

# Enumeration

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# What is Enumeration?

1. Enumeration is a list of named Constants.
2. Every other programming language supported Enumeration except Java, therefore they decided to implement it JDK 5.
3. In other languages Enumeration is a list of Integer Constant, but in Java it defines a class type.
4. Also in Java, Enumeration can have constructors, instance variables and methods.

# Create Enumeration?

1. Use the keyword **enum**

Below listed is the example with a sample enum creation called "Fruits"

```
enum Fruits{  
    Mango,Apple,Watermelon,Orange  
}
```

2. Mango,Apple etc are called the **enumeration constants**.
- 3.Each of these constant are "**public static final**" by default.
4. The type of these constants are the type of enumeration in this case it would be "**Fruits**".

5. Once you create a Enumeration, it defines a class Type, however we do not instantiate this class like other classes with (new Keyword).

6. Instead we declare it like like primitive data types, for example

```
Fruits ft;
```

Which means "ft" is a variable of Enumeration type "Fruits"

7. Now what values can we assign to the variable "ft"?

Because "**ft**" is a variable of type "**Fruits**" it can contains or assigned only those values present in the Enumeration "**Fruits**".

Assign value to variable ft.

```
ft=Fruits.Mango;
```

8. Two Enumeration Constant can be comapred using "==" values.

# values() and valuesOf()

1. All Enumeration Contains 2 methods by default

```
-- values();  
--valuesOf();
```

2. values() method returns a array which contains the list of the enumeration constants.

```
for(Fruits ft: Fruits.values()){  
    S.o.p(ft);  
}
```

3. valueOf() returns the Enumeration constant whose value corresponds to the String.

```
Fruits.valueOf("Mango"); //returns Mango
```

If no String exist then it throws a `IllegalArgumentException` stating no enum constant

# Elements in Enumeration

1. Enumeration is a Class type which cannot be instantiated like other classes.
  2. Enumeration contains Constructors, Instance Variable, method and implement interfaces.
  3. Each Enumeration constant is considered as **Object**.
    - the constructor is called when the enumeration objects are created.
    - **Each enumeration constant as a own copy of the instance variable.**
- \* Enumeration constant can have Enum with values or without.

# Inheritance

1. When declared enum it cannot inherit any superclass.
2. All Enumeration class inherit one class which is **java.lang.Enum**
3. There are several methods available to us one such is ordinal()

**ordinal()** - helps to retrieve the position of the enumeration constant in the list

starts with "0"

**compareTo()** - is used to compare the ordinal value of the **same enumeration** constants.

0- if two ordinal values are same.

1 if the invoking ordinal value is greater.

-1 if the invoking ordinal value is lesser.

# Enumeration Facts and Fundamentals?

1. Enumeration constants are public static final by default.
2. Enumerations constants are objects
3. Enumeration inherits only one class which is `java.lang.Enum`
4. methods- `values()`, `valueOf()`, `ordinal()`, `compareTo()`, `equals()`, `==`
5. We cannot extend Enumeration class.