Numpy_Tutorial

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- 0.1 Numpy_Basics by Isha
- 0.2 Importing NumPy

```
[11]: import numpy as np # Standard import
```

0.3 Creating NumPy Arrays

```
[20]: # From list
      arr1 = np.array([1, 2, 3])
      print("Array from list:", arr1)
      # 2D array
      arr2 = np.array([[1, 2], [3, 4]])
      print("2D Array:", arr2)
      # Zeros, Ones, Full, Arange, Linspace
      print("Zeros:", np.zeros((2, 3)))
      print("Ones:", np.ones((2, 3)))
      print("Full:", np.full((2, 3), 7))
      print("Arange:", np.arange(0, 10, 2))
      print("Linspace:", np.linspace(0, 1, 5))
     Array from list: [1 2 3]
     2D Array: [[1 2]
      [3 4]]
     Zeros: [[0. 0. 0.]
      [0. 0. 0.]]
     Ones: [[1. 1. 1.]
      [1. 1. 1.]]
     Full: [[7 7 7]
      [7 7 7]]
     Arange: [0 2 4 6 8]
     Linspace: [0. 0.25 0.5 0.75 1. ]
```

0.4 Array Attributes

```
[29]: # Create a 2D NumPy array (a matrix with 2 rows and 3 columns)
a = np.array([[1, 2, 3], [4, 5, 6]])

# Print the shape of the array
# Output: (2, 3) → 2 rows and 3 columns
print("Shape:", a.shape)

# Print the number of dimensions
# Output: 2 → because this is a 2D array (like a table)
print("Dimensions:", a.ndim)

# Print the data type of the elements in the array
# Output: dtype('int64') or similar → means each element is an integer
print("Data type:", a.dtype)

# Print the size (in bytes) of each element in the array
# For example, if dtype is int64, itemsize will be 8 (bytes)
print("Item size:", a.itemsize)
```

Shape: (2, 3)
Dimensions: 2
Data type: int32
Item size: 4

0.5 Indexing and Slicing

Element at (0,1): 20 First row: [10 20 30] First column: [10 40]

0.6 Mathematical Operations

```
[31]: # Create two 1D NumPy arrays of equal length
a = np.array([1, 2, 3])
b = np.array([4, 5, 6])

# Element-wise addition: [1+4, 2+5, 3+6] → [5, 7, 9]
print("Addition:", a + b)

# Element-wise multiplication: [1*4, 2*5, 3*6] → [4, 10, 18]
print("Multiplication:", a * b)

# Apply sine function element-wise
# sin(1), sin(2), sin(3) (in radians)
print("Sine:", np.sin(a))

# Apply natural logarithm (base e) to each element
# log(1) = 0, log(2), log(3)
print("Log:", np.log(a))
```

Addition: [5 7 9]
Multiplication: [4 10 18]

Sine: [0.84147098 0.90929743 0.14112001] Log: [0. 0.69314718 1.09861229]

0.7 Broadcasting

Broadcasted Addition:

[[11 21 31] [12 22 32] [13 23 33]]

0.8 Aggregate Functions

Sum: 10
Max: 4
Mean: 2.5

Standard Deviation: 1.118033988749895

0.9 Reshaping and Flattening

```
[34]: # Create a 1D NumPy array with 12 elements: [0, 1, 2, ..., 11]
a = np.arange(12)

# Reshape the 1D array into a 2D array with 3 rows and 4 columns
# New shape: (3, 4)
b = a.reshape((3, 4))
print("Reshaped Array:\n", b)

# Flatten the 2D array back into a 1D array
# It reads row-wise (C-style): [0, 1, 2, ..., 11]
print("Flattened:", b.flatten())
```

```
Reshaped Array:
[[0 1 2 3]
[4 5 6 7]
[8 9 10 11]]
Flattened: [0 1 2 3 4 5 6 7 8 9 10 11]
```

0.10 Stacking Arrays

[[1 2] [3 4]

ſ5 6]]

Horizontal Stack:

[[1 2 1 2] [3 4 3 4]]

0.11 Data Type Conversion

```
[36]: # Create a 1D NumPy array of floating-point numbers
a = np.array([1.1, 2.2, 3.3])

# Print the original data type of the array elements (float64)
print("Original dtype:", a.dtype)

# Convert the float array to integer using astype()
# This will truncate the decimal part (not round)
b = a.astype(int)

# Print the converted integer array: [1, 2, 3]
print("Converted to int:", b)
```

Original dtype: float64 Converted to int: [1 2 3]

0.12 Random Number Generation

```
[37]: import numpy as np
      # Generate a 2x3 array of random integers between 0 (inclusive) and 10_{\sqcup}
       \hookrightarrow (exclusive)
      print("Random Integer:", np.random.randint(0, 10, size=(2, 3)))
      # Generate a 2x3 array of random floats between 0.0 and 1.0 (uniform,
       \hookrightarrow distribution)
      print("Random Float:", np.random.rand(2, 3))
      # Generate a 2x3 array of random numbers from a standard normal distribution_
       \hookrightarrow (mean=0, std=1)
      print("Normal Distribution:", np.random.randn(2, 3))
     Random Integer: [[8 5 9]
       [7 \ 1 \ 4]]
     Random Float: [[0.32615647 0.69294871 0.87444168]
       [0.9649856 0.96579638 0.05145104]]
     Normal Distribution: [[-0.33888374 0.08412282 -0.15218141]
       [-1.07526514  0.81816641  -1.13225337]]
```

0.13 Linear Algebra

```
[38]: import numpy as np
      # Define two 2x2 matrices
      a = np.array([[1, 2],
                    [3, 4]])
      b = np.array([[2, 0],
                    [1, 2])
      # Matrix multiplication (dot product)
      # Multiply rows of 'a' with columns of 'b'
      # Result is also a 2x2 matrix
      print("Matrix Product:\n", np.dot(a, b))
      # Transpose of matrix 'a'
      # Rows become columns: [[1, 3], [2, 4]]
      print("Transpose:\n", a.T)
      # Inverse of matrix 'a'
      # np.linalq.inv() computes the inverse if it's not singular
      print("Inverse:\n", np.linalg.inv(a))
```

Matrix Product:

```
[[4 4]
[10 8]]
Transpose:
[[1 3]
[2 4]]
Inverse:
[[-2. 1.]
[1.5 -0.5]]
```

0.14 File I/O

```
[39]: import numpy as np

# Example array
a = np.array([[1, 2], [3, 4]])

# Save the array 'a' to a CSV file named 'array.csv'
# Each element will be written separated by a comma
np.savetxt('array.csv', a, delimiter=',')

# Load the array back from the saved CSV file
loaded = np.loadtxt('array.csv', delimiter=',')

# Display the loaded array to confirm it's the same as original
print("Loaded from CSV:\n", loaded)
```

Loaded from CSV: [[1. 2.] [3. 4.]]

0.15 Fancy Indexing and Boolean Masking

```
[3]: import numpy as np

# Create an array of integers from 0 to 9
a = np.arange(10)

# Fancy indexing: select elements at specific indices
selected = a[[2, 4, 6]]
print("Selected elements at indices 2, 4, 6:", selected)

# Boolean masking: select elements greater than 5
mask = a > 5
filtered = a[mask]
print("Elements greater than 5:", filtered)
```

Selected elements at indices 2, 4, 6: [2 4 6] Elements greater than 5: [6 7 8 9]

0.16 Structured Arrays

```
[4]: import numpy as np

# Define a structured data type with fields 'name' (string), 'age' (int), and___
    'weight' (float)

dtype = [('name', 'U10'), ('age', 'i4'), ('weight', 'f4')]

# Create an array of structured data
data = np.array([('Alice', 25, 55.0), ('Bob', 30, 85.5)], dtype=dtype)

# Access the 'name' field
names = data['name']
print("Names:", names)

# Access the 'age' field
ages = data['age']
print("Ages:", ages)
```

Names: ['Alice' 'Bob']

Ages: [25 30]

0.17 Masked Arrays

```
[5]: import numpy as np

# Create an array with some invalid values
data = np.array([1.0, np.nan, 3.0, np.inf])

# Mask invalid (NaN or Inf) values
masked_data = np.ma.masked_invalid(data)

print("Masked array:", masked_data)
```

Masked array: [1.0 -- 3.0 --]

0.18 Broadcasting with np.newaxis

```
[6]: import numpy as np

# Create a 1D array
a = np.array([1, 2, 3])

# Reshape 'a' to a column vector
a_column = a[:, np.newaxis]

# Create another 1D array
b = np.array([4, 5, 6])
```

```
# Add 'a_column' and 'b' using broadcasting
result = a_column + b
print("Broadcasted addition result:\n", result)
```

Broadcasted addition result:
[[5 6 7]
[6 7 8]
[7 8 9]]

0.19 Advanced Linear Algebra Operations

```
# Create a 2x2 matrix
A = np.array([[1, 2], [3, 4]])

# Compute the determinant
det_A = np.linalg.det(A)
print("Determinant of A:", det_A)

# Compute the inverse
inv_A = np.linalg.inv(A)
print("Inverse of A:\n", inv_A)

# Compute eigenvalues and eigenvectors
eigenvalues, eigenvectors = np.linalg.eig(A)
print("Eigenvalues:", eigenvalues)
print("Eigenvectors:\n", eigenvectors)
```

0.20 Random Number Generation

```
[8]: import numpy as np

# Set a seed for reproducibility
np.random.seed(0)

# Generate a 2x3 array of random floats in [0.0, 1.0)
```

```
random_floats = np.random.rand(2, 3)
print("Random floats:\n", random_floats)

# Generate a 2x3 array of random integers between 0 and 10
random_ints = np.random.randint(0, 10, size=(2, 3))
print("Random integers:\n", random_ints)

# Generate a 2x3 array of samples from a standard normal distribution
random_normals = np.random.randn(2, 3)
print("Random normals:\n", random_normals)

Random floats:
[[0.5488135  0.71518937  0.60276338]
[0.54488318  0.4236548  0.64589411]]
Random integers:
[[4 7 6]
[8 8 1]]
Random normals:
```

0.21 Performance Optimization with Vectorization

[[0.14404357 1.45427351 0.76103773] [0.12167502 0.44386323 0.33367433]]

```
[9]: import numpy as np
import time

# Create a large array
a = np.arange(1e6)

# Vectorized operation: add 10 to each element
start_time = time.time()
a_plus_10 = a + 10
end_time = time.time()
print("Vectorized addition took:", end_time - start_time, "seconds")

# Equivalent operation using a Python loop (slower)
a_list = list(range(int(1e6)))
start_time = time.time()
a_plus_10_list = [x + 10 for x in a_list]
end_time = time.time()
print("Loop addition took:", end_time - start_time, "seconds")
```

Vectorized addition took: 0.002999544143676758 seconds Loop addition took: 0.057985544204711914 seconds

0.22 Memory Mapping Large Files

```
# Create a large array and save it to a binary file
large_array = np.arange(1e7)
large_array.tofile('large_array.dat')

# Memory-map the binary file for reading
mapped_array = np.memmap('large_array.dat', dtype='float64', mode='r', ushape=(int(1e7),))

# Access elements without loading the entire file into memory
print("First 5 elements:", mapped_array[:5])
```

First 5 elements: [0. 1. 2. 3. 4.]