

National University of Computer & Emerging Sciences, Karachi



Computer Science Department Spring 2022, Lab Manual – 05

Course Code: CL-217	Course : Object Oriented Programming Lab
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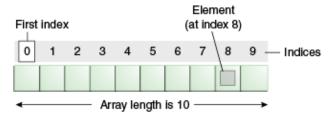
<u>LAB - 5</u>

Arrays, Arraylist and Static Keyword

Arrays:

Java array is a construct which contains elements of a similar data type. Additionally, the elements of an array are stored in a contiguous memory location. It is a data structure where we store similar elements. We can store only a fixed set of elements in a Java array.=

Array in Java is index-based, the first element of the array is stored at the 0th index, 2nd element is stored on 1st index and so on.



Types of Arrays

- 1. Single Dimensional Array
- 2. Multi-dimensional Array

Single Dimensional Array

Syntax for Declaration

```
Option 1:     dataType[] arr;
Option 2:     dataType []arr;
Option 3:     dataType arr[];
Syntax for Instantiation
arr = new datatype[size];
```

Example

```
public class Test {
    public static void main(String args[])
    {
        int a[]=new int[5];//declaration and instantiation
        a[0]=10;//initialization
        a[1]=20;
        a[2]=70;
        a[3]=40;
        a[4]=50;
        //traversing array
        for(int i=0;i<a.length;i++)
            System.out.println(a[i]);
        }
}</pre>
```

Multi-Dimensional Array

In such case, data is stored in row and column based index (also known as matrix form).

Syntax for Declaration

```
dataType[][] arrayRefVar; (or)
dataType [][]arrayRefVar; (or)
dataType arrayRefVar[][]; (or)
dataType []arrayRefVar[];
```

Syntax for Instantiation

int[][] arr=new int[3][3]; //3 row and 3 column

Example

Passing Arrays to Functions:

We can pass the java array to method so that we can reuse the same logic on any array.

Example

Java ArrayList

ArrayList class uses a *dynamic* array for storing the elements. It is like an array, but there is *no size limit*. We can add or remove elements anytime. So, it is much more flexible than the traditional array. It is found in the *java.util* package.

- ArrayList class can contain duplicate elements.
- ArrayList class maintains insertion order.
- ArrayList allows random access because array works at the index basis.

Commonly used Constructors

- ArrayList(): It is used to build an empty array list.
- ArrayList (int capacity): It is used to build an array list that has the specified initial capacity.

Common Methods of ArrayList

add(value)	appends value at end of list
add(index, value)	inserts given value just before the given index, shifting subsequent values to the right
E get(index)	returns the value at given index
E remove(index)	removes/returns value at given index, shifting subsequent values to the left
E set(index, value)	replaces value at given index with given value, returns element that was previously at index.
int size()	returns the number of elements in list
toString()	returns a string representation of the list such as "[3, 42, -7, 15]"

Additional Methods of ArrayList

<pre>addAll(list) addAll(index, list)</pre>	adds all elements from the given list to this list (at the end of the list, or inserts them at the given index)
contains (value)	returns true if given value is found somewhere in this list
containsAll(list)	returns true if this list contains every element from given list
equals(list)	returns true if given other list contains the same elements
<pre>iterator() listIterator()</pre>	returns an object used to examine the contents of the list (seen later)
lastIndexOf(value)	returns last index value is found in list (-1 if not found)
remove(value)	finds and removes the given value from this list
removeAll(list)	removes any elements found in the given list from this list
retainAll(list)	removes any elements <i>not</i> found in given list from this list
subList(from, to)	returns the sub-portion of the list between indexes from (inclusive) and to (exclusive)
toArray()	returns the elements in this list as an array

- You have to import java.util.* to use ArrayList
- E refers to type of elements in the above methods

Example

```
import java.util.*;
public class Test{

   public static void main(String args[]){

        ArrayList<String> list=new ArrayList<String>();//Creating arraylist
        list.add("Mango");//Adding object in arraylist
        list.add("Apple");
        list.add("Banana");
        list.add("Grapes");
        //Printing the arraylist object
        System.out.println(list);
}
```

Iterating ArrayList using Iterator

Example: Sorting ArrayList

```
import java.util.*;
public class Test{

   public static void main(String args[]){

        //Creating a list of fruits
        List<String> list1=new ArrayList<String>();
        list1.add("Mango");
        list1.add("Apple");
        list1.add("Banana");
        //Sorting the list
        Collections.sort(list1);
        //Traversing list through the for-each loop for(String fruit:list1)
        System.out.println(fruit);
}
```

Static Keyword

We can apply static keyword with variables, methods, blocks and nested classes. The static keyword belongs to the class rather than an instance of the class.

Static Variable

The static variable can be used to refer to the common property of all objects (which is not unique for each object), for example, the company name of employees, college name of students, etc. The static variable gets memory only once in the class area at the time of class loading.

Example

```
public class Test{
    public static void main(String args[]){
        Student s1 = new Student( r: 111, n: "Ali");
        Student s2 = new Student( r: 222, n: "Abid");
        s1.display();
        s2.display();
    }
1
class Student{
    int rollno;//instance variable
    String name;
    static String college ="IT College";//static variable
    //constructor
    Student(int r, String n){
        rollno = r;
        name = n;
    //method to display the values
    void display (){System.out.println(rollno+" "+name+" "+college);}
1}
```

Static Methods

A static method belongs to the class rather than the object of a class. A static method can be invoked without the need for creating an instance of a class. It can access static data member and can change the value of it.

Example

```
public class Test{
    public static void main(String args[]){
      Student.change();
       //creating objects
       Student s1 = new Student( r: 111, n: "Ali");
       Student s2 = new Student( r: 222, n: "Abid");
       Student s3 = new Student( r: 333, n: "Bilal");
       //calling display method
       s1.display();
       s2.display();
       s3.display();
}
class Student{
   int rollno;
   String name;
    static String college = "New Age College";
    static void change(){
       college = "IT College";
    Student(int r, String n){
       rollno = r;
       name = n;
   void display(){System.out.println(rollno+" "+name+" "+college);}
}
```