# Linux Standard Base Core Specification for S390 2.0.1

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# **Specification Introduction**

**Specification Introduction** 

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# **Foreword**

- 1 This is version 2.0.1 of the Linux Standard Base Core Specification for S390. An implementation of this version of the
- 2 specification may not claim to be an implementation of the Linux Standard Base unless it has successfully completed
- 3 the compliance process as defined by the Free Standards Group.

### Introduction

- 1 The LSB defines a binary interface for application programs that are compiled and packaged for LSB-conforming
- 2 implementations on many different hardware architectures. Since a binary specification shall include information
- 3 specific to the computer processor architecture for which it is intended, it is not possible for a single document to
- 4 specify the interface for all possible LSB-conforming implementations. Therefore, the LSB is a family of
- 5 specifications, rather than a single one.
- 6 This document should be used in conjunction with the documents it references. This document enumerates the system
- 7 components it includes, but descriptions of those components may be included entirely or partly in this document,
- 8 partly in other documents, or entirely in other reference documents. For example, the section that describes system
- 9 service routines includes a list of the system routines supported in this interface, formal declarations of the data
- structures they use that are visible to applications, and a pointer to the underlying referenced specification for
- information about the syntax and semantics of each call. Only those routines not described in standards referenced by
- this document, or extensions to those standards, are described in the detail. Information referenced in this way is as
- much a part of this document as is the information explicitly included here.

# I. Introductory Elements

# Chapter 1. Scope

#### 1.1. General

- 1 The Linux Standard Base (LSB) defines a system interface for compiled applications and a minimal environment for
- 2 support of installation scripts. Its purpose is to enable a uniform industry standard environment for high-volume
- 3 applications conforming to the LSB.
- 4 These specifications are composed of two basic parts: A common specification ("LSB-generic") describing those parts
- of the interface that remain constant across all implementations of the LSB, and an architecture-specific specification
- 6 ("LSB-arch") describing the parts of the interface that vary by processor architecture. Together, the LSB-generic and
- 7 the architecture-specific supplement for a single hardware architecture provide a complete interface specification for
- 8 compiled application programs on systems that share a common hardware architecture.
- 9 The LSB-generic document shall be used in conjunction with an architecture-specific supplement. Whenever a section
- of the LSB-generic specification shall be supplemented by architecture-specific information, the LSB-generic
- document includes a reference to the architecture supplement. Architecture supplements may also contain additional
- information that is not referenced in the LSB-generic document.
- 13 The LSB contains both a set of Application Program Interfaces (APIs) and Application Binary Interfaces (ABIs). APIs
- may appear in the source code of portable applications, while the compiled binary of that application may use the
- larger set of ABIs. A conforming implementation shall provide all of the ABIs listed here. The compilation system
- may replace (e.g. by macro definition) certain APIs with calls to one or more of the underlying binary interfaces, and
- may insert calls to binary interfaces as needed.
- The LSB is primarily a binary interface definition. Not all of the source level APIs available to applications may be
- 19 contained in this specification.

#### 1.2. Module Specific Scope

- This is the S390 architecture specific Core module of the Linux Standards Base (LSB). This module supplements the
- 21 generic LSB Core module with those interfaces that differ between architectures.
- 22 Interfaces described in this module are mandatory except where explicitly listed otherwise. Core interfaces may be
- supplemented by other modules; all modules are built upon the core.

# **Chapter 2. Normative References**

- 1 The specifications listed below are referenced in whole or in part by the Linux Standard Base. In this specification,
- where only a particular section of one of these references is identified, then the normative reference is to that section
- alone, and the rest of the referenced document is informative.

#### **4 Table 2-1. Normative References**

Name	Title	URL
DWARF Debugging Information Format	DWARF Debugging Information Format, Revision 2.0.0 (July 27, 1993)	http://www.eagercon.com/dwarf/dwarf-2.0.0.pdf
Enterprise Systems Architecture/390 Principles of Operation	Enterprise Systems Architecture/390 Principles of Operation	http://oss.software.ibm.com/linux39 0/documentation-2.2.shtml
Filesystem Hierarchy Standard	Filesystem Hierarchy Standard (FHS) 2.3	http://www.pathname.com/fhs/
IEEE Std 754-1985	IEEE Standard 754 for Binary Floating-Point Arithmetic	http://www.ieee.org/
ISO C (1999)	ISO/IEC 9899: 1999, Programming LanguagesC	
ISO POSIX (2003)	ISO/IEC 9945-1:2003 Information technology Portable Operating System Interface (POSIX) Part 1: Base Definitions	http://www.unix.org/version3/
	ISO/IEC 9945-2:2003 Information technology Portable Operating System Interface (POSIX) Part 2: System Interfaces	
	ISO/IEC 9945-3:2003 Information technology Portable Operating System Interface (POSIX) Part 3: Shell and Utilities	
	ISO/IEC 9945-4:2003 Information technology Portable Operating System Interface (POSIX) Part 4: Rationale	
Large File Support	Large File Support	http://www.UNIX-systems.org/version2/whatsnew/lfs20mar.html
Li18nux Globalization	LI18NUX 2000 Globalization	http://www.li18nux.org/docs/html/

Name	Title	URL
Specification	Specification, Version 1.0 with Amendment 4	LI18NUX-2000-amd4.htm
Linux Allocated Device Registry	LINUX ALLOCATED DEVICES	http://www.lanana.org/docs/device- list/devices.txt
LINUX for S/390 ELF Application Binary Interface Supplement	LINUX for S/390 ELF Application Binary Interface Supplement	http://oss.software.ibm.com/linux39 0/documentation-2.2.shtml
PAM	Open Software Foundation, Request For Comments: 86.0, October 1995, V. Samar & R.Schemers (SunSoft)	http://www.opengroup.org/tech/rfc/mirror-rfc/rfc86.0.txt
RFC 1321: The MD5 Message-Digest Algorithm	IETF RFC 1321: The MD5 Message-Digest Algorithm	http://www.ietf.org/rfc/rfc1321.txt
RFC 1833: Binding Protocols for ONC RPC Version 2	IETF RFC 1833: Binding Protocols for ONC RPC Version 2	http://www.ietf.org/rfc/rfc1833.txt
RFC 1951: DEFLATE Compressed Data Format Specification	IETF RFC 1951: DEFLATE Compressed Data Format Specification version 1.3	http://www.ietf.org/rfc/rfc1951.txt
RFC 1952: GZIP File Format Specification	IETF RFC 1952: GZIP file format specification version 4.3	http://www.ietf.org/rfc/rfc1952.txt
RFC 2440: OpenPGP Message Format	IETF RFC 2440: OpenPGP Message Format	http://www.ietf.org/rfc/rfc2440.txt
SUSv2	CAE Specification, January 1997, System Interfaces and Headers (XSH),Issue 5 (ISBN: 1-85912-181-0, C606)	http://www.opengroup.org/publicati ons/catalog/un.htm
SUSv2 Command and Utilities	The Single UNIX® Specification(SUS) Version 2, Commands and Utilities (XCU), Issue 5 (ISBN: 1-85912-191-8, C604)	http://www.opengroup.org/publicati ons/catalog/un.htm
SVID Issue 3	American Telephone and Telegraph Company, System V Interface Definition, Issue 3; Morristown, NJ, UNIX Press, 1989.(ISBN 0201566524)	
SVID Issue 4	System V Interface Definition,Fourth Edition	
System V ABI	System V Application Binary Interface, Edition 4.1	http://www.caldera.com/developers /devspecs/gabi41.pdf

Name	Title	URL
System V ABI Update	System V Application Binary Interface - DRAFT - 17 December 2003	http://www.caldera.com/developers/gabi/2003-12-17/contents.html
this specification	Linux Standard Base	http://www.linuxbase.org/spec/
X/Open Curses	CAE Specification, May 1996, X/Open Curses, Issue 4, Version 2 (ISBN: 1-85912-171-3, C610), plus Corrigendum U018	http://www.opengroup.org/publicati ons/catalog/un.htm
zlib Manual	zlib 1.2 Manual	http://www.gzip.org/zlib/

# **Chapter 3. Requirements**

#### 3.1. Relevant Libraries

- The libraries listed in Table 3-1 shall be available on S390 Linux Standard Base systems, with the specified runtime
- 2 names. These names override or supplement the names specified in the generic LSB specification. The specified
- 3 program interpreter, referred to as proginterp in this table, shall be used to load the shared libraries specified by
- 4 DT NEEDED entries at run time.

6

#### 5 Table 3-1. Standard Library Names

Library	Runtime Name
libm	libm.so.6
libdl	libdl.so.2
libcrypt	liberypt.so.1
libc	libc.so.6
libpthread	libpthread.so.0
proginterp	/lib/ld-lsb-s390.so.2
libgcc_s	libgcc_s.so.1
libz	libz.so.1
libncurses	libncurses.so.5
libutil	libutil.so.1

7 These libraries will be in an implementation-defined directory which the dynamic linker shall search by default.

### 3.2. LSB Implementation Conformance

- 8 A conforming implementation shall satisfy the following requirements:
- The implementation shall implement fully the architecture described in the hardware manual for the target processor architecture.
- The implementation shall be capable of executing compiled applications having the format and using the system interfaces described in this document.
- The implementation shall provide libraries containing the interfaces specified by this document, and shall provide a dynamic linking mechanism that allows these interfaces to be attached to applications at runtime. All the interfaces shall behave as specified in this document.
- The map of virtual memory provided by the implementation shall conform to the requirements of this document.
- The implementation's low-level behavior with respect to function call linkage, system traps, signals, and other such activities shall conform to the formats described in this document.

- The implementation shall provide all of the mandatory interfaces in their entirety.
- The implementation may provide one or more of the optional interfaces. Each optional interface that is provided shall be provided in its entirety. The product documentation shall state which optional interfaces are provided.
- The implementation shall provide all files and utilities specified as part of this document in the format defined here
- and in other referenced documents. All commands and utilities shall behave as required by this document. The
- implementation shall also provide all mandatory components of an application's runtime environment that are
- included or referenced in this document.
- The implementation, when provided with standard data formats and values at a named interface, shall provide the
- behavior defined for those values and data formats at that interface. However, a conforming implementation may
- 28 consist of components which are separately packaged and/or sold. For example, a vendor of a conforming
- implementation might sell the hardware, operating system, and windowing system as separately packaged items.
- The implementation may provide additional interfaces with different names. It may also provide additional behavior corresponding to data values outside the standard ranges, for standard named interfaces.

#### 3.3. LSB Application Conformance

- 32 A conforming application shall satisfy the following requirements:
- Its executable files are either shell scripts or object files in the format defined for the Object File Format system interface.
- Its object files participate in dynamic linking as defined in the Program Loading and Linking System interface.
- It employs only the instructions, traps, and other low-level facilities defined in the Low-Level System interface as being for use by applications.
- If it requires any optional interface defined in this document in order to be installed or to execute successfully, the requirement for that optional interface is stated in the application's documentation.
- It does not use any interface or data format that is not required to be provided by a conforming implementation, unless:
- If such an interface or data format is supplied by another application through direct invocation of that application during execution, that application is in turn an LSB conforming application.
- The use of that interface or data format, as well as its source, is identified in the documentation of the application.
- It shall not use any values for a named interface that are reserved for vendor extensions.
- A strictly conforming application does not require or use any interface, facility, or implementation-defined extension
- 47 that is not defined in this document in order to be installed or to execute successfully.

# **Chapter 4. Definitions**

For the purposes of this document, the following definitions, as specified in the ISO/IEC Directives, Part 2, 2001, 4th 1 2 Edition, apply: 3 can be able to; there is a possibility of; it is possible to 4 cannot 5 be unable to; there is no possibilty of; it is not possible to 6 7 is permitted; is allowed; is permissible 8 9 need not it is not required that; no...is required 10 shall 11 is to; is required to; it is required that; has to; only...is permitted; it is necessary 12 13 shall not is not allowed [permitted] [acceptable] [permissible]; is required to be not; is required that...be not; is not to be 14 should 15 it is recommended that; ought to 16 should not 17 it is not recommended that; ought not to 18

### **Chapter 5. Terminology**

- 1 For the purposes of this document, the following terms apply:
- 2 archLSB
- The architectural part of the LSB Specification which describes the specific parts of the interface that are
- 4 platform specific. The archLSB is complementary to the gLSB.
- 5 Binary Standard
- The total set of interfaces that are available to be used in the compiled binary code of a conforming application.
- 7 gLSB
- The common part of the LSB Specification that describes those parts of the interface that remain constant across all hardware implementations of the LSB.
- 10 implementation-defined
- Describes a value or behavior that is not defined by this document but is selected by an implementor. The value or
- behavior may vary among implementations that conform to this document. An application should not rely on the existence of the value or behavior. An application that relies on such a value or behavior cannot be assured to be
- portable across conforming implementations. The implementor shall document such a value or behavior so that it
- can be used correctly by an application.
- 16 Shell Script
- A file that is read by an interpreter (e.g., awk). The first line of the shell script includes a reference to its interpreter binary.
- 19 Source Standard
- The set of interfaces that are available to be used in the source code of a conforming application.
- 21 undefined
- Describes the nature of a value or behavior not defined by this document which results from use of an invalid
- 23 program construct or invalid data input. The value or behavior may vary among implementations that conform to
- this document. An application should not rely on the existence or validity of the value or behavior. An application
- 25 that relies on any particular value or behavior cannot be assured to be portable across conforming
- 26 implementations.
- 27 unspecified
- Describes the nature of a value or behavior not specified by this document which results from use of a valid
- 29 program construct or valid data input. The value or behavior may vary among implementations that conform to
- this document. An application should not rely on the existence or validity of the value or behavior. An application
- 31 that relies on any particular value or behavior cannot be assured to be portable across conforming
- 32 implementations.
- 33 Other terms and definitions used in this document shall have the same meaning as defined in Chapter 3 of the Base
- Definitions volume of ISO POSIX (2003).

# **Chapter 6. Documentation Conventions**

Throughout this document, the following typographic conventions are used: 1 function() 2 the name of a function 3 command 4 the name of a command or utility 5 6 CONSTANT 7 a constant value 8 parameter 9 a parameter 10 variable a variable 11 Throughout this specification, several tables of interfaces are presented. Each entry in these tables has the following 12 13 name 14 the name of the interface 15 (symver) 16 An optional symbol version identifier, if required. 17 [refno] 18 19 A reference number indexing the table of referenced specifications that follows this table. 20 For example, forkpty(GLIBC\_2.0) [1] 21 refers to the interface named forkpty with symbol version GLIBC\_2.0 that is defined in the first of the listed 22

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references below the table.

# **ELF Specification**

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# **I. Low Level System Information**

# **Chapter 1. Machine Interface**

#### 1.1. Processor Architecture

- The ESA/390 Architecture is specified by the following documents
- LINUX for S/390 ELF Application Binary Interface Supplement
- Enterprise Systems Architecture/390 Principles of Operation
- 4 Only the features of ESA/390 processor instruction set and the following optional instructions may be assumed to be
- 5 present:

7

- additional floating point facility
  - compare and move extended facility
- immediate and relative instruction facility
- string instruction facility
- square-root facility
- An application is responsible for determining if any additional instruction set features are available before using those
- additional features. If a feature is not present, then the application may not use it.
- 13 Applications may not make system calls directly. The interfaces in the C library must be used instead.
- Applications conforming to this specification must provide feedback to the user if a feature that is required for correct
- 15 execution of the application is not present. Applications conforming to this specification should attempt to execute in
- a diminished capacity if a required instruction set feature is not present.
- 17 This specification does not provide any performance guarantees of a conforming system. A system conforming to this
- specification may be implemented in either hardware or software.

#### 1.2. Data Representation

- LSB-conforming applications shall use the data representation as defined in Chapter 1 of the LINUX for S/390 ELF
- 20 Application Binary Interface Supplement.
- 21 See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### 1.2.1. Byte Ordering

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### 1.2.2. Fundamental Types

23 See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### 1.2.3. Aggregates and Unions

### 1.2.4. Bit Fields

# **Chapter 2. Function Calling Sequence**

- LSB-conforming applications shall use the function calling sequence as defined in Chapter 1 of the LINUX for S/390
- 2 ELF Application Binary Interface Supplement.

### 2.1. Registers

3 See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### 2.2. Stack Frame

4 See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### 2.3. Parameter Passing

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### 2.4. Variable Argument Lists

6 See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### 2.5. Return Values

# **Chapter 3. Operating System Interface**

- LSB-conforming applications shall use the Operating System Interfaces as defined in Chapter 1 of the LINUX for
- 2 S/390 ELF Application Binary Interface Supplement.

### 3.1. Virtual Address Space

3 See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### **3.1.1. Page Size**

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### 3.1.2. Virtual Address Assignments

5 See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### 3.1.3. Managing the Process Stack

6 See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### 3.1.4. Coding Guidleines

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### 3.2. Processor Execution Mode

8 See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### 3.3. Exception Interface

# **Chapter 4. Process Initialization**

- LSB-conforming applications shall use the Process Initialization as defined in Chapter 1 of the LINUX for S/390 ELF
- 2 Application Binary Interface Supplement.

### 4.1. Registers

3 See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### 4.2. Process Stack

# **Chapter 5. Coding Examples**

- 1 LSB-conforming applications may implement fundamental operations using the Coding Examples as defined in
- 2 Chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### **5.1. Code Model Overview**

3 See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### 5.2. Function Prolog and Epilog

4 See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### 5.3. Data Objects

See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### **5.4. Function Calls**

6 See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

#### 5.5. Branching

7 See chapter 1 of the LINUX for S/390 ELF Application Binary Interface Supplement.

### **5.6. Dynamic Stack Space Allocation**

# **Chapter 6. Debug Information**

The LSB does not currently specify the format of Debug information.

# II. Object Format

- 2 LSB-conforming implementations shall support an object file, called Executable and Linking Format (ELF) as
- defined by the System V ABI , System V ABI Update, LINUX for S/390 ELF Application Binary Interface
- 4 Supplement and as supplemented by the this specification and this document.

# Chapter 7. ELF Header

# 7.1. Machine Information

- LSB-conforming applications shall use the Machine Information as defined in Chapter 2 of the LINUX for S/390 ELF
- 2 Application Binary Interface Supplement.

# **Chapter 8. Sections**

See chapter 2 of the LINUX for S/390 ELF Application Binary Interface Supplement.

# 8.1. Special Sections

2 The following sections are defined in the LINUX for S/390 ELF Application Binary Interface Supplement.

#### **Table 8-1. ELF Special Sections**

Name	Туре	Attributes
.got	SHT_PROGBITS	SHF_ALLOC+SHF_WRITE
.plt	SHT_PROGBITS	SHF_ALLOC+SHF_EXECINSTR

5 .got

6 This section holds the global offset table

7 .plt

8 This section holds the Procedure Linkage Table

## **Chapter 9. Symbol Table**

- LSB-conforming applications shall use the Symbol Table as defined in Chapter 2 of the LINUX for S/390 ELF
- 2 Application Binary Interface Supplement.

## **Chapter 10. Relocation**

- LSB-conforming applications shall use Relocations as defined in Chapter 2 of the LINUX for S/390 ELF Application
- 2 Binary Interface Supplement.

## 10.1. Relocation Types

3 See chapter 2 of the LINUX for S/390 ELF Application Binary Interface Supplement.

## III. Program Loading and Dynamic Linking

- 2 LSB-conforming implementations shall support the object file information and system actions that create running
- programs as specified in the LINUX for S/390 ELF Application Binary Interface Supplement and as supplemented by
- 4 the the generic LSB and this document. LSB-conforming implementations need not support tags related functionality.
- 5 LSB-conforming applications must not rely on tags related funtionatliy.

# **Chapter 11. Program Loading**

See chapter 3 of the LINUX for S/390 ELF Application Binary Interface Supplement.

## **Chapter 12. Dynamic Linking**

See chapter 3 of the LINUX for S/390 ELF Application Binary Interface Supplement.

## 12.1. Dynamic Section

- 2 The following dynamic entries are defined in the LINUX for S/390 ELF Application Binary Interface Supplement.
- 3 DT\_JMPREL
- This entry is associated with a table of relocation entries for the procedure linkage table. This entry is mandatory
- 5 both for executable and shared object files
- 6 DT PLTGOT
- 7 This entry's d\_ptr member gives the address of the first byte in the procedure linkage table

### 12.2. Global Offset Table

8 See chapter 3 of the LINUX for S/390 ELF Application Binary Interface Supplement.

## 12.3. Shared Object Dependencies

See chapter 3 of the LINUX for S/390 ELF Application Binary Interface Supplement.

## 12.4. Function Addresses

See chapter 3 of the LINUX for S/390 ELF Application Binary Interface Supplement.

## 12.5. Procedure Linkage Table

See chapter 3 of the LINUX for S/390 ELF Application Binary Interface Supplement.

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# I. Base Libraries

## **Chapter 1. Libraries**

- 1 An LSB-conforming implementation shall support base libraries which provide interfaces for accessing the operating
- 2 system, processor and other hardware in the system.
- Only those interfaces that are unique to the PowerPC 32 platform are defined here. This section should be used in 3
- conjunction with the corresponding section in the Linux Standard Base Specification. 4

## 1.1. Program Interpreter/Dynamic Linker

The LSB specifies the Program Interpreter to be /lib/ld-lsb-s390.so.2. 5

### 1.2. Interfaces for libc

Table 1-1 defines the library name and shared object name for the libc library 6

#### Table 1-1. libc Definition 7

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Library:	libc
SONAME:	libc.so.6

The behavior of the interfaces in this library is specified by the following specifications:

Large File Support this specification SUSv2 ISO POSIX (2003) SVID Issue 3

1.2.1. RPC

SVID Issue 4

#### 1.2.1.1. Interfaces for RPC

- An LSB conforming implementation shall provide the architecture specific functions for RPC specified in Table 1-2, 12
- with the full functionality as described in the referenced underlying specification. 13

#### 14 Table 1-2. libc - RPC Function Interfaces

authnone_create(GL IBC_2.0) [1]	pmap_unset(GLIBC _2.0) [2]	svcerr_weakauth(G LIBC_2.0) [3]	xdr_float(GLIBC_2. 0) [3]	xdr_u_char(GLIBC _2.0) [3]
clnt_create(GLIBC_ 2.0) [1]	setdomainname(GL IBC_2.0) [2]	svctcp_create(GLIB C_2.0) [2]	xdr_free(GLIBC_2. 0) [3]	xdr_u_int(GLIBC_2 .0) [2]
clnt_pcreateerror(G LIBC_2.0) [1]	svc_getreqset(GLIB C_2.0) [3]	svcudp_create(GLI BC_2.0) [2]	xdr_int(GLIBC_2.0 ) [3]	xdr_u_long(GLIBC _2.0) [3]

clnt_perrno(GLIBC _2.0) [1]	svc_register(GLIBC _2.0) [2]	xdr_accepted_reply( GLIBC_2.0) [3]	xdr_long(GLIBC_2. 0) [3]	xdr_u_short(GLIBC _2.0) [3]
clnt_perror(GLIBC _2.0) [1]	svc_run(GLIBC_2.0 ) [2]	xdr_array(GLIBC_2 .0) [3]	xdr_opaque(GLIBC _2.0) [3]	xdr_union(GLIBC_ 2.0) [3]
clnt_spcreateerror( GLIBC_2.0) [1]	svc_sendreply(GLI BC_2.0) [2]	xdr_bool(GLIBC_2. 0) [3]	xdr_opaque_auth(G LIBC_2.0) [3]	xdr_vector(GLIBC_ 2.0) [3]
clnt_sperrno(GLIB C_2.0) [1]	svcerr_auth(GLIBC _2.0) [3]	xdr_bytes(GLIBC_ 2.0) [3]	xdr_pointer(GLIBC _2.0) [3]	xdr_void(GLIBC_2. 0) [3]
clnt_sperror(GLIBC _2.0) [1]	svcerr_decode(GLI BC_2.0) [3]	xdr_callhdr(GLIBC _2.0) [3]	xdr_reference(GLIB C_2.0) [3]	xdr_wrapstring(GLI BC_2.0) [3]
getdomainname(GL IBC_2.0) [2]	svcerr_noproc(GLI BC_2.0) [3]	xdr_callmsg(GLIB C_2.0) [3]	xdr_rejected_reply( GLIBC_2.0) [3]	xdrmem_create(GLI BC_2.0) [3]
key_decryptsession( GLIBC_2.1) [3]	svcerr_noprog(GLI BC_2.0) [3]	xdr_char(GLIBC_2. 0) [3]	xdr_replymsg(GLIB C_2.0) [3]	xdrrec_create(GLIB C_2.0) [3]
pmap_getport(GLIB C_2.0) [2]	svcerr_progvers(GL IBC_2.0) [3]	xdr_double(GLIBC _2.0) [3]	xdr_short(GLIBC_2 .0) [3]	xdrrec_eof(GLIBC_ 2.0) [3]
pmap_set(GLIBC_2 .0) [2]	svcerr_systemerr(G LIBC_2.0) [3]	xdr_enum(GLIBC_ 2.0) [3]	xdr_string(GLIBC_ 2.0) [3]	

16 Referenced Specification(s)

- 17 **[1].** SVID Issue 4
- 18 [2]. this specification
- 19 **[3].** SVID Issue 3

## 1.2.2. System Calls

### 20 **1.2.2.1. Interfaces for System Calls**

- 21 An LSB conforming implementation shall provide the architecture specific functions for System Calls specified in
- Table 1-3, with the full functionality as described in the referenced underlying specification.

#### 23 Table 1-3. libc - System Calls Function Interfaces

fxstat(GLIBC_2. 0) [1]	fchmod(GLIBC_2.0 ) [2]	getwd(GLIBC_2.0) [2]	read(GLIBC_2.0) [2]	setrlimit(GLIBC_2. 2) [2]
getpgid(GLIBC_ 2.0) [1]	fchown(GLIBC_2.0 ) [2]	initgroups(GLIBC_ 2.0) [1]	readdir(GLIBC_2.0) [2]	setrlimit64(GLIBC_ 2.1) [3]
lxstat(GLIBC_2.0 ) [1]	fcntl(GLIBC_2.0) [1]	ioctl(GLIBC_2.0) [1]	readdir_r(GLIBC_2. 0) [2]	setsid(GLIBC_2.0) [2]
xmknod(GLIBC_ 2.0) [1]	fdatasync(GLIBC_2 .0) [2]	kill(GLIBC_2.0) [1]	readlink(GLIBC_2. 0) [2]	setuid(GLIBC_2.0) [2]

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xstat(GLIBC_2.0 ) [1]	flock(GLIBC_2.0) [1]	killpg(GLIBC_2.0) [2]	readv(GLIBC_2.0) [2]	sleep(GLIBC_2.0) [2]
access(GLIBC_2.0) [2]	fork(GLIBC_2.0) [2]	lchown(GLIBC_2.0 ) [2]	rename(GLIBC_2.0 ) [2]	statvfs(GLIBC_2.1) [2]
acct(GLIBC_2.0) [1]	fstatvfs(GLIBC_2.1 ) [2]	link(GLIBC_2.0) [2]	rmdir(GLIBC_2.0) [2]	stime(GLIBC_2.0) [1]
alarm(GLIBC_2.0) [2]	fsync(GLIBC_2.0) [2]	lockf(GLIBC_2.0) [2]	sbrk(GLIBC_2.0) [4]	symlink(GLIBC_2. 0) [2]
brk(GLIBC_2.0) [4]	ftime(GLIBC_2.0) [2]	lseek(GLIBC_2.0) [2]	sched_get_priority_ max(GLIBC_2.0) [2]	sync(GLIBC_2.0) [2]
chdir(GLIBC_2.0) [2]	ftruncate(GLIBC_2. 0) [2]	mkdir(GLIBC_2.0) [2]	sched_get_priority_ min(GLIBC_2.0) [2]	sysconf(GLIBC_2.0 ) [2]
chmod(GLIBC_2.0) [2]	getcontext(GLIBC_ 2.1) [2]	mkfifo(GLIBC_2.0) [2]	sched_getparam(GL IBC_2.0) [2]	time(GLIBC_2.0) [2]
chown(GLIBC_2.1) [2]	getegid(GLIBC_2.0 ) [2]	mlock(GLIBC_2.0) [2]	sched_getscheduler( GLIBC_2.0) [2]	times(GLIBC_2.0) [2]
chroot(GLIBC_2.0) [4]	geteuid(GLIBC_2.0 ) [2]	mlockall(GLIBC_2. 0) [2]	sched_rr_get_interv al(GLIBC_2.0) [2]	truncate(GLIBC_2. 0) [2]
clock(GLIBC_2.0) [2]	getgid(GLIBC_2.0) [2]	mmap(GLIBC_2.0) [2]	sched_setparam(GL IBC_2.0) [2]	ulimit(GLIBC_2.0) [2]
close(GLIBC_2.0) [2]	getgroups(GLIBC_ 2.0) [2]	mprotect(GLIBC_2. 0) [2]	sched_setscheduler( GLIBC_2.0) [2]	umask(GLIBC_2.0) [2]
closedir(GLIBC_2.0 ) [2]	getitimer(GLIBC_2. 0) [2]	msync(GLIBC_2.0) [2]	sched_yield(GLIBC _2.0) [2]	uname(GLIBC_2.0) [2]
creat(GLIBC_2.0) [1]	getloadavg(GLIBC_ 2.2) [1]	munlock(GLIBC_2. 0) [2]	select(GLIBC_2.0) [2]	unlink(GLIBC_2.0) [1]
dup(GLIBC_2.0) [2]	getpagesize(GLIBC _2.0) [4]	munlockall(GLIBC _2.0) [2]	setcontext(GLIBC_ 2.0) [2]	utime(GLIBC_2.0) [2]
dup2(GLIBC_2.0) [2]	getpgid(GLIBC_2.0 ) [2]	munmap(GLIBC_2. 0) [2]	setegid(GLIBC_2.0) [2]	utimes(GLIBC_2.0) [2]
execl(GLIBC_2.0) [2]	getpgrp(GLIBC_2.0 ) [2]	nanosleep(GLIBC_ 2.0) [2]	seteuid(GLIBC_2.0) [2]	vfork(GLIBC_2.0) [2]
execle(GLIBC_2.0) [2]	getpid(GLIBC_2.0) [2]	nice(GLIBC_2.0) [2]	setgid(GLIBC_2.0) [2]	wait(GLIBC_2.0) [2]
execlp(GLIBC_2.0) [2]	getppid(GLIBC_2.0 ) [2]	open(GLIBC_2.0)	setitimer(GLIBC_2. 0) [2]	wait3(GLIBC_2.0)

execv(GLIBC_2.0) [2]	getpriority(GLIBC_ 2.0) [2]	opendir(GLIBC_2.0 ) [2]	setpgid(GLIBC_2.0 ) [2]	wait4(GLIBC_2.0) [1]
execve(GLIBC_2.0) [2]	getrlimit(GLIBC_2. 2) [2]	pathconf(GLIBC_2. 0) [2]	setpgrp(GLIBC_2.0 ) [2]	waitpid(GLIBC_2.0 ) [1]
execvp(GLIBC_2.0) [2]	getrusage(GLIBC_2 .0) [2]	pause(GLIBC_2.0) [2]	setpriority(GLIBC_ 2.0) [2]	write(GLIBC_2.0) [2]
exit(GLIBC_2.0) [2]	getsid(GLIBC_2.0) [2]	pipe(GLIBC_2.0) [2]	setregid(GLIBC_2.0 ) [2]	writev(GLIBC_2.0) [2]
fchdir(GLIBC_2.0) [2]	getuid(GLIBC_2.0) [2]	poll(GLIBC_2.0) [2]	setreuid(GLIBC_2.0 ) [2]	

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- 25 Referenced Specification(s)
- 26 [1]. this specification
- 27 **[2].** ISO POSIX (2003)
- 28 [3]. Large File Support
- 29 **[4].** SUSv2

## 1.2.3. Standard I/O

#### 1.2.3.1. Interfaces for Standard I/O

- An LSB conforming implementation shall provide the architecture specific functions for Standard I/O specified in
- Table 1-4, with the full functionality as described in the referenced underlying specification.

#### 33 Table 1-4. libc - Standard I/O Function Interfaces

_IO_feof(GLIBC_2. 0) [1]	fgetpos(GLIBC_2.2 ) [2]	fsetpos(GLIBC_2.2) [2]	putchar(GLIBC_2.0 ) [2]	sscanf(GLIBC_2.0) [2]
_IO_getc(GLIBC_2 .0) [1]	fgets(GLIBC_2.0) [2]	ftell(GLIBC_2.0) [2]	putchar_unlocked(G LIBC_2.0) [2]	telldir(GLIBC_2.0) [2]
_IO_putc(GLIBC_2 .0) [1]	fgetwc_unlocked(G LIBC_2.2) [1]	ftello(GLIBC_2.1) [2]	puts(GLIBC_2.0) [2]	tempnam(GLIBC_2 .0) [2]
_IO_puts(GLIBC_2 .0) [1]	fileno(GLIBC_2.0) [2]	fwrite(GLIBC_2.0) [2]	putw(GLIBC_2.0) [3]	ungetc(GLIBC_2.0) [2]
asprintf(GLIBC_2.0 ) [1]	flockfile(GLIBC_2. 0) [2]	getc(GLIBC_2.0) [2]	remove(GLIBC_2.0 ) [2]	vasprintf(GLIBC_2. 0) [1]
clearerr(GLIBC_2.0 ) [2]	fopen(GLIBC_2.1) [1]	getc_unlocked(GLI BC_2.0) [2]	rewind(GLIBC_2.0) [2]	vdprintf(GLIBC_2. 0) [1]
ctermid(GLIBC_2.0 ) [2]	fprintf(GLIBC_2.0) [2]	getchar(GLIBC_2.0 ) [2]	rewinddir(GLIBC_2 .0) [2]	vfprintf(GLIBC_2.0 ) [2]

fclose(GLIBC_2.1) [2]	fputc(GLIBC_2.0) [2]	getchar_unlocked(G LIBC_2.0) [2]	scanf(GLIBC_2.0) [2]	vprintf(GLIBC_2.0) [2]
fdopen(GLIBC_2.1) [2]	fputs(GLIBC_2.0) [2]	getw(GLIBC_2.0) [3]	seekdir(GLIBC_2.0 ) [2]	vsnprintf(GLIBC_2. 0) [2]
feof(GLIBC_2.0) [2]	fread(GLIBC_2.0) [2]	pclose(GLIBC_2.1) [2]	setbuf(GLIBC_2.0) [2]	vsprintf(GLIBC_2.0 ) [2]
ferror(GLIBC_2.0) [2]	freopen(GLIBC_2.0 ) [1]	popen(GLIBC_2.1) [2]	setbuffer(GLIBC_2. 0) [1]	
fflush(GLIBC_2.0) [2]	fscanf(GLIBC_2.0) [2]	printf(GLIBC_2.0) [2]	setvbuf(GLIBC_2.0 ) [2]	
fflush_unlocked(GL IBC_2.0) [1]	fseek(GLIBC_2.0) [2]	putc(GLIBC_2.0) [2]	snprintf(GLIBC_2.0 ) [2]	
fgetc(GLIBC_2.0) [2]	fseeko(GLIBC_2.1) [2]	putc_unlocked(GLI BC_2.0) [2]	sprintf(GLIBC_2.0) [2]	

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- 35 Referenced Specification(s)
- 36 [1]. this specification
- 37 **[2].** ISO POSIX (2003)
- 38 **[3].** SUSv2
- 39 An LSB conforming implementation shall provide the architecture specific data interfaces for Standard I/O specified
- 40 in Table 1-5, with the full functionality as described in the referenced underlying specification.

#### 41 Table 1-5. libc - Standard I/O Data Interfaces

stderr(GLIBC_2.0)	stdin(GLIBC_2.0)	stdout(GLIBC_2.0)	
[1]	[1]	[1]	

- 43 Referenced Specification(s)
- 44 **[1].** ISO POSIX (2003)

## 1.2.4. Signal Handling

#### 45 1.2.4.1. Interfaces for Signal Handling

- 46 An LSB conforming implementation shall provide the architecture specific functions for Signal Handling specified in
- Table 1-6, with the full functionality as described in the referenced underlying specification.

#### 48 Table 1-6. libc - Signal Handling Function Interfaces

libc_current_sigrt max(GLIBC_2.1) [1]	sigaddset(GLIBC_2 .0) [2]	sighold(GLIBC_2.1 ) [2]	sigpause(GLIBC_2. 0) [2]	sigsuspend(GLIBC_ 2.0) [2]
libc_current_sigrt	sigaltstack(GLIBC_	sigignore(GLIBC_2	sigpending(GLIBC_	sigtimedwait(GLIB

min(GLIBC_2.1) [1]	2.0) [2]	.1) [2]	2.0) [2]	C_2.1) [2]
sigsetjmp(GLIBC _2.0) [1]	sigandset(GLIBC_2 .0) [1]	siginterrupt(GLIBC _2.0) [2]	sigprocmask(GLIB C_2.0) [2]	sigwait(GLIBC_2.0 ) [2]
sysv_signal(GLI BC_2.0) [1]	sigblock(GLIBC_2. 0) [1]	sigisemptyset(GLIB C_2.0) [1]	sigqueue(GLIBC_2. 1) [2]	sigwaitinfo(GLIBC _2.1) [2]
bsd_signal(GLIBC_ 2.0) [2]	sigdelset(GLIBC_2. 0) [2]	sigismember(GLIB C_2.0) [2]	sigrelse(GLIBC_2.1 ) [2]	
psignal(GLIBC_2.0 ) [1]	sigemptyset(GLIBC _2.0) [2]	siglongjmp(GLIBC _2.0) [2]	sigreturn(GLIBC_2. 0) [1]	
raise(GLIBC_2.0) [2]	sigfillset(GLIBC_2. 0) [2]	signal(GLIBC_2.0) [2]	sigset(GLIBC_2.1) [2]	
sigaction(GLIBC_2. 0) [2]	siggetmask(GLIBC _2.0) [1]	sigorset(GLIBC_2.0 ) [1]	sigstack(GLIBC_2. 0) [3]	

50 Referenced Specification(s)

- 51 [1]. this specification
- 52 **[2].** ISO POSIX (2003)
- 53 **[3].** SUSv2

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- 54 An LSB conforming implementation shall provide the architecture specific data interfaces for Signal Handling
- specified in Table 1-7, with the full functionality as described in the referenced underlying specification.

#### **Table 1-7. libc - Signal Handling Data Interfaces**

_sys_siglist(GLIBC		
_2.1) [1]		

- 58 Referenced Specification(s)
- 59 [1]. this specification

### 1.2.5. Localization Functions

#### 1.2.5.1. Interfaces for Localization Functions

- An LSB conforming implementation shall provide the architecture specific functions for Localization Functions
- specified in Table 1-8, with the full functionality as described in the referenced underlying specification.

#### **Table 1-8. libc - Localization Functions Function Interfaces**

bind_textdomain_co deset(GLIBC_2.2) [1]	catopen(GLIBC_2.0 ) [2]	dngettext(GLIBC_2 .2) [1]	iconv_open(GLIBC _2.1) [2]	setlocale(GLIBC_2. 0) [2]
bindtextdomain(GL	dcgettext(GLIBC_2.	gettext(GLIBC_2.0)	localeconv(GLIBC_	textdomain(GLIBC

IBC_2.0) [1]	0) [1]	[1]	2.2) [2]	_2.0) [1]
catclose(GLIBC_2. 0) [2]	dcngettext(GLIBC_ 2.2) [1]	iconv(GLIBC_2.1) [2]	ngettext(GLIBC_2. 2) [1]	
catgets(GLIBC_2.0) [2]	dgettext(GLIBC_2. 0) [1]	iconv_close(GLIBC _2.1) [2]	nl_langinfo(GLIBC _2.0) [2]	

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- 65 Referenced Specification(s)
- 66 [1]. this specification
- 67 **[2].** ISO POSIX (2003)
- An LSB conforming implementation shall provide the architecture specific data interfaces for Localization Functions
- 69 specified in Table 1-9, with the full functionality as described in the referenced underlying specification.

#### **Table 1-9. libc - Localization Functions Data Interfaces**

_nl_msg_cat_cntr(G		
LIBC_2.0) [1]		

- 72 Referenced Specification(s)
- 73 [1]. this specification

#### 1.2.6. Socket Interface

#### 1.2.6.1. Interfaces for Socket Interface

An LSB conforming implementation shall provide the architecture specific functions for Socket Interface specified in

76 Table 1-10, with the full functionality as described in the referenced underlying specification.

#### 77 Table 1-10. libc - Socket Interface Function Interfaces

h_errno_location( GLIBC_2.0) [1]	gethostid(GLIBC_2. 0) [2]	listen(GLIBC_2.0) [2]	sendmsg(GLIBC_2. 0) [2]	socketpair(GLIBC_ 2.0) [2]
accept(GLIBC_2.0) [2]	gethostname(GLIB C_2.0) [2]	recv(GLIBC_2.0) [2]	sendto(GLIBC_2.0) [2]	
bind(GLIBC_2.0) [2]	getpeername(GLIB C_2.0) [2]	recvfrom(GLIBC_2. 0) [2]	setsockopt(GLIBC_ 2.0) [1]	
bindresvport(GLIB C_2.0) [1]	getsockname(GLIB C_2.0) [2]	recvmsg(GLIBC_2. 0) [2]	shutdown(GLIBC_2 .0) [2]	
connect(GLIBC_2.0 ) [2]	getsockopt(GLIBC_ 2.0) [2]	send(GLIBC_2.0) [2]	socket(GLIBC_2.0) [2]	

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- 79 Referenced Specification(s)
- 80 [1]. this specification
- 81 **[2].** ISO POSIX (2003)

- An LSB conforming implementation shall provide the architecture specific deprecated functions for Socket Interface specified in Table 1-11, with the full functionality as described in the referenced underlying specification.
- These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

#### **Table 1-11. libc - Socket Interface Deprecated Function Interfaces**

gethostbyname_r(G		
LIBC_2.1.2) [1]		

- 88 Referenced Specification(s)
- 89 [1]. this specification

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#### 1.2.7. Wide Characters

#### 1.2.7.1. Interfaces for Wide Characters

- An LSB conforming implementation shall provide the architecture specific functions for Wide Characters specified in
- Table 1-12, with the full functionality as described in the referenced underlying specification.

#### **Table 1-12. libc - Wide Characters Function Interfaces**

wcstod_internal( GLIBC_2.0) [1]	mbsinit(GLIBC_2.0 ) [2]	vwscanf(GLIBC_2. 2) [2]	wcsnlen(GLIBC_2. 1) [1]	wcstoumax(GLIBC _2.1) [2]
wcstof_internal( GLIBC_2.0) [1]	mbsnrtowcs(GLIBC _2.0) [1]	wcpcpy(GLIBC_2.0 ) [1]	wcsnrtombs(GLIBC _2.0) [1]	wcstouq(GLIBC_2. 0) [1]
wcstol_internal(G LIBC_2.0) [1]	mbsrtowcs(GLIBC_ 2.0) [2]	wcpncpy(GLIBC_2. 0) [1]	wcspbrk(GLIBC_2. 0) [2]	wcswcs(GLIBC_2.1 ) [2]
wcstold_internal( GLIBC_2.0) [1]	mbstowcs(GLIBC_ 2.0) [2]	wcrtomb(GLIBC_2. 0) [2]	wcsrchr(GLIBC_2.0 ) [2]	wcswidth(GLIBC_2 .0) [2]
wcstoul_internal( GLIBC_2.0) [1]	mbtowc(GLIBC_2. 0) [2]	wcscasecmp(GLIB C_2.1) [1]	wcsrtombs(GLIBC_ 2.0) [2]	wcsxfrm(GLIBC_2. 0) [2]
btowc(GLIBC_2.0) [2]	putwc(GLIBC_2.2) [2]	wcscat(GLIBC_2.0) [2]	wcsspn(GLIBC_2.0 ) [2]	wctob(GLIBC_2.0) [2]
fgetwc(GLIBC_2.2) [2]	putwchar(GLIBC_2 .2) [2]	wcschr(GLIBC_2.0) [2]	wcsstr(GLIBC_2.0) [2]	wctomb(GLIBC_2. 0) [2]
fgetws(GLIBC_2.2) [2]	swprintf(GLIBC_2. 2) [2]	wcscmp(GLIBC_2. 0) [2]	wcstod(GLIBC_2.0) [2]	wctrans(GLIBC_2.0 ) [2]
fputwc(GLIBC_2.2) [2]	swscanf(GLIBC_2. 2) [2]	wcscoll(GLIBC_2.0 ) [2]	wcstof(GLIBC_2.0) [2]	wctype(GLIBC_2.0 ) [2]
fputws(GLIBC_2.2) [2]	towctrans(GLIBC_2 .0) [2]	wcscpy(GLIBC_2.0 ) [2]	wcstoimax(GLIBC_ 2.1) [2]	wcwidth(GLIBC_2. 0) [2]

fwide(GLIBC_2.2) [2]	towlower(GLIBC_2 .0) [2]	wcscspn(GLIBC_2. 0) [2]	wcstok(GLIBC_2.0) [2]	wmemchr(GLIBC_ 2.0) [2]
fwprintf(GLIBC_2. 2) [2]	towupper(GLIBC_2 .0) [2]	wcsdup(GLIBC_2.0 ) [1]	wcstol(GLIBC_2.0) [2]	wmemcmp(GLIBC _2.0) [2]
fwscanf(GLIBC_2.2 ) [2]	ungetwc(GLIBC_2. 2) [2]	wcsftime(GLIBC_2. 2) [2]	wcstold(GLIBC_2.0 ) [2]	wmemcpy(GLIBC_ 2.0) [2]
getwc(GLIBC_2.2) [2]	vfwprintf(GLIBC_2 .2) [2]	wcslen(GLIBC_2.0) [2]	wcstoll(GLIBC_2.1 ) [2]	wmemmove(GLIB C_2.0) [2]
getwchar(GLIBC_2. 2) [2]	vfwscanf(GLIBC_2. 2) [2]	wcsncasecmp(GLIB C_2.1) [1]	wcstombs(GLIBC_ 2.0) [2]	wmemset(GLIBC_2 .0) [2]
mblen(GLIBC_2.0)	vswprintf(GLIBC_2	wcsncat(GLIBC_2.	(CLIDC 2.0)	: .c/GLIDG 2.2
[2]	.2) [2]	0) [2]	wcstoq(GLIBC_2.0) [1]	wprintf(GLIBC_2.2 ) [2]
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<sup>95</sup> Referenced Specification(s)

96 [1]. this specification

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97 **[2].** ISO POSIX (2003)

## 1.2.8. String Functions

### 1.2.8.1. Interfaces for String Functions

An LSB conforming implementation shall provide the architecture specific functions for String Functions specified in Table 1-13, with the full functionality as described in the referenced underlying specification.

#### **Table 1-13. libc - String Functions Function Interfaces**

mempcpy(GLIB C_2.0) [1]	bzero(GLIBC_2.0) [2]	strcasestr(GLIBC_2 .1) [1]	strncasecmp(GLIB C_2.0) [2]	strtoimax(GLIBC_2 .1) [2]
rawmemchr(GLI BC_2.1) [1]	ffs(GLIBC_2.0) [2]	strcat(GLIBC_2.0) [2]	strncat(GLIBC_2.0) [2]	strtok(GLIBC_2.0) [2]
stpcpy(GLIBC_2. 0) [1]	index(GLIBC_2.0) [2]	strchr(GLIBC_2.0) [2]	strncmp(GLIBC_2. 0) [2]	strtok_r(GLIBC_2.0 ) [2]
strdup(GLIBC_2. 0) [1]	memccpy(GLIBC_2 .0) [2]	strcmp(GLIBC_2.0) [2]	strncpy(GLIBC_2.0 ) [2]	strtold(GLIBC_2.0) [2]
strtod_internal(G LIBC_2.0) [1]	memchr(GLIBC_2. 0) [2]	strcoll(GLIBC_2.0) [2]	strndup(GLIBC_2.0 ) [1]	strtoll(GLIBC_2.0) [2]
strtof_internal(G	memcmp(GLIBC_2	strcpy(GLIBC_2.0)	strnlen(GLIBC_2.0)	strtoq(GLIBC_2.0)

LIBC_2.0) [1]	.0) [2]	[2]	[1]	[1]
strtok_r(GLIBC_ 2.0) [1]	memcpy(GLIBC_2. 0) [2]	strcspn(GLIBC_2.0) [2]	strpbrk(GLIBC_2.0) [2]	strtoull(GLIBC_2.0) [2]
strtol_internal(G LIBC_2.0) [1]	memmove(GLIBC_ 2.0) [2]	strdup(GLIBC_2.0) [2]	strptime(GLIBC_2. 0) [1]	strtoumax(GLIBC_ 2.1) [2]
strtold_internal(G LIBC_2.0) [1]	memrchr(GLIBC_2. 2) [1]	strerror(GLIBC_2.0 ) [2]	strrchr(GLIBC_2.0) [2]	strtouq(GLIBC_2.0) [1]
strtoll_internal(G LIBC_2.0) [1]	memset(GLIBC_2.0 ) [2]	strerror_r(GLIBC_2 .0) [1]	strsep(GLIBC_2.0) [1]	strverscmp(GLIBC_ 2.1) [1]
strtoul_internal(G LIBC_2.0) [1]	rindex(GLIBC_2.0) [2]	strfmon(GLIBC_2.0 ) [2]	strsignal(GLIBC_2. 0) [1]	strxfrm(GLIBC_2.0 ) [2]
strtoull_internal( GLIBC_2.0) [1]	stpcpy(GLIBC_2.0) [1]	strfry(GLIBC_2.0) [1]	strspn(GLIBC_2.0) [2]	swab(GLIBC_2.0) [2]
bcmp(GLIBC_2.0) [2]	stpncpy(GLIBC_2.0 ) [1]	strftime(GLIBC_2.0 ) [2]	strstr(GLIBC_2.0) [2]	
bcopy(GLIBC_2.0) [2]	strcasecmp(GLIBC _2.0) [2]	strlen(GLIBC_2.0) [2]	strtof(GLIBC_2.0) [2]	

103 Referenced Specification(s)

104 [1]. this specification

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105 **[2].** ISO POSIX (2003)

#### 1.2.9. IPC Functions

#### 1.2.9.1. Interfaces for IPC Functions

An LSB conforming implementation shall provide the architecture specific functions for IPC Functions specified in Table 1-14, with the full functionality as described in the referenced underlying specification.

#### **Table 1-14. libc - IPC Functions Function Interfaces**

ftok(GLIBC_2.0) [1]	msgrcv(GLIBC_2.0 ) [1]	semget(GLIBC_2.0) [1]	shmctl(GLIBC_2.2) [1]	
msgctl(GLIBC_2.2) [1]	msgsnd(GLIBC_2.0 ) [1]	semop(GLIBC_2.0) [1]	shmdt(GLIBC_2.0) [1]	
msgget(GLIBC_2.0 ) [1]	semctl(GLIBC_2.2) [1]	shmat(GLIBC_2.0) [1]	shmget(GLIBC_2.0 ) [1]	

111 Referenced Specification(s)

112 **[1].** ISO POSIX (2003)

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### 1.2.10. Regular Expressions

### 1.2.10.1. Interfaces for Regular Expressions

- An LSB conforming implementation shall provide the architecture specific functions for Regular Expressions
- specified in Table 1-15, with the full functionality as described in the referenced underlying specification.

#### Table 1-15. libc - Regular Expressions Function Interfaces

regcomp(GLIBC_2.	regerror(GLIBC_2.	regexec(GLIBC_2.0	regfree(GLIBC_2.0)
0) [1]	0) [1]	)[1]	[1]

- 118 Referenced Specification(s)
- 119 **[1].** ISO POSIX (2003)

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- 120 An LSB conforming implementation shall provide the architecture specific deprecated functions for Regular
- 121 Expressions specified in Table 1-16, with the full functionality as described in the referenced underlying specification.
- These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

#### **Table 1-16. libc - Regular Expressions Deprecated Function Interfaces**

advance(GLIBC_2.	re_comp(GLIBC_2.	re_exec(GLIBC_2.0	step(GLIBC_2.0)
0) [1]	0) [1]	)[1]	[1]

- 126 Referenced Specification(s)
- 127 **[1].** SUSv2
- An LSB conforming implementation shall provide the architecture specific deprecated data interfaces for Regular
- Expressions specified in Table 1-17, with the full functionality as described in the referenced underlying specification.
- These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

#### 132 Table 1-17. libc - Regular Expressions Deprecated Data Interfaces

loc1(GLIBC_2.0)	loc2(GLIBC_2.0)	locs(GLIBC_2.0)	
[1]	[1]	[1]	

- 134 Referenced Specification(s)
- 135 **[1].** SUSv2

## 1.2.11. Character Type Functions

#### 1.2.11.1. Interfaces for Character Type Functions

- 137 An LSB conforming implementation shall provide the architecture specific functions for Character Type Functions
- specified in Table 1-18, with the full functionality as described in the referenced underlying specification.

#### **Table 1-18. libc - Character Type Functions Function Interfaces**

ctype_get_mb_cu r_max(GLIBC_2.0) [1]	isdigit(GLIBC_2.0) [2]	iswalnum(GLIBC_2 .0) [2]	iswlower(GLIBC_2. 0) [2]	toascii(GLIBC_2.0) [2]
_tolower(GLIBC_2. 0) [2]	isgraph(GLIBC_2.0 ) [2]	iswalpha(GLIBC_2. 0) [2]	iswprint(GLIBC_2. 0) [2]	tolower(GLIBC_2.0 ) [2]
_toupper(GLIBC_2. 0) [2]	islower(GLIBC_2.0 ) [2]	iswblank(GLIBC_2. 1) [2]	iswpunct(GLIBC_2. 0) [2]	toupper(GLIBC_2.0 ) [2]
isalnum(GLIBC_2.0 ) [2]	isprint(GLIBC_2.0) [2]	iswcntrl(GLIBC_2. 0) [2]	iswspace(GLIBC_2. 0) [2]	
isalpha(GLIBC_2.0) [2]	ispunct(GLIBC_2.0 ) [2]	iswctype(GLIBC_2. 0) [2]	iswupper(GLIBC_2. 0) [2]	
isascii(GLIBC_2.0) [2]	isspace(GLIBC_2.0 ) [2]	iswdigit(GLIBC_2. 0) [2]	iswxdigit(GLIBC_2 .0) [2]	
iscntrl(GLIBC_2.0) [2]	isupper(GLIBC_2.0 ) [2]	iswgraph(GLIBC_2. 0) [2]	isxdigit(GLIBC_2.0 ) [2]	

- 141 Referenced Specification(s)
- 142 [1]. this specification

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143 **[2].** ISO POSIX (2003)

## 1.2.12. Time Manipulation

### 1.2.12.1. Interfaces for Time Manipulation

An LSB conforming implementation shall provide the architecture specific functions for Time Manipulation specified in Table 1-19, with the full functionality as described in the referenced underlying specification.

#### **Table 1-19. libc - Time Manipulation Function Interfaces**

adjtime(GLIBC_2.0 ) [1]	ctime(GLIBC_2.0) [2]	gmtime(GLIBC_2.0 ) [2]	localtime_r(GLIBC _2.0) [2]	ualarm(GLIBC_2.0) [2]
asctime(GLIBC_2.0 ) [2]	ctime_r(GLIBC_2.0 ) [2]	gmtime_r(GLIBC_2 .0) [2]	mktime(GLIBC_2.0 ) [2]	
asctime_r(GLIBC_2 .0) [2]	difftime(GLIBC_2. 0) [2]	localtime(GLIBC_2 .0) [2]	tzset(GLIBC_2.0) [2]	

- 149 Referenced Specification(s)
- 150 [1]. this specification
- 151 **[2].** ISO POSIX (2003)

- 152 An LSB conforming implementation shall provide the architecture specific deprecated functions for Time
- Manipulation specified in Table 1-20, with the full functionality as described in the referenced underlying
- specification.

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These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

#### 157 Table 1-20. libc - Time Manipulation Deprecated Function Interfaces

ad	jtimex(GLIBC_2.		
0)	[1]		

- 159 Referenced Specification(s)
- 160 [1]. this specification
- An LSB conforming implementation shall provide the architecture specific data interfaces for Time Manipulation
- specified in Table 1-21, with the full functionality as described in the referenced underlying specification.

#### Table 1-21. libc - Time Manipulation Data Interfaces

daylight(GLIBC_ 2.0) [1]	tzname(GLIBC_2 .0) [1]	timezone(GLIBC_2. 0) [2]	
timezone(GLIBC _2.0) [1]	daylight(GLIBC_2. 0) [2]	tzname(GLIBC_2.0 ) [2]	

- 165 Referenced Specification(s)
- 166 [1]. this specification
- 167 **[2].** ISO POSIX (2003)

### 1.2.13. Terminal Interface Functions

#### 1.2.13.1. Interfaces for Terminal Interface Functions

An LSB conforming implementation shall provide the architecture specific functions for Terminal Interface Functions specified in Table 1-22, with the full functionality as described in the referenced underlying specification.

#### 171 Table 1-22. libc - Terminal Interface Functions Function Interfaces

cfgetispeed(GLIBC _2.0) [1]	cfsetispeed(GLIBC _2.0) [1]	tcdrain(GLIBC_2.0) [1]	tcgetattr(GLIBC_2. 0) [1]	tcsendbreak(GLIBC _2.0) [1]
cfgetospeed(GLIBC _2.0) [1]	cfsetospeed(GLIBC _2.0) [1]	tcflow(GLIBC_2.0) [1]	tcgetpgrp(GLIBC_2 .0) [1]	tcsetattr(GLIBC_2.0 ) [1]
cfmakeraw(GLIBC _2.0) [2]	cfsetspeed(GLIBC_ 2.0) [2]	tcflush(GLIBC_2.0) [1]	tcgetsid(GLIBC_2.1 ) [1]	tcsetpgrp(GLIBC_2. 0) [1]

- 173 Referenced Specification(s)
- 174 **[1].** ISO POSIX (2003)

#### 175 [2]. this specification

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## 1.2.14. System Database Interface

### 1.2.14.1. Interfaces for System Database Interface

An LSB conforming implementation shall provide the architecture specific functions for System Database Interface specified in Table 1-23, with the full functionality as described in the referenced underlying specification.

#### 179 Table 1-23. libc - System Database Interface Function Interfaces

endgrent(GLIBC_2. 0) [1]	getgrgid(GLIBC_2. 0) [1]	getprotobynumber( GLIBC_2.0) [1]	getservbyport(GLIB C_2.0) [1]	setgrent(GLIBC_2.0 ) [1]
endnetent(GLIBC_2 .0) [1]	getgrgid_r(GLIBC_ 2.1.2) [1]	getprotoent(GLIBC _2.0) [1]	getservent(GLIBC_ 2.0) [1]	setgroups(GLIBC_2 .0) [2]
endprotoent(GLIBC _2.0) [1]	getgrnam(GLIBC_2 .0) [1]	getpwent(GLIBC_2. 0) [1]	getutent(GLIBC_2. 0) [2]	setnetent(GLIBC_2. 0) [1]
endpwent(GLIBC_2 .0) [1]	getgrnam_r(GLIBC _2.0) [1]	getpwnam(GLIBC_ 2.0) [1]	getutent_r(GLIBC_ 2.0) [2]	setprotoent(GLIBC _2.0) [1]
endservent(GLIBC_ 2.0) [1]	gethostbyaddr(GLI BC_2.0) [1]	getpwnam_r(GLIB C_2.1.2) [1]	getutxent(GLIBC_2 .1) [1]	setpwent(GLIBC_2. 0) [1]
endutent(GLIBC_2. 0) [3]	gethostbyname(GLI BC_2.0) [1]	getpwuid(GLIBC_2 .0) [1]	getutxid(GLIBC_2. 1) [1]	setservent(GLIBC_ 2.0) [1]
endutxent(GLIBC_ 2.1) [1]	getnetbyaddr(GLIB C_2.0) [1]	getpwuid_r(GLIBC _2.1.2) [1]	getutxline(GLIBC_ 2.1) [1]	setutent(GLIBC_2.0 ) [2]
getgrent(GLIBC_2. 0) [1]	getprotobyname(GL IBC_2.0) [1]	getservbyname(GLI BC_2.0) [1]	pututxline(GLIBC_ 2.1) [1]	setutxent(GLIBC_2. 1) [1]

181 Referenced Specification(s)

182 **[1].** ISO POSIX (2003)

183 [2]. this specification

184 **[3].** SUSv2

## 1.2.15. Language Support

#### 1.2.15.1. Interfaces for Language Support

An LSB conforming implementation shall provide the architecture specific functions for Language Support specified in Table 1-24, with the full functionality as described in the referenced underlying specification.

#### Table 1-24. libc - Language Support Function Interfaces

libc_start_main(	_obstack_begin(GL	_obstack_newchunk	obstack_free(GLIB	
GLIBC_2.0) [1]	IBC_2.0) [1]	(GLIBC_2.0) [1]	C_2.0) [1]	

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- 190 Referenced Specification(s)
- 191 [1]. this specification

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## 1.2.16. Large File Support

#### 1.2.16.1. Interfaces for Large File Support

An LSB conforming implementation shall provide the architecture specific functions for Large File Support specified in Table 1-25, with the full functionality as described in the referenced underlying specification.

#### Table 1-25. libc - Large File Support Function Interfaces

fxstat64(GLIBC_ 2.2) [1]	fopen64(GLIBC_2. 1) [2]	ftello64(GLIBC_2.1 ) [2]	lseek64(GLIBC_2.1 ) [2]	readdir64(GLIBC_2 .2) [2]
lxstat64(GLIBC_ 2.2) [1]	freopen64(GLIBC_ 2.1) [2]	ftruncate64(GLIBC _2.1) [2]	mkstemp64(GLIBC _2.2) [2]	statvfs64(GLIBC_2. 1) [2]
xstat64(GLIBC_2 .2) [1]	fseeko64(GLIBC_2. 1) [2]	ftw64(GLIBC_2.1) [2]	mmap64(GLIBC_2. 1) [2]	tmpfile64(GLIBC_2 .1) [2]
creat64(GLIBC_2.1 ) [2]	fsetpos64(GLIBC_2 .2) [2]	getrlimit64(GLIBC _2.2) [2]	nftw64(GLIBC_2.1) [2]	truncate64(GLIBC_ 2.1) [2]
fgetpos64(GLIBC_ 2.2) [2]	fstatvfs64(GLIBC_ 2.1) [2]	lockf64(GLIBC_2.1 ) [2]	open64(GLIBC_2.1 ) [2]	

- 197 Referenced Specification(s)
- 198 [1]. this specification
- 199 [2]. Large File Support

## 1.2.17. Standard Library

#### 1.2.17.1. Interfaces for Standard Library

An LSB conforming implementation shall provide the architecture specific functions for Standard Library specified in Table 1-26, with the full functionality as described in the referenced underlying specification.

#### Table 1-26. libc - Standard Library Function Interfaces

_Exit(GLIBC_2.1.1 ) [1]	dirname(GLIBC_2. 0) [1]	glob(GLIBC_2.0) [1]	lsearch(GLIBC_2.0) [1]	srand(GLIBC_2.0) [1]
assert_fail(GLIB C_2.0) [2]	div(GLIBC_2.0) [1]	glob64(GLIBC_2.1) [2]	makecontext(GLIB C_2.1) [1]	srand48(GLIBC_2.0 ) [1]
cxa_atexit(GLIB C_2.1.3) [2]	drand48(GLIBC_2. 0) [1]	globfree(GLIBC_2. 0) [1]	malloc(GLIBC_2.0) [1]	srandom(GLIBC_2. 0) [1]
errno_location(G LIBC_2.0) [2]	ecvt(GLIBC_2.0) [1]	globfree64(GLIBC_ 2.1) [2]	memmem(GLIBC_ 2.0) [2]	strtod(GLIBC_2.0) [1]

fpending(GLIBC _2.2) [2]	erand48(GLIBC_2. 0) [1]	grantpt(GLIBC_2.1) [1]	mkstemp(GLIBC_2. 0) [1]	strtol(GLIBC_2.0) [1]
getpagesize(GLI BC_2.0) [2]	err(GLIBC_2.0) [2]	hcreate(GLIBC_2.0 ) [1]	mktemp(GLIBC_2. 0) [1]	strtoul(GLIBC_2.0) [1]
isinf(GLIBC_2.0) [2]	error(GLIBC_2.0) [2]	hdestroy(GLIBC_2. 0) [1]	mrand48(GLIBC_2. 0) [1]	swapcontext(GLIB C_2.1) [1]
isinff(GLIBC_2.0 ) [2]	errx(GLIBC_2.0) [2]	hsearch(GLIBC_2.0 ) [1]	nftw(GLIBC_2.1) [1]	syslog(GLIBC_2.0) [1]
isinfl(GLIBC_2.0 ) [2]	fcvt(GLIBC_2.0) [1]	htonl(GLIBC_2.0) [1]	nrand48(GLIBC_2. 0) [1]	system(GLIBC_2.0) [2]
isnan(GLIBC_2.0 ) [2]	fmtmsg(GLIBC_2.1 ) [1]	htons(GLIBC_2.0) [1]	ntohl(GLIBC_2.0) [1]	tdelete(GLIBC_2.0) [1]
isnanf(GLIBC_2. 0) [2]	fnmatch(GLIBC_2. 2.3) [1]	imaxabs(GLIBC_2. 1.1) [1]	ntohs(GLIBC_2.0) [1]	tfind(GLIBC_2.0) [1]
isnanl(GLIBC_2. 0) [2]	fpathconf(GLIBC_2 .0) [1]	imaxdiv(GLIBC_2. 1.1) [1]	openlog(GLIBC_2. 0) [1]	tmpfile(GLIBC_2.1 ) [1]
sysconf(GLIBC_ 2.2) [2]	free(GLIBC_2.0) [1]	inet_addr(GLIBC_2 .0) [1]	perror(GLIBC_2.0) [1]	tmpnam(GLIBC_2. 0) [1]
_exit(GLIBC_2.0) [1]	freeaddrinfo(GLIB C_2.0) [1]	inet_ntoa(GLIBC_2 .0) [1]	posix_memalign(G LIBC_2.2) [1]	tsearch(GLIBC_2.0) [1]
_longjmp(GLIBC_2 .0) [1]	ftrylockfile(GLIBC _2.0) [1]	inet_ntop(GLIBC_2 .0) [1]	ptsname(GLIBC_2. 1) [1]	ttyname(GLIBC_2. 0) [1]
_setjmp(GLIBC_2.0 ) [1]	ftw(GLIBC_2.0) [1]	inet_pton(GLIBC_2 .0) [1]	putenv(GLIBC_2.0) [1]	ttyname_r(GLIBC_ 2.0) [1]
a64l(GLIBC_2.0) [1]	funlockfile(GLIBC_ 2.0) [1]	initstate(GLIBC_2.0 ) [1]	qsort(GLIBC_2.0) [1]	twalk(GLIBC_2.0) [1]
abort(GLIBC_2.0) [1]	gai_strerror(GLIBC _2.1) [1]	insque(GLIBC_2.0) [1]	rand(GLIBC_2.0) [1]	unlockpt(GLIBC_2. 1) [1]
abs(GLIBC_2.0) [1]	gcvt(GLIBC_2.0) [1]	isatty(GLIBC_2.0) [1]	rand_r(GLIBC_2.0) [1]	unsetenv(GLIBC_2. 0) [1]
atof(GLIBC_2.0) [1]	getaddrinfo(GLIBC _2.0) [1]	isblank(GLIBC_2.0 ) [1]	random(GLIBC_2.0 ) [1]	usleep(GLIBC_2.0) [1]
atoi(GLIBC_2.0) [1]	getcwd(GLIBC_2.0 ) [1]	jrand48(GLIBC_2.0 ) [1]	random_r(GLIBC_2 .0) [2]	verrx(GLIBC_2.0) [2]
atol(GLIBC_2.0) [1]	getdate(GLIBC_2.1 ) [1]	164a(GLIBC_2.0) [1]	realloc(GLIBC_2.0) [1]	vfscanf(GLIBC_2.0 ) [1]
atoll(GLIBC_2.0)	getenv(GLIBC_2.0)	labs(GLIBC_2.0)	realpath(GLIBC_2.	vscanf(GLIBC_2.0)

[1]	[1]	[1]	3) [1]	[1]
basename(GLIBC_ 2.0) [1]	getlogin(GLIBC_2. 0) [1]	lcong48(GLIBC_2. 0) [1]	remque(GLIBC_2.0 ) [1]	vsscanf(GLIBC_2.0 ) [1]
bsearch(GLIBC_2.0 ) [1]	getnameinfo(GLIB C_2.1) [1]	ldiv(GLIBC_2.0) [1]	seed48(GLIBC_2.0) [1]	vsyslog(GLIBC_2.0 ) [2]
calloc(GLIBC_2.0) [1]	getopt(GLIBC_2.0) [2]	lfind(GLIBC_2.0) [1]	setenv(GLIBC_2.0) [1]	warn(GLIBC_2.0) [2]
closelog(GLIBC_2. 0) [1]	getopt_long(GLIBC _2.0) [2]	llabs(GLIBC_2.0) [1]	sethostid(GLIBC_2. 0) [2]	warnx(GLIBC_2.0) [2]
confstr(GLIBC_2.0) [1]	getopt_long_only(G LIBC_2.0) [2]	lldiv(GLIBC_2.0) [1]	sethostname(GLIB C_2.0) [2]	wordexp(GLIBC_2. 1) [1]
cuserid(GLIBC_2.0 ) [3]	getsubopt(GLIBC_2 .0) [1]	longjmp(GLIBC_2. 0) [1]	setlogmask(GLIBC _2.0) [1]	wordfree(GLIBC_2. 1) [1]
daemon(GLIBC_2.0 ) [2]	gettimeofday(GLIB C_2.0) [1]	lrand48(GLIBC_2.0 ) [1]	setstate(GLIBC_2.0 ) [1]	

205 Referenced Specification(s)

206 **[1].** ISO POSIX (2003)

207 [2]. this specification

208 **[3].** SUSv2

204

212

209 An LSB conforming implementation shall provide the architecture specific data interfaces for Standard Library

specified in Table 1-27, with the full functionality as described in the referenced underlying specification.

#### Table 1-27. libc - Standard Library Data Interfaces

environ(GLIBC_ 2.0) [1]	_sys_errlist(GLIBC _2.1) [1]	getdate_err(GLIBC _2.1) [2]	opterr(GLIBC_2.0) [1]	optopt(GLIBC_2.0) [1]
_environ(GLIBC_2. 0) [1]	environ(GLIBC_2.0 ) [2]	optarg(GLIBC_2.0) [2]	optind(GLIBC_2.0) [1]	

213 Referenced Specification(s)

214 [1]. this specification

215 **[2].** ISO POSIX (2003)

## 1.3. Data Definitions for libc

- This section defines global identifiers and their values that are associated with interfaces contained in libc. These
- 217 definitions are organized into groups that correspond to system headers. This convention is used as a convenience for
- the reader, and does not imply the existence of these headers, or their content.
- These definitions are intended to supplement those provided in the referenced underlying specifications.

This specification uses ISO/IEC 9899 C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

#### 1.3.1. errno.h

```
223
224 #define EDEADLOCK EDEADLK
```

## 1.3.2. inttypes.h

```
225
226 typedef unsigned long long uint64_t;
227 typedef long long intmax_t;
228 typedef unsigned long long uintmax_t;
229 typedef unsigned int uintptr_t;
```

#### 1.3.3. limits.h

## **1.3.4.** setjmp.h

236

```
237 typedef int __jmp_buf[14];
```

## **1.3.5.** signal.h

```
238
239
      #define ___NUM_ACRS
                                16
      #define __NUM_FPRS
                                16
240
      #define ___NUM_GPRS
                                16
241
242
243
      typedef struct
244
        unsigned long mask;
245
        unsigned long addr;
246
247
248
      __attribute__ ((aligned (8))) _psw_t;
249
      typedef struct
250
251
        _psw_t psw;
        unsigned long gprs[__NUM_GPRS];
252
253
        unsigned int acrs[__NUM_ACRS];
254
255
      _s390_regs_common;
```

```
256
257
      struct sigaction
258
259
        union
260
          sighandler_t _sa_handler;
261
          void (*_sa_sigaction) (int, siginfo_t *, void *);
262
        __sigaction_handler;
264
        sigset_t sa_mask;
265
266
        unsigned long sa_flags;
        void (*sa_restorer) (void);
267
268
      }
269
270
      #define MINSIGSTKSZ
                                2048
271
      #define SIGSTKSZ
                                8192
272
273
      typedef struct
274
275
        unsigned int fpc;
276
       double fprs[__NUM_FPRS];
277
278
      _s390_fp_regs;
      typedef struct
279
280
281
        _s390_regs_common regs;
        _s390_fp_regs fpregs;
282
283
      _sigregs;
284
285
286
      struct sigcontext
287
288
        unsigned long oldmask[2];
        _sigregs *sregs;
289
290
291
      1.3.6. stddef.h
292
293
      typedef unsigned long size_t;
294
      typedef int ptrdiff_t;
      1.3.7. sys/ioctl.h
295
296
      #define FIONREAD
                                0x541B
297
      #define TIOCNOTTY
                                21538
```

298

1.3.8. sys/ipc.h

```
299
      struct ipc_perm
300
301
        key_t __key;
        uid_t uid;
303
        gid_t gid;
        uid_t cuid;
304
305
        uid_t cgid;
306
        unsigned short mode;
307
        unsigned short __pad1;
        unsigned short __seq;
308
309
        unsigned short __pad2;
310
        unsigned long __unused1;
        unsigned long __unused2;
312
313
```

## 1.3.9. sys/mman.h

```
314
315 #define MCL_CURRENT 1
316 #define MCL_FUTURE 2
```

### 1.3.10. sys/msg.h

317

```
typedef unsigned long msglen_t;
318
      typedef unsigned long msgqnum_t;
319
320
321
     struct msqid_ds
322
323
        struct ipc_perm msg_perm;
324
        time_t msg_stime;
        unsigned long __unused1;
325
326
        time_t msg_rtime;
        unsigned long __unused2;
327
        time_t msq_ctime;
328
        unsigned long __unused3;
329
        unsigned long __msg_cbytes;
331
        msgqnum_t msg_qnum;
332
        msglen_t msg_qbytes;
333
        pid_t msg_lspid;
334
        pid_t msg_lrpid;
        unsigned long __unused4;
335
        unsigned long __unused5;
336
337
338
```

## 1.3.11. sys/sem.h

```
339
340    struct semid_ds
341    {
```

```
342
        struct ipc_perm sem_perm;
343
       time_t sem_otime;
       unsigned long __unused1;
344
       time_t sem_ctime;
346
       unsigned long __unused2;
       unsigned long sem_nsems;
347
348
       unsigned long __unused3;
349
       unsigned long __unused4;
350
     }
351
     ;
```

## 1.3.12. sys/shm.h

```
352
      #define SHMLBA (__getpagesize())
353
354
355
     typedef unsigned long shmatt_t;
356
357
     struct shmid_ds
358
359
       struct ipc_perm shm_perm;
360
       size_t shm_segsz;
       time_t shm_atime;
362
       unsigned long __unused1;
       time_t shm_dtime;
363
       unsigned long __unused2;
364
       time_t shm_ctime;
365
       unsigned long __unused3;
       pid_t shm_cpid;
367
368
       pid_t shm_lpid;
       shmatt_t shm_nattch;
369
370
       unsigned long __unused4;
371
       unsigned long __unused5;
372
373
```

## 1.3.13. sys/socket.h

374
375 typedef uint32\_t \_\_ss\_aligntype;

## 1.3.14. sys/stat.h

```
376
377  #define _STAT_VER
378
379  struct stat
380  {
381    dev_t st_dev;
382    unsigned int __pad1;
383    ino_t st_ino;
384    mode_t st_mode;
```

```
385
        nlink_t st_nlink;
386
        uid_t st_uid;
        gid_t st_gid;
387
388
        dev_t st_rdev;
389
        unsigned int __pad2;
        off_t st_size;
390
391
        blksize_t st_blksize;
392
        blkcnt_t st_blocks;
393
        struct timespec st_atim;
        struct timespec st_mtim;
394
395
        struct timespec st_ctim;
        unsigned long __unused4;
396
397
        unsigned long __unused5;
398
      }
399
      struct stat64
400
401
       dev_t st_dev;
402
        int __pad1;
403
404
        ino_t __st_ino;
405
        mode_t st_mode;
406
        nlink_t st_nlink;
407
        uid_t st_uid;
        gid_t st_gid;
408
409
        dev_t st_rdev;
410
        int __pad2;
        off64_t st_size;
412
        blksize_t st_blksize;
       blkcnt64_t st_blocks;
413
        struct timespec st_atim;
414
415
        struct timespec st_mtim;
416
        struct timespec st_ctim;
417
        ino64_t st_ino;
418
      }
419
```

## 1.3.15. sys/statvfs.h

```
420
421
     struct statvfs
422
423
       unsigned long f_bsize;
       unsigned long f_frsize;
424
425
       fsblkcnt_t f_blocks;
426
       fsblkcnt_t f_bfree;
       fsblkcnt_t f_bavail;
427
       fsfilcnt_t f_files;
428
       fsfilcnt_t f_ffree;
429
430
       fsfilcnt_t f_favail;
       unsigned long f_fsid;
431
        int __f_unused;
433
       unsigned long f_flag;
```

```
434
        unsigned long f_namemax;
435
        int ___f_spare[6];
      }
436
437
438
      struct statvfs64
439
440
        unsigned long f_bsize;
        unsigned long f_frsize;
441
442
        fsblkcnt64_t f_blocks;
        fsblkcnt64_t f_bfree;
443
444
        fsblkcnt64_t f_bavail;
445
        fsfilcnt64_t f_files;
446
        fsfilcnt64_t f_ffree;
447
        fsfilcnt64_t f_favail;
        unsigned long f_fsid;
448
        int __f_unused;
449
        unsigned long f_flag;
450
        unsigned long f_namemax;
451
        int __f_spare[6];
452
453
      }
454
      ;
```

## 1.3.16. sys/types.h

```
455
456 typedef long long int64_t;
457
458 typedef int32_t ssize_t;
```

#### 1.3.17. termios.h

459

```
#define OLCUC
                       0000002
460
      #define ONLCR
461
                       0000004
      #define XCASE
                       0000004
462
      #define NLDLY
                       0000400
463
      #define CR1
464
                       0001000
465
      #define IUCLC
                       0001000
466
      #define CR2
                       0002000
467
      #define CR3
                       0003000
468
      #define CRDLY
                       0003000
      #define TAB1
                       0004000
469
      #define TAB2
                       0010000
470
471
      #define TAB3
                       0014000
472
      #define TABDLY
                       0014000
      #define BS1
                       0020000
473
474
      #define BSDLY
                       0020000
475
      #define VT1
                       0040000
      #define VTDLY
                       0040000
476
      #define FF1
477
                       0100000
      #define FFDLY
                       0100000
478
479
```

```
480
      #define VSUSP
                       10
481
      #define VEOL
                       11
      #define VREPRINT
482
                                12
483
      #define VDISCARD
                                13
484
      #define VWERASE 14
      #define VEOL2
485
      #define VMIN
                       6
486
                       7
487
      #define VSWTC
488
      #define VSTART
      #define VSTOP
489
490
491
      #define IXON
                       0002000
492
      #define IXOFF
                       0010000
493
494
      #define CS6
                       0000020
495
      #define CS7
                       0000040
496
      #define CS8
                       0000060
497
      #define CSIZE
                       0000060
      #define CSTOPB
                       0000100
498
499
      #define CREAD
                       0000200
500
      #define PARENB
                       0000400
      #define PARODD
                       0001000
501
      #define HUPCL
502
                       0002000
      #define CLOCAL
                       0004000
503
504
      #define VTIME
505
      #define ISIG
                       0000001
506
507
      #define ICANON 0000002
      #define ECHOE
                       0000020
508
      #define ECHOK
                       0000040
509
      #define ECHONL
                       0000100
510
511
      #define NOFLSH
                       0000200
512
      #define TOSTOP
                       0000400
513
      #define ECHOCTL 0001000
514
      #define ECHOPRT 0002000
515
      #define ECHOKE 0004000
516
      #define FLUSHO
                       0010000
517
      #define PENDIN
                       0040000
518
      #define IEXTEN 0100000
```

#### **1.3.18.** ucontext.h

```
529
      typedef struct
530
        unsigned int fpc;
531
532
        fpreg_t fprs[16];
533
534
      fpregset_t;
535
      typedef struct
537
        _psw_t psw;
538
539
        unsigned long gregs[16];
        unsigned int aregs[16];
540
541
        fpregset_t fpregs;
542
543
      mcontext_t;
544
545
      typedef struct ucontext
546
        unsigned long uc_flags;
547
548
        struct ucontext *uc_link;
549
        stack_t uc_stack;
550
        mcontext_t uc_mcontext;
551
        sigset_t uc_sigmask;
552
553
      ucontext_t;
```

#### 1.3.19. unistd.h

555 typedef int intptr\_t;

554

## 1.3.20. utmp.h

```
556
      struct lastlog
557
558
        time_t ll_time;
559
560
        char ll_line[UT_LINESIZE];
561
        char ll_host[UT_HOSTSIZE];
562
563
      ;
564
      struct utmp
565
566
567
        short ut_type;
568
        pid_t ut_pid;
569
        char ut_line[UT_LINESIZE];
570
        char ut_id[4];
571
        char ut_user[UT_NAMESIZE];
572
        char ut_host[UT_HOSTSIZE];
573
        struct exit_status ut_exit;
        long ut_session;
574
```

#### 1.3.21. utmpx.h

```
580
581
      struct utmpx
582
583
        short ut_type;
584
        pid_t ut_pid;
585
        char ut_line[UT_LINESIZE];
586
        char ut_id[4];
587
        char ut_user[UT_NAMESIZE];
588
        char ut_host[UT_HOSTSIZE];
        struct exit_status ut_exit;
589
590
        long ut_session;
        struct timeval ut_tv;
591
592
        int32_t ut_addr_v6[4];
593
        char __unused[20];
594
      }
595
```

### 1.4. Interfaces for libm

Table 1-28 defines the library name and shared object name for the library

#### **Table 1-28. libm Definition**

Library:	libm
SONAME:	libm.so.6

The behavior of the interfaces in this library is specified by the following specifications:

```
ISO C (1999)
SUSv2
ISO POSIX (2003)
```

598

600

601

604

#### 1.4.1. Math

#### 1.4.1.1. Interfaces for Math

An LSB conforming implementation shall provide the architecture specific functions for Math specified in Table 1-29, with the full functionality as described in the referenced underlying specification.

#### **Table 1-29. libm - Math Function Interfaces**

acos(GLIBC_2.0)	cexp(GLIBC_2.1)	expf(GLIBC_2.0)	jnf(GLIBC_2.0) [2]	remquof(GLIBC_2.
-----------------	-----------------	-----------------	--------------------	------------------

[1]	[1]	[1]		1) [1]
acosf(GLIBC_2.0) [1]	cexpf(GLIBC_2.1) [1]	expl(GLIBC_2.0) [1]	jnl(GLIBC_2.0) [2]	remquol(GLIBC_2. 1) [1]
acosh(GLIBC_2.0) [1]	cexpl(GLIBC_2.1) [1]	expm1(GLIBC_2.0) [1]	ldexp(GLIBC_2.0) [1]	rint(GLIBC_2.0) [1]
acoshf(GLIBC_2.0) [1]	cimag(GLIBC_2.1) [1]	fabs(GLIBC_2.0) [1]	ldexpf(GLIBC_2.0) [1]	rintf(GLIBC_2.0) [1]
acoshl(GLIBC_2.0) [1]	cimagf(GLIBC_2.1) [1]	fabsf(GLIBC_2.0) [1]	ldexpl(GLIBC_2.0) [1]	rintl(GLIBC_2.0) [1]
acosl(GLIBC_2.0) [1]	cimagl(GLIBC_2.1) [1]	fabsl(GLIBC_2.0) [1]	lgamma(GLIBC_2. 0) [1]	round(GLIBC_2.1) [1]
asin(GLIBC_2.0) [1]	clog(GLIBC_2.1) [1]	fdim(GLIBC_2.1) [1]	lgamma_r(GLIBC_ 2.0) [2]	roundf(GLIBC_2.1) [1]
asinf(GLIBC_2.0) [1]	clog10(GLIBC_2.1) [2]	fdimf(GLIBC_2.1) [1]	lgammaf(GLIBC_2. 0) [1]	roundl(GLIBC_2.1) [1]
asinh(GLIBC_2.0) [1]	clog10f(GLIBC_2.1 ) [2]	fdiml(GLIBC_2.1) [1]	lgammaf_r(GLIBC_ 2.0) [2]	scalb(GLIBC_2.0) [1]
asinhf(GLIBC_2.0) [1]	clog10l(GLIBC_2.1 ) [2]	feclearexcept(GLIB C_2.1) [1]	lgammal(GLIBC_2. 0) [1]	scalbf(GLIBC_2.0) [2]
asinhl(GLIBC_2.0) [1]	clogf(GLIBC_2.1) [1]	fegetenv(GLIBC_2. 1) [1]	lgammal_r(GLIBC_ 2.0) [2]	scalbl(GLIBC_2.0) [2]
asinl(GLIBC_2.0) [1]	clogl(GLIBC_2.1) [1]	fegetexceptflag(GLI BC_2.1) [1]	llrint(GLIBC_2.1) [1]	scalbln(GLIBC_2.1) [1]
atan(GLIBC_2.0) [1]	conj(GLIBC_2.1) [1]	fegetround(GLIBC_ 2.1) [1]	llrintf(GLIBC_2.1) [1]	scalblnf(GLIBC_2.1 ) [1]
atan2(GLIBC_2.0) [1]	conjf(GLIBC_2.1) [1]	feholdexcept(GLIB C_2.1) [1]	llrintl(GLIBC_2.1) [1]	scalblnl(GLIBC_2.1 ) [1]
atan2f(GLIBC_2.0) [1]	conjl(GLIBC_2.1) [1]	feraiseexcept(GLIB C_2.1) [1]	llround(GLIBC_2.1 ) [1]	scalbn(GLIBC_2.0) [1]
atan2l(GLIBC_2.0) [1]	copysign(GLIBC_2. 0) [1]	fesetenv(GLIBC_2. 1) [1]	llroundf(GLIBC_2. 1) [1]	scalbnf(GLIBC_2.0 ) [1]
atanf(GLIBC_2.0) [1]	copysignf(GLIBC_ 2.0) [1]	fesetexceptflag(GLI BC_2.1) [1]	llroundl(GLIBC_2.1 ) [1]	scalbnl(GLIBC_2.0) [1]
atanh(GLIBC_2.0) [1]	copysignl(GLIBC_2 .0) [1]	fesetround(GLIBC_ 2.1) [1]	log(GLIBC_2.0) [1]	significand(GLIBC _2.0) [2]
atanhf(GLIBC_2.0) [1]	cos(GLIBC_2.0) [1]	fetestexcept(GLIBC _2.1) [1]	log10(GLIBC_2.0) [1]	significandf(GLIBC _2.0) [2]

atanhl(GLIBC_2.0) [1]	cosf(GLIBC_2.0)	feupdateenv(GLIBC _2.1) [1]	log10f(GLIBC_2.0) [1]	significandl(GLIBC _2.0) [2]
atanl(GLIBC_2.0) [1]	cosh(GLIBC_2.0)	finite(GLIBC_2.0) [3]	log10l(GLIBC_2.0) [1]	sin(GLIBC_2.0) [1]
cabs(GLIBC_2.1) [1]	coshf(GLIBC_2.0) [1]	finitef(GLIBC_2.0) [2]	log1p(GLIBC_2.0) [1]	sincos(GLIBC_2.1) [2]
cabsf(GLIBC_2.1) [1]	coshl(GLIBC_2.0) [1]	finitel(GLIBC_2.0) [2]	logb(GLIBC_2.0) [1]	sincosf(GLIBC_2.1) [2]
cabsl(GLIBC_2.1) [1]	cosl(GLIBC_2.0)	floor(GLIBC_2.0) [1]	logf(GLIBC_2.0) [1]	sincosl(GLIBC_2.1) [2]
cacos(GLIBC_2.1) [1]	cpow(GLIBC_2.1) [1]	floorf(GLIBC_2.0) [1]	logl(GLIBC_2.0) [1]	sinf(GLIBC_2.0) [1]
cacosf(GLIBC_2.1) [1]	cpowf(GLIBC_2.1) [1]	floorl(GLIBC_2.0) [1]	lrint(GLIBC_2.1) [1]	sinh(GLIBC_2.0) [1]
cacosh(GLIBC_2.1) [1]	cpowl(GLIBC_2.1) [1]	fma(GLIBC_2.1) [1]	lrintf(GLIBC_2.1) [1]	sinhf(GLIBC_2.0) [1]
cacoshf(GLIBC_2.1 ) [1]	cproj(GLIBC_2.1) [1]	fmaf(GLIBC_2.1) [1]	lrintl(GLIBC_2.1) [1]	sinhl(GLIBC_2.0) [1]
cacoshl(GLIBC_2.1 ) [1]	cprojf(GLIBC_2.1) [1]	fmal(GLIBC_2.1) [1]	lround(GLIBC_2.1) [1]	sinl(GLIBC_2.0) [1]
cacosl(GLIBC_2.1) [1]	cprojl(GLIBC_2.1) [1]	fmax(GLIBC_2.1) [1]	lroundf(GLIBC_2.1 ) [1]	sqrt(GLIBC_2.0) [1]
carg(GLIBC_2.1) [1]	creal(GLIBC_2.1) [1]	fmaxf(GLIBC_2.1) [1]	lroundl(GLIBC_2.1 ) [1]	sqrtf(GLIBC_2.0) [1]
cargf(GLIBC_2.1) [1]	crealf(GLIBC_2.1) [1]	fmaxl(GLIBC_2.1) [1]	matherr(GLIBC_2.0 ) [2]	sqrtl(GLIBC_2.0) [1]
cargl(GLIBC_2.1) [1]	creall(GLIBC_2.1) [1]	fmin(GLIBC_2.1) [1]	modf(GLIBC_2.0) [1]	tan(GLIBC_2.0) [1]
casin(GLIBC_2.1) [1]	csin(GLIBC_2.1) [1]	fminf(GLIBC_2.1) [1]	modff(GLIBC_2.0) [1]	tanf(GLIBC_2.0) [1]
casinf(GLIBC_2.1) [1]	csinf(GLIBC_2.1) [1]	fminl(GLIBC_2.1) [1]	modfl(GLIBC_2.0) [1]	tanh(GLIBC_2.0) [1]
casinh(GLIBC_2.1) [1]	csinh(GLIBC_2.1) [1]	fmod(GLIBC_2.0) [1]	nan(GLIBC_2.1) [1]	tanhf(GLIBC_2.0) [1]
casinhf(GLIBC_2.1 ) [1]	csinhf(GLIBC_2.1) [1]	fmodf(GLIBC_2.0) [1]	nanf(GLIBC_2.1) [1]	tanhl(GLIBC_2.0) [1]
casinhl(GLIBC_2.1)	csinhl(GLIBC_2.1)	fmodl(GLIBC_2.0)	nanl(GLIBC_2.1)	tanl(GLIBC_2.0)

[1]	[1]	[1]	[1]	[1]
casinl(GLIBC_2.1) [1]	csinl(GLIBC_2.1) [1]	frexp(GLIBC_2.0) [1]	nearbyint(GLIBC_2 .1) [1]	tgamma(GLIBC_2. 1) [1]
catan(GLIBC_2.1) [1]	csqrt(GLIBC_2.1) [1]	frexpf(GLIBC_2.0) [1]	nearbyintf(GLIBC_ 2.1) [1]	tgammaf(GLIBC_2. 1) [1]
catanf(GLIBC_2.1) [1]	csqrtf(GLIBC_2.1) [1]	frexpl(GLIBC_2.0) [1]	nearbyintl(GLIBC_ 2.1) [1]	tgammal(GLIBC_2. 1) [1]
catanh(GLIBC_2.1) [1]	csqrtl(GLIBC_2.1) [1]	gamma(GLIBC_2.0 ) [3]	nextafter(GLIBC_2. 0) [1]	trunc(GLIBC_2.1) [1]
catanhf(GLIBC_2.1 ) [1]	ctan(GLIBC_2.1) [1]	gammaf(GLIBC_2. 0) [2]	nextafterf(GLIBC_2 .0) [1]	truncf(GLIBC_2.1) [1]
catanhl(GLIBC_2.1 ) [1]	ctanf(GLIBC_2.1) [1]	gammal(GLIBC_2. 0) [2]	nextafterl(GLIBC_2 .0) [1]	truncl(GLIBC_2.1) [1]
catanl(GLIBC_2.1) [1]	ctanh(GLIBC_2.1) [1]	hypot(GLIBC_2.0) [1]	nexttoward(GLIBC _2.1) [1]	y0(GLIBC_2.0) [1]
cbrt(GLIBC_2.0) [1]	ctanhf(GLIBC_2.1) [1]	hypotf(GLIBC_2.0) [1]	nexttowardf(GLIBC _2.1) [1]	y0f(GLIBC_2.0) [2]
cbrtf(GLIBC_2.0) [1]	ctanhl(GLIBC_2.1) [1]	hypotl(GLIBC_2.0) [1]	nexttowardl(GLIBC _2.1) [1]	y0l(GLIBC_2.0) [2]
cbrtl(GLIBC_2.0) [1]	ctanl(GLIBC_2.1) [1]	ilogb(GLIBC_2.0) [1]	pow(GLIBC_2.0) [1]	y1(GLIBC_2.0) [1]
ccos(GLIBC_2.1) [1]	dremf(GLIBC_2.0) [2]	ilogbf(GLIBC_2.0) [1]	pow10(GLIBC_2.1) [2]	y1f(GLIBC_2.0) [2]
ccosf(GLIBC_2.1) [1]	dreml(GLIBC_2.0) [2]	ilogbl(GLIBC_2.0) [1]	pow10f(GLIBC_2.1 ) [2]	y11(GLIBC_2.0) [2]
ccosh(GLIBC_2.1) [1]	erf(GLIBC_2.0) [1]	j0(GLIBC_2.0) [1]	pow10l(GLIBC_2.1 ) [2]	yn(GLIBC_2.0) [1]
ccoshf(GLIBC_2.1) [1]	erfc(GLIBC_2.0) [1]	j0f(GLIBC_2.0) [2]	powf(GLIBC_2.0) [1]	ynf(GLIBC_2.0) [2]
ccoshl(GLIBC_2.1) [1]	erfcf(GLIBC_2.0) [1]	j0l(GLIBC_2.0) [2]	powl(GLIBC_2.0) [1]	ynl(GLIBC_2.0) [2]
ccosl(GLIBC_2.1) [1]	erfcl(GLIBC_2.0) [1]	j1(GLIBC_2.0) [1]	remainder(GLIBC_ 2.0) [1]	
ceil(GLIBC_2.0) [1]	erff(GLIBC_2.0) [1]	j1f(GLIBC_2.0) [2]	remainderf(GLIBC_ 2.0) [1]	
ceilf(GLIBC_2.0)	erfl(GLIBC_2.0) [1]	j1l(GLIBC_2.0) [2]	remainderl(GLIBC_ 2.0) [1]	

	ceill(GLIBC_2.0)	exp(GLIBC_2.0) [1]	jn(GLIBC_2.0) [1]	remquo(GLIBC_2.1	
605	[1]			)[1]	

606 Referenced Specification(s)

607 **[1].** ISO POSIX (2003)

608 **[2].** ISO C (1999)

609 **[3].** SUSv2

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An LSB conforming implementation shall provide the architecture specific data interfaces for Math specified in Table

1-30, with the full functionality as described in the referenced underlying specification.

#### **Table 1-30. libm - Math Data Interfaces**

signgam(GLIBC_2.		
0) [1]		

614 Referenced Specification(s)

615 **[1].** ISO POSIX (2003)

## 1.5. Interfaces for libpthread

Table 1-31 defines the library name and shared object name for the libpthread library

#### **Table 1-31. libpthread Definition**

Li	ibrary:	libpthread
SO	ONAME:	libpthread.so.0

The behavior of the interfaces in this library is specified by the following specifications:

Large File Support this specification

620 ISO POSIX (2003)

#### 1.5.1. Realtime Threads

#### 1.5.1.1. Interfaces for Realtime Threads

No external functions are defined for libpthread - Realtime Threads

#### 1.5.2. Advanced Realtime Threads

#### 1.5.2.1. Interfaces for Advanced Realtime Threads

No external functions are defined for libpthread - Advanced Realtime Threads

## 1.5.3. Posix Threads

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#### 1.5.3.1. Interfaces for Posix Threads

An LSB conforming implementation shall provide the architecture specific functions for Posix Threads specified in Table 1-32, with the full functionality as described in the referenced underlying specification.

Table 1-32. libpthread - Posix Threads Function Interfaces

_pthread_cleanup_p op(GLIBC_2.0) [1]	pthread_cancel(GLI BC_2.0) [2]	pthread_join(GLIB C_2.0) [2]	pthread_rwlock_des troy(GLIBC_2.1) [2]	pthread_setconcurre ncy(GLIBC_2.1) [2]
_pthread_cleanup_p ush(GLIBC_2.0) [1]	pthread_cond_broad cast(GLIBC_2.3.2) [2]	pthread_key_create( GLIBC_2.0) [2]	pthread_rwlock_init (GLIBC_2.1) [2]	pthread_setspecific( GLIBC_2.0) [2]
pread(GLIBC_2.2) [2]	pthread_cond_destr oy(GLIBC_2.3.2) [2]	pthread_key_delete( GLIBC_2.0) [2]	pthread_rwlock_rdl ock(GLIBC_2.1) [2]	pthread_sigmask(G LIBC_2.0) [2]
pread64(GLIBC_2. 2) [3]	pthread_cond_init( GLIBC_2.3.2) [2]	pthread_kill(GLIBC _2.0) [2]	pthread_rwlock_tim edrdlock(GLIBC_2. 2) [2]	pthread_testcancel( GLIBC_2.0) [2]
pthread_attr_destro y(GLIBC_2.0) [2]	pthread_cond_signa l(GLIBC_2.3.2) [2]	pthread_mutex_dest roy(GLIBC_2.0) [2]	pthread_rwlock_tim edwrlock(GLIBC_2 .2) [2]	pwrite(GLIBC_2.2) [2]
pthread_attr_getdeta chstate(GLIBC_2.0) [2]	pthread_cond_timed wait(GLIBC_2.3.2) [2]	pthread_mutex_init( GLIBC_2.0) [2]	pthread_rwlock_tryr dlock(GLIBC_2.1) [2]	pwrite64(GLIBC_2. 2) [3]
pthread_attr_getgua rdsize(GLIBC_2.1) [2]	pthread_cond_wait( GLIBC_2.3.2) [2]	pthread_mutex_lock (GLIBC_2.0) [2]	pthread_rwlock_try wrlock(GLIBC_2.1) [2]	sem_close(GLIBC_ 2.1.1) [2]
pthread_attr_getsch edparam(GLIBC_2. 0) [2]	pthread_condattr_de stroy(GLIBC_2.0) [2]	pthread_mutex_tryl ock(GLIBC_2.0) [2]	pthread_rwlock_unl ock(GLIBC_2.1) [2]	sem_destroy(GLIB C_2.1) [2]
pthread_attr_getstac kaddr(GLIBC_2.1) [2]	pthread_condattr_ge tpshared(GLIBC_2. 2) [2]	pthread_mutex_unl ock(GLIBC_2.0) [2]	pthread_rwlock_wrl ock(GLIBC_2.1) [2]	sem_getvalue(GLIB C_2.1) [2]
pthread_attr_getstac ksize(GLIBC_2.1) [2]	pthread_condattr_in it(GLIBC_2.0) [2]	pthread_mutexattr_ destroy(GLIBC_2.0 ) [2]	pthread_rwlockattr_destroy(GLIBC_2.1) [2]	sem_init(GLIBC_2. 1) [2]
pthread_attr_init(G LIBC_2.1) [2]	pthread_condattr_se tpshared(GLIBC_2. 2) [2]	pthread_mutexattr_ getpshared(GLIBC_ 2.2) [2]	pthread_rwlockattr_ getpshared(GLIBC_ 2.1) [2]	sem_open(GLIBC_ 2.1.1) [2]

pthread_attr_setdeta chstate(GLIBC_2.0) [2]	pthread_create(GLI BC_2.1) [2]	pthread_mutexattr_ gettype(GLIBC_2.1 ) [2]	pthread_rwlockattr_ init(GLIBC_2.1) [2]	sem_post(GLIBC_2 .1) [2]
pthread_attr_setguar dsize(GLIBC_2.1) [2]	pthread_detach(GLI BC_2.0) [2]	pthread_mutexattr_i nit(GLIBC_2.0) [2]	pthread_rwlockattr_ setpshared(GLIBC_ 2.1) [2]	sem_timedwait(GLI BC_2.2) [2]
pthread_attr_setsche dparam(GLIBC_2.0 ) [2]	pthread_equal(GLI BC_2.0) [2]	pthread_mutexattr_s etpshared(GLIBC_2 .2) [2]	pthread_self(GLIB C_2.0) [2]	sem_trywait(GLIB C_2.1) [2]
pthread_attr_setstac kaddr(GLIBC_2.1) [2]	pthread_exit(GLIB C_2.0) [2]	pthread_mutexattr_s ettype(GLIBC_2.1) [2]	pthread_setcancelst ate(GLIBC_2.0) [2]	sem_unlink(GLIBC _2.1.1) [2]
pthread_attr_setstac ksize(GLIBC_2.1) [2]	pthread_getspecific( GLIBC_2.0) [2]	pthread_once(GLIB C_2.0) [2]	pthread_setcancelty pe(GLIBC_2.0) [2]	sem_wait(GLIBC_2 .1) [2]

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- 630 Referenced Specification(s)
- 631 [1]. this specification
- 632 **[2].** ISO POSIX (2003)
- 633 [3]. Large File Support

## 1.6. Interfaces for libgcc\_s

Table 1-33 defines the library name and shared object name for the libgcc\_s library

#### **Table 1-33. libgcc\_s Definition**

Library:	libgcc_s
SONAME:	libgcc_s.so.1

The behavior of the interfaces in this library is specified by the following specifications:

this specification

## 1.6.1. Unwind Library

#### 1.6.1.1. Interfaces for Unwind Library

An LSB conforming implementation shall provide the architecture specific functions for Unwind Library specified in Table 1-34, with the full functionality as described in the referenced underlying specification.

#### Table 1-34. libgcc\_s - Unwind Library Function Interfaces

_Unwind_DeleteEx	_Unwind_GetDataR	_Unwind_GetLangu	_Unwind_RaiseExc	_Unwind_SetIP(GC
ception(GCC_3.0)	elBase(GCC_3.0)	ageSpecificData(G	eption(GCC_3.0)	

[1]	[1]	CC_3.0) [1]	[1]	C_3.0) [1]
_Unwind_Find_FD E(GCC_3.0) [1]	_Unwind_GetGR(G CC_3.0) [1]	_Unwind_GetRegio nStart(GCC_3.0) [1]	_Unwind_Resume( GCC_3.0) [1]	
_Unwind_ForcedUn wind(GCC_3.0) [1]	_Unwind_GetIP(G CC_3.0) [1]	_Unwind_GetTextR elBase(GCC_3.0) [1]	_Unwind_SetGR(G CC_3.0) [1]	

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- Referenced Specification(s)
- 645 [1]. this specification

## 1.7. Interface Definitions for libgcc\_s

- The following interfaces are included in libgcc\_s and are defined by this specification. Unless otherwise noted, these interfaces shall be included in the source standard.
- Other interfaces listed above for libgcc\_s shall behave as described in the referenced base document.

## \_Unwind\_DeleteException

#### Name

\_Unwind\_DeleteException — private C++ error handling method

#### **Synopsis**

void \_Unwind\_DeleteException((struct \_Unwind\_Exception \*object));

## **Description**

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\_Unwind\_DeleteException deletes the given exception *object*. If a given runtime resumes normal execution after catching a foreign exception, it will not know how to delete that exception. Such an exception shall be deleted by calling \_Unwind\_DeleteException. This is a convenience function that calls the function pointed to by the *exception\_cleanup* field of the exception header.

## $\_Unwind\_Find\_FDE$

### Name

\_Unwind\_Find\_FDE — private C++ error handling method

### **Synopsis**

fde \* \_Unwind\_Find\_FDE(void \*pc, (struct dwarf\_eh\_bases \*bases));

## **Description**

\_Unwind\_Find\_FDE looks for the object containing pc, then inserts into bases.

## **Unwind ForcedUnwind**

#### Name

658 \_Unwind\_ForcedUnwind — private C++ error handling method

#### **Synopsis**

\_\_Unwind\_Reason\_Code \_\_**Unwind\_ForcedUnwind**((struct \_\_Unwind\_Exception \*object), \_\_Unwind\_Stop\_Fn stop, void \*stop\_parameter);

#### **Description**

- 661 \_Unwind\_ForcedUnwind raises an exception for forced unwinding, passing along the given exception object,
- which should have its exception\_class and exception\_cleanup fields set. The exception object has been allocated by
- the language-specific runtime, and has a language-specific format, except that it shall contain an \_Unwind\_Exception
- 664 struct.
- 665 Forced unwinding is a single-phase process. stop and stop\_parameter control the termination of the unwind
- process instead of the usual personality routine query. stop is called for each unwind frame, with the parameteres
- described for the usual personality routine below, plus an additional stop\_parameter.

#### **Return Value**

- When stop identifies the destination frame, it transfers control to the user code as appropriate without returning,
- 669 normally after calling \_Unwind\_DeleteException. If not, then it should return an \_Unwind\_Reason\_Code value.
- 670 If stop returns any reason code other than URC NO REASON, then the stack state is indeterminate from the point
- of view of the caller of \_Unwind\_ForcedUnwind. Rather than attempt to return, therefore, the unwind library should
- use the exception\_cleanup entry in the exception, and then call abort.
- 673 \_URC\_NO\_REASON
- This is not the destination from. The unwind runtime will call frame's personality routine with the
- 675 \_UA\_FORCE\_UNWIND and \_UA\_CLEANUP\_PHASE flag set in actions, and then unwind to the next frame and call
- 676 the stop function again.
- URC END OF STACK
- In order to allow \_unwind\_ForcedUnwind to perform special processing when it reaches the end of the stack,
- the unwind runtime will call it after the last frame is rejected, with a NULL stack pointer in the context, and the
- stop function shall catch this condition. It may return this code if it cannot handle end-of-stack.
- 681 \_URC\_FATAL\_PHASE2\_ERROR
- The stop function may return this code for other fatal conditions like stack corruption.

## \_Unwind\_GetDataRelBase

#### Name

\_Unwind\_GetDataRelBase — private IA64 C++ error handling method

#### **Synopsis**

\_Unwind\_Ptr \_Unwind\_GetDataRelBase((struct \_Unwind\_Context \*context));

#### **Description**

\_Unwind\_GetDataRelBase returns the global pointer in register one for context.

## \_Unwind\_GetGR

#### Name

\_Unwind\_GetGR — private C++ error handling method

#### **Synopsis**

687 \_Unwind\_Word \_Unwind\_GetGR((struct \_Unwind\_Context \*context), int index);

## **Description**

- \_Unwind\_GetGR returns data at index found in context. The register is identified by its index: 0 to 31 are for the
- fixed registers, and 32 to 127 are for the stacked registers.
- During the two phases of unwinding, only GR1 has a guaranteed value, which is the global pointer of the frame
- 691 referenced by the unwind context. If the register has its NAT bit set, the behavior is unspecified.

## \_Unwind\_GetIP

#### Name

\_Unwind\_GetIP — private C++ error handling method

#### **Synopsis**

\_Unwind\_Ptr \_Unwind\_GetIP((struct \_Unwind\_Context \*context));

## **Description**

\_Unwind\_GetIP returns the instruction pointer value for the routine identified by the unwind context.

## \_Unwind\_GetLanguageSpecificData

#### Name

695 \_Unwind\_GetLanguageSpecificData — private C++ error handling method

#### **Synopsis**

\_Unwind\_Ptr \_Unwind\_GetLanguageSpecificData((struct \_Unwind\_Context \*context), uint value);

#### **Description**

 $\verb| \_Unwind\_GetLanguageSpecificData| returns the address of the language specific data area for the current stack$ 

699 frame.

## \_Unwind\_GetRegionStart

#### Name

700 \_Unwind\_GetRegionStart — private C++ error handling method

#### **Synopsis**

701 \_Unwind\_Ptr \_Unwind\_GetRegionStart((struct \_Unwind\_Context \*context));

## **Description**

Junwind\_GetRegionStart routine returns the address (i.e., 0) of the beginning of the procedure or code fragment described by the current unwind descriptor block.

## \_Unwind\_GetTextRelBase

#### Name

\_\_Unwind\_GetTextRelBase — private IA64 C++ error handling method

## **Synopsis**

705 \_Unwind\_Ptr \_Unwind\_GetTextRelBase((struct \_Unwind\_Context \*context));

## **Description**

706 \_Unwind\_GetTextRelBase calls the abort method, then returns.

## \_Unwind\_RaiseException

#### Name

707 \_Unwind\_RaiseException — private C++ error handling method

#### **Synopsis**

708 \_Unwind\_Reason\_Code \_Unwind\_RaiseException((struct \_Unwind\_Exception \*object));

#### **Description**

- 709 \_Unwind\_RaiseException raises an exception, passing along the given exception object, which should have its
- 710 exception\_class and exception\_cleanup fields set. The exception object has been allocated by the
- language-specific runtime, and has a language-specific format, exception that it shall contain an
- 712 \_Unwind\_Exception.

#### **Return Value**

- 713 \_Unwind\_RaiseException does not return unless an error condition is found. If an error condition occurs, an
- 714 \_Unwind\_Reason\_Code is returnd:
- 715 \_URC\_END\_OF\_STACK
- The unwinder encountered the end of the stack during phase one without finding a handler. The unwind runtime
- will not have modified the stack. The C++ runtime will normally call uncaught\_exception in this case.
- 718 \_URC\_FATAL\_PHASE1\_ERROR
- The unwinder encountered an unexpected error during phase one, because of something like stack corruption.
- The unwind runtime will not have modified the stack. The C++ runtime will normally call terminate in this
- 721 case.
- 722 \_URC\_FATAL\_PHASE2\_ERROR
- The unwinder encountered an unexpected error during phase two. This is usually a *throw*, which will call
- 724 terminate.

## \_Unwind\_Resume

#### Name

\_\_Unwind\_Resume — private C++ error handling method

#### **Synopsis**

726 void \_Unwind\_Resume((struct \_Unwind\_Exception \*object));

#### **Description**

- \_Unwind\_Resume resumes propagation of an existing exception object. A call to this routine is inserted as the end
- 728 of a landing pad that performs cleanup, but does not resume normal execution. It causes unwinding to proceed further.

## \_Unwind\_SetGR

#### Name

\_\_Unwind\_SetGR — private C++ error handling method

#### **Synopsis**

730 void \_Unwind\_SetGR((struct \_Unwind\_Context \*context), int index, uint value);

## **Description**

731 \_Unwind\_SetGR sets the value of the register indexed for the routine identified by the unwind context.

## \_Unwind\_SetIP

#### Name

\_\_Unwind\_SetIP — private C++ error handling method

## **Synopsis**

733 void \_Unwind\_SetIP((struct \_Unwind\_Context \*context), uint value);

## **Description**

734 \_Unwind\_SetIP sets the value of the instruction pointer for the routine identified by the unwind context

## 1.8. Interfaces for libdl

Table 1-35 defines the library name and shared object name for the libdl library

#### 736 **Table 1-35. libdl Definition**

	Library:	libdl
737	SONAME:	libdl.so.2

The behavior of the interfaces in this library is specified by the following specifications:

this specification

739 ISO POSIX (2003)

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#### 1.8.1. Dynamic Loader

#### 1.8.1.1. Interfaces for Dynamic Loader

- An LSB conforming implementation shall provide the architecture specific functions for Dynamic Loader specified in
- Table 1-36, with the full functionality as described in the referenced underlying specification.

#### 743 Table 1-36. libdl - Dynamic Loader Function Interfaces

dladdr(GLIBC_2.0)	dlclose(GLIBC_2.0)	dlerror(GLIBC_2.0)	dlopen(GLIBC_2.1)	dlsym(GLIBC_2.0)
[1]	[2]	[2]	[1]	[1]

- 745 Referenced Specification(s)
- 746 [1]. this specification
- 747 **[2].** ISO POSIX (2003)

## 1.9. Interfaces for libcrypt

Table 1-37 defines the library name and shared object name for the library

#### 749 **Table 1-37. libcrypt Definition**

	Library:	libcrypt
750	SONAME:	libcrypt.so.1

- The behavior of the interfaces in this library is specified by the following specifications:
- 752 ISO POSIX (2003)

#### 1.9.1. Encryption

#### 1.9.1.1. Interfaces for Encryption

- An LSB conforming implementation shall provide the architecture specific functions for Encryption specified in Table
- 755 1-38, with the full functionality as described in the referenced underlying specification.

#### Table 1-38. libcrypt - Encryption Function Interfaces

omint(CLIDC 2.0)	anarunt(CLIPC 2.0	setkev(GLIBC 2.0)	
crypt(GLIBC_2.0)	encrypt(GLIBC_2.0	setkey(GLIBC_2.0)	

757	757 [1]	)[1]	[1]		
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 $Referenced\ Specification(s)$ 

759 **[1].** ISO POSIX (2003)

# **II. Utility Libraries**

## **Chapter 2. Libraries**

The Utility libraries are those that are commonly used, but not part of the Single Unix Specification.

### 2.1. Interfaces for libz

#### 2 Table 2-1. libz Definition

3

12

Library:	libz
SONAME:	libz.so.1

## 2.1.1. Compression Library

#### **2.1.1.1. Interfaces for Compression Library**

#### 2.2. Data Definitions for libz

- 5 This section contains standard data definitions that describe system data. These definitions are organized into groups
- 6 that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the
- 7 existence of these headers, or their content.
- 8 ISO C serves as the LSB reference programming language, and data definitions are specified in ISO C. The C
- 9 language is used here as a convenient notation. Using a C language description of these data objects does not preclude
- their use by other programming languages.

### 2.3. Interfaces for libncurses

#### 11 Table 2-2. libncurses Definition

Library:	libncurses
SONAME:	libncurses.so.5

#### **2.3.1.** Curses

#### 2.3.1.1. Interfaces for Curses

## 2.4. Data Definitions for libncurses

- 14 This section contains standard data definitions that describe system data. These definitions are organized into groups
- that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the
- existence of these headers, or their content.

- 17 ISO C serves as the LSB reference programming language, and data definitions are specified in ISO C . The C
- language is used here as a convenient notation. Using a C language description of these data objects does not preclude
- their use by other programming languages.

#### 2.4.1. curses.h

typedef int bool;

35

37

42

43

44

## 2.5. Interfaces for libutil

#### **Table 2-3. libutil Definition**

Library:	libutil
SONAME:	libutil.so.1

- The behavior of the interfaces in this library is specified by the following standards.
- 39 Linux Standard Base<sup>1</sup>

## 2.5.1. Utility Functions

### **2.5.1.1. Interfaces for Utility Functions**

#### 41 Table 2-4. libutil - Utility Functions Function Interfaces

forkpty(GLIBC_2.0) <sup>1</sup>	login_tty(GLIBC_2. 0) <sup>1</sup>	logwtmp(GLIBC_2. 0) <sup>1</sup>	
login(GLIBC_2.0) <sup>1</sup>	logout(GLIBC_2.0)	openpty(GLIBC_2. 0) <sup>1</sup>	

### **Notes**

1. Linux Standard Base

# **Appendix A. Alphabetical Listing of Interfaces**

## A.1. libgcc\_s

- The behaviour of the interfaces in this library is specified by the following Standards.
- 2 this specification

#### **Table A-1. libgcc\_s Function Interfaces**

_Unwind_DeleteException[1]	_Unwind_GetIP[1]	_Unwind_Resume[1]
_Unwind_Find_FDE[1]	_Unwind_GetLanguageSpecificDat a[1]	_Unwind_SetGR[1]
_Unwind_ForcedUnwind[1]	_Unwind_GetRegionStart[1]	_Unwind_SetIP[1]
_Unwind_GetDataRelBase[1]	_Unwind_GetTextRelBase[1]	
_Unwind_GetGR[1]	_Unwind_RaiseException[1]	

4

# **Linux Packaging Specification**

1

23 Linux Packaging Specification

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1.2. Package Architecture Considerations	

# I. Package Format and Installation

1

## **Chapter 1. Software Installation**

## 1.1. Package Dependencies

- The LSB runtime environment shall provde the following dependencies.
- 2 lsb-core-s390
- This dependency is used to indicate that the application is dependent on features contained in the LSB-Core specification.
- 5 Other LSB modules may add additional dependencies; such dependencies shall have the format 1sb-module-s390.

## 1.2. Package Architecture Considerations

- 6 All packages must specify an architecture of s390. A LSB runtime environment must accept an architecture of s390
- 7 even if the native architecture is different.
- 8 The archnum value in the Lead Section shall be 0x000E.

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