# Christian Kjær Laustsen

#### about

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#### languages

- DanishEnglishGermanJapaneseKorean
- programming

Haskell Python, Java, JavaScript, Elm, PHP, Bash, F#, VHDL, C, VimL, Ruby Puppet, Chef, CSS & HTML

#### relevant courses

Cryptology
Compiler Design
Compiler Construction
Graph Theory
Telecommunication
Services
Introduction to Mobile
Communication
Coding in
Communication Systems
FPGA design for
Communication
systems
Algorithms and Data

**Theory of Programming** 

Structures

Language

### brief introduction

I have a long history in software development, and occasionally blog on codetalk.io. I'm quick to dive into new topics, and can work with laser focus on things for long periods of time. I am a team player, and I am also very keen on writing documentation, as seen by my projects on GitHub – even when they are just for myself. Finally, I love automating things, be it in the form of shell scripts, Puppet/Chef, AWS OpsWorks or something else entirely.

Interests include compilers, type systems, automation, haskell, security, devops, functional programming, telecommunication, network, distributed computing, and much more!

## education

2016–2018 M.Sc. in Telecommunication

Finishing early February

Thesis titled Exploring the use of purely functional programming languages

Technical University of Denmark

codetalk, Copenhagen

hvisk, Copenhagen

for offloading of mobile computations

Feb-Dec 2017 Exchange Korean Advanced Institute of Science and Technology (KAIST)

A year on exchange in South Korea, at KAIST

2012–2015 B.Sc. in IT & Communications Technology Technical University of Denmark

Thesis titled Mobile Network Controllable Electronic Devices using Rasp-

berry Pis

## **experience**

2015–Present Founder

Consulting company with expertise in a wide array of technical subjects. codetalk does various things, from making websites and programs, to consulting on ideas involving technical decisions and how to make them work

for the specific business.

2015–2017 Technical Consultant

Part-time consultant, initially advising on decisions regarding the technol-

ogy stack, feasibility of ideas and outlining how to implement them.

Later on, this expanded to working with a large part of the web shop, developing an in-house stock system with automatic ordering and implementing technical tools to ease the job of the other employees, along with data/report

extraction and manipulation.

2015–2017 IT Support Coordinator Technical University of Denmark, Kongens Lyngby

Coordinate the supporters providing IT support at DTU, and make sure that the support is running functionally, answering tickets, delegating responsibilities and managing the supporters. This also involved hiring new supporters, setting up the whole recruitment process from job posting, interviews,

deliberation and hiring.

Additionally, each year I held an introductory talk for the new students about

IT at DTU.

Logical Systems and
Logic Programming
Digital Electronics
Mobile and Pervasive
Computing for
Knowledge Services
Functional
Programming
Mobile Computing and
Applications
Social graphs and
interactions

volunteering

Design

Lean User Experience

Tutor at DTŪ

Head of student council
for EINet at DTU

Member of the Study

Board for DTU Compute

Board member of

Hegnet at DTU

Sat on The Joint Council
of PF at DTU

2013–2015 **IT Supporter** 

Technical University of Denmark, Kongens Lyngby

The work involved providing support online and on campus; set up various IT related projects; manage terminals/computers in the data bars, and other general maintenance areas. Also responsible for the setup and support for DM (the danish championship) in programming.

Feb-Jul 2015 Teching Assistant

Technical University of Denmark, Kongens Lyngby

As a TA in an introductory course on programming, using either MatLab or Python, the work involved helping the students during group exercises, and grade their final exam assignments.

Feb-Dec 2012 **Developer** 

Shopbox, Copenhagen

Was responsible for developing the actual product and software infrastructure for Shopbox. This involved working on the frontend and the backend, while also participating in further developing the concept and idea behind Shopbox as it matured.

2011–2012 **Developer** 

SharksMedia, Vejle

General web development, with the sole responsible for several websites and webshops. The work involved both direct and indirect client contact, to tackle problems and needs for their sites.

# interesting projects

**C-- Interpreter** 

github.com/tehnix/cminusminus-compiler

Step-through debug interpreter for the C-- language, a subset of C.

SmartOrders github.com/tehnix/smartorders

Android application to showcase using BLE communication between a host and multiple client devices, for restaurant ordering.

Copy-paste LLVM pass

github.com/tehnix/copy-paste-llvm-pass

Toy LLVM pass for detecting copy-paste errors

**SpaceNeovim** 

spaceneovim.codetalk.io

SpaceNeovim is Spacemacs for Neovim. If you are unfamiliar with Spacemacs, you can read more about the motivation behind that on their website.

RF+1 github.com/tehnix/rfplusone-app

Cross-platform mobile application developed for Roskilde Festival (at DTU), allowing people to connect to each other and find people to attend concerts with.

CRED aithub.com/tehnix/cred-server

cred (Connected Reactive Electronic Devices), enables you to connect your electronic devices, in a way so that they can communicate with each other and react on events happening in the network. It also consists of two other parts: cred-web and cred-client