# Christian Kjær Laustsen

#### about

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## languages

- DanskEngelskTyskJapanskKoreansk
- programming

Haskell Python, Java, JavaScript, Elm, PHP, Bash, F#, VHDL, C, CSS & HTML

#### relevant courses

Cryptology **Compiler Design** Compiler Construction **Graph Theory** Telecommunication Services **Introduction to Mobile** Communication Coding in Communication Systems FPGA design for Communication systems Algorithms and Data Structures Logical Systems and **Logic Programming** Theory of Programming Language

**Digital Electronics** 

### brief introduction

I have a long history in software development, and occasionally blog on my site at codetalk.io about the things I do (albeit a bit quiet lately). I am quick to dive into new topics, and can work with laser focus on things for long periods of time. Besides that, I'm a team player which can e.g. be seen in my interactions with the OSS community. I'm also very good at documentation, as seen by my projects on GitHub, even when they are just for myself.

Interests include compilers, type systems, automation, haskell, security, devops, functional programming, telecommunication, network, distributed computing, and much more!

## education

2016 - 2018 M.Sc. in Telecommunication

Technical University of Denmark

Finishing early February

Thesis titled Exploring the use of purely functional programming languages for offloading of mobile computations

02-12 2017 **Exchange** 

Korean Advanced Institute of Science and Technology (KAIST)

A year on exchange in South Korea at KAIST

2012 - 2015 B.Sc. in IT & Communications Technology Technical University of Denmark

Thesis titled Mobile Network Controllable Electronic Devices using Raspberry Pis

# **experience**

2015-present Founder

codetalk, Copenhagen

Consulting company with expertise in a wide array of technical subjects. codetalk does varies things from making websites and programs, to consulting on ideas involving technical decisions and how to make them work for the specific business.

2015 - 2017 Technical Consultant

hvisk, Copenhagen

Part-time consultant, initially advising regarding decisions concerning the technology stack, feasibility of ideas and outlining how to implement them. Later on this expanded to working with a large part of the web shop, developing an in-house stock system with automatic ordering and implementing technical tools to ease the job of the other employees, along with data/report extraction and manipulation.

2015 - 2017 IT Support Coordinator

Technical University of Denmark, Kongens Lyngby

Coordinate the supporters providing IT support at DTU, and make sure that the support is running functionally, answering tickets, delegating responsibilities and managing the supporters. This also involved hiring new supporters, setting up the whole recruitment process from job posting, interviews, deliberation and hiring.

Additionally to this, each year I would also hold an introductory talk for the new students about the IT solutions DTU offered, how to use them, where to get help and much more.

#### 2013 - 2015 **IT Supporter**

Technical University of Denmark, Kongens Lyngby

The work involved providing support online and on campus; set up various IT related projects; manage terminals/computers in the data bars, and other general maintenance areas. Also responsible for the setup and support for DM (the danish championship) in programming.

#### 02-07 2015 Teching Assistant

Technical University of Denmark, Kongens Lyngby

A teaching assistant in an introductory course on programming using either MatLab or Python. The work involved helping the students during group exercises, and grade their final exam assignments.

#### 02-12 2012 **Developer**

Shopbox, Copenhagen

Responsible for developing the actual product and software infrastructure for Shopbox. This involved working on the frontend and the backend, while also participating in further developing the concept and idea behind Shopbox as it matured.

Developer

SharksMedia, Vejle

General web development, with the sole responsible for several websites and webshops. The work involved both direct and indirect client contact, to tackle problems and needs for their sites.

# interesting projects

#### **C-- Interpreter**

github.com/Tehnix/Cminusminus-compiler

Step-through debug interpreter for the C- language, a subset of C.

#### **SmartOrders**

github.com/Tehnix/SmartOrders

Android application showcasing using BLE communication between a host and multiple client devices, for restaurant ordering.

#### Copy-paste LLVM pass

github.com/Tehnix/copy-paste-llvm-pass

Toy LLVM pass for detecting copy-paste errors

#### **SpaceNeovim**

spaceneovim.codetalk.io

SpaceNeovim is Spacemacs for Neovim. If you are unfamiliar with Spacemacs, you can read more about the motivation behind that on their website.

#### RF+1

github.com/Tehnix/rfplusone-app

Cross-platform mobile application developed for Roskilde Festival (at DTU), allowing people to connect to each other and find people to attend concerts with.

#### **CRED**

github.com/Tehnix/cred-server

cred (Connected Reactive Electronic Devices), enables you to connect your electronic devices, in a way so that they can communicate with each other and react on events happening in the network. It also consists of two other parts: cred-web and cred-client