



React



Virtual DOM

vs

WTF is a
Virtual DOM?



Real DOM

like and share

What is **DOM**?

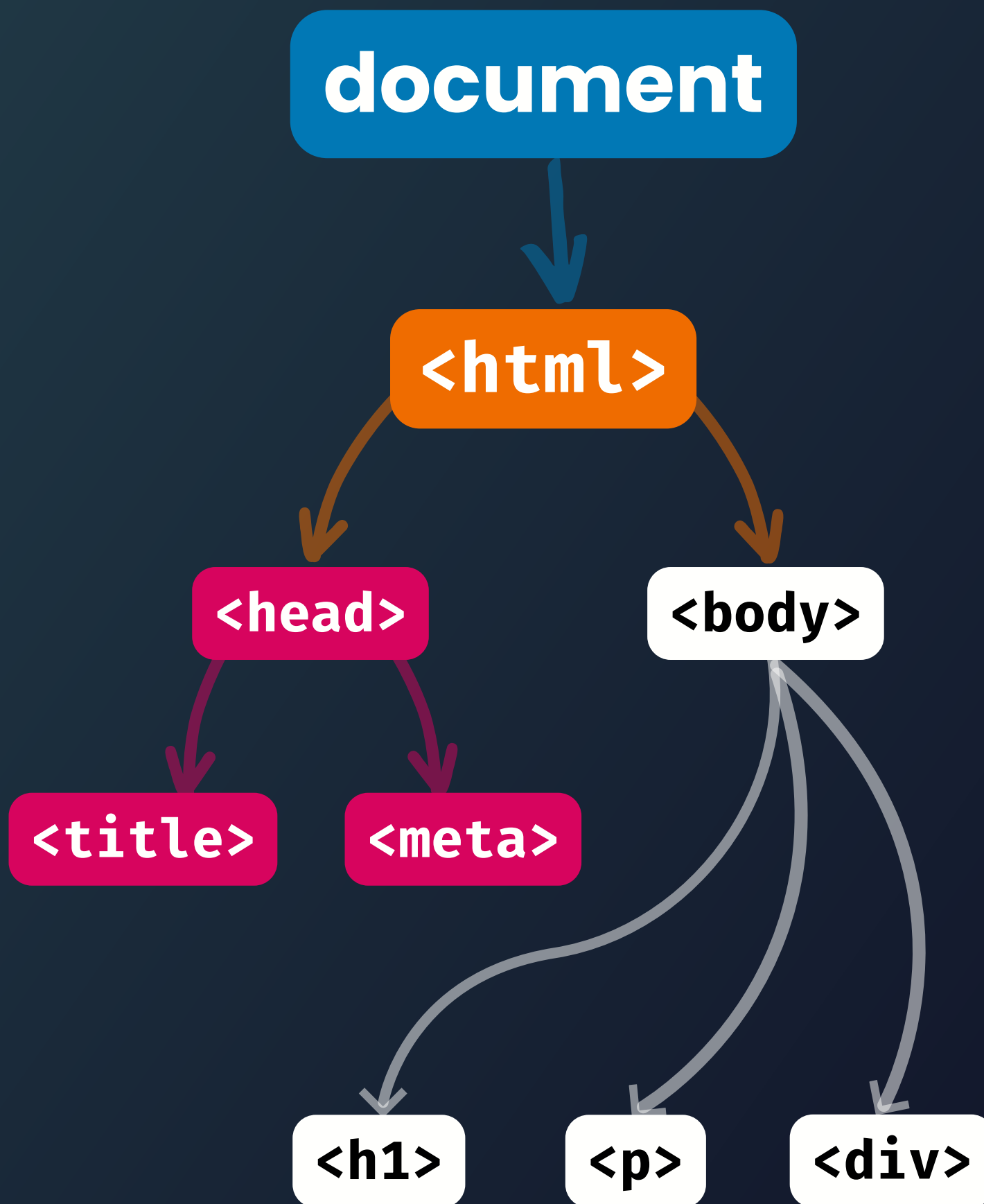
The **DOM** is an abstraction of a page's **HTML structure**. It takes **HTML elements** and wraps them in an **object** with a tree-structure — maintaining the parent/child relationships of those nested HTML elements. This provides an **API** that allows us to **traverse nodes (HTML elements)** and **manipulate** them in a number of ways — such as adding nodes, removing nodes, editing a node's content, etc.

**Ahh !!
Like a Family
Tree?**



Real DOM

DOM: An **HTML** Structure



The Problem with DOM

```
let fruits = ['Apple', 'Orange', 'Banana']
```

Lets say we want to update here from Orange to Lemon. Then we need to create a new array.

```
let fruits = ['Apple', 'Lemon', 'Banana']
```

In an efficient way we can just traverse to the `fruits[1]` and update only this element.

Now it's common to have a thousands node in a single SPA. So repainting the whole page for each change is **very-very expensive**.

Ideally, we'd like to only re-render items that receive updates, leaving the rest of the items as-is.

The **Methods** of update

Dirty Checking (slow)

In AngularJS 1.x, data changes were checked by recursively **traversing every node** at fixed intervals, which was inefficient as it required examining all nodes even if their data was up-to-date.

Observable (fast)

Components are responsible for listening to when an update takes place. Since the data is saved on the state, **components** can simply **listen to events** on the state and if there is an update, it can re-render to the UI. React uses it.

Virtual DOM

The Virtual DOM is a light-weight abstraction of the DOM.

You can think of it as a copy of the DOM, that can be updated without affecting the actual DOM.

It has all the same properties as the real DOM object, but doesn't have the ability to write to the screen like the real DOM.

The virtual DOM gains its speed and efficiency from the fact that it's lightweight.

A new virtual DOM is created after every re-render.

Under the **hood**

Reconciliation is a process to compare and keep in sync the two files (Real and Virtual DOM). **Diffing algorithm** is a technique of reconciliation which is used by React.

Is **Shadow DOM** same as the **Virtual DOM**?

No, they are different. The **Shadow DOM** is a browser technology designed primarily **for scoping variables and CSS** in web components. The virtual DOM is a concept implemented by libraries in JavaScript on top of browser APIs.

Update Process in React

On the first load, `ReactDOM.render()` will create the **Virtual DOM tree** and **real DOM tree**.

As React works on Observable patterns, when any **event** (like key press, left click, api response, etc.) **occurred**, Virtual DOM tree nodes are notified for props change. If the properties used in that node are updated, the **node is updated** else left as it is.

React compares Virtual DOM with real DOM and updates real DOM. This process is called Reconciliation. React uses Diffing algorithm technique of Reconciliation.

Updated real DOM is repainted on browser.

Additional Info

Virtual DOM is pure JS file and light weight, So capturing any update in Virtual DOM is much faster than directly updating on Real DOM.

React takes a few milliseconds before reconciliation. This allows react to bundle few processes. This increases efficiency and avoids unnecessary reprocessing. Because of this delay we should not rely on `state` just after `setState()`.

React does shallow comparison of props value. We need to handle deep comparison separately, immutable is the most common way to handle it.

Want **explanation** on

- **Reconciliation** and **Diffing** Algorithm?
- Use of **keys** in lists **in React**?

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