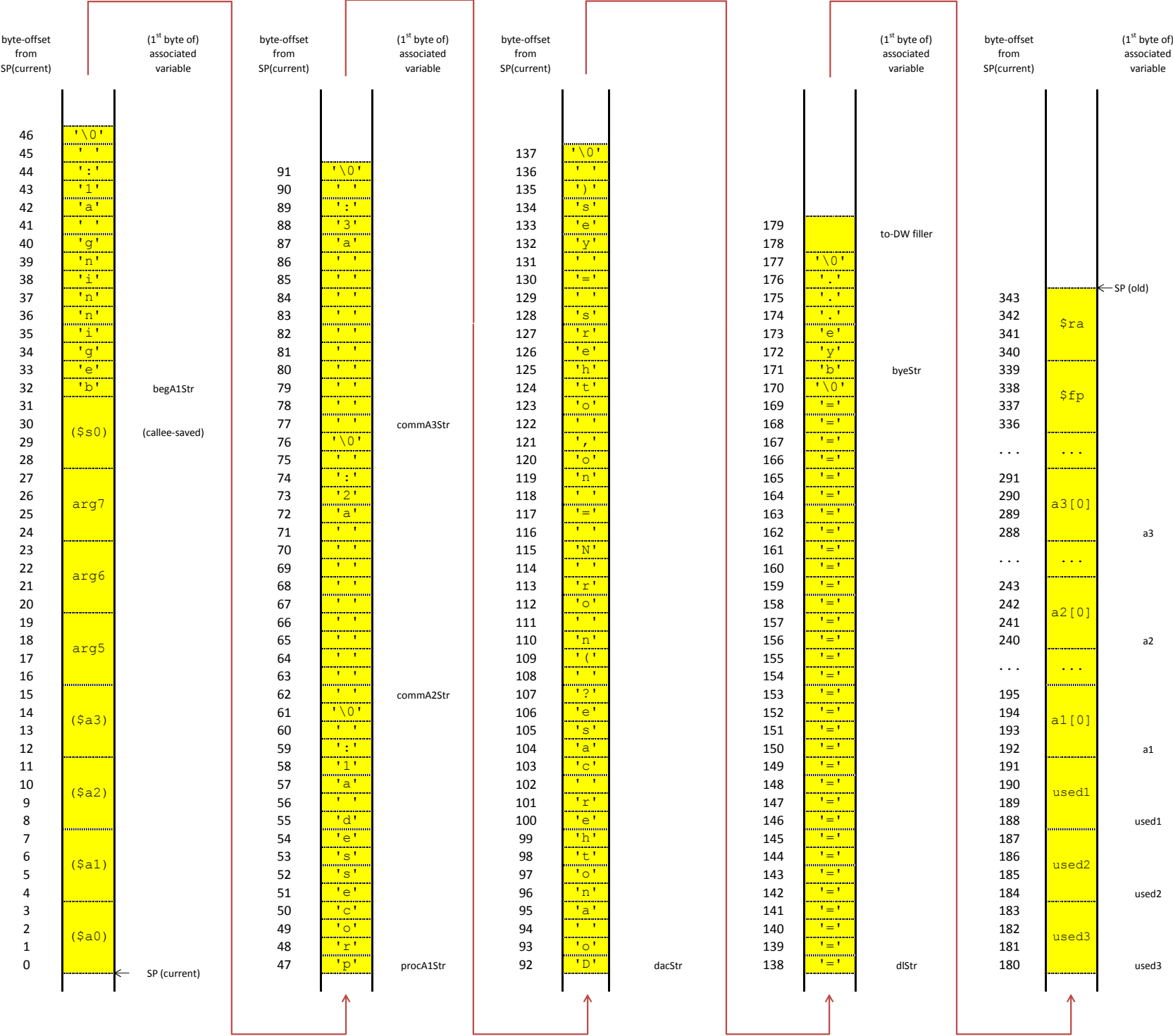
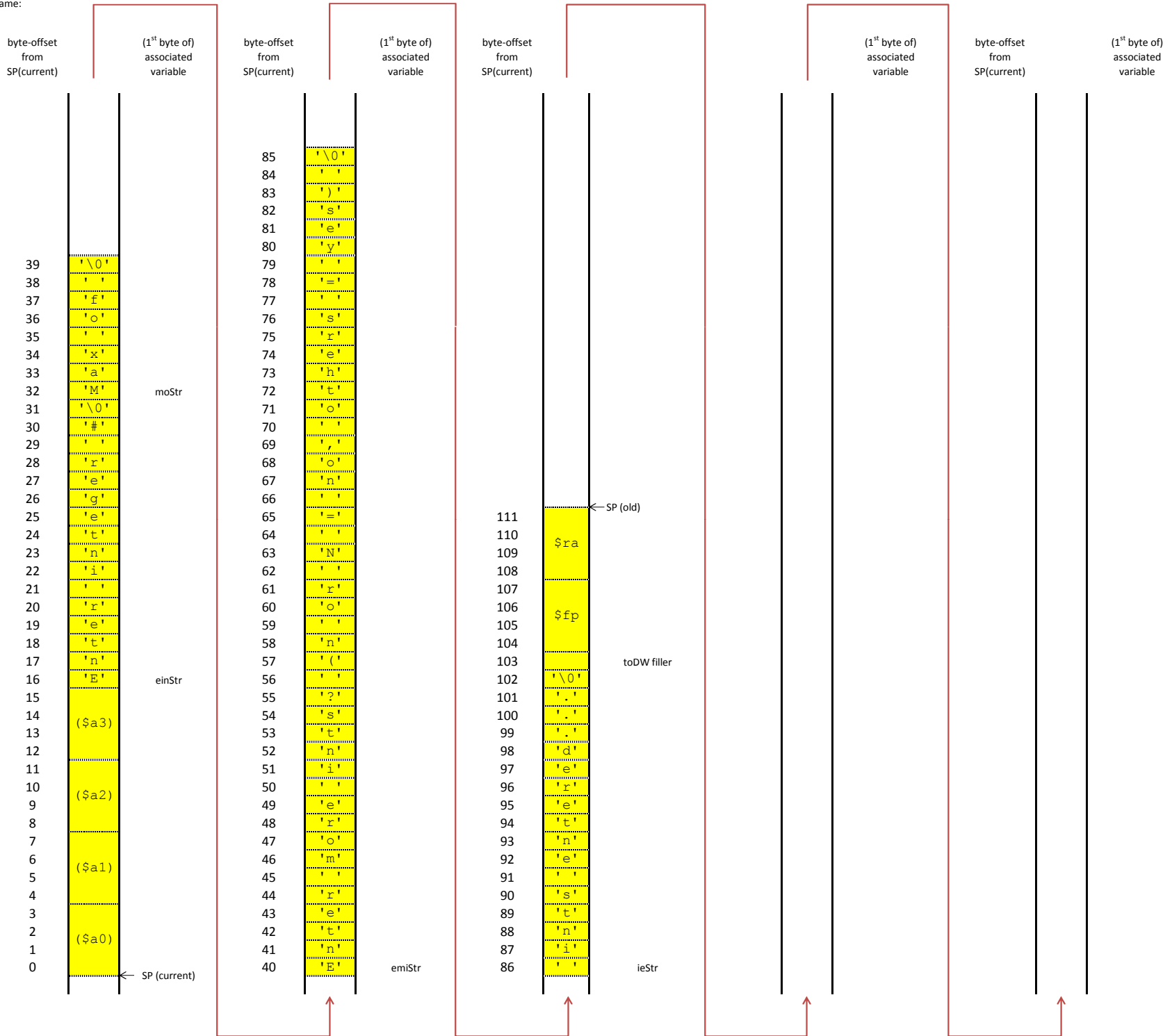


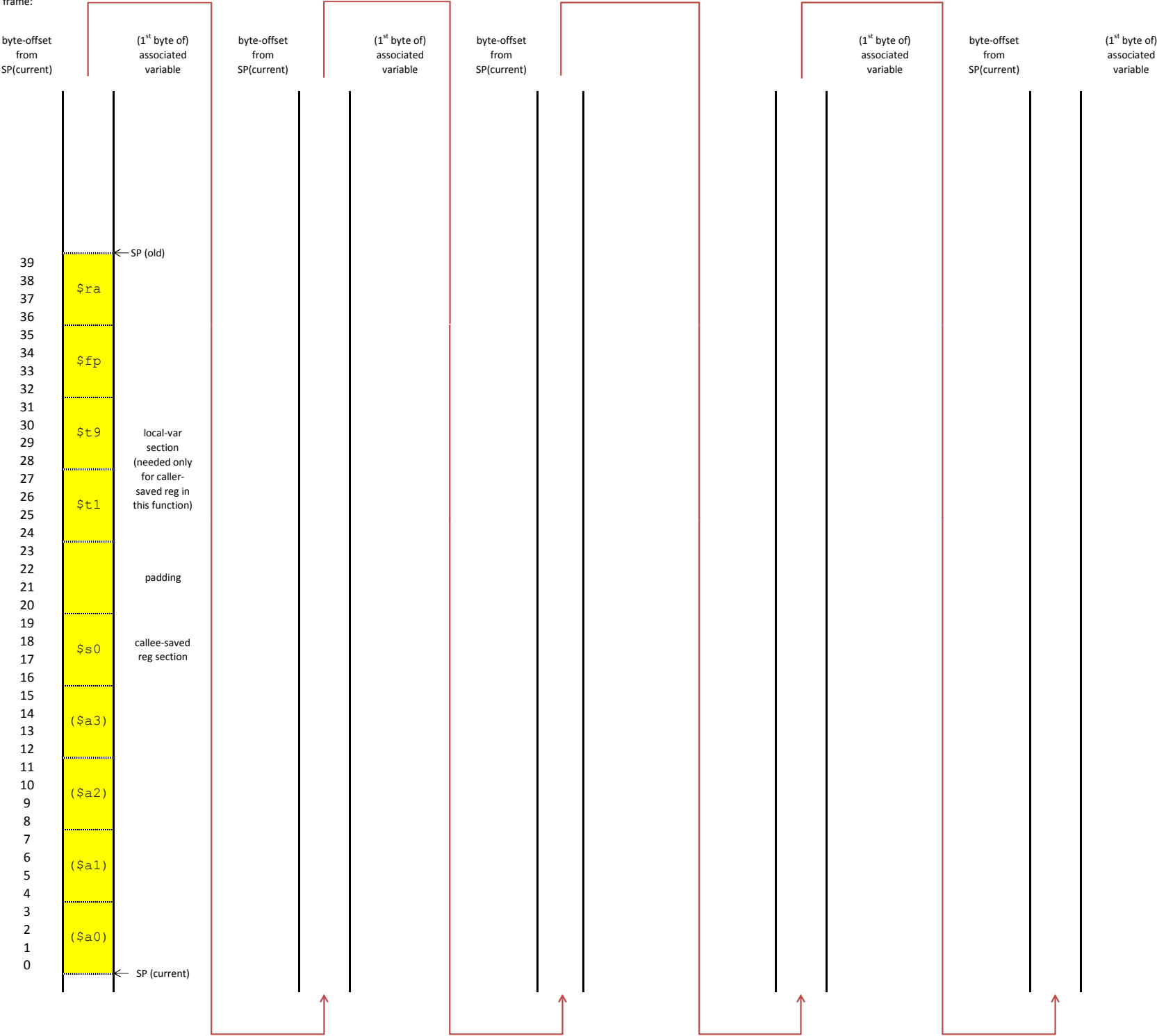
main's stack frame:



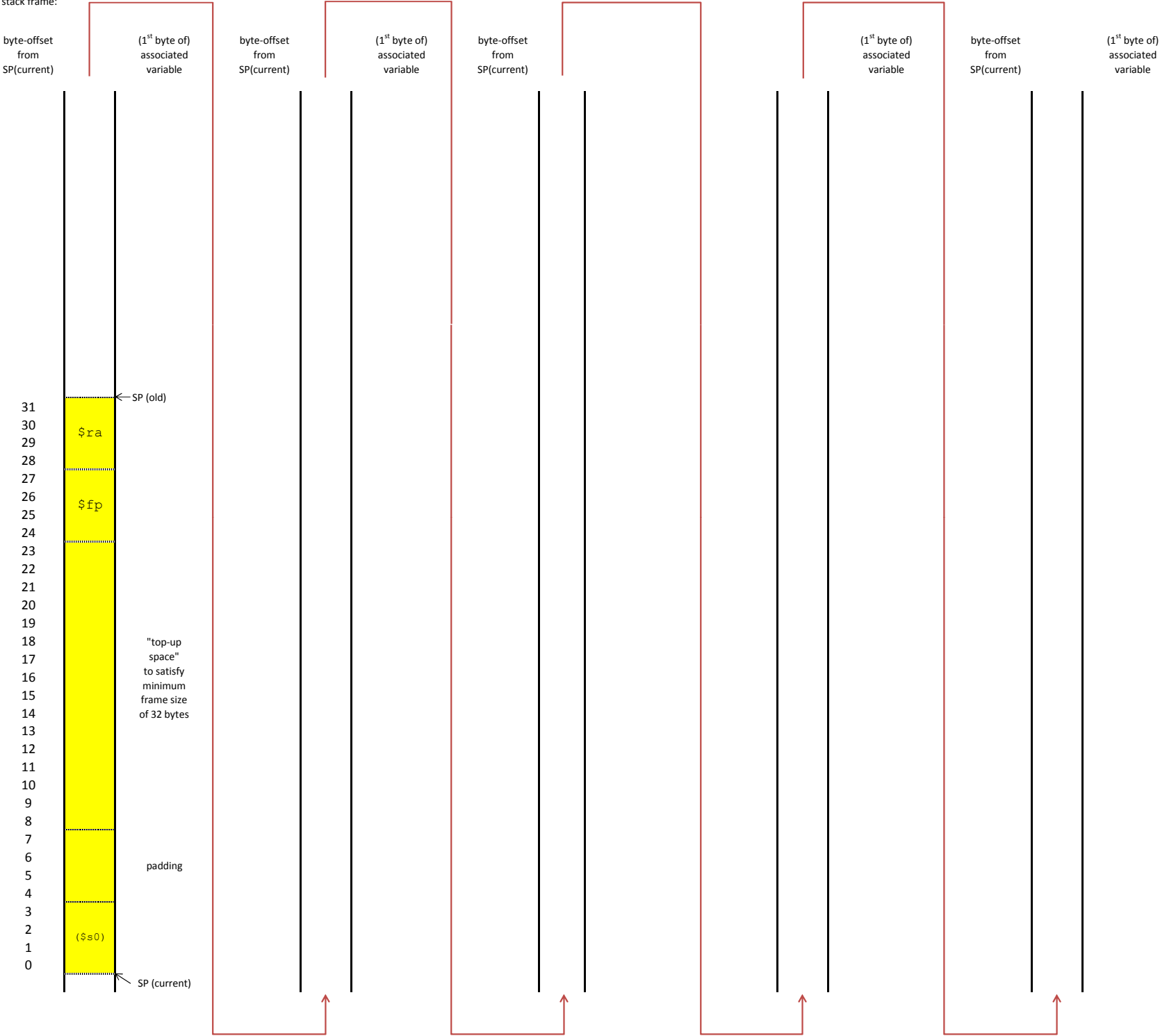
**PopulateArray1's** stack frame:



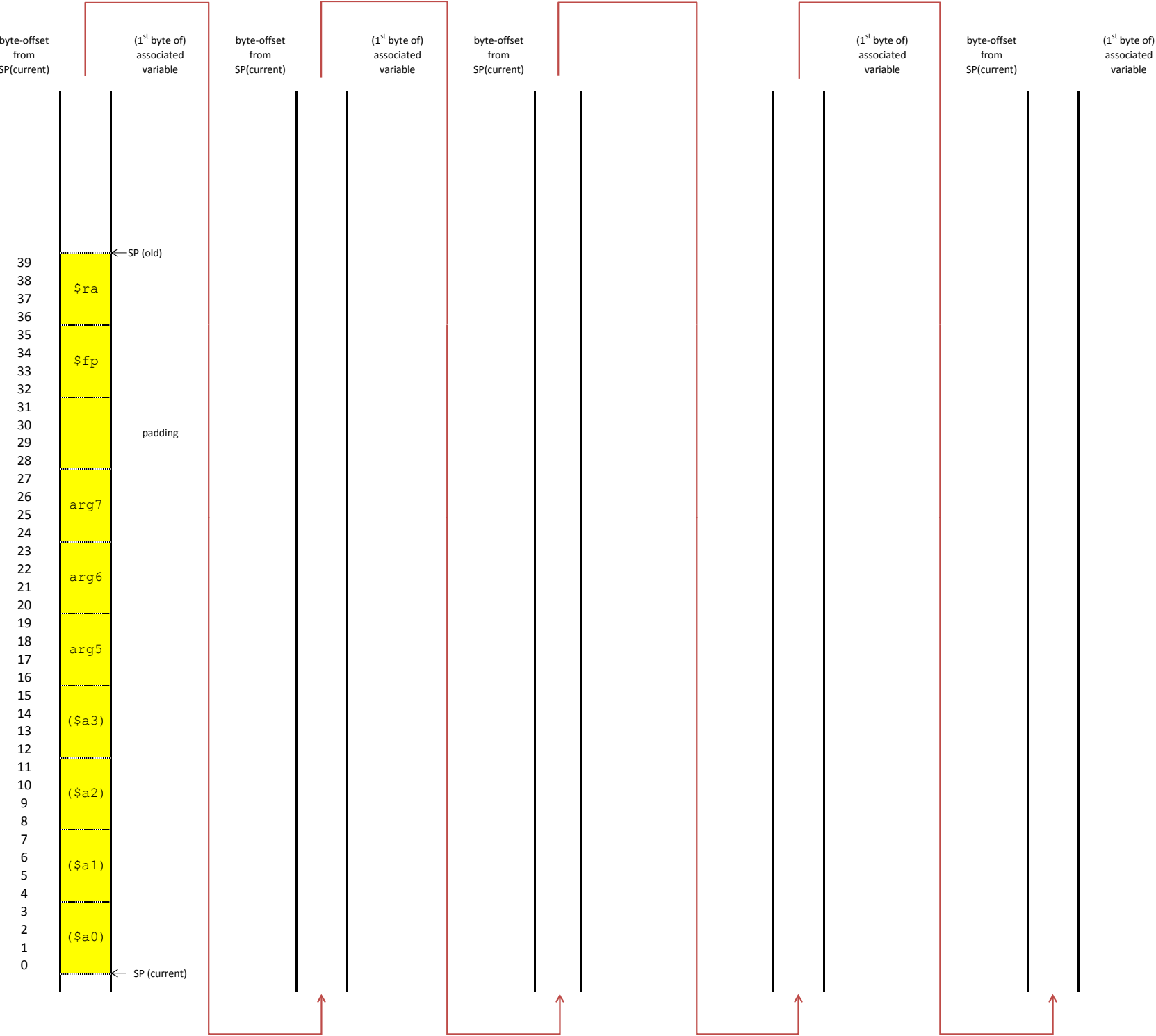
PopulateArray1223's stack frame:



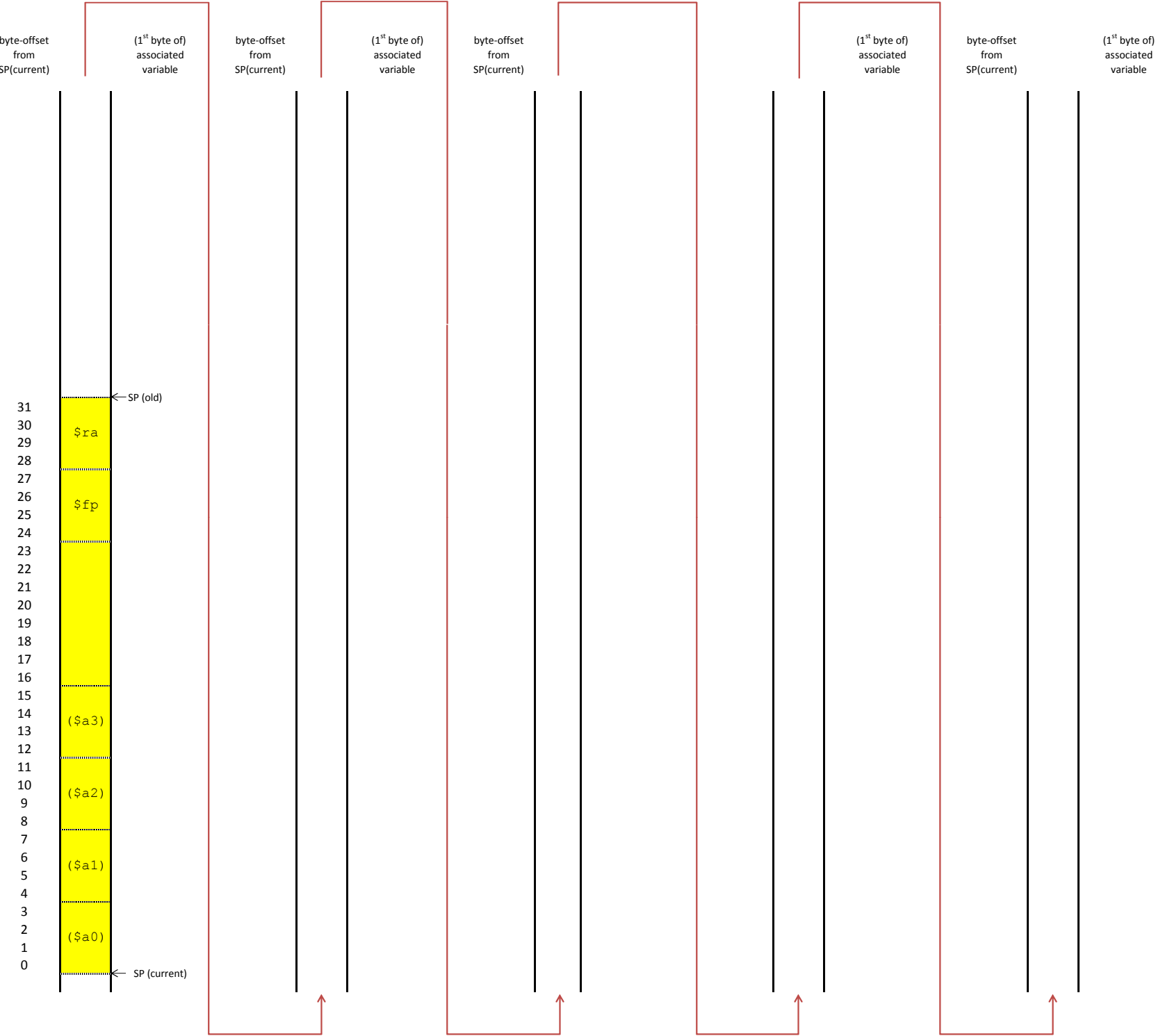
PopulateArray1223AuxE's stack frame:



ProcArrays' stack frame:



CoutCstrNL's stack frame:



ShowArrayLabeled's stack frame:

