Linux Standard Base Core Specification for PPC64 3.0

Linux Standard Base Core Specification for PPC64 3.0

Copyright © 2004, 2005 Free Standards Group

Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.1; with no Invariant Sections, with no Front-Cover Texts, and with no Back-Cover Texts. A copy of the license is included in the section entitled "GNU Free Documentation License".

Portions of the text are copyrighted by the following parties:

- The Regents of the University of California
- Free Software Foundation
- · Ian F. Darwin
- · Paul Vixie
- BSDI (now Wind River)
- · Andrew G Morgan
- · Jean-loup Gailly and Mark Adler
- · Massachusetts Institute of Technology

These excerpts are being used in accordance with their respective licenses.

Linux is a trademark of Linus Torvalds.

UNIX a registered trademark of the Open Group in the United States and other countries.

LSB is a trademark of the Free Standards Group in the USA and other countries.

AMD is a trademark of Advanced Micro Devices, Inc.

Intel and Itanium are registered trademarks and Intel386 is a trademarks of Intel Corporation.

PowerPC and PowerPC Architecture are trademarks of the IBM Corporation.

OpenGL is a registered trademark of Silicon Graphics, Inc.

Contents

Foreword	vi
Introduction	vii
I Introductory Elements	8
1 Scope	
1.1 General	
1.2 Module Specific Scope	
2 Normative References	
3 Requirements	
3.1 Relevant Libraries	
3.2 LSB Implementation Conformance	. 13
3.3 LSB Application Conformance	
4 Definitions	
5 Terminology	. 16
6 Documentation Conventions	
II Executable and Linking Format (ELF)	. 19
7 Introduction	
8 Low Level System Information	
8.1 Machine Interface	
8.2 Function Calling Sequence	
8.3 Traceback Tables	
8.4 Process Initialization	
8.5 Coding Examples	
9 Object Format	
9.1 Introduction	
9.2 ELF Header	. 23
9.3 Special Sections	. 23
9.4 TOC	. 24
9.5 Symbol Table	. 24
9.6 Relocation	. 24
10 Program Loading and Dynamic Linking	. 25
10.1 Introduction	
10.2 Program Loading	. 25
10.3 Dynamic Linking	. 25
III Base Libraries	. 26
11 Libraries	. 26
11.1 Program Interpreter/Dynamic Linker	
11.2 Interfaces for libc	
11.3 Data Definitions for libc	
11.4 Interfaces for libm	
11.5 Data Definitions for libm	
11.6 Interfaces for libpthread	
11.7 Interfaces for libgcc_s	
11.8 Interface Definitions for libgcc_s	
11.9 Interfaces for libdl	
11.10 Interfaces for libcrypt	
IV Utility Libraries	
12 Libraries	
12.1 Interfaces for libz	

12.2 Interfaces for libncurses	60
12.3 Interfaces for libutil	60
V Package Format and Installation	62
13 Software Installation	62
13.1 Package Dependencies	62
13.2 Package Architecture Considerations	62
A Alphabetical Listing of Interfaces	63
A.1 libgcc_s	63
B GNU Free Documentation License	64
B.1 PREAMBLE	64
B.2 APPLICABILITY AND DEFINITIONS	64
B.3 VERBATIM COPYING	65
B.4 COPYING IN QUANTITY	65
B.5 MODIFICATIONS	66
B.6 COMBINING DOCUMENTS	
B.7 COLLECTIONS OF DOCUMENTS	
B.8 AGGREGATION WITH INDEPENDENT WORKS	
B.9 TRANSLATION	68
B.10 TERMINATION	
B.11 FUTURE REVISIONS OF THIS LICENSE	68
B.12 How to use this License for your documents	69

List of Tables

2-1 Normative References	9
3-1 Standard Library Names	13
9-1 ELF Special Sections	23
11-1 libc Definition	26
11-2 libc - RPC Function Interfaces	
11-3 libc - System Calls Function Interfaces	27
11-4 libc - Standard I/O Function Interfaces	
11-5 libc - Standard I/O Data Interfaces	30
11-6 libc - Signal Handling Function Interfaces	30
11-7 libc - Signal Handling Data Interfaces	31
11-8 libc - Localization Functions Function Interfaces	31
11-9 libc - Localization Functions Data Interfaces	32
11-10 libc - Socket Interface Function Interfaces	32
11-11 libc - Wide Characters Function Interfaces	33
11-12 libc - String Functions Function Interfaces	34
11-13 libc - IPC Functions Function Interfaces	
11-14 libc - Regular Expressions Function Interfaces	36
11-15 libc - Character Type Functions Function Interfaces	
11-16 libc - Time Manipulation Function Interfaces	
11-17 libc - Time Manipulation Data Interfaces	37
11-18 libc - Terminal Interface Functions Function Interfaces	37
11-19 libc - System Database Interface Function Interfaces	
11-20 libc - Language Support Function Interfaces	39
11-21 libc - Large File Support Function Interfaces	39
11-22 libc - Standard Library Function Interfaces	
11-23 libc - Standard Library Data Interfaces	
11-24 libm Definition	
11-25 libm - Math Function Interfaces	50
11-26 libm - Math Data Interfaces	53
11-27 libpthread Definition	
11-28 libpthread - Realtime Threads Function Interfaces	
11-29 libpthread - Posix Threads Function Interfaces	
11-30 libpthread - Thread aware versions of libc interfaces Function Interfaces	57
11-31 libgcc_s Definition	
11-32 libgcc_s - Unwind Library Function Interfaces	
11-33 libdl Definition	
11-34 libdl - Dynamic Loader Function Interfaces	
11-35 libcrypt Definition	
11-36 libcrypt - Encryption Function Interfaces	
12-1 libz Definition	
12-2 libncurses Definition	
12-3 libutil Definition	
12-4 libutil - Utility Functions Function Interfaces	
A-1 libocc s Function Interfaces	63

Foreword

This is version 3.0 of the Linux Standard Base Core Specification for PPC64. This specification is part of a family of specifications under the general title "Linux Standard Base". Developers of applications or implementations interested in using the LSB trademark should see the Free Standards Group Certification Policy for details.

Introduction

The LSB defines a binary interface for application programs that are compiled and packaged for LSB-conforming implementations on many different hardware architectures. Since a binary specification shall include information specific to the computer processor architecture for which it is intended, it is not possible for a single document to specify the interface for all possible LSB-conforming implementations. Therefore, the LSB is a family of specifications, rather than a single one.

This document should be used in conjunction with the documents it references. This document enumerates the system components it includes, but descriptions of those components may be included entirely or partly in this document, partly in other documents, or entirely in other reference documents. For example, the section that describes system service routines includes a list of the system routines supported in this interface, formal declarations of the data structures they use that are visible to applications, and a pointer to the underlying referenced specification for information about the syntax and semantics of each call. Only those routines not described in standards referenced by this document, or extensions to those standards, are described in the detail. Information referenced in this way is as much a part of this document as is the information explicitly included here.

The specification carries a version number of either the form x.y or x.y.z. This version number carries the following meaning:

- The first number (x) is the major version number. All versions with the same major version number should share binary compatibility. Any addition or deletion of a new library results in a new version number. Interfaces marked as deprecated may be removed from the specification at a major version change.
- The second number (y) is the minor version number. Individual interfaces may be added if all certified implementations already had that (previously undocumented) interface. Interfaces may be marked as deprecated at a minor version change. Other minor changes may be permitted at the discretion of the LSB workgroup.
- The third number (z), if present, is the editorial level. Only editorial changes should be included in such versions.

1 Scope

1.1 General

The Linux Standard Base (LSB) defines a system interface for compiled applications and a minimal environment for support of installation scripts. Its purpose is to enable a uniform industry standard environment for high-volume applications conforming to the LSB.

These specifications are composed of two basic parts: A common specification ("LSB-generic") describing those parts of the interface that remain constant across all implementations of the LSB, and an architecture-specific specification ("LSB-arch") describing the parts of the interface that vary by processor architecture. Together, the LSB-generic and the architecture-specific supplement for a single hardware architecture provide a complete interface specification for compiled application programs on systems that share a common hardware architecture.

The LSB-generic document shall be used in conjunction with an architecture-specific supplement. Whenever a section of the LSB-generic specification shall be supplemented by architecture-specific information, the LSB-generic document includes a reference to the architecture supplement. Architecture supplements may also contain additional information that is not referenced in the LSB-generic document.

The LSB contains both a set of Application Program Interfaces (APIs) and Application Binary Interfaces (ABIs). APIs may appear in the source code of portable applications, while the compiled binary of that application may use the larger set of ABIs. A conforming implementation shall provide all of the ABIs listed here. The compilation system may replace (e.g. by macro definition) certain APIs with calls to one or more of the underlying binary interfaces, and may insert calls to binary interfaces as needed.

The LSB is primarily a binary interface definition. Not all of the source level APIs available to applications may be contained in this specification.

1.2 Module Specific Scope

This is the PPC64 architecture specific Core module of the Linux Standards Base (LSB). This module supplements the generic LSB Core module with those interfaces that differ between architectures.

Interfaces described in this module are mandatory except where explicitly listed otherwise. Core interfaces may be supplemented by other modules; all modules are built upon the core.

2 Normative References

The specifications listed below are referenced in whole or in part by the Linux Standard Base. In this specification, where only a particular section of one of these references is identified, then the normative reference is to that section alone, and the rest of the referenced document is informative.

Table 2-1 Normative References

Name	Title	URL
64-bit PowerPC ELF ABI Supplement	64-bit PowerPC ELF ABI Supplement, Version 1.7	http://www.linuxbase.org/spec/ELF/ppc64/
DWARF Debugging Information Format, Revision 2.0.0	DWARF Debugging Information Format, Revision 2.0.0 (July 27, 1993)	http://refspecs.freestand ards.org/dwarf/dwarf- 2.0.0.pdf
DWARF Debugging Information Format, Revision 3.0.0 (Draft)	DWARF Debugging Information Format, Revision 3.0.0 (Draft)	http://refspecs.freestand ards.org/dwarf/
Filesystem Hierarchy Standard	Filesystem Hierarchy Standard (FHS) 2.3	http://www.pathname.c om/fhs/
IEC 559/IEEE 754 Floating Point	IEC 559:1989 Binary floating-point arithmetic for microprocessor systems	http://www.ieee.org/
ISO C (1999)	ISO/IEC 9899: 1999, Programming Languages C	
ISO POSIX (2003)	ISO/IEC 9945-1:2003 Information technology Portable Operating System Interface (POSIX) Part 1: Base Definitions	http://www.unix.org/version3/
	ISO/IEC 9945-2:2003 Information technology - - Portable Operating System Interface (POSIX) Part 2: System Interfaces	
	ISO/IEC 9945-3:2003 Information technology - - Portable Operating System Interface (POSIX) Part 3: Shell and Utilities	
	ISO/IEC 9945-4:2003 Information technology -	

Name	Title	URL
	- Portable Operating System Interface (POSIX) Part 4: Rationale	
	Including Technical Cor. 1: 2004	
ISO/IEC TR14652	ISO/IEC Technical Report 14652:2002 Specification method for cultural conventions	
ITU-T V.42	International Telecommunication Union Recommendation V.42 (2002): Error- correcting procedures for DCEs using asynchronous-to- synchronous conversionITUV	http://www.itu.int/rec/recommendation.asp?type=folders⟨=e&parent=T-REC-V.42
Large File Support	Large File Support	http://www.UNIX- systems.org/version2/w hatsnew/lfs20mar.html
Li18nux Globalization Specification	LI18NUX 2000 Globalization Specification, Version 1.0 with Amendment 4	http://www.li18nux.org /docs/html/LI18NUX- 2000-amd4.htm
Linux Allocated Device Registry	LINUX ALLOCATED DEVICES	http://www.lanana.org /docs/device- list/devices.txt
PAM	Open Software Foundation, Request For Comments: 86.0, October 1995, V. Samar & R.Schemers (SunSoft)	http://www.opengroup. org/tech/rfc/mirror- rfc/rfc86.0.txt
RFC 1321: The MD5 Message-Digest Algorithm	IETF RFC 1321: The MD5 Message-Digest Algorithm	http://www.ietf.org/rfc /rfc1321.txt
RFC 1833: Binding Protocols for ONC RPC Version 2	IETF RFC 1833: Binding Protocols for ONC RPC Version 2	http://www.ietf.org/rfc /rfc1833.txt
RFC 1950: ZLIB Compressed Data Format Specication	IETF RFC 1950: ZLIB Compressed Data Format Specification	http://www.ietf.org/rfc /rfc1950.txt
RFC 1951: DEFLATE Compressed Data	IETF RFC 1951: DEFLATE Compressed Data Format	http://www.ietf.org/rfc /rfc1951.txt

Name	Title	URL
Format Specification	Specification version 1.3	
RFC 1952: GZIP File Format Specification	IETF RFC 1952: GZIP file format specification version 4.3	http://www.ietf.org/rfc /rfc1952.txt
RFC 2440: OpenPGP Message Format	IETF RFC 2440: OpenPGP Message Format	http://www.ietf.org/rfc /rfc2440.txt
RFC 2821:Simple Mail Transfer Protocol	IETF RFC 2821: Simple Mail Transfer Protocol	http://www.ietf.org/rfc /rfc2821.txt
RFC 2822:Internet Message Format	IETF RFC 2822: Internet Message Format	http://www.ietf.org/rfc /rfc2822.txt
RFC 791:Internet Protocol	IETF RFC 791: Internet Protocol Specification	http://www.ietf.org/rfc /rfc791.txt
SUSv2	CAE Specification, January 1997, System Interfaces and Headers (XSH),Issue 5 (ISBN: 1- 85912-181-0, C606)	http://www.opengroup. org/publications/catalo g/un.htm
SUSv2 Commands and Utilities	The Single UNIX® Specification(SUS) Version 2, Commands and Utilities (XCU), Issue 5 (ISBN: 1-85912-191-8, C604)	http://www.opengroup. org/publications/catalo g/un.htm
SVID Issue 3	American Telephone and Telegraph Company, System V Interface Definition, Issue 3; Morristown, NJ, UNIX Press, 1989.(ISBN 0201566524)	
SVID Issue 4	System V Interface Definition,Fourth Edition	
System V ABI	System V Application Binary Interface, Edition 4.1	http://www.caldera.co m/developers/devspecs /gabi41.pdf
System V ABI Update	System V Application Binary Interface - DRAFT - 17 December 2003	http://www.caldera.co m/developers/gabi/200 3-12-17/contents.html
The PowerPC TM Microprocessor Family	The PowerPC TM Microprocessor Family: The Programming Environment Manual for 32 and 64-bit	http://refspecs.freestand ards.org/PPC_hrm.2005 mar31.pdf

2 Normative References

Name	Title	URL
	Microprocessors	
this specification	Linux Standard Base	http://www.linuxbase.org/spec/
X/Open Curses	CAE Specification, May 1996, X/Open Curses, Issue 4, Version 2 (ISBN: 1-85912-171-3, C610), plus Corrigendum U018	http://www.opengroup. org/publications/catalo g/un.htm

3 Requirements

3.1 Relevant Libraries

The libraries listed in Table 3-1 shall be available on PPC64 Linux Standard Base systems, with the specified runtime names. These names override or supplement the names specified in the generic LSB specification. The specified program interpreter, referred to as proginterp in this table, shall be used to load the shared libraries specified by DT_NEEDED entries at run time.

Table 3-1 Standard Library Names

Library	Runtime Name
libm	libm.so.6
libdl	libdl.so.2
libcrypt	libcrypt.so.1
libz	libz.so.1
libncurses	libncurses.so.5
libutil	libutil.so.1
libc	libc.so.6
libpthread	libpthread.so.0
proginterp	/lib64/ld-lsb-ppc64.so.3
libgcc_s	libgcc_s.so.1

These libraries will be in an implementation-defined directory which the dynamic linker shall search by default.

3.2 LSB Implementation Conformance

A conforming implementation shall satisfy the following requirements:

- The implementation shall implement fully the architecture described in the hardware manual for the target processor architecture.
- The implementation shall be capable of executing compiled applications having the format and using the system interfaces described in this document.
- The implementation shall provide libraries containing the interfaces specified by this document, and shall provide a dynamic linking mechanism that allows these interfaces to be attached to applications at runtime. All the interfaces shall behave as specified in this document.
- The map of virtual memory provided by the implementation shall conform to the requirements of this document.
- The implementation's low-level behavior with respect to function call linkage, system traps, signals, and other such activities shall conform to the formats described in this document.
- The implementation shall provide all of the mandatory interfaces in their entirety.

- The implementation may provide one or more of the optional interfaces. Each optional interface that is provided shall be provided in its entirety. The product documentation shall state which optional interfaces are provided.
- The implementation shall provide all files and utilities specified as part of this
 document in the format defined here and in other referenced documents. All
 commands and utilities shall behave as required by this document. The
 implementation shall also provide all mandatory components of an application's
 runtime environment that are included or referenced in this document.
- The implementation, when provided with standard data formats and values at a
 named interface, shall provide the behavior defined for those values and data
 formats at that interface. However, a conforming implementation may consist of
 components which are separately packaged and/or sold. For example, a vendor
 of a conforming implementation might sell the hardware, operating system, and
 windowing system as separately packaged items.
- The implementation may provide additional interfaces with different names. It
 may also provide additional behavior corresponding to data values outside the
 standard ranges, for standard named interfaces.

3.3 LSB Application Conformance

A conforming application shall satisfy the following requirements:

- Its executable files are either shell scripts or object files in the format defined for the Object File Format system interface.
- Its object files participate in dynamic linking as defined in the Program Loading and Linking System interface.
- It employs only the instructions, traps, and other low-level facilities defined in the Low-Level System interface as being for use by applications.
- If it requires any optional interface defined in this document in order to be installed or to execute successfully, the requirement for that optional interface is stated in the application's documentation.
- It does not use any interface or data format that is not required to be provided by a conforming implementation, unless:
 - If such an interface or data format is supplied by another application through direct invocation of that application during execution, that application is in turn an LSB conforming application.
 - The use of that interface or data format, as well as its source, is identified in the documentation of the application.
- It shall not use any values for a named interface that are reserved for vendor extensions.

A strictly conforming application does not require or use any interface, facility, or implementation-defined extension that is not defined in this document in order to be installed or to execute successfully.

4 Definitions

For the purposes of this document, the following definitions, as specified in the *ISO/IEC Directives*, *Part 2*, 2001, *4th Edition*, apply:

can

be able to; there is a possibility of; it is possible to

cannot

be unable to; there is no possibilty of; it is not possible to

may

is permitted; is allowed; is permissible

need not

it is not required that; no...is required

shall

is to; is required to; it is required that; has to; only...is permitted; it is necessary

shall not

is not allowed [permitted] [acceptable] [permissible]; is required to be not; is required that...be not; is not to be

should

it is recommended that; ought to

should not

it is not recommended that; ought not to

5 Terminology

For the purposes of this document, the following terms apply:

archLSB

The architectural part of the LSB Specification which describes the specific parts of the interface that are platform specific. The archLSB is complementary to the gLSB.

Binary Standard

The total set of interfaces that are available to be used in the compiled binary code of a conforming application.

gLSB

The common part of the LSB Specification that describes those parts of the interface that remain constant across all hardware implementations of the LSB.

implementation-defined

Describes a value or behavior that is not defined by this document but is selected by an implementor. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence of the value or behavior. An application that relies on such a value or behavior cannot be assured to be portable across conforming implementations. The implementor shall document such a value or behavior so that it can be used correctly by an application.

Shell Script

A file that is read by an interpreter (e.g., awk). The first line of the shell script includes a reference to its interpreter binary.

Source Standard

The set of interfaces that are available to be used in the source code of a conforming application.

undefined

Describes the nature of a value or behavior not defined by this document which results from use of an invalid program construct or invalid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

unspecified

Describes the nature of a value or behavior not specified by this document which results from use of a valid program construct or valid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

Other terms and definitions used in this document shall have the same meaning as defined in Chapter 3 of the Base Definitions volume of ISO POSIX (2003).

6 Documentation Conventions

Throughout this document, the following typographic conventions are used:

```
function()
```

the name of a function

command

the name of a command or utility

CONSTANT

a constant value

parameter

a parameter

variable

a variable

Throughout this specification, several tables of interfaces are presented. Each entry in these tables has the following format:

name

the name of the interface

(symver)

An optional symbol version identifier, if required.

[refno]

A reference number indexing the table of referenced specifications that follows this table.

For example,

```
forkpty(GLIBC_2.0) [1]
```

refers to the interface named forkpty() with symbol version GLIBC_2.0 that is defined in the first of the listed references below the table.

7 Introduction

Executable and Linking Format (ELF) defines the object format for compiled applications. This specification supplements the information found in System V ABI Update and 64-bit PowerPC ELF ABI Supplement, and is intended to document additions made since the publication of that document.

8 Low Level System Information

8.1 Machine Interface

8.1.1 Processor Architecture

The PowerPC Architecture is specified by the following documents:

- 64-bit PowerPC ELF ABI Supplement
- The PowerPC TM Microprocessor Family

Only the features of the PowerPC Power3 processor instruction set may be assumed to be present. An application should determine if any additional instruction set features are available before using those additional features. If a feature is not present, then the application may not use it.

Only instructions which do not require elevated privileges may be used by the application.

Applications may not make system calls directly. The interfaces in the implementation base libraries must be used instead.

An implementation must support the 64-bit computation mode as described in The PowerPC TM Microprocessor Family.

Applications conforming to this specification must provide feedback to the user if a feature that is required for correct execution of the application is not present. Applications conforming to this specification should attempt to execute in a diminished capacity if a required feature is not present.

This specification does not provide any performance guarantees of a conforming system. A system conforming to this specification may be implemented in either hardware or software.

8.1.2 Data Representation

LSB-conforming applications shall use the data representation as defined in Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.1.3 Byte Ordering

LSB-conforming applications shall use big-endian byte ordering. LSB-conforming implementations may support little-endian applications.

8.1.4 Fundamental Types

LSB-conforming applications shall use the fundamental types as defined in Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

LSB-conforming applications shall not use the long double fundamental type.

8.1.5 Aggregates and Unions

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.1.6 Bit Fields

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.2 Function Calling Sequence

LSB-conforming applications shall use the function calling sequence as defined in Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.2.1 Registers

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.2.2 Stack Frame

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.2.3 Parameter Passing

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.2.4 Return Values

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.2.5 Function Descriptors

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.3 Traceback Tables

LSB-conforming applications shall use the traceback tables as defined in Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.3.1 Mandatory Fields

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.3.2 Optional Fields

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.4 Process Initialization

LSB-conforming applications shall use the Operating System Interfaces as defined in Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.4.1 Registers

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.4.2 Process Stack

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.5 Coding Examples

LSB-conforming applications may implement fundamental operations using the Coding Examples as defined in Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.5.1 Code Model Overview

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.5.2 The TOC Section

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.5.3 TOC Assembly Language Syntax

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.5.4 Function Prologue and Epilogue

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.5.5 Register Saving and Restoring Functions

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.5.6 Saving General Registers Only

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.5.7 Saving General Registers and Floating Point Registers

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.5.8 Saving Floating Point Registers Only

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.5.9 Save and Restore Services

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.5.10 Data Objects

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.5.11 Function Calls

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.5.12 Branching

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

8.5.13 Dynamic Stack Space Allocation

See Chapter 3 of the 64-bit PowerPC ELF ABI Supplement.

9 Object Format

9.1 Introduction

LSB-conforming implementations shall support an object file, called Executable and Linking Format (ELF) as defined by the 64-bit PowerPC ELF ABI Supplement and as supplemented by the Linux Standard Base Specification and this document. LSB-conforming implementations need not support tags related functionality. LSB-conforming applications must not rely on tags related functionality.

9.2 ELF Header

LSB-conforming applications shall use the ELF header as defined in 64-bit PowerPC ELF ABI Supplement, Chapter 4.

9.3 Special Sections

The following sections are defined in the 64-bit PowerPC ELF ABI Supplement.

Table 9-1 ELF Special Sections

Name	Туре	Attributes
.glink	SHT_PROGBITS	SHF_ALLOC+SHF_EXE CINSTR
.got	SHT_PROGBITS	SHF_ALLOC+SHF_WRI TE
.plt	SHT_NOBITS	SHF_ALLOC+SHF_WRI TE
.sbss	SHT_NOBITS	SHF_ALLOC+SHF_WRI TE
.sdata	SHT_PROGBITS	SHF_ALLOC+SHF_WRI TE
.toc	SHT_PROGBITS	SHF_ALLOC+SHF_WRI TE
.tocbss	SHT_NOBITS	SHF_ALLOC+SHF_WRI TE

.glink

This section may be used to hold the global linkage table which aids the procedure linkage table. See Procedure Linkage Table in Chapter 5 of the processor supplement for more information

.got

This section may be used to hold the Global Offset Table, or GOT. See The Toc Section and Coding Examples in Chapter 3 and Global Offset Table in Chapter 5 of the processor supplement for more information .plt

This section holds the procedure linkage table. See Procedure Linkage Table in Chapter 5 of the processor supplement for more information

.sbss

This section holds uninitialized data that contribute to the program's memory image. The system initializes the data with zeroes when the program begins to run.

.sdata

This section holds initialized small data that contribute to the program memory image.

.toc

This section may be used to hold the initialized Table of Contents, or TOC

.tocbss

This section may be used to hold the uninitialized portions of the TOC. This data may also be stored as zero-initialized data in a .toc section

9.4 TOC

LSB-conforming applications shall use the Table of Contents (TOC) as defined in 64-bit PowerPC ELF ABI Supplement, Chapter 4.

9.5 Symbol Table

LSB-conforming applications shall use the Symbol Table as defined in Chapter 4 of the 64-bit PowerPC ELF ABI Supplement.

9.5.1 Symbol Values

See Chapter 4 of the 64-bit PowerPC ELF ABI Supplement.

9.6 Relocation

LSB-conforming applications shall use Relocations as defined in Chapter 4 of the 64-bit PowerPC ELF ABI Supplement.

9.6.1 Relocation Types

See Chapter 4 of the 64-bit PowerPC ELF ABI Supplement.

10 Program Loading and Dynamic Linking

10.1 Introduction

LSB-conforming implementations shall support the object file information and system actions that create running programs as specified in the System V ABI, 64-bit PowerPC ELF ABI Supplement and as supplemented by the Linux Standard Base Specification and this document.

10.2 Program Loading

See 64-bit PowerPC ELF ABI Supplement, Chapter 5.1.

10.3 Dynamic Linking

See 64-bit PowerPC ELF ABI Supplement, Chapter 5.2.

10.3.1 Dynamic Section

The following dynamic entries are defined in the 64-bit PowerPC ELF ABI Supplement, Chapter 5.2.

DT_JMPREL

This entry is associated with a table of relocation entries for the procedure linkage table. This entry is mandatory both for executable and shared object files

DT_PLTGOT

This entry's d_ptr member gives the address of the first byte in the procedure linkage table

In addition the following dynamic entries are also supported:

DT RELACOUNT

The number of relative relocations in .rela.dyn

10.3.2 Global Offset Table

See 64-bit PowerPC ELF ABI Supplement, Chapter 5.2.2.

10.3.3 Function Addresses

See 64-bit PowerPC ELF ABI Supplement, Chapter 5.2.3.

10.3.4 Procedure Linkage Table

See 64-bit PowerPC ELF ABI Supplement, Chapter 5.2.4.

11 Libraries

An LSB-conforming implementation shall support base libraries which provide interfaces for accessing the operating system, processor and other hardware in the system.

Only those interfaces that are unique to the PowerPC 64 platform are defined here. This section should be used in conjunction with the corresponding section in the Linux Standard Base Specification.

11.1 Program Interpreter/Dynamic Linker

The LSB specifies the Program Interpreter to be /lib64/ld-lsb-ppc64.so.3.

11.2 Interfaces for libc

Table 11-1 defines the library name and shared object name for the libc library

Table 11-1 libc Definition

Library:	libc
SONAME:	libc.so.6

The behavior of the interfaces in this library is specified by the following specifications:

Large File Support this specification SUSv2 ISO POSIX (2003) SVID Issue 3 SVID Issue 4

11.2.1 RPC

11.2.1.1 Interfaces for RPC

An LSB conforming implementation shall provide the architecture specific functions for RPC specified in Table 11-2, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-2 libc - RPC Function Interfaces

authnone_cre ate(GLIBC_2. 3) [1]	svc_getreqset(GLIBC_2.3) [2]	svcudp_creat e(GLIBC_2.3) [3]	xdr_int(GLIB C_2.3) [2]	xdr_u_long(G LIBC_2.3) [2]
clnt_create(G LIBC_2.3) [1]	svc_register(GLIBC_2.3) [3]	xdr_accepted _reply(GLIBC _2.3) [2]	xdr_long(GLI BC_2.3) [2]	xdr_u_short(GLIBC_2.3) [2]
clnt_pcreateer ror(GLIBC_2. 3) [1]	svc_run(GLIB C_2.3) [3]	xdr_array(GL IBC_2.3) [2]	xdr_opaque(GLIBC_2.3) [2]	xdr_union(GL IBC_2.3) [2]
clnt_perrno(G	svc_sendrepl	xdr_bool(GLI	xdr_opaque_a	xdr_vector(G

LIBC_2.3) [1]	y(GLIBC_2.3) [3]	BC_2.3) [2]	uth(GLIBC_2. 3) [2]	LIBC_2.3) [2]
clnt_perror(G LIBC_2.3) [1]	svcerr_auth(G LIBC_2.3) [2]	xdr_bytes(GL IBC_2.3) [2]	xdr_pointer(G LIBC_2.3) [2]	xdr_void(GLI BC_2.3) [2]
clnt_spcreatee rror(GLIBC_2 .3) [1]	svcerr_decod e(GLIBC_2.3) [2]	xdr_callhdr(G LIBC_2.3) [2]	xdr_reference (GLIBC_2.3) [2]	xdr_wrapstri ng(GLIBC_2.3) [2]
clnt_sperrno(GLIBC_2.3) [1]	svcerr_noproc (GLIBC_2.3) [2]	xdr_callmsg(GLIBC_2.3) [2]	xdr_rejected_ reply(GLIBC_ 2.3) [2]	xdrmem_crea te(GLIBC_2.3) [2]
clnt_sperror(GLIBC_2.3) [1]	svcerr_nopro g(GLIBC_2.3) [2]	xdr_char(GLI BC_2.3) [2]	xdr_replymsg (GLIBC_2.3) [2]	xdrrec_create(GLIBC_2.3) [2]
key_decrypts ession(GLIBC _2.3) [2]	svcerr_progv ers(GLIBC_2. 3) [2]	xdr_double(G LIBC_2.3) [2]	xdr_short(GLI BC_2.3) [2]	xdrrec_eof(G LIBC_2.3) [2]
pmap_getport (GLIBC_2.3) [3]	svcerr_system err(GLIBC_2. 3) [2]	xdr_enum(GL IBC_2.3) [2]	xdr_string(GL IBC_2.3) [2]	
pmap_set(GL IBC_2.3) [3]	svcerr_weaka uth(GLIBC_2. 3) [2]	xdr_float(GLI BC_2.3) [2]	xdr_u_char(G LIBC_2.3) [2]	
pmap_unset(GLIBC_2.3) [3]	svctcp_create(GLIBC_2.3) [3]	xdr_free(GLI BC_2.3) [2]	xdr_u_int(GL IBC_2.3) [3]	

[1]. SVID Issue 4

[2]. SVID Issue 3

[3]. this specification

11.2.2 System Calls

11.2.2.1 Interfaces for System Calls

An LSB conforming implementation shall provide the architecture specific functions for System Calls specified in Table 11-3, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-3 libc - System Calls Function Interfaces

fxstat(GLIB	fchmod(GLIB	getwd(GLIBC	read(GLIBC_	setrlimit(GLI
C_2.3) [1]	C_2.3) [2]	_2.3) [2]	2.3) [2]	BC_2.3) [2]
getpgid(GL	fchown(GLIB	initgroups(GL	readdir(GLIB	setrlimit64(G
IBC_2.3) [1]	C_2.3) [2]	IBC_2.3) [1]	C_2.3) [2]	LIBC_2.3) [3]
lxstat(GLIB	fcntl(GLIBC_2	ioctl(GLIBC_2	readdir_r(GLI	setsid(GLIBC
C_2.3) [1]	.3) [1]	.3) [1]	BC_2.3) [2]	_2.3) [2]

T	Τ			
_xmknod(G LIBC_2.3) [1]	fdatasync(GLI BC_2.3) [2]	kill(GLIBC_2. 3) [1]	readlink(GLI BC_2.3) [2]	setuid(GLIBC _2.3) [2]
_xstat(GLIB C_2.3) [1]	flock(GLIBC_ 2.3) [1]	killpg(GLIBC _2.3) [2]	readv(GLIBC _2.3) [2]	sleep(GLIBC_ 2.3) [2]
access(GLIBC _2.3) [2]	fork(GLIBC_2 .3) [2]	lchown(GLIB C_2.3) [2]	rename(GLIB C_2.3) [2]	statvfs(GLIBC _2.3) [2]
acct(GLIBC_2. 3) [1]	fstatvfs(GLIB C_2.3) [2]	link(GLIBC_2. 3) [1]	rmdir(GLIBC _2.3) [2]	stime(GLIBC_ 2.3) [1]
alarm(GLIBC _2.3) [2]	fsync(GLIBC_ 2.3) [2]	lockf(GLIBC_ 2.3) [2]	sbrk(GLIBC_2 .3) [4]	symlink(GLIB C_2.3) [2]
brk(GLIBC_2. 3) [4]	ftime(GLIBC_ 2.3) [2]	lseek(GLIBC_ 2.3) [2]	sched_get_pri ority_max(GL IBC_2.3) [2]	sync(GLIBC_ 2.3) [2]
chdir(GLIBC_ 2.3) [2]	ftruncate(GLI BC_2.3) [2]	mkdir(GLIBC _2.3) [2]	sched_get_pri ority_min(GL IBC_2.3) [2]	sysconf(GLIB C_2.3) [2]
chmod(GLIB C_2.3) [2]	getcontext(GL IBC_2.3.4) [2]	mkfifo(GLIBC _2.3) [2]	sched_getpar am(GLIBC_2. 3) [2]	time(GLIBC_ 2.3) [2]
chown(GLIB C_2.3) [2]	getegid(GLIB C_2.3) [2]	mlock(GLIBC _2.3) [2]	sched_getsche duler(GLIBC_ 2.3) [2]	times(GLIBC_ 2.3) [2]
chroot(GLIBC _2.3) [4]	geteuid(GLIB C_2.3) [2]	mlockall(GLI BC_2.3) [2]	sched_rr_get_ interval(GLIB C_2.3) [2]	truncate(GLIB C_2.3) [2]
clock(GLIBC_ 2.3) [2]	getgid(GLIBC _2.3) [2]	mmap(GLIBC _2.3) [2]	sched_setpara m(GLIBC_2.3) [2]	ulimit(GLIBC _2.3) [2]
close(GLIBC_ 2.3) [2]	getgroups(GL IBC_2.3) [2]	mprotect(GLI BC_2.3) [2]	sched_setsche duler(GLIBC_ 2.3) [2]	umask(GLIBC _2.3) [2]
closedir(GLIB C_2.3) [2]	getitimer(GLI BC_2.3) [2]	msync(GLIBC _2.3) [2]	sched_yield(GLIBC_2.3) [2]	uname(GLIB C_2.3) [2]
creat(GLIBC_ 2.3) [2]	getloadavg(G LIBC_2.3) [1]	munlock(GLI BC_2.3) [2]	select(GLIBC_ 2.3) [2]	unlink(GLIBC _2.3) [1]
dup(GLIBC_2 .3) [2]	getpagesize(G LIBC_2.3) [4]	munlockall(G LIBC_2.3) [2]	setcontext(GL IBC_2.3.4) [2]	utime(GLIBC _2.3) [2]
dup2(GLIBC_ 2.3) [2]	getpgid(GLIB C_2.3) [2]	munmap(GLI BC_2.3) [2]	setegid(GLIB C_2.3) [2]	utimes(GLIB C_2.3) [2]
execl(GLIBC_ 2.3) [2]	getpgrp(GLIB C_2.3) [2]	nanosleep(GL IBC_2.3) [2]	seteuid(GLIB C_2.3) [2]	vfork(GLIBC_ 2.3) [2]
execle(GLIBC	getpid(GLIBC	nice(GLIBC_2	setgid(GLIBC	wait(GLIBC_2

_2.3) [2]	_2.3) [2]	.3) [2]	_2.3) [2]	.3) [2]
execlp(GLIBC _2.3) [2]	getppid(GLIB	open(GLIBC_	setitimer(GLI	wait4(GLIBC_
	C_2.3) [2]	2.3) [2]	BC_2.3) [2]	2.3) [1]
execv(GLIBC _2.3) [2]	getpriority(G	opendir(GLIB	setpgid(GLIB	waitpid(GLIB
	LIBC_2.3) [2]	C_2.3) [2]	C_2.3) [2]	C_2.3) [1]
execve(GLIBC _2.3) [2]	getrlimit(GLI	pathconf(GLI	setpgrp(GLIB	write(GLIBC_
	BC_2.3) [2]	BC_2.3) [2]	C_2.3) [2]	2.3) [2]
execvp(GLIB C_2.3) [2]	getrusage(GL IBC_2.3) [2]	pause(GLIBC _2.3) [2]	setpriority(GL IBC_2.3) [2]	writev(GLIBC _2.3) [2]
exit(GLIBC_2. 3) [2]	getsid(GLIBC _2.3) [2]	pipe(GLIBC_2 .3) [2]	setregid(GLIB C_2.3) [2]	
fchdir(GLIBC	getuid(GLIBC	poll(GLIBC_2	setreuid(GLIB	
_2.3) [2]	_2.3) [2]	.3) [2]	C_2.3) [2]	

- [1]. this specification
- [2]. ISO POSIX (2003)
- [3]. Large File Support
- [4]. SUSv2

11.2.3 Standard I/O

11.2.3.1 Interfaces for Standard I/O

An LSB conforming implementation shall provide the architecture specific functions for Standard I/O specified in Table 11-4, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-4 libc - Standard I/O Function Interfaces

_IO_feof(GLI	fgetpos(GLIB	fsetpos(GLIB	putchar(GLIB	sscanf(GLIBC
BC_2.3) [1]	C_2.3) [2]	C_2.3) [2]	C_2.3) [2]	_2.3) [1]
_IO_getc(GLI BC_2.3) [1]	fgets(GLIBC_ 2.3) [2]	ftell(GLIBC_2. 3) [2]	putchar_unlo cked(GLIBC_ 2.3) [2]	telldir(GLIBC _2.3) [2]
_IO_putc(GLI BC_2.3) [1]	fgetwc_unloc ked(GLIBC_2. 3) [1]	ftello(GLIBC_ 2.3) [2]	puts(GLIBC_2 .3) [2]	tempnam(GLI BC_2.3) [2]
_IO_puts(GLI	± ,		putw(GLIBC_	ungetc(GLIB
BC_2.3) [1]			2.3) [3]	C_2.3) [2]
asprintf(GLIB	flockfile(GLIB	getc(GLIBC_2	remove(GLIB	vasprintf(GLI
C_2.3) [1]	C_2.3) [2]	.3) [2]	C_2.3) [2]	BC_2.3) [1]
clearerr(GLIB C_2.3) [2]	fopen(GLIBC _2.3) [2]	getc_unlocke d(GLIBC_2.3) [2]	rewind(GLIB C_2.3) [2]	vdprintf(GLI BC_2.3) [1]

ctermid(GLIB	fprintf(GLIBC _2.3) [2]	getchar(GLIB	rewinddir(GL	vfprintf(GLIB
C_2.3) [2]		C_2.3) [2]	IBC_2.3) [2]	C_2.3) [2]
fclose(GLIBC _2.3) [2]	fputc(GLIBC_ 2.3) [2]	getchar_unloc ked(GLIBC_2. 3) [2]	scanf(GLIBC_ 2.3) [1]	vprintf(GLIB C_2.3) [2]
fdopen(GLIB	fputs(GLIBC_	getw(GLIBC_	seekdir(GLIB	vsnprintf(GLI
C_2.3) [2]	2.3) [2]	2.3) [3]	C_2.3) [2]	BC_2.3) [2]
feof(GLIBC_2.	fread(GLIBC_	pclose(GLIBC	setbuf(GLIBC	vsprintf(GLIB
3) [2]	2.3) [2]	_2.3) [2]	_2.3) [2]	C_2.3) [2]
ferror(GLIBC	freopen(GLIB	popen(GLIBC	setbuffer(GLI	
_2.3) [2]	C_2.3) [2]	_2.3) [2]	BC_2.3) [1]	
fflush(GLIBC _2.3) [2]	fscanf(GLIBC _2.3) [1]	printf(GLIBC _2.3) [2]	setvbuf(GLIB C_2.3) [2]	
fflush_unlock ed(GLIBC_2.3) [1]	fseek(GLIBC_ 2.3) [2]	putc(GLIBC_2 .3) [2]	snprintf(GLIB C_2.3) [2]	
fgetc(GLIBC_ 2.3) [2]	fseeko(GLIBC _2.3) [2]	putc_unlocke d(GLIBC_2.3) [2]	sprintf(GLIBC _2.3) [2]	

- [1]. this specification
- [2]. ISO POSIX (2003)
- [3]. SUSv2

An LSB conforming implementation shall provide the architecture specific data interfaces for Standard I/O specified in Table 11-5, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-5 libc - Standard I/O Data Interfaces

•	stderr(GLIBC	stdin(GLIBC_	stdout(GLIBC
	_2.3) [1]	2.3) [1]	_2.3) [1]

Referenced Specification(s)

[1]. ISO POSIX (2003)

11.2.4 Signal Handling

11.2.4.1 Interfaces for Signal Handling

An LSB conforming implementation shall provide the architecture specific functions for Signal Handling specified in Table 11-6, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-6 libc - Signal Handling Function Interfaces

libc_current	sigaction(GLI	sighold(GLIB	sigorset(GLIB	sigset(GLIBC
_sigrtmax(GL	BC_2.3) [2]	C_2.3) [2]	C_2.3) [1]	_2.3) [2]

IBC_2.3) [1]				
libc_current _sigrtmin(GLI BC_2.3) [1]	sigaddset(GLI BC_2.3) [2]	sigignore(GLI BC_2.3) [2]	sigpause(GLI BC_2.3) [2]	sigsuspend(G LIBC_2.3) [2]
sigsetjmp(G LIBC_2.3.4) [1]	sigaltstack(G LIBC_2.3) [2]	siginterrupt(GLIBC_2.3) [2]	sigpending(G LIBC_2.3) [2]	sigtimedwait(GLIBC_2.3) [2]
sysv_signal (GLIBC_2.3) [1]	sigandset(GLI BC_2.3) [1]	sigisemptyset (GLIBC_2.3) [1]	sigprocmask(GLIBC_2.3) [2]	sigwait(GLIB C_2.3) [2]
bsd_signal(G LIBC_2.3) [2]	sigdelset(GLI BC_2.3) [2]	sigismember(GLIBC_2.3) [2]	sigqueue(GLI BC_2.3) [2]	sigwaitinfo(G LIBC_2.3) [2]
psignal(GLIB C_2.3) [1]	sigemptyset(GLIBC_2.3) [2]	siglongjmp(G LIBC_2.3.4) [2]	sigrelse(GLIB C_2.3) [2]	
raise(GLIBC_ 2.3) [2]	sigfillset(GLI BC_2.3) [2]	signal(GLIBC _2.3) [2]	sigreturn(GLI BC_2.3) [1]	

[1]. this specification

[2]. ISO POSIX (2003)

An LSB conforming implementation shall provide the architecture specific data interfaces for Signal Handling specified in Table 11-7, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-7 libc - Signal Handling Data Interfaces

_sys_siglis	st(G 3)		
[1]			

Referenced Specification(s)

[1]. this specification

11.2.5 Localization Functions

11.2.5.1 Interfaces for Localization Functions

An LSB conforming implementation shall provide the architecture specific functions for Localization Functions specified in Table 11-8, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-8 libc - Localization Functions Function Interfaces

bind_textdom ain_codeset(G LIBC_2.3) [1]	1 \	dngettext(GLI BC_2.3) [1]	_ ·	setlocale(GLI BC_2.3) [2]
bindtextdoma	dcgettext(GLI	gettext(GLIB	localeconv(G	textdomain(G

in(GLIBC_2.3) [1]	BC_2.3) [1]	C_2.3) [1]	LIBC_2.3) [2]	LIBC_2.3) [1]
catclose(GLIB	dcngettext(G	iconv(GLIBC_	ngettext(GLIB	
C_2.3) [2]	LIBC_2.3) [1]	2.3) [2]	C_2.3) [1]	
catgets(GLIB	dgettext(GLIB	iconv_close(G	nl_langinfo(G	
C_2.3) [2]	C_2.3) [1]	LIBC_2.3) [2]	LIBC_2.3) [2]	

[1]. this specification

[2]. ISO POSIX (2003)

An LSB conforming implementation shall provide the architecture specific data interfaces for Localization Functions specified in Table 11-9, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-9 libc - Localization Functions Data Interfaces

_nl_msg_cat_		
cntr(GLIBC_2		
.3) [1]		

Referenced Specification(s)

[1]. this specification

11.2.6 Socket Interface

11.2.6.1 Interfaces for Socket Interface

An LSB conforming implementation shall provide the architecture specific functions for Socket Interface specified in Table 11-10, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-10 libc - Socket Interface Function Interfaces

_h_errno_loc ation(GLIBC_ 2.3) [1]	gethostname(GLIBC_2.3) [2]	if_nameindex (GLIBC_2.3) [2]	send(GLIBC_ 2.3) [2]	socket(GLIBC _2.3) [2]
accept(GLIBC _2.3) [2]	getpeername(GLIBC_2.3) [2]	if_nametoind ex(GLIBC_2.3) [2]	sendmsg(GLI BC_2.3) [2]	socketpair(GL IBC_2.3) [2]
bind(GLIBC_ 2.3) [2]	getsockname(GLIBC_2.3) [2]	listen(GLIBC_ 2.3) [2]	sendto(GLIBC _2.3) [2]	
bindresvport(GLIBC_2.3) [1]	getsockopt(G LIBC_2.3) [1]	recv(GLIBC_2 .3) [2]	setsockopt(G LIBC_2.3) [1]	
connect(GLIB C_2.3) [2]	if_freenamein dex(GLIBC_2. 3) [2]	recvfrom(GLI BC_2.3) [2]	shutdown(GL IBC_2.3) [2]	
gethostid(GLI	if_indextona	recvmsg(GLI	sockatmark(G	

BC_2.3) [2]	me(GLIBC_2.	BC_2.3) [2]	LIBC_2.3) [2]	
	3) [2]			

[1]. this specification

[2]. ISO POSIX (2003)

11.2.7 Wide Characters

11.2.7.1 Interfaces for Wide Characters

An LSB conforming implementation shall provide the architecture specific functions for Wide Characters specified in Table 11-11, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-11 libc - Wide Characters Function Interfaces

wcstod_int ernal(GLIBC_ 2.3) [1]	mbsinit(GLIB C_2.3) [2]	vwscanf(GLIB C_2.3) [1]	wcsnlen(GLIB C_2.3) [1]	wcstoumax(G LIBC_2.3) [2]
wcstof_inte rnal(GLIBC_2 .3) [1]	mbsnrtowcs(GLIBC_2.3) [1]	wcpcpy(GLIB C_2.3) [1]	wcsnrtombs(GLIBC_2.3) [1]	wcstouq(GLI BC_2.3) [1]
wcstol_inte rnal(GLIBC_2 .3) [1]	mbsrtowcs(G LIBC_2.3) [2]	wcpncpy(GLI BC_2.3) [1]	wcspbrk(GLI BC_2.3) [2]	wcswcs(GLIB C_2.3) [2]
wcstold_int ernal(GLIBC_ 2.3) [1]	mbstowcs(GL IBC_2.3) [2]	wcrtomb(GLI BC_2.3) [2]	wcsrchr(GLIB C_2.3) [2]	wcswidth(GL IBC_2.3) [2]
wcstoul_int ernal(GLIBC_ 2.3) [1]	mbtowc(GLIB C_2.3) [2]	wcscasecmp(GLIBC_2.3) [1]	wcsrtombs(G LIBC_2.3) [2]	wcsxfrm(GLI BC_2.3) [2]
btowc(GLIBC _2.3) [2]	putwc(GLIBC _2.3) [2]	wcscat(GLIBC _2.3) [2]	wcsspn(GLIB C_2.3) [2]	wctob(GLIBC _2.3) [2]
fgetwc(GLIBC _2.3) [2]	putwchar(GLI BC_2.3) [2]	wcschr(GLIB C_2.3) [2]	wcsstr(GLIBC _2.3) [2]	wctomb(GLIB C_2.3) [2]
fgetws(GLIBC _2.3) [2]	swprintf(GLI BC_2.3) [2]	wcscmp(GLIB C_2.3) [2]	wcstod(GLIB C_2.3) [2]	wctrans(GLIB C_2.3) [2]
fputwc(GLIB C_2.3) [2]	swscanf(GLIB C_2.3) [1]	wcscoll(GLIB C_2.3) [2]	wcstof(GLIBC _2.3) [2]	wctype(GLIB C_2.3) [2]
fputws(GLIB C_2.3) [2]	towctrans(GL IBC_2.3) [2]	wcscpy(GLIB C_2.3) [2]	wcstoimax(G LIBC_2.3) [2]	wcwidth(GLI BC_2.3) [2]
fwide(GLIBC _2.3) [2]	towlower(GLI BC_2.3) [2]	wcscspn(GLI BC_2.3) [2]	wcstok(GLIB C_2.3) [2]	wmemchr(GL IBC_2.3) [2]
fwprintf(GLI BC_2.3) [2]	towupper(GL IBC_2.3) [2]	wcsdup(GLIB C_2.3) [1]	wcstol(GLIBC _2.3) [2]	wmemcmp(G LIBC_2.3) [2]

fwscanf(GLIB	ungetwc(GLI	wcsftime(GLI	wcstold(GLIB	wmemcpy(G
C_2.3) [1]	BC_2.3) [2]	BC_2.3) [2]	C_2.3) [2]	LIBC_2.3) [2]
getwc(GLIBC _2.3) [2]	vfwprintf(GLI BC_2.3) [2]	wcslen(GLIB C_2.3) [2]	wcstoll(GLIB C_2.3) [2]	wmemmove(GLIBC_2.3) [2]
getwchar(GLI BC_2.3) [2]	vfwscanf(GLI BC_2.3) [1]	wcsncasecmp (GLIBC_2.3) [1]	wcstombs(GL IBC_2.3) [2]	wmemset(GL IBC_2.3) [2]
mblen(GLIBC _2.3) [2]	vswprintf(GL	wcsncat(GLIB	wcstoq(GLIB	wprintf(GLIB
	IBC_2.3) [2]	C_2.3) [2]	C_2.3) [1]	C_2.3) [2]
mbrlen(GLIB	vswscanf(GLI	wcsncmp(GLI	wcstoul(GLIB	wscanf(GLIB
C_2.3) [2]	BC_2.3) [1]	BC_2.3) [2]	C_2.3) [2]	C_2.3) [1]
mbrtowc(GLI	vwprintf(GLI	wcsncpy(GLI	wcstoull(GLI	
BC_2.3) [2]	BC_2.3) [2]	BC_2.3) [2]	BC_2.3) [2]	

[1]. this specification

[2]. ISO POSIX (2003)

11.2.8 String Functions

11.2.8.1 Interfaces for String Functions

An LSB conforming implementation shall provide the architecture specific functions for String Functions specified in Table 11-12, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-12 libc - String Functions Function Interfaces

mempcpy(GLIBC_2.3) [1]	bzero(GLIBC_ 2.3) [2]	strcasestr(GLI BC_2.3) [1]	strncat(GLIB C_2.3) [2]	strtok(GLIBC _2.3) [2]
rawmemch r(GLIBC_2.3) [1]	ffs(GLIBC_2.3) [2]	strcat(GLIBC_ 2.3) [2]	strncmp(GLIB C_2.3) [2]	strtok_r(GLIB C_2.3) [2]
stpcpy(GLI BC_2.3) [1]	index(GLIBC _2.3) [2]	strchr(GLIBC _2.3) [2]	strncpy(GLIB C_2.3) [2]	strtold(GLIBC _2.3) [2]
_strdup(GLI BC_2.3) [1]	memccpy(GLI BC_2.3) [2]	strcmp(GLIB C_2.3) [2]	strndup(GLIB C_2.3) [1]	strtoll(GLIBC _2.3) [2]
strtod_inter nal(GLIBC_2. 3) [1]	memchr(GLIB C_2.3) [2]	strcoll(GLIBC _2.3) [2]	strnlen(GLIB C_2.3) [1]	strtoq(GLIBC _2.3) [1]
strtof_inter nal(GLIBC_2. 3) [1]	memcmp(GLI BC_2.3) [2]	strcpy(GLIBC _2.3) [2]	strpbrk(GLIB C_2.3) [2]	strtoull(GLIB C_2.3) [2]
strtok_r(GL	memcpy(GLI	strcspn(GLIB	strptime(GLI	strtoumax(GL

IBC_2.3) [1]	BC_2.3) [2]	C_2.3) [2]	BC_2.3) [1]	IBC_2.3) [2]
strtol_inter nal(GLIBC_2. 3) [1]	memmove(G LIBC_2.3) [2]	strdup(GLIBC _2.3) [2]	strrchr(GLIBC _2.3) [2]	strtouq(GLIB C_2.3) [1]
strtold_inte rnal(GLIBC_2 .3) [1]	memrchr(GLI BC_2.3) [1]	strerror(GLIB C_2.3) [2]	strsep(GLIBC _2.3) [1]	strxfrm(GLIB C_2.3) [2]
strtoll_inter nal(GLIBC_2. 3) [1]	memset(GLIB C_2.3) [2]	strerror_r(GLI BC_2.3) [1]	strsignal(GLI BC_2.3) [1]	swab(GLIBC_ 2.3) [2]
strtoul_inte rnal(GLIBC_2 .3) [1]	rindex(GLIBC _2.3) [2]	strfmon(GLIB C_2.3) [2]	strspn(GLIBC _2.3) [2]	
strtoull_int ernal(GLIBC_ 2.3) [1]	stpcpy(GLIBC _2.3) [1]	strftime(GLIB C_2.3) [2]	strstr(GLIBC_ 2.3) [2]	
bcmp(GLIBC _2.3) [2]	stpncpy(GLIB C_2.3) [1]	strlen(GLIBC _2.3) [2]	strtof(GLIBC_ 2.3) [2]	
bcopy(GLIBC _2.3) [2]	strcasecmp(G LIBC_2.3) [2]	strncasecmp(GLIBC_2.3) [2]	strtoimax(GLI BC_2.3) [2]	

[1]. this specification

[2]. ISO POSIX (2003)

11.2.9 IPC Functions

11.2.9.1 Interfaces for IPC Functions

An LSB conforming implementation shall provide the architecture specific functions for IPC Functions specified in Table 11-13, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-13 libc - IPC Functions Function Interfaces

ftok(GLIBC_2 .3) [1]	msgrcv(GLIB C_2.3) [1]	semget(GLIB C_2.3) [1]	shmctl(GLIBC _2.3) [1]	
msgctl(GLIBC _2.3) [1]	msgsnd(GLIB C_2.3) [1]	semop(GLIBC _2.3) [1]	shmdt(GLIBC _2.3) [1]	
msgget(GLIB C_2.3) [1]	semctl(GLIBC _2.3) [1]	shmat(GLIBC _2.3) [1]	shmget(GLIB C_2.3) [1]	

Referenced Specification(s)

[1]. ISO POSIX (2003)

11.2.10 Regular Expressions

11.2.10.1 Interfaces for Regular Expressions

An LSB conforming implementation shall provide the architecture specific functions for Regular Expressions specified in Table 11-14, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-14 libc - Regular Expressions Function Interfaces

regcomp(GLI	regerror(GLIB	regexec(GLIB	regfree(GLIB	
BC_2.3) [1]	C_2.3) [1]	C_2.3.4) [2]	C_2.3) [1]	

Referenced Specification(s)

[1]. ISO POSIX (2003)

[2]. this specification

11.2.11 Character Type Functions

11.2.11.1 Interfaces for Character Type Functions

An LSB conforming implementation shall provide the architecture specific functions for Character Type Functions specified in Table 11-15, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-15 libc - Character Type Functions Function Interfaces

ctype_get_ mb_cur_max(GLIBC_2.3) [1]	isdigit(GLIBC _2.3) [2]	iswalnum(GL IBC_2.3) [2]	iswlower(GLI BC_2.3) [2]	toascii(GLIBC _2.3) [2]
_tolower(GLI	isgraph(GLIB	iswalpha(GLI	iswprint(GLI	tolower(GLIB
BC_2.3) [2]	C_2.3) [2]	BC_2.3) [2]	BC_2.3) [2]	C_2.3) [2]
_toupper(GLI	islower(GLIB	iswblank(GLI	iswpunct(GLI	toupper(GLIB
BC_2.3) [2]	C_2.3) [2]	BC_2.3) [2]	BC_2.3) [2]	C_2.3) [2]
isalnum(GLIB C_2.3) [2]	isprint(GLIBC _2.3) [2]	iswcntrl(GLIB C_2.3) [2]	iswspace(GLI BC_2.3) [2]	
isalpha(GLIB	ispunct(GLIB	iswctype(GLI	iswupper(GLI	
C_2.3) [2]	C_2.3) [2]	BC_2.3) [2]	BC_2.3) [2]	
isascii(GLIBC	isspace(GLIB	iswdigit(GLIB	iswxdigit(GLI	
_2.3) [2]	C_2.3) [2]	C_2.3) [2]	BC_2.3) [2]	
iscntrl(GLIBC _2.3) [2]	isupper(GLIB C_2.3) [2]	iswgraph(GLI BC_2.3) [2]	isxdigit(GLIB C_2.3) [2]	

Referenced Specification(s)

[1]. this specification

[2]. ISO POSIX (2003)

11.2.12 Time Manipulation

11.2.12.1 Interfaces for Time Manipulation

An LSB conforming implementation shall provide the architecture specific functions for Time Manipulation specified in Table 11-16, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-16 libc - Time Manipulation Function Interfaces

adjtime(GLIB	ctime(GLIBC_	gmtime(GLIB	localtime_r(G	ualarm(GLIB
C_2.3) [1]	2.3) [2]	C_2.3) [2]	LIBC_2.3) [2]	C_2.3) [2]
asctime(GLIB	ctime_r(GLIB	gmtime_r(GL	mktime(GLIB	
C_2.3) [2]	C_2.3) [2]	IBC_2.3) [2]	C_2.3) [2]	
asctime_r(GLI	difftime(GLIB	localtime(GLI	tzset(GLIBC_	
BC_2.3) [2]	C_2.3) [2]	BC_2.3) [2]	2.3) [2]	

Referenced Specification(s)

[1]. this specification

[2]. ISO POSIX (2003)

An LSB conforming implementation shall provide the architecture specific data interfaces for Time Manipulation specified in Table 11-17, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-17 libc - Time Manipulation Data Interfaces

daylight(G LIBC_2.3) [1]	tzname(GLI BC_2.3) [1]	timezone(GLI BC_2.3) [2]	
	daylight(GLI BC_2.3) [2]	tzname(GLIB C_2.3) [2]	

Referenced Specification(s)

[1]. this specification

[2]. ISO POSIX (2003)

11.2.13 Terminal Interface Functions

11.2.13.1 Interfaces for Terminal Interface Functions

An LSB conforming implementation shall provide the architecture specific functions for Terminal Interface Functions specified in Table 11-18, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-18 libc - Terminal Interface Functions Function Interfaces

cfgetispeed(G LIBC_2.3) [1]	cfsetispeed(G LIBC_2.3) [1]	tcdrain(GLIB C_2.3) [1]	tcgetattr(GLIB C_2.3) [1]	tcsendbreak(GLIBC_2.3) [1]
cfgetospeed(GLIBC_2.3) [1]	cfsetospeed(G LIBC_2.3) [1]	tcflow(GLIBC _2.3) [1]	tcgetpgrp(GLI BC_2.3) [1]	tcsetattr(GLIB C_2.3) [1]

cfmakeraw(G	cfsetspeed(GL	tcflush(GLIB	tcgetsid(GLIB	tcsetpgrp(GLI
LIBC_2.3) [2]	IBC_2.3) [2]	C_2.3) [1]	C_2.3) [1]	BC_2.3) [1]

[1]. ISO POSIX (2003)

[2]. this specification

11.2.14 System Database Interface

11.2.14.1 Interfaces for System Database Interface

An LSB conforming implementation shall provide the architecture specific functions for System Database Interface specified in Table 11-19, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-19 libc - System Database Interface Function Interfaces

endgrent(GLI BC_2.3) [1]	getgrgid_r(G LIBC_2.3) [1]	getprotoent(G LIBC_2.3) [1]	getservent(GL IBC_2.3) [1]	setgroups(GL IBC_2.3) [2]
endprotoent(GLIBC_2.3) [1]	getgrnam(GLI BC_2.3) [1]	getpwent(GLI BC_2.3) [1]	getutent(GLIB C_2.3) [2]	setprotoent(G LIBC_2.3) [1]
endpwent(GL IBC_2.3) [1]	getgrnam_r(G LIBC_2.3) [1]	getpwnam(G LIBC_2.3) [1]	getutent_r(GL IBC_2.3) [2]	setpwent(GLI BC_2.3) [1]
endservent(G LIBC_2.3) [1]	getgrouplist(GLIBC_2.3) [2]	getpwnam_r(GLIBC_2.3) [1]	getutxent(GLI BC_2.3) [1]	setservent(GL IBC_2.3) [1]
endutent(GLI BC_2.3) [3]	gethostbyadd r(GLIBC_2.3) [1]	getpwuid(GL IBC_2.3) [1]	getutxid(GLI BC_2.3) [1]	setutent(GLIB C_2.3) [2]
endutxent(GL IBC_2.3) [1]	gethostbynam e(GLIBC_2.3) [1]	getpwuid_r(G LIBC_2.3) [1]	getutxline(GL IBC_2.3) [1]	setutxent(GLI BC_2.3) [1]
getgrent(GLI BC_2.3) [1]	getprotobyna me(GLIBC_2. 3) [1]	getservbynam e(GLIBC_2.3) [1]	pututxline(GL IBC_2.3) [1]	utmpname(G LIBC_2.3) [2]
getgrgid(GLI BC_2.3) [1]	getprotobynu mber(GLIBC_ 2.3) [1]	getservbyport (GLIBC_2.3) [1]	setgrent(GLIB C_2.3) [1]	

Referenced Specification(s)

[1]. ISO POSIX (2003)

[2]. this specification

[3]. SUSv2

11.2.15 Language Support

11.2.15.1 Interfaces for Language Support

An LSB conforming implementation shall provide the architecture specific functions for Language Support specified in Table 11-20, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-20 libc - Language Support Function Interfaces

libc_start_		
main(GLIBC_		
2.3) [1]		

Referenced Specification(s)

[1]. this specification

11.2.16 Large File Support

11.2.16.1 Interfaces for Large File Support

An LSB conforming implementation shall provide the architecture specific functions for Large File Support specified in Table 11-21, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-21 libc - Large File Support Function Interfaces

fxstat64(GL	fopen64(GLIB	ftello64(GLIB	mkstemp64(G	tmpfile64(GLI
IBC_2.3) [1]	C_2.3) [2]	C_2.3) [2]	LIBC_2.3) [2]	BC_2.3) [2]
lxstat64(GL	freopen64(GL	ftruncate64(G	mmap64(GLI	truncate64(G
IBC_2.3) [1]	IBC_2.3) [2]	LIBC_2.3) [2]	BC_2.3) [2]	LIBC_2.3) [2]
_xstat64(GLI	fseeko64(GLI	ftw64(GLIBC	nftw64(GLIB	
BC_2.3) [1]	BC_2.3) [2]	_2.3) [2]	C_2.3.3) [2]	
creat64(GLIB	fsetpos64(GLI	getrlimit64(G	readdir64(GLI	
C_2.3) [2]	BC_2.3) [2]	LIBC_2.3) [2]	BC_2.3) [2]	
fgetpos64(GLI	fstatvfs64(GLI	lockf64(GLIB	statvfs64(GLI	
BC_2.3) [2]	BC_2.3) [2]	C_2.3) [2]	BC_2.3) [2]	

Referenced Specification(s)

[1]. this specification

[2]. Large File Support

11.2.17 Standard Library

11.2.17.1 Interfaces for Standard Library

An LSB conforming implementation shall provide the architecture specific functions for Standard Library specified in Table 11-22, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-22 libc - Standard Library Function Interfaces

Exit(GLIBC dirname(GLI	glob(GLIBC_2	lsearch(GLIB	srand48(GLIB
--------------------------	--------------	--------------	--------------

2.3) [1]	BC_2.3) [1]	.3) [1]	C_2.3) [1]	C_2.3) [1]
assert_fail(GLIBC_2.3) [2]	div(GLIBC_2. 3) [1]	glob64(GLIBC _2.3) [2]	makecontext(GLIBC_2.3) [1]	srandom(GLI BC_2.3) [1]
cxa_atexit(GLIBC_2.3) [2]	drand48(GLI BC_2.3) [1]	globfree(GLIB C_2.3) [1]	malloc(GLIBC _2.3) [1]	strtod(GLIBC _2.3) [1]
errno_locati on(GLIBC_2.3) [2]	ecvt(GLIBC_2 .3) [1]	globfree64(GL IBC_2.3) [2]	memmem(GL IBC_2.3) [2]	strtol(GLIBC_ 2.3) [1]
fpending(G	erand48(GLIB	grantpt(GLIB	mkstemp(GLI	strtoul(GLIBC
LIBC_2.3) [2]	C_2.3) [1]	C_2.3) [1]	BC_2.3) [1]	_2.3) [1]
getpagesize (GLIBC_2.3) [2]	err(GLIBC_2. 3) [2]	hcreate(GLIB C_2.3) [1]	mktemp(GLI BC_2.3) [1]	swapcontext(GLIBC_2.3.4) [1]
isinf(GLIBC	error(GLIBC_	hdestroy(GLI	mrand48(GLI	syslog(GLIBC
_2.3) [2]	2.3) [2]	BC_2.3) [1]	BC_2.3) [1]	_2.3) [1]
isinff(GLIB	errx(GLIBC_2	hsearch(GLIB	nftw(GLIBC_	system(GLIB
C_2.3) [2]	.3) [2]	C_2.3) [1]	2.3.3) [1]	C_2.3) [2]
isinfl(GLIB	fcvt(GLIBC_2.	htonl(GLIBC_	nrand48(GLIB	tdelete(GLIB
C_2.3) [2]	3) [1]	2.3) [1]	C_2.3) [1]	C_2.3) [1]
isnan(GLIB	fmtmsg(GLIB	htons(GLIBC_	ntohl(GLIBC_	tfind(GLIBC_
C_2.3) [2]	C_2.3) [1]	2.3) [1]	2.3) [1]	2.3) [1]
isnanf(GLI	fnmatch(GLIB	imaxabs(GLIB	ntohs(GLIBC_	tmpfile(GLIB
BC_2.3) [2]	C_2.3) [1]	C_2.3) [1]	2.3) [1]	C_2.3) [1]
isnanl(GLIB	fpathconf(GLI	imaxdiv(GLIB	openlog(GLIB	tmpnam(GLI
C_2.3) [2]	BC_2.3) [1]	C_2.3) [1]	C_2.3) [1]	BC_2.3) [1]
sysconf(GL	free(GLIBC_2.	inet_addr(GLI	perror(GLIBC _2.3) [1]	tsearch(GLIB
IBC_2.3) [2]	3) [1]	BC_2.3) [1]		C_2.3) [1]
exit(GLIBC 2.3) [1]	freeaddrinfo(GLIBC_2.3) [1]	inet_ntoa(GLI BC_2.3) [1]	posix_memali gn(GLIBC_2.3) [1]	ttyname(GLIB C_2.3) [1]
_longjmp(GLI BC_2.3.4) [1]	ftrylockfile(G LIBC_2.3) [1]	inet_ntop(GLI BC_2.3) [1]	posix_openpt (GLIBC_2.3) [1]	ttyname_r(GL IBC_2.3) [1]
_setjmp(GLIB	ftw(GLIBC_2.	inet_pton(GLI	ptsname(GLI	twalk(GLIBC
C_2.3.4) [1]	3) [1]	BC_2.3) [1]	BC_2.3) [1]	_2.3) [1]
a64l(GLIBC_2	funlockfile(G	initstate(GLIB	putenv(GLIB	unlockpt(GLI
.3) [1]	LIBC_2.3) [1]	C_2.3) [1]	C_2.3) [1]	BC_2.3) [1]
abort(GLIBC_	gai_strerror(G	insque(GLIBC _2.3) [1]	qsort(GLIBC_	unsetenv(GLI
2.3) [1]	LIBC_2.3) [1]		2.3) [1]	BC_2.3) [1]
abs(GLIBC_2.	gcvt(GLIBC_2	isatty(GLIBC_	rand(GLIBC_	usleep(GLIBC

3) [1]	.3) [1]	2.3) [1]	2.3) [1]	_2.3) [1]
atof(GLIBC_2. 3) [1]	getaddrinfo(G LIBC_2.3) [1]	isblank(GLIB C_2.3) [1]	rand_r(GLIB C_2.3) [1]	verrx(GLIBC_ 2.3) [2]
atoi(GLIBC_2. 3) [1]	getcwd(GLIB C_2.3) [1]	jrand48(GLIB C_2.3) [1]	random(GLIB C_2.3) [1]	vfscanf(GLIB C_2.3) [2]
atol(GLIBC_2. 3) [1]	getdate(GLIB C_2.3) [1]	l64a(GLIBC_2 .3) [1]	realloc(GLIBC _2.3) [1]	vscanf(GLIBC _2.3) [2]
atoll(GLIBC_2 .3) [1]	getenv(GLIB C_2.3) [1]	labs(GLIBC_2 .3) [1]	realpath(GLIB C_2.3) [1]	vsscanf(GLIB C_2.3) [2]
basename(GL IBC_2.3) [1]	getlogin(GLIB C_2.3) [1]	lcong48(GLIB C_2.3) [1]	remque(GLIB C_2.3) [1]	vsyslog(GLIB C_2.3) [2]
bsearch(GLIB C_2.3) [1]	getnameinfo(GLIBC_2.3) [1]	ldiv(GLIBC_2 .3) [1]	seed48(GLIB C_2.3) [1]	warn(GLIBC_ 2.3) [2]
calloc(GLIBC _2.3) [1]	getopt(GLIBC _2.3) [2]	lfind(GLIBC_ 2.3) [1]	setenv(GLIBC _2.3) [1]	warnx(GLIBC _2.3) [2]
closelog(GLIB C_2.3) [1]	getopt_long(GLIBC_2.3) [2]	llabs(GLIBC_ 2.3) [1]	sethostname(GLIBC_2.3) [2]	wordexp(GLI BC_2.3) [1]
confstr(GLIB C_2.3) [1]	getopt_long_ only(GLIBC_2 .3) [2]	lldiv(GLIBC_ 2.3) [1]	setlogmask(G LIBC_2.3) [1]	wordfree(GLI BC_2.3) [1]
cuserid(GLIB C_2.3) [3]	getsubopt(GL IBC_2.3) [1]	longjmp(GLI BC_2.3.4) [1]	setstate(GLIB C_2.3) [1]	
daemon(GLIB C_2.3) [2]	gettimeofday(GLIBC_2.3) [1]	lrand48(GLIB C_2.3) [1]	srand(GLIBC _2.3) [1]	

- [1]. ISO POSIX (2003)
- [2]. this specification
- [3]. SUSv2

An LSB conforming implementation shall provide the architecture specific data interfaces for Standard Library specified in Table 11-23, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-23 libc - Standard Library Data Interfaces

environ(GL IBC_2.3) [1]	_sys_errlist(G LIBC_2.3) [1]	- \	opterr(GLIBC _2.3) [2]	optopt(GLIBC _2.3) [2]
_environ(GLI	environ(GLIB	optarg(GLIBC	optind(GLIBC	
BC_2.3) [1]	C_2.3) [2]	_2.3) [2]	_2.3) [2]	

Referenced Specification(s)

- [1]. this specification
- [2]. ISO POSIX (2003)

11.3 Data Definitions for libc

This section defines global identifiers and their values that are associated with interfaces contained in libc. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content.

These definitions are intended to supplement those provided in the referenced underlying specifications.

This specification uses ISO/IEC 9899 C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.3.1 errno.h

```
#define EDEADLOCK 58
```

11.3.2 fcntl.h

```
#define F_GETLK64 12
#define F_SETLK64 13
#define F_SETLKW64 14
```

11.3.3 inttypes.h

```
typedef long int intmax_t;
typedef unsigned long int uintmax_t;
typedef unsigned long int uintptr_t;
typedef unsigned long int uint64_t;
```

11.3.4 limits.h

11.3.5 setjmp.h

```
typedef long int __jmp_buf[64] __attribute__ ((aligned (16)));
```

11.3.6 signal.h

```
struct pt_regs
{
  unsigned long int gpr[32];
```

```
unsigned long int nip;
 unsigned long int msr;
 unsigned long int orig_gpr3;
 unsigned long int ctr;
 unsigned long int link;
 unsigned long int xer;
 unsigned long int ccr;
 unsigned long int softe;
 unsigned long int trap;
 unsigned long int dar;
 unsigned long int dsisr;
 unsigned long int result;
#define SIGEV_PAD_SIZE ((SIGEV_MAX_SIZE/sizeof(int))-4)
#define SI_PAD_SIZE
                      ((SI_MAX_SIZE/sizeof(int))-4)
struct sigaction
 union
   sighandler_t _sa_handler;
   void (*_sa_sigaction) (int, siginfo_t *, void *);
 __sigaction_handler;
 sigset_t sa_mask;
 int sa_flags;
 void (*sa_restorer) (void);
}
#define MINSIGSTKSZ
                        2048
#define SIGSTKSZ
                        8192
struct sigcontext
 unsigned long int _unused[4];
 int signal;
 unsigned long int handler;
 unsigned long int oldmask;
 struct pt_regs *regs;
 unsigned long int gp_regs[48];
 double fp_regs[33];
}
11.3.7 stddef.h
typedef unsigned long int size_t;
typedef long int ptrdiff_t;
11.3.8 stdio.h
#define __IO_FILE_SIZE 216
11.3.9 sys/ioctl.h
```

0x40087468

1074030207

#define TIOCGWINSZ

#define FIONREAD

11.3.10 sys/ipc.h

```
struct ipc_perm
{
   key_t __key;
   uid_t uid;
   gid_t gid;
   uid_t cuid;
   gid_t cgid;
   mode_t mode;
   unsigned int __seq;
   unsigned int __pad1;
   unsigned long int __unused2;
};
```

11.3.11 sys/mman.h

```
#define MCL_FUTURE 16384
#define MCL_CURRENT 8192
```

11.3.12 sys/msg.h

```
typedef unsigned long int msglen_t;
typedef unsigned long int msgqnum_t;

struct msqid_ds
{
   struct ipc_perm msg_perm;
   time_t msg_stime;
   time_t msg_rtime;
   time_t msg_ctime;
   unsigned long int __msg_cbytes;
   msgqnum_t msg_qnum;
   msglen_t msg_lspid;
   pid_t msg_lspid;
   pid_t msg_lrpid;
   unsigned long int __unused4;
   unsigned long int __unused5;
}
;
```

11.3.13 sys/sem.h

```
struct semid_ds
{
   struct ipc_perm sem_perm;
   time_t sem_otime;
   time_t sem_ctime;
   unsigned long int sem_nsems;
   unsigned long int __unused3;
   unsigned long int __unused4;
}
.
```

11.3.14 sys/shm.h

```
#define SHMLBA (__getpagesize())

typedef unsigned long int shmatt_t;

struct shmid_ds
{
   struct ipc_perm shm_perm;
   time_t shm_atime;
   time_t shm_dtime;
   time_t shm_ctime;
   size_t shm_segsz;
   pid_t shm_lpid;
   pid_t shm_lpid;
   shmatt_t shm_nattch;
   unsigned long int __unused5;
   unsigned long int __unused6;
}
;
```

11.3.15 sys/socket.h

```
typedef uint64_t __ss_aligntype;

#define SO_RCVLOWAT     16
#define SO_SNDLOWAT     17
#define SO_RCVTIMEO     18
#define SO_SNDTIMEO     19
```

11.3.16 sys/stat.h

```
#define _STAT_VER
struct stat
  dev_t st_dev;
 ino_t st_ino;
 nlink_t st_nlink;
 mode_t st_mode;
 uid_t st_uid;
  gid_t st_gid;
  int __pad2;
  dev_t st_rdev;
  off_t st_size;
  blksize_t st_blksize;
  blkcnt_t st_blocks;
  struct timespec st_atim;
  struct timespec st_mtim;
  struct timespec st_ctim;
 unsigned long int __unused4;
 unsigned long int __unused5;
 unsigned long int __unused6;
}
struct stat64
  dev_t st_dev;
  ino64_t st_ino;
  nlink_t st_nlink;
```

```
mode_t st_mode;
uid_t st_uid;
gid_t st_gid;
int __pad2;
dev_t st_rdev;
off64_t st_size;
blksize_t st_blksize;
blkcnt64_t st_blocks;
struct timespec st_atim;
struct timespec st_ctim;
unsigned long int __unused4;
unsigned long int __unused5;
unsigned long int __unused6;
```

11.3.17 sys/statvfs.h

```
struct statvfs
 unsigned long int f_bsize;
 unsigned long int f_frsize;
  fsblkcnt_t f_blocks;
 fsblkcnt_t f_bfree;
  fsblkcnt_t f_bavail;
  fsfilcnt_t f_files;
 fsfilcnt_t f_ffree;
 fsfilcnt_t f_favail;
 unsigned long int f_fsid;
 unsigned long int f_flag;
 unsigned long int f_namemax;
  int __f_spare[6];
struct statvfs64
 unsigned long int f_bsize;
 unsigned long int f_frsize;
  fsblkcnt64_t f_blocks;
  fsblkcnt64_t f_bfree;
 fsblkcnt64_t f_bavail;
 fsfilcnt64_t f_files;
  fsfilcnt64_t f_ffree;
  fsfilcnt64_t f_favail;
 unsigned long int f_fsid;
 unsigned long int f_flag;
 unsigned long int f_namemax;
 int __f_spare[6];
}
```

11.3.18 sys/types.h

```
typedef long int int64_t;
typedef int64_t ssize_t;
#define __FDSET_LONGS 16
```

11.3.19 termios.h

```
#define TAB1
                1024
#define CR3
                12288
#define CRDLY
                12288
#define FF1
                16384
#define FFDLY
                16384
#define XCASE
                16384
#define ONLCR
                2
#define TAB2
                2048
#define TAB3
                3072
#define TABDLY 3072
#define BS1
                32768
#define BSDLY
                32768
#define OLCUC
                4
#define CR1
                4096
#define IUCLC
                4096
#define VT1
                65536
#define VTDLY
                65536
#define NLDLY
                768
#define CR2
                8192
#define VWERASE 10
#define VREPRINT
                        11
#define VSUSP
#define VSTART 13
#define VSTOP
               14
#define VDISCARD
                        16
#define VMIN
              5
#define VEOL
                6
#define VEOL2
                8
#define VSWTC
                9
#define IXOFF
                1024
#define IXON
                512
#define CSTOPB 1024
#define HUPCL
                16384
#define CREAD
#define CS6
                256
#define CLOCAL
               32768
#define PARENB 4096
#define CS7
                512
#define VTIME
#define CS8
                768
#define CSIZE
#define PARODD
               8192
#define NOFLSH 0x80000000
#define ECHOKE
               1
#define IEXTEN 1024
#define ISIG
                128
#define ECHONL 16
#define ECHOE
#define ICANON 256
#define ECHOPRT 32
#define ECHOK 4
#define TOSTOP 4194304
#define PENDIN 536870912
#define ECHOCTL 64
#define FLUSHO 8388608
```

11.3.20 ucontext.h

```
typedef struct _libc_vscr
  int __pad[3];
  int vscr_word;
vscr_t;
typedef struct _libc_vrstate
 unsigned int vrregs[128];
 vscr_t vscr;
 unsigned int vrsave;
 unsigned int __pad[3];
vrregset_t __attribute__ ((__aligned__ (16)));
#define NGREG
typedef unsigned long int gregset_t[48];
typedef double fpregset_t[33];
typedef struct
 unsigned long int __unused[4];
 int signal;
 int pad0;
 unsigned long int handler;
 unsigned long int oldmask;
 struct pt_regs *regs;
 gregset_t gp_regs;
 fpregset_t fp_regs;
 vrregset_t *v_regs;
 long int vmx_reserve[69];
mcontext_t;
typedef struct ucontext
 unsigned long int uc_flags;
 struct ucontext *uc_link;
 stack_t uc_stack;
 sigset_t uc_sigmask;
 mcontext_t uc_mcontext;
ucontext_t;
11.3.21 unistd.h
typedef long int intptr_t;
11.3.22 utmp.h
struct lastlog
 int32_t ll_time;
 char ll_line[UT_LINESIZE];
  char ll_host[UT_HOSTSIZE];
```

```
struct utmp
{
    short ut_type;
    pid_t ut_pid;
    char ut_line[UT_LINESIZE];
    char ut_id[4];
    char ut_user[UT_NAMESIZE];
    char ut_host[UT_HOSTSIZE];
    struct exit_status ut_exit;
    int32_t ut_session;
    struct
    {
        int32_t tv_sec;
        int32_t tv_usec;
    }
    ut_tv;
    int32_t ut_addr_v6[4];
    char __unused[20];
}
;
```

11.3.23 utmpx.h

```
struct utmpx
{
    short ut_type;
    pid_t ut_pid;
    char ut_line[UT_LINESIZE];
    char ut_id[4];
    char ut_user[UT_NAMESIZE];
    char ut_host[UT_HOSTSIZE];
    struct exit_status ut_exit;
    int32_t ut_session;
    struct
    {
        int32_t tv_sec;
        int32_t tv_usec;
    }
    ut_tv;
    int32_t ut_addr_v6[4];
    char __unused[20];
}
;;
```

11.4 Interfaces for libm

Table 11-24 defines the library name and shared object name for the library

Table 11-24 libm Definition

Library:	libm
SONAME:	libm.so.6

The behavior of the interfaces in this library is specified by the following specifications:

```
ISO C (1999)
this specification
```

SUSv2 ISO POSIX (2003)

11.4.1 Math

11.4.1.1 Interfaces for Math

An LSB conforming implementation shall provide the architecture specific functions for Math specified in Table 11-25, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-25 libm - Math Function Interfaces

finite(GLIB	ccosl(GLIBC_	exp(GLIBC_2.	j1l(GLIBC_2.3	powf(GLIBC_
C_2.3) [1]	2.3) [2]	3) [2]) [1]	2.3) [2]
finitef(GLIB	ceil(GLIBC_2.	exp2(GLIBC_	jn(GLIBC_2.3)	powl(GLIBC_
C_2.3) [1]	3) [2]	2.3) [2]	[2]	2.3) [2]
finitel(GLIB	ceilf(GLIBC_2	exp2f(GLIBC_	jnf(GLIBC_2.3	remainder(GL
C_2.3) [1]	.3) [2]	2.3) [2]) [1]	IBC_2.3) [2]
fpclassify(G	ceill(GLIBC_2	expf(GLIBC_2	jnl(GLIBC_2.3	remainderf(G
LIBC_2.3) [3]	.3) [2]	.3) [2]) [1]	LIBC_2.3) [2]
fpclassifyf(GLIBC_2.3) [3]	cexp(GLIBC_ 2.3) [2]	expl(GLIBC_2 .3) [2]	ldexp(GLIBC _2.3) [2]	remainderl(G LIBC_2.3) [2]
signbit(GLI	cexpf(GLIBC	expm1(GLIB	ldexpf(GLIBC _2.3) [2]	remquo(GLIB
BC_2.3) [1]	2.3) [2]	C_2.3) [2]		C_2.3) [2]
signbitf(GL	cexpl(GLIBC_	expm1f(GLIB	ldexpl(GLIBC _2.3) [2]	remquof(GLI
IBC_2.3) [1]	2.3) [2]	C_2.3) [2]		BC_2.3) [2]
acos(GLIBC_2 .3) [2]	cimag(GLIBC	expm1l(GLIB	lgamma(GLIB	remquol(GLI
	_2.3) [2]	C_2.3) [2]	C_2.3) [2]	BC_2.3) [2]
acosf(GLIBC_	cimagf(GLIB	fabs(GLIBC_2 .3) [2]	lgamma_r(GL	rint(GLIBC_2.
2.3) [2]	C_2.3) [2]		IBC_2.3) [1]	3) [2]
acosh(GLIBC _2.3) [2]	cimagl(GLIBC _2.3) [2]	fabsf(GLIBC_ 2.3) [2]	lgammaf(GLI BC_2.3) [2]	rintf(GLIBC_2 .3) [2]
acoshf(GLIBC _2.3) [2]	clog(GLIBC_2 .3) [2]	fabsl(GLIBC_ 2.3) [2]	lgammaf_r(G LIBC_2.3) [1]	rintl(GLIBC_2 .3) [2]
acoshl(GLIBC _2.3) [2]	clog10(GLIBC	fdim(GLIBC_	lgammal(GLI	round(GLIBC
	_2.3) [1]	2.3) [2]	BC_2.3) [2]	_2.3) [2]
acosl(GLIBC_	clog10f(GLIB	fdimf(GLIBC_	lgammal_r(G	roundf(GLIB
2.3) [2]	C_2.3) [1]	2.3) [2]	LIBC_2.3) [1]	C_2.3) [2]
asin(GLIBC_2	clog10l(GLIB	fdiml(GLIBC_	llrint(GLIBC_	roundl(GLIB
.3) [2]	C_2.3) [1]	2.3) [2]	2.3) [2]	C_2.3) [2]
asinf(GLIBC_ 2.3) [2]	clogf(GLIBC_ 2.3) [2]	feclearexcept(GLIBC_2.3) [2]	llrintf(GLIBC _2.3) [2]	scalb(GLIBC_ 2.3) [2]

asinh(GLIBC_	clogl(GLIBC_	fegetenv(GLI	llrintl(GLIBC_	scalbf(GLIBC
2.3) [2]	2.3) [2]	BC_2.3) [2]	2.3) [2]	_2.3) [1]
asinhf(GLIBC _2.3) [2]	conj(GLIBC_2 .3) [2]	fegetexceptfla g(GLIBC_2.3) [2]	llround(GLIB C_2.3) [2]	scalbl(GLIBC _2.3) [1]
asinhl(GLIBC	conjf(GLIBC_	fegetround(G	llroundf(GLIB	scalbln(GLIB
_2.3) [2]	2.3) [2]	LIBC_2.3) [2]	C_2.3) [2]	C_2.3) [2]
asinl(GLIBC_ 2.3) [2]	conjl(GLIBC_ 2.3) [2]	feholdexcept(GLIBC_2.3) [2]	llroundl(GLIB C_2.3) [2]	scalblnf(GLIB C_2.3) [2]
atan(GLIBC_2 .3) [2]	copysign(GLI BC_2.3) [2]	feraiseexcept(GLIBC_2.3) [2]	log(GLIBC_2. 3) [2]	scalblnl(GLIB C_2.3) [2]
atan2(GLIBC_	copysignf(GL	fesetenv(GLIB	log10(GLIBC_	scalbn(GLIBC
2.3) [2]	IBC_2.3) [2]	C_2.3) [2]	2.3) [2]	_2.3) [2]
atan2f(GLIBC _2.3) [2]	copysignl(GLI BC_2.3) [2]	fesetexceptfla g(GLIBC_2.3) [2]	log10f(GLIBC _2.3) [2]	scalbnf(GLIB C_2.3) [2]
atan2l(GLIBC	cos(GLIBC_2.	fesetround(G	log10l(GLIBC	scalbnl(GLIB
_2.3) [2]	3) [2]	LIBC_2.3) [2]	_2.3) [2]	C_2.3) [2]
atanf(GLIBC_	cosf(GLIBC_2	fetestexcept(G	log1p(GLIBC	significand(G
2.3) [2]	.3) [2]	LIBC_2.3) [2]	_2.3) [2]	LIBC_2.3) [1]
atanh(GLIBC _2.3) [2]	cosh(GLIBC_ 2.3) [2]	feupdateenv(GLIBC_2.3) [2]	log1pf(GLIBC _2.3) [2]	significandf(G LIBC_2.3) [1]
atanhf(GLIBC	coshf(GLIBC_	finite(GLIBC_	log1pl(GLIBC	significandl(G
_2.3) [2]	2.3) [2]	2.3) [4]	_2.3) [2]	LIBC_2.3) [1]
atanhl(GLIBC	coshl(GLIBC_	finitef(GLIBC	log2(GLIBC_2	sin(GLIBC_2.
_2.3) [2]	2.3) [2]	_2.3) [1]	.3) [2]	3) [2]
atanl(GLIBC_	cosl(GLIBC_2.	finitel(GLIBC _2.3) [1]	log2f(GLIBC_	sincos(GLIBC
2.3) [2]	3) [2]		2.3) [2]	_2.3) [1]
cabs(GLIBC_2 .3) [2]	cpow(GLIBC_	floor(GLIBC_	log2l(GLIBC_	sincosf(GLIB
	2.3) [2]	2.3) [2]	2.3) [2]	C_2.3) [1]
cabsf(GLIBC_	cpowf(GLIBC _2.3) [2]	floorf(GLIBC_	logb(GLIBC_2	sincosl(GLIB
2.3) [2]		2.3) [2]	.3) [2]	C_2.3) [1]
cabsl(GLIBC_	cpowl(GLIBC _2.3) [2]	floorl(GLIBC_	logbf(GLIBC_	sinf(GLIBC_2.
2.3) [2]		2.3) [2]	2.3) [2]	3) [2]
cacos(GLIBC_	cproj(GLIBC_	fma(GLIBC_2.	logbl(GLIBC_	sinh(GLIBC_2
2.3) [2]	2.3) [2]	3) [2]	2.3) [2]	.3) [2]
cacosf(GLIBC _2.3) [2]	cprojf(GLIBC _2.3) [2]	fmaf(GLIBC_ 2.3) [2]	logf(GLIBC_2. 3) [2]	sinhf(GLIBC_ 2.3) [2]
cacosh(GLIBC	cprojl(GLIBC	fmal(GLIBC_	logl(GLIBC_2.	sinhl(GLIBC_

_2.3) [2]	_2.3) [2]	2.3) [2]	3) [2]	2.3) [2]
cacoshf(GLIB	creal(GLIBC_	fmax(GLIBC_	lrint(GLIBC_2	sinl(GLIBC_2.
C_2.3) [2]	2.3) [2]	2.3) [2]	.3) [2]	3) [2]
cacoshl(GLIB	crealf(GLIBC_	fmaxf(GLIBC	lrintf(GLIBC_	sqrt(GLIBC_2.
C_2.3) [2]	2.3) [2]	_2.3) [2]	2.3) [2]	3) [2]
cacosl(GLIBC _2.3) [2]	creall(GLIBC_	fmaxl(GLIBC	lrintl(GLIBC_	sqrtf(GLIBC_
	2.3) [2]	_2.3) [2]	2.3) [2]	2.3) [2]
carg(GLIBC_2	csin(GLIBC_2	fmin(GLIBC_	lround(GLIB	sqrtl(GLIBC_
.3) [2]	.3) [2]	2.3) [2]	C_2.3) [2]	2.3) [2]
cargf(GLIBC_	csinf(GLIBC_	fminf(GLIBC_	lroundf(GLIB	tan(GLIBC_2.
2.3) [2]	2.3) [2]	2.3) [2]	C_2.3) [2]	3) [2]
cargl(GLIBC_	csinh(GLIBC_	fminl(GLIBC_	lroundl(GLIB	tanf(GLIBC_2
2.3) [2]	2.3) [2]	2.3) [2]	C_2.3) [2]	.3) [2]
casin(GLIBC_	csinhf(GLIBC	fmod(GLIBC_	matherr(GLIB	tanh(GLIBC_
2.3) [2]	_2.3) [2]	2.3) [2]	C_2.3) [1]	2.3) [2]
casinf(GLIBC _2.3) [2]	csinhl(GLIBC	fmodf(GLIBC	modf(GLIBC_	tanhf(GLIBC_
	_2.3) [2]	_2.3) [2]	2.3) [2]	2.3) [2]
casinh(GLIBC _2.3) [2]	csinl(GLIBC_ 2.3) [2]	fmodl(GLIBC _2.3) [2]	modff(GLIBC _2.3) [2]	tanhl(GLIBC_ 2.3) [2]
casinhf(GLIB	csqrt(GLIBC_	frexp(GLIBC_	modfl(GLIBC _2.3) [2]	tanl(GLIBC_2.
C_2.3) [2]	2.3) [2]	2.3) [2]		3) [2]
casinhl(GLIB	csqrtf(GLIBC	frexpf(GLIBC _2.3) [2]	nan(GLIBC_2.	tgamma(GLIB
C_2.3) [2]	_2.3) [2]		3) [2]	C_2.3) [2]
casinl(GLIBC	csqrtl(GLIBC_	frexpl(GLIBC _2.3) [2]	nanf(GLIBC_	tgammaf(GLI
_2.3) [2]	2.3) [2]		2.3) [2]	BC_2.3) [2]
catan(GLIBC_	ctan(GLIBC_2	gamma(GLIB	nanl(GLIBC_2	tgammal(GLI
2.3) [2]	.3) [2]	C_2.3) [4]	.3) [2]	BC_2.3) [2]
catanf(GLIBC _2.3) [2]	ctanf(GLIBC_	gammaf(GLIB	nearbyint(GLI	trunc(GLIBC_
	2.3) [2]	C_2.3) [1]	BC_2.3) [2]	2.3) [2]
catanh(GLIBC _2.3) [2]	ctanh(GLIBC_ 2.3) [2]	gammal(GLIB C_2.3) [1]	nearbyintf(GL IBC_2.3) [2]	truncf(GLIBC _2.3) [2]
catanhf(GLIB C_2.3) [2]	ctanhf(GLIBC _2.3) [2]	hypot(GLIBC _2.3) [2]	nearbyintl(GL IBC_2.3) [2]	truncl(GLIBC _2.3) [2]
catanhl(GLIB	ctanhl(GLIBC	hypotf(GLIBC _2.3) [2]	nextafter(GLI	y0(GLIBC_2.3
C_2.3) [2]	_2.3) [2]		BC_2.3) [2]) [2]
catanl(GLIBC _2.3) [2]	ctanl(GLIBC_ 2.3) [2]	hypotl(GLIBC _2.3) [2]	nextafterf(GLI BC_2.3) [2]	y0f(GLIBC_2. 3) [1]
cbrt(GLIBC_2.	dremf(GLIBC _2.3) [1]	ilogb(GLIBC_	nextafterl(GLI	y0l(GLIBC_2.
3) [2]		2.3) [2]	BC_2.3) [2]	3) [1]
cbrtf(GLIBC_	dreml(GLIBC _2.3) [1]	ilogbf(GLIBC	nexttoward(G	y1(GLIBC_2.3
2.3) [2]		_2.3) [2]	LIBC_2.3) [2]) [2]

cbrtl(GLIBC_ 2.3) [2]	erf(GLIBC_2.3) [2]	ilogbl(GLIBC _2.3) [2]	nexttowardf(GLIBC_2.3) [2]	y1f(GLIBC_2. 3) [1]
ccos(GLIBC_2 .3) [2]	erfc(GLIBC_2. 3) [2]	j0(GLIBC_2.3) [2]	nexttowardl(GLIBC_2.3) [2]	y1l(GLIBC_2. 3) [1]
ccosf(GLIBC_	erfcf(GLIBC_	j0f(GLIBC_2.3	pow(GLIBC_	yn(GLIBC_2.3
2.3) [2]	2.3) [2]) [1]	2.3) [2]) [2]
ccosh(GLIBC_	erfcl(GLIBC_2	j01(GLIBC_2.3	pow10(GLIB	ynf(GLIBC_2.
2.3) [2]	.3) [2]) [1]	C_2.3) [1]	3) [1]
ccoshf(GLIBC	erff(GLIBC_2. 3) [2]	j1(GLIBC_2.3)	pow10f(GLIB	ynl(GLIBC_2.
_2.3) [2]		[2]	C_2.3) [1]	3) [1]
ccoshl(GLIBC	erfl(GLIBC_2.	j1f(GLIBC_2.3	pow10l(GLIB	
_2.3) [2]	3) [2]) [1]	C_2.3) [1]	

- [1]. ISO C (1999)
- [2]. ISO POSIX (2003)
- [3]. this specification
- [4]. SUSv2

An LSB conforming implementation shall provide the architecture specific data interfaces for Math specified in Table 11-26, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-26 libm - Math Data Interfaces

signgam	(GLI		
BC_2.3)	[1]		

Referenced Specification(s)

[1]. ISO POSIX (2003)

11.5 Data Definitions for libm

This section defines global identifiers and their values that are associated with interfaces contained in libm. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content.

These definitions are intended to supplement those provided in the referenced underlying specifications.

This specification uses ISO/IEC 9899 C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.5.1 fenv.h

```
#define FE_UVALID (1 << (31 - 2))
#define FE_OVERFLOW (1 << /21 2)
#define FE_UNDERFLOW
                         (1 << (31 - 4))
#define FE_DIVBYZERO (1 << (31 - 5))</pre>
#define FE_INEXACT
                        (1 << (31 - 6))
#define FE ALL EXCEPT (FE INEXACT | FE DIVBYZERO | FE UNDERFLOW |
FE_OVERFLOW | FE_INVALID)
#define FE_TONEAREST
#define FE_TOWARDZERO
                         1
                         2.
#define FE_UPWARD
#define FE_DOWNWARD
typedef unsigned int fexcept_t;
typedef double fenv_t;
#define FE_DFL_ENV
                         (& __fe_dfl_env)
11.5.2 math.h
```

```
#define fpclassify(x) (sizeof (x) == sizeof (float) ?
 _fpclassifyf (x) : __fpclassify (x) )
#define signbit(x)
                    (sizeof (x) == sizeof (float)? __signbitf
(x): __signbit (x))
#define FP_ILOGB0
                       -2147483647
#define FP_ILOGBNAN
                       2147483647
```

11.6 Interfaces for libpthread

Table 11-27 defines the library name and shared object name for the libpthread library

Table 11-27 libpthread Definition

Library:	libpthread
SONAME:	libpthread.so.0

The behavior of the interfaces in this library is specified by the following specifica-

```
Large File Support
this specification
ISO POSIX (2003)
```

11.6.1 Realtime Threads

11.6.1.1 Interfaces for Realtime Threads

An LSB conforming implementation shall provide the architecture specific functions for Realtime Threads specified in Table 11-28, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-28 libpthread - Realtime Threads Function Interfaces

pthread_attr_ getinheritsche d(GLIBC_2.3) [1]	pthread_attr_ getscope(GLI BC_2.3) [1]	pthread_attr_ setschedpolic y(GLIBC_2.3) [1]	pthread_getsc hedparam(GL IBC_2.3) [1]	
pthread_attr_ getschedpolic y(GLIBC_2.3) [1]	pthread_attr_ setinheritsche d(GLIBC_2.3) [1]	pthread_attr_ setscope(GLI BC_2.3) [1]	pthread_setsc hedparam(GL IBC_2.3) [1]	

[1]. ISO POSIX (2003)

11.6.2 Advanced Realtime Threads

11.6.2.1 Interfaces for Advanced Realtime Threads

No external functions are defined for libpthread - Advanced Realtime Threads

11.6.3 Posix Threads

11.6.3.1 Interfaces for Posix Threads

An LSB conforming implementation shall provide the architecture specific functions for Posix Threads specified in Table 11-29, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-29 libpthread - Posix Threads Function Interfaces

_pthread_clea nup_pop(GLI BC_2.3) [1]	pthread_cond _broadcast(G LIBC_2.3.2) [2]	pthread_join(GLIBC_2.3) [2]	pthread_rwlo ck_destroy(G LIBC_2.3) [2]	pthread_setco ncurrency(GL IBC_2.3) [2]
_pthread_clea	pthread_cond	pthread_key_	pthread_rwlo	pthread_setsp
nup_push(GL	_destroy(GLI	create(GLIBC	ck_init(GLIB	ecific(GLIBC_
IBC_2.3) [1]	BC_2.3.2) [2]	_2.3) [2]	C_2.3) [2]	2.3) [2]
pthread_attr_	pthread_cond	pthread_key_	pthread_rwlo	pthread_sigm
destroy(GLIB	_init(GLIBC_	delete(GLIBC	ck_rdlock(GL	ask(GLIBC_2.
C_2.3) [2]	2.3.2) [2]	_2.3) [2]	IBC_2.3) [2]	3) [2]
pthread_attr_ getdetachstat e(GLIBC_2.3) [2]	pthread_cond _signal(GLIB C_2.3.2) [2]	pthread_kill(GLIBC_2.3) [2]	pthread_rwlo ck_timedrdlo ck(GLIBC_2.3) [2]	pthread_testc ancel(GLIBC_ 2.3) [2]
pthread_attr_ getguardsize(GLIBC_2.3) [2]	pthread_cond _timedwait(G LIBC_2.3.2) [2]	pthread_mute x_destroy(GL IBC_2.3) [2]	pthread_rwlo ck_timedwrlo ck(GLIBC_2.3) [2]	sem_close(GL IBC_2.3) [2]
pthread_attr_	pthread_cond	pthread_mute	pthread_rwlo	sem_destroy(
getschedpara	_wait(GLIBC_	x_init(GLIBC	ck_tryrdlock(GLIBC_2.3)
m(GLIBC_2.3)	2.3.2) [2]	_2.3) [2]	GLIBC_2.3)	[2]

[2]			[2]	
pthread_attr_ getstack(GLIB C_2.3) [2]	pthread_cond attr_destroy(GLIBC_2.3) [2]	pthread_mute x_lock(GLIBC _2.3) [2]	pthread_rwlo ck_trywrlock(GLIBC_2.3) [2]	sem_getvalue (GLIBC_2.3) [2]
pthread_attr_ getstackaddr(GLIBC_2.3) [2]	pthread_cond attr_getpshar ed(GLIBC_2.3) [2]	pthread_mute x_trylock(GLI BC_2.3) [2]	pthread_rwlo ck_unlock(GL IBC_2.3) [2]	sem_init(GLI BC_2.3) [2]
pthread_attr_ getstacksize(GLIBC_2.3) [2]	pthread_cond attr_init(GLIB C_2.3) [2]	pthread_mute x_unlock(GLI BC_2.3) [2]	pthread_rwlo ck_wrlock(GL IBC_2.3) [2]	sem_open(GL IBC_2.3) [2]
pthread_attr_i nit(GLIBC_2.3) [2]	pthread_cond attr_setpshare d(GLIBC_2.3) [2]	pthread_mute xattr_destroy(GLIBC_2.3) [2]	pthread_rwlo ckattr_destro y(GLIBC_2.3) [2]	sem_post(GLI BC_2.3) [2]
pthread_attr_ setdetachstate (GLIBC_2.3) [2]	pthread_creat e(GLIBC_2.3) [2]	pthread_mute xattr_getpsha red(GLIBC_2. 3) [2]	pthread_rwlo ckattr_getpsh ared(GLIBC_ 2.3) [2]	sem_timedwa it(GLIBC_2.3) [2]
pthread_attr_ setguardsize(GLIBC_2.3) [2]	pthread_deta ch(GLIBC_2.3) [2]	pthread_mute xattr_gettype(GLIBC_2.3) [2]	pthread_rwlo ckattr_init(GL IBC_2.3) [2]	sem_trywait(GLIBC_2.3) [2]
pthread_attr_ setschedpara m(GLIBC_2.3) [2]	pthread_equa l(GLIBC_2.3) [2]	pthread_mute xattr_init(GLI BC_2.3) [2]	pthread_rwlo ckattr_setpsh ared(GLIBC_ 2.3) [2]	sem_unlink(G LIBC_2.3) [2]
pthread_attr_ setstackaddr(GLIBC_2.3) [2]	pthread_exit(GLIBC_2.3) [2]	pthread_mute xattr_setpshar ed(GLIBC_2.3) [2]	pthread_self(GLIBC_2.3) [2]	sem_wait(GLI BC_2.3) [2]
pthread_attr_ setstacksize(G LIBC_2.3) [2]	pthread_getc oncurrency(G LIBC_2.3) [2]	pthread_mute xattr_settype(GLIBC_2.3) [2]	pthread_setca ncelstate(GLI BC_2.3) [2]	
pthread_canc el(GLIBC_2.3) [2]	pthread_gets pecific(GLIBC _2.3) [2]	pthread_once (GLIBC_2.3) [2]	pthread_setca nceltype(GLI BC_2.3) [2]	

[1]. this specification

[2]. ISO POSIX (2003)

11.6.4 Thread aware versions of libc interfaces

11.6.4.1 Interfaces for Thread aware versions of libc interfaces

An LSB conforming implementation shall provide the architecture specific functions for Thread aware versions of libc interfaces specified in Table 11-30, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-30 libpthread - Thread aware versions of libc interfaces Function Interfaces

lseek64(GLIB C_2.3) [1]	pread(GLIBC _2.3) [2]	pwrite(GLIBC _2.3) [2]	
open64(GLIB C_2.3) [1]	pread64(GLIB C_2.3) [1]	pwrite64(GLI BC_2.3) [1]	

Referenced Specification(s)

[1]. Large File Support

[2]. ISO POSIX (2003)

11.7 Interfaces for libgcc_s

Table 11-31 defines the library name and shared object name for the libgcc_s library

Table 11-31 libgcc_s Definition

Library:	libgcc_s
SONAME:	libgcc_s.so.1

The behavior of the interfaces in this library is specified by the following specifications:

this specification

11.7.1 Unwind Library

11.7.1.1 Interfaces for Unwind Library

An LSB conforming implementation shall provide the architecture specific functions for Unwind Library specified in Table 11-32, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-32 libgcc_s - Unwind Library Function Interfaces

_Unwind_Bac ktrace(GCC_3 .3) [1]	_Unwind_For cedUnwind(G CC_3.0) [1]	_Unwind_Get IP(GCC_3.0) [1]	_Unwind_Rai seException(GCC_3.0) [1]	_Unwind_Set IP(GCC_3.0) [1]
_Unwind_Del eteException(GCC_3.0) [1]	_Unwind_Get CFA(GCC_3.3) [1]	_Unwind_Get LanguageSpe cificData(GC C_3.0) [1]	_Unwind_Res ume(GCC_3.0) [1]	
_Unwind_Fin	_Unwind_Get	_Unwind_Get	_Unwind_Res	

dEnclosin nction(GC .3) [1]	0	DataRelBase(GCC_3.0) [1]	RegionStart(G CC_3.0) [1]	ume_or_Reth row(GCC_3.3) [1]	
_Unwind_d_FDE(G0 3.0) [1]		_Unwind_Get GR(GCC_3.0) [1]	_Unwind_Get TextRelBase(GCC_3.0) [1]	_Unwind_Set GR(GCC_3.0) [1]	

[1]. this specification

11.8 Interface Definitions for libgcc_s

The following interfaces are included in libgcc_s and are defined by this specification. Unless otherwise noted, these interfaces shall be included in the source standard.

Other interfaces listed above for libgcc_s shall behave as described in the referenced base document.

11.9 Interfaces for libdl

Table 11-33 defines the library name and shared object name for the libdl library

Table 11-33 libdl Definition

Library:	libdl
SONAME:	libdl.so.2

The behavior of the interfaces in this library is specified by the following specifications:

this specification ISO POSIX (2003)

11.9.1 Dynamic Loader

11.9.1.1 Interfaces for Dynamic Loader

An LSB conforming implementation shall provide the architecture specific functions for Dynamic Loader specified in Table 11-34, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-34 libdl - Dynamic Loader Function Interfaces

dladdr(GLIB	dlclose(GLIB	dlerror(GLIB	dlopen(GLIB	dlsym(GLIBC
C_2.3) [1]	C_2.3) [2]	C_2.3) [2]	C_2.3) [1]	_2.3) [1]

 $Referenced\ Specification (s)$

[1]. this specification

[2]. ISO POSIX (2003)

11.10 Interfaces for libcrypt

Table 11-35 defines the library name and shared object name for the library

Table 11-35 libcrypt Definition

Library:	libcrypt
SONAME:	libcrypt.so.1

The behavior of the interfaces in this library is specified by the following specifications:

ISO POSIX (2003)

11.10.1 Encryption

11.10.1.1 Interfaces for Encryption

An LSB conforming implementation shall provide the architecture specific functions for Encryption specified in Table 11-36, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-36 libcrypt - Encryption Function Interfaces

crypt(GLIBC_	encrypt(GLIB	setkey(GLIBC	
2.3) [1]	C_2.3) [1]	_2.3) [1]	

Referenced Specification(s)

[1]. ISO POSIX (2003)

12 Libraries

An LSB-conforming implementation shall also support some utility libraries which are built on top of the interfaces provided by the base libraries. These libraries implement common functionality, and hide additional system dependent information such as file formats and device names.

12.1 Interfaces for libz

Table 12-1 defines the library name and shared object name for the libz library

Table 12-1 libz Definition

Library:	libz
SONAME:	libz.so.1

12.1.1 Compression Library

12.1.1.1 Interfaces for Compression Library

No external functions are defined for libz - Compression Library

12.2 Interfaces for libncurses

Table 12-2 defines the library name and shared object name for the library library

Table 12-2 libncurses Definition

Library:	libncurses
SONAME:	libncurses.so.5

12.2.1 Curses

12.2.1.1 Interfaces for Curses

No external functions are defined for libncurses - Curses

12.3 Interfaces for libutil

Table 12-3 defines the library name and shared object name for the libutil library

Table 12-3 libutil Definition

Library:	libutil
SONAME:	libutil.so.1

The behavior of the interfaces in this library is specified by the following specifications:

this specification

12.3.1 Utility Functions

12.3.1.1 Interfaces for Utility Functions

An LSB conforming implementation shall provide the architecture specific functions for Utility Functions specified in Table 12-4, with the full mandatory functionality as described in the referenced underlying specification.

Table 12-4 libutil - Utility Functions Function Interfaces

forkpty(GLIB C_2.3) [1]	login_tty(GLI BC_2.3) [1]	logwtmp(GLI BC_2.3) [1]	
login(GLIBC_ 2.3) [1]	logout(GLIBC _2.3) [1]	openpty(GLI BC_2.3) [1]	

Referenced Specification(s)

[1]. this specification

13 Software Installation

13.1 Package Dependencies

The LSB runtime environment shall provde the following dependencies.

lsb-core-ppc64

This dependency is used to indicate that the application is dependent on features contained in the LSB-Core specification.

These dependencies shall have a version of 3.0.

Other LSB modules may add additional dependencies; such dependencies shall have the format lsb-module-ppc64.

13.2 Package Architecture Considerations

All packages must specify an architecture of ppc64. A LSB runtime environment must accept an architecture of ppc64 even if the native architecture is different.

The archnum value in the Lead Section shall be 0x0010.

Annex A Alphabetical Listing of Interfaces

A.1 libgcc_s

The behavior of the interfaces in this library is specified by the following Standards. this specification

Table A-1 libgcc_s Function Interfaces

_Unwind_Backtrace[1]	_Unwind_GetDataRelBa se[1]	_Unwind_RaiseExceptio n[1]
_Unwind_DeleteExcepti on[1]	_Unwind_GetGR[1]	_Unwind_Resume[1]
_Unwind_FindEnclosing Function[1]	_Unwind_GetIP[1]	_Unwind_Resume_or_R ethrow[1]
_Unwind_Find_FDE[1]	_Unwind_GetLanguageS pecificData[1]	_Unwind_SetGR[1]
_Unwind_ForcedUnwin d[1]	_Unwind_GetRegionStar t[1]	_Unwind_SetIP[1]
_Unwind_GetCFA[1]	_Unwind_GetTextRelBas e[1]	

Annex B GNU Free Documentation License

Version 1.1, March 2000

Copyright (C) 2000 Free Software Foundation, Inc. 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

B.1 PREAMBLE

The purpose of this License is to make a manual, textbook, or other written document "free" in the sense of freedom: to assure everyone the effective freedom to copy and redistribute it, with or without modifying it, either commercially or noncommercially. Secondarily, this License preserves for the author and publisher a way to get credit for their work, while not being considered responsible for modifications made by others.

This License is a kind of "copyleft", which means that derivative works of the document must themselves be free in the same sense. It complements the GNU General Public License, which is a copyleft license designed for free software.

We have designed this License in order to use it for manuals for free software, because free software needs free documentation: a free program should come with manuals providing the same freedoms that the software does. But this License is not limited to software manuals; it can be used for any textual work, regardless of subject matter or whether it is published as a printed book. We recommend this License principally for works whose purpose is instruction or reference.

B.2 APPLICABILITY AND DEFINITIONS

This License applies to any manual or other work that contains a notice placed by the copyright holder saying it can be distributed under the terms of this License. The "Document", below, refers to any such manual or work. Any member of the public is a licensee, and is addressed as "you".

A "Modified Version" of the Document means any work containing the Document or a portion of it, either copied verbatim, or with modifications and/or translated into another language.

A "Secondary Section" is a named appendix or a front-matter section of the Document that deals exclusively with the relationship of the publishers or authors of the Document to the Document's overall subject (or to related matters) and contains nothing that could fall directly within that overall subject. (For example, if the Document is in part a textbook of mathematics, a Secondary Section may not explain any mathematics.) The relationship could be a matter of historical connection with the subject or with related matters, or of legal, commercial, philosophical, ethical or political position regarding them.

The "Invariant Sections" are certain Secondary Sections whose titles are designated, as being those of Invariant Sections, in the notice that says that the Document is released under this License.

The "Cover Texts" are certain short passages of text that are listed, as Front-Cover Texts or Back-Cover Texts, in the notice that says that the Document is released under this License.

A "Transparent" copy of the Document means a machine-readable copy, represented in a format whose specification is available to the general public, whose

contents can be viewed and edited directly and straightforwardly with generic text editors or (for images composed of pixels) generic paint programs or (for drawings) some widely available drawing editor, and that is suitable for input to text formatters or for automatic translation to a variety of formats suitable for input to text formatters. A copy made in an otherwise Transparent file format whose markup has been designed to thwart or discourage subsequent modification by readers is not Transparent. A copy that is not "Transparent" is called "Opaque".

Examples of suitable formats for Transparent copies include plain ASCII without markup, Texinfo input format, LaTeX input format, SGML or XML using a publicly available DTD, and standard-conforming simple HTML designed for human modification. Opaque formats include PostScript, PDF, proprietary formats that can be read and edited only by proprietary word processors, SGML or XML for which the DTD and/or processing tools are not generally available, and the machine-generated HTML produced by some word processors for output purposes only.

The "Title Page" means, for a printed book, the title page itself, plus such following pages as are needed to hold, legibly, the material this License requires to appear in the title page. For works in formats which do not have any title page as such, "Title Page" means the text near the most prominent appearance of the work's title, preceding the beginning of the body of the text.

B.3 VERBATIM COPYING

You may copy and distribute the Document in any medium, either commercially or noncommercially, provided that this License, the copyright notices, and the license notice saying this License applies to the Document are reproduced in all copies, and that you add no other conditions whatsoever to those of this License. You may not use technical measures to obstruct or control the reading or further copying of the copies you make or distribute. However, you may accept compensation in exchange for copies. If you distribute a large enough number of copies you must also follow the conditions in section 3.

You may also lend copies, under the same conditions stated above, and you may publicly display copies.

B.4 COPYING IN QUANTITY

If you publish printed copies of the Document numbering more than 100, and the Document's license notice requires Cover Texts, you must enclose the copies in covers that carry, clearly and legibly, all these Cover Texts: Front-Cover Texts on the front cover, and Back-Cover Texts on the back cover. Both covers must also clearly and legibly identify you as the publisher of these copies. The front cover must present the full title with all words of the title equally prominent and visible. You may add other material on the covers in addition. Copying with changes limited to the covers, as long as they preserve the title of the Document and satisfy these conditions, can be treated as verbatim copying in other respects.

If the required texts for either cover are too voluminous to fit legibly, you should put the first ones listed (as many as fit reasonably) on the actual cover, and continue the rest onto adjacent pages.

If you publish or distribute Opaque copies of the Document numbering more than 100, you must either include a machine-readable Transparent copy along with each Opaque copy, or state in or with each Opaque copy a publicly-accessible computernetwork location containing a complete Transparent copy of the Document, free of added material, which the general network-using public has access to download

anonymously at no charge using public-standard network protocols. If you use the latter option, you must take reasonably prudent steps, when you begin distribution of Opaque copies in quantity, to ensure that this Transparent copy will remain thus accessible at the stated location until at least one year after the last time you distribute an Opaque copy (directly or through your agents or retailers) of that edition to the public.

It is requested, but not required, that you contact the authors of the Document well before redistributing any large number of copies, to give them a chance to provide you with an updated version of the Document.

B.5 MODIFICATIONS

You may copy and distribute a Modified Version of the Document under the conditions of sections 2 and 3 above, provided that you release the Modified Version under precisely this License, with the Modified Version filling the role of the Document, thus licensing distribution and modification of the Modified Version to whoever possesses a copy of it. In addition, you must do these things in the Modified Version:

- A. Use in the Title Page (and on the covers, if any) a title distinct from that of the Document, and from those of previous versions (which should, if there were any, be listed in the History section of the Document). You may use the same title as a previous version if the original publisher of that version gives permission.
- B. List on the Title Page, as authors, one or more persons or entities responsible for authorship of the modifications in the Modified Version, together with at least five of the principal authors of the Document (all of its principal authors, if it has less than five).
- C. State on the Title page the name of the publisher of the Modified Version, as the publisher.
- D. Preserve all the copyright notices of the Document.
- E. Add an appropriate copyright notice for your modifications adjacent to the other copyright notices.
- F. Include, immediately after the copyright notices, a license notice giving the public permission to use the Modified Version under the terms of this License, in the form shown in the Addendum below.
- G. Preserve in that license notice the full lists of Invariant Sections and required Cover Texts given in the Document's license notice.
- H. Include an unaltered copy of this License.
- I. Preserve the section entitled "History", and its title, and add to it an item stating at least the title, year, new authors, and publisher of the Modified Version as given on the Title Page. If there is no section entitled "History" in the Document, create one stating the title, year, authors, and publisher of the Document as given on its Title Page, then add an item describing the Modified Version as stated in the previous sentence.
- J. Preserve the network location, if any, given in the Document for public access to a Transparent copy of the Document, and likewise the network locations given in the Document for previous versions it was based on. These may be placed in the "History" section. You may omit a network location for a work

- that was published at least four years before the Document itself, or if the original publisher of the version it refers to gives permission.
- K. In any section entitled "Acknowledgements" or "Dedications", preserve the section's title, and preserve in the section all the substance and tone of each of the contributor acknowledgements and/or dedications given therein.
- L. Preserve all the Invariant Sections of the Document, unaltered in their text and in their titles. Section numbers or the equivalent are not considered part of the section titles.
- M. Delete any section entitled "Endorsements". Such a section may not be included in the Modified Version.
- N. Do not retitle any existing section as "Endorsements" or to conflict in title with any Invariant Section.

If the Modified Version includes new front-matter sections or appendices that qualify as Secondary Sections and contain no material copied from the Document, you may at your option designate some or all of these sections as invariant. To do this, add their titles to the list of Invariant Sections in the Modified Version's license notice. These titles must be distinct from any other section titles.

You may add a section entitled "Endorsements", provided it contains nothing but endorsements of your Modified Version by various parties--for example, statements of peer review or that the text has been approved by an organization as the authoritative definition of a standard.

You may add a passage of up to five words as a Front-Cover Text, and a passage of up to 25 words as a Back-Cover Text, to the end of the list of Cover Texts in the Modified Version. Only one passage of Front-Cover Text and one of Back-Cover Text may be added by (or through arrangements made by) any one entity. If the Document already includes a cover text for the same cover, previously added by you or by arrangement made by the same entity you are acting on behalf of, you may not add another; but you may replace the old one, on explicit permission from the previous publisher that added the old one.

The author(s) and publisher(s) of the Document do not by this License give permission to use their names for publicity for or to assert or imply endorsement of any Modified Version.

B.6 COMBINING DOCUMENTS

You may combine the Document with other documents released under this License, under the terms defined in section 4 above for modified versions, provided that you include in the combination all of the Invariant Sections of all of the original documents, unmodified, and list them all as Invariant Sections of your combined work in its license notice.

The combined work need only contain one copy of this License, and multiple identical Invariant Sections may be replaced with a single copy. If there are multiple Invariant Sections with the same name but different contents, make the title of each such section unique by adding at the end of it, in parentheses, the name of the original author or publisher of that section if known, or else a unique number. Make the same adjustment to the section titles in the list of Invariant Sections in the license notice of the combined work.

In the combination, you must combine any sections entitled "History" in the various original documents, forming one section entitled "History"; likewise combine any

sections entitled "Acknowledgements", and any sections entitled "Dedications". You must delete all sections entitled "Endorsements."

B.7 COLLECTIONS OF DOCUMENTS

You may make a collection consisting of the Document and other documents released under this License, and replace the individual copies of this License in the various documents with a single copy that is included in the collection, provided that you follow the rules of this License for verbatim copying of each of the documents in all other respects.

You may extract a single document from such a collection, and distribute it individually under this License, provided you insert a copy of this License into the extracted document, and follow this License in all other respects regarding verbatim copying of that document.

B.8 AGGREGATION WITH INDEPENDENT WORKS

A compilation of the Document or its derivatives with other separate and independent documents or works, in or on a volume of a storage or distribution medium, does not as a whole count as a Modified Version of the Document, provided no compilation copyright is claimed for the compilation. Such a compilation is called an "aggregate", and this License does not apply to the other self-contained works thus compiled with the Document, on account of their being thus compiled, if they are not themselves derivative works of the Document.

If the Cover Text requirement of section 3 is applicable to these copies of the Document, then if the Document is less than one quarter of the entire aggregate, the Document's Cover Texts may be placed on covers that surround only the Document within the aggregate. Otherwise they must appear on covers around the whole aggregate.

B.9 TRANSLATION

Translation is considered a kind of modification, so you may distribute translations of the Document under the terms of section 4. Replacing Invariant Sections with translations requires special permission from their copyright holders, but you may include translations of some or all Invariant Sections in addition to the original versions of these Invariant Sections. You may include a translation of this License provided that you also include the original English version of this License. In case of a disagreement between the translation and the original English version of this License, the original English version will prevail.

B.10 TERMINATION

You may not copy, modify, sublicense, or distribute the Document except as expressly provided for under this License. Any other attempt to copy, modify, sublicense or distribute the Document is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

B.11 FUTURE REVISIONS OF THIS LICENSE

The Free Software Foundation may publish new, revised versions of the GNU Free Documentation License from time to time. Such new versions will be similar in

spirit to the present version, but may differ in detail to address new problems or concerns. See http://www.gnu.org/copyleft/.

Each version of the License is given a distinguishing version number. If the Document specifies that a particular numbered version of this License "or any later version" applies to it, you have the option of following the terms and conditions either of that specified version or of any later version that has been published (not as a draft) by the Free Software Foundation. If the Document does not specify a version number of this License, you may choose any version ever published (not as a draft) by the Free Software Foundation.

B.12 How to use this License for your documents

To use this License in a document you have written, include a copy of the License in the document and put the following copyright and license notices just after the title page:

Copyright (c) YEAR YOUR NAME. Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.1 or any later version published by the Free Software Foundation; with the Invariant Sections being LIST THEIR TITLES, with the Front-Cover Texts being LIST, and with the Back-Cover Texts being LIST. A copy of the license is included in the section entitled "GNU Free Documentation License".

If you have no Invariant Sections, write "with no Invariant Sections" instead of saying which ones are invariant. If you have no Front-Cover Texts, write "no Front-Cover Texts" instead of "Front-Cover Texts being LIST"; likewise for Back-Cover Texts.

If your document contains nontrivial examples of program code, we recommend releasing these examples in parallel under your choice of free software license, such as the GNU General Public License, to permit their use in free software.