~numpunct_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct_byname<char>::~~numpunct_byname()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::numpunct_byname<char>` specified in Table 9-279, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-279 libstdcxx - Class `numpunct_byname<char>` Data Interfaces

<code>typeinfo for numpunct_byname<char>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for numpunct_byname<char>(GLIBCXX_3.4) [CXXABI]</code>

vtable for <code>numpunct_byname<char>(GLIBCXX_3.4)</code> [CXXABI]

9.1.100 Class `numpunct_byname<wchar_t>`

9.1.100.1 Class data for `numpunct_byname<wchar_t>`

The virtual table for the `std::numpunct_byname<wchar_t>` class is described by Table 9-280

Table 9-280 Primary vtable for `numpunct_byname<wchar_t>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>numpunct_byname<wchar_t></code>
<code>vfunc[0]:</code>	<code>numpunct_byname<wchar_t>::~~numpunct_byname()</code>
<code>vfunc[1]:</code>	<code>numpunct_byname<wchar_t>::~~numpunct_byname()</code>
<code>vfunc[2]:</code>	<code>numpunct<wchar_t>::do_decimal_point() const</code>
<code>vfunc[3]:</code>	<code>numpunct<wchar_t>::do_thousands_sep() const</code>
<code>vfunc[4]:</code>	<code>numpunct<wchar_t>::do_grouping() const</code>
<code>vfunc[5]:</code>	<code>numpunct<wchar_t>::do_truename() const</code>
<code>vfunc[6]:</code>	<code>numpunct<wchar_t>::do_falsename() const</code>

The Run Time Type Information for the `std::numpunct_byname<wchar_t>` class is described by Table 9-281

Table 9-281 typeinfo for `numpunct_byname<wchar_t>`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>numpunct_byname<wchar_t></code>

9.1.100.2 Interfaces for Class `numpunct_byname<wchar_t>`

An LSB conforming implementation shall provide the generic methods for Class `std::numpunct_byname<wchar_t>` specified in Table 9-282, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-282 `libstdcxx` - Class `numpunct_byname<wchar_t>` Function Interfaces

<code>numpunct_byname<wchar_t>::~~numpunct_byname()(GLIBCXX_3.4)</code>

[ISOCXX]
numpunct_byname<wchar_t>::~numpunct_byname()(GLIBCXX_3.4) [ISOCXX]
numpunct_byname<wchar_t>::~numpunct_byname()(GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::numpunct_byname<wchar_t>` specified in Table 9-283, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-283 libstdcxx - Class `numpunct_byname<wchar_t>` Data Interfaces

typeinfo for <code>numpunct_byname<wchar_t></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>numpunct_byname<wchar_t></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>numpunct_byname<wchar_t></code> (GLIBCXX_3.4) [CXXABI]

9.1.101 Class `__codecvt_abstract_base<char, char, __mbstate_t>`

9.1.101.1 Interfaces for Class `__codecvt_abstract_base<char, char, __mbstate_t>`

No external methods are defined for libstdcxx - Class `std::__codecvt_abstract_base<char, char, __mbstate_t>` in this part of the specification. See also the relevant architecture specific part of this specification.

9.1.102 Class `__codecvt_abstract_base<wchar_t, char, __mbstate_t>`

9.1.102.1 Class data for `__codecvt_abstract_base<wchar_t, char, __mbstate_t>`

The virtual table for the `std::__codecvt_abstract_base<wchar_t, char, __mbstate_t>` class is described by Table 9-284

Table 9-284 Primary vtable for `__codecvt_abstract_base<wchar_t, char, __mbstate_t>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>__codecvt_abstract_base<wchar_t, char, __mbstate_t></code>
vfunc[0]:	
vfunc[1]:	
vfunc[2]:	<code>__cxa_pure_virtual</code>
vfunc[3]:	<code>__cxa_pure_virtual</code>
vfunc[4]:	<code>__cxa_pure_virtual</code>
vfunc[5]:	<code>__cxa_pure_virtual</code>

vfunc[6]:	__cxa_pure_virtual
vfunc[7]:	__cxa_pure_virtual
vfunc[8]:	__cxa_pure_virtual

9.1.102.2 Interfaces for Class `__codecvt_abstract_base<wchar_t, char, __mbstate_t>`

No external methods are defined for libstdcxx - Class `std::__codecvt_abstract_base<wchar_t, char, __mbstate_t>` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for Class `std::__codecvt_abstract_base<wchar_t, char, __mbstate_t>` specified in Table 9-285, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-285 libstdcxx - Class `__codecvt_abstract_base<wchar_t, char, __mbstate_t>` Data Interfaces

typeinfo for <code>__codecvt_abstract_base<wchar_t, char, __mbstate_t></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>__codecvt_abstract_base<wchar_t, char, __mbstate_t></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>__codecvt_abstract_base<wchar_t, char, __mbstate_t></code> (GLIBCXX_3.4) [CXXABI]

9.1.103 Class `codecvt_base`

9.1.103.1 Class data for `codecvt_base`

The Run Time Type Information for the `std::codecvt_base` class is described by Table 9-286

Table 9-286 typeinfo for `codecvt_base`

Base Vtable	vtable for <code>__cxxabiv1::__class_type_info</code>
Name	typeinfo name for <code>codecvt_base</code>

9.1.103.2 Interfaces for Class `codecvt_base`

No external methods are defined for libstdcxx - Class `std::codecvt_base` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for Class `std::codecvt_base` specified in Table 9-287, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-287 libstdcxx - Class `codecvt_base` Data Interfaces

typeinfo for <code>codecvt_base</code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>codecvt_base</code> (GLIBCXX_3.4) [CXXABI]

9.1.104 Class `codecvt<char, char, __mbstate_t>`

9.1.104.1 Class data for `codecvt<char, char, __mbstate_t>`

The virtual table for the `std::codecvt<char, char, __mbstate_t>` class is described by Table 9-288

Table 9-288 Primary vtable for `codecvt<char, char, __mbstate_t>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>codecvt<char, char, __mbstate_t></code>
<code>vfunc[0]:</code>	<code>codecvt<char, char, __mbstate_t>::~~codecvt()</code>
<code>vfunc[1]:</code>	<code>codecvt<char, char, __mbstate_t>::~~codecvt()</code>
<code>vfunc[2]:</code>	<code>codecvt<char, char, __mbstate_t>::do_out(__mbstate_t&, char const*, char const*, char const*&, char*, char*, char*&) const</code>
<code>vfunc[3]:</code>	<code>codecvt<char, char, __mbstate_t>::do_unshift(__mbstate_t&, char*, char*, char*&) const</code>
<code>vfunc[4]:</code>	<code>codecvt<char, char, __mbstate_t>::do_in(__mbstate_t&, char const*, char const*, char const*&, char*, char*, char*&) const</code>
<code>vfunc[5]:</code>	<code>codecvt<char, char, __mbstate_t>::do_encoding() const</code>
<code>vfunc[6]:</code>	<code>codecvt<char, char, __mbstate_t>::do_always_noconv() const</code>
<code>vfunc[7]:</code>	See The Architecture Specific Specification
<code>vfunc[8]:</code>	<code>codecvt<char, char, __mbstate_t>::do_max_length() const</code>

The Run Time Type Information for the `std::codecvt<char, char, __mbstate_t>` class is described by Table 9-289

Table 9-289 typeinfo for `codecvt<char, char, __mbstate_t>`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>codecvt<char, char, __mbstate_t></code>

9.1.104.2 Class data for `__codecvt_abstract_base<char, char, __mbstate_t>`

The virtual table for the `std::__codecvt_abstract_base<char, char, __mbstate_t>` class is described by Table 9-290

Table 9-290 Primary vtable for `__codecvt_abstract_base<char, char, __mbstate_t>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>__codecvt_abstract_base<char, char, __mbstate_t></code>
<code>vfunc[0]:</code>	
<code>vfunc[1]:</code>	
<code>vfunc[2]:</code>	<code>__cxa_pure_virtual</code>
<code>vfunc[3]:</code>	<code>__cxa_pure_virtual</code>
<code>vfunc[4]:</code>	<code>__cxa_pure_virtual</code>
<code>vfunc[5]:</code>	<code>__cxa_pure_virtual</code>
<code>vfunc[6]:</code>	<code>__cxa_pure_virtual</code>
<code>vfunc[7]:</code>	<code>__cxa_pure_virtual</code>
<code>vfunc[8]:</code>	<code>__cxa_pure_virtual</code>

9.1.104.3 Interfaces for Class `codecvt<char, char, __mbstate_t>`

An LSB conforming implementation shall provide the generic methods for Class `std::codecvt<char, char, __mbstate_t>` specified in Table 9-291, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-291 `libstdcxx` - Class `codecvt<char, char, __mbstate_t>` Function Interfaces

<code>codecvt<char, char, __mbstate_t>::do_unshift(__mbstate_t&, char*, char*, char*&) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>codecvt<char, char, __mbstate_t>::do_encoding() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>codecvt<char, char, __mbstate_t>::do_max_length() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>codecvt<char, char, __mbstate_t>::do_always_noconv() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>codecvt<char, char, __mbstate_t>::do_in(__mbstate_t&, char const*, char const*, char const*&, char*, char*, char*&) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>codecvt<char, char, __mbstate_t>::do_out(__mbstate_t&, char const*, char const*, char const*&, char*, char*, char*&) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>codecvt<char, char, __mbstate_t>::~~codecvt()(GLIBCXX_3.4) [ISOCXX]</code>

<code>codecvt<char, char, __mbstate_t>::~~codecvt()(GLIBCXX_3.4) [ISOCXX]</code>
<code>codecvt<char, char, __mbstate_t>::~~codecvt()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::codecvt<char, char, __mbstate_t>` specified in Table 9-292, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-292 libstdcxx - Class `codecvt<char, char, __mbstate_t>` Data Interfaces

<code>codecvt<char, char, __mbstate_t>::id(GLIBCXX_3.4) [ISOCXX]</code>
<code>typeid for __codecvt_abstract_base<char, char, __mbstate_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeid for codecvt<char, char, __mbstate_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeid name for __codecvt_abstract_base<char, char, __mbstate_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeid name for codecvt<char, char, __mbstate_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for __codecvt_abstract_base<char, char, __mbstate_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for codecvt<char, char, __mbstate_t>(GLIBCXX_3.4) [CXXABI]</code>

9.1.105 Class `codecvt<wchar_t, char, __mbstate_t>`

9.1.105.1 Class data for `codecvt<wchar_t, char, __mbstate_t>`

The virtual table for the `std::codecvt<wchar_t, char, __mbstate_t>` class is described by Table 9-293

Table 9-293 Primary vtable for `codecvt<wchar_t, char, __mbstate_t>`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeid for codecvt<wchar_t, char, __mbstate_t></code>
<code>vfunc[0]:</code>	<code>codecvt<wchar_t, char, __mbstate_t>::~~codecvt()</code>
<code>vfunc[1]:</code>	<code>codecvt<wchar_t, char, __mbstate_t>::~~codecvt()</code>
<code>vfunc[2]:</code>	<code>codecvt<wchar_t, char, __mbstate_t>::do_out(__mbstate_t&, wchar_t const*, wchar_t const*, wchar_t const*&, char*, char*, char*&) const</code>
<code>vfunc[3]:</code>	<code>codecvt<wchar_t, char, __mbstate_t>::do_unshift(__mbstate_t&, char*, char*, char*&) const</code>

vfunc[4]:	codecvt<wchar_t, char, __mbstate_t>::do_in(__mbstate_t&, char const*, char const*, char const*&, wchar_t*, wchar_t*, wchar_t*&) const
vfunc[5]:	codecvt<wchar_t, char, __mbstate_t>::do_encoding() const
vfunc[6]:	codecvt<wchar_t, char, __mbstate_t>::do_always_noconv() const
vfunc[7]:	See The Architecture Specific Specification
vfunc[8]:	codecvt<wchar_t, char, __mbstate_t>::do_max_length() const

The Run Time Type Information for the `std::codecvt<wchar_t, char, __mbstate_t>` class is described by Table 9-294

Table 9-294 typeid for `codecvt<wchar_t, char, __mbstate_t>`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeid name for <code>codecvt<wchar_t, char, __mbstate_t></code>

9.1.105.2 Interfaces for Class `codecvt<wchar_t, char, __mbstate_t>`

An LSB conforming implementation shall provide the generic methods for Class `std::codecvt<wchar_t, char, __mbstate_t>` specified in Table 9-295, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-295 `libstdc++` - Class `codecvt<wchar_t, char, __mbstate_t>` Function Interfaces

<code>codecvt<wchar_t, char, __mbstate_t>::do_unshift(__mbstate_t&, char*, char*, char*&) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>codecvt<wchar_t, char, __mbstate_t>::do_encoding() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>codecvt<wchar_t, char, __mbstate_t>::do_max_length() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>codecvt<wchar_t, char, __mbstate_t>::do_always_noconv() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>codecvt<wchar_t, char, __mbstate_t>::do_in(__mbstate_t&, char const*, char const*, char const*&, wchar_t*, wchar_t*, wchar_t*&) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>codecvt<wchar_t, char, __mbstate_t>::do_out(__mbstate_t&, wchar_t const*, wchar_t const*, wchar_t const*&, char*, char*, char*&) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>codecvt<wchar_t, char, __mbstate_t>::~~codecvt()</code> (GLIBCXX_3.4) [ISOCXX]

<code>codecvt<wchar_t, char, __mbstate_t>::~~codecvt()(GLIBCXX_3.4) [ISOCXX]</code>
<code>codecvt<wchar_t, char, __mbstate_t>::~~codecvt()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::codecvt<wchar_t, char, __mbstate_t>` specified in Table 9-296, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-296 libstdcxx - Class `codecvt<wchar_t, char, __mbstate_t>` Data Interfaces

<code>codecvt<wchar_t, char, __mbstate_t>::id(GLIBCXX_3.4) [ISOCXX]</code>
<code>typeinfo for codecvt<wchar_t, char, __mbstate_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for codecvt<wchar_t, char, __mbstate_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for codecvt<wchar_t, char, __mbstate_t>(GLIBCXX_3.4) [CXXABI]</code>

9.1.106 Class `codecvt_byname<char, char, __mbstate_t>`

9.1.106.1 Class data for `codecvt_byname<char, char, __mbstate_t>`

The virtual table for the `std::codecvt_byname<char, char, __mbstate_t>` class is described by Table 9-297

Table 9-297 Primary vtable for `codecvt_byname<char, char, __mbstate_t>`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeinfo for codecvt_byname<char, char, __mbstate_t></code>
<code>vfunc[0]:</code>	<code>codecvt_byname<char, char, __mbstate_t>::~~codecvt_byname()</code>
<code>vfunc[1]:</code>	<code>codecvt_byname<char, char, __mbstate_t>::~~codecvt_byname()</code>
<code>vfunc[2]:</code>	<code>codecvt<char, char, __mbstate_t>::do_out(__mbstate_t&, char const*, char const*, char const*&, char*, char*, char*&) const</code>
<code>vfunc[3]:</code>	<code>codecvt<char, char, __mbstate_t>::do_unshift(__mbstate_t&, char*, char*, char*&) const</code>
<code>vfunc[4]:</code>	<code>codecvt<char, char, __mbstate_t>::do_in(__mbstate_t&, char const*, char const*, char const*&, char*, char*, char*&) const</code>
<code>vfunc[5]:</code>	<code>codecvt<char, char, __mbstate_t>::do_encoding() const</code>
<code>vfunc[6]:</code>	<code>codecvt<char, char,</code>

	<code>__mbstate_t>::do_always_noconv()</code> const
<code>vfunc[7]:</code>	See The Architecture Specific Specification
<code>vfunc[8]:</code>	<code>codecvt<char, char,</code> <code>__mbstate_t>::do_max_length()</code> const

The Run Time Type Information for the `std::codecvt_byname<char, char, __mbstate_t>` class is described by Table 9-298

Table 9-298 typeid for `codecvt_byname<char, char, __mbstate_t>`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeid name for <code>codecvt_byname<char, char,</code> <code>__mbstate_t></code>

9.1.106.2 Interfaces for Class `codecvt_byname<char, char, __mbstate_t>`

An LSB conforming implementation shall provide the generic methods for Class `std::codecvt_byname<char, char, __mbstate_t>` specified in Table 9-299, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-299 libstdcxx - Class `codecvt_byname<char, char, __mbstate_t>` Function Interfaces

<code>codecvt_byname<char, char,</code> <code>__mbstate_t>::~codecvt_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>codecvt_byname<char, char,</code> <code>__mbstate_t>::~codecvt_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>codecvt_byname<char, char,</code> <code>__mbstate_t>::~codecvt_byname()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::codecvt_byname<char, char, __mbstate_t>` specified in Table 9-300, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-300 libstdcxx - Class `codecvt_byname<char, char, __mbstate_t>` Data Interfaces

typeid for <code>codecvt_byname<char, char, __mbstate_t>(GLIBCXX_3.4)</code> [CXXABI]
typeid name for <code>codecvt_byname<char, char, __mbstate_t>(GLIBCXX_3.4)</code> [CXXABI]
vtable for <code>codecvt_byname<char, char, __mbstate_t>(GLIBCXX_3.4)</code> [CXXABI]

9.1.107 Class `codecvt_byname<wchar_t, char, __mbstate_t>`

9.1.107.1 Class data for `codecvt_byname<wchar_t, char, __mbstate_t>`

The virtual table for the `std::codecvt_byname<wchar_t, char, __mbstate_t>` class is described by Table 9-301

Table 9-301 Primary vtable for `codecvt_byname<wchar_t, char, __mbstate_t>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>codecvt_byname<wchar_t, char, __mbstate_t></code>
<code>vfunc[0]:</code>	<code>codecvt_byname<wchar_t, char, __mbstate_t>::~~codecvt_byname()</code>
<code>vfunc[1]:</code>	<code>codecvt_byname<wchar_t, char, __mbstate_t>::~~codecvt_byname()</code>
<code>vfunc[2]:</code>	<code>codecvt<wchar_t, char, __mbstate_t>::do_out(__mbstate_t&, wchar_t const*, wchar_t const*, wchar_t const*&, char*, char*, char*&) const</code>
<code>vfunc[3]:</code>	<code>codecvt<wchar_t, char, __mbstate_t>::do_unshift(__mbstate_t&, char*, char*, char*&) const</code>
<code>vfunc[4]:</code>	<code>codecvt<wchar_t, char, __mbstate_t>::do_in(__mbstate_t&, char const*, char const*, char const*&, wchar_t*, wchar_t*, wchar_t*&) const</code>
<code>vfunc[5]:</code>	<code>codecvt<wchar_t, char, __mbstate_t>::do_encoding() const</code>
<code>vfunc[6]:</code>	<code>codecvt<wchar_t, char, __mbstate_t>::do_always_noconv() const</code>
<code>vfunc[7]:</code>	See The Architecture Specific Specification
<code>vfunc[8]:</code>	<code>codecvt<wchar_t, char, __mbstate_t>::do_max_length() const</code>

The Run Time Type Information for the `std::codecvt_byname<wchar_t, char, __mbstate_t>` class is described by Table 9-302

Table 9-302 typeinfo for `codecvt_byname<wchar_t, char, __mbstate_t>`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
-------------	--

Name	typeinfo name for codecvt_byname<wchar_t, char, __mbstate_t>
------	--

9.1.107.2 Class data for collate_byname<wchar_t>

The virtual table for the `std::collate_byname<wchar_t>` class is described by Table 9-303

Table 9-303 Primary vtable for collate_byname<wchar_t>

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for collate_byname<wchar_t>
vfunc[0]:	collate_byname<wchar_t>::~~collate_ byname()
vfunc[1]:	collate_byname<wchar_t>::~~collate_ byname()
vfunc[2]:	collate<wchar_t>::do_compare(wcha r_t const*, wchar_t const*, wchar_t const*, wchar_t const*) const
vfunc[3]:	collate<wchar_t>::do_transform(wch ar_t const*, wchar_t const*) const
vfunc[4]:	collate<wchar_t>::do_hash(wchar_t const*, wchar_t const*) const

The Run Time Type Information for the `std::collate_byname<wchar_t>` class is described by Table 9-304

Table 9-304 typeinfo for collate_byname<wchar_t>

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeinfo name for collate_byname<wchar_t>

9.1.107.3 Interfaces for Class codecvt_byname<wchar_t, char, __mbstate_t>

An LSB conforming implementation shall provide the generic methods for Class `std::codecvt_byname<wchar_t, char, __mbstate_t>` specified in Table 9-305, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-305 libstdcxx - Class codecvt_byname<wchar_t, char, __mbstate_t> Function Interfaces

<code>codecvt_byname<wchar_t, char, __mbstate_t>::~~codecvt_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>codecvt_byname<wchar_t, char,</code>

<code>__mbstate_t>::~~codecvt_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>codecvt_byname<wchar_t, char, __mbstate_t>::~~codecvt_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>collate_byname<wchar_t>::~~collate_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>collate_byname<wchar_t>::~~collate_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>collate_byname<wchar_t>::~~collate_byname()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::codecvt_byname<wchar_t, char, __mbstate_t>` specified in Table 9-306, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-306 libstdcxx - Class `codecvt_byname<wchar_t, char, __mbstate_t>` Data Interfaces

<code>typeinfo for codecvt_byname<wchar_t, char, __mbstate_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo for collate_byname<wchar_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for codecvt_byname<wchar_t, char, __mbstate_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for collate_byname<wchar_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for codecvt_byname<wchar_t, char, __mbstate_t>(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for collate_byname<wchar_t>(GLIBCXX_3.4) [CXXABI]</code>

9.1.108 Class `collate<char>`

9.1.108.1 Class data for `collate<char>`

The virtual table for the `std::collate<char>` class is described by Table 9-307

Table 9-307 Primary vtable for `collate<char>`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeinfo for collate<char></code>
<code>vfunc[0]:</code>	<code>collate<char>::~~collate()</code>
<code>vfunc[1]:</code>	<code>collate<char>::~~collate()</code>
<code>vfunc[2]:</code>	<code>collate<char>::do_compare(char const*, char const*, char const*, char const*) const</code>
<code>vfunc[3]:</code>	<code>collate<char>::do_transform(char const*, char const*) const</code>
<code>vfunc[4]:</code>	<code>collate<char>::do_hash(char const*, char const*) const</code>

The Run Time Type Information for the `std::collate<char>` class is described by Table 9-308

Table 9-308 typeid for collate<char>

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeid name for <code>collate<char></code>

9.1.108.2 Interfaces for Class `collate<char>`

An LSB conforming implementation shall provide the generic methods for Class `std::collate<char>` specified in Table 9-309, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-309 libstdc++ - Class `collate<char>` Function Interfaces

<code>collate<char>::_M_compare(char const*, char const*) const(GLIBCXX_3.4)</code> [ISOCXX]
<code>collate<char>::_do_compare(char const*, char const*, char const*, char const*)</code> <code>const(GLIBCXX_3.4)</code> [ISOCXX]
<code>collate<char>::_do_transform(char const*, char const*) const(GLIBCXX_3.4)</code> [ISOCXX]
<code>collate<char>::_hash(char const*, char const*) const(GLIBCXX_3.4)</code> [ISOCXX]
<code>collate<char>::_compare(char const*, char const*, char const*, char const*)</code> <code>const(GLIBCXX_3.4)</code> [ISOCXX]
<code>collate<char>::_do_hash(char const*, char const*) const(GLIBCXX_3.4)</code> [ISOCXX]
<code>collate<char>::_transform(char const*, char const*) const(GLIBCXX_3.4)</code> [ISOCXX]
<code>collate<char>::~~collate()(GLIBCXX_3.4)</code> [ISOCXX]
<code>collate<char>::~~collate()(GLIBCXX_3.4)</code> [ISOCXX]
<code>collate<char>::~~collate()(GLIBCXX_3.4)</code> [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::collate<char>` specified in Table 9-310, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-310 libstdc++ - Class `collate<char>` Data Interfaces

guard variable for <code>collate<char>::id(GLIBCXX_3.4)</code> [CXXABI]
<code>collate<char>::id(GLIBCXX_3.4)</code> [ISOCXX]
typeid for <code>collate<char>(GLIBCXX_3.4)</code> [CXXABI]
typeid name for <code>collate<char>(GLIBCXX_3.4)</code> [CXXABI]
vtable for <code>collate<char>(GLIBCXX_3.4)</code> [CXXABI]

9.1.109 Class `collate<wchar_t>`

9.1.109.1 Class data for `collate<wchar_t>`

The virtual table for the `std::collate<wchar_t>` class is described by Table 9-311

Table 9-311 Primary vtable for `collate<wchar_t>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>collate<wchar_t></code>
<code>vfunc[0]:</code>	<code>collate<wchar_t>::~~collate()</code>
<code>vfunc[1]:</code>	<code>collate<wchar_t>::~~collate()</code>
<code>vfunc[2]:</code>	<code>collate<wchar_t>::do_compare(wchar_t const*, wchar_t const*, wchar_t const*, wchar_t const*) const</code>
<code>vfunc[3]:</code>	<code>collate<wchar_t>::do_transform(wchar_t const*, wchar_t const*) const</code>
<code>vfunc[4]:</code>	<code>collate<wchar_t>::do_hash(wchar_t const*, wchar_t const*) const</code>

The Run Time Type Information for the `std::collate<wchar_t>` class is described by Table 9-312

Table 9-312 typeinfo for `collate<wchar_t>`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>collate<wchar_t></code>

9.1.109.2 Interfaces for Class `collate<wchar_t>`

An LSB conforming implementation shall provide the generic methods for Class `std::collate<wchar_t>` specified in Table 9-313, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-313 `libstdcxx` - Class `collate<wchar_t>` Function Interfaces

<code>collate<wchar_t>::_M_compare(wchar_t const*, wchar_t const*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>collate<wchar_t>::do_compare(wchar_t const*, wchar_t const*, wchar_t const*, wchar_t const*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>collate<wchar_t>::do_transform(wchar_t const*, wchar_t const*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>collate<wchar_t>::hash(wchar_t const*, wchar_t const*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>collate<wchar_t>::compare(wchar_t const*, wchar_t const*, wchar_t const*, wchar_t const*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>collate<wchar_t>::do_hash(wchar_t const*, wchar_t const*)</code>

<code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>collate<wchar_t>::transform(wchar_t const*, wchar_t const*)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>collate<wchar_t>::~~collate()(GLIBCXX_3.4) [ISOCXX]</code>
<code>collate<wchar_t>::~~collate()(GLIBCXX_3.4) [ISOCXX]</code>
<code>collate<wchar_t>::~~collate()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::collate<wchar_t>` specified in Table 9-314, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-314 libstdcxx - Class `collate<wchar_t>` Data Interfaces

guard variable for <code>collate<wchar_t>::id(GLIBCXX_3.4)</code> [CXXABI]
<code>collate<wchar_t>::id(GLIBCXX_3.4)</code> [ISOCXX]
typeinfo for <code>collate<wchar_t>(GLIBCXX_3.4)</code> [CXXABI]
typeinfo name for <code>collate<wchar_t>(GLIBCXX_3.4)</code> [CXXABI]
vtable for <code>collate<wchar_t>(GLIBCXX_3.4)</code> [CXXABI]

9.1.110 Class `collate_byname<char>`

9.1.110.1 Class data for `collate_byname<char>`

The virtual table for the `std::collate_byname<char>` class is described by Table 9-315

Table 9-315 Primary vtable for `collate_byname<char>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>collate_byname<char></code>
<code>vfunc[0]:</code>	<code>collate_byname<char>::~~collate_byname()</code>
<code>vfunc[1]:</code>	<code>collate_byname<char>::~~collate_byname()</code>
<code>vfunc[2]:</code>	<code>collate<char>::do_compare(char const*, char const*, char const*, char const*) const</code>
<code>vfunc[3]:</code>	<code>collate<char>::do_transform(char const*, char const*) const</code>
<code>vfunc[4]:</code>	<code>collate<char>::do_hash(char const*, char const*) const</code>

The Run Time Type Information for the `std::collate_byname<char>` class is described by Table 9-316

Table 9-316 typeinfo for `collate_byname<char>`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>collate_byname<char></code>

9.1.110.2 Interfaces for Class `collate_byname<char>`

An LSB conforming implementation shall provide the generic methods for Class `std::collate_byname<char>` specified in Table 9-317, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-317 `libstdcxx` - Class `collate_byname<char>` Function Interfaces

<code>collate_byname<char>::~collate_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>collate_byname<char>::~collate_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>collate_byname<char>::~collate_byname()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::collate_byname<char>` specified in Table 9-318, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-318 `libstdcxx` - Class `collate_byname<char>` Data Interfaces

typeinfo for <code>collate_byname<char></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>collate_byname<char></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>collate_byname<char></code> (GLIBCXX_3.4) [CXXABI]

9.1.111 Class `collate_byname<wchar_t>`**9.1.111.1 Interfaces for Class `collate_byname<wchar_t>`**

No external methods are defined for `libstdcxx` - Class `std::collate_byname<wchar_t>` in this part of the specification. See also the relevant architecture specific part of this specification.

9.1.112 Class `time_base`**9.1.112.1 Class data for `time_base`**

The Run Time Type Information for the `std::time_base` class is described by Table 9-319

Table 9-319 typeinfo for `time_base`

Base Vtable	vtable for <code>__cxxabiv1::__class_type_info</code>
Name	typeinfo name for <code>time_base</code>

9.1.112.2 Interfaces for Class `time_base`

No external methods are defined for `libstdcxx` - Class `std::time_base` in this part of the specification. See also the relevant architecture specific part of this specification.

An LSB conforming implementation shall provide the generic data interfaces for Class `std::time_base` specified in Table 9-320, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-320 libstdcxx - Class `time_base` Data Interfaces

typeinfo for <code>time_base(GLIBCXX_3.4)</code> [CXXABI]
typeinfo name for <code>time_base(GLIBCXX_3.4)</code> [CXXABI]

9.1.113 Class `time_get_byname<char, istreambuf_iterator<char, char_traits<char>>>`

9.1.113.1 Class data for `time_get_byname<char, istreambuf_iterator<char, char_traits<char>>>`

The virtual table for the `std::time_get_byname<char, std::istreambuf_iterator<char, std::char_traits<char>>>` class is described by Table 9-321

Table 9-321 Primary vtable for `time_get_byname<char, istreambuf_iterator<char, char_traits<char>>>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>time_get_byname<char, istreambuf_iterator<char, char_traits<char>>></code>
<code>vfunc[0]:</code>	<code>time_get_byname<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::~time_get_byname()</code>
<code>vfunc[1]:</code>	<code>time_get_byname<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::~time_get_byname()</code>
<code>vfunc[2]:</code>	<code>time_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::do_date_order() const</code>
<code>vfunc[3]:</code>	<code>time_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::do_get_time(istreambuf_iterator<char, char_traits<char>>>, ios_base&, _Ios_Iostate&, tm*) const</code>
<code>vfunc[4]:</code>	<code>time_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::do_get_date(istreambuf_iterator<c</code>

	har, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*) const
vfunc[5]:	time_get<char, istreambuf_iterator<char, char_traits<char> >>::do_get_weekday(istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*) const
vfunc[6]:	time_get<char, istreambuf_iterator<char, char_traits<char> >>::do_get_monthname(istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*) const
vfunc[7]:	time_get<char, istreambuf_iterator<char, char_traits<char> >>::do_get_year(istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*) const

The Run Time Type Information for the `std::time_get_byname<char, std::istreambuf_iterator<char, std::char_traits<char> > >` class is described by Table 9-322

Table 9-322 typeid for `time_get_byname<char, istreambuf_iterator<char, char_traits<char> > >`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeid name for <code>time_get_byname<char, istreambuf_iterator<char, char_traits<char> > ></code>

9.1.113.2 Interfaces for Class `time_get_byname<char, istreambuf_iterator<char, char_traits<char> > >`

An LSB conforming implementation shall provide the generic methods for Class `std::time_get_byname<char, std::istreambuf_iterator<char, std::char_traits<char> > >` specified in Table 9-323, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-323 libstdcxx - Class `time_get_byname<char, istreambuf_iterator<char, char_traits<char>>>` Function Interfaces

<code>time_get_byname<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::~time_get_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get_byname<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::~time_get_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get_byname<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::~time_get_byname()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::time_get_byname<char, std::istreambuf_iterator<char, std::char_traits<char>>>` specified in Table 9-324, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-324 libstdcxx - Class `time_get_byname<char, istreambuf_iterator<char, char_traits<char>>>` Data Interfaces

<code>typeinfo</code> for <code>time_get_byname<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo</code> name for <code>time_get_byname<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>>(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable</code> for <code>time_get_byname<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>>(GLIBCXX_3.4) [CXXABI]</code>

9.1.114 Class `time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>`

9.1.114.1 Class data for `time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>`

The virtual table for the `std::time_get_byname<wchar_t, std::istreambuf_iterator<wchar_t, std::char_traits<wchar_t>>>` class is described by Table 9-325

Table 9-325 Primary vtable for `time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeinfo</code> for <code>time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>></code>
<code>vfunc[0]:</code>	<code>time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> <code>>::~time_get_byname()</code>
<code>vfunc[1]:</code>	<code>time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>></code>

	>::~time_get_byname()
vfunc[2]:	time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_date_order() const
vfunc[3]:	time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get_time(istreambuf_iterator< wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const
vfunc[4]:	time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get_date(istreambuf_iterator< wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const
vfunc[5]:	time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get_weekday(istreambuf_iterat or<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const
vfunc[6]:	time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get_monthname(istreambuf_it erator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const
vfunc[7]:	time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get_year(istreambuf_iterator< wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const

The Run Time Type Information for the `std::time_get_byname<wchar_t, std::istreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` class is described by Table 9-326

Table 9-326 typeidinfo for time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeidinfo name for time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>

9.1.114.2 Interfaces for Class time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>

An LSB conforming implementation shall provide the generic methods for Class std::time_get_byname<wchar_t, std::istreambuf_iterator<wchar_t, std::char_traits<wchar_t>>> specified in Table 9-327, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-327 libstdcxx - Class time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>> Function Interfaces

time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>::~time_get_byname()(GLIBCXX_3.4) [ISOCXX]
time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>::~time_get_byname()(GLIBCXX_3.4) [ISOCXX]
time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>::~time_get_byname()(GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class std::time_get_byname<wchar_t, std::istreambuf_iterator<wchar_t, std::char_traits<wchar_t>>> specified in Table 9-328, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-328 libstdcxx - Class time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>> Data Interfaces

typeidinfo for time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>(GLIBCXX_3.4) [CXXABI]
typeidinfo name for time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>(GLIBCXX_3.4) [CXXABI]
vtable for time_get_byname<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>(GLIBCXX_3.4) [CXXABI]

9.1.115 Class time_put_byname<char, ostreambuf_iterator<char, char_traits<char>>>

9.1.115.1 Class data for time_put_byname<char, ostreambuf_iterator<char, char_traits<char>>>

The virtual table for the std::time_put_byname<char, std::ostreambuf_iterator<char, std::char_traits<char>>> class is described by Table 9-329

Table 9-329 Primary vtable for `time_put_byname<char, ostreambuf_iterator<char, char_traits<char>>>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>time_put_byname<char, ostreambuf_iterator<char, char_traits<char>>></code>
<code>vfunc[0]:</code>	<code>time_put_byname<char, ostreambuf_iterator<char, char_traits<char>>></code> <code>>::~time_put_byname()</code>
<code>vfunc[1]:</code>	<code>time_put_byname<char, ostreambuf_iterator<char, char_traits<char>>></code> <code>>::~time_put_byname()</code>
<code>vfunc[2]:</code>	<code>time_put<char, ostreambuf_iterator<char, char_traits<char>>></code> <code>>::do_put(ostreambuf_iterator<char, char_traits<char>>, ios_base&, char, tm const*, char, char) const</code>

The Run Time Type Information for the `std::time_put_byname<char, std::ostreambuf_iterator<char, std::char_traits<char>>>` class is described by Table 9-330

Table 9-330 typeinfo for `time_put_byname<char, ostreambuf_iterator<char, char_traits<char>>>`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>time_put_byname<char, ostreambuf_iterator<char, char_traits<char>>></code>

9.1.115.2 Interfaces for Class `time_put_byname<char, ostreambuf_iterator<char, char_traits<char>>>`

An LSB conforming implementation shall provide the generic methods for Class `std::time_put_byname<char, std::ostreambuf_iterator<char, std::char_traits<char>>>` specified in Table 9-331, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-331 `libstdcxx` - Class `time_put_byname<char, ostreambuf_iterator<char, char_traits<char>>>` Function Interfaces

<code>time_put_byname<char, ostreambuf_iterator<char, char_traits<char>>></code> <code>>::~time_put_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_put_byname<char, ostreambuf_iterator<char, char_traits<char>>></code> <code>>::~time_put_byname()(GLIBCXX_3.4) [ISOCXX]</code>

time_put_byname<char, ostreambuf_iterator<char, char_traits<char> > > >::~time_put_byname()(GLIBCXX_3.4) [ISOCXX]
--

An LSB conforming implementation shall provide the generic data interfaces for Class `std::time_put_byname<char, std::ostreambuf_iterator<char, std::char_traits<char> > >` specified in Table 9-332, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-332 libstdcxx - Class `time_put_byname<char, ostreambuf_iterator<char, char_traits<char> > >` Data Interfaces

typeinfo for <code>time_put_byname<char, ostreambuf_iterator<char, char_traits<char> > ></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>time_put_byname<char, ostreambuf_iterator<char, char_traits<char> > ></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>time_put_byname<char, ostreambuf_iterator<char, char_traits<char> > ></code> (GLIBCXX_3.4) [CXXABI]

9.1.116 Class `time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

9.1.116.1 Class data for `time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

The virtual table for the `std::time_put_byname<wchar_t, std::ostreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` class is described by Table 9-333

Table 9-333 Primary vtable for `time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > ></code>
vfunc[0]:	<code>time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::time_put_byname()</code>
vfunc[1]:	<code>time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::time_put_byname()</code>
vfunc[2]:	<code>time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, tm const*, char,</code>

	char) const
--	-------------

The Run Time Type Information for the `std::time_put_byname<wchar_t, std::ostreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` class is described by Table 9-334

Table 9-334 `typeinfo` for `time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > ></code>

9.1.116.2 Interfaces for Class `time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

An LSB conforming implementation shall provide the generic methods for Class `std::time_put_byname<wchar_t, std::ostreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` specified in Table 9-335, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-335 `libstdcxx` - Class `time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >` Function Interfaces

<code>time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~time_put_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~time_put_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~time_put_byname()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::time_put_byname<wchar_t, std::ostreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` specified in Table 9-336, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-336 `libstdcxx` - Class `time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >` Data Interfaces

<code>typeinfo for time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for time_put_byname<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >(GLIBCXX_3.4) [CXXABI]</code>

9.1.117 Class `time_get<char, istreambuf_iterator<char, char_traits<char>>>`

9.1.117.1 Class data for `time_get<char, istreambuf_iterator<char, char_traits<char>>>`

The virtual table for the `std::time_get<char, std::istreambuf_iterator<char, std::char_traits<char>>>` class is described by Table 9-337

Table 9-337 Primary vtable for `time_get<char, istreambuf_iterator<char, char_traits<char>>>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>time_get<char, istreambuf_iterator<char, char_traits<char>>></code>
<code>vfunc[0]:</code>	<code>time_get<char, istreambuf_iterator<char, char_traits<char>>>::~~time_get()</code>
<code>vfunc[1]:</code>	<code>time_get<char, istreambuf_iterator<char, char_traits<char>>>::~~time_get()</code>
<code>vfunc[2]:</code>	<code>time_get<char, istreambuf_iterator<char, char_traits<char>>>::do_date_order() const</code>
<code>vfunc[3]:</code>	<code>time_get<char, istreambuf_iterator<char, char_traits<char>>>::do_get_time(istreambuf_iterator<char, char_traits<char>>, istreambuf_iterator<char, char_traits<char>>, ios_base&, _Ios_Iostate&, tm*) const</code>
<code>vfunc[4]:</code>	<code>time_get<char, istreambuf_iterator<char, char_traits<char>>>::do_get_date(istreambuf_iterator<char, char_traits<char>>, istreambuf_iterator<char, char_traits<char>>, ios_base&, _Ios_Iostate&, tm*) const</code>
<code>vfunc[5]:</code>	<code>time_get<char, istreambuf_iterator<char, char_traits<char>>>::do_get_weekday(istreambuf_iterator<char, char_traits<char>>, istreambuf_iterator<char, char_traits<char>>, ios_base&,</code>

	<code>_Ios_Iostate&, tm*) const</code>
<code>vfunc[6]:</code>	<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::do_get_monthname(istreambuf_it erator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*) const</code>
<code>vfunc[7]:</code>	<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::do_get_year(istreambuf_iterator<c har, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*) const</code>

9.1.117.2 Interfaces for Class `time_get<char, istreambuf_iterator<char, char_traits<char> > >`

An LSB conforming implementation shall provide the generic methods for Class `std::time_get<char, std::istreambuf_iterator<char, std::char_traits<char> > >` specified in Table 9-338, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-338 libstdcxx - Class `time_get<char, istreambuf_iterator<char, char_traits<char> > >` Function Interfaces

<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::date_order()</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::do_get_date(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::do_get_time(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::do_get_year(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::get_weekday(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::do_date_order() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> ></code>

<code>>::get_monthname(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::do_get_weekday(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::do_get_monthname(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::M_extract_via_format(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*, char const*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::get_date(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::get_time(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::get_year(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::~~time_get()(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::~~time_get()(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::~~time_get()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::time_get<char, std::istreambuf_iterator<char, std::char_traits<char> > >` specified in Table 9-339, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-339 libstdcxx - Class `time_get<char, istreambuf_iterator<char, char_traits<char> > >` Data Interfaces

<code>guard variable for time_get<char, istreambuf_iterator<char, char_traits<char> > >::id(GLIBCXX_3.4) [CXXABI]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char> > >::id(GLIBCXX_3.4) [ISOCXX]</code>
<code>typeid for time_get<char, istreambuf_iterator<char, char_traits<char> > >(GLIBCXX_3.4) [CXXABI]</code>

typeid name for <code>time_get<char, istreambuf_iterator<char, char_traits<char>>></code> (GLIBCXX_3.4) [CXXABI]
--

vtable for <code>time_get<char, istreambuf_iterator<char, char_traits<char>>></code> (GLIBCXX_3.4) [CXXABI]

9.1.118 Class `time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>`

9.1.118.1 Class data for `time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>`

The virtual table for the `std::time_get<wchar_t, std::istreambuf_iterator<wchar_t, std::char_traits<wchar_t>>>` class is described by Table 9-340

Table 9-340 Primary vtable for `time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeid for <code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>></code>
vfunc[0]:	<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>::~time_get()</code>
vfunc[1]:	<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>::~time_get()</code>
vfunc[2]:	<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>::do_date_order() const</code>
vfunc[3]:	<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>::do_get_time(istreambuf_iterator<wchar_t, char_traits<wchar_t>>, istreambuf_iterator<wchar_t, char_traits<wchar_t>>, ios_base&, _ios_iostate&, tm*) const</code>
vfunc[4]:	<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>::do_get_date(istreambuf_iterator<wchar_t, char_traits<wchar_t>>, istreambuf_iterator<wchar_t, char_traits<wchar_t>>, ios_base&,</code>

	<code>_Ios_Iostate&, tm*) const</code>
<code>vfunc[5]:</code>	<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get_weekday(istreambuf_iterat or<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const</code>
<code>vfunc[6]:</code>	<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get_monthname(istreambuf_it erator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const</code>
<code>vfunc[7]:</code>	<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get_year(istreambuf_iterator< wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const</code>

9.1.118.2 Interfaces for Class `time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

An LSB conforming implementation shall provide the generic methods for Class `std::time_get<wchar_t, std::istreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` specified in Table 9-341, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-341 libstdcxx - Class `time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >` Function Interfaces

<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::date_order() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get_date(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get_time(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get_year(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>

<code>_Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::get_weekday(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_date_order() const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::get_monthname(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get_weekday(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get_monthname(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::M_extract_via_format(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*, wchar_t const*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::get_date(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::get_time(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::get_year(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, tm*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~~time_get()(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~~time_get()(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~~time_get()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::time_get<wchar_t, std::istreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` specified in Table 9-342, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-342 libstdcxx - Class `time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>` Data Interfaces

guard variable for <code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>::id(GLIBCXX_3.4)</code> [CXXABI]
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>::id(GLIBCXX_3.4)</code> [ISOCXX]
typeinfo for <code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> (GLIBCXX_3.4) [CXXABI]

9.1.119 Class `time_put<char, ostreambuf_iterator<char, char_traits<char>>>`

9.1.119.1 Interfaces for Class `time_put<char, ostreambuf_iterator<char, char_traits<char>>>`

An LSB conforming implementation shall provide the generic methods for Class `std::time_put<char, std::ostreambuf_iterator<char, std::char_traits<char>>>` specified in Table 9-343, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-343 libstdcxx - Class `time_put<char, ostreambuf_iterator<char, char_traits<char>>>` Function Interfaces

<code>time_put<char, ostreambuf_iterator<char, char_traits<char>>>::put(ostreambuf_iterator<char, char_traits<char>>, ios_base&, char, tm const*, char const*, char const*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>time_put<char, ostreambuf_iterator<char, char_traits<char>>>::put(ostreambuf_iterator<char, char_traits<char>>, ios_base&, char, tm const*, char, char) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>time_put<char, ostreambuf_iterator<char, char_traits<char>>>::do_put(ostreambuf_iterator<char, char_traits<char>>, ios_base&, char, tm const*, char, char) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>time_put<char, ostreambuf_iterator<char, char_traits<char>>>::~time_put()</code> (GLIBCXX_3.4) [ISOCXX]
<code>time_put<char, ostreambuf_iterator<char, char_traits<char>>>::~time_put()</code> (GLIBCXX_3.4) [ISOCXX]
<code>time_put<char, ostreambuf_iterator<char, char_traits<char>>>::~time_put()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::time_put<char, std::ostreambuf_iterator<char, std::char_traits<char>>>` specified in Table 9-344, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-344 libstdcxx - Class `time_put<char, ostreambuf_iterator<char, char_traits<char>>>` Data Interfaces

guard variable for <code>time_put<char, ostreambuf_iterator<char, char_traits<char>>></code> : <code>>::id(GLIBCXX_3.4)</code> [CXXABI]
<code>time_put<char, ostreambuf_iterator<char, char_traits<char>>></code> : <code>>::id(GLIBCXX_3.4)</code> [ISOCXX]
typeinfo for <code>time_put<char, ostreambuf_iterator<char, char_traits<char>>></code> : <code>>(GLIBCXX_3.4)</code> [CXXABI]
typeinfo name for <code>time_put<char, ostreambuf_iterator<char, char_traits<char>>></code> : <code>>(GLIBCXX_3.4)</code> [CXXABI]
vtable for <code>time_put<char, ostreambuf_iterator<char, char_traits<char>>></code> : <code>>(GLIBCXX_3.4)</code> [CXXABI]

9.1.120 Class `time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>>`

9.1.120.1 Interfaces for Class `time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>>`

An LSB conforming implementation shall provide the generic methods for Class `std::time_put<wchar_t, std::ostreambuf_iterator<wchar_t, std::char_traits<wchar_t>>>` specified in Table 9-345, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-345 libstdcxx - Class `time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>>` Function Interfaces

<code>time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> : <code>>::put(ostreambuf_iterator<wchar_t, char_traits<wchar_t>>, ios_base&, wchar_t, tm const*, wchar_t const*, wchar_t const*) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> : <code>>::put(ostreambuf_iterator<wchar_t, char_traits<wchar_t>>, ios_base&, wchar_t, tm const*, char, char) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> : <code>>::do_put(ostreambuf_iterator<wchar_t, char_traits<wchar_t>>, ios_base&, wchar_t, tm const*, char, char) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> : <code>>::~time_put()</code> (GLIBCXX_3.4) [ISOCXX]
<code>time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> : <code>>::~time_put()</code> (GLIBCXX_3.4) [ISOCXX]
<code>time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> : <code>>::~time_put()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::time_put<wchar_t, std::ostreambuf_iterator<wchar_t, std::char_traits<wchar_t>>>` specified in Table 9-346, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-346 libstdcxx - Class `time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>>` Data Interfaces

guard variable for <code>time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>>::id(GLIBCXX_3.4)</code> [CXXABI]
<code>time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>>::id(GLIBCXX_3.4)</code> [ISOCXX]
typeinfo for <code>time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> (GLIBCXX_3.4) [CXXABI]

9.1.121 Class `money_punct<char, false>`**9.1.121.1 Class data for `money_punct<char, false>`**

The virtual table for the `std::money_punct<char, false>` class is described by Table 9-347

Table 9-347 Primary vtable for `money_punct<char, false>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>money_punct<char, false></code>
<code>vfunc[0]:</code>	<code>money_punct<char, false>::~~money_punct()</code>
<code>vfunc[1]:</code>	<code>money_punct<char, false>::~~money_punct()</code>
<code>vfunc[2]:</code>	<code>money_punct<char, false>::do_decimal_point() const</code>
<code>vfunc[3]:</code>	<code>money_punct<char, false>::do_thousands_sep() const</code>
<code>vfunc[4]:</code>	<code>money_punct<char, false>::do_grouping() const</code>
<code>vfunc[5]:</code>	<code>money_punct<char, false>::do_curr_symbol() const</code>
<code>vfunc[6]:</code>	<code>money_punct<char, false>::do_positive_sign() const</code>
<code>vfunc[7]:</code>	<code>money_punct<char, false>::do_negative_sign() const</code>
<code>vfunc[8]:</code>	<code>money_punct<char, false>::do_frac_digits() const</code>
<code>vfunc[9]:</code>	<code>money_punct<char,</code>

	false>::do_pos_format() const
vfunc[10]:	money_punct<char, false>::do_neg_format() const

9.1.121.2 Interfaces for Class money_punct<char, false>

An LSB conforming implementation shall provide the generic methods for Class std::money_punct<char, false> specified in Table 9-348, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-348 libstdc++ - Class money_punct<char, false> Function Interfaces

money_punct<char, false>::neg_format() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::pos_format() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::curr_symbol() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::do_grouping() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::frac_digits() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::decimal_point() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::do_neg_format() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::do_pos_format() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::negative_sign() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::positive_sign() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::thousands_sep() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::do_curr_symbol() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::do_frac_digits() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::do_decimal_point() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::do_negative_sign() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::do_positive_sign() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::do_thousands_sep() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::grouping() const(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::M_initialize_money_punct(__locale_struct*, char const*)(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::~money_punct()(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::~money_punct()(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::~money_punct()(GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class std::money_punct<char, false> specified in Table 9-349, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-349 libstdcxx - Class money_punct<char, false> Data Interfaces

guard variable for money_punct<char, false>::id(GLIBCXX_3.4) [CXXABI]
money_punct<char, false>::id(GLIBCXX_3.4) [ISOCXX]
money_punct<char, false>::intl(GLIBCXX_3.4) [ISOCXX]
typeinfo for money_punct<char, false>(GLIBCXX_3.4) [CXXABI]
typeinfo name for money_punct<char, false>(GLIBCXX_3.4) [CXXABI]
vtable for money_punct<char, false>(GLIBCXX_3.4) [CXXABI]

9.1.122 Class money_punct<char, true>**9.1.122.1 Class data for money_punct<char, true>**

The virtual table for the std::money_punct<char, true> class is described by Table 9-350

Table 9-350 Primary vtable for money_punct<char, true>

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for money_punct<char, true>
vfunc[0]:	money_punct<char, true>::~~money_punct()
vfunc[1]:	money_punct<char, true>::~~money_punct()
vfunc[2]:	money_punct<char, true>::do_decimal_point() const
vfunc[3]:	money_punct<char, true>::do_thousands_sep() const
vfunc[4]:	money_punct<char, true>::do_grouping() const
vfunc[5]:	money_punct<char, true>::do_curr_symbol() const
vfunc[6]:	money_punct<char, true>::do_positive_sign() const
vfunc[7]:	money_punct<char, true>::do_negative_sign() const
vfunc[8]:	money_punct<char, true>::do_frac_digits() const
vfunc[9]:	money_punct<char, true>::do_pos_format() const
vfunc[10]:	money_punct<char, true>::do_neg_format() const

9.1.122.2 Interfaces for Class `money_punct<char, true>`

An LSB conforming implementation shall provide the generic methods for Class `std::money_punct<char, true>` specified in Table 9-351, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-351 libstdcxx - Class `money_punct<char, true>` Function Interfaces

<code>money_punct<char, true>::neg_format()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::pos_format()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::curr_symbol()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::do_grouping()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::frac_digits()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::decimal_point()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::do_neg_format()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::do_pos_format()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::negative_sign()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::positive_sign()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::thousands_sep()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::do_curr_symbol()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::do_frac_digits()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::do_decimal_point()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::do_negative_sign()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::do_positive_sign()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::do_thousands_sep()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::grouping()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::M_initialize_money_punct(__locale_struct*, char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_punct<char, true>::~money_punct()</code> (GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::~money_punct()</code> (GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::~money_punct()</code> (GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::money_punct<char, true>` specified in Table 9-352, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-352 libstdcxx - Class `money_punct<char, true>` Data Interfaces

guard variable for <code>money_punct<char, true>::id</code> (GLIBCXX_3.4) [CXXABI]
<code>money_punct<char, true>::id</code> (GLIBCXX_3.4) [ISOCXX]
<code>money_punct<char, true>::intl</code> (GLIBCXX_3.4) [ISOCXX]
typeinfo for <code>money_punct<char, true></code> (GLIBCXX_3.4) [CXXABI]

typeinfo name for moneypunct<char, true>(GLIBCXX_3.4) [CXXABI]
vtable for moneypunct<char, true>(GLIBCXX_3.4) [CXXABI]

9.1.123 Class moneypunct<wchar_t, false>

9.1.123.1 Class data for moneypunct<wchar_t, false>

The virtual table for the std::moneypunct<wchar_t, false> class is described by Table 9-353

Table 9-353 Primary vtable for moneypunct<wchar_t, false>

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for moneypunct<wchar_t, false>
vfunc[0]:	moneypunct<wchar_t, false>::~~moneypunct()
vfunc[1]:	moneypunct<wchar_t, false>::~~moneypunct()
vfunc[2]:	moneypunct<wchar_t, false>::~do_decimal_point() const
vfunc[3]:	moneypunct<wchar_t, false>::~do_thousands_sep() const
vfunc[4]:	moneypunct<wchar_t, false>::~do_grouping() const
vfunc[5]:	moneypunct<wchar_t, false>::~do_curr_symbol() const
vfunc[6]:	moneypunct<wchar_t, false>::~do_positive_sign() const
vfunc[7]:	moneypunct<wchar_t, false>::~do_negative_sign() const
vfunc[8]:	moneypunct<wchar_t, false>::~do_frac_digits() const
vfunc[9]:	moneypunct<wchar_t, false>::~do_pos_format() const
vfunc[10]:	moneypunct<wchar_t, false>::~do_neg_format() const

9.1.123.2 Interfaces for Class moneypunct<wchar_t, false>

An LSB conforming implementation shall provide the generic methods for Class std::moneypunct<wchar_t, false> specified in Table 9-354, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-354 libstdc++ - Class moneypunct<wchar_t, false> Function Interfaces

moneypunct<wchar_t, false>::neg_format() const(GLIBCXX_3.4) [ISOCXX]
--

money_punct<wchar_t, false>::pos_format() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::curr_symbol() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::do_grouping() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::frac_digits() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::decimal_point() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::do_neg_format() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::do_pos_format() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::negative_sign() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::positive_sign() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::thousands_sep() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::do_curr_symbol() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::do_frac_digits() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::do_decimal_point() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::do_negative_sign() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::do_positive_sign() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::do_thousands_sep() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::grouping() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::_M_initialize_money_punct(__locale_struct*, char const*)(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::~money_punct()(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::~money_punct()(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::~money_punct()(GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::money_punct<wchar_t, false>` specified in Table 9-355, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-355 libstdc++ - Class `money_punct<wchar_t, false>` Data Interfaces

guard variable for money_punct<wchar_t, false>::id(GLIBCXX_3.4) [CXXABI]
money_punct<wchar_t, false>::id(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, false>::intl(GLIBCXX_3.4) [ISOCXX]
typeid for money_punct<wchar_t, false>(GLIBCXX_3.4) [CXXABI]

typeinfo name for moneypunct<wchar_t, false>(GLIBCXX_3.4) [CXXABI]
vtable for moneypunct<wchar_t, false>(GLIBCXX_3.4) [CXXABI]

9.1.124 Class moneypunct<wchar_t, true>

9.1.124.1 Class data for moneypunct<wchar_t, true>

The virtual table for the std::moneypunct<wchar_t, true> class is described by Table 9-356

Table 9-356 Primary vtable for moneypunct<wchar_t, true>

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for moneypunct<wchar_t, true>
vfunc[0]:	moneypunct<wchar_t, true>::~~moneypunct()
vfunc[1]:	moneypunct<wchar_t, true>::~~moneypunct()
vfunc[2]:	moneypunct<wchar_t, true>::do_decimal_point() const
vfunc[3]:	moneypunct<wchar_t, true>::do_thousands_sep() const
vfunc[4]:	moneypunct<wchar_t, true>::do_grouping() const
vfunc[5]:	moneypunct<wchar_t, true>::do_curr_symbol() const
vfunc[6]:	moneypunct<wchar_t, true>::do_positive_sign() const
vfunc[7]:	moneypunct<wchar_t, true>::do_negative_sign() const
vfunc[8]:	moneypunct<wchar_t, true>::do_frac_digits() const
vfunc[9]:	moneypunct<wchar_t, true>::do_pos_format() const
vfunc[10]:	moneypunct<wchar_t, true>::do_neg_format() const

9.1.124.2 Interfaces for Class moneypunct<wchar_t, true>

An LSB conforming implementation shall provide the generic methods for Class std::moneypunct<wchar_t, true> specified in Table 9-357, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-357 libstdc++ - Class moneypunct<wchar_t, true> Function Interfaces

moneypunct<wchar_t, true>::neg_format() const(GLIBCXX_3.4) [ISOCXX]

money_punct<wchar_t, true>::pos_format() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::curr_symbol() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::do_grouping() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::frac_digits() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::decimal_point() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::do_neg_format() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::do_pos_format() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::negative_sign() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::positive_sign() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::thousands_sep() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::do_curr_symbol() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::do_frac_digits() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::do_decimal_point() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::do_negative_sign() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::do_positive_sign() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::do_thousands_sep() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::grouping() const(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::M_initialize_money_punct(__locale_struct*, char const*)(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::~money_punct()(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::~money_punct()(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::~money_punct()(GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::money_punct<wchar_t, true>` specified in Table 9-358, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-358 libstdc++ - Class `money_punct<wchar_t, true>` Data Interfaces

guard variable for money_punct<wchar_t, true>::id(GLIBCXX_3.4) [CXXABI]
money_punct<wchar_t, true>::id(GLIBCXX_3.4) [ISOCXX]
money_punct<wchar_t, true>::intl(GLIBCXX_3.4) [ISOCXX]
typeid for money_punct<wchar_t, true> (GLIBCXX_3.4) [CXXABI]

typeinfo name for moneypunct<wchar_t, true>(GLIBCXX_3.4) [CXXABI]
vtable for moneypunct<wchar_t, true>(GLIBCXX_3.4) [CXXABI]

9.1.125 Class moneypunct_byname<char, false>

9.1.125.1 Class data for moneypunct_byname<char, false>

The virtual table for the `std::moneypunct_byname<char, false>` class is described by Table 9-359

Table 9-359 Primary vtable for moneypunct_byname<char, false>

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for moneypunct_byname<char, false>
vfunc[0]:	moneypunct_byname<char, false>::~~moneypunct_byname()
vfunc[1]:	moneypunct_byname<char, false>::~~moneypunct_byname()
vfunc[2]:	moneypunct<char, false>::do_decimal_point() const
vfunc[3]:	moneypunct<char, false>::do_thousands_sep() const
vfunc[4]:	moneypunct<char, false>::do_grouping() const
vfunc[5]:	moneypunct<char, false>::do_curr_symbol() const
vfunc[6]:	moneypunct<char, false>::do_positive_sign() const
vfunc[7]:	moneypunct<char, false>::do_negative_sign() const
vfunc[8]:	moneypunct<char, false>::do_frac_digits() const
vfunc[9]:	moneypunct<char, false>::do_pos_format() const
vfunc[10]:	moneypunct<char, false>::do_neg_format() const

The Run Time Type Information for the `std::moneypunct_byname<char, false>` class is described by Table 9-360

Table 9-360 typeinfo for moneypunct_byname<char, false>

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
-------------	--

Name	typeinfo name for moneypunct_byname<char, false>
------	---

9.1.125.2 Interfaces for Class `moneypunct_byname<char, false>`

An LSB conforming implementation shall provide the generic methods for Class `std::moneypunct_byname<char, false>` specified in Table 9-361, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-361 libstdcxx - Class `moneypunct_byname<char, false>` Function Interfaces

<code>moneypunct_byname<char, false>::~moneypunct_byname()(GLIBCXX_3.4)</code> [ISOCXX]
<code>moneypunct_byname<char, false>::~moneypunct_byname()(GLIBCXX_3.4)</code> [ISOCXX]
<code>moneypunct_byname<char, false>::~moneypunct_byname()(GLIBCXX_3.4)</code> [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::moneypunct_byname<char, false>` specified in Table 9-362, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-362 libstdcxx - Class `moneypunct_byname<char, false>` Data Interfaces

<code>moneypunct_byname<char, false>::intl(GLIBCXX_3.4)</code> [ISOCXX]
typeinfo for <code>moneypunct_byname<char, false></code> (GLIBCXX_3.4) [CXXABI]
typeinfo name for <code>moneypunct_byname<char, false></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>moneypunct_byname<char, false></code> (GLIBCXX_3.4) [CXXABI]

9.1.126 Class `moneypunct_byname<char, true>`

9.1.126.1 Class data for `moneypunct_byname<char, true>`

The virtual table for the `std::moneypunct_byname<char, true>` class is described by Table 9-363

Table 9-363 Primary vtable for `moneypunct_byname<char, true>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>moneypunct_byname<char, true></code>
<code>vfunc[0]:</code>	<code>moneypunct_byname<char, true>::~moneypunct_byname()</code>
<code>vfunc[1]:</code>	<code>moneypunct_byname<char, true>::~moneypunct_byname()</code>

vfunc[2]:	money_punct<char, true>::do_decimal_point() const
vfunc[3]:	money_punct<char, true>::do_thousands_sep() const
vfunc[4]:	money_punct<char, true>::do_grouping() const
vfunc[5]:	money_punct<char, true>::do_curr_symbol() const
vfunc[6]:	money_punct<char, true>::do_positive_sign() const
vfunc[7]:	money_punct<char, true>::do_negative_sign() const
vfunc[8]:	money_punct<char, true>::do_frac_digits() const
vfunc[9]:	money_punct<char, true>::do_pos_format() const
vfunc[10]:	money_punct<char, true>::do_neg_format() const

The Run Time Type Information for the `std::money_punct_byname<char, true>` class is described by Table 9-364

Table 9-364 typeinfo for `money_punct_byname<char, true>`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>money_punct_byname<char, true></code>

9.1.126.2 Interfaces for Class `money_punct_byname<char, true>`

An LSB conforming implementation shall provide the generic methods for Class `std::money_punct_byname<char, true>` specified in Table 9-365, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-365 `libstdc++` - Class `money_punct_byname<char, true>` Function Interfaces

<code>money_punct_byname<char, true>::~money_punct_byname()(GLIBCXX_3.4)</code> [ISOCXX]
<code>money_punct_byname<char, true>::~money_punct_byname()(GLIBCXX_3.4)</code> [ISOCXX]
<code>money_punct_byname<char, true>::~money_punct_byname()(GLIBCXX_3.4)</code> [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::money_punct_byname<char, true>` specified in Table 9-366, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-366 libstdcxx - Class money_punct_byname<char, true> Data Interfaces

money_punct_byname<char, true>::intl(GLIBCXX_3.4) [ISOCXX]
typeinfo for money_punct_byname<char, true>(GLIBCXX_3.4) [CXXABI]
typeinfo name for money_punct_byname<char, true>(GLIBCXX_3.4) [CXXABI]
vtable for money_punct_byname<char, true>(GLIBCXX_3.4) [CXXABI]

9.1.127 Class money_punct_byname<wchar_t, false>**9.1.127.1 Class data for money_punct_byname<wchar_t, false>**

The virtual table for the `std::money_punct_byname<wchar_t, false>` class is described by Table 9-367

Table 9-367 Primary vtable for money_punct_byname<wchar_t, false>

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for money_punct_byname<wchar_t, false>
vfunc[0]:	money_punct_byname<wchar_t, false>::~~money_punct_byname()
vfunc[1]:	money_punct_byname<wchar_t, false>::~~money_punct_byname()
vfunc[2]:	money_punct<wchar_t, false>::do_decimal_point() const
vfunc[3]:	money_punct<wchar_t, false>::do_thousands_sep() const
vfunc[4]:	money_punct<wchar_t, false>::do_grouping() const
vfunc[5]:	money_punct<wchar_t, false>::do_curr_symbol() const
vfunc[6]:	money_punct<wchar_t, false>::do_positive_sign() const
vfunc[7]:	money_punct<wchar_t, false>::do_negative_sign() const
vfunc[8]:	money_punct<wchar_t, false>::do_frac_digits() const
vfunc[9]:	money_punct<wchar_t, false>::do_pos_format() const
vfunc[10]:	money_punct<wchar_t, false>::do_neg_format() const

The Run Time Type Information for the `std::moneypunct_byname<wchar_t, false>` class is described by Table 9-368

Table 9-368 typeid for moneypunct_byname<wchar_t, false>

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeid name for <code>moneypunct_byname<wchar_t, false></code>

9.1.127.2 Interfaces for Class `moneypunct_byname<wchar_t, false>`

An LSB conforming implementation shall provide the generic methods for Class `std::moneypunct_byname<wchar_t, false>` specified in Table 9-369, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-369 libstdc++ - Class `moneypunct_byname<wchar_t, false>` Function Interfaces

<code>moneypunct_byname<wchar_t, false>::~moneypunct_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>moneypunct_byname<wchar_t, false>::~moneypunct_byname()(GLIBCXX_3.4) [ISOCXX]</code>
<code>moneypunct_byname<wchar_t, false>::~moneypunct_byname()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::moneypunct_byname<wchar_t, false>` specified in Table 9-370, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-370 libstdc++ - Class `moneypunct_byname<wchar_t, false>` Data Interfaces

<code>moneypunct_byname<wchar_t, false>::intl(GLIBCXX_3.4) [ISOCXX]</code>
typeid for <code>moneypunct_byname<wchar_t, false></code> (GLIBCXX_3.4) [CXXABI]
typeid name for <code>moneypunct_byname<wchar_t, false></code> (GLIBCXX_3.4) [CXXABI]
vtable for <code>moneypunct_byname<wchar_t, false></code> (GLIBCXX_3.4) [CXXABI]

9.1.128 Class `moneypunct_byname<wchar_t, true>`

9.1.128.1 Class data for `moneypunct_byname<wchar_t, true>`

The virtual table for the `std::moneypunct_byname<wchar_t, true>` class is described by Table 9-371

Table 9-371 Primary vtable for `moneypunct_byname<wchar_t, true>`

Base Offset	0
Virtual Base Offset	0

RTTI	typeinfo for moneypunct_byname<wchar_t, true>
vfunc[0]:	moneypunct_byname<wchar_t, true>::~~moneypunct_byname()
vfunc[1]:	moneypunct_byname<wchar_t, true>::~~moneypunct_byname()
vfunc[2]:	moneypunct<wchar_t, true>::do_decimal_point() const
vfunc[3]:	moneypunct<wchar_t, true>::do_thousands_sep() const
vfunc[4]:	moneypunct<wchar_t, true>::do_grouping() const
vfunc[5]:	moneypunct<wchar_t, true>::do_curr_symbol() const
vfunc[6]:	moneypunct<wchar_t, true>::do_positive_sign() const
vfunc[7]:	moneypunct<wchar_t, true>::do_negative_sign() const
vfunc[8]:	moneypunct<wchar_t, true>::do_frac_digits() const
vfunc[9]:	moneypunct<wchar_t, true>::do_pos_format() const
vfunc[10]:	moneypunct<wchar_t, true>::do_neg_format() const

The Run Time Type Information for the `std::moneypunct_byname<wchar_t, true>` class is described by Table 9-372

Table 9-372 typeinfo for moneypunct_byname<wchar_t, true>

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeinfo name for moneypunct_byname<wchar_t, true>

9.1.128.2 Interfaces for Class `moneypunct_byname<wchar_t, true>`

An LSB conforming implementation shall provide the generic methods for Class `std::moneypunct_byname<wchar_t, true>` specified in Table 9-373, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-373 libstdc++ - Class `moneypunct_byname<wchar_t, true>` Function Interfaces

<code>moneypunct_byname<wchar_t, true>::~~moneypunct_byname()</code> (GLIBCXX_3.4) [ISOCXX]

money_punct_byname<wchar_t, true>::~money_punct_byname()(GLIBCXX_3.4) [ISOCXX]

money_punct_byname<wchar_t, true>::~money_punct_byname()(GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::money_punct_byname<wchar_t, true>` specified in Table 9-374, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-374 libstdc++ - Class `money_punct_byname<wchar_t, true>` Data Interfaces

<code>money_punct_byname<wchar_t, true>::intl(GLIBCXX_3.4) [ISOCXX]</code>
<code>typeinfo for money_punct_byname<wchar_t, true>(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for money_punct_byname<wchar_t, true>(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for money_punct_byname<wchar_t, true>(GLIBCXX_3.4) [CXXABI]</code>

9.1.129 Class `money_base`

9.1.129.1 Class data for `money_base`

The Run Time Type Information for the `std::money_base` class is described by Table 9-375

Table 9-375 `typeinfo` for `money_base`

Base Vtable	vtable for <code>__cxxabiv1::__class_type_info</code>
Name	<code>typeinfo name for money_base</code>

9.1.129.2 Interfaces for Class `money_base`

An LSB conforming implementation shall provide the generic methods for Class `std::money_base` specified in Table 9-376, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-376 libstdc++ - Class `money_base` Function Interfaces

<code>money_base::_S_construct_pattern(char, char, char)(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::money_base` specified in Table 9-377, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-377 libstdc++ - Class `money_base` Data Interfaces

<code>money_base::_S_default_pattern(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_base::_S_atoms(GLIBCXX_3.4) [ISOCXX]</code>
<code>typeinfo for money_base(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for money_base(GLIBCXX_3.4) [CXXABI]</code>

9.1.130 Class `money_get<char, istreambuf_iterator<char, char_traits<char>>>`

9.1.130.1 Class data for `money_get<char, istreambuf_iterator<char, char_traits<char>>>`

The virtual table for the `std::money_get<char, std::istreambuf_iterator<char, std::char_traits<char>>>` class is described by Table 9-378

Table 9-378 Primary vtable for `money_get<char, istreambuf_iterator<char, char_traits<char>>>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>money_get<char, istreambuf_iterator<char, char_traits<char>>></code>
vfunc[0]:	<code>money_get<char, istreambuf_iterator<char, char_traits<char>>>::~~money_get()</code>
vfunc[1]:	<code>money_get<char, istreambuf_iterator<char, char_traits<char>>>::~~money_get()</code>
vfunc[2]:	<code>money_get<char, istreambuf_iterator<char, char_traits<char>>>::do_get(istreambuf_iterator<char, char_traits<char>>, istreambuf_iterator<char, char_traits<char>>, bool, ios_base&, _Ios_Iostate&, long double&) const</code>
vfunc[3]:	<code>money_get<char, istreambuf_iterator<char, char_traits<char>>>::do_get(istreambuf_iterator<char, char_traits<char>>, istreambuf_iterator<char, char_traits<char>>, bool, ios_base&, _Ios_Iostate&, basic_string<char, char_traits<char>, allocator<char>>&) const</code>

The Run Time Type Information for the `std::money_get<char, std::istreambuf_iterator<char, std::char_traits<char>>>` class is described by Table 9-379

Table 9-379 typeinfo for `money_get<char, istreambuf_iterator<char, char_traits<char>>>`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
-------------	--

Name	typeinfo name for <code>money_get<char, istreambuf_iterator<char, char_traits<char>>></code>
------	--

9.1.130.2 Interfaces for Class `money_get<char, istreambuf_iterator<char, char_traits<char>>>`

An LSB conforming implementation shall provide the generic methods for Class `std::money_get<char, std::istreambuf_iterator<char, std::char_traits<char>>>` specified in Table 9-380, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-380 libstdcxx - Class `money_get<char, istreambuf_iterator<char, char_traits<char>>>` Function Interfaces

<code>istreambuf_iterator<char, char_traits<char>> money_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::M_extract<false>(istreambuf_iterator<char, char_traits<char>>, ios_base&, _Ios_Iostate&, basic_string<char, char_traits<char>, allocator<char>>&)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>istreambuf_iterator<char, char_traits<char>> money_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::M_extract<true>(istreambuf_iterator<char, char_traits<char>>, ios_base&, _Ios_Iostate&, basic_string<char, char_traits<char>, allocator<char>>&)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::get(istreambuf_iterator<char, char_traits<char>>, ios_base&, _Ios_Iostate&, basic_string<char, char_traits<char>, allocator<char>>&)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::get(istreambuf_iterator<char, char_traits<char>>, bool, ios_base&, _Ios_Iostate&, long double&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::do_get(istreambuf_iterator<char, char_traits<char>>, bool, ios_base&, _Ios_Iostate&, basic_string<char, char_traits<char>, allocator<char>>&)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::do_get(istreambuf_iterator<char, char_traits<char>>, bool, ios_base&, _Ios_Iostate&, long double&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::~money_get()(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::~money_get()(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<char, istreambuf_iterator<char, char_traits<char>>></code>

<code>>::~money_get()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::money_get<char, std::istreambuf_iterator<char, std::char_traits<char>>>` specified in Table 9-381, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-381 libstdcxx - Class `money_get<char, istreambuf_iterator<char, char_traits<char>>>` Data Interfaces

guard variable for <code>money_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::id(GLIBCXX_3.4) [CXXABI]</code>
<code>money_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>::id(GLIBCXX_3.4) [ISOCXX]</code>
typeinfo for <code>money_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>(GLIBCXX_3.4) [CXXABI]</code>
typeinfo name for <code>money_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>(GLIBCXX_3.4) [CXXABI]</code>
vtable for <code>money_get<char, istreambuf_iterator<char, char_traits<char>>></code> <code>>(GLIBCXX_3.4) [CXXABI]</code>

9.1.131 Class `money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>`

9.1.131.1 Class data for `money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>`

The virtual table for the `std::money_get<wchar_t, std::istreambuf_iterator<wchar_t, std::char_traits<wchar_t>>>` class is described by Table 9-382

Table 9-382 Primary vtable for `money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>></code>
<code>vfunc[0]:</code>	<code>money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> <code>>::~money_get()</code>
<code>vfunc[1]:</code>	<code>money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>></code> <code>>::~money_get()</code>
<code>vfunc[2]:</code>	<code>money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>></code>

	>::do_get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, bool, ios_base&, _Ios_Iostate&, long double&) const
vfunc[3]:	money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, bool, ios_base&, _Ios_Iostate&, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >&) const

The Run Time Type Information for the `std::money_get<wchar_t, std::istreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` class is described by Table 9-383

Table 9-383 typeid for `money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeid name for <code>money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > ></code>

9.1.131.2 Interfaces for Class `money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

An LSB conforming implementation shall provide the generic methods for Class `std::money_get<wchar_t, std::istreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` specified in Table 9-384, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-384 `libstdc++` - Class `money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >` Function Interfaces

<code>istreambuf_iterator<wchar_t, char_traits<wchar_t> > money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::M_extract<false>(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, basic_string<char, char_traits<char>, allocator<char> >&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>istreambuf_iterator<wchar_t, char_traits<wchar_t> > money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::M_extract<true>(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, basic_string<char, char_traits<char>, allocator<char> >&)</code>

<code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, bool, ios_base&, _Ios_Iostate&, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, bool, ios_base&, _Ios_Iostate&, long double&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, bool, ios_base&, _Ios_Iostate&, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, bool, ios_base&, _Ios_Iostate&, long double&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~~money_get()(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~~money_get()(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~~money_get()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::money_get<wchar_t, std::istreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` specified in Table 9-385, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-385 libstdcxx - Class `money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >` Data Interfaces

<code>guard variable for money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::id(GLIBCXX_3.4) [CXXABI]</code>
<code>money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::id(GLIBCXX_3.4) [ISOCXX]</code>
<code>typeinfo for money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >(GLIBCXX_3.4) [CXXABI]</code>

9.1.132 Class `money_put<char, ostreambuf_iterator<char, char_traits<char>>>`

9.1.132.1 Class data for `money_put<char, ostreambuf_iterator<char, char_traits<char>>>`

The virtual table for the `std::money_put<char, std::ostreambuf_iterator<char, std::char_traits<char>>>` class is described by Table 9-386

Table 9-386 Primary vtable for `money_put<char, ostreambuf_iterator<char, char_traits<char>>>`

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for <code>money_put<char, ostreambuf_iterator<char, char_traits<char>>></code>
vfunc[0]:	<code>money_put<char, ostreambuf_iterator<char, char_traits<char>>>::~~money_put()</code>
vfunc[1]:	<code>money_put<char, ostreambuf_iterator<char, char_traits<char>>>::~~money_put()</code>
vfunc[2]:	<code>money_put<char, ostreambuf_iterator<char, char_traits<char>>>::do_put(ostreambuf_iterator<char, char_traits<char>>, bool, ios_base&, char, long double) const</code>
vfunc[3]:	<code>money_put<char, ostreambuf_iterator<char, char_traits<char>>>::do_put(ostreambuf_iterator<char, char_traits<char>>, bool, ios_base&, char, basic_string<char, char_traits<char>, allocator<char>> const&) const</code>

The Run Time Type Information for the `std::money_put<char, std::ostreambuf_iterator<char, std::char_traits<char>>>` class is described by Table 9-387

Table 9-387 typeinfo for `money_put<char, ostreambuf_iterator<char, char_traits<char>>>`

Base Vtable	vtable for <code>__cxxabiv1::__si_class_type_info</code>
Name	typeinfo name for <code>money_put<char, ostreambuf_iterator<char, char_traits<char>>></code>

9.1.132.2 Interfaces for Class `money_put<char, ostreambuf_iterator<char, char_traits<char>>>`

An LSB conforming implementation shall provide the generic methods for Class `std::money_put<char, std::ostreambuf_iterator<char, std::char_traits<char>>>` specified in Table 9-388, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-388 libstdcxx - Class `money_put<char, ostreambuf_iterator<char, char_traits<char>>>` Function Interfaces

<code>money_put<char, ostreambuf_iterator<char, char_traits<char>>></code> <code>>::put(ostreambuf_iterator<char, char_traits<char>>, bool, ios_base&, char, basic_string<char, char_traits<char>, allocator<char>> const&)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_put<char, ostreambuf_iterator<char, char_traits<char>>></code> <code>>::put(ostreambuf_iterator<char, char_traits<char>>, bool, ios_base&, char, long double) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_put<char, ostreambuf_iterator<char, char_traits<char>>></code> <code>>::do_put(ostreambuf_iterator<char, char_traits<char>>, bool, ios_base&, char, basic_string<char, char_traits<char>, allocator<char>> const&)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_put<char, ostreambuf_iterator<char, char_traits<char>>></code> <code>>::do_put(ostreambuf_iterator<char, char_traits<char>>, bool, ios_base&, char, long double) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>ostreambuf_iterator<char, char_traits<char>>> money_put<char, ostreambuf_iterator<char, char_traits<char>>></code> <code>>::_M_insert<false>(ostreambuf_iterator<char, char_traits<char>>, ios_base&, char, basic_string<char, char_traits<char>, allocator<char>> const&)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>ostreambuf_iterator<char, char_traits<char>>> money_put<char, ostreambuf_iterator<char, char_traits<char>>></code> <code>>::_M_insert<true>(ostreambuf_iterator<char, char_traits<char>>, ios_base&, char, basic_string<char, char_traits<char>, allocator<char>> const&)</code> <code>const(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_put<char, ostreambuf_iterator<char, char_traits<char>>></code> <code>>::~~money_put()(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_put<char, ostreambuf_iterator<char, char_traits<char>>></code> <code>>::~~money_put()(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_put<char, ostreambuf_iterator<char, char_traits<char>>></code> <code>>::~~money_put()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::money_put<char, std::ostreambuf_iterator<char, std::char_traits<char>>>` specified in Table 9-389, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-389 libstdcxx - Class `money_put<char, ostreambuf_iterator<char, char_traits<char>>>` Data Interfaces

<code>guard variable for money_put<char, ostreambuf_iterator<char,</code>

<code>char_traits<char> > >::id(GLIBCXX_3.4) [CXXABI]</code>
<code>money_put<char, ostreambuf_iterator<char, char_traits<char> > >::id(GLIBCXX_3.4) [ISOCXX]</code>
<code>typeinfo for money_put<char, ostreambuf_iterator<char, char_traits<char> > >(GLIBCXX_3.4) [CXXABI]</code>
<code>typeinfo name for money_put<char, ostreambuf_iterator<char, char_traits<char> > >(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for money_put<char, ostreambuf_iterator<char, char_traits<char> > >(GLIBCXX_3.4) [CXXABI]</code>

9.1.133 Class `money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

9.1.133.1 Class data for `money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

The virtual table for the `std::money_put<wchar_t, std::ostreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` class is described by Table 9-390

Table 9-390 Primary vtable for `money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

Base Offset	0
Virtual Base Offset	0
RTTI	<code>typeinfo for money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > ></code>
<code>vfunc[0]:</code>	<code>money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~~money_put()</code>
<code>vfunc[1]:</code>	<code>money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~~money_put()</code>
<code>vfunc[2]:</code>	<code>money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, bool, ios_base&, wchar_t, long double) const</code>
<code>vfunc[3]:</code>	<code>money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, bool, ios_base&, wchar_t,</code>

	basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&) const
--	--

The Run Time Type Information for the `std::money_put<wchar_t, std::ostreambuf_iterator<wchar_t, std::char_traits<wchar_t> > > class` is described by Table 9-391

Table 9-391 typeinfo for `money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

Base Vtable	vtable for __cxxabiv1::__si_class_type_info
Name	typeinfo name for money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >

9.1.133.2 Interfaces for Class `money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

An LSB conforming implementation shall provide the generic methods for Class `std::money_put<wchar_t, std::ostreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` specified in Table 9-392, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-392 libstdc++ - Class `money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >` Function Interfaces

<code>money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, bool, ios_base&, wchar_t, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, bool, ios_base&, wchar_t, long double) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, bool, ios_base&, wchar_t, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, bool, ios_base&, wchar_t, long double) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ostreambuf_iterator<wchar_t, char_traits<wchar_t> > money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::M_insert<false>(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&) const</code> (GLIBCXX_3.4) [ISOCXX]
<code>ostreambuf_iterator<wchar_t, char_traits<wchar_t> > money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::M_insert<true>(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> > const&) const</code> (GLIBCXX_3.4) [ISOCXX]

allocator<wchar_t> > const&) const(GLIBCXX_3.4) [ISOCXX]
money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~money_put()(GLIBCXX_3.4) [ISOCXX]
money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~money_put()(GLIBCXX_3.4) [ISOCXX]
money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~money_put()(GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::money_put<wchar_t, std::ostreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` specified in Table 9-393, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-393 libstdcxx - Class `money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >` Data Interfaces

guard variable for <code>money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::id(GLIBCXX_3.4)</code> [CXXABI]
<code>money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::id(GLIBCXX_3.4)</code> [ISOCXX]
typeinfo for <code>money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >(GLIBCXX_3.4)</code> [CXXABI]
typeinfo name for <code>money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >(GLIBCXX_3.4)</code> [CXXABI]
vtable for <code>money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >(GLIBCXX_3.4)</code> [CXXABI]

9.1.134 Class locale

9.1.134.1 Interfaces for Class locale

An LSB conforming implementation shall provide the generic methods for Class `std::locale` specified in Table 9-394, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-394 libstdcxx - Class locale Function Interfaces

<code>locale::id::_M_id()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>locale::name()</code> const(GLIBCXX_3.4) [ISOCXX]
<code>locale::operator==(locale const&) const(GLIBCXX_3.4)</code> [ISOCXX]
<code>locale::_M_coalesce(locale const&, locale const&, int)(GLIBCXX_3.4)</code> [ISOCXX]
<code>locale::_S_normalize_category(int)(GLIBCXX_3.4)</code> [ISOCXX]
<code>locale::_Impl::_M_install_facet(locale::id const*, locale::facet const*)(GLIBCXX_3.4)</code> [LSB]
<code>locale::_Impl::_M_replace_facet(locale::_Impl const*, locale::id const*)(GLIBCXX_3.4)</code> [LSB]

locale::_Impl::~~_Impl()(GLIBCXX_3.4) [LSB]
locale::_Impl::~~_Impl()(GLIBCXX_3.4) [LSB]
locale::global(locale const&)(GLIBCXX_3.4) [ISOCXX]
locale::classic()(GLIBCXX_3.4) [ISOCXX]
locale::locale(char const*)(GLIBCXX_3.4) [ISOCXX]
locale::locale(locale::_Impl*)(GLIBCXX_3.4) [ISOCXX]
locale::locale(locale const&)(GLIBCXX_3.4) [ISOCXX]
locale::locale(locale const&, locale const&, int)(GLIBCXX_3.4) [ISOCXX]
locale::locale()(GLIBCXX_3.4) [ISOCXX]
locale::locale(char const*)(GLIBCXX_3.4) [ISOCXX]
locale::locale(locale::_Impl*)(GLIBCXX_3.4) [ISOCXX]
locale::locale(locale const&)(GLIBCXX_3.4) [ISOCXX]
locale::locale(locale const&, char const*, int)(GLIBCXX_3.4) [ISOCXX]
locale::locale(locale const&, locale const&, int)(GLIBCXX_3.4) [ISOCXX]
locale::locale()(GLIBCXX_3.4) [ISOCXX]
locale::~~locale()(GLIBCXX_3.4) [ISOCXX]
locale::~~locale()(GLIBCXX_3.4) [ISOCXX]
locale::operator=(locale const&)(GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::locale` specified in Table 9-395, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-395 libstdcxx - Class `locale` Data Interfaces

locale::all(GLIBCXX_3.4) [ISOCXX]
locale::none(GLIBCXX_3.4) [ISOCXX]
locale::time(GLIBCXX_3.4) [ISOCXX]
locale::ctype(GLIBCXX_3.4) [ISOCXX]
locale::collate(GLIBCXX_3.4) [ISOCXX]
locale::numeric(GLIBCXX_3.4) [ISOCXX]
locale::messages(GLIBCXX_3.4) [ISOCXX]
locale::monetary(GLIBCXX_3.4) [ISOCXX]

9.1.135 Class `locale::facet`

9.1.135.1 Class data for `locale::facet`

The virtual table for the `std::locale::facet` class is described by Table 9-396

Table 9-396 Primary vtable for locale::facet

Base Offset	0
Virtual Base Offset	0
RTTI	typeinfo for locale::facet
vfunc[0]:	locale::facet::~~facet()
vfunc[1]:	locale::facet::~~facet()

The Run Time Type Information for the std::locale::facet class is described by Table 9-397

Table 9-397 typeinfo for locale::facet

Base Vtable	vtable for __cxxabiv1::__class_type_info
Name	typeinfo name for locale::facet

9.1.135.2 Interfaces for Class locale::facet

An LSB conforming implementation shall provide the generic methods for Class std::locale::facet specified in Table 9-398, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-398 libstdc++ - Class locale::facet Function Interfaces

locale::facet::_S_get_c_locale()(GLIBCXX_3.4) [ISOCXX]
locale::facet::_S_clone_c_locale(__locale_struct*&) (GLIBCXX_3.4) [ISOCXX]
locale::facet::_S_create_c_locale(__locale_struct*&, char const*, __locale_struct*)(GLIBCXX_3.4) [ISOCXX]
locale::facet::_S_destroy_c_locale(__locale_struct*&) (GLIBCXX_3.4) [ISOCXX]
locale::facet::~~facet()(GLIBCXX_3.4) [ISOCXX]
locale::facet::~~facet()(GLIBCXX_3.4) [ISOCXX]
locale::facet::~~facet()(GLIBCXX_3.4) [ISOCXX]
locale::locale(locale const&, char const*, int)(GLIBCXX_3.4) [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class std::locale::facet specified in Table 9-399, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-399 libstdc++ - Class locale::facet Data Interfaces

__timepunct_cache<char>::_S_timezones(GLIBCXX_3.4) [ISOCXX]
__timepunct_cache<wchar_t>::_S_timezones(GLIBCXX_3.4) [ISOCXX]
typeinfo for locale::facet(GLIBCXX_3.4) [CXXABI]
typeinfo name for locale::facet(GLIBCXX_3.4) [CXXABI]
vtable for locale::facet(GLIBCXX_3.4) [CXXABI]

9.1.136 facet functions

9.1.136.1 Interfaces for facet functions

An LSB conforming implementation shall provide the generic methods for facet functions specified in Table 9-400, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-400 libstdcxx - facet functions Function Interfaces

<code>void __convert_to_v<double>(char const*, double&, _Ios_Iostate&, __locale_struct* const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>void __convert_to_v<long double>(char const*, long double&, _Ios_Iostate&, __locale_struct* const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>void __convert_to_v<float>(char const*, float&, _Ios_Iostate&, __locale_struct* const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<moneypunct<char, false> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<moneypunct<wchar_t, false> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<ctype<wchar_t> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<codecvt<char, char, __mbstate_t> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<codecvt<wchar_t, char, __mbstate_t> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<collate<char> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<collate<wchar_t> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<num_get<char, istreambuf_iterator<char, char_traits<char> > > >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > > >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<num_put<char, ostreambuf_iterator<char, char_traits<char> > > >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > > >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<messages<char> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<messages<wchar_t> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<num_punct<char> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<num_punct<wchar_t> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<time_get<char, istreambuf_iterator<char, char_traits<char> > > >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<time_get<wchar_t, istreambuf_iterator<wchar_t,</code>

<code>char_traits<wchar_t> > > >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<time_put<char, ostreambuf_iterator<char, char_traits<char> > > >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > > >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<money_get<char, istreambuf_iterator<char, char_traits<char> > > >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > > >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<money_put<char, ostreambuf_iterator<char, char_traits<char> > > >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>bool has_facet<money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > > >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_punct<char, false> const& use_facet<money_punct<char, false> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_punct<char, true> const& use_facet<money_punct<char, true> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_punct<wchar_t, false> const& use_facet<money_punct<wchar_t, false> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_punct<wchar_t, true> const& use_facet<money_punct<wchar_t, true> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>__time_punct<char> const& use_facet<__time_punct<char> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>__time_punct<wchar_t> const& use_facet<__time_punct<wchar_t> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>ctype<char> const& use_facet<ctype<char> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>ctype<wchar_t> const& use_facet<ctype<wchar_t> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>codecvt<char, char, __mbstate_t> const& use_facet<codecvt<char, char, __mbstate_t> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>codecvt<wchar_t, char, __mbstate_t> const& use_facet<codecvt<wchar_t, char, __mbstate_t> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>collate<char> const& use_facet<collate<char> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>collate<wchar_t> const& use_facet<collate<wchar_t> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<char, istreambuf_iterator<char, char_traits<char> > > const& use_facet<num_get<char, istreambuf_iterator<char, char_traits<char> > > >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > > const& use_facet<num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > > >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>

<code>num_put<char, ostreambuf_iterator<char, char_traits<char>>> const& use_facet<num_put<char, ostreambuf_iterator<char, char_traits<char>>> >> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>> const& use_facet<num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>> >> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages<char> const& use_facet<messages<char>> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>messages<wchar_t> const& use_facet<messages<wchar_t>> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<char> const& use_facet<numpunct<char>> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>numpunct<wchar_t> const& use_facet<numpunct<wchar_t>> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<char, istreambuf_iterator<char, char_traits<char>>> const& use_facet<time_get<char, istreambuf_iterator<char, char_traits<char>>> >> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>> const& use_facet<time_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>> >> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_put<char, ostreambuf_iterator<char, char_traits<char>>> const& use_facet<time_put<char, ostreambuf_iterator<char, char_traits<char>>> >> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>> const& use_facet<time_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>> >> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<char, istreambuf_iterator<char, char_traits<char>>> const& use_facet<money_get<char, istreambuf_iterator<char, char_traits<char>>> >> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>> const& use_facet<money_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>> >> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_put<char, ostreambuf_iterator<char, char_traits<char>>> const& use_facet<money_put<char, ostreambuf_iterator<char, char_traits<char>>> >> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>> const& use_facet<money_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t>>> >> >(locale const&)(GLIBCXX_3.4) [ISOCXX]</code>

9.1.137 Class `__num_base`

9.1.137.1 Class data for `__num_base`

The Run Time Type Information for the `std::__num_base` class is described by Table 9-401

Table 9-401

Base Vtable	vtable for __cxxabiv1::__class_type_info
Name	typeinfo name for __num_base

9.1.137.2 Interfaces for Class __num_base

An LSB conforming implementation shall provide the generic methods for Class `std::__num_base` specified in Table 9-402, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-402 libstdc++ - Class __num_base Function Interfaces

<code>__num_base::_S_format_float(ios_base const&, char*, char)(GLIBCXX_3.4)</code> [ISOCXX]

An LSB conforming implementation shall provide the generic data interfaces for Class `std::__num_base` specified in Table 9-403, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-403 libstdc++ - Class __num_base Data Interfaces

<code>__num_base::_S_atoms_in(GLIBCXX_3.4)</code> [ISOCXX]
<code>__num_base::_S_atoms_out(GLIBCXX_3.4)</code> [ISOCXX]

9.1.138 Class `num_get<char, istreambuf_iterator<char, char_traits<char>>>`

9.1.138.1 Interfaces for Class `num_get<char, istreambuf_iterator<char, char_traits<char>>>`

An LSB conforming implementation shall provide the generic methods for Class `std::num_get<char, std::istreambuf_iterator<char, std::char_traits<char>>>` specified in Table 9-404, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-404 libstdc++ - Class `num_get<char, istreambuf_iterator<char, char_traits<char>>>` Function Interfaces

<code>istreambuf_iterator<char, char_traits<char>> num_get<char, istreambuf_iterator<char, char_traits<char>>>::_M_extract_int<unsigned int>(istreambuf_iterator<char, char_traits<char>>, istreambuf_iterator<char, char_traits<char>>, ios_base&, _Ios_Iostate&, unsigned int&) const(GLIBCXX_3.4)</code> [ISOCXX]
<code>istreambuf_iterator<char, char_traits<char>> num_get<char, istreambuf_iterator<char, char_traits<char>>>::_M_extract_int<long>(istreambuf_iterator<char, char_traits<char>>, istreambuf_iterator<char, char_traits<char>>, ios_base&, _Ios_Iostate&, long&) const(GLIBCXX_3.4)</code> [ISOCXX]
<code>istreambuf_iterator<char, char_traits<char>> num_get<char, istreambuf_iterator<char, char_traits<char>>>::_M_extract_int<unsigned long>(istreambuf_iterator<char, char_traits<char>>, istreambuf_iterator<char, char_traits<char>>, ios_base&, _Ios_Iostate&,</code>

unsigned long&) const(GLIBCXX_3.4) [ISOCXX]
istreambuf_iterator<char, char_traits<char> > num_get<char, istreambuf_iterator<char, char_traits<char> > >::M_extract_int<unsigned short>(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, unsigned short&) const(GLIBCXX_3.4) [ISOCXX]
istreambuf_iterator<char, char_traits<char> > num_get<char, istreambuf_iterator<char, char_traits<char> > >::M_extract_int<long long>(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, long long&) const(GLIBCXX_3.4) [ISOCXX]
istreambuf_iterator<char, char_traits<char> > num_get<char, istreambuf_iterator<char, char_traits<char> > >::M_extract_int<unsigned long long>(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, unsigned long long&) const(GLIBCXX_3.4) [ISOCXX]
num_get<char, istreambuf_iterator<char, char_traits<char> > >::M_extract_float(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, basic_string<char, char_traits<char>, allocator<char> >&) const(GLIBCXX_3.4) [ISOCXX]
num_get<char, istreambuf_iterator<char, char_traits<char> > >::get(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, void*&) const(GLIBCXX_3.4) [ISOCXX]
num_get<char, istreambuf_iterator<char, char_traits<char> > >::get(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, bool&) const(GLIBCXX_3.4) [ISOCXX]
num_get<char, istreambuf_iterator<char, char_traits<char> > >::get(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, double&) const(GLIBCXX_3.4) [ISOCXX]
num_get<char, istreambuf_iterator<char, char_traits<char> > >::get(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, long double&) const(GLIBCXX_3.4) [ISOCXX]
num_get<char, istreambuf_iterator<char, char_traits<char> > >::get(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, float&) const(GLIBCXX_3.4) [ISOCXX]
num_get<char, istreambuf_iterator<char, char_traits<char> > >::get(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, unsigned int&) const(GLIBCXX_3.4) [ISOCXX]
num_get<char, istreambuf_iterator<char, char_traits<char> > >::get(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&,

[illegible]

<code>istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, unsigned long&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<char, istreambuf_iterator<char, char_traits<char> > >::do_get(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, unsigned short&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<char, istreambuf_iterator<char, char_traits<char> > >::do_get(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, long long&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<char, istreambuf_iterator<char, char_traits<char> > >::do_get(istreambuf_iterator<char, char_traits<char> >, istreambuf_iterator<char, char_traits<char> >, ios_base&, _Ios_Iostate&, unsigned long long&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<char, istreambuf_iterator<char, char_traits<char> > >::~~num_get()(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<char, istreambuf_iterator<char, char_traits<char> > >::~~num_get()(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<char, istreambuf_iterator<char, char_traits<char> > >::~~num_get()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::num_get<char, std::istreambuf_iterator<char, std::char_traits<char> > >` specified in Table 9-405, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-405 libstdcxx - Class `num_get<char, istreambuf_iterator<char, char_traits<char> > >` Data Interfaces

<code>guard variable for num_get<char, istreambuf_iterator<char, char_traits<char> > >::id(GLIBCXX_3.4) [CXXABI]</code>
<code>num_get<char, istreambuf_iterator<char, char_traits<char> > >::id(GLIBCXX_3.4) [ISOCXX]</code>
<code>typeid for num_get<char, istreambuf_iterator<char, char_traits<char> > >(GLIBCXX_3.4) [CXXABI]</code>
<code>typeid name for num_get<char, istreambuf_iterator<char, char_traits<char> > >(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for num_get<char, istreambuf_iterator<char, char_traits<char> > >(GLIBCXX_3.4) [CXXABI]</code>

9.1.139 Class `num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

9.1.139.1 Interfaces for Class `num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

An LSB conforming implementation shall provide the generic methods for Class `std::num_get<wchar_t, std::istreambuf_iterator<wchar_t,`

std::char_traits<wchar_t> > > specified in Table 9-406, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-406 libstdcxx - Class num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > > Function Interfaces

istreambuf_iterator<wchar_t, char_traits<wchar_t> > num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::M_extract_int<unsigned int>(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, unsigned int&) const(GLIBCXX_3.4) [ISOCXX]
istreambuf_iterator<wchar_t, char_traits<wchar_t> > num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::M_extract_int<long>(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, long&) const(GLIBCXX_3.4) [ISOCXX]
istreambuf_iterator<wchar_t, char_traits<wchar_t> > num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::M_extract_int<unsigned long>(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, unsigned long&) const(GLIBCXX_3.4) [ISOCXX]
istreambuf_iterator<wchar_t, char_traits<wchar_t> > num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::M_extract_int<unsigned short>(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, unsigned short&) const(GLIBCXX_3.4) [ISOCXX]
istreambuf_iterator<wchar_t, char_traits<wchar_t> > num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::M_extract_int<long long>(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, long long&) const(GLIBCXX_3.4) [ISOCXX]
istreambuf_iterator<wchar_t, char_traits<wchar_t> > num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::M_extract_int<unsigned long long>(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, unsigned long long&) const(GLIBCXX_3.4) [ISOCXX]
num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::M_extract_float(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, basic_string<char, char_traits<char>, allocator<char> >&) const(GLIBCXX_3.4) [ISOCXX]
num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, void*&) const(GLIBCXX_3.4) [ISOCXX]
num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, bool&) const(GLIBCXX_3.4) [ISOCXX]

[illegible]

<code>_Ios_Iostate&, double&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, long double&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, float&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, unsigned int&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, long&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, unsigned long&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, unsigned short&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, long long&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_get(istreambuf_iterator<wchar_t, char_traits<wchar_t> >, istreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, _Ios_Iostate&, unsigned long long&) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~~num_get()(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~~num_get()(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~~num_get()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::num_get<wchar_t, std::istreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` specified in Table 9-407, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-407 libstdcxx - Class num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>> Data Interfaces

guard variable for num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>::id(GLIBCXX_3.4) [CXXABI]
num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>::id(GLIBCXX_3.4) [ISOCXX]
typeinfo for num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>(GLIBCXX_3.4) [CXXABI]
typeinfo name for num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>(GLIBCXX_3.4) [CXXABI]
vtable for num_get<wchar_t, istreambuf_iterator<wchar_t, char_traits<wchar_t>>>(GLIBCXX_3.4) [CXXABI]

9.1.140 Class num_put<char, ostreambuf_iterator<char, char_traits<char>>>

9.1.140.1 Interfaces for Class num_put<char, ostreambuf_iterator<char, char_traits<char>>>

An LSB conforming implementation shall provide the generic methods for Class std::num_put<char, std::ostreambuf_iterator<char, std::char_traits<char>>> specified in Table 9-408, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-408 libstdcxx - Class num_put<char, ostreambuf_iterator<char, char_traits<char>>> Function Interfaces

ostreambuf_iterator<char, char_traits<char>> num_put<char, ostreambuf_iterator<char, char_traits<char>>>::_M_insert_int<long>(ostreambuf_iterator<char, char_traits<char>>, ios_base&, char, long) const(GLIBCXX_3.4) [ISOCXX]
ostreambuf_iterator<char, char_traits<char>> num_put<char, ostreambuf_iterator<char, char_traits<char>>>::_M_insert_int<unsigned long>(ostreambuf_iterator<char, char_traits<char>>, ios_base&, char, unsigned long) const(GLIBCXX_3.4) [ISOCXX]
ostreambuf_iterator<char, char_traits<char>> num_put<char, ostreambuf_iterator<char, char_traits<char>>>::_M_insert_int<long long>(ostreambuf_iterator<char, char_traits<char>>, ios_base&, char, long long) const(GLIBCXX_3.4) [ISOCXX]
ostreambuf_iterator<char, char_traits<char>> num_put<char, ostreambuf_iterator<char, char_traits<char>>>::_M_insert_int<unsigned long long>(ostreambuf_iterator<char, char_traits<char>>, ios_base&, char, unsigned long long) const(GLIBCXX_3.4) [ISOCXX]
ostreambuf_iterator<char, char_traits<char>> num_put<char, ostreambuf_iterator<char, char_traits<char>>>::_M_insert_float<double>(ostreambuf_iterator<char, char_traits<char>>, ios_base&, char, char, double) const(GLIBCXX_3.4) [ISOCXX]
ostreambuf_iterator<char, char_traits<char>> num_put<char, ostreambuf_iterator<char, char_traits<char>>>::_M_insert_float<long

[illegible]

<code>long long) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<char, ostreambuf_iterator<char, char_traits<char> > >::do_put(ostreambuf_iterator<char, char_traits<char> >, ios_base&, char, unsigned long long) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<char, ostreambuf_iterator<char, char_traits<char> > >::~num_put()(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<char, ostreambuf_iterator<char, char_traits<char> > >::~num_put()(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<char, ostreambuf_iterator<char, char_traits<char> > >::~num_put()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::num_put<char, std::ostreambuf_iterator<char, std::char_traits<char> > >` specified in Table 9-409, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-409 libstdcxx - Class `num_put<char, ostreambuf_iterator<char, char_traits<char> > >` Data Interfaces

<code>guard variable for num_put<char, ostreambuf_iterator<char, char_traits<char> > >::id(GLIBCXX_3.4) [CXXABI]</code>
<code>num_put<char, ostreambuf_iterator<char, char_traits<char> > >::id(GLIBCXX_3.4) [ISOCXX]</code>
<code>typeid for num_put<char, ostreambuf_iterator<char, char_traits<char> > >(GLIBCXX_3.4) [CXXABI]</code>
<code>typeid name for num_put<char, ostreambuf_iterator<char, char_traits<char> > >(GLIBCXX_3.4) [CXXABI]</code>
<code>vtable for num_put<char, ostreambuf_iterator<char, char_traits<char> > >(GLIBCXX_3.4) [CXXABI]</code>

9.1.141 Class `num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

9.1.141.1 Interfaces for Class `num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >`

An LSB conforming implementation shall provide the generic methods for Class `std::num_put<wchar_t, std::ostreambuf_iterator<wchar_t, std::char_traits<wchar_t> > >` specified in Table 9-410, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-410 libstdcxx - Class `num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >` Function Interfaces

<code>ostreambuf_iterator<wchar_t, char_traits<wchar_t> > num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::M_insert_int<long>(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, long) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>ostreambuf_iterator<wchar_t, char_traits<wchar_t> > num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > ></code>

<code>>::_M_insert_int<unsigned long>(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, unsigned long) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>ostreambuf_iterator<wchar_t, char_traits<wchar_t> > num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::_M_insert_int<long long>(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, long long) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>ostreambuf_iterator<wchar_t, char_traits<wchar_t> > num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::_M_insert_int<unsigned long long>(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, unsigned long long) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>ostreambuf_iterator<wchar_t, char_traits<wchar_t> > num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::_M_insert_float<double>(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, char, double) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>ostreambuf_iterator<wchar_t, char_traits<wchar_t> > num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::_M_insert_float<long double>(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, char, long double) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, void const*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, bool) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, double) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, long double) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, long) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, unsigned long) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, long long) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, unsigned long long) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > ></code>

<code>>::do_put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, void const*) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, bool) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, double) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, long double) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, long) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, unsigned long) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, long long) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::do_put(ostreambuf_iterator<wchar_t, char_traits<wchar_t> >, ios_base&, wchar_t, unsigned long long) const(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~~num_put()(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~~num_put()(GLIBCXX_3.4) [ISOCXX]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::~~num_put()(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >` specified in Table 9-411, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-411 libstdc++ - Class `num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >` Data Interfaces

guard variable for <code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::id(GLIBCXX_3.4) [CXXABI]</code>
<code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >::id(GLIBCXX_3.4) [ISOCXX]</code>
typeinfo for <code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >(GLIBCXX_3.4) [CXXABI]</code>
typeinfo name for <code>num_put<wchar_t, ostreambuf_iterator<wchar_t, char_traits<wchar_t> > >(GLIBCXX_3.4) [CXXABI]</code>
vtable for <code>num_put<wchar_t, ostreambuf_iterator<wchar_t,</code>

char_traits<wchar_t> > >(GLIBCXX_3.4) [CXXABI]
--

9.1.142 Class `gslice`

9.1.142.1 Class data for `gslice`

9.1.142.2 Interfaces for Class `gslice`

No external methods are defined for `libstdcxx` - Class `std::gslice` in this part of the specification. See also the relevant architecture specific part of this specification.

9.1.143 Class `__basic_file<char>`

9.1.143.1 Class data for `__basic_file<char>`

9.1.143.2 Interfaces for Class `__basic_file<char>`

An LSB conforming implementation shall provide the generic methods for Class `std::__basic_file<char>` specified in Table 9-412, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-412 `libstdcxx` - Class `__basic_file<char>` Function Interfaces

<code>__basic_file<char>::is_open() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>__basic_file<char>::fd()</code> (GLIBCXX_3.4) [ISOCXX]
<code>__basic_file<char>::file()</code> (GLIBCXX_3.4.1) [ISOCXX]
<code>__basic_file<char>::open(char const*, _Ios_Openmode, int)</code> (GLIBCXX_3.4) [ISOCXX]
<code>__basic_file<char>::sync()</code> (GLIBCXX_3.4) [ISOCXX]
<code>__basic_file<char>::close()</code> (GLIBCXX_3.4) [ISOCXX]
<code>__basic_file<char>::sys_open(_IO_FILE*, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>__basic_file<char>::sys_open(int, _Ios_Openmode)</code> (GLIBCXX_3.4) [ISOCXX]
<code>__basic_file<char>::showmanyc()</code> (GLIBCXX_3.4) [ISOCXX]
<code>__basic_file<char>::__basic_file(pthread_mutex_t*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>__basic_file<char>::__basic_file(pthread_mutex_t*)</code> (GLIBCXX_3.4) [ISOCXX]
<code>__basic_file<char>::~~__basic_file()</code> (GLIBCXX_3.4) [ISOCXX]
<code>__basic_file<char>::~~__basic_file()</code> (GLIBCXX_3.4) [ISOCXX]

9.1.144 Class `_List_node_base`

9.1.144.1 Interfaces for Class `_List_node_base`

An LSB conforming implementation shall provide the generic methods for Class `std::_List_node_base` specified in Table 9-413, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-413 libstdcxx - Class `_List_node_base` Function Interfaces

<code>_List_node_base::hook(_List_node_base*)(GLIBCXX_3.4) [LSB]</code>
<code>_List_node_base::swap(_List_node_base&, _List_node_base&)(GLIBCXX_3.4) [LSB]</code>
<code>_List_node_base::unhook()(GLIBCXX_3.4) [LSB]</code>
<code>_List_node_base::reverse()(GLIBCXX_3.4) [LSB]</code>
<code>_List_node_base::transfer(_List_node_base*, _List_node_base*)(GLIBCXX_3.4) [LSB]</code>

9.1.145 Class `valarray<unsigned int>`

9.1.145.1 Class data for `valarray<unsigned int>`

9.1.145.2 Interfaces for Class `valarray<unsigned int>`

No external methods are defined for libstdcxx - Class `std::valarray<unsigned int>` in this part of the specification. See also the relevant architecture specific part of this specification.

9.1.146 Class `allocator<char>`

9.1.146.1 Interfaces for Class `allocator<char>`

An LSB conforming implementation shall provide the generic methods for Class `std::allocator<char>` specified in Table 9-414, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-414 libstdcxx - Class `allocator<char>` Function Interfaces

<code>allocator<char>::allocator()(GLIBCXX_3.4) [ISOCXX]</code>
<code>allocator<char>::~~allocator()(GLIBCXX_3.4) [ISOCXX]</code>

9.1.147 Class `allocator<wchar>`

9.1.147.1 Interfaces for Class `allocator<wchar>`

An LSB conforming implementation shall provide the generic methods for Class `std::allocator<wchar>` specified in Table 9-415, with the full mandatory functionality as described in the referenced underlying specification.

Table 9-415 libstdcxx - Class `allocator<wchar>` Function Interfaces

<code>allocator<wchar_t>::allocator()(GLIBCXX_3.4) [ISOCXX]</code>
<code>allocator<wchar_t>::~~allocator()(GLIBCXX_3.4) [ISOCXX]</code>

9.2 Interface Definitions for libstdcxx

The interfaces defined on the following pages are included in libstdcxx and are defined by this specification. Unless otherwise noted, these interfaces shall be included in the source standard.

Other interfaces listed in Section 9.1 shall behave as described in the referenced base document.

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