ASP.NET CONTINUED





AGENDA

- Routing
- HTTPClient
- Minimal API
- Swagger / Open API





ROUTING

When building APIs use attribute routing.

- Setup with app.MapControllers()
- This maps controllers and routes with default settings
 - E.g. for WeatherForecastController ->
 {controller=WeatherForecast}/{action=Index}/{id?}
- Customize routing with [Route]
 - On Controller e.g. [Route("api/[controller]")]
 - Or [Route("api/weather")]
- On Endpoints
 - [HttpPost("delete")]
 - Or [Route("delete")]
 - These will be appended on the route





PARAMETERS

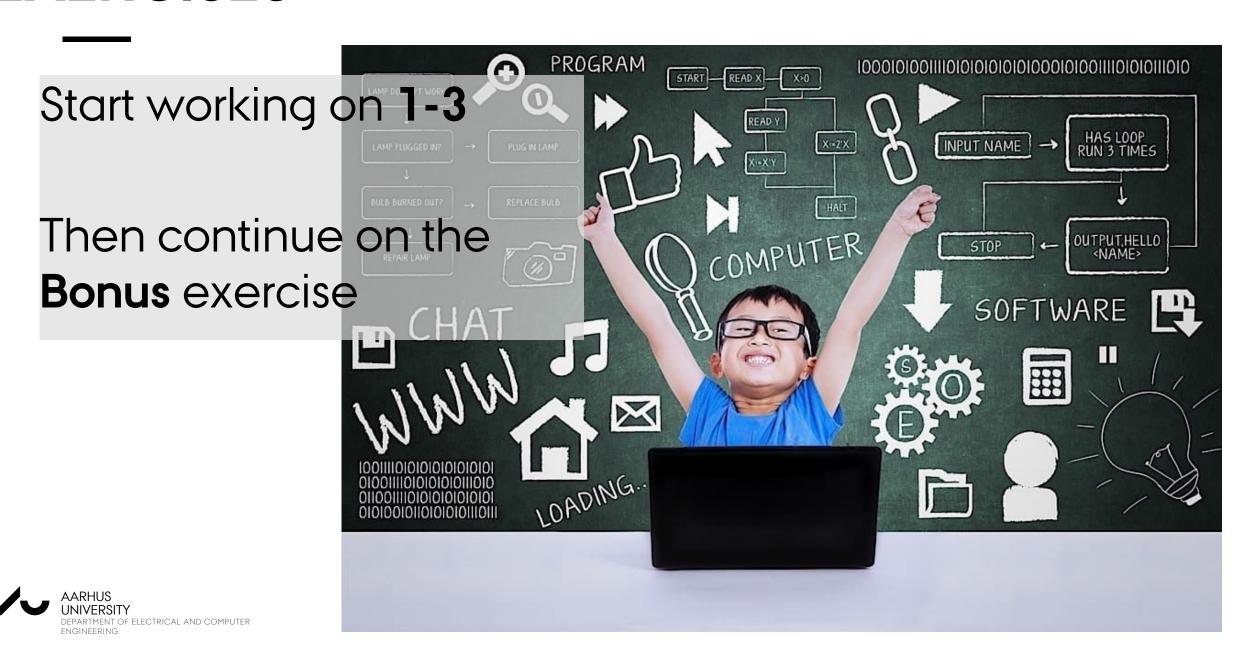
We have already seen some

```
[HttpGet("{name}", Name = "GetWeatherForecast")]
public ActionResult<WeatherForecast> GetSingle(string name) {
```

- The above one will add name to URL
- Could also be added as URL paramter (without {name})
 [HttpGet("withName", Name = "GetWeatherForecast")]
 public ActionResult<WeatherForecast> GetSingle(string name) {
- This is called with ?name=yourGivenName



EXERCISES



HTTPCLIENT

This class is used to access an HTTP endpoint from an application.

Can be create with or without BaseAdddress

```
private HttpClient httpClient = new HttpClient();
Or
private HttpClient httpClient2 = new HttpClient() {
  BaseAddress = new Uri("https://jsonplaceholder.typicode.com")
};
```





WHAT IS HTTPCLIENT

- General purpose class for accessing HTTP endpoints
- Handles Json automatically, but also methods for
 - Byte[], Stream, String
 - Note: Json methods are all extensions methods
- Methods for all HTTP verbs (GET, POST, PUT, PATCH, DELETE)





HTTP VERBS

- GET

 - await httpClient2.GetStringAsync("posts");
- POST

```
• stringContent jsonContent = new(JsonSerializer.Serialize(
    new { userId = 77, id = 1, title = "write code sample",
        completed = false }
), Encoding.UTF8, "application/json")
await httpClient2.PostAsync("todos", jsonContent)
```

- PUT
 - await httpClient2.PutAsync("todos/1", jsonContent)





WORKING WITH JSON

- All these methods are from the extension method namespace
 - using System.Net.Http.Json
- Reading
 - await httpClient2.GetFromJsonAsync<List<Todo>>("todos")
- Writing
 - await httpClient2.PostAsJsonAsync("todos",
 new {UserId: 9, Id: 99, Title: "Show extensions", Completed:
 false});





EXERCISES

Continue on 4-7

Then continue on the

Bonus exercise



MINIMAL API

ASP.NET WebAPI is a framework with lots and lots of features

- Security, routing, middlewhere, etc etc.
- SW4BED for all the details on database and server applications

Sometimes you need something a little simpler

Minimal ASP.NET WebAPI is .NETs solution to this

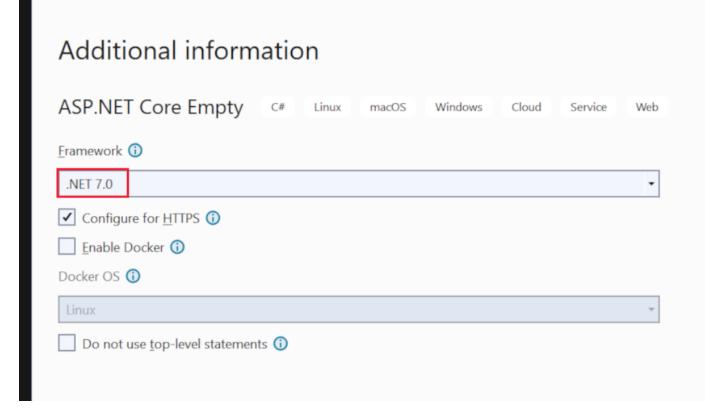




CREATING THE PROJECT

Create a project as normal but uncheck 'Do not use top-level statements'.

This should create a project with only a Program.cs file.







HELLO WORLD

```
var builder = WebApplication.CreateBuilder(args);
var app = builder.Build();
app.MapGet("/", () => "Hello World!");
app.Run();
```





ADDING AN DATABASE HERE

For an InMemory database (one that don't persists across restarts)

- Add NuGET package 'Microsoft.EntityFrameworkCore.InMemory'
- 2. Create a Context file (way to communicate with database)
- 4. Use data in your endpoints
 app.MapGet("/items", async (Db db) => await db.Todos.ToListAsync());





CONTEXT FILE

```
// DB.cs
using Microsoft.EntityFrameworkCore;
class Db: DbContext
 public TodoDb(DbContextOptions<Db> options)
   : base(options) { }
 public DbSet<Data> Data => Set<Data>();
```





HTTP VERBS IN MINIMAL

- GET app.MapGet(...)
- POST app.MapPost(...)
- PUT app.MapPut(...)
- DELETE app.MapDelete(...)
- Note routes needs to be unique





SWAGGER / OPEN API

Swagger can also be added in a Minimal API

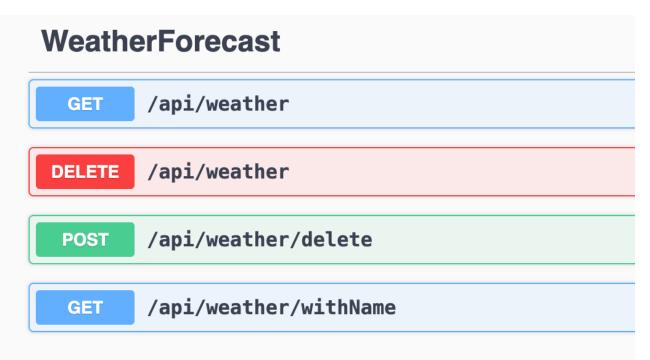
```
if (app.Environment.IsDevelopment())
    app.UseSwagger();
    app.UseSwaggerUI();
```





SWAGGER UI

- Builds on top of Open API
- Specification off an HTTP Web API.
 - All open endpoints
- Described in a Json fil
 - http://localhost:5207/swagger/v1/swagger.json
 - Contains endpoints, input, output, and return codes







EXERCISES

Continue on 8-

Then continue on the

Bonus exercise





