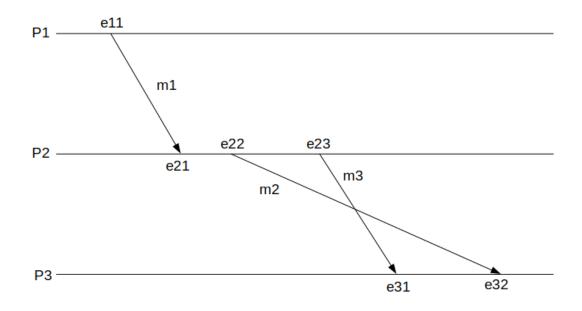
# Theory Assignment 1: Clocks & Snapshots

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1. Consider the below timeline. As in Singhal-Kshemkalyanis we send only the changed values, the messages and time at the events are as follows



(All processes start with clock [0,0,0] and increment for every event.)

$$C(e_{11}) = [1, 0, 0]$$
  
 $C(e_{21}) = [1, 1, 0]$   
 $C(e_{22}) = [1, 2, 0]$   
 $C(e_{23}) = [1, 3, 0]$   
 $C(e_{31}) = [0, 3, 1]$   
 $C(e_{32}) = [1, 3, 2]$   
 $m_1 = \{(1, 1)\}$   
 $m_2 = \{(1, 1), (2, 2)\}$   
 $m_3 = \{(2, 3)\}$ 

Here  $m_2$  and  $m_3$  are not FIFO.

From 
$$m_3$$
,  $e_{23} < e_{31}$   
And  $e_{22} < e_{23}$   
 $\therefore e_{22} < e_{31} \implies C(e_{22}) < C(e_{31}) - (1)$ 

#### But

$$C(e_{22}) \not < C(e_{31}), C(e_{31}) \not < C(e_{22})$$
  
 $\implies C(e_{22}) \parallel C(e_{31}) - (2)$ 

- (1) and (2) contradict. Hence Singhal-Kshemkalyanis will not work correctly if the channels are not FIFO.
- 2. **Modification:** Send control messages only over a spanning tree of the channels.

#### How it works?

- i. Assumption: Initially all nodes are made know about the topology of the systems and the spanning tree in the system.
- ii. When a node receives a marker message
  - a. Take the snapshot as described in Lai-Yang algorithm.
  - b. Send marker messages only to the outgoing channels in the spanning tree.
  - c. As in the spanning tree there is only 1 incoming edge for every node, send the snapshot to the collector as soon as we send markers to other nodes.

## How O(N)?

- i. The number of marker messages sent are equal to the number of edges in the spanning tree, which is N-1 (where N is the number of nodes). Which is O(N).
- ii. Every node sends its snapshot to the collector, which is again only N messages (1 per node). Which is O(N) again.

$$\therefore O(N) + O(N) = O(N)$$