

### HW#3 Code File (Updated)

Clarification: the ListInterface<T> is NOT the Java library version, but our own given in the Linked List Code files under Week 1 in Catalyst.

```
public class SortedLList2<T extends Comparable<T>> implements ListInterface<T>{
    private Node2 firstDummyNode; // Reference to first node of chain
    private Node2 lastDummyNode;
    private int numberOfEntries;

    public SortedLList2()
    {
        firstDummyNode = new Node2(null);
        lastDummyNode = new Node2(null);
        initializeDataFields();
    } // end default constructor

    @Override
    public void add(T newEntry) {
        // CHANGE the LList2 version so it inserts in the correct place
        // so the list stays in order, BUT stop traversing at the lastDummyNode OR
        // when the newEntry <= current Node's data (using compareTo)
        // (don't forget to increment the numberOfEntries)
    }

    @Override
    public boolean add(int newPosition, T newEntry) {
        // COMPLETELY REWRITE the LList2 version so you
        // call add(T) passing newEntry, and ignore newPosition
        // and return true
    }

    @Override
    public boolean remove(T anEntry) {
        // CHANGE from Lab Ex. 4.2 Answers so it STOPS traversing
        // when you reach the lastDummyNode
        // OR when you either find anEntry (and USE compareTo)
        // or if the currentNode's data is > anEntry (using compareTo)
        // if found, do as done in LList2 (including decrementing
        // numberOfEntries) and return true,
        // otherwise return false
        return false;
    }

    @Override
    public T remove(int givenPosition) {
        T result = null; // Return value

        if ((givenPosition >= 1) && (givenPosition <= numberOfEntries))
```

```

{
    // same code if givenPosition is 1 or > 1
    Node2 nodeToRemove = getNodeAt(givenPosition);
    Node2 nodeBefore = nodeToRemove.getPrevNode();
    result = nodeToRemove.getData();    // Save entry to be removed
    Node2 nodeAfter = nodeToRemove.getNextNode();
    nodeBefore.setNextNode(nodeAfter);  // Remove entry
    nodeAfter.setPrevNode(nodeBefore);

    numberOfEntries--;                  // Update count
    return result;                      // Return removed entry
}
else
    return null;
} // end remove(int)

```

```

@Override
public void clear() {
    initializeDataFields();
}

```

```

@Override
public T getEntry(int givenPosition) {
    if ((givenPosition >= 1) && (givenPosition <= numberOfEntries))
    {
        return getNodeAt(givenPosition).getData();
    }
    else
        return null;
}

```

```

@Override
public boolean contains(T anEntry) {
    // CHANGE the LList2 version so it traverses the
    // list like in remove(T) so it STOPS traversing
    // when you reach the lastDummyNode
    // OR when you either find anEntry (and USE compareTo)
    // or if the currentNode's data is > anEntry (using compareTo)
    //
    // return true if found, false otherwise
}

```

```

@Override
public int getLength() {
    return numberOfEntries;
}

```

```

@Override
public boolean isEmpty() {
    return numberOfEntries==0;
}

```

```

@Override

```

```

public void display() {
    Node2 currNode;

    currNode = firstDummyNode.getNextNode(); // FOR LAB EXERCISE 4.2
    while( currNode != lastDummyNode ) // FOR LAB EXERCISE 4.2
    {
        System.out.println(currNode.getData());
        currNode = currNode.getNextNode();
    }
} // end display

```

```

// YOU FINISH THIS METHOD SO IT DISPLAYS
// ALL THE DATA IN THE LIST BACKWARDS
// (remember to ignore the dummy nodes' data)
public void displayBackwards()
{
}

```

```

// Initializes the class's data fields to indicate an empty list.
private void initializeDataFields()
{
    firstDummyNode.setNextNode(lastDummyNode);
    lastDummyNode.setPrevNode(firstDummyNode);
    numberOfEntries = 0;
} // end initializeDataFields

```

```

// Returns a reference to the Node2 at a given position.
// Precondition: The chain is not empty;
//              1 <= givenPosition <= numberOfEntries.
// Returns a reference to the node at a given position.
// Precondition: The chain is not empty;
//              1 <= givenPosition <= numberOfEntries.

```

```

// CHANGE TO search forwards ONLY if givenPosition is between 1 and
// numberOfEntries/2 (inclusive)

```

```

private Node2 getNodeAt(int givenPosition)
{
    if( givenPosition < 1 )
        return firstDummyNode;
    else
        if( givenPosition <= numberOfEntries )//CHANGE
        {
            Node2 currentNode = firstDummyNode.getNextNode();

            // Traverse the chain to locate the desired node
            // (skipped if givenPosition is 1)
            for (int counter = 1; counter < givenPosition; counter++)
                currentNode = currentNode.getNextNode();

            return currentNode;
        }
    else
    { // CHANGE SO YOU WILL SEARCH FROM THE END BACKWARDS IF
      // THE givenPosition is > numberOfEntries/2 and <= numberOfEntries

```

```
// PUT SEVERAL LINES HERE
```

```
}  
return lastDummyNode;
```

```
} // end getNodeAt
```

```
private class Node2
```

```
{
```

```
    private T    data; // Entry in list  
    private Node2 next; // Link to next Node2  
    private Node2 prev; // Link to previous Node2
```

```
    private Node2(T dataPortion)
```

```
{
```

```
        data = dataPortion;  
        next = null;  
        prev = null;
```

```
    } // end constructor
```

```
    private Node2(T dataPortion, Node2 nextNode)
```

```
{
```

```
        data = dataPortion;  
        next = nextNode;  
        prev = null;
```

```
    } // end constructor
```

```
    private T getData()
```

```
{
```

```
        return data;
```

```
    } // end getData
```

```
    private void setData(T newData)
```

```
{
```

```
        data = newData;
```

```
    } // end setData
```

```
    private Node2 getNextNode()
```

```
{
```

```
        return next;
```

```
    } // end getNextNode
```

```
    private void setNextNode(Node2 nextNode)
```

```
{
```

```
        next = nextNode;
```

```
    } // end setNextNode
```

```
    private Node2 getPrevNode()
```

```
{
```

```
        return prev;
```

```
    } // end getNextNode
```

```
    private void setPrevNode(Node2 prevNode)
```

```

        {
            prev = prevNode;
        } // end setNextNode
    } // end Node2
} // end SortedLList2 class

```

```

public class Date implements Comparable<Date>{

    static final int MIN_MONTH = 1;
    static final int MAX_MONTH = 12;
    static final int MIN_YEAR = 1000;
    static final int MAX_YEAR = 9999;
    static final int [] DAYS_IN_MONTH =
        { 0, 31, 28, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31 };

    private int month = 1;
    private int day = 1;
    private int year = 1000;

    public Date() {}

    public Date( int m, int d, int y )
    {
        setDate(m, d, y); // else leave default values
    }

    public static boolean isLeapYear(int y)
    {
        return (y % 4 == 0 && y % 100 != 0 || y % 400 == 0);
    }

    public boolean setDate( int m, int d, int y )
    {
        int isLeap = 0;

        if (y >= MIN_YEAR && y <= MAX_YEAR
            && m >= MIN_MONTH && m <= MAX_MONTH)
        {
            if (m == 2 && isLeapYear(y))
                isLeap = 1;
            if (d >= 1 && d <= (DAYS_IN_MONTH[m] + isLeap))
            {
                month = m;
                day = d;
                year = y;
                return true;
            }
        }
        return false; // leaves instance vars. as they were before
    } // end setDate

    public int getMonth(){ return month; }

```

```

public int getDay(){ return day; }

public int getYear(){ return year; }

public String toString(){
    return month + "/" + day + "/" + year;
}

// COMPLETE the compareTo method:
//    Return the correct int as described in the Comparable example file
//    so it compares the years, then the months (if the years are equal),
//    then the days (if the years and months are equal)
// Remember, return 0 if all 3 are the same, an int > 0 if this > param,
//    otherwise, return an int < 0
@Override
public int compareTo(Date param)
{
}
}

```

```

//-----
//USE THE FOLLOWING IN YOUR MAIN class:
// Remember to import the correct package for Scanner and Files

public static Scanner userScanner = new Scanner(System.in);

// opens a text file for input, returns a Scanner:
public static Scanner openInputFile()
{
    String filename;
    Scanner scanner=null;

    System.out.print("Enter the input filename: ");
    filename = userScanner.nextLine();
    File file= new File(filename);

    try{
        scanner = new Scanner(file);
    }// end try
    catch(FileNotFoundException fe){
        System.out.println("Can't open input file\n");
        return null; // array of 0 elements
    } // end catch
    return scanner;
}

public static void testSortedLList2(SortedLList2<Date> dateList)
{
    if( dateList== null || dateList.getLength() < 2 )

```

```

{
    System.out.println("\nEither empty or not enough nodes in the list; no
testing done\n");
    return;
}
Date date1, date2, newDate;

int middle = dateList.getLength()/2;

date1 = dateList.getEntry(middle);
date2 = dateList.getEntry(middle+1);

System.out.println("Testing removing element #" + (middle+1)
                    + ": " + date2);
date2 = dateList.remove(middle+1);
if( date2 != null )
    System.out.println("Successfully removed: " + date2);
else
    System.out.println("Error: unable to remove element #" + (middle+1));

System.out.println("\nTesting removing element #" + middle + ": " + date1);
date1 = dateList.remove(middle);
if( date1 != null )
    System.out.println("Successfully removed: " + date1);
else
    System.out.println("Error: unable to remove element #" + middle);

newDate = new Date();
System.out.println("Testing adding default Date: " + newDate);
if( dateList.add(dateList.getLength()+1, newDate) )
    System.out.println("Default date successfully added!");
else
    System.out.println("Error: unable to add default Date");
System.out.println("\nNow the list has: ");
dateList.display();
}

```