

# **Linux Standard Base Core Specification for S390 3.2**

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ISO/IEC 23360 Part 7:2007(E)

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## Foreword

This is version 3.2 of the Linux Standard Base Core Specification for S390. This specification is part of a family of specifications under the general title "Linux Standard Base". Developers of applications or implementations interested in using the LSB trademark should see the Linux Foundation Certification Policy for details.

## Introduction

The LSB defines a binary interface for application programs that are compiled and packaged for LSB-conforming implementations on many different hardware architectures. Since a binary specification shall include information specific to the computer processor architecture for which it is intended, it is not possible for a single document to specify the interface for all possible LSB-conforming implementations. Therefore, the LSB is a family of specifications, rather than a single one.

This document should be used in conjunction with the documents it references. This document enumerates the system components it includes, but descriptions of those components may be included entirely or partly in this document, partly in other documents, or entirely in other reference documents. For example, the section that describes system service routines includes a list of the system routines supported in this interface, formal declarations of the data structures they use that are visible to applications, and a pointer to the underlying referenced specification for information about the syntax and semantics of each call. Only those routines not described in standards referenced by this document, or extensions to those standards, are described in the detail. Information referenced in this way is as much a part of this document as is the information explicitly included here.

The specification carries a version number of either the form *x.y* or *x.y.z*. This version number carries the following meaning:

- The first number (*x*) is the major version number. All versions with the same major version number should share binary compatibility. Any addition or deletion of a new library results in a new version number. Interfaces marked as *deprecated* may be removed from the specification at a major version change.
- The second number (*y*) is the minor version number. Individual interfaces may be added if all certified implementations already had that (previously undocumented) interface. Interfaces may be marked as *deprecated* at a minor version change. Other minor changes may be permitted at the discretion of the LSB workgroup.
- The third number (*z*), if present, is the editorial level. Only editorial changes should be included in such versions.

Since this specification is a descriptive Application Binary Interface, and not a source level API specification, it is not possible to make a guarantee of 100% backward compatibility between major releases. However, it is the intent that those parts of the binary interface that are visible in the source level API will remain backward compatible from version to version, except where a feature marked as "Deprecated" in one release may be removed from a future release.

Implementors are strongly encouraged to make use of symbol versioning to permit simultaneous support of applications conforming to different releases of this specification.



# **I Introductory Elements**



# 1 Scope

## 1.1 General

The Linux Standard Base (LSB) defines a system interface for compiled applications and a minimal environment for support of installation scripts. Its purpose is to enable a uniform industry standard environment for high-volume applications conforming to the LSB.

These specifications are composed of two basic parts: A common specification ("LSB-generic" or "generic LSB"), ISO/IEC 23360 Part 1, describing those parts of the interface that remain constant across all implementations of the LSB, and an architecture-specific part ("LSB-arch" or "archLSB") describing the parts of the interface that vary by processor architecture. Together, the LSB-generic and the relevant architecture-specific part of ISO/IEC 23360 for a single hardware architecture provide a complete interface specification for compiled application programs on systems that share a common hardware architecture.

ISO/IEC 23360 Part 1, the LSB-generic document, should be used in conjunction with an architecture-specific part. Whenever a section of the LSB-generic specification is supplemented by architecture-specific information, the LSB-generic document includes a reference to the architecture part. Architecture-specific parts of ISO/IEC 23360 may also contain additional information that is not referenced in the LSB-generic document.

The LSB contains both a set of Application Program Interfaces (APIs) and Application Binary Interfaces (ABIs). APIs may appear in the source code of portable applications, while the compiled binary of that application may use the larger set of ABIs. A conforming implementation provides all of the ABIs listed here. The compilation system may replace (e.g. by macro definition) certain APIs with calls to one or more of the underlying binary interfaces, and may insert calls to binary interfaces as needed.

The LSB is primarily a binary interface definition. Not all of the source level APIs available to applications may be contained in this specification.

## 1.2 Module Specific Scope

This is the S390 architecture specific Core part of the Linux Standard Base (LSB). This part supplements the generic LSB Core module with those interfaces that differ between architectures.

Interfaces described in this part of ISO/IEC 23360 are mandatory except where explicitly listed otherwise. Core interfaces may be supplemented by other modules; all modules are built upon the core.

## 2 References

### 2.1 Normative References

The following referenced documents are indispensable for the application of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

**Note:** Where copies of a document are available on the World Wide Web, a Uniform Resource Locator (URL) is given for informative purposes only. This may point to a more recent copy of the referenced specification, or may be out of date. Reference copies of specifications at the revision level indicated may be found at the Linux Foundation's Reference Specifications (<http://refspecs.freestdards.org>) site.

**Table 2-1 Normative References**

Name	Title	URL
ISO/IEC 23360 Part 1	ISO/IEC 23360:2005 Linux Standard Base - Part 1 Generic Specification	<a href="http://www.linuxbase.org/spec/">http://www.linuxbase.org/spec/</a>
Enterprise Systems Architecture/390 Principles of Operation	Enterprise Systems Architecture/390 Principles of Operation	<a href="http://oss.software.ibm.com/linux390/documentation-2.2.shtml">http://oss.software.ibm.com/linux390/documentation-2.2.shtml</a>
Filesystem Hierarchy Standard	Filesystem Hierarchy Standard (FHS) 2.3	<a href="http://www.pathname.com/fhs/">http://www.pathname.com/fhs/</a>
ISO C (1999)	ISO/IEC 9899: 1999, Programming Languages --C	
ISO POSIX (2003)	ISO/IEC 9945-1:2003 Information technology -- Portable Operating System Interface (POSIX) -- Part 1: Base Definitions  ISO/IEC 9945-2:2003 Information technology -- Portable Operating System Interface (POSIX) -- Part 2: System Interfaces  ISO/IEC 9945-3:2003 Information technology -- Portable Operating System Interface (POSIX) -- Part 3: Shell and Utilities  ISO/IEC 9945-4:2003 Information technology	<a href="http://www.unix.org/version3/">http://www.unix.org/version3/</a>

Name	Title	URL
	-- Portable Operating System Interface (POSIX) -- Part 4: Rationale Including Technical Cor. 1: 2004	
Large File Support	Large File Support	<a href="http://www.UNIX-systems.org/version2/whatsnew/lfs20mar.html">http://www.UNIX-systems.org/version2/whatsnew/lfs20mar.html</a>
LINUX for S/390 ELF Application Binary Interface Supplement	LINUX for S/390 ELF Application Binary Interface Supplement	<a href="http://www.linux-foundation.org/spec/ELF/zSeries/lzsabi0_s390.html">http://www.linux-foundation.org/spec/ELF/zSeries/lzsabi0_s390.html</a>
SUSv2	CAE Specification, January 1997, System Interfaces and Headers (XSH), Issue 5 (ISBN: 1-85912-181-0, C606)	<a href="http://www.opengroup.org/publications/catalog/un.htm">http://www.opengroup.org/publications/catalog/un.htm</a>
SVID Issue 3	American Telephone and Telegraph Company, System V Interface Definition, Issue 3; Morristown, NJ, UNIX Press, 1989. (ISBN 0201566524)	
SVID Issue 4	System V Interface Definition, Fourth Edition	
System V ABI	System V Application Binary Interface, Edition 4.1	<a href="http://www.caldera.com/developers/devspecs/gabi41.pdf">http://www.caldera.com/developers/devspecs/gabi41.pdf</a>
System V ABI Update	System V Application Binary Interface - DRAFT - 17 December 2003	<a href="http://www.caldera.com/developers/gabi/2003-12-17/contents.html">http://www.caldera.com/developers/gabi/2003-12-17/contents.html</a>
X/Open Curses	CAE Specification, May 1996, X/Open Curses, Issue 4, Version 2 (ISBN: 1-85912-171-3, C610), plus Corrigendum U018	<a href="http://www.opengroup.org/publications/catalog/un.htm">http://www.opengroup.org/publications/catalog/un.htm</a>

## 2.2 Informative References/Bibliography

In addition, the specifications listed below provide essential background information to implementors of this specification. These references are included for information only.

**Table 2-2 Other References**

Name	Title	URL
DWARF Debugging Information Format, Revision 2.0.0	DWARF Debugging Information Format, Revision 2.0.0 (July 27, 1993)	<a href="http://refspecs.linux-foundation.org/dwarf/dwarf-2.0.0.pdf">http://refspecs.linux-foundation.org/dwarf/dwarf-2.0.0.pdf</a>
DWARF Debugging Information Format, Revision 3.0.0 (Draft)	DWARF Debugging Information Format, Revision 3.0.0 (Draft)	<a href="http://refspecs.linux-foundation.org/dwarf">http://refspecs.linux-foundation.org/dwarf</a>
IEC 60559/IEEE 754 Floating Point	IEC 60559:1989 Binary floating-point arithmetic for microprocessor systems	<a href="http://www.ieee.org/">http://www.ieee.org/</a>
ISO/IEC TR14652	ISO/IEC Technical Report 14652:2002 Specification method for cultural conventions	
ITU-T V.42	International Telecommunication Union Recommendation V.42 (2002): Error-correcting procedures for DCEs using asynchronous-to-synchronous conversion ITUV	<a href="http://www.itu.int/rec/recommendation.asp?type=folders&amp;lang=e&amp;parent=T-REC-V.42">http://www.itu.int/rec/recommendation.asp?type=folders&amp;lang=e&amp;parent=T-REC-V.42</a>
Li18nux Globalization Specification	LI18N 2000 Globalization Specification, Version 1.0 with Amendment 4	<a href="http://www.openi18n.org/docs/html/LI18N-UX-2000-amd4.htm">http://www.openi18n.org/docs/html/LI18N-UX-2000-amd4.htm</a>
Linux Allocated Device Registry	LINUX ALLOCATED DEVICES	<a href="http://www.lanana.org/docs/device-list/devices.txt">http://www.lanana.org/docs/device-list/devices.txt</a>
PAM	Open Software Foundation, Request For Comments: 86.0 , October 1995, V. Samar & R.Schemers (SunSoft)	<a href="http://www.opengroup.org/tech/rfc/mirror-rfc/rfc86.0.txt">http://www.opengroup.org/tech/rfc/mirror-rfc/rfc86.0.txt</a>
RFC 1321: The MD5 Message-Digest Algorithm	IETF RFC 1321: The MD5 Message-Digest Algorithm	<a href="http://www.ietf.org/rfc/rfc1321.txt">http://www.ietf.org/rfc/rfc1321.txt</a>
RFC 1831/1832 RPC &	IETF RFC 1831 & 1832	<a href="http://www.ietf.org/">http://www.ietf.org/</a>

Name	Title	URL
XDR		
RFC 1833: Binding Protocols for ONC RPC Version 2	IETF RFC 1833: Binding Protocols for ONC RPC Version 2	<a href="http://www.ietf.org/rfc/rfc1833.txt">http://www.ietf.org/rfc/rfc1833.txt</a>
RFC 1950: ZLIB Compressed Data Format Specification	IETF RFC 1950: ZLIB Compressed Data Format Specification	<a href="http://www.ietf.org/rfc/rfc1950.txt">http://www.ietf.org/rfc/rfc1950.txt</a>
RFC 1951: DEFLATE Compressed Data Format Specification	IETF RFC 1951: DEFLATE Compressed Data Format Specification version 1.3	<a href="http://www.ietf.org/rfc/rfc1951.txt">http://www.ietf.org/rfc/rfc1951.txt</a>
RFC 1952: GZIP File Format Specification	IETF RFC 1952: GZIP file format specification version 4.3	<a href="http://www.ietf.org/rfc/rfc1952.txt">http://www.ietf.org/rfc/rfc1952.txt</a>
RFC 2440: OpenPGP Message Format	IETF RFC 2440: OpenPGP Message Format	<a href="http://www.ietf.org/rfc/rfc2440.txt">http://www.ietf.org/rfc/rfc2440.txt</a>
RFC 2821: Simple Mail Transfer Protocol	IETF RFC 2821: Simple Mail Transfer Protocol	<a href="http://www.ietf.org/rfc/rfc2821.txt">http://www.ietf.org/rfc/rfc2821.txt</a>
RFC 2822: Internet Message Format	IETF RFC 2822: Internet Message Format	<a href="http://www.ietf.org/rfc/rfc2822.txt">http://www.ietf.org/rfc/rfc2822.txt</a>
RFC 791: Internet Protocol	IETF RFC 791: Internet Protocol Specification	<a href="http://www.ietf.org/rfc/rfc791.txt">http://www.ietf.org/rfc/rfc791.txt</a>
RPM Package Format	RPM Package Format V3.0	<a href="http://www.rpm.org/max-rpm/s1-rpm-file-format-rpm-file-format.html">http://www.rpm.org/max-rpm/s1-rpm-file-format-rpm-file-format.html</a>
SUSv2 Commands and Utilities	The Single UNIX Specification(SUS) Version 2, Commands and Utilities (XCU), Issue 5 (ISBN: 1-85912-191-8, C604)	<a href="http://www.opengroup.org/publications/catalog/un.htm">http://www.opengroup.org/publications/catalog/un.htm</a>
zlib Manual	zlib 1.2 Manual	<a href="http://www.gzip.org/zlib/">http://www.gzip.org/zlib/</a>

## 3 Requirements

### 3.1 Relevant Libraries

The libraries listed in Table 3-1 shall be available on S390 Linux Standard Base systems, with the specified runtime names. These names override or supplement the names specified in the generic LSB (ISO/IEC 23360 Part 1) specification. The specified program interpreter, referred to as `proginterp` in this table, shall be used to load the shared libraries specified by `DT_NEEDED` entries at run time.

**Table 3-1 Standard Library Names**

Library	Runtime Name
libm	libm.so.6
libdl	libdl.so.2
libcrypt	libcrypt.so.1
libz	libz.so.1
libncurses	libncurses.so.5
libutil	libutil.so.1
libc	libc.so.6
libpthread	libpthread.so.0
proginterp	/lib/ld-lsb-s390.so.3
libgcc_s	libgcc_s.so.1

These libraries will be in an implementation-defined directory which the dynamic linker shall search by default.

### 3.2 LSB Implementation Conformance

A conforming implementation is necessarily architecture specific, and must provide the interfaces specified by both the generic LSB Core specification (ISO/IEC 23360 Part 1) and the relevant architecture specific part of ISO/IEC 23360.

**Rationale:** An implementation must provide *at least* the interfaces specified in these specifications. It may also provide additional interfaces.

A conforming implementation shall satisfy the following requirements:

- A processor architecture represents a family of related processors which may not have identical feature sets. The architecture specific parts of ISO/IEC 23360 that supplement this specification for a given target processor architecture describe a minimum acceptable processor. The implementation shall provide all features of this processor, whether in hardware or through emulation transparent to the application.
- The implementation shall be capable of executing compiled applications having the format and using the system interfaces described in this document.



- The implementation shall provide libraries containing the interfaces specified by this document, and shall provide a dynamic linking mechanism that allows these interfaces to be attached to applications at runtime. All the interfaces shall behave as specified in this document.
- The map of virtual memory provided by the implementation shall conform to the requirements of this document.
- The implementation's low-level behavior with respect to function call linkage, system traps, signals, and other such activities shall conform to the formats described in this document.
- The implementation shall provide all of the mandatory interfaces in their entirety.
- The implementation may provide one or more of the optional interfaces. Each optional interface that is provided shall be provided in its entirety. The product documentation shall state which optional interfaces are provided.
- The implementation shall provide all files and utilities specified as part of this document in the format defined here and in other referenced documents. All commands and utilities shall behave as required by this document. The implementation shall also provide all mandatory components of an application's runtime environment that are included or referenced in this document.
- The implementation, when provided with standard data formats and values at a named interface, shall provide the behavior defined for those values and data formats at that interface. However, a conforming implementation may consist of components which are separately packaged and/or sold. For example, a vendor of a conforming implementation might sell the hardware, operating system, and windowing system as separately packaged items.
- The implementation may provide additional interfaces with different names. It may also provide additional behavior corresponding to data values outside the standard ranges, for standard named interfaces.

### 3.3 LSB Application Conformance

A conforming application is necessarily architecture specific, and must conform to both the generic LSB Core specification (ISO/IEC 23360 Part 1) and the relevant architecture specific part of ISO/IEC 23360.

A conforming application shall satisfy the following requirements:

- Its executable files shall be either shell scripts or object files in the format defined for the Object File Format system interface.
- Its object files shall participate in dynamic linking as defined in the Program Loading and Linking System interface.
- It shall employ only the instructions, traps, and other low-level facilities defined in the Low-Level System interface as being for use by applications.
- If it requires any optional interface defined in this document in order to be installed or to execute successfully, the requirement for that optional interface shall be stated in the application's documentation.
- It shall not use any interface or data format that is not required to be provided by a conforming implementation, unless:

- If such an interface or data format is supplied by another application through direct invocation of that application during execution, that application shall be in turn an LSB conforming application.
- The use of that interface or data format, as well as its source, shall be identified in the documentation of the application.
- It shall not use any values for a named interface that are reserved for vendor extensions.

A strictly conforming application shall not require or use any interface, facility, or implementation-defined extension that is not defined in this document in order to be installed or to execute successfully.

## 4 Definitions

For the purposes of this document, the following definitions, as specified in the *ISO/IEC Directives, Part 2, 2001, 4th Edition*, apply:

can

be able to; there is a possibility of; it is possible to

cannot

be unable to; there is no possibility of; it is not possible to

may

is permitted; is allowed; is permissible

need not

it is not required that; no...is required

shall

is to; is required to; it is required that; has to; only...is permitted; it is necessary

shall not

is not allowed [permitted] [acceptable] [permissible]; is required to be not; is required that...be not; is not to be

should

it is recommended that; ought to

should not

it is not recommended that; ought not to

## 5 Terminology

For the purposes of this document, the following terms apply:

### archLSB

The architectural part of the LSB Specification which describes the specific parts of the interface that are platform specific. The archLSB is complementary to the gLSB.

### Binary Standard

The total set of interfaces that are available to be used in the compiled binary code of a conforming application.

### gLSB

The common part of the LSB Specification that describes those parts of the interface that remain constant across all hardware implementations of the LSB.

### implementation-defined

Describes a value or behavior that is not defined by this document but is selected by an implementor. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence of the value or behavior. An application that relies on such a value or behavior cannot be assured to be portable across conforming implementations. The implementor shall document such a value or behavior so that it can be used correctly by an application.

### Shell Script

A file that is read by an interpreter (e.g., awk). The first line of the shell script includes a reference to its interpreter binary.

### Source Standard

The set of interfaces that are available to be used in the source code of a conforming application.

### undefined

Describes the nature of a value or behavior not defined by this document which results from use of an invalid program construct or invalid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

### unspecified

Describes the nature of a value or behavior not specified by this document which results from use of a valid program construct or valid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

Other terms and definitions used in this document shall have the same meaning as defined in Chapter 3 of the Base Definitions volume of ISO POSIX (2003).

## 6 Documentation Conventions

Throughout this document, the following typographic conventions are used:

`function()`

the name of a function

**command**

the name of a command or utility

`CONSTANT`

a constant value

*parameter*

a parameter

`variable`

a variable

Throughout this specification, several tables of interfaces are presented. Each entry in these tables has the following format:

name

the name of the interface

(symver)

An optional symbol version identifier, if required.

[*refno*]

A reference number indexing the table of referenced specifications that follows this table.

For example,

forkpty(GLIBC_2.0) [SUSv3]
----------------------------

refers to the interface named `forkpty()` with symbol version `GLIBC_2.0` that is defined in the `SUSv3` reference.

**Note:** Symbol versions are defined in the architecture specific parts of ISO/IEC 23360 only.

## **II Executable and Linking Format (ELF)**

## 7 Introduction

Executable and Linking Format (ELF) defines the object format for compiled applications. This specification supplements the information found in System V ABI Update and LINUX for S/390 ELF Application Binary Interface Supplement, and is intended to document additions made since the publication of that document.



## 8 Low Level System Information

### 8.1 Machine Interface

#### 8.1.1 Processor Architecture

The ESA/390 Architecture is specified by the following documents

- LINUX for S/390 ELF Application Binary Interface Supplement
- Enterprise Systems Architecture/390 Principles of Operation

Only the features of ESA/390 processor instruction set and the following optional instructions may be assumed to be present:

- additional floating point facility
- compare and move extended facility
- immediate and relative instruction facility
- string instruction facility
- square-root facility

An application should determine if any additional instruction set features are available before using those additional features. If a feature is not present, then a conforming application shall not use it.

Conforming applications shall not invoke the implementations underlying system call interface directly. The interfaces in the implementation base libraries shall be used instead.

**Rationale:** Implementation-supplied base libraries may use the system call interface but applications must not assume any particular operating system or kernel version is present.

Applications conforming to this specification must provide feedback to the user if a feature that is required for correct execution of the application is not present. Applications conforming to this specification should attempt to execute in a diminished capacity if a required instruction set feature is not present.

This specification does not provide any performance guarantees of a conforming system. A system conforming to this specification may be implemented in either hardware or software.

#### 8.1.2 Data Representation

LSB-conforming applications shall use the data representation as defined in Chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

##### 8.1.2.1 Byte Ordering

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

##### 8.1.2.2 Fundamental Types

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.1.2.3 Aggregates and Unions**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.1.2.4 Bit Fields**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

## **8.2 Function Calling Sequence**

LSB-conforming applications shall use the function calling sequence as defined in Chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.2.1 Registers**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.2.2 Stack Frame**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.2.3 Parameter Passing**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.2.4 Variable Argument Lists**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.2.5 Return Values**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

## **8.3 Operating System Interface**

LSB-conforming applications shall use the Operating System Interfaces as defined in Chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.3.1 Virtual Address Space**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### **8.3.1.1 Page Size**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### **8.3.1.2 Virtual Address Assignments**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.3.1.3 Managing the Process Stack**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.3.1.4 Coding Guidelines**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.3.2 Processor Execution Mode**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.3.3 Exception Interface**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

## **8.4 Process Initialization**

LSB-conforming applications shall use the Process Initialization as defined in Chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.4.1 Registers**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.4.2 Process Stack**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

## **8.5 Coding Examples**

LSB-conforming applications may implement fundamental operations using the Coding Examples as defined in Chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.5.1 Code Model Overview**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.5.2 Function Prolog and Epilog**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.5.3 Data Objects**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.5.4 Function Calls**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.5.5 Branching**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **8.5.6 Dynamic Stack Space Allocation**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

## **8.6 Debug Information**

The LSB does not currently specify the format of Debug information.

## 9 Object Format

### 9.1 Introduction

LSB-conforming implementations shall support an object file format, called Executable and Linking Format (ELF) as defined by the System V ABI , System V ABI Update, LINUX for S/390 ELF Application Binary Interface Supplement and as supplemented by the ISO/IEC 23360 Part 1 and this document.

### 9.2 ELF Header

#### 9.2.1 Machine Information

LSB-conforming applications shall use the Machine Information as defined in Chapter 2 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### 9.3 Sections

See chapter 2 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### 9.3.1 Special Sections

The following sections are defined in the LINUX for S/390 ELF Application Binary Interface Supplement.

Table 9-1 ELF Special Sections

Name	Type	Attributes
.got	SHT_PROGBITS	SHF_ALLOC+SHF_WRITE
.plt	SHT_PROGBITS	SHF_ALLOC+SHF_EXECINSTR

.got

This section holds the global offset table.

.plt

This section holds the procedure linkage table.

#### 9.3.2 Additional Special Sections

The following additional sections are defined here.

Table 9-2 Additional Special Sections

Name	Type	Attributes
.rela.dyn	SHT_RELA	SHF_ALLOC
.rela.plt	SHT_RELA	SHF_ALLOC

**.rela.dyn**

This section holds RELA type relocation information for all sections of a shared library except the PLT.

**.rela.plt**

This section holds RELA type relocation information for the PLT section of a shared library or dynamically linked application.

## **9.4 Symbol Table**

LSB-conforming applications shall use the Symbol Table as defined in Chapter 2 of the LINUX for S/390 ELF Application Binary Interface Supplement.

## **9.5 Relocation**

LSB-conforming applications shall use Relocations as defined in Chapter 2 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **9.5.1 Relocation Types**

See chapter 2 of the LINUX for S/390 ELF Application Binary Interface Supplement.

## 10 Program Loading and Dynamic Linking

### 10.1 Introduction

LSB-conforming implementations shall support the object file information and system actions that create running programs as specified in the LINUX for S/390 ELF Application Binary Interface Supplement and as supplemented by the the generic LSB and this document. LSB-conforming implementations need not support tags related functionality. LSB-conforming applications must not rely on tags related funtionatliy.

### 10.2 Program Loading

See chapter 3 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### 10.3 Dynamic Linking

See chapter 3 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### 10.3.1 Dynamic Section

The following dynamic entries are defined in the LINUX for S/390 ELF Application Binary Interface Supplement.

`DT_JMPREL`

This entry is associated with a table of relocation entries for the procedure linkage table. This entry is mandatory both for executable and shared object files

`DT_PLTGOT`

This entry's `d_ptr` member gives the address of the first byte in the procedure linkage table

#### 10.3.2 Global Offset Table

See chapter 3 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### 10.3.3 Shared Object Dependencies

See chapter 3 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### 10.3.4 Function Addresses

See chapter 3 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### 10.3.5 Procedure Linkage Table

See chapter 3 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **III Base Libraries**



## 11 Libraries

An LSB-conforming implementation shall support base libraries which provide interfaces for accessing the operating system, processor and other hardware in the system.

Only those interfaces that are unique to the S390 platform are defined here. This section should be used in conjunction with the corresponding section in the Linux Standard Base Specification.

### 11.1 Program Interpreter/Dynamic Linker

The Program Interpreter shall be `/lib/ld-lsb-s390.so.3`.

### 11.2 Interfaces for libc

Table 11-1 defines the library name and shared object name for the libc library

**Table 11-1 libc Definition**

Library:	libc
SONAME:	libc.so.6

The behavior of the interfaces in this library is specified by the following specifications:

[LFS] Large File Support  
 [LSB] ISO/IEC 23360 Part 1  
 [SUSv2] SUSv2  
 [SUSv3] ISO POSIX (2003)  
 [SVID.3] SVID Issue 3  
 [SVID.4] SVID Issue 4

#### 11.2.1 RPC

##### 11.2.1.1 Interfaces for RPC

An LSB conforming implementation shall provide the architecture specific functions for RPC specified in Table 11-2, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-2 libc - RPC Function Interfaces**

authnone_create(GLIBC_2.0) [SVID.4]	clnt_create(GLIBC_2.0) [SVID.4]	clnt_pcreateerror(GLIBC_2.0) [SVID.4]	clnt_perrno(GLIBC_2.0) [SVID.4]
clnt_perror(GLIBC_2.0) [SVID.4]	clnt_screateerror(GLIBC_2.0) [SVID.4]	clnt_sperrno(GLIBC_2.0) [SVID.4]	clnt_sperror(GLIBC_2.0) [SVID.4]
key_decryptsession(GLIBC_2.1) [SVID.3]	pmap_getport(GLIBC_2.0) [LSB]	pmap_set(GLIBC_2.0) [LSB]	pmap_unset(GLIBC_2.0) [LSB]
svc_getreqset(GLIBC_2.0) [SVID.3]	svc_register(GLIBC_2.0) [LSB]	svc_run(GLIBC_2.0) [LSB]	svc_sendreply(GLIBC_2.0) [LSB]

svcerr_auth(GLIBC_2.0) [SVID.3]	svcerr_decode(GLIBC_2.0) [SVID.3]	svcerr_noproc(GLIBC_2.0) [SVID.3]	svcerr_noprog(GLIBC_2.0) [SVID.3]
svcerr_progvers(GLIBC_2.0) [SVID.3]	svcerr_systemerr(GLIBC_2.0) [SVID.3]	svcerr_weakauth(GLIBC_2.0) [SVID.3]	svctcp_create(GLIBC_2.0) [LSB]
svcdup_create(GLIBC_2.0) [LSB]	xdr_accepted_reply(GLIBC_2.0) [SVID.3]	xdr_array(GLIBC_2.0) [SVID.3]	xdr_bool(GLIBC_2.0) [SVID.3]
xdr_bytes(GLIBC_2.0) [SVID.3]	xdr_callhdr(GLIBC_2.0) [SVID.3]	xdr_callmsg(GLIBC_2.0) [SVID.3]	xdr_char(GLIBC_2.0) [SVID.3]
xdr_double(GLIBC_2.0) [SVID.3]	xdr_enum(GLIBC_2.0) [SVID.3]	xdr_float(GLIBC_2.0) [SVID.3]	xdr_free(GLIBC_2.0) [SVID.3]
xdr_int(GLIBC_2.0) [SVID.3]	xdr_long(GLIBC_2.0) [SVID.3]	xdr_opaque(GLIBC_2.0) [SVID.3]	xdr_opaque_auth(GLIBC_2.0) [SVID.3]
xdr_pointer(GLIBC_2.0) [SVID.3]	xdr_reference(GLIBC_2.0) [SVID.3]	xdr_rejected_reply(GLIBC_2.0) [SVID.3]	xdr_replymsg(GLIBC_2.0) [SVID.3]
xdr_short(GLIBC_2.0) [SVID.3]	xdr_string(GLIBC_2.0) [SVID.3]	xdr_u_char(GLIBC_2.0) [SVID.3]	xdr_u_int(GLIBC_2.0) [LSB]
xdr_u_long(GLIBC_2.0) [SVID.3]	xdr_u_short(GLIBC_2.0) [SVID.3]	xdr_union(GLIBC_2.0) [SVID.3]	xdr_vector(GLIBC_2.0) [SVID.3]
xdr_void(GLIBC_2.0) [SVID.3]	xdr_wrapstring(GLIBC_2.0) [SVID.3]	xdrmem_create(GLIBC_2.0) [SVID.3]	xdrrec_create(GLIBC_2.0) [SVID.3]
xdrrec_eof(GLIBC_2.0) [SVID.3]	xdrstdio_create(GLIBC_2.0) [LSB]		

## 11.2.2 System Calls

### 11.2.2.1 Interfaces for System Calls

An LSB conforming implementation shall provide the architecture specific functions for System Calls specified in Table 11-3, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-3 libc - System Calls Function Interfaces**

__fxstat(GLIBC_2.0) [LSB]	__getpgid(GLIBC_2.0) [LSB]	__lxstat(GLIBC_2.0) [LSB]	__xmknod(GLIBC_2.0) [LSB]
__xstat(GLIBC_2.0) [LSB]	access(GLIBC_2.0) [SUSv3]	acct(GLIBC_2.0) [LSB]	alarm(GLIBC_2.0) [SUSv3]
brk(GLIBC_2.0) [SUSv2]	chdir(GLIBC_2.0) [SUSv3]	chmod(GLIBC_2.0) [SUSv3]	chown(GLIBC_2.0) [SUSv3]
chroot(GLIBC_2.0) [SUSv2]	clock(GLIBC_2.0) [SUSv3]	close(GLIBC_2.0) [SUSv3]	closedir(GLIBC_2.0) [SUSv3]

creat(GLIBC_2.0) [SUSv3]	dup(GLIBC_2.0) [SUSv3]	dup2(GLIBC_2.0) [SUSv3]	execl(GLIBC_2.0) [SUSv3]
execle(GLIBC_2.0) [SUSv3]	execlp(GLIBC_2.0) [SUSv3]	execv(GLIBC_2.0) [SUSv3]	execve(GLIBC_2.0) [SUSv3]
execvp(GLIBC_2.0) [SUSv3]	exit(GLIBC_2.0) [SUSv3]	fchdir(GLIBC_2.0) [SUSv3]	fchmod(GLIBC_2.0) [SUSv3]
fchown(GLIBC_2.0) [SUSv3]	fcntl(GLIBC_2.0) [LSB]	fdatasync(GLIBC_2.0) [SUSv3]	flock(GLIBC_2.0) [LSB]
fork(GLIBC_2.0) [SUSv3]	fstatfs(GLIBC_2.0) [LSB]	fstatvfs(GLIBC_2.0) [SUSv3]	fsync(GLIBC_2.0) [SUSv3]
ftime(GLIBC_2.0) [SUSv3]	ftruncate(GLIBC_2.0) [SUSv3]	getcontext(GLIBC_2.1) [SUSv3]	getdtablesize(GLIBC_2.0) [LSB]
getegid(GLIBC_2.0) [SUSv3]	geteuid(GLIBC_2.0) [SUSv3]	getgid(GLIBC_2.0) [SUSv3]	getgroups(GLIBC_2.0) [SUSv3]
getitimer(GLIBC_2.0) [SUSv3]	getloadavg(GLIBC_2.2) [LSB]	getpagesize(GLIBC_2.0) [LSB]	getpgid(GLIBC_2.0) [SUSv3]
getpgrp(GLIBC_2.0) [SUSv3]	getpid(GLIBC_2.0) [SUSv3]	getppid(GLIBC_2.0) [SUSv3]	getpriority(GLIBC_2.0) [SUSv3]
getrlimit(GLIBC_2.2) [SUSv3]	getrusage(GLIBC_2.0) [SUSv3]	getsid(GLIBC_2.0) [SUSv3]	getuid(GLIBC_2.0) [SUSv3]
getwd(GLIBC_2.0) [SUSv3]	initgroups(GLIBC_2.0) [LSB]	ioctl(GLIBC_2.0) [LSB]	kill(GLIBC_2.0) [LSB]
killpg(GLIBC_2.0) [SUSv3]	lchown(GLIBC_2.0) [SUSv3]	link(GLIBC_2.0) [LSB]	lockf(GLIBC_2.0) [SUSv3]
lseek(GLIBC_2.0) [SUSv3]	mkdir(GLIBC_2.0) [SUSv3]	mkfifo(GLIBC_2.0) [SUSv3]	mlock(GLIBC_2.0) [SUSv3]
mlockall(GLIBC_2.0) [SUSv3]	mmap(GLIBC_2.0) [SUSv3]	mprotect(GLIBC_2.0) [SUSv3]	mremap(GLIBC_2.0) [LSB]
msync(GLIBC_2.0) [SUSv3]	munlock(GLIBC_2.0) [SUSv3]	munlockall(GLIBC_2.0) [SUSv3]	munmap(GLIBC_2.0) [SUSv3]
nanosleep(GLIBC_2.0) [SUSv3]	nice(GLIBC_2.0) [SUSv3]	open(GLIBC_2.0) [SUSv3]	opendir(GLIBC_2.0) [SUSv3]
pathconf(GLIBC_2.0) [SUSv3]	pause(GLIBC_2.0) [SUSv3]	pipe(GLIBC_2.0) [SUSv3]	poll(GLIBC_2.0) [SUSv3]
pselect(GLIBC_2.0) [SUSv3]	read(GLIBC_2.0) [SUSv3]	readdir(GLIBC_2.0) [SUSv3]	readdir_r(GLIBC_2.0) [SUSv3]
readlink(GLIBC_2.0) [SUSv3]	readv(GLIBC_2.0) [SUSv3]	rename(GLIBC_2.0) [SUSv3]	rmdir(GLIBC_2.0) [SUSv3]
sbrk(GLIBC_2.0) [SUSv2]	sched_get_priority_max(GLIBC_2.0) [SUSv3]	sched_get_priority_min(GLIBC_2.0) [SUSv3]	sched_getparam(GLIBC_2.0) [SUSv3]
sched_getscheduler(GLIBC_2.0)	sched_rr_get_interval(GLIBC_2.0)	sched_setparam(GLIBC_2.0)	sched_setscheduler(GLIBC_2.0)

[SUSv3]	[SUSv3]	[SUSv3]	[LSB]
sched_yield(GLIBC_2.0) [SUSv3]	select(GLIBC_2.0) [SUSv3]	setcontext(GLIBC_2.0) [SUSv3]	setegid(GLIBC_2.0) [SUSv3]
seteuid(GLIBC_2.0) [SUSv3]	setgid(GLIBC_2.0) [SUSv3]	setitimer(GLIBC_2.0) [SUSv3]	setpgid(GLIBC_2.0) [SUSv3]
setpgrp(GLIBC_2.0) [SUSv3]	setpriority(GLIBC_2.0) [SUSv3]	setregid(GLIBC_2.0) [SUSv3]	setreuid(GLIBC_2.0) [SUSv3]
setrlimit(GLIBC_2.2) [SUSv3]	setrlimit64(GLIBC_2.1) [LFS]	setsid(GLIBC_2.0) [SUSv3]	setuid(GLIBC_2.0) [SUSv3]
sleep(GLIBC_2.0) [SUSv3]	statfs(GLIBC_2.0) [LSB]	statvfs(GLIBC_2.1) [SUSv3]	stime(GLIBC_2.0) [LSB]
symlink(GLIBC_2.0) [SUSv3]	sync(GLIBC_2.0) [SUSv3]	sysconf(GLIBC_2.0) [LSB]	time(GLIBC_2.0) [SUSv3]
times(GLIBC_2.0) [SUSv3]	truncate(GLIBC_2.0) [SUSv3]	ulimit(GLIBC_2.0) [SUSv3]	umask(GLIBC_2.0) [SUSv3]
uname(GLIBC_2.0) [SUSv3]	unlink(GLIBC_2.0) [LSB]	utime(GLIBC_2.0) [SUSv3]	utimes(GLIBC_2.0) [SUSv3]
vfork(GLIBC_2.0) [SUSv3]	wait(GLIBC_2.0) [SUSv3]	wait4(GLIBC_2.0) [LSB]	waitid(GLIBC_2.1) [SUSv3]
waitpid(GLIBC_2.0) [LSB]	write(GLIBC_2.0) [SUSv3]	writew(GLIBC_2.0) [SUSv3]	

An LSB conforming implementation shall provide the architecture specific deprecated functions for System Calls specified in Table 11-4, with the full mandatory functionality as described in the referenced underlying specification.

**Note:** These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

**Table 11-4 libc - System Calls Deprecated Function Interfaces**

fstatfs(GLIBC_2.0) [LSB]	getdtablesize(GLIBC_2.0) [LSB]	getpagesize(GLIBC_2.0) [LSB]	getwd(GLIBC_2.0) [SUSv3]
statfs(GLIBC_2.0) [LSB]			

## 11.2.3 Standard I/O

### 11.2.3.1 Interfaces for Standard I/O

An LSB conforming implementation shall provide the architecture specific functions for Standard I/O specified in Table 11-5, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-5 libc - Standard I/O Function Interfaces**

_IO_feof(GLIBC_2.0) [LSB]	_IO_getc(GLIBC_2.0) [LSB]	_IO_putc(GLIBC_2.0) [LSB]	_IO_puts(GLIBC_2.0) [LSB]
asprintf(GLIBC_2.0) [LSB]	clearerr(GLIBC_2.0) [LSB]	ctermid(GLIBC_2.0) [LSB]	fclose(GLIBC_2.1) [LSB]

2.0) [LSB]	.0) [SUSv3]	2.0) [SUSv3]	) [SUSv3]
fdopen(GLIBC_2.1) [SUSv3]	feof(GLIBC_2.0) [SUSv3]	ferror(GLIBC_2.0) [SUSv3]	fflush(GLIBC_2.0) [SUSv3]
fflush_unlocked(GLIBC_2.0) [LSB]	fgetc(GLIBC_2.0) [SUSv3]	fgetpos(GLIBC_2.2) [SUSv3]	fgets(GLIBC_2.0) [SUSv3]
fgetwc_unlocked(GLIBC_2.2) [LSB]	fileno(GLIBC_2.0) [SUSv3]	flockfile(GLIBC_2.0) [SUSv3]	fopen(GLIBC_2.1) [SUSv3]
fprintf(GLIBC_2.0) [SUSv3]	fputc(GLIBC_2.0) [SUSv3]	fputs(GLIBC_2.0) [SUSv3]	fread(GLIBC_2.0) [SUSv3]
freopen(GLIBC_2.0) [SUSv3]	fscanf(GLIBC_2.0) [LSB]	fseek(GLIBC_2.0) [SUSv3]	fseeko(GLIBC_2.1) [SUSv3]
fsetpos(GLIBC_2.2) [SUSv3]	ftell(GLIBC_2.0) [SUSv3]	ftello(GLIBC_2.1) [SUSv3]	fwrite(GLIBC_2.0) [SUSv3]
getc(GLIBC_2.0) [SUSv3]	getc_unlocked(GLIBC_2.0) [SUSv3]	getchar(GLIBC_2.0) [SUSv3]	getchar_unlocked(GLIBC_2.0) [SUSv3]
getw(GLIBC_2.0) [SUSv2]	pclose(GLIBC_2.1) [SUSv3]	popen(GLIBC_2.1) [SUSv3]	printf(GLIBC_2.0) [SUSv3]
putc(GLIBC_2.0) [SUSv3]	putc_unlocked(GLIBC_2.0) [SUSv3]	putchar(GLIBC_2.0) [SUSv3]	putchar_unlocked(GLIBC_2.0) [SUSv3]
puts(GLIBC_2.0) [SUSv3]	putw(GLIBC_2.0) [SUSv2]	remove(GLIBC_2.0) [SUSv3]	rewind(GLIBC_2.0) [SUSv3]
rewinddir(GLIBC_2.0) [SUSv3]	scanf(GLIBC_2.0) [LSB]	seekdir(GLIBC_2.0) [SUSv3]	setbuf(GLIBC_2.0) [SUSv3]
setbuffer(GLIBC_2.0) [LSB]	setvbuf(GLIBC_2.0) [SUSv3]	snprintf(GLIBC_2.0) [SUSv3]	sprintf(GLIBC_2.0) [SUSv3]
sscanf(GLIBC_2.0) [LSB]	telldir(GLIBC_2.0) [SUSv3]	tempnam(GLIBC_2.0) [SUSv3]	ungetc(GLIBC_2.0) [SUSv3]
vasprintf(GLIBC_2.0) [LSB]	vdprintf(GLIBC_2.0) [LSB]	vfprintf(GLIBC_2.0) [SUSv3]	vprintf(GLIBC_2.0) [SUSv3]
vsnprintf(GLIBC_2.0) [SUSv3]	vsprintf(GLIBC_2.0) [SUSv3]		

An LSB conforming implementation shall provide the architecture specific data interfaces for Standard I/O specified in Table 11-6, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-6 libc - Standard I/O Data Interfaces**

stderr(GLIBC_2.0) [SUSv3]	stdin(GLIBC_2.0) [SUSv3]	stdout(GLIBC_2.0) [SUSv3]	
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## 11.2.4 Signal Handling

### 11.2.4.1 Interfaces for Signal Handling

An LSB conforming implementation shall provide the architecture specific functions for Signal Handling specified in Table 11-7, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-7 libc - Signal Handling Function Interfaces**

__libc_current_sigrtmax(GLIBC_2.1) [LSB]	__libc_current_sigrtmin(GLIBC_2.1) [LSB]	__sigsetjmp(GLIBC_2.0) [LSB]	__sysv_signal(GLIBC_2.0) [LSB]
__xpg_sigpause(GLIBC_2.2) [LSB]	bsd_signal(GLIBC_2.0) [SUSv3]	psignal(GLIBC_2.0) [LSB]	raise(GLIBC_2.0) [SUSv3]
sigaction(GLIBC_2.0) [SUSv3]	sigaddset(GLIBC_2.0) [SUSv3]	sigaltstack(GLIBC_2.0) [SUSv3]	sigandset(GLIBC_2.0) [LSB]
sigdelset(GLIBC_2.0) [SUSv3]	sigemptyset(GLIBC_2.0) [SUSv3]	sigfillset(GLIBC_2.0) [SUSv3]	sighold(GLIBC_2.1) [SUSv3]
sigignore(GLIBC_2.1) [SUSv3]	siginterrupt(GLIBC_2.0) [SUSv3]	sigisemptyset(GLIBC_2.0) [LSB]	sigismember(GLIBC_2.0) [SUSv3]
siglongjmp(GLIBC_2.0) [SUSv3]	signal(GLIBC_2.0) [SUSv3]	sigorset(GLIBC_2.0) [LSB]	sigpause(GLIBC_2.0) [LSB]
sigpending(GLIBC_2.0) [SUSv3]	sigprocmask(GLIBC_2.0) [SUSv3]	sigqueue(GLIBC_2.1) [SUSv3]	sigrelse(GLIBC_2.1) [SUSv3]
sigreturn(GLIBC_2.0) [LSB]	sigset(GLIBC_2.1) [SUSv3]	sigsuspend(GLIBC_2.0) [SUSv3]	sigtimedwait(GLIBC_2.1) [SUSv3]
sigwait(GLIBC_2.0) [SUSv3]	sigwaitinfo(GLIBC_2.1) [SUSv3]		

An LSB conforming implementation shall provide the architecture specific deprecated functions for Signal Handling specified in Table 11-8, with the full mandatory functionality as described in the referenced underlying specification.

**Note:** These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

**Table 11-8 libc - Signal Handling Deprecated Function Interfaces**

sigpause(GLIBC_2.0) [LSB]			
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An LSB conforming implementation shall provide the architecture specific data interfaces for Signal Handling specified in Table 11-9, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-9 libc - Signal Handling Data Interfaces**

_sys_siglist(GLIBC_2.3.3) [LSB]			
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## 11.2.5 Localization Functions

### 11.2.5.1 Interfaces for Localization Functions

An LSB conforming implementation shall provide the architecture specific functions for Localization Functions specified in Table 11-10, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-10 libc - Localization Functions Function Interfaces**

bind_textdomain_codeset(GLIBC_2.2) [LSB]	bindtextdomain(GLIBC_2.0) [LSB]	catclose(GLIBC_2.0) [SUSv3]	catgets(GLIBC_2.0) [SUSv3]
catopen(GLIBC_2.0) [SUSv3]	dcgettext(GLIBC_2.0) [LSB]	dcngettext(GLIBC_2.2) [LSB]	dgettext(GLIBC_2.0) [LSB]
dngettext(GLIBC_2.2) [LSB]	gettext(GLIBC_2.0) [LSB]	iconv(GLIBC_2.1) [SUSv3]	iconv_close(GLIBC_2.1) [SUSv3]
iconv_open(GLIBC_2.1) [SUSv3]	localeconv(GLIBC_2.2) [SUSv3]	ngettext(GLIBC_2.2) [LSB]	nl_langinfo(GLIBC_2.0) [SUSv3]
setlocale(GLIBC_2.0) [SUSv3]	textdomain(GLIBC_2.0) [LSB]		

An LSB conforming implementation shall provide the architecture specific data interfaces for Localization Functions specified in Table 11-11, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-11 libc - Localization Functions Data Interfaces**

_nl_msg_cat_cntr (GLIBC_2.0) [LSB]			
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## 11.2.6 Posix Spawn Option

### 11.2.6.1 Interfaces for Posix Spawn Option

An LSB conforming implementation shall provide the architecture specific functions for Posix Spawn Option specified in Table 11-12, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-12 libc - Posix Spawn Option Function Interfaces**

posix_spawn(GLIBC_2.2) [SUSv3]	posix_spawn_file_actions_addclose(GLIBC_2.2) [SUSv3]	posix_spawn_file_actions_adddup2(GLIBC_2.2) [SUSv3]	posix_spawn_file_actions_addopen(GLIBC_2.2) [SUSv3]
posix_spawn_file_actions_destroy(GLIBC_2.2) [SUSv3]	posix_spawn_file_actions_init(GLIBC_2.2) [SUSv3]	posix_spawnattr_destroy(GLIBC_2.2) [SUSv3]	posix_spawnattr_getflags(GLIBC_2.2) [SUSv3]
posix_spawnattr_getpgroup(GLIBC_2.2) [SUSv3]	posix_spawnattr_getschedparam(GLIBC_2.2)	posix_spawnattr_getschedpolicy(GLIBC_2.2)	posix_spawnattr_getsigdefault(GLIBC_2.2)

	[SUSv3]	[SUSv3]	[SUSv3]
posix_spawnattr_getsigmask(GLIBC_2.2) [SUSv3]	posix_spawnattr_init(GLIBC_2.2) [SUSv3]	posix_spawnattr_setflags(GLIBC_2.2) [SUSv3]	posix_spawnattr_setpgroup(GLIBC_2.2) [SUSv3]
posix_spawnattr_setschedparam(GLIBC_2.2) [SUSv3]	posix_spawnattr_setschedpolicy(GLIBC_2.2) [SUSv3]	posix_spawnattr_setsigdefault(GLIBC_2.2) [SUSv3]	posix_spawnattr_setsigmask(GLIBC_2.2) [SUSv3]
posix_spawn(GLIBC_2.2) [SUSv3]			

## 11.2.7 Posix Advisory Option

### 11.2.7.1 Interfaces for Posix Advisory Option

An LSB conforming implementation shall provide the architecture specific functions for Posix Advisory Option specified in Table 11-13, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-13 libc - Posix Advisory Option Function Interfaces**

posix_fadvise(GLIBC_2.2) [SUSv3]	posix_fallocate(GLIBC_2.2) [SUSv3]	posix_madvise(GLIBC_2.2) [SUSv3]	posix_memalign(GLIBC_2.2) [SUSv3]
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## 11.2.8 Socket Interface

### 11.2.8.1 Interfaces for Socket Interface

An LSB conforming implementation shall provide the architecture specific functions for Socket Interface specified in Table 11-14, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-14 libc - Socket Interface Function Interfaces**

__h_errno_location(GLIBC_2.0) [LSB]	accept(GLIBC_2.0) [SUSv3]	bind(GLIBC_2.0) [SUSv3]	bindresvport(GLIBC_2.0) [LSB]
connect(GLIBC_2.0) [SUSv3]	gethostid(GLIBC_2.0) [SUSv3]	gethostname(GLIBC_2.0) [SUSv3]	getpeername(GLIBC_2.0) [SUSv3]
getsockname(GLIBC_2.0) [SUSv3]	getsockopt(GLIBC_2.0) [LSB]	if_freenameindex(GLIBC_2.1) [SUSv3]	if_indextoname(GLIBC_2.1) [SUSv3]
if_nameindex(GLIBC_2.1) [SUSv3]	if_nametoindex(GLIBC_2.1) [SUSv3]	listen(GLIBC_2.0) [SUSv3]	recv(GLIBC_2.0) [SUSv3]
recvfrom(GLIBC_2.0) [SUSv3]	recvmsg(GLIBC_2.0) [SUSv3]	send(GLIBC_2.0) [SUSv3]	sendmsg(GLIBC_2.0) [SUSv3]
sendto(GLIBC_2.0) [SUSv3]	setsockopt(GLIBC_2.0) [LSB]	shutdown(GLIBC_2.0) [SUSv3]	socketatmark(GLIBC_2.2.4)



			[SUSv3]
socket(GLIBC_2.0) [SUSv3]	socketpair(GLIBC_2.0) [SUSv3]		

An LSB conforming implementation shall provide the architecture specific data interfaces for Socket Interface specified in Table 11-15, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-15 libc - Socket Interface Data Interfaces**

in6addr_any(GLIBC_2.1) [SUSv3]	in6addr_loopback(GLIBC_2.1) [SUSv3]		
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## 11.2.9 Wide Characters

### 11.2.9.1 Interfaces for Wide Characters

An LSB conforming implementation shall provide the architecture specific functions for Wide Characters specified in Table 11-16, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-16 libc - Wide Characters Function Interfaces**

__wcstod_internal(GLIBC_2.0) [LSB]	__wcstof_internal(GLIBC_2.0) [LSB]	__wcstol_internal(GLIBC_2.0) [LSB]	__wcstold_internal(GLIBC_2.0) [LSB]
__wcstoul_internal(GLIBC_2.0) [LSB]	btowc(GLIBC_2.0) [SUSv3]	fgetwc(GLIBC_2.2) [SUSv3]	fgetws(GLIBC_2.2) [SUSv3]
fputwc(GLIBC_2.2) [SUSv3]	fputws(GLIBC_2.2) [SUSv3]	fwide(GLIBC_2.2) [SUSv3]	fwprintf(GLIBC_2.2) [SUSv3]
fwscanf(GLIBC_2.2) [LSB]	getwc(GLIBC_2.2) [SUSv3]	getwchar(GLIBC_2.2) [SUSv3]	mblen(GLIBC_2.0) [SUSv3]
mbrlen(GLIBC_2.0) [SUSv3]	mbrtowc(GLIBC_2.0) [SUSv3]	mbsinit(GLIBC_2.0) [SUSv3]	mbsnrtowcs(GLIBC_2.0) [LSB]
mbsrtowcs(GLIBC_2.0) [SUSv3]	mbstowcs(GLIBC_2.0) [SUSv3]	mbtowc(GLIBC_2.0) [SUSv3]	putwc(GLIBC_2.2) [SUSv3]
putwchar(GLIBC_2.2) [SUSv3]	swprintf(GLIBC_2.2) [SUSv3]	swscanf(GLIBC_2.2) [LSB]	towctrans(GLIBC_2.0) [SUSv3]
towlower(GLIBC_2.0) [SUSv3]	towupper(GLIBC_2.0) [SUSv3]	ungetwc(GLIBC_2.2) [SUSv3]	vfwprintf(GLIBC_2.2) [SUSv3]
vfwscanf(GLIBC_2.2) [LSB]	vswprintf(GLIBC_2.2) [SUSv3]	vswscanf(GLIBC_2.2) [LSB]	vwprintf(GLIBC_2.2) [SUSv3]
vwscanf(GLIBC_2.2) [LSB]	wcpcpy(GLIBC_2.0) [LSB]	wcpncpy(GLIBC_2.0) [LSB]	wcrtomb(GLIBC_2.0) [SUSv3]
wcscasecmp(GLIBC_2.1) [LSB]	wcscat(GLIBC_2.0) [SUSv3]	wcschr(GLIBC_2.0) [SUSv3]	wcscmp(GLIBC_2.0) [SUSv3]
wcscoll(GLIBC_2.0) [LSB]	wcscpy(GLIBC_2.0) [SUSv3]	wcscspn(GLIBC_2.0) [SUSv3]	wcsdup(GLIBC_2.0) [SUSv3]

.0) [SUSv3]	.0) [SUSv3]	2.0) [SUSv3]	2.0) [LSB]
wcsftime(GLIBC_2.2) [SUSv3]	wcslen(GLIBC_2.0) [SUSv3]	wcsncasecmp(GLIBC_2.1) [LSB]	wcsncat(GLIBC_2.0) [SUSv3]
wcsncmp(GLIBC_2.0) [SUSv3]	wcsncpy(GLIBC_2.0) [SUSv3]	wcsnlen(GLIBC_2.1) [LSB]	wcsnrtombs(GLIBC_2.0) [LSB]
wcspbrk(GLIBC_2.0) [SUSv3]	wcsrchr(GLIBC_2.0) [SUSv3]	wcsrtombs(GLIBC_2.0) [SUSv3]	wcsspn(GLIBC_2.0) [SUSv3]
wcsstr(GLIBC_2.0) [SUSv3]	wcstod(GLIBC_2.0) [SUSv3]	wcstof(GLIBC_2.0) [SUSv3]	wcstoimax(GLIBC_2.1) [SUSv3]
wcstok(GLIBC_2.0) [SUSv3]	wcstol(GLIBC_2.0) [SUSv3]	wcstold(GLIBC_2.0) [SUSv3]	wcstoll(GLIBC_2.1) [SUSv3]
wcstombs(GLIBC_2.0) [SUSv3]	wcstoq(GLIBC_2.0) [LSB]	wcstoul(GLIBC_2.0) [SUSv3]	wcstoull(GLIBC_2.1) [SUSv3]
wcstoumax(GLIBC_2.1) [SUSv3]	wcstouq(GLIBC_2.0) [LSB]	wcswcs(GLIBC_2.1) [SUSv3]	wcswidth(GLIBC_2.0) [SUSv3]
wcsxfrm(GLIBC_2.0) [SUSv3]	wctob(GLIBC_2.0) [SUSv3]	wctomb(GLIBC_2.0) [SUSv3]	wctrans(GLIBC_2.0) [SUSv3]
wctype(GLIBC_2.0) [SUSv3]	wcwidth(GLIBC_2.0) [SUSv3]	wmemchr(GLIBC_2.0) [SUSv3]	wmemcmp(GLIBC_2.0) [SUSv3]
wmemcpy(GLIBC_2.0) [SUSv3]	wmemmove(GLIBC_2.0) [SUSv3]	wmemset(GLIBC_2.0) [SUSv3]	wprintf(GLIBC_2.2) [SUSv3]
wscanf(GLIBC_2.2) [LSB]			

## 11.2.10 String Functions

### 11.2.10.1 Interfaces for String Functions

An LSB conforming implementation shall provide the architecture specific functions for String Functions specified in Table 11-17, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-17 libc - String Functions Function Interfaces**

__memcpy(GLIBC_2.0) [LSB]	__rawmemchr(GLIBC_2.1) [LSB]	__stpcpy(GLIBC_2.0) [LSB]	__strdup(GLIBC_2.0) [LSB]
__strtod_internal(GLIBC_2.0) [LSB]	__strtof_internal(GLIBC_2.0) [LSB]	__strtok_r(GLIBC_2.0) [LSB]	__strtol_internal(GLIBC_2.0) [LSB]
__strtold_internal(GLIBC_2.0) [LSB]	__strtoll_internal(GLIBC_2.0) [LSB]	__strtoul_internal(GLIBC_2.0) [LSB]	__strtoull_internal(GLIBC_2.0) [LSB]
__xpg_strerror_r(GLIBC_2.3.4) [LSB]	bcmp(GLIBC_2.0) [SUSv3]	bcopy(GLIBC_2.0) [SUSv3]	bzero(GLIBC_2.0) [SUSv3]
ffs(GLIBC_2.0)	index(GLIBC_2.0)	memcpy(GLIBC_2.0)	memchr(GLIBC_2.0)

[SUSv3]	) [SUSv3]	_2.0) [SUSv3]	2.0) [SUSv3]
memcmp(GLIBC_2.0) [SUSv3]	memcpy(GLIBC_2.0) [SUSv3]	memmove(GLIBC_2.0) [SUSv3]	memrchr(GLIBC_2.2) [LSB]
memset(GLIBC_2.0) [SUSv3]	rindex(GLIBC_2.0) [SUSv3]	stpcpy(GLIBC_2.0) [LSB]	stpncpy(GLIBC_2.0) [LSB]
strcascmp(GLIBC_2.0) [SUSv3]	strcasestr(GLIBC_2.1) [LSB]	strcat(GLIBC_2.0) [SUSv3]	strchr(GLIBC_2.0) [SUSv3]
strcmp(GLIBC_2.0) [SUSv3]	strcoll(GLIBC_2.0) [SUSv3]	strcpy(GLIBC_2.0) [SUSv3]	strcspn(GLIBC_2.0) [SUSv3]
strdup(GLIBC_2.0) [SUSv3]	strerror(GLIBC_2.0) [SUSv3]	strerror_r(GLIBC_2.0) [LSB]	strfmon(GLIBC_2.0) [SUSv3]
strftime(GLIBC_2.0) [SUSv3]	strlen(GLIBC_2.0) [SUSv3]	strncasecmp(GLIBC_2.0) [SUSv3]	strncat(GLIBC_2.0) [SUSv3]
strncmp(GLIBC_2.0) [SUSv3]	strncpy(GLIBC_2.0) [SUSv3]	strndup(GLIBC_2.0) [LSB]	strnlen(GLIBC_2.0) [LSB]
strpbrk(GLIBC_2.0) [SUSv3]	strptime(GLIBC_2.0) [LSB]	strrchr(GLIBC_2.0) [SUSv3]	strsep(GLIBC_2.0) [LSB]
strsignal(GLIBC_2.0) [LSB]	strspn(GLIBC_2.0) [SUSv3]	strstr(GLIBC_2.0) [SUSv3]	strtof(GLIBC_2.0) [SUSv3]
strtoimax(GLIBC_2.1) [SUSv3]	strtok(GLIBC_2.0) [SUSv3]	strtok_r(GLIBC_2.0) [SUSv3]	strtold(GLIBC_2.0) [SUSv3]
strtoll(GLIBC_2.0) [SUSv3]	strtoq(GLIBC_2.0) [LSB]	strtoull(GLIBC_2.0) [SUSv3]	strtoumax(GLIBC_2.1) [SUSv3]
strtouq(GLIBC_2.0) [LSB]	strxfrm(GLIBC_2.0) [SUSv3]	swab(GLIBC_2.0) [SUSv3]	

An LSB conforming implementation shall provide the architecture specific deprecated functions for String Functions specified in Table 11-18, with the full mandatory functionality as described in the referenced underlying specification.

**Note:** These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

**Table 11-18 libc - String Functions Deprecated Function Interfaces**

strerror_r(GLIBC_2.0) [LSB]			
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## 11.2.11 IPC Functions

### 11.2.11.1 Interfaces for IPC Functions

An LSB conforming implementation shall provide the architecture specific functions for IPC Functions specified in Table 11-19, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-19 libc - IPC Functions Function Interfaces**

ftok(GLIBC_2.0)	msgctl(GLIBC_2.0)	msgget(GLIBC_2.0)	msgrcv(GLIBC_2.0)
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[SUSv3]	2) [SUSv3]	.0) [SUSv3]	.0) [SUSv3]
msgsnd(GLIBC_2.0) [SUSv3]	semctl(GLIBC_2.2) [SUSv3]	semget(GLIBC_2.0) [SUSv3]	semop(GLIBC_2.0) [SUSv3]
shmat(GLIBC_2.0) [SUSv3]	shmctl(GLIBC_2.2) [SUSv3]	shmdt(GLIBC_2.0) [SUSv3]	shmget(GLIBC_2.0) [SUSv3]

## 11.2.12 Regular Expressions

### 11.2.12.1 Interfaces for Regular Expressions

An LSB conforming implementation shall provide the architecture specific functions for Regular Expressions specified in Table 11-20, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-20 libc - Regular Expressions Function Interfaces**

regcomp(GLIBC_2.0) [SUSv3]	regerror(GLIBC_2.0) [SUSv3]	regexexec(GLIBC_2.3.4) [LSB]	regfree(GLIBC_2.0) [SUSv3]
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## 11.2.13 Character Type Functions

### 11.2.13.1 Interfaces for Character Type Functions

An LSB conforming implementation shall provide the architecture specific functions for Character Type Functions specified in Table 11-21, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-21 libc - Character Type Functions Function Interfaces**

__ctype_get_mb_cur_max(GLIBC_2.0) [LSB]	_tolower(GLIBC_2.0) [SUSv3]	_toupper(GLIBC_2.0) [SUSv3]	isalnum(GLIBC_2.0) [SUSv3]
isalpha(GLIBC_2.0) [SUSv3]	isascii(GLIBC_2.0) [SUSv3]	iscntrl(GLIBC_2.0) [SUSv3]	isdigit(GLIBC_2.0) [SUSv3]
isgraph(GLIBC_2.0) [SUSv3]	islower(GLIBC_2.0) [SUSv3]	isprint(GLIBC_2.0) [SUSv3]	ispunct(GLIBC_2.0) [SUSv3]
isspace(GLIBC_2.0) [SUSv3]	isupper(GLIBC_2.0) [SUSv3]	iswalnum(GLIBC_2.0) [SUSv3]	iswalpha(GLIBC_2.0) [SUSv3]
iswblank(GLIBC_2.1) [SUSv3]	iswcntrl(GLIBC_2.0) [SUSv3]	iswctype(GLIBC_2.0) [SUSv3]	iswdigit(GLIBC_2.0) [SUSv3]
iswgraph(GLIBC_2.0) [SUSv3]	iswlower(GLIBC_2.0) [SUSv3]	iswprint(GLIBC_2.0) [SUSv3]	iswpunct(GLIBC_2.0) [SUSv3]
iswspace(GLIBC_2.0) [SUSv3]	iswupper(GLIBC_2.0) [SUSv3]	iswxdigit(GLIBC_2.0) [SUSv3]	isxdigit(GLIBC_2.0) [SUSv3]
toascii(GLIBC_2.0) [SUSv3]	tolower(GLIBC_2.0) [SUSv3]	toupper(GLIBC_2.0) [SUSv3]	

## 11.2.14 Time Manipulation

### 11.2.14.1 Interfaces for Time Manipulation

An LSB conforming implementation shall provide the architecture specific functions for Time Manipulation specified in Table 11-22, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-22 libc - Time Manipulation Function Interfaces**

adjtime(GLIBC_2.0) [LSB]	asctime(GLIBC_2.0) [SUSv3]	asctime_r(GLIBC_2.0) [SUSv3]	ctime(GLIBC_2.0) [SUSv3]
ctime_r(GLIBC_2.0) [SUSv3]	difftime(GLIBC_2.0) [SUSv3]	gmtime(GLIBC_2.0) [SUSv3]	gmtime_r(GLIBC_2.0) [SUSv3]
localtime(GLIBC_2.0) [SUSv3]	localtime_r(GLIBC_2.0) [SUSv3]	mktime(GLIBC_2.0) [SUSv3]	tzset(GLIBC_2.0) [SUSv3]
ualarm(GLIBC_2.0) [SUSv3]			

An LSB conforming implementation shall provide the architecture specific data interfaces for Time Manipulation specified in Table 11-23, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-23 libc - Time Manipulation Data Interfaces**

__daylight(GLIBC_2.0) [LSB]	__timezone(GLIBC_2.0) [LSB]	__tzname(GLIBC_2.0) [LSB]	daylight(GLIBC_2.0) [SUSv3]
timezone(GLIBC_2.0) [SUSv3]	tzname(GLIBC_2.0) [SUSv3]		

## 11.2.15 Terminal Interface Functions

### 11.2.15.1 Interfaces for Terminal Interface Functions

An LSB conforming implementation shall provide the architecture specific functions for Terminal Interface Functions specified in Table 11-24, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-24 libc - Terminal Interface Functions Function Interfaces**

cfgetispeed(GLIBC_2.0) [SUSv3]	cfgetospeed(GLIBC_2.0) [SUSv3]	cfmakeraw(GLIBC_2.0) [LSB]	cfsetispeed(GLIBC_2.0) [SUSv3]
cfsetospeed(GLIBC_2.0) [SUSv3]	cfsetspeed(GLIBC_2.0) [LSB]	tcdrain(GLIBC_2.0) [SUSv3]	tcflow(GLIBC_2.0) [SUSv3]
tcflush(GLIBC_2.0) [SUSv3]	tcgetattr(GLIBC_2.0) [SUSv3]	tcgetpgrp(GLIBC_2.0) [SUSv3]	tcgetsid(GLIBC_2.1) [SUSv3]
tcsendbreak(GLIBC_2.0) [SUSv3]	tcsetattr(GLIBC_2.0) [SUSv3]	tcsetpgrp(GLIBC_2.0) [SUSv3]	

## 11.2.16 System Database Interface

### 11.2.16.1 Interfaces for System Database Interface

An LSB conforming implementation shall provide the architecture specific functions for System Database Interface specified in Table 11-25, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-25 libc - System Database Interface Function Interfaces**

endgrent(GLIBC_2.0) [SUSv3]	endprotoent(GLIBC_2.0) [SUSv3]	endpwent(GLIBC_2.0) [SUSv3]	endservent(GLIBC_2.0) [SUSv3]
endutent(GLIBC_2.0) [LSB]	endutxent(GLIBC_2.1) [SUSv3]	getgrent(GLIBC_2.0) [SUSv3]	getgrgid(GLIBC_2.0) [SUSv3]
getgrgid_r(GLIBC_2.1.2) [SUSv3]	getgrnam(GLIBC_2.0) [SUSv3]	getgrnam_r(GLIBC_2.1.2) [SUSv3]	getgrouplist(GLIBC_2.2.4) [LSB]
gethostbyaddr(GLIBC_2.0) [SUSv3]	gethostbyaddr_r(GLIBC_2.1.2) [LSB]	gethostbyname(GLIBC_2.0) [SUSv3]	gethostbyname2(GLIBC_2.0) [LSB]
gethostbyname2_r(GLIBC_2.1.2) [LSB]	gethostbyname_r(GLIBC_2.1.2) [LSB]	getprotobyname(GLIBC_2.0) [SUSv3]	getprotobynumber(GLIBC_2.0) [SUSv3]
getprotoent(GLIBC_2.0) [SUSv3]	getpwent(GLIBC_2.0) [SUSv3]	getpwnam(GLIBC_2.0) [SUSv3]	getpwnam_r(GLIBC_2.1.2) [SUSv3]
getpwuid(GLIBC_2.0) [SUSv3]	getpwuid_r(GLIBC_2.1.2) [SUSv3]	getservbyname(GLIBC_2.0) [SUSv3]	getservbyport(GLIBC_2.0) [SUSv3]
getservent(GLIBC_2.0) [SUSv3]	getutent(GLIBC_2.0) [LSB]	getutent_r(GLIBC_2.0) [LSB]	getutxent(GLIBC_2.1) [SUSv3]
getutxid(GLIBC_2.1) [SUSv3]	getutxline(GLIBC_2.1) [SUSv3]	pututxline(GLIBC_2.1) [SUSv3]	setgrent(GLIBC_2.0) [SUSv3]
setgroups(GLIBC_2.0) [LSB]	setprotoent(GLIBC_2.0) [SUSv3]	setpwent(GLIBC_2.0) [SUSv3]	setservent(GLIBC_2.0) [SUSv3]
setutent(GLIBC_2.0) [LSB]	setutxent(GLIBC_2.1) [SUSv3]	utmpname(GLIBC_2.0) [LSB]	

An LSB conforming implementation shall provide the architecture specific deprecated functions for System Database Interface specified in Table 11-26, with the full mandatory functionality as described in the referenced underlying specification.

**Note:** These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

**Table 11-26 libc - System Database Interface Deprecated Function Interfaces**

gethostbyaddr(GLIBC_2.0)	gethostbyaddr_r(GLIBC_2.1.2)	gethostbyname(GLIBC_2.0)	gethostbyname2(GLIBC_2.0) [LSB]
--------------------------	------------------------------	--------------------------	---------------------------------

[SUSv3]	[LSB]	[SUSv3]	
gethostbyname2_r(GLIBC_2.1.2) [LSB]	gethostbyname_r(GLIBC_2.1.2) [LSB]		

## 11.2.17 Language Support

### 11.2.17.1 Interfaces for Language Support

An LSB conforming implementation shall provide the architecture specific functions for Language Support specified in Table 11-27, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-27 libc - Language Support Function Interfaces**

__libc_start_main(GLIBC_2.0) [LSB]			
---------------------------------------	--	--	--

## 11.2.18 Large File Support

### 11.2.18.1 Interfaces for Large File Support

An LSB conforming implementation shall provide the architecture specific functions for Large File Support specified in Table 11-28, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-28 libc - Large File Support Function Interfaces**

__fxstat64(GLIBC_2.2) [LSB]	__lxstat64(GLIBC_2.2) [LSB]	__xstat64(GLIBC_2.2) [LSB]	creat64(GLIBC_2.1) [LFS]
fgetpos64(GLIBC_2.2) [LFS]	fopen64(GLIBC_2.1) [LFS]	freopen64(GLIBC_2.1) [LFS]	fseeko64(GLIBC_2.1) [LFS]
fsetpos64(GLIBC_2.2) [LFS]	fstatfs64(GLIBC_2.1) [LSB]	fstatvfs64(GLIBC_2.1) [LFS]	ftello64(GLIBC_2.1) [LFS]
ftruncate64(GLIBC_2.1) [LFS]	ftw64(GLIBC_2.1) [LFS]	getrlimit64(GLIBC_2.2) [LFS]	lockf64(GLIBC_2.1) [LFS]
mkstemp64(GLIBC_2.2) [LFS]	mmap64(GLIBC_2.1) [LFS]	nftw64(GLIBC_2.3.3) [LFS]	posix_fadvise64(GLIBC_2.3.3) [LSB]
posix_fallocate64(GLIBC_2.3.3) [LSB]	readdir64(GLIBC_2.2) [LFS]	readdir64_r(GLIBC_2.2) [LSB]	statfs64(GLIBC_2.1) [LSB]
statvfs64(GLIBC_2.1) [LFS]	tmpfile64(GLIBC_2.1) [LFS]	truncate64(GLIBC_2.1) [LFS]	

An LSB conforming implementation shall provide the architecture specific deprecated functions for Large File Support specified in Table 11-29, with the full mandatory functionality as described in the referenced underlying specification.

**Note:** These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

**Table 11-29 libc - Large File Support Deprecated Function Interfaces**

fstatfs64(GLIBC_2.1) [LSB]	statfs64(GLIBC_2.1) [LSB]		
----------------------------	---------------------------	--	--

## 11.2.19 Standard Library

### 11.2.19.1 Interfaces for Standard Library

An LSB conforming implementation shall provide the architecture specific functions for Standard Library specified in Table 11-30, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-30 libc - Standard Library Function Interfaces**

_Exit(GLIBC_2.1) [SUSv3]	__assert_fail(GLIBC_2.0) [LSB]	__cxa_atexit(GLIBC_2.1.3) [LSB]	__cxa_finalize(GLIBC_2.1.3) [LSB]
__errno_location(GLIBC_2.0) [LSB]	__fpending(GLIBC_2.2) [LSB]	__getpagesize(GLIBC_2.0) [LSB]	__isinf(GLIBC_2.0) [LSB]
__isnff(GLIBC_2.0) [LSB]	__isnfl(GLIBC_2.0) [LSB]	__isnan(GLIBC_2.0) [LSB]	__isnanf(GLIBC_2.0) [LSB]
__isnanl(GLIBC_2.0) [LSB]	__sysconf(GLIBC_2.2) [LSB]	__xpg_basename(GLIBC_2.0) [LSB]	_exit(GLIBC_2.0) [SUSv3]
_longjmp(GLIBC_2.0) [SUSv3]	_setjmp(GLIBC_2.0) [SUSv3]	a64l(GLIBC_2.0) [SUSv3]	abort(GLIBC_2.0) [SUSv3]
abs(GLIBC_2.0) [SUSv3]	atof(GLIBC_2.0) [SUSv3]	atoi(GLIBC_2.0) [SUSv3]	atol(GLIBC_2.0) [SUSv3]
atoll(GLIBC_2.0) [SUSv3]	basename(GLIBC_2.0) [LSB]	bsearch(GLIBC_2.0) [SUSv3]	calloc(GLIBC_2.0) [SUSv3]
closelog(GLIBC_2.0) [SUSv3]	confstr(GLIBC_2.0) [SUSv3]	cuserid(GLIBC_2.0) [SUSv2]	daemon(GLIBC_2.0) [LSB]
dirname(GLIBC_2.0) [SUSv3]	div(GLIBC_2.0) [SUSv3]	drand48(GLIBC_2.0) [SUSv3]	ecvt(GLIBC_2.0) [SUSv3]
erand48(GLIBC_2.0) [SUSv3]	err(GLIBC_2.0) [LSB]	error(GLIBC_2.0) [LSB]	errx(GLIBC_2.0) [LSB]
fcvt(GLIBC_2.0) [SUSv3]	fmtmsg(GLIBC_2.1) [SUSv3]	fnmatch(GLIBC_2.2.3) [SUSv3]	fpathconf(GLIBC_2.0) [SUSv3]
free(GLIBC_2.0) [SUSv3]	freeaddrinfo(GLIBC_2.0) [SUSv3]	ftw(GLIBC_2.0) [SUSv3]	ftw(GLIBC_2.0) [SUSv3]
funlockfile(GLIBC_2.0) [SUSv3]	gai_strerror(GLIBC_2.1) [SUSv3]	gcvt(GLIBC_2.0) [SUSv3]	getaddrinfo(GLIBC_2.0) [SUSv3]
getcwd(GLIBC_2.0) [SUSv3]	getdate(GLIBC_2.1) [SUSv3]	getdomainname(GLIBC_2.0) [LSB]	getenv(GLIBC_2.0) [SUSv3]
getlogin(GLIBC_2.0) [SUSv3]	getlogin_r(GLIBC_2.1) [SUSv3]	getnameinfo(GLIBC_2.0) [LSB]	getopt(GLIBC_2.0) [SUSv3]



2.0) [SUSv3]	C_2.0) [SUSv3]	BC_2.1) [SUSv3]	0) [LSB]
getopt_long(GLIBC_2.0) [LSB]	getopt_long_only(GLIBC_2.0) [LSB]	getsubopt(GLIBC_2.0) [SUSv3]	gettimeofday(GLIBC_2.0) [SUSv3]
glob(GLIBC_2.0) [SUSv3]	glob64(GLIBC_2.1) [LSB]	globfree(GLIBC_2.0) [SUSv3]	globfree64(GLIBC_2.1) [LSB]
grantpt(GLIBC_2.1) [SUSv3]	hcreate(GLIBC_2.0) [SUSv3]	hdestroy(GLIBC_2.0) [SUSv3]	hsearch(GLIBC_2.0) [SUSv3]
htonl(GLIBC_2.0) [SUSv3]	htons(GLIBC_2.0) [SUSv3]	imaxabs(GLIBC_2.1.1) [SUSv3]	imaxdiv(GLIBC_2.1.1) [SUSv3]
inet_addr(GLIBC_2.0) [SUSv3]	inet_aton(GLIBC_2.0) [LSB]	inet_ntoa(GLIBC_2.0) [SUSv3]	inet_ntop(GLIBC_2.0) [SUSv3]
inet_pton(GLIBC_2.0) [SUSv3]	initstate(GLIBC_2.0) [SUSv3]	insque(GLIBC_2.0) [SUSv3]	isatty(GLIBC_2.0) [SUSv3]
isblank(GLIBC_2.0) [SUSv3]	jrand48(GLIBC_2.0) [SUSv3]	l64a(GLIBC_2.0) [SUSv3]	labs(GLIBC_2.0) [SUSv3]
lcong48(GLIBC_2.0) [SUSv3]	ldiv(GLIBC_2.0) [SUSv3]	lfind(GLIBC_2.0) [SUSv3]	llabs(GLIBC_2.0) [SUSv3]
lldiv(GLIBC_2.0) [SUSv3]	longjmp(GLIBC_2.0) [SUSv3]	lrand48(GLIBC_2.0) [SUSv3]	lsearch(GLIBC_2.0) [SUSv3]
makecontext(GLIBC_2.1) [SUSv3]	malloc(GLIBC_2.0) [SUSv3]	memmem(GLIBC_2.0) [LSB]	mkstemp(GLIBC_2.0) [SUSv3]
mktemp(GLIBC_2.0) [SUSv3]	mrnd48(GLIBC_2.0) [SUSv3]	nftw(GLIBC_2.3) [SUSv3]	nrnd48(GLIBC_2.0) [SUSv3]
ntohl(GLIBC_2.0) [SUSv3]	ntohs(GLIBC_2.0) [SUSv3]	openlog(GLIBC_2.0) [SUSv3]	perror(GLIBC_2.0) [SUSv3]
posix_openpt(GLIBC_2.2.1) [SUSv3]	ptsname(GLIBC_2.1) [SUSv3]	putenv(GLIBC_2.0) [SUSv3]	qsort(GLIBC_2.0) [SUSv3]
rand(GLIBC_2.0) [SUSv3]	rand_r(GLIBC_2.0) [SUSv3]	random(GLIBC_2.0) [SUSv3]	realloc(GLIBC_2.0) [SUSv3]
realpath(GLIBC_2.3) [SUSv3]	remque(GLIBC_2.0) [SUSv3]	seed48(GLIBC_2.0) [SUSv3]	setenv(GLIBC_2.0) [SUSv3]
sethostname(GLIBC_2.0) [LSB]	setlogmask(GLIBC_2.0) [SUSv3]	setstate(GLIBC_2.0) [SUSv3]	srand(GLIBC_2.0) [SUSv3]
srand48(GLIBC_2.0) [SUSv3]	srandom(GLIBC_2.0) [SUSv3]	strtod(GLIBC_2.0) [SUSv3]	strtol(GLIBC_2.0) [SUSv3]
strtol(GLIBC_2.0) [SUSv3]	swapcontext(GLIBC_2.1) [SUSv3]	syslog(GLIBC_2.0) [SUSv3]	system(GLIBC_2.0) [LSB]
tdelete(GLIBC_2.0) [SUSv3]	tfind(GLIBC_2.0) [SUSv3]	tmpfile(GLIBC_2.1) [SUSv3]	tmpnam(GLIBC_2.0) [SUSv3]
tsearch(GLIBC_2.0) [SUSv3]	ttname(GLIBC_2.0) [SUSv3]	ttname_r(GLIBC_2.0) [SUSv3]	twalk(GLIBC_2.0) [SUSv3]

unlockpt(GLIBC_2.1) [SUSv3]	unsetenv(GLIBC_2.0) [SUSv3]	usleep(GLIBC_2.0) [SUSv3]	verrx(GLIBC_2.0) [LSB]
vfscanf(GLIBC_2.0) [LSB]	vscanf(GLIBC_2.0) [LSB]	vsscanf(GLIBC_2.0) [LSB]	vsyslog(GLIBC_2.0) [LSB]
warn(GLIBC_2.0) [LSB]	warnx(GLIBC_2.0) [LSB]	wordexp(GLIBC_2.1) [SUSv3]	wordfree(GLIBC_2.1) [SUSv3]

An LSB conforming implementation shall provide the architecture specific deprecated functions for Standard Library specified in Table 11-31, with the full mandatory functionality as described in the referenced underlying specification.

**Note:** These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

**Table 11-31 libc - Standard Library Deprecated Function Interfaces**

basename(GLIBC_2.0) [LSB]	getdomainname(GLIBC_2.0) [LSB]	inet_aton(GLIBC_2.0) [LSB]	
---------------------------	--------------------------------	----------------------------	--

An LSB conforming implementation shall provide the architecture specific data interfaces for Standard Library specified in Table 11-32, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-32 libc - Standard Library Data Interfaces**

__environ(GLIBC_2.0) [LSB]	_environ(GLIBC_2.0) [LSB]	_sys_errlist(GLIBC_2.3) [LSB]	environ(GLIBC_2.0) [SUSv3]
getdate_err(GLIBC_2.1) [SUSv3]	optarg(GLIBC_2.0) [SUSv3]	opterr(GLIBC_2.0) [SUSv3]	optind(GLIBC_2.0) [SUSv3]
optopt(GLIBC_2.0) [SUSv3]			

## 11.3 Data Definitions for libc

This section defines global identifiers and their values that are associated with interfaces contained in libc. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

### 11.3.1 ctype.h

```
enum {
    _ISupper = 1,
    _ISlower = 2,
    _ISalpha = 4,
    _ISdigit = 8,
    _ISxdigit = 16,
    _ISspace = 32,
    _ISprint = 64,
    _ISgraph = 128,
    _ISblank = 256,
    _IScntrl = 512,
    _ISpunct = 1024,
    _ISalnum = 2048
};
```

### 11.3.2 dirent.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

### 11.3.3 errno.h

```
#define EDEADLOCK      EDEADLK
```

### 11.3.4 fcntl.h

```
#define O_LARGEFILE    0100000

#define F_GETLK64      12
#define F_SETLK64      13
#define F_SETLKW64     14
```

### 11.3.5 fnmatch.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

### 11.3.6 ftw.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

### 11.3.7 getopt.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

### 11.3.8 glob.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

### 11.3.9 iconv.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

### 11.3.10 langinfo.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

### 11.3.11 limits.h

```
#define ULONG_MAX      0xFFFFFFFFUL
#define LONG_MAX       2147483647

#define CHAR_MIN       0
#define CHAR_MAX       255

#define PTHREAD_STACK_MIN 16384
```

### 11.3.12 locale.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

### 11.3.13 net/if.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

### 11.3.14 netdb.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

### 11.3.15 netinet/in.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

**11.3.16 netinet/ip.h**

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

**11.3.17 netinet/tcp.h**

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

**11.3.18 netinet/udp.h**

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

**11.3.19 nl\_types.h**

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

**11.3.20 pwd.h**

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

**11.3.21 regex.h**

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

**11.3.22 rpc/auth.h**

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

**11.3.23 rpc/clnt.h**

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

**11.3.24 rpc/rpc\_msg.h**

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

**11.3.25 rpc/svc.h**

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

**11.3.26 rpc/types.h**

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

**11.3.27 rpc/xdr.h**

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

**11.3.28 sched.h**

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

**11.3.29 search.h**

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

**11.3.30 setjmp.h**

```
typedef int __jmp_buf[14];
```

**11.3.31 signal.h**

```

#define __NUM_ACRS      16
#define __NUM_FPRS      16
#define __NUM_GPRS      16

typedef struct {
    unsigned long int mask;
    unsigned long int addr;
} __attribute__((aligned(8)))

```

```

    _psw_t;
typedef struct {
    _psw_t psw;
    unsigned long int gprs[__NUM_GPRS];
    unsigned int acrs[__NUM_ACRS];
} _s390_regs_common;

#define SIGEV_PAD_SIZE ((SIGEV_MAX_SIZE/sizeof(int))-3)

#define SI_PAD_SIZE ((SI_MAX_SIZE/sizeof(int))-3)

struct sigaction {
    union {
        sighandler_t _sa_handler;
        void (*_sa_sigaction) (int, siginfo_t *, void *);
    } __sigaction_handler;
    sigset_t sa_mask;
    unsigned long int sa_flags;
    void (*sa_restorer) (void);
};

#define MINSIGSTKSZ 2048
#define SIGSTKSZ 8192

typedef struct {
    unsigned int fpc;
    double fprs[__NUM_FPRS];
} _s390_fp_regs;
typedef struct {
    _s390_regs_common regs;
    _s390_fp_regs fpregs;
} _sigregs;

struct sigcontext {
    unsigned long int oldmask[2];
    _sigregs *sregs;
};

```

### 11.3.32 spawn.h

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

### 11.3.33 stddef.h

```

typedef int wchar_t;
typedef unsigned long int size_t;
typedef int ptrdiff_t;

```

### 11.3.34 stdint.h

```

#define INT64_C(c) c ## LL
#define INTMAX_C(c) c ## LL
#define __INT64_C(c) c ## LL
#define UINT64_C(c) c ## ULL
#define UINTMAX_C(c) c ## ULL
#define __UINT64_C(c) c ## ULL

#define INTPTR_MIN (-2147483647-1)
#define INT_FAST16_MIN (-2147483647-1)

```

```

#define INT_FAST32_MIN    (-2147483647-1)
#define PTRDIFF_MIN      (-2147483647-1)
#define INTPTR_MAX       (2147483647)
#define INT_FAST16_MAX   (2147483647)
#define INT_FAST32_MAX   (2147483647)
#define PTRDIFF_MAX      (2147483647)
#define SIZE_MAX         (4294967295U)
#define UINTPTR_MAX      (4294967295U)
#define UINT_FAST16_MAX  (4294967295U)
#define UINT_FAST32_MAX  (4294967295U)

typedef long long int int64_t;
typedef long long int intmax_t;
typedef unsigned long long int uintmax_t;
typedef int intptr_t;
typedef unsigned int uintptr_t;
typedef unsigned long long int uint64_t;
typedef long long int int_least64_t;
typedef unsigned long long int uint_least64_t;
typedef int int_fast16_t;
typedef int int_fast32_t;
typedef long long int int_fast64_t;
typedef unsigned int uint_fast16_t;
typedef unsigned int uint_fast32_t;
typedef unsigned long long int uint_fast64_t;

```

### 11.3.35 stdio.h

```

#define __IO_FILE_SIZE 152

```

### 11.3.36 stdlib.h

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

### 11.3.37 sys/file.h

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

### 11.3.38 sys/ioctl.h

```

#define TIOCGWINSZ      0x5413
#define FIONREAD        0x541B
#define TIOCNOTTY      21538

```

### 11.3.39 sys/ipc.h

```

struct ipc_perm {
    key_t __key;
    uid_t uid;
    gid_t gid;
    uid_t cuid;
    uid_t cgid;
    unsigned short mode;
    unsigned short __pad1;

```



```

    unsigned short __seq;
    unsigned short __pad2;
    unsigned long int __unused1;
    unsigned long int __unused2;
};

```

### 11.3.40 sys/mman.h

```

#define MCL_CURRENT    1
#define MCL_FUTURE    2

```

### 11.3.41 sys/msg.h

```

typedef unsigned long int msgqnum_t;
typedef unsigned long int msglen_t;

struct msqid_ds {
    struct ipc_perm msg_perm;
    time_t msg_stime;
    unsigned long int __unused1;
    time_t msg_rtime;
    unsigned long int __unused2;
    time_t msg_ctime;
    unsigned long int __unused3;
    unsigned long int __msg_cbytes;
    msgqnum_t msg_qnum;
    msglen_t msg_qbytes;
    pid_t msg_lspid;
    pid_t msg_lrpid;
    unsigned long int __unused4;
    unsigned long int __unused5;
};

```

### 11.3.42 sys/param.h

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

### 11.3.43 sys/poll.h

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

### 11.3.44 sys/resource.h

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

### 11.3.45 sys/sem.h

```

struct semid_ds {
    struct ipc_perm sem_perm;

```

```

time_t sem_otime;
unsigned long int __unused1;
time_t sem_ctime;
unsigned long int __unused2;
unsigned long int sem_nsems;
unsigned long int __unused3;
unsigned long int __unused4;
};

```

### 11.3.46 sys/shm.h

```

#define SHMLBA (__getpagesize())

typedef unsigned long int shmatt_t;

struct shmid_ds {
    struct ipc_perm shm_perm;
    size_t shm_segsz;
    time_t shm_atime;
    unsigned long int __unused1;
    time_t shm_dtime;
    unsigned long int __unused2;
    time_t shm_ctime;
    unsigned long int __unused3;
    pid_t shm_cpid;
    pid_t shm_lpid;
    shmatt_t shm_nattch;
    unsigned long int __unused4;
    unsigned long int __unused5;
};

```

### 11.3.47 sys/socket.h

```

typedef uint32_t __ss_aligntype;

#define SO_RCVLOWAT 18
#define SO_SNDLOWAT 19
#define SO_RCVTIMEO 20
#define SO_SNDTIMEO 21

```

### 11.3.48 sys/stat.h

```

#define _STAT_VER 3

struct stat {
    dev_t st_dev;
    unsigned int __pad1;
    ino_t st_ino;
    mode_t st_mode;
    nlink_t st_nlink;
    uid_t st_uid;
    gid_t st_gid;
    dev_t st_rdev;
    unsigned int __pad2;
    off_t st_size;
    blksize_t st_blksize;
    blkcnt_t st_blocks;
    struct timespec st_atim;
    struct timespec st_mtim;
    struct timespec st_ctim;
    unsigned long int __unused4;
    unsigned long int __unused5;
};

```

```
};
struct stat64 {
    dev_t st_dev;
    int __pad1;
    ino_t __st_ino;
    mode_t st_mode;
    nlink_t st_nlink;
    uid_t st_uid;
    gid_t st_gid;
    dev_t st_rdev;
    int __pad2;
    off64_t st_size;
    blksize_t st_blksize;
    blkcnt64_t st_blocks;
    struct timespec st_atim;
    struct timespec st_mtim;
    struct timespec st_ctim;
    ino64_t st_ino;
};
```

### 11.3.49 sys/statfs.h

```
struct statfs {
    int f_type;
    int f_bsize;
    fsblkcnt_t f_blocks;
    fsblkcnt_t f_bfree;
    fsblkcnt_t f_bavail;
    fsfilcnt_t f_files;
    fsfilcnt_t f_ffree;
    fsid_t f_fsid;
    int f_namelen;
    int f_frsize;
    int f_spare[5];
};
struct statfs64 {
    int f_type;
    int f_bsize;
    fsblkcnt64_t f_blocks;
    fsblkcnt64_t f_bfree;
    fsblkcnt64_t f_bavail;
    fsfilcnt64_t f_files;
    fsfilcnt64_t f_ffree;
    fsid_t f_fsid;
    int f_namelen;
    int f_frsize;
    int f_spare[5];
};
```

### 11.3.50 sys/statvfs.h

```
struct statvfs {
    unsigned long int f_bsize;
    unsigned long int f_frsize;
    fsblkcnt_t f_blocks;
    fsblkcnt_t f_bfree;
    fsblkcnt_t f_bavail;
    fsfilcnt_t f_files;
    fsfilcnt_t f_ffree;
    fsfilcnt_t f_favail;
    unsigned long int f_fsid;
    int __f_unused;
    unsigned long int f_flag;
    unsigned long int f_namemax;
};
```

```

        int __f_spare[6];
    };
    struct statvfs64 {
        unsigned long int f_bsize;
        unsigned long int f_frsize;
        fsblkcnt64_t f_blocks;
        fsblkcnt64_t f_bfree;
        fsblkcnt64_t f_bavail;
        fsfilcnt64_t f_files;
        fsfilcnt64_t f_ffree;
        fsfilcnt64_t f_favail;
        unsigned long int f_fsid;
        int __f_unused;
        unsigned long int f_flag;
        unsigned long int f_namemax;
        int __f_spare[6];
    };

```

### 11.3.51 sys/time.h

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

### 11.3.52 sys/timeb.h

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

### 11.3.53 sys/times.h

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

### 11.3.54 sys/types.h

```

typedef int32_t ssize_t;

#define __FDSET_LONGS    32

```

### 11.3.55 sys/un.h

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

### 11.3.56 sys/utsname.h

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

**11.3.57 sys/wait.h**

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

**11.3.58 syslog.h**

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

**11.3.59 termios.h**

```

#define OLCUC      0000002
#define ONLCR      0000004
#define XCASE      0000004
#define NLDLY      0000400
#define CR1        0001000
#define IUCLC      0001000
#define CR2        0002000
#define CR3        0003000
#define CRDLY      0003000
#define TAB1       0004000
#define TAB2       0010000
#define TAB3       0014000
#define TABDLY     0014000
#define BS1        0020000
#define BSDLY      0020000
#define VT1        0040000
#define VTDLY      0040000
#define FF1        0100000
#define FFDLY      0100000

#define VSUSP      10
#define VEOL       11
#define VREPRINT   12
#define VDISCARD   13
#define VWERASE    14
#define VEOL2      16
#define VMIN       6
#define VSWTC      7
#define VSTART     8
#define VSTOP      9

#define IXON       0002000
#define IXOFF      0010000

#define CS6        0000020
#define CS7        0000040
#define CS8        0000060
#define CSIZE      0000060
#define CSTOPB     0000100
#define CREAD      0000200
#define PARENB     0000400
#define PARODD     0001000
#define HUPCL      0002000
#define CLOCAL     0004000
#define VTIME      5

```

```

#define ISIG      0000001
#define ICANON    0000002
#define ECHOE     0000020
#define ECHOK     0000040
#define ECHONL    0000100
#define NOFLSH    0000200
#define TOSTOP    0000400
#define ECHOCTL   0001000
#define ECHOPRT   0002000
#define ECHOKE    0004000
#define FLUSHO    0010000
#define PENDIN    0040000
#define IEXTEN    0100000

```

### 11.3.60 ucontext.h

```

#define NGREG      36

typedef union {
    double d;
    float f;
} fpreg_t;

typedef struct {
    unsigned int fpc;
    fpreg_t fprs[16];
} fpregset_t;

typedef struct {
    _psw_t psw;
    unsigned long int gregs[16];
    unsigned int aregs[16];
    fpregset_t fpregs;
} mcontext_t;

typedef struct ucontext {
    unsigned long int uc_flags;
    struct ucontext *uc_link;
    stack_t uc_stack;
    mcontext_t uc_mcontext;
    sigset_t uc_sigmask;
} ucontext_t;

```

### 11.3.61 ulimit.h

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

### 11.3.62 unistd.h

```

/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */

```

### 11.3.63 utime.h

```

/*
 * This header is architecture neutral

```

```

* Please refer to the generic specification for details
*/

```

### 11.3.64 utmp.h

```

struct lastlog {
    time_t ll_time;
    char ll_line[UT_LINESIZE];
    char ll_host[UT_HOSTSIZE];
};

struct utmp {
    short ut_type;
    pid_t ut_pid;
    char ut_line[UT_LINESIZE];
    char ut_id[4];
    char ut_user[UT_NAMESIZE];
    char ut_host[UT_HOSTSIZE];
    struct exit_status ut_exit;
    long int ut_session;
    struct timeval ut_tv;
    int32_t ut_addr_v6[4];
    char __unused[20];
};

```

### 11.3.65 utmpx.h

```

struct utmpx {
    short ut_type;
    pid_t ut_pid;
    char ut_line[UT_LINESIZE];
    char ut_id[4];
    char ut_user[UT_NAMESIZE];
    char ut_host[UT_HOSTSIZE];
    struct exit_status ut_exit;
    long int ut_session;
    struct timeval ut_tv;
    int32_t ut_addr_v6[4];
    char __unused[20];
};

```

### 11.3.66 wctype.h

```

/*
* This header is architecture neutral
* Please refer to the generic specification for details
*/

```

### 11.3.67 wordexp.h

```

/*
* This header is architecture neutral
* Please refer to the generic specification for details
*/

```

## 11.4 Interfaces for libm

Table 11-33 defines the library name and shared object name for the libm library

**Table 11-33 libm Definition**

Library:	libm
SONAME:	libm.so.6

The behavior of the interfaces in this library is specified by the following specifications:

[ISOC99] ISO C (1999)

[LSB] ISO/IEC 23360 Part 1

[SUSv3] ISO POSIX (2003)

[SVID.3] SVID Issue 3

## 11.4.1 Math

### 11.4.1.1 Interfaces for Math

An LSB conforming implementation shall provide the architecture specific functions for Math specified in Table 11-34, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-34 libm - Math Function Interfaces**

<code>__finite(GLIBC_2.1)</code> [LSB]	<code>__finitef(GLIBC_2.1)</code> [LSB]	<code>__finitel(GLIBC_2.1)</code> [LSB]	<code>__fpclassify(GLIBC_2.1)</code> [LSB]
<code>__fpclassifyf(GLIBC_2.1)</code> [LSB]	<code>__signbit(GLIBC_2.1)</code> [LSB]	<code>__signbitf(GLIBC_2.1)</code> [LSB]	<code>acos(GLIBC_2.0)</code> [SUSv3]
<code>acosf(GLIBC_2.0)</code> [SUSv3]	<code>acosh(GLIBC_2.0)</code> [SUSv3]	<code>acoshf(GLIBC_2.0)</code> [SUSv3]	<code>acoshl(GLIBC_2.0)</code> [SUSv3]
<code>acosl(GLIBC_2.0)</code> [SUSv3]	<code>asin(GLIBC_2.0)</code> [SUSv3]	<code>asinf(GLIBC_2.0)</code> [SUSv3]	<code>asinh(GLIBC_2.0)</code> [SUSv3]
<code>asinhf(GLIBC_2.0)</code> [SUSv3]	<code>asinhf(GLIBC_2.0)</code> [SUSv3]	<code>asinl(GLIBC_2.0)</code> [SUSv3]	<code>atan(GLIBC_2.0)</code> [SUSv3]
<code>atan2(GLIBC_2.0)</code> [SUSv3]	<code>atan2f(GLIBC_2.0)</code> [SUSv3]	<code>atan2l(GLIBC_2.0)</code> [SUSv3]	<code>atanf(GLIBC_2.0)</code> [SUSv3]
<code>atanh(GLIBC_2.0)</code> [SUSv3]	<code>atanhf(GLIBC_2.0)</code> [SUSv3]	<code>atanhl(GLIBC_2.0)</code> [SUSv3]	<code>atanl(GLIBC_2.0)</code> [SUSv3]
<code>cabs(GLIBC_2.1)</code> [SUSv3]	<code>cabsf(GLIBC_2.1)</code> [SUSv3]	<code>cabsl(GLIBC_2.1)</code> [SUSv3]	<code>cacos(GLIBC_2.1)</code> [SUSv3]
<code>cacosf(GLIBC_2.1)</code> [SUSv3]	<code>cacosh(GLIBC_2.1)</code> [SUSv3]	<code>cacoshf(GLIBC_2.1)</code> [SUSv3]	<code>cacoshl(GLIBC_2.1)</code> [SUSv3]
<code>cacosl(GLIBC_2.1)</code> [SUSv3]	<code>carg(GLIBC_2.1)</code> [SUSv3]	<code>cargf(GLIBC_2.1)</code> [SUSv3]	<code>cargl(GLIBC_2.1)</code> [SUSv3]
<code>casin(GLIBC_2.1)</code> [SUSv3]	<code>casinf(GLIBC_2.1)</code> [SUSv3]	<code>casinh(GLIBC_2.1)</code> [SUSv3]	<code>casinhf(GLIBC_2.1)</code> [SUSv3]
<code>casinhf(GLIBC_2.1)</code> [SUSv3]	<code>casinl(GLIBC_2.1)</code> [SUSv3]	<code>catan(GLIBC_2.1)</code> [SUSv3]	<code>catanf(GLIBC_2.1)</code> [SUSv3]
<code>catanh(GLIBC_2.1)</code> [SUSv3]	<code>catanhf(GLIBC_2.1)</code> [SUSv3]	<code>catanhl(GLIBC_2.1)</code> [SUSv3]	<code>catanl(GLIBC_2.1)</code> [SUSv3]



cbrt(GLIBC_2.0) [SUSv3]	cbrtf(GLIBC_2.0) [SUSv3]	cbrtl(GLIBC_2.0) [SUSv3]	ccos(GLIBC_2.1) [SUSv3]
ccosf(GLIBC_2.1) [SUSv3]	ccosh(GLIBC_2.1) [SUSv3]	ccoshf(GLIBC_2.1) [SUSv3]	ccoshl(GLIBC_2.1) [SUSv3]
ccosl(GLIBC_2.1) [SUSv3]	ceil(GLIBC_2.0) [SUSv3]	ceilf(GLIBC_2.0) [SUSv3]	ceil(GLIBC_2.0) [SUSv3]
cexp(GLIBC_2.1) [SUSv3]	cexpf(GLIBC_2.1) [SUSv3]	cexpl(GLIBC_2.1) [SUSv3]	cimag(GLIBC_2.1) [SUSv3]
cimagf(GLIBC_2.1) [SUSv3]	cimagl(GLIBC_2.1) [SUSv3]	clog(GLIBC_2.1) [SUSv3]	clog10(GLIBC_2.1) [LSB]
clog10f(GLIBC_2.1) [LSB]	clog10l(GLIBC_2.1) [LSB]	clogf(GLIBC_2.1) [SUSv3]	clogl(GLIBC_2.1) [SUSv3]
conj(GLIBC_2.1) [SUSv3]	conjf(GLIBC_2.1) [SUSv3]	conjl(GLIBC_2.1) [SUSv3]	copysign(GLIBC_2.0) [SUSv3]
copysignf(GLIBC_2.0) [SUSv3]	copysignl(GLIBC_2.0) [SUSv3]	cos(GLIBC_2.0) [SUSv3]	cosf(GLIBC_2.0) [SUSv3]
cosh(GLIBC_2.0) [SUSv3]	coshf(GLIBC_2.0) [SUSv3]	coshl(GLIBC_2.0) [SUSv3]	cosl(GLIBC_2.0) [SUSv3]
cpow(GLIBC_2.1) [SUSv3]	cpowf(GLIBC_2.1) [SUSv3]	cpowl(GLIBC_2.1) [SUSv3]	cproj(GLIBC_2.1) [SUSv3]
cprojf(GLIBC_2.1) [SUSv3]	cprojl(GLIBC_2.1) [SUSv3]	creal(GLIBC_2.1) [SUSv3]	crealf(GLIBC_2.1) [SUSv3]
creall(GLIBC_2.1) [SUSv3]	csin(GLIBC_2.1) [SUSv3]	csinf(GLIBC_2.1) [SUSv3]	csinh(GLIBC_2.1) [SUSv3]
csinhf(GLIBC_2.1) [SUSv3]	csinhl(GLIBC_2.1) [SUSv3]	csinl(GLIBC_2.1) [SUSv3]	csqrt(GLIBC_2.1) [SUSv3]
csqrtf(GLIBC_2.1) [SUSv3]	csqrtl(GLIBC_2.1) [SUSv3]	ctan(GLIBC_2.1) [SUSv3]	ctanf(GLIBC_2.1) [SUSv3]
ctanh(GLIBC_2.1) [SUSv3]	ctanhf(GLIBC_2.1) [SUSv3]	ctanhl(GLIBC_2.1) [SUSv3]	ctanl(GLIBC_2.1) [SUSv3]
drem(GLIBC_2.0) [LSB]	dremf(GLIBC_2.0) [LSB]	dreml(GLIBC_2.0) [LSB]	erf(GLIBC_2.0) [SUSv3]
erfc(GLIBC_2.0) [SUSv3]	erfcf(GLIBC_2.0) [SUSv3]	erfcl(GLIBC_2.0) [SUSv3]	erff(GLIBC_2.0) [SUSv3]
erfl(GLIBC_2.0) [SUSv3]	exp(GLIBC_2.0) [SUSv3]	exp10(GLIBC_2.1) [LSB]	exp10f(GLIBC_2.1) [LSB]
exp10l(GLIBC_2.1) [LSB]	exp2(GLIBC_2.1) [SUSv3]	exp2f(GLIBC_2.1) [SUSv3]	expf(GLIBC_2.0) [SUSv3]
expl(GLIBC_2.0) [SUSv3]	expm1(GLIBC_2.0) [SUSv3]	expm1f(GLIBC_2.0) [SUSv3]	expm1l(GLIBC_2.0) [SUSv3]
fabs(GLIBC_2.0) [SUSv3]	fabsf(GLIBC_2.0) [SUSv3]	fabsl(GLIBC_2.0) [SUSv3]	fdim(GLIBC_2.1) [SUSv3]

<code>fdimf(GLIBC_2.1)</code> [SUSv3]	<code>fdiml(GLIBC_2.1)</code> [SUSv3]	<code>feclearexcept(GLIBC_2.1)</code> [SUSv3]	<code>fedisableexcept(GLIBC_2.2)</code> [LSB]
<code>feenableexcept(GLIBC_2.2)</code> [LSB]	<code>fegetenv(GLIBC_2.1)</code> [SUSv3]	<code>fegetexcept(GLIBC_2.2)</code> [LSB]	<code>fegetexceptflag(GLIBC_2.1)</code> [SUSv3]
<code>fegetround(GLIBC_2.1)</code> [SUSv3]	<code>feholdexcept(GLIBC_2.1)</code> [SUSv3]	<code>feraiseexcept(GLIBC_2.1)</code> [SUSv3]	<code>fesetenv(GLIBC_2.1)</code> [SUSv3]
<code>fesetexceptflag(GLIBC_2.1)</code> [SUSv3]	<code>fesetround(GLIBC_2.1)</code> [SUSv3]	<code>fetestexcept(GLIBC_2.1)</code> [SUSv3]	<code>feupdateenv(GLIBC_2.1)</code> [SUSv3]
<code>finite(GLIBC_2.0)</code> [LSB]	<code>finitf(GLIBC_2.0)</code> [LSB]	<code>finitl(GLIBC_2.0)</code> [LSB]	<code>floor(GLIBC_2.0)</code> [SUSv3]
<code>floorf(GLIBC_2.0)</code> [SUSv3]	<code>floorl(GLIBC_2.0)</code> [SUSv3]	<code>fma(GLIBC_2.1)</code> [SUSv3]	<code>fmaf(GLIBC_2.1)</code> [SUSv3]
<code>fmal(GLIBC_2.1)</code> [SUSv3]	<code>fmax(GLIBC_2.1)</code> [SUSv3]	<code>fmaxf(GLIBC_2.1)</code> [SUSv3]	<code>fmaxl(GLIBC_2.1)</code> [SUSv3]
<code>fmin(GLIBC_2.1)</code> [SUSv3]	<code>fminf(GLIBC_2.1)</code> [SUSv3]	<code>fminl(GLIBC_2.1)</code> [SUSv3]	<code>fmod(GLIBC_2.0)</code> [SUSv3]
<code>fmodf(GLIBC_2.0)</code> [SUSv3]	<code>fmodl(GLIBC_2.0)</code> [SUSv3]	<code>frexp(GLIBC_2.0)</code> [SUSv3]	<code>frexpf(GLIBC_2.0)</code> [SUSv3]
<code>frexpl(GLIBC_2.0)</code> [SUSv3]	<code>gamma(GLIBC_2.0)</code> [LSB]	<code>gammaf(GLIBC_2.0)</code> [LSB]	<code>gammal(GLIBC_2.0)</code> [LSB]
<code>hypot(GLIBC_2.0)</code> [SUSv3]	<code>hypotf(GLIBC_2.0)</code> [SUSv3]	<code>hypotl(GLIBC_2.0)</code> [SUSv3]	<code>ilogb(GLIBC_2.0)</code> [SUSv3]
<code>ilogbf(GLIBC_2.0)</code> [SUSv3]	<code>ilogbl(GLIBC_2.0)</code> [SUSv3]	<code>j0(GLIBC_2.0)</code> [SUSv3]	<code>j0f(GLIBC_2.0)</code> [LSB]
<code>j0l(GLIBC_2.0)</code> [LSB]	<code>j1(GLIBC_2.0)</code> [SUSv3]	<code>j1f(GLIBC_2.0)</code> [LSB]	<code>j1l(GLIBC_2.0)</code> [LSB]
<code>jn(GLIBC_2.0)</code> [SUSv3]	<code>jnf(GLIBC_2.0)</code> [LSB]	<code>jnl(GLIBC_2.0)</code> [LSB]	<code>ldexp(GLIBC_2.0)</code> [SUSv3]
<code>ldexpf(GLIBC_2.0)</code> [SUSv3]	<code>ldexpl(GLIBC_2.0)</code> [SUSv3]	<code>lgamma(GLIBC_2.0)</code> [SUSv3]	<code>lgamma_r(GLIBC_2.0)</code> [LSB]
<code>lgammaf(GLIBC_2.0)</code> [SUSv3]	<code>lgammaf_r(GLIBC_2.0)</code> [LSB]	<code>lgammal(GLIBC_2.0)</code> [SUSv3]	<code>lgammal_r(GLIBC_2.0)</code> [LSB]
<code>llrint(GLIBC_2.1)</code> [SUSv3]	<code>llrintf(GLIBC_2.1)</code> [SUSv3]	<code>llrintl(GLIBC_2.1)</code> [SUSv3]	<code>llround(GLIBC_2.1)</code> [SUSv3]
<code>llroundf(GLIBC_2.1)</code> [SUSv3]	<code>llroundl(GLIBC_2.1)</code> [SUSv3]	<code>log(GLIBC_2.0)</code> [SUSv3]	<code>log10(GLIBC_2.0)</code> [SUSv3]
<code>log10f(GLIBC_2.0)</code> [SUSv3]	<code>log10l(GLIBC_2.0)</code> [SUSv3]	<code>log1p(GLIBC_2.0)</code> [SUSv3]	<code>log1pf(GLIBC_2.0)</code> [SUSv3]
<code>log1pl(GLIBC_2.0)</code> [SUSv3]	<code>log2(GLIBC_2.1)</code> [SUSv3]	<code>log2f(GLIBC_2.1)</code> [SUSv3]	<code>log2l(GLIBC_2.1)</code> [SUSv3]
<code>logb(GLIBC_2.0)</code>	<code>logbf(GLIBC_2.0)</code>	<code>logbl(GLIBC_2.0)</code>	<code>logf(GLIBC_2.0)</code>

[SUSv3]	[SUSv3]	[SUSv3]	[SUSv3]
logl(GLIBC_2.0) [SUSv3]	lrint(GLIBC_2.1) [SUSv3]	lrintf(GLIBC_2.1) [SUSv3]	lrintl(GLIBC_2.1) [SUSv3]
lround(GLIBC_2.1) [SUSv3]	lroundf(GLIBC_2.1) [SUSv3]	lroundl(GLIBC_2.1) [SUSv3]	matherr(GLIBC_2.0) [SVID.3]
modf(GLIBC_2.0) [SUSv3]	modff(GLIBC_2.0) [SUSv3]	modfl(GLIBC_2.0) [SUSv3]	nan(GLIBC_2.1) [SUSv3]
nanf(GLIBC_2.1) [SUSv3]	nanl(GLIBC_2.1) [SUSv3]	nearbyint(GLIBC_2.1) [SUSv3]	nearbyintf(GLIBC_2.1) [SUSv3]
nearbyintl(GLIBC_2.1) [SUSv3]	nextafter(GLIBC_2.0) [SUSv3]	nextafterf(GLIBC_2.0) [SUSv3]	nextafterl(GLIBC_2.0) [SUSv3]
nexttoward(GLIBC_2.1) [SUSv3]	nexttowardf(GLIBC_2.1) [SUSv3]	nexttowardl(GLIBC_2.1) [SUSv3]	pow(GLIBC_2.0) [SUSv3]
pow10(GLIBC_2.1) [LSB]	pow10f(GLIBC_2.1) [LSB]	pow10l(GLIBC_2.1) [LSB]	powf(GLIBC_2.0) [SUSv3]
powl(GLIBC_2.0) [SUSv3]	remainder(GLIBC_2.0) [SUSv3]	remainderf(GLIBC_2.0) [SUSv3]	remainderl(GLIBC_2.0) [SUSv3]
remquo(GLIBC_2.1) [SUSv3]	remquof(GLIBC_2.1) [SUSv3]	remquol(GLIBC_2.1) [SUSv3]	rint(GLIBC_2.0) [SUSv3]
rintf(GLIBC_2.0) [SUSv3]	rintl(GLIBC_2.0) [SUSv3]	round(GLIBC_2.1) [SUSv3]	roundf(GLIBC_2.1) [SUSv3]
roundl(GLIBC_2.1) [SUSv3]	scalb(GLIBC_2.0) [SUSv3]	scalbf(GLIBC_2.0) [ISOC99]	scalbl(GLIBC_2.0) [ISOC99]
scalbln(GLIBC_2.1) [SUSv3]	scalblnf(GLIBC_2.1) [SUSv3]	scalblnl(GLIBC_2.1) [SUSv3]	scalbn(GLIBC_2.0) [SUSv3]
scalbnf(GLIBC_2.0) [SUSv3]	scalbnl(GLIBC_2.0) [SUSv3]	significand(GLIBC_2.0) [LSB]	significandf(GLIBC_2.0) [LSB]
significandl(GLIBC_2.0) [LSB]	sin(GLIBC_2.0) [SUSv3]	sincos(GLIBC_2.1) [LSB]	sincosf(GLIBC_2.1) [LSB]
sincosl(GLIBC_2.1) [LSB]	sinf(GLIBC_2.0) [SUSv3]	sinh(GLIBC_2.0) [SUSv3]	sinhf(GLIBC_2.0) [SUSv3]
sinhl(GLIBC_2.0) [SUSv3]	sinl(GLIBC_2.0) [SUSv3]	sqrt(GLIBC_2.0) [SUSv3]	sqrtf(GLIBC_2.0) [SUSv3]
sqrtrl(GLIBC_2.0) [SUSv3]	tan(GLIBC_2.0) [SUSv3]	tanf(GLIBC_2.0) [SUSv3]	tanh(GLIBC_2.0) [SUSv3]
tanhf(GLIBC_2.0) [SUSv3]	tanhf(GLIBC_2.0) [SUSv3]	tanl(GLIBC_2.0) [SUSv3]	tgammal(GLIBC_2.1) [SUSv3]
tgammal(GLIBC_2.1) [SUSv3]	tgammal(GLIBC_2.1) [SUSv3]	trunc(GLIBC_2.1) [SUSv3]	truncf(GLIBC_2.1) [SUSv3]
truncl(GLIBC_2.1) [SUSv3]	y0(GLIBC_2.0) [SUSv3]	y0f(GLIBC_2.0) [LSB]	y0l(GLIBC_2.0) [LSB]
y1(GLIBC_2.0)	y1f(GLIBC_2.0)	y1l(GLIBC_2.0)	yn(GLIBC_2.0)

[SUSv3]	[LSB]	[LSB]	[SUSv3]
ynf(GLIBC_2.0) [LSB]	ynl(GLIBC_2.0) [LSB]		

An LSB conforming implementation shall provide the architecture specific deprecated functions for Math specified in Table 11-35, with the full mandatory functionality as described in the referenced underlying specification.

**Note:** These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

**Table 11-35 libm - Math Deprecated Function Interfaces**

drem(GLIBC_2.0) [LSB]	dremf(GLIBC_2.0) [LSB]	dreml(GLIBC_2.0) [LSB]	finite(GLIBC_2.0) [LSB]
finitef(GLIBC_2.0) [LSB]	finitel(GLIBC_2.0) [LSB]	gamma(GLIBC_2.0) [LSB]	gammaf(GLIBC_2.0) [LSB]
gammal(GLIBC_2.0) [LSB]	matherr(GLIBC_2.0) [SVID.3]		

An LSB conforming implementation shall provide the architecture specific data interfaces for Math specified in Table 11-36, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-36 libm - Math Data Interfaces**

signgam(GLIBC_2.0) [SUSv3]			
-------------------------------	--	--	--

## 11.5 Data Definitions for libm

This section defines global identifiers and their values that are associated with interfaces contained in libm. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

### 11.5.1 complex.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

### 11.5.2 fenv.h

```
#define FE_INEXACT      0x08
#define FE_UNDERFLOW   0x10
#define FE_OVERFLOW     0x20
#define FE_DIVBYZERO    0x40
#define FE_INVALID     0x80

#define FE_ALL_EXCEPT \
    (FE_INEXACT | FE_DIVBYZERO | FE_UNDERFLOW | FE_OVERFLOW | \
    FE_INVALID)

#define FE_TONEAREST    0
#define FE_TOWARDZERO   0x1
#define FE_UPWARD       0x2
#define FE_DOWNWARD     0x3

typedef unsigned int fexcept_t;

typedef struct {
    fexcept_t fpc;
    void *ieee_instruction_pointer;
} fenv_t;

#define FE_DFL_ENV      ((__const fenv_t *) -1)
```

### 11.5.3 math.h

```
#define fpclassify(x) \
    (sizeof (x) == sizeof (float) ? __fpclassifyf (x) : \
    __fpclassify (x))
#define signbit(x) \
    (sizeof (x) == sizeof (float)? __signbitf (x): __signbit \
    (x))
#define isfinite(x) \
    (sizeof (x) == sizeof (float) ? __finitef (x) : __finite \
    (x))
#define isinf(x) \
    (sizeof (x) == sizeof (float) ? __isinff (x) : __isinf (x))
#define isnan(x) \
    (sizeof (x) == sizeof (float) ? __isnanf (x) : __isnan (x))

#define HUGE_VALL      0x1.0p2047L

#define FP_ILOGB0       -2147483647
#define FP_ILOGBNAN     2147483647
```

## 11.6 Interfaces for libpthread

Table 11-37 defines the library name and shared object name for the libpthread library

**Table 11-37 libpthread Definition**

Library:	libpthread
SONAME:	libpthread.so.0

The behavior of the interfaces in this library is specified by the following specifications:

[LFS] Large File Support

[LSB] ISO/IEC 23360 Part 1

[SUSv3] ISO POSIX (2003)

## 11.6.1 Realtime Threads

### 11.6.1.1 Interfaces for Realtime Threads

An LSB conforming implementation shall provide the architecture specific functions for Realtime Threads specified in Table 11-38, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-38 libpthread - Realtime Threads Function Interfaces**

pthread_attr_getinheritsched(GLIBC_2.0) [SUSv3]	pthread_attr_getschedpolicy(GLIBC_2.0) [SUSv3]	pthread_attr_getscope(GLIBC_2.0) [SUSv3]	pthread_attr_setinheritsched(GLIBC_2.0) [SUSv3]
pthread_attr_setschedpolicy(GLIBC_2.0) [SUSv3]	pthread_attr_setscope(GLIBC_2.0) [SUSv3]	pthread_getschedparam(GLIBC_2.0) [SUSv3]	pthread_setschedparam(GLIBC_2.0) [SUSv3]

## 11.6.2 Advanced Realtime Threads

### 11.6.2.1 Interfaces for Advanced Realtime Threads

An LSB conforming implementation shall provide the architecture specific functions for Advanced Realtime Threads specified in Table 11-39, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-39 libpthread - Advanced Realtime Threads Function Interfaces**

pthread_barrier_destroy(GLIBC_2.2) [SUSv3]	pthread_barrier_init(GLIBC_2.2) [SUSv3]	pthread_barrier_wait(GLIBC_2.2) [SUSv3]	pthread_barrierattr_destroy(GLIBC_2.2) [SUSv3]
pthread_barrierattr_init(GLIBC_2.2) [SUSv3]	pthread_barrierattr_setpshared(GLIBC_2.2) [SUSv3]	pthread_getcpuclockid(GLIBC_2.2) [SUSv3]	pthread_spin_destroy(GLIBC_2.2) [SUSv3]
pthread_spin_init(GLIBC_2.2) [SUSv3]	pthread_spin_lock(GLIBC_2.2) [SUSv3]	pthread_spin_trylock(GLIBC_2.2) [SUSv3]	pthread_spin_unlock(GLIBC_2.2) [SUSv3]

## 11.6.3 Posix Threads

### 11.6.3.1 Interfaces for Posix Threads

An LSB conforming implementation shall provide the architecture specific functions for Posix Threads specified in Table 11-40, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-40 libpthread - Posix Threads Function Interfaces**

_pthread_cleanup_pop(GLIBC_2.0) [LSB]	_pthread_cleanup_push(GLIBC_2.0) [LSB]	pthread_attr_destroy(GLIBC_2.0) [SUSv3]	pthread_attr_getdetachstate(GLIBC_2.0) [SUSv3]
pthread_attr_get	pthread_attr_get	pthread_attr_get	pthread_attr_get

guardsize(GLIBC_2.1) [SUSv3]	schedparam(GLIBC_2.0) [SUSv3]	stack(GLIBC_2.2) [SUSv3]	stackaddr(GLIBC_2.1) [SUSv3]
pthread_attr_getstacksize(GLIBC_2.1) [SUSv3]	pthread_attr_init(GLIBC_2.1) [SUSv3]	pthread_attr_setdetachstate(GLIBC_2.0) [SUSv3]	pthread_attr_setguardsize(GLIBC_2.1) [SUSv3]
pthread_attr_setschedparam(GLIBC_2.0) [SUSv3]	pthread_attr_setstackaddr(GLIBC_2.1) [SUSv3]	pthread_attr_setstacksize(GLIBC_2.1) [SUSv3]	pthread_cancel(GLIBC_2.0) [SUSv3]
pthread_cond_broadcast(GLIBC_2.3.2) [SUSv3]	pthread_cond_destroy(GLIBC_2.3.2) [SUSv3]	pthread_cond_init(GLIBC_2.3.2) [SUSv3]	pthread_cond_signal(GLIBC_2.3.2) [SUSv3]
pthread_cond_timedwait(GLIBC_2.3.2) [SUSv3]	pthread_cond_wait(GLIBC_2.3.2) [SUSv3]	pthread_condattr_destroy(GLIBC_2.0) [SUSv3]	pthread_condattr_getpshared(GLIBC_2.2) [SUSv3]
pthread_condattr_init(GLIBC_2.0) [SUSv3]	pthread_condattr_setpshared(GLIBC_2.2) [SUSv3]	pthread_create(GLIBC_2.1) [SUSv3]	pthread_detach(GLIBC_2.0) [SUSv3]
pthread_equal(GLIBC_2.0) [SUSv3]	pthread_exit(GLIBC_2.0) [SUSv3]	pthread_getconcurrency(GLIBC_2.1) [SUSv3]	pthread_getspecific(GLIBC_2.0) [SUSv3]
pthread_join(GLIBC_2.0) [SUSv3]	pthread_key_create(GLIBC_2.0) [SUSv3]	pthread_key_delete(GLIBC_2.0) [SUSv3]	pthread_kill(GLIBC_2.0) [SUSv3]
pthread_mutex_destroy(GLIBC_2.0) [SUSv3]	pthread_mutex_init(GLIBC_2.0) [SUSv3]	pthread_mutex_lock(GLIBC_2.0) [SUSv3]	pthread_mutex_timedlock(GLIBC_2.2) [SUSv3]
pthread_mutex_trylock(GLIBC_2.0) [SUSv3]	pthread_mutex_unlock(GLIBC_2.0) [SUSv3]	pthread_mutexattr_destroy(GLIBC_2.0) [SUSv3]	pthread_mutexattr_getpshared(GLIBC_2.2) [SUSv3]
pthread_mutexattr_gettype(GLIBC_2.1) [SUSv3]	pthread_mutexattr_init(GLIBC_2.0) [SUSv3]	pthread_mutexattr_setpshared(GLIBC_2.2) [SUSv3]	pthread_mutexattr_settype(GLIBC_2.1) [SUSv3]
pthread_once(GLIBC_2.0) [SUSv3]	pthread_rwlock_destroy(GLIBC_2.1) [SUSv3]	pthread_rwlock_init(GLIBC_2.1) [SUSv3]	pthread_rwlock_rdlock(GLIBC_2.1) [SUSv3]
pthread_rwlock_timedrdlock(GLIBC_2.2) [SUSv3]	pthread_rwlock_timedwrlock(GLIBC_2.2) [SUSv3]	pthread_rwlock_tryrdlock(GLIBC_2.1) [SUSv3]	pthread_rwlock_trywrlock(GLIBC_2.1) [SUSv3]
pthread_rwlock_unlock(GLIBC_2.1) [SUSv3]	pthread_rwlock_wrlock(GLIBC_2.1) [SUSv3]	pthread_rwlockattr_destroy(GLIBC_2.1) [SUSv3]	pthread_rwlockattr_getpshared(GLIBC_2.1) [SUSv3]
pthread_rwlockattr_init(GLIBC_2.1) [SUSv3]	pthread_rwlockattr_setpshared(GLIBC_2.1) [SUSv3]	pthread_self(GLIBC_2.0) [SUSv3]	pthread_setcancelstate(GLIBC_2.0) [SUSv3]

	[SUSv3]		
pthread_setcanceltype(GLIBC_2.0) [SUSv3]	pthread_setcanceltype(GLIBC_2.1) [SUSv3]	pthread_setspecific(GLIBC_2.0) [SUSv3]	pthread_sigmask(GLIBC_2.0) [SUSv3]
pthread_testcancel(GLIBC_2.0) [SUSv3]	sem_close(GLIBC_2.1.1) [SUSv3]	sem_destroy(GLIBC_2.1) [SUSv3]	sem_getvalue(GLIBC_2.1) [SUSv3]
sem_init(GLIBC_2.1) [SUSv3]	sem_open(GLIBC_2.1.1) [SUSv3]	sem_post(GLIBC_2.1) [SUSv3]	sem_timedwait(GLIBC_2.2) [SUSv3]
sem_trywait(GLIBC_2.1) [SUSv3]	sem_unlink(GLIBC_2.1.1) [SUSv3]	sem_wait(GLIBC_2.1) [SUSv3]	

An LSB conforming implementation shall provide the architecture specific deprecated functions for Posix Threads specified in Table 11-41, with the full mandatory functionality as described in the referenced underlying specification.

**Note:** These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

**Table 11-41 libpthread - Posix Threads Deprecated Function Interfaces**

pthread_attr_getstackaddr(GLIBC_2.1) [SUSv3]	pthread_attr_setstackaddr(GLIBC_2.1) [SUSv3]		
--	--	--	--

## 11.6.4 Thread aware versions of libc interfaces

### 11.6.4.1 Interfaces for Thread aware versions of libc interfaces

An LSB conforming implementation shall provide the architecture specific functions for Thread aware versions of libc interfaces specified in Table 11-42, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-42 libpthread - Thread aware versions of libc interfaces Function Interfaces**

lseek64(GLIBC_2.2) [LFS]	open64(GLIBC_2.2) [LFS]	pread(GLIBC_2.2) [SUSv3]	pread64(GLIBC_2.2) [LFS]
pwrite(GLIBC_2.2) [SUSv3]	pwrite64(GLIBC_2.2) [LFS]		

## 11.7 Data Definitions for libpthread

This section defines global identifiers and their values that are associated with interfaces contained in libpthread. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.



This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

### 11.7.1 pthread.h

```
#define __SIZEOF_PTHREAD_BARRIER_T      20

typedef union {
    char __size[__SIZEOF_PTHREAD_BARRIER_T];
    long int __align;
} pthread_barrier_t;
```

### 11.7.2 semaphore.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

## 11.8 Interfaces for libgcc\_s

Table 11-43 defines the library name and shared object name for the libgcc\_s library

**Table 11-43 libgcc\_s Definition**

Library:	libgcc_s
SONAME:	libgcc_s.so.1

The behavior of the interfaces in this library is specified by the following specifications:

[LSB] ISO/IEC 23360 Part 1

### 11.8.1 Unwind Library

#### 11.8.1.1 Interfaces for Unwind Library

An LSB conforming implementation shall provide the architecture specific functions for Unwind Library specified in Table 11-44, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-44 libgcc\_s - Unwind Library Function Interfaces**

_Unwind_Backtrace(GCC_3.3) [LSB]	_Unwind_DeleteException(GCC_3.0) [LSB]	_Unwind_FindEnclosingFunction(GCC_3.3) [LSB]	_Unwind_Find_FDE(GCC_3.0) [LSB]
_Unwind_ForcedUnwind(GCC_3.0) [LSB]	_Unwind_GetCFA(GCC_3.3) [LSB]	_Unwind_GetDataRelBase(GCC_3.3) [LSB]	_Unwind_GetGR(GCC_3.0) [LSB]

0) [LSB]	[LSB]	3.0) [LSB]	
_Unwind_GetIP( GCC_3.0) [LSB]	_Unwind_GetLa nguageSpecificD ata(GCC_3.0) [LSB]	_Unwind_GetRe gionStart(GCC_3 .0) [LSB]	_Unwind_GetTe xtRelBase(GCC_ 3.0) [LSB]
_Unwind_RaiseE xception(GCC_3. 0) [LSB]	_Unwind_Resum e(GCC_3.0) [LSB]	_Unwind_Resum e_or_Rethrow(G CC_3.3) [LSB]	_Unwind_SetGR( GCC_3.0) [LSB]
_Unwind_SetIP( GCC_3.0) [LSB]			

## 11.9 Data Definitions for libgcc\_s

This section defines global identifiers and their values that are associated with interfaces contained in libgcc\_s. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

### 11.9.1 unwind.h

```
typedef _Unwind_Reason_Code(*_Unwind_Stop_Fn) (int version,
                                                _Unwind_Action
actions,
                                                _Unwind_Exception_Class
                                                exceptionClass,
                                                struct
_Unwind_Exception *
exceptionObject,
                                                struct
_Unwind_Context *
context,
                                                void
*stop_parameter);

typedef _Unwind_Reason_Code(*_Unwind_Trace_Fn) (struct
_Unwind_Context *,
                                                void *);

extern void _Unwind_DeleteException(struct _Unwind_Exception *);
extern fde *_Unwind_Find_FDE(void *, struct dwarf_eh_base *);
extern _Unwind_Ptr _Unwind_GetDataRelBase(struct _Unwind_Context
*);
extern _Unwind_Word _Unwind_GetGR(struct _Unwind_Context *, int);
extern _Unwind_Ptr _Unwind_GetIP(struct _Unwind_Context *);
```

```

extern      _Unwind_Ptr      _Unwind_GetLanguageSpecificData(struct
_Unwind_Context
                                                    *,      unsigned
int);
extern _Unwind_Ptr _Unwind_GetRegionStart(struct _Unwind_Context
*);
extern      _Unwind_Reason_Code      _Unwind_RaiseException(struct
_Unwind_Exception
                                                    *);
extern void _Unwind_SetIP(struct _Unwind_Context *, unsigned
int);
extern void _Unwind_Resume(struct _Unwind_Exception *);
extern void _Unwind_SetGR(struct _Unwind_Context *, int,
u_int64_t);
extern _Unwind_Ptr _Unwind_GetTextRelBase(struct _Unwind_Context
*);
extern _Unwind_Ptr _Unwind_ForcedUnwind(struct _Unwind_Exception
*,
                                                    _Unwind_Stop_Fn, void *);
extern _Unwind_Reason_Code _Unwind_Backtrace(_Unwind_Trace_Fn,
void *);
extern _Unwind_Reason_Code _Unwind_GetCFA(struct _Unwind_Context
*);
extern _Unwind_Reason_Code _Unwind_Resume_or_Rethrow(struct
_Unwind_Exception *);
extern void *_Unwind_FindEnclosingFunction(void *);

```

## 11.10 Interface Definitions for libgcc\_s

The interfaces defined on the following pages are included in libgcc\_s and are defined by this specification. Unless otherwise noted, these interfaces shall be included in the source standard.

Other interfaces listed in Section 11.8 shall behave as described in the referenced base document. For interfaces referencing LSB and not listed below, please see the generic part of the specification.

### **`_Unwind_DeleteException`**

#### **Name**

`_Unwind_DeleteException` — private C++ error handling method

#### **Synopsis**

```
void _Unwind_DeleteException(struct _Unwind_Exception * object);
```

#### **Description**

`_Unwind_DeleteException()` deletes the given exception *object*. If a given runtime resumes normal execution after catching a foreign exception, it will not know how to delete that exception. Such an exception shall be deleted by calling `_Unwind_DeleteException()`. This is a convenience function that calls the function pointed to by the *exception\_cleanup* field of the exception header.

## **\_Unwind\_Find\_FDE**

### **Name**

`_Unwind_Find_FDE` — private C++ error handling method

### **Synopsis**

```
fde * _Unwind_Find_FDE(void * pc, struct dwarf_eh_bases * bases);
```

### **Description**

`_Unwind_Find_FDE()` looks for the object containing *pc*, then inserts into *bases*.

## **\_Unwind\_ForcedUnwind**

### **Name**

`_Unwind_ForcedUnwind` — private C++ error handling method

### **Synopsis**

```
_Unwind_Reason_Code _Unwind_ForcedUnwind(struct _Unwind_Exception *
object, _Unwind_Stop_Fn stop, void * stop_parameter);
```

### **Description**

`_Unwind_ForcedUnwind()` raises an exception for forced unwinding, passing along the given exception *object*, which should have its *exception\_class* and *exception\_cleanup* fields set. The exception *object* has been allocated by the language-specific runtime, and has a language-specific format, except that it shall contain an `_Unwind_Exception` struct.

Forced unwinding is a single-phase process. *stop* and *stop\_parameter* control the termination of the unwind process instead of the usual personality routine query. *stop* is called for each unwind frame, with the parameters described for the usual personality routine below, plus an additional *stop\_parameter*.

### **Return Value**

When *stop* identifies the destination frame, it transfers control to the user code as appropriate without returning, normally after calling `_Unwind_DeleteException()`. If not, then it should return an `_Unwind_Reason_Code` value.

If *stop* returns any reason code other than `_URC_NO_REASON`, then the stack state is indeterminate from the point of view of the caller of `_Unwind_ForcedUnwind()`. Rather than attempt to return, therefore, the unwind library should use the *exception\_cleanup* entry in the exception, and then call `abort()`.

#### **\_URC\_NO\_REASON**

This is not the destination from. The unwind runtime will call frame's personality routine with the `_UA_FORCE_UNWIND` and `_UA_CLEANUP_PHASE` flag set in *actions*, and then unwind to the next frame and call the `stop()` function again.

#### **\_URC\_END\_OF\_STACK**

In order to allow `_Unwind_ForcedUnwind()` to perform special processing when it reaches the end of the stack, the unwind runtime will call it after the last frame is rejected, with a `NULL` stack pointer in the context, and the `stop()` function shall catch this condition. It may return this code if it cannot handle end-of-stack.

#### **\_URC\_FATAL\_PHASE2\_ERROR**

The `stop()` function may return this code for other fatal conditions like stack corruption.

## **\_Unwind\_GetDataRelBase**

### **Name**

`_Unwind_GetDataRelBase` — private IA64 C++ error handling method

### **Synopsis**

```
_Unwind_Ptr _Unwind_GetDataRelBase(struct _Unwind_Context *  
context);
```

### **Description**

`_Unwind_GetDataRelBase()` returns the global pointer in register one for *context*.

## **\_Unwind\_GetGR**

### **Name**

`_Unwind_GetGR` — private C++ error handling method

### **Synopsis**

```
_Unwind_Word _Unwind_GetGR(struct _Unwind_Context * context, int  
index);
```

### **Description**

`_Unwind_GetGR()` returns data at *index* found in *context*. The register is identified by its index: 0 to 31 are for the fixed registers, and 32 to 127 are for the stacked registers.

During the two phases of unwinding, only GR1 has a guaranteed value, which is the global pointer of the frame referenced by the unwind *context*. If the register has its NAT bit set, the behavior is unspecified.

## **\_Unwind\_GetIP**

### **Name**

`_Unwind_GetIP` — private C++ error handling method

### **Synopsis**

```
_Unwind_Ptr _Unwind_GetIP(struct _Unwind_Context * context);
```

### **Description**

`_Unwind_GetIP()` returns the instruction pointer value for the routine identified by the unwind *context*.

## **\_Unwind\_GetLanguageSpecificData**

### **Name**

`_Unwind_GetLanguageSpecificData` — private C++ error handling method

### **Synopsis**

```
_Unwind_Ptr _Unwind_GetLanguageSpecificData(struct _Unwind_Context *  
context, uint value);
```

### **Description**

`_Unwind_GetLanguageSpecificData()` returns the address of the language specific data area for the current stack frame.

## **\_Unwind\_GetRegionStart**

### **Name**

`_Unwind_GetRegionStart` — private C++ error handling method

### **Synopsis**

```
_Unwind_Ptr _Unwind_GetRegionStart(struct _Unwind_Context *  
context);
```

### **Description**

`_Unwind_GetRegionStart()` routine returns the address (i.e., 0) of the beginning of the procedure or code fragment described by the current unwind descriptor block.

## **\_Unwind\_GetTextRelBase**

### **Name**

`_Unwind_GetTextRelBase` — private IA64 C++ error handling method

### **Synopsis**

```
_Unwind_Ptr _Unwind_GetTextRelBase(struct _Unwind_Context *  
context);
```

### **Description**

`_Unwind_GetTextRelBase()` calls the abort method, then returns.

## **\_Unwind\_RaiseException**

### **Name**

`_Unwind_RaiseException` — private C++ error handling method

### **Synopsis**

```
_Unwind_Reason_Code _Unwind_RaiseException(struct _Unwind_Exception
* object);
```

### **Description**

`_Unwind_RaiseException()` raises an exception, passing along the given exception *object*, which should have its *exception\_class* and *exception\_cleanup* fields set. The exception object has been allocated by the language-specific runtime, and has a language-specific format, exception that it shall contain an `_Unwind_Exception`.

### **Return Value**

`_Unwind_RaiseException()` does not return unless an error condition is found. If an error condition occurs, an `_Unwind_Reason_Code` is returned:

`_URC_END_OF_STACK`

The unwinder encountered the end of the stack during phase one without finding a handler. The unwind runtime will not have modified the stack. The C++ runtime will normally call `uncaught_exception()` in this case.

`_URC_FATAL_PHASE1_ERROR`

The unwinder encountered an unexpected error during phase one, because of something like stack corruption. The unwind runtime will not have modified the stack. The C++ runtime will normally call `terminate()` in this case.

`_URC_FATAL_PHASE2_ERROR`

The unwinder encountered an unexpected error during phase two. This is usually a *throw*, which will call `terminate()`.

## **\_Unwind\_Resume**

### **Name**

`_Unwind_Resume` — private C++ error handling method

### **Synopsis**

```
void _Unwind_Resume(struct _Unwind_Exception * object);
```

### **Description**

`_Unwind_Resume()` resumes propagation of an existing exception *object*. A call to this routine is inserted as the end of a landing pad that performs cleanup, but does not resume normal execution. It causes unwinding to proceed further.



**\_Unwind\_SetGR****Name**

\_Unwind\_SetGR — private C++ error handling method

**Synopsis**

```
void _Unwind_SetGR(struct _Unwind_Context * context, int index, uint
value);
```

**Description**

\_Unwind\_SetGR() sets the *value* of the register *indexed* for the routine identified by the unwind *context*.

**\_Unwind\_SetIP****Name**

\_Unwind\_SetIP — private C++ error handling method

**Synopsis**

```
void _Unwind_SetIP(struct _Unwind_Context * context, uint value);
```

**Description**

\_Unwind\_SetIP() sets the *value* of the instruction pointer for the routine identified by the unwind *context*

**11.11 Interfaces for libdl**

Table 11-45 defines the library name and shared object name for the libdl library

**Table 11-45 libdl Definition**

Library:	libdl
SONAME:	libdl.so.2

The behavior of the interfaces in this library is specified by the following specifications:

[LSB] ISO/IEC 23360 Part 1  
[SUSv3] ISO POSIX (2003)

**11.11.1 Dynamic Loader****11.11.1.1 Interfaces for Dynamic Loader**

An LSB conforming implementation shall provide the architecture specific functions for Dynamic Loader specified in Table 11-46, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-46 libdl - Dynamic Loader Function Interfaces**

dldaddr(GLIBC_2.0) [LSB]	dldclose(GLIBC_2.0) [SUSv3]	dlderror(GLIBC_2.0) [SUSv3]	dldopen(GLIBC_2.1) [LSB]
dldsym(GLIBC_2.			

0) [LSB]			
----------	--	--	--

## 11.12 Data Definitions for libdl

This section defines global identifiers and their values that are associated with interfaces contained in libdl. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

### 11.12.1 dlfcn.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

## 11.13 Interfaces for libcrypt

Table 11-47 defines the library name and shared object name for the libcrypt library

**Table 11-47 libcrypt Definition**

Library:	libcrypt
SONAME:	libcrypt.so.1

The behavior of the interfaces in this library is specified by the following specifications:

[SUSv3] ISO POSIX (2003)

### 11.13.1 Encryption

#### 11.13.1.1 Interfaces for Encryption

An LSB conforming implementation shall provide the architecture specific functions for Encryption specified in Table 11-48, with the full mandatory functionality as described in the referenced underlying specification.

**Table 11-48 libcrypt - Encryption Function Interfaces**

crypt(GLIBC_2.0) [SUSv3]	encrypt(GLIBC_2. .0) [SUSv3]	setkey(GLIBC_2. 0) [SUSv3]	
-----------------------------	---------------------------------	-------------------------------	--

## **IV Utility Libraries**

## 12 Libraries

An LSB-conforming implementation shall also support some utility libraries which are built on top of the interfaces provided by the base libraries. These libraries implement common functionality, and hide additional system dependent information such as file formats and device names.

### 12.1 Interfaces for libz

Table 12-1 defines the library name and shared object name for the libz library

**Table 12-1 libz Definition**

Library:	libz
SONAME:	libz.so.1

#### 12.1.1 Compression Library

##### 12.1.1.1 Interfaces for Compression Library

No external functions are defined for libz - Compression Library in this part of the specification. See also the generic specification.

### 12.2 Data Definitions for libz

This section defines global identifiers and their values that are associated with interfaces contained in libz. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

#### 12.2.1 zlib.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

### 12.3 Interfaces for libncurses

Table 12-2 defines the library name and shared object name for the libncurses library

**Table 12-2 libncurses Definition**

Library:	libncurses
SONAME:	libncurses.so.5

### 12.3.1 Curses

#### 12.3.1.1 Interfaces for Curses

No external functions are defined for libncurses - Curses in this part of the specification. See also the generic specification.

## 12.4 Data Definitions for libncurses

This section defines global identifiers and their values that are associated with interfaces contained in libncurses. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

### 12.4.1 curses.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

## 12.5 Interfaces for libutil

Table 12-3 defines the library name and shared object name for the libutil library

**Table 12-3 libutil Definition**

Library:	libutil
SONAME:	libutil.so.1

The behavior of the interfaces in this library is specified by the following specifications:

[LSB] ISO/IEC 23360 Part 1

## 12.5.1 Utility Functions

### 12.5.1.1 Interfaces for Utility Functions

An LSB conforming implementation shall provide the architecture specific functions for Utility Functions specified in Table 12-4, with the full mandatory functionality as described in the referenced underlying specification.

**Table 12-4 libutil - Utility Functions Function Interfaces**

forkpty(GLIBC_2.0) [LSB]	login(GLIBC_2.0) [LSB]	login_tty(GLIBC_2.0) [LSB]	logout(GLIBC_2.0) [LSB]
logwtmp(GLIBC_2.0) [LSB]	openpty(GLIBC_2.0) [LSB]		

## **V Package Format and Installation**

## 13 Software Installation

### 13.1 Package Dependencies

The LSB runtime environment shall provide the following dependencies.

`lsb-core-s390`

This dependency is used to indicate that the application is dependent on features contained in the LSB-Core specification.

This dependency shall have a version of 3.0.

Other LSB modules may add additional dependencies; such dependencies shall have the format `lsb-module-s390`.

### 13.2 Package Architecture Considerations

All packages must specify an architecture of `s390`. A LSB runtime environment must accept an architecture of `s390` even if the native architecture is different.

The `archnum` value in the Lead Section shall be `0x000E`.



## Annex A Alphabetical Listing of Interfaces

### A.1 libc

The behavior of the interfaces in this library is specified by the following Standards.

Large File Support [LFS]  
 ISO/IEC 23360 Part 1 [LSB]  
 SUSv2 [SUSv2]  
 ISO POSIX (2003) [SUSv3]  
 SVID Issue 3 [SVID.3]  
 SVID Issue 4 [SVID.4]

**Table A-1 libc Function Interfaces**

_Exit(GLIBC_2.1.1)[SUSv3]	getsid(GLIBC_2.0)[SUSv3]	setutent(GLIBC_2.0)[LSB]
_IO_feof(GLIBC_2.0)[LSB]	getsockname(GLIBC_2.0)[SUSv3]	setutxent(GLIBC_2.1)[SUSv3]
_IO_getc(GLIBC_2.0)[LSB]	getsockopt(GLIBC_2.0)[LSB]	setvbuf(GLIBC_2.0)[SUSv3]
_IO_putc(GLIBC_2.0)[LSB]	getsubopt(GLIBC_2.0)[SUSv3]	shmat(GLIBC_2.0)[SUSv3]
_IO_puts(GLIBC_2.0)[LSB]	gettext(GLIBC_2.0)[LSB]	shmctl(GLIBC_2.2)[SUSv3]
__assert_fail(GLIBC_2.0)[LSB]	gettimeofday(GLIBC_2.0)[SUSv3]	shmdt(GLIBC_2.0)[SUSv3]
__ctype_get_mb_cur_max(GLIBC_2.0)[LSB]	getuid(GLIBC_2.0)[SUSv3]	shmget(GLIBC_2.0)[SUSv3]
__cxa_atexit(GLIBC_2.1.3)[LSB]	getutent(GLIBC_2.0)[LSB]	shutdown(GLIBC_2.0)[SUSv3]
__cxa_finalize(GLIBC_2.1.3)[LSB]	getutent_r(GLIBC_2.0)[LSB]	sigaction(GLIBC_2.0)[SUSv3]
__errno_location(GLIBC_2.0)[LSB]	getutxent(GLIBC_2.1)[SUSv3]	sigaddset(GLIBC_2.0)[SUSv3]
__fpending(GLIBC_2.2)[LSB]	getutxid(GLIBC_2.1)[SUSv3]	sigaltstack(GLIBC_2.0)[SUSv3]
__fxstat(GLIBC_2.0)[LSB]	getutxline(GLIBC_2.1)[SUSv3]	sigandset(GLIBC_2.0)[LSB]
__fxstat64(GLIBC_2.2)[LSB]	getw(GLIBC_2.0)[SUSv2]	sigdelset(GLIBC_2.0)[SUSv3]
__getpagesize(GLIBC_2.0)[LSB]	getwc(GLIBC_2.2)[SUSv3]	sigemptyset(GLIBC_2.0)[SUSv3]
__getpgid(GLIBC_2.0)[LSB]	getwchar(GLIBC_2.2)[SUSv3]	sigfillset(GLIBC_2.0)[SUSv3]

<code>__h_errno_location(GLIBC_2.0)[LSB]</code>	<code>getwd(GLIBC_2.0)[SUSv3]</code>	<code>sighold(GLIBC_2.1)[SUSv3]</code>
<code>__isinf(GLIBC_2.0)[LSB]</code>	<code>glob(GLIBC_2.0)[SUSv3]</code>	<code>sigignore(GLIBC_2.1)[SUSv3]</code>
<code>__isinf(GLIBC_2.0)[LSB]</code>	<code>glob64(GLIBC_2.1)[LSB]</code>	<code>siginterrupt(GLIBC_2.0)[SUSv3]</code>
<code>__isinfl(GLIBC_2.0)[LSB]</code>	<code>globfree(GLIBC_2.0)[SUSv3]</code>	<code>sigisemtpyset(GLIBC_2.0)[LSB]</code>
<code>__isnan(GLIBC_2.0)[LSB]</code>	<code>globfree64(GLIBC_2.1)[LSB]</code>	<code>sigismember(GLIBC_2.0)[SUSv3]</code>
<code>__isnanf(GLIBC_2.0)[LSB]</code>	<code>gmtime(GLIBC_2.0)[SUSv3]</code>	<code>siglongjmp(GLIBC_2.0)[SUSv3]</code>
<code>__isnanl(GLIBC_2.0)[LSB]</code>	<code>gmtime_r(GLIBC_2.0)[SUSv3]</code>	<code>signal(GLIBC_2.0)[SUSv3]</code>
<code>__libc_current_sigrtmax(GLIBC_2.1)[LSB]</code>	<code>grantpt(GLIBC_2.1)[SUSv3]</code>	<code>sigorset(GLIBC_2.0)[LSB]</code>
<code>__libc_current_sigrtmin(GLIBC_2.1)[LSB]</code>	<code>hcreate(GLIBC_2.0)[SUSv3]</code>	<code>sigpause(GLIBC_2.0)[LSB]</code>
<code>__libc_start_main(GLIBC_2.0)[LSB]</code>	<code>hdestroy(GLIBC_2.0)[SUSv3]</code>	<code>sigpending(GLIBC_2.0)[SUSv3]</code>
<code>__lxstat(GLIBC_2.0)[LSB]</code>	<code>hsearch(GLIBC_2.0)[SUSv3]</code>	<code>sigprocmask(GLIBC_2.0)[SUSv3]</code>
<code>__lxstat64(GLIBC_2.2)[LSB]</code>	<code>htonl(GLIBC_2.0)[SUSv3]</code>	<code>sigqueue(GLIBC_2.1)[SUSv3]</code>
<code>__memcpy(GLIBC_2.0)[LSB]</code>	<code>htons(GLIBC_2.0)[SUSv3]</code>	<code>sigrelse(GLIBC_2.1)[SUSv3]</code>
<code>__rawmemchr(GLIBC_2.1)[LSB]</code>	<code>iconv(GLIBC_2.1)[SUSv3]</code>	<code>sigreturn(GLIBC_2.0)[LSB]</code>
<code>__sigsetjmp(GLIBC_2.0)[LSB]</code>	<code>iconv_close(GLIBC_2.1)[SUSv3]</code>	<code>sigset(GLIBC_2.1)[SUSv3]</code>
<code>__stpcpy(GLIBC_2.0)[LSB]</code>	<code>iconv_open(GLIBC_2.1)[SUSv3]</code>	<code>sigsuspend(GLIBC_2.0)[SUSv3]</code>
<code>__strdup(GLIBC_2.0)[LSB]</code>	<code>if_freenameindex(GLIBC_2.1)[SUSv3]</code>	<code>sigtimedwait(GLIBC_2.1)[SUSv3]</code>
<code>__strtod_internal(GLIBC_2.0)[LSB]</code>	<code>if_indextname(GLIBC_2.1)[SUSv3]</code>	<code>sigwait(GLIBC_2.0)[SUSv3]</code>
<code>__strtof_internal(GLIBC_2.0)[LSB]</code>	<code>if_nameindex(GLIBC_2.1)[SUSv3]</code>	<code>sigwaitinfo(GLIBC_2.1)[SUSv3]</code>
<code>__strtok_r(GLIBC_2.0)[LSB]</code>	<code>if_nametoindex(GLIBC_2.1)[SUSv3]</code>	<code>sleep(GLIBC_2.0)[SUSv3]</code>
<code>__strtol_internal(GLIBC_2.0)[LSB]</code>	<code>imaxabs(GLIBC_2.1.1)[SUSv3]</code>	<code>snprintf(GLIBC_2.0)[SUSv3]</code>

__strtold_internal(GLIBC_2.0)[LSB]	imaxdiv(GLIBC_2.1.1)[SUSv3]	socketmark(GLIBC_2.2.4)[SUSv3]
__strtoll_internal(GLIBC_2.0)[LSB]	index(GLIBC_2.0)[SUSv3]	socket(GLIBC_2.0)[SUSv3]
__strtol_internal(GLIBC_2.0)[LSB]	inet_addr(GLIBC_2.0)[SUSv3]	socketpair(GLIBC_2.0)[SUSv3]
__strtoull_internal(GLIBC_2.0)[LSB]	inet_aton(GLIBC_2.0)[LSB]	sprintf(GLIBC_2.0)[SUSv3]
__sysconf(GLIBC_2.2)[LSB]	inet_ntoa(GLIBC_2.0)[SUSv3]	srand(GLIBC_2.0)[SUSv3]
__sysv_signal(GLIBC_2.0)[LSB]	inet_ntop(GLIBC_2.0)[SUSv3]	srand48(GLIBC_2.0)[SUSv3]
__wcstod_internal(GLIBC_2.0)[LSB]	inet_pton(GLIBC_2.0)[SUSv3]	srandom(GLIBC_2.0)[SUSv3]
__wcstof_internal(GLIBC_2.0)[LSB]	initgroups(GLIBC_2.0)[LSB]	sscanf(GLIBC_2.0)[LSB]
__wcstol_internal(GLIBC_2.0)[LSB]	initstate(GLIBC_2.0)[SUSv3]	statfs(GLIBC_2.0)[LSB]
__wcstold_internal(GLIBC_2.0)[LSB]	insque(GLIBC_2.0)[SUSv3]	statfs64(GLIBC_2.1)[LSB]
__wcstoul_internal(GLIBC_2.0)[LSB]	ioctl(GLIBC_2.0)[LSB]	statvfs(GLIBC_2.1)[SUSv3]
__xmknod(GLIBC_2.0)[LSB]	isalnum(GLIBC_2.0)[SUSv3]	statvfs64(GLIBC_2.1)[LSB]
__xpg_basename(GLIBC_2.0)[LSB]	isalpha(GLIBC_2.0)[SUSv3]	stime(GLIBC_2.0)[LSB]
__xpg_sigpause(GLIBC_2.2)[LSB]	isascii(GLIBC_2.0)[SUSv3]	stpcpy(GLIBC_2.0)[LSB]
__xpg_strerror_r(GLIBC_2.3.4)[LSB]	isatty(GLIBC_2.0)[SUSv3]	stpncpy(GLIBC_2.0)[LSB]
__xstat(GLIBC_2.0)[LSB]	isblank(GLIBC_2.0)[SUSv3]	strcasecmp(GLIBC_2.0)[SUSv3]
__xstat64(GLIBC_2.2)[LSB]	iscntrl(GLIBC_2.0)[SUSv3]	strcasestr(GLIBC_2.1)[LSB]
_exit(GLIBC_2.0)[SUSv3]	isdigit(GLIBC_2.0)[SUSv3]	strcat(GLIBC_2.0)[SUSv3]
_longjmp(GLIBC_2.0)[SUSv3]	isgraph(GLIBC_2.0)[SUSv3]	strchr(GLIBC_2.0)[SUSv3]
_setjmp(GLIBC_2.0)[SUSv3]	islower(GLIBC_2.0)[SUSv3]	strcmp(GLIBC_2.0)[SUSv3]
_tolower(GLIBC_2.0)[SUSv3]	isprint(GLIBC_2.0)[SUSv3]	strcoll(GLIBC_2.0)[SUSv3]

<code>_toupper(GLIBC_2.0)[S USv3]</code>	<code>ispunct(GLIBC_2.0)[SU Sv3]</code>	<code>strcpy(GLIBC_2.0)[SUS v3]</code>
<code>a64l(GLIBC_2.0)[SUSv3 ]</code>	<code>isspace(GLIBC_2.0)[SU Sv3]</code>	<code>strcspn(GLIBC_2.0)[SU Sv3]</code>
<code>abort(GLIBC_2.0)[SUSv 3]</code>	<code>isupper(GLIBC_2.0)[SU Sv3]</code>	<code>strdup(GLIBC_2.0)[SUS v3]</code>
<code>abs(GLIBC_2.0)[SUSv3]</code>	<code>iswalnum(GLIBC_2.0)[S USv3]</code>	<code>strerror(GLIBC_2.0)[SU Sv3]</code>
<code>accept(GLIBC_2.0)[SUS v3]</code>	<code>iswalpha(GLIBC_2.0)[S USv3]</code>	<code>strerror_r(GLIBC_2.0)[L SB]</code>
<code>access(GLIBC_2.0)[SUS v3]</code>	<code>iswblank(GLIBC_2.1)[S USv3]</code>	<code>strfmon(GLIBC_2.0)[SU Sv3]</code>
<code>acct(GLIBC_2.0)[LSB]</code>	<code>iswcntrl(GLIBC_2.0)[SU Sv3]</code>	<code>strftime(GLIBC_2.0)[SU Sv3]</code>
<code>adjtime(GLIBC_2.0)[LS B]</code>	<code>iswctype(GLIBC_2.0)[S USv3]</code>	<code>strlen(GLIBC_2.0)[SUSv 3]</code>
<code>alarm(GLIBC_2.0)[SUS v3]</code>	<code>iswdigit(GLIBC_2.0)[SU Sv3]</code>	<code>strncasecmp(GLIBC_2.0 )[SUSv3]</code>
<code>asctime(GLIBC_2.0)[SU Sv3]</code>	<code>iswgraph(GLIBC_2.0)[S USv3]</code>	<code>strncat(GLIBC_2.0)[SUS v3]</code>
<code>asctime_r(GLIBC_2.0)[S USv3]</code>	<code>iswlower(GLIBC_2.0)[S USv3]</code>	<code>strncmp(GLIBC_2.0)[SU Sv3]</code>
<code>asprintf(GLIBC_2.0)[LS B]</code>	<code>iswprint(GLIBC_2.0)[S USv3]</code>	<code>strncpy(GLIBC_2.0)[SU Sv3]</code>
<code>atof(GLIBC_2.0)[SUSv3]</code>	<code>iswpunct(GLIBC_2.0)[S USv3]</code>	<code>strndup(GLIBC_2.0)[LS B]</code>
<code>atoi(GLIBC_2.0)[SUSv3]</code>	<code>iswspace(GLIBC_2.0)[S USv3]</code>	<code>strnlen(GLIBC_2.0)[LSB ]</code>
<code>atol(GLIBC_2.0)[SUSv3]</code>	<code>iswupper(GLIBC_2.0)[S USv3]</code>	<code>strpbrk(GLIBC_2.0)[SU Sv3]</code>
<code>atoll(GLIBC_2.0)[SUSv3 ]</code>	<code>iswxdigit(GLIBC_2.0)[S USv3]</code>	<code>strptime(GLIBC_2.0)[LS B]</code>
<code>authnone_create(GLIBC _2.0)[SVID.4]</code>	<code>isxdigit(GLIBC_2.0)[SU Sv3]</code>	<code>strrchr(GLIBC_2.0)[SUS v3]</code>
<code>basename(GLIBC_2.0)[ LSB]</code>	<code>jrand48(GLIBC_2.0)[SU Sv3]</code>	<code>strsep(GLIBC_2.0)[LSB]</code>
<code>bcmp(GLIBC_2.0)[SUSv 3]</code>	<code>key_decryptsession(GLI BC_2.1)[SVID.3]</code>	<code>strsignal(GLIBC_2.0)[LS B]</code>
<code>bcopy(GLIBC_2.0)[SUS v3]</code>	<code>kill(GLIBC_2.0)[LSB]</code>	<code>strspn(GLIBC_2.0)[SUS v3]</code>
<code>bind(GLIBC_2.0)[SUSv3 ]</code>	<code>killpg(GLIBC_2.0)[SUS v3]</code>	<code>strstr(GLIBC_2.0)[SUSv 3]</code>

bind_textdomain_codeset(GLIBC_2.2)[LSB]	l64a(GLIBC_2.0)[SUSv3]	strtod(GLIBC_2.0)[SUSv3]
bindresvport(GLIBC_2.0)[LSB]	labs(GLIBC_2.0)[SUSv3]	strtof(GLIBC_2.0)[SUSv3]
bindtextdomain(GLIBC_2.0)[LSB]	lchown(GLIBC_2.0)[SUSv3]	strtoimax(GLIBC_2.1)[SUSv3]
brk(GLIBC_2.0)[SUSv2]	lcong48(GLIBC_2.0)[SUSv3]	strtok(GLIBC_2.0)[SUSv3]
bsd_signal(GLIBC_2.0)[SUSv3]	ldiv(GLIBC_2.0)[SUSv3]	strtok_r(GLIBC_2.0)[SUSv3]
bsearch(GLIBC_2.0)[SUSv3]	lfind(GLIBC_2.0)[SUSv3]	strtol(GLIBC_2.0)[SUSv3]
btowc(GLIBC_2.0)[SUSv3]	link(GLIBC_2.0)[LSB]	strtold(GLIBC_2.0)[SUSv3]
bzero(GLIBC_2.0)[SUSv3]	listen(GLIBC_2.0)[SUSv3]	strtoll(GLIBC_2.0)[SUSv3]
calloc(GLIBC_2.0)[SUSv3]	llabs(GLIBC_2.0)[SUSv3]	strtoq(GLIBC_2.0)[LSB]
catclose(GLIBC_2.0)[SUSv3]	lldiv(GLIBC_2.0)[SUSv3]	strtoul(GLIBC_2.0)[SUSv3]
catgets(GLIBC_2.0)[SUSv3]	localeconv(GLIBC_2.2)[SUSv3]	strtoull(GLIBC_2.0)[SUSv3]
catopen(GLIBC_2.0)[SUSv3]	localtime(GLIBC_2.0)[SUSv3]	strtoumax(GLIBC_2.1)[SUSv3]
cfgetispeed(GLIBC_2.0)[SUSv3]	localtime_r(GLIBC_2.0)[SUSv3]	strtouq(GLIBC_2.0)[LSB]
cfgetospeed(GLIBC_2.0)[SUSv3]	lockf(GLIBC_2.0)[SUSv3]	strxfrm(GLIBC_2.0)[SUSv3]
cfmakeraw(GLIBC_2.0)[LSB]	lockf64(GLIBC_2.1)[LFS]	svc_getreqset(GLIBC_2.0)[SVID.3]
cfsetispeed(GLIBC_2.0)[SUSv3]	longjmp(GLIBC_2.0)[SUSv3]	svc_register(GLIBC_2.0)[LSB]
cfsetospeed(GLIBC_2.0)[SUSv3]	lrand48(GLIBC_2.0)[SUSv3]	svc_run(GLIBC_2.0)[LSB]
cfsetspeed(GLIBC_2.0)[LSB]	lsearch(GLIBC_2.0)[SUSv3]	svc_sendreply(GLIBC_2.0)[LSB]
chdir(GLIBC_2.0)[SUSv3]	lseek(GLIBC_2.0)[SUSv3]	svcerr_auth(GLIBC_2.0)[SVID.3]
chmod(GLIBC_2.0)[SUSv3]	makecontext(GLIBC_2.1)[SUSv3]	svcerr_decode(GLIBC_2.0)[SVID.3]
chown(GLIBC_2.1)[SUSv3]	malloc(GLIBC_2.0)[SUSv3]	svcerr_noproc(GLIBC_2.0)[SVID.3]

chroot(GLIBC_2.0)[SUSv2]	mblen(GLIBC_2.0)[SUSv3]	svcerr_noprogram(GLIBC_2.0)[SVID.3]
clearerr(GLIBC_2.0)[SUSv3]	mbrlen(GLIBC_2.0)[SUSv3]	svcerr_progvers(GLIBC_2.0)[SVID.3]
clnt_create(GLIBC_2.0)[SVID.4]	mbrtowc(GLIBC_2.0)[SUSv3]	svcerr_systemerr(GLIBC_2.0)[SVID.3]
clnt_pcreateerror(GLIBC_2.0)[SVID.4]	mbsinit(GLIBC_2.0)[SUSv3]	svcerr_weakauth(GLIBC_2.0)[SVID.3]
clnt_perrno(GLIBC_2.0)[SVID.4]	mbsnrtowcs(GLIBC_2.0)[LSB]	svctcp_create(GLIBC_2.0)[LSB]
clnt_perror(GLIBC_2.0)[SVID.4]	mbsrtowcs(GLIBC_2.0)[SUSv3]	svcudp_create(GLIBC_2.0)[LSB]
clnt_spcreateerror(GLIBC_2.0)[SVID.4]	mbstowcs(GLIBC_2.0)[SUSv3]	swab(GLIBC_2.0)[SUSv3]
clnt_sperrno(GLIBC_2.0)[SVID.4]	mbtowc(GLIBC_2.0)[SUSv3]	swapcontext(GLIBC_2.1)[SUSv3]
clnt_spperror(GLIBC_2.0)[SVID.4]	memccpy(GLIBC_2.0)[SUSv3]	swprintf(GLIBC_2.2)[SUSv3]
clock(GLIBC_2.0)[SUSv3]	memchr(GLIBC_2.0)[SUSv3]	swscanf(GLIBC_2.2)[LSB]
close(GLIBC_2.0)[SUSv3]	memcmp(GLIBC_2.0)[SUSv3]	symlink(GLIBC_2.0)[SUSv3]
closedir(GLIBC_2.0)[SUSv3]	memcpy(GLIBC_2.0)[SUSv3]	sync(GLIBC_2.0)[SUSv3]
closelog(GLIBC_2.0)[SUSv3]	memmem(GLIBC_2.0)[LSB]	sysconf(GLIBC_2.0)[LSB]
confstr(GLIBC_2.0)[SUSv3]	memmove(GLIBC_2.0)[SUSv3]	syslog(GLIBC_2.0)[SUSv3]
connect(GLIBC_2.0)[SUSv3]	memrchr(GLIBC_2.2)[LSB]	system(GLIBC_2.0)[LSB]
creat(GLIBC_2.0)[SUSv3]	memset(GLIBC_2.0)[SUSv3]	tcdrain(GLIBC_2.0)[SUSv3]
creat64(GLIBC_2.1)[LFS]	mkdir(GLIBC_2.0)[SUSv3]	tcflow(GLIBC_2.0)[SUSv3]
ctermid(GLIBC_2.0)[SUSv3]	mkfifo(GLIBC_2.0)[SUSv3]	tcflush(GLIBC_2.0)[SUSv3]
ctime(GLIBC_2.0)[SUSv3]	mkstemp(GLIBC_2.0)[SUSv3]	tcgetattr(GLIBC_2.0)[SUSv3]
ctime_r(GLIBC_2.0)[SUSv3]	mkstemp64(GLIBC_2.2)[LFS]	tcgetpgrp(GLIBC_2.0)[SUSv3]
cuserid(GLIBC_2.0)[SUSv2]	mktemp(GLIBC_2.0)[SUSv3]	tcgetsid(GLIBC_2.1)[SUSv3]

daemon(GLIBC_2.0)[LSB]	mktime(GLIBC_2.0)[SUSv3]	tcsendbreak(GLIBC_2.0)[SUSv3]
dcgettext(GLIBC_2.0)[LSB]	mlock(GLIBC_2.0)[SUSv3]	tcsetattr(GLIBC_2.0)[SUSv3]
dcngettext(GLIBC_2.2)[LSB]	mlockall(GLIBC_2.0)[SUSv3]	tcsetpgrp(GLIBC_2.0)[SUSv3]
dgettext(GLIBC_2.0)[LSB]	mmap(GLIBC_2.0)[SUSv3]	tdelete(GLIBC_2.0)[SUSv3]
difftime(GLIBC_2.0)[SUSv3]	mmap64(GLIBC_2.1)[LFS]	telldir(GLIBC_2.0)[SUSv3]
dirname(GLIBC_2.0)[SUSv3]	mprotect(GLIBC_2.0)[SUSv3]	tempnam(GLIBC_2.0)[SUSv3]
div(GLIBC_2.0)[SUSv3]	mrnd48(GLIBC_2.0)[SUSv3]	textdomain(GLIBC_2.0)[LSB]
dngettext(GLIBC_2.2)[LSB]	mremap(GLIBC_2.0)[LSB]	tfind(GLIBC_2.0)[SUSv3]
drand48(GLIBC_2.0)[SUSv3]	msgctl(GLIBC_2.2)[SUSv3]	time(GLIBC_2.0)[SUSv3]
dup(GLIBC_2.0)[SUSv3]	msgget(GLIBC_2.0)[SUSv3]	times(GLIBC_2.0)[SUSv3]
dup2(GLIBC_2.0)[SUSv3]	msgrcv(GLIBC_2.0)[SUSv3]	tmpfile(GLIBC_2.1)[SUSv3]
ecvt(GLIBC_2.0)[SUSv3]	msgsnd(GLIBC_2.0)[SUSv3]	tmpfile64(GLIBC_2.1)[LFS]
endgrent(GLIBC_2.0)[SUSv3]	msync(GLIBC_2.0)[SUSv3]	tmpnam(GLIBC_2.0)[SUSv3]
endprotoent(GLIBC_2.0)[SUSv3]	munlock(GLIBC_2.0)[SUSv3]	toascii(GLIBC_2.0)[SUSv3]
endpwent(GLIBC_2.0)[SUSv3]	munlockall(GLIBC_2.0)[SUSv3]	tolower(GLIBC_2.0)[SUSv3]
endservent(GLIBC_2.0)[SUSv3]	munmap(GLIBC_2.0)[SUSv3]	toupper(GLIBC_2.0)[SUSv3]
endutent(GLIBC_2.0)[LSB]	nanosleep(GLIBC_2.0)[SUSv3]	towctrans(GLIBC_2.0)[SUSv3]
endutxent(GLIBC_2.1)[SUSv3]	nftw(GLIBC_2.3.3)[SUSv3]	tolower(GLIBC_2.0)[SUSv3]
erand48(GLIBC_2.0)[SUSv3]	nftw64(GLIBC_2.3.3)[LFS]	toupper(GLIBC_2.0)[SUSv3]
err(GLIBC_2.0)[LSB]	ngettext(GLIBC_2.2)[LSB]	truncate(GLIBC_2.0)[SUSv3]
error(GLIBC_2.0)[LSB]	nice(GLIBC_2.0)[SUSv3]	truncate64(GLIBC_2.1)[LFS]

errx(GLIBC_2.0)[LSB]	nl_langinfo(GLIBC_2.0)[SUSv3]	tsearch(GLIBC_2.0)[SUSv3]
execl(GLIBC_2.0)[SUSv3]	nrnd48(GLIBC_2.0)[SUSv3]	ttynname(GLIBC_2.0)[SUSv3]
execle(GLIBC_2.0)[SUSv3]	ntohl(GLIBC_2.0)[SUSv3]	ttynname_r(GLIBC_2.0)[SUSv3]
execlp(GLIBC_2.0)[SUSv3]	ntohs(GLIBC_2.0)[SUSv3]	twalk(GLIBC_2.0)[SUSv3]
execv(GLIBC_2.0)[SUSv3]	open(GLIBC_2.0)[SUSv3]	tzset(GLIBC_2.0)[SUSv3]
execve(GLIBC_2.0)[SUSv3]	opendir(GLIBC_2.0)[SUSv3]	ualarm(GLIBC_2.0)[SUSv3]
execvp(GLIBC_2.0)[SUSv3]	openlog(GLIBC_2.0)[SUSv3]	ulimit(GLIBC_2.0)[SUSv3]
exit(GLIBC_2.0)[SUSv3]	pathconf(GLIBC_2.0)[SUSv3]	umask(GLIBC_2.0)[SUSv3]
fchdir(GLIBC_2.0)[SUSv3]	pause(GLIBC_2.0)[SUSv3]	uname(GLIBC_2.0)[SUSv3]
fchmod(GLIBC_2.0)[SUSv3]	pclose(GLIBC_2.1)[SUSv3]	ungetc(GLIBC_2.0)[SUSv3]
fchown(GLIBC_2.0)[SUSv3]	perror(GLIBC_2.0)[SUSv3]	ungetwc(GLIBC_2.2)[SUSv3]
fclose(GLIBC_2.1)[SUSv3]	pipe(GLIBC_2.0)[SUSv3]	unlink(GLIBC_2.0)[LSB]
fcntl(GLIBC_2.0)[LSB]	pmap_getport(GLIBC_2.0)[LSB]	unlockpt(GLIBC_2.1)[SUSv3]
fcvt(GLIBC_2.0)[SUSv3]	pmap_set(GLIBC_2.0)[LSB]	unsetenv(GLIBC_2.0)[SUSv3]
fdatasync(GLIBC_2.0)[SUSv3]	pmap_unset(GLIBC_2.0)[LSB]	usleep(GLIBC_2.0)[SUSv3]
fdopen(GLIBC_2.1)[SUSv3]	poll(GLIBC_2.0)[SUSv3]	utime(GLIBC_2.0)[SUSv3]
feof(GLIBC_2.0)[SUSv3]	popen(GLIBC_2.1)[SUSv3]	utimes(GLIBC_2.0)[SUSv3]
ferror(GLIBC_2.0)[SUSv3]	posix_fadvise(GLIBC_2.2)[SUSv3]	utmpname(GLIBC_2.0)[LSB]
fflush(GLIBC_2.0)[SUSv3]	posix_fadvise64(GLIBC_2.3.3)[LSB]	vasprintf(GLIBC_2.0)[LSB]
fflush_unlocked(GLIBC_2.0)[LSB]	posix_fallocate(GLIBC_2.2)[SUSv3]	vdprintf(GLIBC_2.0)[LSB]
ffs(GLIBC_2.0)[SUSv3]	posix_fallocate64(GLIBC_2.3.3)[LSB]	verrx(GLIBC_2.0)[LSB]



fgetc(GLIBC_2.0)[SUSv3]	posix_madvise(GLIBC_2.2)[SUSv3]	vfork(GLIBC_2.0)[SUSv3]
fgetpos(GLIBC_2.2)[SUSv3]	posix_memalign(GLIBC_2.2)[SUSv3]	vfprintf(GLIBC_2.0)[SUSv3]
fgetpos64(GLIBC_2.2)[LFS]	posix_openpt(GLIBC_2.1)[SUSv3]	vfscanf(GLIBC_2.0)[LSB]
fgets(GLIBC_2.0)[SUSv3]	posix_spawn(GLIBC_2.2)[SUSv3]	vfwprintf(GLIBC_2.2)[SUSv3]
fgetwc(GLIBC_2.2)[SUSv3]	posix_spawn_file_actions_addclose(GLIBC_2.2)[SUSv3]	vfwscanf(GLIBC_2.2)[LSB]
fgetwc_unlocked(GLIBC_2.2)[LSB]	posix_spawn_file_actions_adddup2(GLIBC_2.2)[SUSv3]	vprintf(GLIBC_2.0)[SUSv3]
fgetws(GLIBC_2.2)[SUSv3]	posix_spawn_file_actions_addopen(GLIBC_2.2)[SUSv3]	vscanf(GLIBC_2.0)[LSB]
fileno(GLIBC_2.0)[SUSv3]	posix_spawn_file_actions_destroy(GLIBC_2.2)[SUSv3]	vsnprintf(GLIBC_2.0)[SUSv3]
flock(GLIBC_2.0)[LSB]	posix_spawn_file_actions_init(GLIBC_2.2)[SUSv3]	vsprintf(GLIBC_2.0)[SUSv3]
flockfile(GLIBC_2.0)[SUSv3]	posix_spawnattr_destroy(GLIBC_2.2)[SUSv3]	vsscanf(GLIBC_2.0)[LSB]
fmtmsg(GLIBC_2.1)[SUSv3]	posix_spawnattr_getflags(GLIBC_2.2)[SUSv3]	vswprintf(GLIBC_2.2)[SUSv3]
fnmatch(GLIBC_2.2.3)[SUSv3]	posix_spawnattr_getpgroup(GLIBC_2.2)[SUSv3]	vswscanf(GLIBC_2.2)[LSB]
fopen(GLIBC_2.1)[SUSv3]	posix_spawnattr_getschedparam(GLIBC_2.2)[SUSv3]	vsyslog(GLIBC_2.0)[LSB]
fopen64(GLIBC_2.1)[LFS]	posix_spawnattr_getschedpolicy(GLIBC_2.2)[SUSv3]	vwprintf(GLIBC_2.2)[SUSv3]
fork(GLIBC_2.0)[SUSv3]	posix_spawnattr_getsigdefault(GLIBC_2.2)[SUSv3]	vwscanf(GLIBC_2.2)[LSB]
fpathconf(GLIBC_2.0)[SUSv3]	posix_spawnattr_getsigmask(GLIBC_2.2)[SUSv3]	wait(GLIBC_2.0)[SUSv3]
fprintf(GLIBC_2.0)[SUSv3]	posix_spawnattr_init(GLIBC_2.2)[SUSv3]	wait4(GLIBC_2.0)[LSB]

fputc(GLIBC_2.0)[SUSv3]	posix_spawnattr_setflags(GLIBC_2.2)[SUSv3]	waitid(GLIBC_2.1)[SUSv3]
fputs(GLIBC_2.0)[SUSv3]	posix_spawnattr_setpgroup(GLIBC_2.2)[SUSv3]	waitpid(GLIBC_2.0)[LSB]
fputwc(GLIBC_2.2)[SUSv3]	posix_spawnattr_setschedparam(GLIBC_2.2)[SUSv3]	warn(GLIBC_2.0)[LSB]
fputws(GLIBC_2.2)[SUSv3]	posix_spawnattr_setschedpolicy(GLIBC_2.2)[SUSv3]	warnx(GLIBC_2.0)[LSB]
fread(GLIBC_2.0)[SUSv3]	posix_spawnattr_setsigdefault(GLIBC_2.2)[SUSv3]	wcpcpy(GLIBC_2.0)[LSB]
free(GLIBC_2.0)[SUSv3]	posix_spawnattr_setsigmask(GLIBC_2.2)[SUSv3]	wcpncpy(GLIBC_2.0)[LSB]
freeaddrinfo(GLIBC_2.0)[SUSv3]	posix_spawnnp(GLIBC_2.2)[SUSv3]	wcrtomb(GLIBC_2.0)[SUSv3]
freopen(GLIBC_2.0)[SUSv3]	printf(GLIBC_2.0)[SUSv3]	wcscasecmp(GLIBC_2.1)[LSB]
freopen64(GLIBC_2.1)[LFS]	pselect(GLIBC_2.0)[SUSv3]	wscat(GLIBC_2.0)[SUSv3]
fscanf(GLIBC_2.0)[LSB]	psignal(GLIBC_2.0)[LSB]	wcschr(GLIBC_2.0)[SUSv3]
fseek(GLIBC_2.0)[SUSv3]	ptsname(GLIBC_2.1)[SUSv3]	wscmp(GLIBC_2.0)[SUSv3]
fseeko(GLIBC_2.1)[SUSv3]	putc(GLIBC_2.0)[SUSv3]	wscoll(GLIBC_2.0)[SUSv3]
fseeko64(GLIBC_2.1)[LFS]	putc_unlocked(GLIBC_2.0)[SUSv3]	wscpy(GLIBC_2.0)[SUSv3]
fsetpos(GLIBC_2.2)[SUSv3]	putchar(GLIBC_2.0)[SUSv3]	wcscspn(GLIBC_2.0)[SUSv3]
fsetpos64(GLIBC_2.2)[LFS]	putchar_unlocked(GLIBC_2.0)[SUSv3]	wcsdup(GLIBC_2.0)[LSB]
fstatfs(GLIBC_2.0)[LSB]	putenv(GLIBC_2.0)[SUSv3]	wcsftime(GLIBC_2.2)[SUSv3]
fstatfs64(GLIBC_2.1)[LSB]	puts(GLIBC_2.0)[SUSv3]	wcslen(GLIBC_2.0)[SUSv3]
fstatvfs(GLIBC_2.1)[SUSv3]	pututxline(GLIBC_2.1)[SUSv3]	wcsncasecmp(GLIBC_2.1)[LSB]
fstatvfs64(GLIBC_2.1)[LFS]	putw(GLIBC_2.0)[SUSv2]	wcsncat(GLIBC_2.0)[SUSv3]

fsync(GLIBC_2.0)[SUSv3]	putwc(GLIBC_2.2)[SUSv3]	wcsncmp(GLIBC_2.0)[SUSv3]
ftell(GLIBC_2.0)[SUSv3]	putwchar(GLIBC_2.2)[SUSv3]	wcsncpy(GLIBC_2.0)[SUSv3]
ftello(GLIBC_2.1)[SUSv3]	qsort(GLIBC_2.0)[SUSv3]	wcsnlen(GLIBC_2.1)[LSB]
ftello64(GLIBC_2.1)[LFS]	raise(GLIBC_2.0)[SUSv3]	wcsnrtombs(GLIBC_2.0)[LSB]
ftime(GLIBC_2.0)[SUSv3]	rand(GLIBC_2.0)[SUSv3]	wcspbrk(GLIBC_2.0)[SUSv3]
ftok(GLIBC_2.0)[SUSv3]	rand_r(GLIBC_2.0)[SUSv3]	wcsrchr(GLIBC_2.0)[SUSv3]
ftruncate(GLIBC_2.0)[SUSv3]	random(GLIBC_2.0)[SUSv3]	wcsrtombs(GLIBC_2.0)[SUSv3]
ftruncate64(GLIBC_2.1)[LFS]	read(GLIBC_2.0)[SUSv3]	wcsspn(GLIBC_2.0)[SUSv3]
ftrylockfile(GLIBC_2.0)[SUSv3]	readdir(GLIBC_2.0)[SUSv3]	wcsstr(GLIBC_2.0)[SUSv3]
ftw(GLIBC_2.0)[SUSv3]	readdir64(GLIBC_2.2)[LFS]	wcstod(GLIBC_2.0)[SUSv3]
ftw64(GLIBC_2.1)[LFS]	readdir64_r(GLIBC_2.2)[LSB]	wcstof(GLIBC_2.0)[SUSv3]
funlockfile(GLIBC_2.0)[SUSv3]	readdir_r(GLIBC_2.0)[SUSv3]	wcstoimax(GLIBC_2.1)[SUSv3]
fwide(GLIBC_2.2)[SUSv3]	readlink(GLIBC_2.0)[SUSv3]	wcstok(GLIBC_2.0)[SUSv3]
fwprintf(GLIBC_2.2)[SUSv3]	readv(GLIBC_2.0)[SUSv3]	wcstol(GLIBC_2.0)[SUSv3]
fwrite(GLIBC_2.0)[SUSv3]	realloc(GLIBC_2.0)[SUSv3]	wcstold(GLIBC_2.0)[SUSv3]
fwscanf(GLIBC_2.2)[LSB]	realpath(GLIBC_2.3)[SUSv3]	wcstoll(GLIBC_2.1)[SUSv3]
gai_strerror(GLIBC_2.1)[SUSv3]	recv(GLIBC_2.0)[SUSv3]	wcstombs(GLIBC_2.0)[SUSv3]
gcvt(GLIBC_2.0)[SUSv3]	recvfrom(GLIBC_2.0)[SUSv3]	wcstoq(GLIBC_2.0)[LSB]
getaddrinfo(GLIBC_2.0)[SUSv3]	recvmsg(GLIBC_2.0)[SUSv3]	wcstoul(GLIBC_2.0)[SUSv3]
getc(GLIBC_2.0)[SUSv3]	regcomp(GLIBC_2.0)[SUSv3]	wcstoull(GLIBC_2.1)[SUSv3]
getc_unlocked(GLIBC_2.0)[SUSv3]	regerror(GLIBC_2.0)[SUSv3]	wcstoumax(GLIBC_2.1)[SUSv3]

getchar(GLIBC_2.0)[SU Sv3]	regexexec(GLIBC_2.3.4)[LSB]	wcstouq(GLIBC_2.0)[LSB]
getchar_unlocked(GLIBC_2.0)[SUSv3]	regfree(GLIBC_2.0)[SUSv3]	wcswcs(GLIBC_2.1)[SUSv3]
getcontext(GLIBC_2.1)[SUSv3]	remove(GLIBC_2.0)[SUSv3]	wcswidth(GLIBC_2.0)[SUSv3]
getcwd(GLIBC_2.0)[SUSv3]	remque(GLIBC_2.0)[SUSv3]	wcsxfrm(GLIBC_2.0)[SUSv3]
getdate(GLIBC_2.1)[SUSv3]	rename(GLIBC_2.0)[SUSv3]	wctob(GLIBC_2.0)[SUSv3]
getdomainname(GLIBC_2.0)[LSB]	rewind(GLIBC_2.0)[SUSv3]	wctomb(GLIBC_2.0)[SUSv3]
getdtablesize(GLIBC_2.0)[LSB]	rewinddir(GLIBC_2.0)[SUSv3]	wctrans(GLIBC_2.0)[SUSv3]
getegid(GLIBC_2.0)[SUSv3]	rindex(GLIBC_2.0)[SUSv3]	wctype(GLIBC_2.0)[SUSv3]
getenv(GLIBC_2.0)[SUSv3]	rmdir(GLIBC_2.0)[SUSv3]	wcwidth(GLIBC_2.0)[SUSv3]
geteuid(GLIBC_2.0)[SUSv3]	sbrk(GLIBC_2.0)[SUSv2]	wmemchr(GLIBC_2.0)[SUSv3]
getgid(GLIBC_2.0)[SUSv3]	scanf(GLIBC_2.0)[LSB]	wmemcmp(GLIBC_2.0)[SUSv3]
getgrent(GLIBC_2.0)[SUSv3]	sched_get_priority_max(GLIBC_2.0)[SUSv3]	wmemcpy(GLIBC_2.0)[SUSv3]
getgrgid(GLIBC_2.0)[SUSv3]	sched_get_priority_min(GLIBC_2.0)[SUSv3]	wmemmove(GLIBC_2.0)[SUSv3]
getgrgid_r(GLIBC_2.1.2)[SUSv3]	sched_getparam(GLIBC_2.0)[SUSv3]	wmemset(GLIBC_2.0)[SUSv3]
getgrnam(GLIBC_2.0)[SUSv3]	sched_getscheduler(GLIBC_2.0)[SUSv3]	wordexp(GLIBC_2.1)[SUSv3]
getgrnam_r(GLIBC_2.1.2)[SUSv3]	sched_rr_get_interval(GLIBC_2.0)[SUSv3]	wordfree(GLIBC_2.1)[SUSv3]
getgrouplist(GLIBC_2.2.4)[LSB]	sched_setparam(GLIBC_2.0)[SUSv3]	wprintf(GLIBC_2.2)[SUSv3]
getgroups(GLIBC_2.0)[SUSv3]	sched_setscheduler(GLIBC_2.0)[LSB]	write(GLIBC_2.0)[SUSv3]
gethostbyaddr(GLIBC_2.0)[SUSv3]	sched_yield(GLIBC_2.0)[SUSv3]	writew(GLIBC_2.0)[SUSv3]
gethostbyaddr_r(GLIBC_2.1.2)[LSB]	seed48(GLIBC_2.0)[SUSv3]	wscanf(GLIBC_2.2)[LSB]
gethostbyname(GLIBC_2.0)[SUSv3]	seekdir(GLIBC_2.0)[SUSv3]	xdr_accepted_reply(GLIBC_2.0)[SVID.3]

gethostbyname2(GLIBC_2.0)[LSB]	select(GLIBC_2.0)[SUSv3]	xdr_array(GLIBC_2.0)[SVID.3]
gethostbyname2_r(GLIBC_2.1.2)[LSB]	semctl(GLIBC_2.2)[SUSv3]	xdr_bool(GLIBC_2.0)[SVID.3]
gethostbyname_r(GLIBC_2.1.2)[LSB]	semget(GLIBC_2.0)[SUSv3]	xdr_bytes(GLIBC_2.0)[SVID.3]
gethostid(GLIBC_2.0)[SUSv3]	semop(GLIBC_2.0)[SUSv3]	xdr_callhdr(GLIBC_2.0)[SVID.3]
gethostname(GLIBC_2.0)[SUSv3]	send(GLIBC_2.0)[SUSv3]	xdr_callmsg(GLIBC_2.0)[SVID.3]
getitimer(GLIBC_2.0)[SUSv3]	sendmsg(GLIBC_2.0)[SUSv3]	xdr_char(GLIBC_2.0)[SVID.3]
getloadavg(GLIBC_2.2)[LSB]	sendto(GLIBC_2.0)[SUSv3]	xdr_double(GLIBC_2.0)[SVID.3]
getlogin(GLIBC_2.0)[SUSv3]	setbuf(GLIBC_2.0)[SUSv3]	xdr_enum(GLIBC_2.0)[SVID.3]
getlogin_r(GLIBC_2.0)[SUSv3]	setbuffer(GLIBC_2.0)[LSB]	xdr_float(GLIBC_2.0)[SVID.3]
getnameinfo(GLIBC_2.1)[SUSv3]	setcontext(GLIBC_2.0)[SUSv3]	xdr_free(GLIBC_2.0)[SVID.3]
getopt(GLIBC_2.0)[LSB]	setegid(GLIBC_2.0)[SUSv3]	xdr_int(GLIBC_2.0)[SVID.3]
getopt_long(GLIBC_2.0)[LSB]	setenv(GLIBC_2.0)[SUSv3]	xdr_long(GLIBC_2.0)[SVID.3]
getopt_long_only(GLIBC_2.0)[LSB]	seteuid(GLIBC_2.0)[SUSv3]	xdr_opaque(GLIBC_2.0)[SVID.3]
getpagesize(GLIBC_2.0)[LSB]	setgid(GLIBC_2.0)[SUSv3]	xdr_opaque_auth(GLIBC_2.0)[SVID.3]
getpeername(GLIBC_2.0)[SUSv3]	setgrent(GLIBC_2.0)[SUSv3]	xdr_pointer(GLIBC_2.0)[SVID.3]
getpgid(GLIBC_2.0)[SUSv3]	setgroups(GLIBC_2.0)[LSB]	xdr_reference(GLIBC_2.0)[SVID.3]
getpgrp(GLIBC_2.0)[SUSv3]	sethostname(GLIBC_2.0)[LSB]	xdr_rejected_reply(GLIBC_2.0)[SVID.3]
getpid(GLIBC_2.0)[SUSv3]	setitimer(GLIBC_2.0)[SUSv3]	xdr_replymsg(GLIBC_2.0)[SVID.3]
getppid(GLIBC_2.0)[SUSv3]	setlocale(GLIBC_2.0)[SUSv3]	xdr_short(GLIBC_2.0)[SVID.3]
getpriority(GLIBC_2.0)[SUSv3]	setlogmask(GLIBC_2.0)[SUSv3]	xdr_string(GLIBC_2.0)[SVID.3]
getprotobyname(GLIBC_2.0)[SUSv3]	setpgid(GLIBC_2.0)[SUSv3]	xdr_u_char(GLIBC_2.0)[SVID.3]

getprotobynumber(GLIBC_2.0)[SUSv3]	setpgrp(GLIBC_2.0)[SUSv3]	xdr_u_int(GLIBC_2.0)[LSB]
getprotoent(GLIBC_2.0)[SUSv3]	setpriority(GLIBC_2.0)[SUSv3]	xdr_u_long(GLIBC_2.0)[SVID.3]
getpwent(GLIBC_2.0)[SUSv3]	setprotoent(GLIBC_2.0)[SUSv3]	xdr_u_short(GLIBC_2.0)[SVID.3]
getpwnam(GLIBC_2.0)[SUSv3]	setpwent(GLIBC_2.0)[SUSv3]	xdr_union(GLIBC_2.0)[SVID.3]
getpwnam_r(GLIBC_2.1.2)[SUSv3]	setregid(GLIBC_2.0)[SUSv3]	xdr_vector(GLIBC_2.0)[SVID.3]
getpwuid(GLIBC_2.0)[SUSv3]	setreuid(GLIBC_2.0)[SUSv3]	xdr_void(GLIBC_2.0)[SVID.3]
getpwuid_r(GLIBC_2.1.2)[SUSv3]	setrlimit(GLIBC_2.2)[SUSv3]	xdr_wrapstring(GLIBC_2.0)[SVID.3]
getrlimit(GLIBC_2.2)[SUSv3]	setrlimit64(GLIBC_2.1)[LFS]	xdrmem_create(GLIBC_2.0)[SVID.3]
getrlimit64(GLIBC_2.2)[LFS]	setserverent(GLIBC_2.0)[SUSv3]	xdrrec_create(GLIBC_2.0)[SVID.3]
getrusage(GLIBC_2.0)[SUSv3]	setsid(GLIBC_2.0)[SUSv3]	xdrrec_eof(GLIBC_2.0)[SVID.3]
getservbyname(GLIBC_2.0)[SUSv3]	setsockopt(GLIBC_2.0)[LSB]	xdrstdio_create(GLIBC_2.0)[LSB]
getservbyport(GLIBC_2.0)[SUSv3]	setstate(GLIBC_2.0)[SUSv3]	
getserverent(GLIBC_2.0)[SUSv3]	setuid(GLIBC_2.0)[SUSv3]	

**Table A-2 libc Data Interfaces**

__daylight[LSB]	__tzname[LSB]	in6addr_loopback[SUSv3]
__environ[LSB]	_sys_errlist[LSB]	
__timezone[LSB]	in6addr_any[SUSv3]	

## A.2 libcrypt

The behavior of the interfaces in this library is specified by the following Standards.

ISO POSIX (2003) [SUSv3]

**Table A-3 libcrypt Function Interfaces**

crypt(GLIBC_2.0)[SUSv3]	encrypt(GLIBC_2.0)[SUSv3]	setkey(GLIBC_2.0)[SUSv3]
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### A.3 libdl

The behavior of the interfaces in this library is specified by the following Standards.

ISO/IEC 23360 Part 1 [LSB]

ISO POSIX (2003) [SUSv3]

**Table A-4 libdl Function Interfaces**

dladdr(GLIBC_2.0)[LSB]	dlderror(GLIBC_2.0)[SUSv3]	dlsym(GLIBC_2.0)[LSB]
dlclose(GLIBC_2.0)[SUSv3]	dlopen(GLIBC_2.1)[LSB]	

### A.4 libgcc\_s

The behavior of the interfaces in this library is specified by the following Standards.

ISO/IEC 23360 Part 1 [LSB]

**Table A-5 libgcc\_s Function Interfaces**

_Unwind_Backtrace(GCC_3.3)[LSB]	_Unwind_GetDataRelBase(GCC_3.0)[LSB]	_Unwind_RaiseException(GCC_3.0)[LSB]
_Unwind_DeleteException(GCC_3.0)[LSB]	_Unwind_GetGR(GCC_3.0)[LSB]	_Unwind_Resume(GCC_3.0)[LSB]
_Unwind_FindEnclosingFunction(GCC_3.3)[LSB]	_Unwind_GetIP(GCC_3.0)[LSB]	_Unwind_Resume_or_Rethrow(GCC_3.3)[LSB]
_Unwind_Find_FDE(GCC_3.0)[LSB]	_Unwind_GetLanguageSpecificData(GCC_3.0)[LSB]	_Unwind_SetGR(GCC_3.0)[LSB]
_Unwind_ForceUnwind(GCC_3.0)[LSB]	_Unwind_GetRegionStart(GCC_3.0)[LSB]	_Unwind_SetIP(GCC_3.0)[LSB]
_Unwind_GetCFA(GCC_3.3)[LSB]	_Unwind_GetTextRelBase(GCC_3.0)[LSB]	

### A.5 libm

The behavior of the interfaces in this library is specified by the following Standards.

ISO C (1999) [ISOC99]

ISO/IEC 23360 Part 1 [LSB]

ISO POSIX (2003) [SUSv3]

SVID Issue 3 [SVID.3]

**Table A-6 libm Function Interfaces**

__finite(GLIBC_2.1)[LSB]	csinl(GLIBC_2.1)[SUSv3]	llroundf(GLIBC_2.1)[SUSv3]
__finitef(GLIBC_2.1)[LSB]	csqrt(GLIBC_2.1)[SUSv3]	llroundl(GLIBC_2.1)[SUSv3]

B]	3]	Sv3]
__finitel(GLIBC_2.1)[LSB]	csqrtf(GLIBC_2.1)[SUSv3]	log(GLIBC_2.0)[SUSv3]
__fpclassify(GLIBC_2.1)[LSB]	csqrtl(GLIBC_2.1)[SUSv3]	log10(GLIBC_2.0)[SUSv3]
__fpclassifyf(GLIBC_2.1)[LSB]	ctan(GLIBC_2.1)[SUSv3]	log10f(GLIBC_2.0)[SUSv3]
__signbit(GLIBC_2.1)[LSB]	ctanf(GLIBC_2.1)[SUSv3]	log10l(GLIBC_2.0)[SUSv3]
__signbitf(GLIBC_2.1)[LSB]	ctanh(GLIBC_2.1)[SUSv3]	log1p(GLIBC_2.0)[SUSv3]
acos(GLIBC_2.0)[SUSv3]	ctanhf(GLIBC_2.1)[SUSv3]	log1pf(GLIBC_2.0)[SUSv3]
acosf(GLIBC_2.0)[SUSv3]	ctanhl(GLIBC_2.1)[SUSv3]	log1pl(GLIBC_2.0)[SUSv3]
acosh(GLIBC_2.0)[SUSv3]	ctanl(GLIBC_2.1)[SUSv3]	log2(GLIBC_2.1)[SUSv3]
acoshf(GLIBC_2.0)[SUSv3]	drem(GLIBC_2.0)[LSB]	log2f(GLIBC_2.1)[SUSv3]
acoshl(GLIBC_2.0)[SUSv3]	dremf(GLIBC_2.0)[LSB]	log2l(GLIBC_2.1)[SUSv3]
acosl(GLIBC_2.0)[SUSv3]	dreml(GLIBC_2.0)[LSB]	logb(GLIBC_2.0)[SUSv3]
asin(GLIBC_2.0)[SUSv3]	erf(GLIBC_2.0)[SUSv3]	logbf(GLIBC_2.0)[SUSv3]
asinf(GLIBC_2.0)[SUSv3]	erfc(GLIBC_2.0)[SUSv3]	logbl(GLIBC_2.0)[SUSv3]
asinh(GLIBC_2.0)[SUSv3]	erfcf(GLIBC_2.0)[SUSv3]	logf(GLIBC_2.0)[SUSv3]
asinhf(GLIBC_2.0)[SUSv3]	erfcl(GLIBC_2.0)[SUSv3]	logl(GLIBC_2.0)[SUSv3]
asinh1(GLIBC_2.0)[SUSv3]	erff(GLIBC_2.0)[SUSv3]	lrint(GLIBC_2.1)[SUSv3]
asinl(GLIBC_2.0)[SUSv3]	erfl(GLIBC_2.0)[SUSv3]	lrintf(GLIBC_2.1)[SUSv3]
atan(GLIBC_2.0)[SUSv3]	exp(GLIBC_2.0)[SUSv3]	lrintl(GLIBC_2.1)[SUSv3]
atan2(GLIBC_2.0)[SUSv3]	exp10(GLIBC_2.1)[LSB]	lround(GLIBC_2.1)[SUSv3]
atan2f(GLIBC_2.0)[SUSv3]	exp10f(GLIBC_2.1)[LSB]	lroundf(GLIBC_2.1)[SUSv3]
atan2l(GLIBC_2.0)[SUSv3]	exp10l(GLIBC_2.1)[LSB]	lroundl(GLIBC_2.1)[SUSv3]



v3]	]	Sv3]
atanf(GLIBC_2.0)[SUSv3]	exp2(GLIBC_2.1)[SUSv3]	matherr(GLIBC_2.0)[SV ID.3]
atanh(GLIBC_2.0)[SUSv3]	exp2f(GLIBC_2.1)[SUSv3]	modf(GLIBC_2.0)[SUSv3]
atanhf(GLIBC_2.0)[SUSv3]	expf(GLIBC_2.0)[SUSv3]	modff(GLIBC_2.0)[SUSv3]
atanhl(GLIBC_2.0)[SUSv3]	expl(GLIBC_2.0)[SUSv3]	modfl(GLIBC_2.0)[SUSv3]
atanl(GLIBC_2.0)[SUSv3]	expm1(GLIBC_2.0)[SUSv3]	nan(GLIBC_2.1)[SUSv3]
cabs(GLIBC_2.1)[SUSv3]	expm1f(GLIBC_2.0)[SUSv3]	nanf(GLIBC_2.1)[SUSv3]
cabsf(GLIBC_2.1)[SUSv3]	expm1l(GLIBC_2.0)[SUSv3]	nanl(GLIBC_2.1)[SUSv3]
cabsl(GLIBC_2.1)[SUSv3]	fabs(GLIBC_2.0)[SUSv3]	nearbyint(GLIBC_2.1)[SUSv3]
cacos(GLIBC_2.1)[SUSv3]	fabsf(GLIBC_2.0)[SUSv3]	nearbyintf(GLIBC_2.1)[SUSv3]
cacosf(GLIBC_2.1)[SUSv3]	fabsl(GLIBC_2.0)[SUSv3]	nearbyintl(GLIBC_2.1)[SUSv3]
cacosh(GLIBC_2.1)[SUSv3]	fdim(GLIBC_2.1)[SUSv3]	nextafter(GLIBC_2.0)[SUSv3]
cacoshf(GLIBC_2.1)[SUSv3]	fdimf(GLIBC_2.1)[SUSv3]	nextafterf(GLIBC_2.0)[SUSv3]
cacoshl(GLIBC_2.1)[SUSv3]	fdiml(GLIBC_2.1)[SUSv3]	nextafterl(GLIBC_2.0)[SUSv3]
cacosl(GLIBC_2.1)[SUSv3]	feclearexcept(GLIBC_2.1)[SUSv3]	nexttoward(GLIBC_2.1)[SUSv3]
carg(GLIBC_2.1)[SUSv3]	fedisableexcept(GLIBC_2.2)[LSB]	nexttowardf(GLIBC_2.1)[SUSv3]
cargf(GLIBC_2.1)[SUSv3]	feenableexcept(GLIBC_2.2)[LSB]	nexttowardl(GLIBC_2.1)[SUSv3]
cargl(GLIBC_2.1)[SUSv3]	fegetenv(GLIBC_2.1)[SUSv3]	pow(GLIBC_2.0)[SUSv3]
casin(GLIBC_2.1)[SUSv3]	fegetexcept(GLIBC_2.2)[LSB]	pow10(GLIBC_2.1)[LSB]
casinf(GLIBC_2.1)[SUSv3]	fegetexceptflag(GLIBC_2.1)[SUSv3]	pow10f(GLIBC_2.1)[LSB]
casinh(GLIBC_2.1)[SUSv3]	fegetround(GLIBC_2.1)[SUSv3]	pow10l(GLIBC_2.1)[LSB]
casinhf(GLIBC_2.1)[SUSv3]	feholdexcept(GLIBC_2.2)[LSB]	powf(GLIBC_2.0)[SUSv3]

Sv3]	1)[SUSv3]	3]
casinhl(GLIBC_2.1)[SUSv3]	feraiseexcept(GLIBC_2.1)[SUSv3]	powl(GLIBC_2.0)[SUSv3]
casinl(GLIBC_2.1)[SUSv3]	fesetenv(GLIBC_2.1)[SUSv3]	remainder(GLIBC_2.0)[SUSv3]
catan(GLIBC_2.1)[SUSv3]	fesetexceptflag(GLIBC_2.1)[SUSv3]	remainderf(GLIBC_2.0)[SUSv3]
catanf(GLIBC_2.1)[SUSv3]	fesetround(GLIBC_2.1)[SUSv3]	remainderl(GLIBC_2.0)[SUSv3]
catanh(GLIBC_2.1)[SUSv3]	fetestexcept(GLIBC_2.1)[SUSv3]	remquo(GLIBC_2.1)[SUSv3]
catanhf(GLIBC_2.1)[SUSv3]	feupdateenv(GLIBC_2.1)[SUSv3]	remquof(GLIBC_2.1)[SUSv3]
catanhl(GLIBC_2.1)[SUSv3]	finite(GLIBC_2.0)[LSB]	remquol(GLIBC_2.1)[SUSv3]
catanl(GLIBC_2.1)[SUSv3]	finitel(GLIBC_2.0)[LSB]	rint(GLIBC_2.0)[SUSv3]
cbrt(GLIBC_2.0)[SUSv3]	finitel(GLIBC_2.0)[LSB]	rintf(GLIBC_2.0)[SUSv3]
cbrtf(GLIBC_2.0)[SUSv3]	floor(GLIBC_2.0)[SUSv3]	rintl(GLIBC_2.0)[SUSv3]
cbrtl(GLIBC_2.0)[SUSv3]	floorf(GLIBC_2.0)[SUSv3]	round(GLIBC_2.1)[SUSv3]
ccos(GLIBC_2.1)[SUSv3]	floorl(GLIBC_2.0)[SUSv3]	roundf(GLIBC_2.1)[SUSv3]
ccosf(GLIBC_2.1)[SUSv3]	fma(GLIBC_2.1)[SUSv3]	roundl(GLIBC_2.1)[SUSv3]
ccosh(GLIBC_2.1)[SUSv3]	fmaf(GLIBC_2.1)[SUSv3]	scalb(GLIBC_2.0)[SUSv3]
ccoshf(GLIBC_2.1)[SUSv3]	fmal(GLIBC_2.1)[SUSv3]	scalbf(GLIBC_2.0)[ISO C 99]
ccoshl(GLIBC_2.1)[SUSv3]	fmax(GLIBC_2.1)[SUSv3]	scalbl(GLIBC_2.0)[ISO C 99]
ccosl(GLIBC_2.1)[SUSv3]	fmaxf(GLIBC_2.1)[SUSv3]	scalbln(GLIBC_2.1)[SUSv3]
ceil(GLIBC_2.0)[SUSv3]	fmaxl(GLIBC_2.1)[SUSv3]	scalblnf(GLIBC_2.1)[SUSv3]
ceilf(GLIBC_2.0)[SUSv3]	fmin(GLIBC_2.1)[SUSv3]	scalblnl(GLIBC_2.1)[SUSv3]
ceill(GLIBC_2.0)[SUSv3]	fminf(GLIBC_2.1)[SUSv3]	scalbn(GLIBC_2.0)[SUSv3]
cexp(GLIBC_2.1)[SUSv3]	fminl(GLIBC_2.1)[SUSv3]	scalbnf(GLIBC_2.0)[SUSv3]

]	3]	v3]
cexpf(GLIBC_2.1)[SUSv3]	fmod(GLIBC_2.0)[SUSv3]	scalbnl(GLIBC_2.0)[SUSv3]
cexpl(GLIBC_2.1)[SUSv3]	fmodf(GLIBC_2.0)[SUSv3]	significand(GLIBC_2.0)[LSB]
cimag(GLIBC_2.1)[SUSv3]	fmodl(GLIBC_2.0)[SUSv3]	significandf(GLIBC_2.0)[LSB]
cimagf(GLIBC_2.1)[SUSv3]	frexp(GLIBC_2.0)[SUSv3]	significandl(GLIBC_2.0)[LSB]
cimagl(GLIBC_2.1)[SUSv3]	frexpf(GLIBC_2.0)[SUSv3]	sin(GLIBC_2.0)[SUSv3]
clog(GLIBC_2.1)[SUSv3]	frexpl(GLIBC_2.0)[SUSv3]	sincos(GLIBC_2.1)[LSB]
clog10(GLIBC_2.1)[LSB]	gamma(GLIBC_2.0)[LSB]	sincosf(GLIBC_2.1)[LSB]
clog10f(GLIBC_2.1)[LSB]	gammaf(GLIBC_2.0)[LSB]	sincosl(GLIBC_2.1)[LSB]
clog10l(GLIBC_2.1)[LSB]	gammal(GLIBC_2.0)[LSB]	sinf(GLIBC_2.0)[SUSv3]
clogf(GLIBC_2.1)[SUSv3]	hypot(GLIBC_2.0)[SUSv3]	sinh(GLIBC_2.0)[SUSv3]
clogl(GLIBC_2.1)[SUSv3]	hypotf(GLIBC_2.0)[SUSv3]	sinhf(GLIBC_2.0)[SUSv3]
conj(GLIBC_2.1)[SUSv3]	hypotl(GLIBC_2.0)[SUSv3]	sinhl(GLIBC_2.0)[SUSv3]
conjf(GLIBC_2.1)[SUSv3]	ilogb(GLIBC_2.0)[SUSv3]	sinl(GLIBC_2.0)[SUSv3]
conjl(GLIBC_2.1)[SUSv3]	ilogbf(GLIBC_2.0)[SUSv3]	sqrt(GLIBC_2.0)[SUSv3]
copysign(GLIBC_2.0)[SUSv3]	ilogbl(GLIBC_2.0)[SUSv3]	sqrtrf(GLIBC_2.0)[SUSv3]
copysignf(GLIBC_2.0)[SUSv3]	j0(GLIBC_2.0)[SUSv3]	sqrtrl(GLIBC_2.0)[SUSv3]
copysignl(GLIBC_2.0)[SUSv3]	j0f(GLIBC_2.0)[LSB]	tan(GLIBC_2.0)[SUSv3]
cos(GLIBC_2.0)[SUSv3]	j0l(GLIBC_2.0)[LSB]	tanf(GLIBC_2.0)[SUSv3]
cosf(GLIBC_2.0)[SUSv3]	j1(GLIBC_2.0)[SUSv3]	tanh(GLIBC_2.0)[SUSv3]
cosh(GLIBC_2.0)[SUSv3]	j1f(GLIBC_2.0)[LSB]	tanhf(GLIBC_2.0)[SUSv3]
coshf(GLIBC_2.0)[SUSv3]	j1l(GLIBC_2.0)[LSB]	tanhl(GLIBC_2.0)[SUSv3]

3]		3]
coshl(GLIBC_2.0)[SUSv3]	jn(GLIBC_2.0)[SUSv3]	tanl(GLIBC_2.0)[SUSv3]
cosl(GLIBC_2.0)[SUSv3]	jnf(GLIBC_2.0)[LSB]	tgamma(GLIBC_2.1)[SUSv3]
cpow(GLIBC_2.1)[SUSv3]	jnl(GLIBC_2.0)[LSB]	tgammaf(GLIBC_2.1)[SUSv3]
cpowf(GLIBC_2.1)[SUSv3]	ldexp(GLIBC_2.0)[SUSv3]	tgamma1(GLIBC_2.1)[SUSv3]
cpowl(GLIBC_2.1)[SUSv3]	ldexpf(GLIBC_2.0)[SUSv3]	trunc(GLIBC_2.1)[SUSv3]
cproj(GLIBC_2.1)[SUSv3]	ldexpl(GLIBC_2.0)[SUSv3]	truncf(GLIBC_2.1)[SUSv3]
cprojf(GLIBC_2.1)[SUSv3]	lgamma(GLIBC_2.0)[SUSv3]	truncl(GLIBC_2.1)[SUSv3]
cprojl(GLIBC_2.1)[SUSv3]	lgamma_r(GLIBC_2.0)[LSB]	y0(GLIBC_2.0)[SUSv3]
creal(GLIBC_2.1)[SUSv3]	lgammaf(GLIBC_2.0)[SUSv3]	y0f(GLIBC_2.0)[LSB]
crealf(GLIBC_2.1)[SUSv3]	lgammaf_r(GLIBC_2.0)[LSB]	y0l(GLIBC_2.0)[LSB]
creall(GLIBC_2.1)[SUSv3]	lgamma1(GLIBC_2.0)[SUSv3]	y1(GLIBC_2.0)[SUSv3]
csin(GLIBC_2.1)[SUSv3]	lgamma1_r(GLIBC_2.0)[LSB]	y1f(GLIBC_2.0)[LSB]
csinf(GLIBC_2.1)[SUSv3]	llrint(GLIBC_2.1)[SUSv3]	y1l(GLIBC_2.0)[LSB]
csinh(GLIBC_2.1)[SUSv3]	llrintf(GLIBC_2.1)[SUSv3]	yn(GLIBC_2.0)[SUSv3]
csinhf(GLIBC_2.1)[SUSv3]	llrintl(GLIBC_2.1)[SUSv3]	ynf(GLIBC_2.0)[LSB]
csinhl(GLIBC_2.1)[SUSv3]	llround(GLIBC_2.1)[SUSv3]	ynl(GLIBC_2.0)[LSB]

**Table A-7 libm Data Interfaces**

signgam[SUSv3]		
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## A.6 libpthread

The behavior of the interfaces in this library is specified by the following Standards.

Large File Support [LFS]  
ISO/IEC 23360 Part 1 [LSB]  
ISO POSIX (2003) [SUSv3]

Table A-8 libpthread Function Interfaces

_pthread_cleanup_pop(GLIBC_2.0)[LSB]	pthread_cond_signal(GLIBC_2.3.2)[SUSv3]	pthread_rwlock_timedrdlock(GLIBC_2.2)[SUSv3]
_pthread_cleanup_push(GLIBC_2.0)[LSB]	pthread_cond_timedwait(GLIBC_2.3.2)[SUSv3]	pthread_rwlock_timedwrlock(GLIBC_2.2)[SUSv3]
lseek64(GLIBC_2.2)[LFS]	pthread_cond_wait(GLIBC_2.3.2)[SUSv3]	pthread_rwlock_tryrdlock(GLIBC_2.1)[SUSv3]
open64(GLIBC_2.2)[LFS]	pthread_condattr_destroy(GLIBC_2.0)[SUSv3]	pthread_rwlock_trywrlock(GLIBC_2.1)[SUSv3]
pread(GLIBC_2.2)[SUSv3]	pthread_condattr_getshared(GLIBC_2.2)[SUSv3]	pthread_rwlock_unlock(GLIBC_2.1)[SUSv3]
pread64(GLIBC_2.2)[LFS]	pthread_condattr_init(GLIBC_2.0)[SUSv3]	pthread_rwlock_wrlock(GLIBC_2.1)[SUSv3]
pthread_attr_destroy(GLIBC_2.0)[SUSv3]	pthread_condattr_setshared(GLIBC_2.2)[SUSv3]	pthread_rwlockattr_destroy(GLIBC_2.1)[SUSv3]
pthread_attr_getdetachstate(GLIBC_2.0)[SUSv3]	pthread_create(GLIBC_2.1)[SUSv3]	pthread_rwlockattr_getpshared(GLIBC_2.1)[SUSv3]
pthread_attr_getguardsize(GLIBC_2.1)[SUSv3]	pthread_detach(GLIBC_2.0)[SUSv3]	pthread_rwlockattr_init(GLIBC_2.1)[SUSv3]
pthread_attr_getinheritsched(GLIBC_2.0)[SUSv3]	pthread_equal(GLIBC_2.0)[SUSv3]	pthread_rwlockattr_setpshared(GLIBC_2.1)[SUSv3]
pthread_attr_getschedparam(GLIBC_2.0)[SUSv3]	pthread_exit(GLIBC_2.0)[SUSv3]	pthread_self(GLIBC_2.0)[SUSv3]
pthread_attr_getschedpolicy(GLIBC_2.0)[SUSv3]	pthread_getconcurrency(GLIBC_2.1)[SUSv3]	pthread_setcancelstate(GLIBC_2.0)[SUSv3]
pthread_attr_getscope(GLIBC_2.0)[SUSv3]	pthread_getcpuclockid(GLIBC_2.2)[SUSv3]	pthread_setcanceltype(GLIBC_2.0)[SUSv3]
pthread_attr_getstack(GLIBC_2.2)[SUSv3]	pthread_getschedparam(GLIBC_2.0)[SUSv3]	pthread_setconcurrency(GLIBC_2.1)[SUSv3]
pthread_attr_getstackaddr(GLIBC_2.1)[SUSv3]	pthread_getspecific(GLIBC_2.0)[SUSv3]	pthread_setschedparam(GLIBC_2.0)[SUSv3]
pthread_attr_getstacksize(GLIBC_2.1)[SUSv3]	pthread_join(GLIBC_2.0)[SUSv3]	pthread_setspecific(GLIBC_2.0)[SUSv3]
pthread_attr_init(GLIBC_2.1)[SUSv3]	pthread_key_create(GLIBC_2.0)[SUSv3]	pthread_sigmask(GLIBC_2.0)[SUSv3]
pthread_attr_setdetaches	pthread_key_delete(GLIBC_2.0)[SUSv3]	pthread_spin_destroy(GLIBC_2.1)[SUSv3]

tate(GLIBC_2.0)[SUSv3]	IBC_2.0)[SUSv3]	GLIBC_2.2)[SUSv3]
pthread_attr_setguardsize(GLIBC_2.1)[SUSv3]	pthread_kill(GLIBC_2.0)[SUSv3]	pthread_spin_init(GLIBC_2.2)[SUSv3]
pthread_attr_setinheritsched(GLIBC_2.0)[SUSv3]	pthread_mutex_destroy(GLIBC_2.0)[SUSv3]	pthread_spin_lock(GLIBC_2.2)[SUSv3]
pthread_attr_setschedparam(GLIBC_2.0)[SUSv3]	pthread_mutex_init(GLIBC_2.0)[SUSv3]	pthread_spin_trylock(GLIBC_2.2)[SUSv3]
pthread_attr_setschedpolicy(GLIBC_2.0)[SUSv3]	pthread_mutex_lock(GLIBC_2.0)[SUSv3]	pthread_spin_unlock(GLIBC_2.2)[SUSv3]
pthread_attr_setscope(GLIBC_2.0)[SUSv3]	pthread_mutex_timedlock(GLIBC_2.2)[SUSv3]	pthread_testcancel(GLIBC_2.0)[SUSv3]
pthread_attr_setstackaddr(GLIBC_2.1)[SUSv3]	pthread_mutex_trylock(GLIBC_2.0)[SUSv3]	pwrite(GLIBC_2.2)[SUSv3]
pthread_attr_setstacksize(GLIBC_2.1)[SUSv3]	pthread_mutex_unlock(GLIBC_2.0)[SUSv3]	pwrite64(GLIBC_2.2)[LFS]
pthread_barrier_destroy(GLIBC_2.2)[SUSv3]	pthread_mutexattr_destroy(GLIBC_2.0)[SUSv3]	sem_close(GLIBC_2.1.1)[SUSv3]
pthread_barrier_init(GLIBC_2.2)[SUSv3]	pthread_mutexattr_getpshared(GLIBC_2.2)[SUSv3]	sem_destroy(GLIBC_2.1)[SUSv3]
pthread_barrier_wait(GLIBC_2.2)[SUSv3]	pthread_mutexattr_gettype(GLIBC_2.1)[SUSv3]	sem_getvalue(GLIBC_2.1)[SUSv3]
pthread_barrierattr_destroy(GLIBC_2.2)[SUSv3]	pthread_mutexattr_init(GLIBC_2.0)[SUSv3]	sem_init(GLIBC_2.1)[SUSv3]
pthread_barrierattr_init(GLIBC_2.2)[SUSv3]	pthread_mutexattr_setpshared(GLIBC_2.2)[SUSv3]	sem_open(GLIBC_2.1.1)[SUSv3]
pthread_barrierattr_setpshared(GLIBC_2.2)[SUSv3]	pthread_mutexattr_settype(GLIBC_2.1)[SUSv3]	sem_post(GLIBC_2.1)[SUSv3]
pthread_cancel(GLIBC_2.0)[SUSv3]	pthread_once(GLIBC_2.0)[SUSv3]	sem_timedwait(GLIBC_2.2)[SUSv3]
pthread_cond_broadcast(GLIBC_2.3.2)[SUSv3]	pthread_rwlock_destroy(GLIBC_2.1)[SUSv3]	sem_trywait(GLIBC_2.1)[SUSv3]
pthread_cond_destroy(GLIBC_2.3.2)[SUSv3]	pthread_rwlock_init(GLIBC_2.1)[SUSv3]	sem_unlink(GLIBC_2.1.1)[SUSv3]
pthread_cond_init(GLIBC_2.3.2)[SUSv3]	pthread_rwlock_rdlock(GLIBC_2.1)[SUSv3]	sem_wait(GLIBC_2.1)[SUSv3]

## A.7 librt

The behavior of the interfaces in this library is specified by the following Standards.

ISO POSIX (2003) [SUSv3]

**Table A-9 librt Function Interfaces**

clock_getcpuclockid(GLIBC_2.2)[SUSv3]	clock_settime(GLIBC_2.2)[SUSv3]	timer_delete(GLIBC_2.2)[SUSv3]
clock_getres(GLIBC_2.2)[SUSv3]	shm_open(GLIBC_2.2)[SUSv3]	timer_getoverrun(GLIBC_2.2)[SUSv3]
clock_gettime(GLIBC_2.2)[SUSv3]	shm_unlink(GLIBC_2.2)[SUSv3]	timer_gettime(GLIBC_2.2)[SUSv3]
clock_nanosleep(GLIBC_2.2)[SUSv3]	timer_create(GLIBC_2.2)[SUSv3]	timer_settime(GLIBC_2.2)[SUSv3]

## A.8 libutil

The behavior of the interfaces in this library is specified by the following Standards.

ISO/IEC 23360 Part 1 [LSB]

**Table A-10 libutil Function Interfaces**

forkpty(GLIBC_2.0)[LSB]	login_tty(GLIBC_2.0)[LSB]	logwtmp(GLIBC_2.0)[LSB]
login(GLIBC_2.0)[LSB]	logout(GLIBC_2.0)[LSB]	openpty(GLIBC_2.0)[LSB]

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