

Introduction

(Procedural Language / Structured Query Language)

PL/SQL is a block structured language that enables developers to combine the power of SQL with procedural statements.

All the statements of a block are passed to oracle engine all at once which increases processing speed and decreases the traffic.

Features of PL/SQL

PL/SQL has the following features -

- PL/SQL is tightly integrated with SQL.

- It offers extensive error checking.

- It offers numerous data types.

- It offers a variety of programming structures.

- It supports structured programming through functions and procedures.

- It supports object-oriented programming.

- It supports the development of web applications and server pages.

Advantages of PL/SQL

PL/SQL has the following advantages :-

- 1) PL/SQL allows sending an entire block of statements to the database at one time.

This reduces network traffic and provides high performance for the applications.

- 2) PL/SQL gives high productivity to programmers as it can query, transform, and update data in a database.
- 3) PL/SQL saves time on design and debugging by strong features, such as exception handling, encapsulation, data hiding, and object-oriented data types.
- 4) Applications written in PL/SQL are fully portable.
- 5) PL/SQL provides high security level.
- 6) PL/SQL provides access to predefined SQL packages.
- 7) PL/SQL provides support for Object-Oriented Programming.
- 8) PL/SQL provides support for developing Web Applications and Server Pages.

TOPICS TO BE COVERED

- 1) BASIC
- 2) IF ELSE
- 3) CASE
- 4) LOOPS
- 5) STRINGS
- 6) ARRAYS
- 7) DATE AND TIME
- 8) TABLE CREATION
- 9) QUERIES
- 10) CLAUSES
- 11) OPERATORS
- 12) JOINS
- 13) FUNCTIONS

- 14) CURSORS
- 15) TRIGGERS
- 16) EXCEPTION HANDLING
- 17) COLLECTIONS
- 18) BULK RECORDS

BASIC QUESTIONS

9) TO Perform Arithmetical Operation

```
DECLARE
    A NUMBER;
    B NUMBER;
    C NUMBER;
    D NUMBER;
    E NUMBER;
    F NUMBER;

BEGIN
    A:=&A;
    B:=&B;
    C := A+B;
    D := A-B;
    E := A*B;
    F := A/B;
    DBMS_OUTPUT.PUT_LINE('ADDITION : ' || C );
    DBMS_OUTPUT.PUT_LINE('SUBTRACTION : ' || D);
    DBMS_OUTPUT.PUT_LINE('MULTIPLICATION : ' || E);
    DBMS_OUTPUT.PUT_LINE('DIVISION : ' || F);

END;
/
```

Q2) TO Find Square and Cube of a Number;

```
DECLARE
    A NUMBER;
    SQ NUMBER;
    CU NUMBER;

BEGIN
    A:= &A;
    SQ:=A*A;
    CU:=SQ*A;
    DBMS_OUTPUT.PUT_LINE('SQUARE : ' || SQ );
    DBMS_OUTPUT.PUT_LINE('CUBE : ' || CU);

END;
/
```

Q3)TO Find Area of Square , Triangle , Rectange and Circle

```
DECLARE
    LENGTH NUMBER;
    BREADTH NUMBER;
    RADIUS NUMBER;
    BASE NUMBER;
    HEIGHT NUMBER;
    SIDE NUMBER;

    AREA_RECTANGLE NUMBER;
    AREA_TRIANGLE FLOAT;
    AREA_SQUARE NUMBER;
    AREA_CIRCLE FLOAT;
```

```

BEGIN

    LENGTH:=&LENGTH;
    BREADTH:=&BREADTH;
    AREA_RECTANGLE := LENGTH+BREADTH;

    BASE:=&BASE;
    HEIGHT:=&HEIGHT;
    AREA_TRIANGLE:=0.5*BASE*HEIGHT;

    SIDE:=&SIDE;
    AREA_SQUARE:=SIDE*SIDE;

    RADIUS:=&RADIUS;
    AREA_CIRCLE:=3.142*RADIUS*RADIUS;

    DBMS_OUTPUT.PUT_LINE('AREA OF RECTANGLE : ' ||
AREA_RECTANGLE);
    DBMS_OUTPUT.PUT_LINE('AREA OF TRIANGLE : ' ||
AREA_TRIANGLE);
    DBMS_OUTPUT.PUT_LINE('AREA OF SQUARE : ' ||
AREA_SQUARE);
    DBMS_OUTPUT.PUT_LINE('AREA OF CIRCLE : ' ||
AREA_CIRCLE);
    END;
/

```

```

Q4)SWAPPING BETWEEN 2 NUMBERS;
    DECLARE
        A NUMBER;
        B NUMBER;
        C NUMBER;

    BEGIN
        A:=&A;
        B:=&B;

        DBMS_OUTPUT.PUT_LINE('BEFORE SWAPPING ');
        DBMS_OUTPUT.PUT_LINE('A : ' || A );
        DBMS_OUTPUT.PUT_LINE('B : ' || B );

        C := A;
        A := B;
        B := C;
        DBMS_OUTPUT.PUT_LINE('AFTER SWAPPING ');
        DBMS_OUTPUT.PUT_LINE('A : ' || A );
        DBMS_OUTPUT.PUT_LINE('B : ' || B );

    END;
/

```

```

=====
=====
IF ELSE
=====
=====
Q1) Input week number(1-7) and print the corresponding day of week name
    DECLARE
        OPT NUMBER;
    BEGIN
        OPT := &OPT;
        IF (OPT = 1) THEN
            DBMS_OUTPUT.PUT_LINE('MONDAY');
        ELSIF (OPT = 2) THEN
            DBMS_OUTPUT.PUT_LINE('TUESDAY');
        ELSIF (OPT = 3) THEN
            DBMS_OUTPUT.PUT_LINE('WEDNESDAY');
        ELSIF (OPT = 4) THEN
            DBMS_OUTPUT.PUT_LINE('THURSDAY');
        ELSIF (OPT = 5) THEN
            DBMS_OUTPUT.PUT_LINE('FRIDAY');
        ELSIF (OPT = 6) THEN
            DBMS_OUTPUT.PUT_LINE('SATURDAY');
        ELSIF (OPT = 7) THEN
            DBMS_OUTPUT.PUT_LINE('SUNDAY');
        ELSE
            DBMS_OUTPUT.PUT_LINE('WRONG INPUT');
        END IF;
    END;
/

```

```

Q2) Input Month number(1-12) and print the corresponding Month name
    DECLARE
        OPT NUMBER;
    BEGIN
        DBMS_OUTPUT.PUT_LINE('ENTER VALUE BETWEEN 1 - 12 ');
        OPT := &OPT;
        IF (OPT = 1) THEN
            DBMS_OUTPUT.PUT_LINE('JANUARY');
        ELSIF (OPT = 2) THEN
            DBMS_OUTPUT.PUT_LINE('FEBRARY');
        ELSIF (OPT = 3) THEN
            DBMS_OUTPUT.PUT_LINE('MARCH');
        ELSIF (OPT = 4) THEN
            DBMS_OUTPUT.PUT_LINE('APRIL');
        ELSIF (OPT = 5) THEN
            DBMS_OUTPUT.PUT_LINE('MAY');
        ELSIF (OPT = 6) THEN
            DBMS_OUTPUT.PUT_LINE('JUNE');
        ELSIF (OPT = 7) THEN
            DBMS_OUTPUT.PUT_LINE('JULY');
        ELSIF (OPT = 8) THEN
            DBMS_OUTPUT.PUT_LINE('AUGUST');
        ELSIF (OPT = 9) THEN

```

```

                                DBMS_OUTPUT.PUT_LINE('SEPTEMBER');
ELSIF (OPT = 10) THEN
                                DBMS_OUTPUT.PUT_LINE('OCTOBER');
ELSIF (OPT = 11) THEN
                                DBMS_OUTPUT.PUT_LINE('NOVEMBER');
ELSIF (OPT = 12) THEN
                                DBMS_OUTPUT.PUT_LINE('DECEMBER');
ELSE
                                DBMS_OUTPUT.PUT_LINE('WRONG INPUT');

END IF;

END;
/

```

Q3)To Find Maximum between 2 Numbers

```

DECLARE
    A NUMBER;
    B NUMBER;

BEGIN
    A:=&A;
    B:=&B;
    IF(A>B) THEN
        DBMS_OUTPUT.PUT_LINE(A || ' IS GREATER THAN
' || B);
    ELSE
        DBMS_OUTPUT.PUT_LINE(B || ' IS GREATER THAN '
||A);
    END IF;

END;
/

```

Q4)Check Number is Even or Odd

```

DECLARE
    A NUMBER;

BEGIN
    A:=&A;
    IF MOD(A,2)=0 THEN
        DBMS_OUTPUT.PUT_LINE(A || ' IS EVEN');
    ELSE
        DBMS_OUTPUT.PUT_LINE(A || ' IS ODD');
    END IF;

END;
/

```

Q5) TO CHECK THE CHARACTER IS UPPERCASE OF LOWERCASE

```

DECLARE
    ALPHA CHAR(1);

BEGIN
    ALPHA := '&ALPHA';

    IF ASCII(ALPHA) BETWEEN ASCII('A') AND ASCII('Z') THEN
        DBMS_OUTPUT.PUT_LINE('The character is an Uppercase
alphabet.');
```

```
ELSIF ASCII(ALPHA) BETWEEN ASCII('a') AND ASCII('z') THEN
    DBMS_OUTPUT.PUT_LINE('The character is a Lowercase
alphabet.');
```

```
ELSE
    DBMS_OUTPUT.PUT_LINE('The character is not an
alphabet.');
```

```
END IF;
```

```
END;
```

```
/
```

```
=====
TOPIC :- CASE
```

```
=====
Case statements works like the if statement, only the keyword 'when' is
used
```

Syntax:-

```
Case [Expression]
when condition 1 then result 1
when condition 2 result 2
.
.
.
Else result
End;
```

Q1) To Print The Day(1-7)

```
DECLARE
    OPT NUMBER;

BEGIN
    OPT := &OPT;
    CASE OPT
        WHEN 1 THEN DBMS_OUTPUT.PUT_LINE('MONDAY');
        WHEN 2 THEN DBMS_OUTPUT.PUT_LINE('TUESDAY');
        WHEN 3 THEN
DBMS_OUTPUT.PUT_LINE('WEDNESDAY');
        WHEN 4 THEN DBMS_OUTPUT.PUT_LINE('THURSDAY');
        WHEN 5 THEN DBMS_OUTPUT.PUT_LINE('FRIDAY');
        WHEN 6 THEN DBMS_OUTPUT.PUT_LINE('SATURDAY');
        WHEN 7 THEN DBMS_OUTPUT.PUT_LINE('SUNDAY');
        ELSE DBMS_OUTPUT.PUT_LINE('WORONG INPUT');
    END;
/
```

Q2) To Check Number is Even or Odd

```
DECLARE
    A NUMBER;

BEGIN
    A:=&A;
    CASE MOD(A,2)
        WHEN 0 THEN DBMS_OUTPUT.PUT_LINE('NUMBER IS
EVEN');
        WHEN 1 THEN DBMS_OUTPUT.PUT_LINE('NUMBER IS
ODD');
        ELSE DBMS_OUTPUT.PUT_LINE('IT IS NOT AN NUMBER');
    END;
/
```

Q3)To Find Maximum Between 2 Numbers

```
DECLARE
```



```

        A NUMBER;
        B NUMBER;

BEGIN
        A := &A;
        B := &B;

        CASE (A>B)
                WHEN TRUE THEN DBMS_OUTPUT.PUT_LINE( A || '
IS MAXIMUM ');
                WHEN FALSE THEN DBMS_OUTPUT.PUT_LINE( B || '
IS MAXIMUM ');
        ELSE DBMS_OUTPUT.PUT_LINE('BOTH ARE SAME ');
        END;
/

```

Q4) To Check Number is Positive , Negative or Zero

```

DECLARE
        A NUMBER;

BEGIN
        A := &A;
        CASE (A>0)
                WHEN TRUE THEN DBMS_OUTPUT.PUT_LINE('POSITIVE
NUMBER');
                WHEN FALSE THEN
DBMS_OUTPUT.PUT_LINE('NEGATIVE NUMBER');
        ELSE DBMS_OUTPUT.PUT_LINE('NUMBER IS ZERO');
        END;
/

```

Q5) CREATE A CALCULATOR

```

DECLARE
        OPERATION NUMBER;
        A NUMBER;
        B NUMBER;
        C NUMBER;

BEGIN
        DBMS_OUTPUT.PUT_LINE('ENTER OPERATION ');
        DBMS_OUTPUT.PUT_LINE('1. FOR ADDITION');
        DBMS_OUTPUT.PUT_LINE('2. FOR SUBTRACTION');
        DBMS_OUTPUT.PUT_LINE('3. FOR MULTIPLICATION');
        DBMS_OUTPUT.PUT_LINE('4. FOR DIVISION');
        OPERATION := &OPERATION;

        A:=&A;
        B:=&B;

        CASE OPERATION
                WHEN 1 THEN
                        C := A + B;
                        DBMS_OUTPUT.PUT_LINE('ADDITION : ' ||
C);

                WHEN 1 THEN

```

```

C := A - B;
DBMS_OUTPUT.PUT_LINE('SUBTRACTION : '

|| C);

WHEN 1 THEN
C := A * B;
DBMS_OUTPUT.PUT_LINE('MULTIPLICATION :

' || C);

WHEN 1 THEN
C := A / B;
DBMS_OUTPUT.PUT_LINE('DIVISION : ' ||

C);

ELSE
DBMS_OUTPUT.PUT_LINE('WRONG INPUT');

END;
/

```

```

*****
Check Code
SQL> Declare
  2  Begin
  3  dbms_output.put_line('Hello Everyone This is an Check Code of all
Connections');
  4  End;
  5  /

```

```

*****
Types of PL/SQL Loops
There are 4 types of PL/SQL Loops.
  1. Basic Loop / Exit Loop
  2. While Loop
  3. For Loop
  4. Cursor For Loop

```

```

=====
Q2) To Print Table of a Number
Code:-
SQL> Declare
  2  i number;
  3  n number;
  4  begin
  5  i:=1;
  6  n:=&n;
  7  dbms_output.put_line('Table of '||n||' is :');
  8  Loop
  9  exit when i>10;
 10  dbms_output.put_line(n||' x '||i||' = '||n*i);
 11  i:=i+1;
 12  end loop;
 13  end;
 14  /

```

```

=====
Q3)Find first and last digit and sum of first and Last Digit using loop
Declare
n number;
l number;
f number;
begin
n:=&n;
dbms_output.put_line('First and Last Digit is : ');
l :=MOD(n,10);
Loop

```

```

exit when n<>0
f := MOD(n,10);
n := trunc(n/10);
exit loop;
dbms_output.put_line('First Digit is : '||f);
dbms_output.put_line('Last Digit is : '||l);
end;
/

```

```

=====
Q4)Swap First and Last Digit of a Number
SQL> Declare
  2  num NUMBER := 107868764;
  3
  4  first_digit NUMBER;
  5
  6  last_digit NUMBER;
  7
  8  temp NUMBER;
  9
 10  counter NUMBER := 0;
 11
 12  begin
 13
 14  last_digit := MOD(num,10);
 15
 16  temp := num;
 17
 18  while num<>0 loop
 19
 20  first_digit := MOD(num,10);
 21
 22  counter := counter + 1;
 23
 24  num := trunc(num/10);
 25
 26  end loop;
 27
 28  temp := temp - last_digit;
 29
 30  temp := temp - first_digit*POWER(10,counter-1);
 31
 32  temp := temp + first_digit;
 33
 34  temp := temp + last_digit*POWER(10,counter-1);
 35
 36  dbms_output.put_line(temp);
 37
 38  end;
 39
 40  /

```

```
=====
While Loop
=====
```

Q1) To Print 10 Numbers

```
SQL> Declare
  2  i INTEGER := 1;
  3  BEGIN
  4  WHILE i <= 10 LOOP
  5  DBMS_OUTPUT.PUT_LINE(i);
  6  i := i+1;
  7  END LOOP;
  8  END;
  9  /
```

```
=====
```

Q2) To Find first and last digit using loop

```
SQL> Declare
  2  n number;
  3  l number;
  4  f number;
  5  begin
  6  n:=&n;
  7  dbms_output.put_line('First and Last Digit is : ');
  8  l :=MOD(n,10);
  9  while n!=0 Loop
 10  f := MOD(n,10);
 11  n := trunc(n/10);
 12  End loop;
 13  dbms_output.put_line('First Digit is : '||f);
 14  dbms_output.put_line('Last Digit is : '||l);
 15  end;
 16  /
```

```
=====
```

Q3) To Print Reverse of a Number using Loop

```
SQL> Declare
  2  n number;
  3  d number;
  4  r number:=0;
  5  begin
  6  n:=&n;
  7  while n!=0 loop
  8  d:= MOD(n,10);
  9  r := (r*10)+d;
 10  n:= trunc(n/10);
 11  End Loop;
 12  dbms_output.put_line('Reverse is : ' ||r);
 13  End;
 14  /
```

```
=====
```

Q4) To Find Factorial of a Number

```

SQL> Declare
  2  n number;
  3  f number:=1;
  4  i number:=1;
  5  begin
  6  n:=&n;
  7  while i<=n loop
  8  f :=f*i;
  9  i:=i+1;
 10  End loop;
 11  dbms_output.put_line('Factorial of '|| n || ' is : '||f);
 12  End;
 13  /

```

=====

Q5) To check Number is palindrome number or Not

```

SQL> Declare
  2  n number;
  3  r number:=0;
  4  d number;
  5  temp number;
  6  begin
  7  n:=&n;
  8  temp := n;
  9  while n!=0 loop
 10  d:= MOD(n,10);
 11  r := (r*10)+d;
 12  n:= trunc(n/10);
 13  End Loop;
 14  if(temp=r)
 15  then
 16  dbms_output.put_line( temp || ' is Palindrome ');
 17  else
 18  dbms_output.put_line( temp || ' is not Palindrome ');
 19  End if;
 20  End;
 21  /

```

=====

Q6) To Check Number is Prime or Not

```

Declare
n number;
i number:=2;
c number:=0;
begin
n:=&n;
while(i<n) loop
if Mod(n,i)= 0
then
c := c + 1;
end if;
i := i + 1;
end loop;
if( c = 0)

```

```

then
dbms_output.put_line(' Number is Prime ');
else
dbms_output.put_line(' Number is Not Prime');
End if;
End;
/

```

=====

Q7) Armstrong Number or not

```

SQL> Declare
  2  n number;
  3  d number;
  4  cube number;
  5  temp number;
  6  fin number:=0;
  7  Begin
  8  n:=&n;
  9  temp:=n;
 10  while(n!=0) loop
 11  d:=Mod(n,10);
 12  cube:=d*d*d;
 13  fin:=fin+cube;
 14  n:=trunc(n/10);
 15  end loop;
 16  If(temp=fin) then
 17  Dbms_output.put_line(temp || ' is an Armstrong Number ');
 18  else
 19  Dbms_output.put_line(temp || ' is not an Armstrong Number ');
 20  End if;
 21  End;
 22  /

```

=====

For Loop

=====

Q1) To Print 1 To 10 Numbers

```

Declare
i number;
begin
for i in 1..10 Loop
dbms_output.put_line(i);
End loop;
End;
/

```

=====

Q2) To Find First and Last Digit and Sum of 1 and Last Digit(It is Found uisnf if Else)

```

Declare
SQL> DECLARE
  2      a INTEGER := 14598;
  3      b INTEGER := 0;
  4      C INTEGER := 0;

```

```

5      s INTEGER;
6  BEGIN
7      IF a > 9 THEN
8          c := Substr(a, 1, 1);
9          b := Substr(a, Length(a), 1);
10         s := b + c;
11     ELSE
12         s := a;
13     END IF;
14     dbms_output.Put_line('Sum of the first and last digit is ' || s);
15 END;
16 /

```

=====

Q3) To Print Numbers in Reverse Order in For Loop

```

SQL> Declare
2   n1 number;
3   begin
4   n1 := 10;
5   for k in REVERSE 1..10 loop
6   dbms_output.put_line(n1*k);
7   End loop;
8   End ;
9   /

```

=====

Q4) To Check Prime Number or Not

```

Declare
n number;
i number :=2;
c number:=0;
begin
n:=&n;
for k in 2..n-1 loop
if( Mod(n,k)= 0)
then
c:=c+1;
End if;
End loop;
if(c=0)
then
dbms_output.put_line('Number is Prime');
else
dbms_output.put_line('Number is Not Prime');
End if;
End;
/

```



```
=====
Strings
=====
```

Q1) To Print a Simple Text(Introduction to Datatypes)

```
SQL> Declare
  2  name varchar(20);
  3  company varchar2(30);
  4  introduction clob; -- Character Large Object Datatype
  5  choice char(1);
  6  Begin
  7  name:='Sajid Shaikh';
  8  company:='Itech Computer Education ';
  9  introduction:='I am a Professional software Developer';
 10  choice:='Y';
 11  if choice = 'Y' then
 12  dbms_output.put_line(name);
 13  dbms_output.put_line(company);
 14  dbms_output.put_line(introduction);
 15  End if;
 16  End;
 17  /
```

```
=====
```

Q2) To Take User Input in String

```
SQL> declare
  2  name varchar2(10);
  3  begin
  4  name := '&k';
  5  dbms_output.put_line('Name is: ' || name);
  6  end;
  7  /
```

```
=====
```

Q3) To Find Length of String

```
SQL> Declare
  2  name varchar2(150);
  3  Begin
  4  name:='&name';
  5  dbms_output.put_line('Length of String is ' || Length(name));
  6  End;
  7  /
```

```
=====
```

Q4) To Convert Uppercase to LowerCase

```
SQL> Declare
  2  str varchar2(100);
  3  begin
  4  str :='&str';
  5  dbms_output.put_line('Before to Change Case : ' || str);
  6  dbms_output.put_line('LowerCase : ' || Lower(str));
  7  dbms_output.put_line('UpperCase : ' || Upper(str));
  8  End;
```

=====

Q5)To Concatenate Two Strings

Method-1

```
SQL> Declare
2   str1 varchar2(50):='Ram is Honest Boy';
3   str2 varchar2(50):='Suraj is Brilliant Boy';
4   str3 varchar2(50) :='and';
5   final_str varchar2(200);
6   Begin
7   final_str := str1 || ' ' || str3 || ' ' || str2;
8   dbms_output.put_line('Concatenate String is : ' || final_str);
9   End;
10  /
```

Method-2

```
SQL> DECLARE
2   Test_String string(10) := 'Geeks';
3   Test_String2 string(10) := 'For';
4   Test_String3 string(10) := 'Geeks';
5
6   BEGIN
7   dbms_output.put_line(CONCAT(CONCAT(Test_String, Test_String2),
Test_String3));
8
9   END;
10  /
```

=====

Q6)To Compare Two Strings

SQL> Declare

```
2   str1 varchar2(50):='Welcome All';
3   str2 varchar2(50):='Welcome All';
4   str3 varchar2(50):='welcome all';
5   begin
6   dbms_output.put_line('Str1 :- ' || str1);
7   dbms_output.put_line('Str2 :- ' || str2);
8   dbms_output.put_line('Str3 :- ' || str3);
9   dbms_output.put_line(' ');
10  if(str1=str2) then
11  dbms_output.put_line('Str1 Compares Str2 :- Equal ');
12  else
13  dbms_output.put_line('Str1 Compares Str2 :- Non Equal ');
14  End if;
15
16  if(str1=str3) then
17  dbms_output.put_line('Str1 Compares Str3 :- Equal ');
18  else
19  dbms_output.put_line('Str1 Compares Str3 :- Non Equal ');
20  End if;
21
22  if(str2=str3) then
```

```

23     dbms_output.put_line('Str2 Compares Str3 :- Equal ');
24     else
25         dbms_output.put_line('Str2 Compares Str3 :- Non Equal ');
26     End if;
27
28 End;
29 /

```

=====

Q7)To Toggle Case of Each Character of a String

```

SQL> DECLARE
2     str1 VARCHAR2(32767);
3     str2 VARCHAR2(32767) := '';
4 BEGIN
5     str1 := '&str1';
6     FOR i IN 1..LENGTH(str1) LOOP
7         IF SUBSTR(str1, i, 1) = UPPER(SUBSTR(str1, i, 1)) THEN
8             str2 := str2 || LOWER(SUBSTR(str1, i, 1));
9         ELSE
10            str2 := str2 || UPPER(SUBSTR(str1, i, 1));
11        END IF;
12    END LOOP;
13
14    DBMS_OUTPUT.PUT_LINE(str2);
15 END;
16 /

```

=====

Q8)To Count Total No of Alphabets , Digits and Symbols

```

SQL> Declare
2     str varchar2(1500);
3     alphabets number:=0;
4     digits number:=0;
5     symbols number:=0;
6
7 Begin
8     str := '&str';
9     For i in 1..Length(str) Loop
10        If Ascii(substr(str , i , 1 )) Between 48 and 57 then
11            digits := digits + 1 ;
12
13        elsif Ascii(substr(str , i , 1)) Between 65 and 122 then
14            alphabets := alphabets + 1 ;
15
16        else
17            symbols := symbols + 1 ;
18
19        End If;
20    End Loop;
21    Dbms_output.put_line('Length of Str: ' || Length(str));
22    Dbms_output.put_line('Digits: ' || digits);
23    Dbms_output.put_line('Alphabets: ' || alphabets);
24    Dbms_output.put_line('Symbols: ' || symbols);

```

Symbols include spaces also

```

25
26 End;
27 /

```

```

=====
Q9)To Print Total Number of Consonants and Vowels
SQL> Declare
  2      str varchar2(1500);
  3      consonants number:= 0;
  4      vowels number:= 0;
  5
  6 Begin
  7      str := '&str';
  8
  9      str := Upper(str);
 10      For i in 1..Length(str) Loop
 11          If substr(str , i , 1 ) In ('A' , 'E' , 'I' , 'O' , 'U') Then
 12              vowels := vowels + 1;
 13          elsif substr(str , i , 1) Between 'B' and 'Z' then
 14              consonants := consonants + 1 ;
 15          End If;
 16      End Loop;
 17
 18      Dbms_output.put_line('Length of Str: ' || Length(str));
 19      Dbms_output.put_line('Vowels: '      ||      vowels);
 20      Dbms_output.put_line('Consonants: ' || consonants);      --Not
Counting Spaces in Consonants
 21      End;
 22      /

```

```

=====
Q10) Program To Count Total Number of Words
SQL> Declare
  2      str varchar2(1500);
  3      words number := 1;
  4
  5 Begin
  6      str := '&str';
  7      For i in 1..Length(str) loop
  8          If substr(str , i , 1) = ' ' then
  9              words := words + 1 ;
 10
 11          End if;
 12      End loop;
 13
 14      Dbms_output.put_line('No Of Words : ' || words);
 15      End;
 16      /

```

```

=====
Q11) To Print String In Reverse Order
SQL> Declare

```

```

2    str varchar2(1500);
3  Begin
4    str := '&str';
5
6    For i in Reverse 1..Length(str) loop
7      Dbms_output.put(substr(str, i, 1));
8    End loop;
9    Dbms_output.New_Line;
10 End;
11 /

```

=====

Q12) To Check String is palindrome or Not

SQL> Declare

```

2    str varchar2(1500);
3    new_str varchar2(1500);
4  Begin
5    str := '&str';
6
7    Dbms_output.put_line('Old String : ' || str);
8
9    For i in Reverse 1..Length(str) loop
10     new_str := new_str || substr(str, i, 1);
11   End loop;
12   Dbms_output.put_line('Reverse String : ' || new_str);
13   Dbms_output.New_line;
14
15   If new_str = str then
16     Dbms_output.put_line('Strings are Equal ');
17   Else
18     Dbms_output.put_line('Strings are Not Equal');
19   End If;
20 End;
21 /

```

=====

***** SOME MORE FUNCTIONS *****

i) ASCII()

The ASCII() function converts a Character to its ASCII Code

Syntax:

```
SELECT ASCII('A') FROM DUAL;
```

ii) CHR()

The CHR() function converts an ASCII code, which is a numeric value between 0 and 225, to a character.

Syntax:

```
SELECT CHR('65') FROM DUAL;
```

iii) CONCAT()

The CONCAT() concatenates two Strings

Syntax:

```
SELECT CONCAT('Happy', ' Birthday') FROM DUAL;
```

iv) DUMP()

The DUMP() function allows you to find the data type, length, and internal representation of a value.

Syntax:

```
SELECT DUMP('HAPPY CODING') from DUAL;
```

v) LENGTH() or VSIZE()

Finds the Length of String

Syntax:

```
SELECT LENGTH('hello') FROM DUAL;
```

```
SELECT VSIZE('hello') FROM DUAL;
```

returns Same Output

vi) INSTRB()

This function returns the location of substring using bytes(It is Case Sensitive)

Syntax:

```
Select INSTRB('PLSQL ORACLE', 'O') from dual;
```

vii) LPAD()

LPAD function Adds the left-side of a string and Returns with a specific set of characters

Syntax:

```
SELECT LPAD(' HUMANS ', 6 , 'HELLO') AS TEXT FROM DUAL;
```

Here it Adds Hello to Humans String and returns only 6 Characters after Adding as 'HELLO HUMANS'

viii) LTRIM()

This function returns the string by removing given characters from left side(Case Sensitive)

Syntax:

```
SELECT LTRIM('JAVA','J') FROM DUAL;
```

ix) REPLACE()

This function is used to replace the sequence of character with another character in the given string.

Syntax:

```
REPLACE(string, to_replace , replace_string)
```

```
SELECT REPLACE('Oracle Sql', 'Or','Ttt') FROM dual;
```

x) RPAD()

RPAD() function returns the right-padded to the given length.

Syntax:

```
SELECT RPAD('HELLO' , 10 , ' WORLD' ) AS TEXT FROM DUAL;
```

Here it Adds World To Hello String and returns only 10 Characters after Adding as 'HELLO WORLD'

xi) RTRIM()

This function returns the string by removing given characters from the right side.(Case Sensitive LE)

Syntax:

```
SELECT RTRIM('ORACLE','LE') FROM DUAL;
```

xii) TRANSLATE()

This function is used to replace the character from the given character. This function replaces one character only

Syntax:

```
SELECT TRANSLATE('%% HELLO WORLD' , '%','HH') FROM DUAL;
```

xiii) TRIM()

This function is used to remove the specified character from head of the string or tail of the string.

Syntax:

```
SELECT TRIM(BOTH '*' FROM '***** HELLO WORLD *****') FROM  
DUAL;
```


=====

Array

An array is a part of collection type data and it stands for variable-size arrays.

The PL/SQL programming language provides a data structure called the VARRAY.

Creating a Varray Type

A varray type is created with the CREATE TYPE statement. You must specify the maximum size and the type of elements stored in the varray.

The index of an array (including VARRAYs) starts from 1. The first element of the array has an index of 1, the second element has an index of 2, and so on.

basic syntax :-

```
CREATE Or REPLACETYPE namearray IS VARRAY(5) OF VARCHAR2(10);
```

Example:-

```
Type sgrades IS VARRAY(5) OF INTEGER;
```

Where,

varray_type_name is a valid attribute name,
n is the number of elements (maximum) in the varray,
element_type is the data type of the elements of the

array.

Maximum size of a varray can be changed using the ALTER TYPE statement.

=====

Q1)Print Elements

```
DECLARE
    TYPE arr is VARRAY(5) OF NUMBER;
    a arr:= arr(5,2,3,4,1);
    total NUMBER;
BEGIN
    total := a.COUNT;
    DBMS_OUTPUT.PUT_LINE('VARRAY IS ');
    FOR i in 1..total LOOP
        DBMS_OUTPUT.PUT_LINE('ELEMENT ' || i ||
a(i));
    END LOOP;
END;
/
```

=====

Q2)Program to Find Sum of all Elements

```
DECLARE
    TYPE arr is VARRAY(10) of NUMBER;
    a arr := arr(1,2,3,4,5,6,7,8,9,10);
    sum_value INTEGER := 0 ;
    temp INTEGER;
    n INTEGER;
```

```

BEGIN
    a := arr(1,2,3,4,5,6,7,8,9,10);
    n := a.count;
    FOR i in 1..n LOOP
        DBMS_OUTPUT.PUT_LINE('Element ' || a(i));
        temp := a(i);
        sum_value := sum_value + a(i);
    END LOOP;
    DBMS_OUTPUT.PUT_LINE('SUM OF ALL ELEMENTS : ' ||
SUM_VALUE);
END;
/

```

```

=====
Q3)To Find Max and Min Between The Elements
DECLARE
    TYPE arr IS VARRAY(10) OF NUMBER;
    a arr := arr(5,4,15,25,85,74,-45,98,100);
    max_val NUMBER;
    min_val NUMBER;
    n INTEGER;

BEGIN
    n := a.COUNT;

    IF n > 0 THEN
        max_val := a(1);
        min_val := a(1);

        FOR i IN 2..n LOOP
            IF a(i) > max_val THEN
                max_val := a(i);
            ELSIF a(i) < min_val THEN
                min_val := a(i);
            END IF;
        END LOOP;

        DBMS_OUTPUT.PUT_LINE('Maximum Element: ' ||
max_val);
        DBMS_OUTPUT.PUT_LINE('Minimum Element: ' ||
min_val);
    ELSE
        DBMS_OUTPUT.PUT_LINE('Array is empty.');
```

```

=====
Q3)To Sort the Elements of Array

```

***** DESCENDING ORDER *****

```

DECLARE

```

```

        TYPE arr is VARRAY(10) OF NUMBER;
        a arr := arr(5,4,15,25,85,74,-45,98,100,150);
        total NUMBER;
        temp NUMBER;

BEGIN
    total := a.COUNT;
    FOR i in 1..total LOOP
        FOR j in 1..total LOOP
            IF a(i) > a(j) THEN
                temp := a(i);
                a(i) := a(j);
                a(j) := temp;
            END IF;
        END LOOP;
    END LOOP;

    DBMS_OUTPUT.PUT_LINE('SORTED VARRAY IS ');
    FOR i in 1..total LOOP
        DBMS_OUTPUT.PUT_LINE('ELEMENT ' || i || ' : '
|| a(i));
    END LOOP;

END;
/

```

***** ASCENDING ORDER *****

```

DECLARE
    TYPE arr is VARRAY(10) OF NUMBER;
    a arr := arr(5,10,-5,14,32,18,2,3,4,1);
    total NUMBER;
    temp NUMBER;

BEGIN
    total := a.COUNT;
    FOR i in 1..total LOOP
        FOR j in 1..total LOOP
            IF a(i) < a(j) THEN
                temp := a(i);
                a(i) := a(j);
                a(j) := temp;
            END IF;
        END LOOP;
    END LOOP;

    DBMS_OUTPUT.PUT_LINE('SORTED VARRAY IS ');
    FOR i in 1..total LOOP
        DBMS_OUTPUT.PUT_LINE('ELEMENT ' || i || ' : '
|| a(i));
    END LOOP;

END;
/

```

=====

Q5) Program to Change Any Element of VARRAY

```

DECLARE

```

```

TYPE arr is VARRAY(10) of NUMBER;
a arr := arr(5,4,14,87,-5,78,13,48,95,10);
index_no NUMBER;
new_Value NUMBER;
n INTEGER;

BEGIN

    n := a.count;
    DBMS_OUTPUT.PUT_LINE('VARRAY IS ');
    FOR i in 1..n LOOP
        DBMS_OUTPUT.PUT_LINE('Element ' || i || ' : '
|| a(i));
    END LOOP;

    index_no := &index_no;

    IF index_no > 0 AND index_no < 11 THEN
        new_value := &new_value;
        a(index_no) := new_value;

        DBMS_OUTPUT.PUT_LINE('UPDATED VARRAY IS ');
        FOR i in 1..n LOOP
            DBMS_OUTPUT.PUT_LINE('Element ' || i ||
' : ' || a(i));
        END LOOP;

    ELSE
        DBMS_OUTPUT.PUT_LINE('Error: This Index No Does
Not Exist!!!');
    END IF;

END;
/

```

NOTE :In SQL*Plus, substitution variables (e.g., &index_no and &new_value) are replaced before the code is sent to the database for execution. This means that all input prompts are processed first,because after all inputs the entire block, including the loops and logic, is executed and after and Sent to Database .

=====

Q6) To Print VARRAY In Reverse Order

```

DECLARE

    TYPE arr is VARRAY(10) OF NUMBER;
    a arr:= arr(5,10,15,20,25,30,35,40,45,50);
    total NUMBER;

BEGIN

    total := a.COUNT;

    DBMS_OUTPUT.PUT_LINE('VARRAY IS ');
    FOR i in 1..total LOOP
        DBMS_OUTPUT.PUT_LINE('ELEMENT ' || i || ' : '
|| a(i));
    END LOOP;

    DBMS_OUTPUT.PUT_LINE('REVERSED VARRAY IS ');
    FOR i in REVERSE 1..total LOOP

```

```

DBMS_OUTPUT.PUT_LINE('ELEMENT ' || i || ' : '
|| a(i));
END LOOP;
END;
/

```

Q7)Print Marksheet Using Varray

```

SQL> Declare
TYPE sname is Varray(5) Of varchar2(50);
TYPE sstd is varray(5) of INTEGER;
TYPE sdiv is Varray(5) Of char(1);
TYPE scrolls is varray(5) of INTEGER;
names sname;
std sstd;
div sdiv;
roll scrolls;
total INTEGER;
BEGIN
names := sname('Ayush', 'Suraj', 'Ayan',
'Rishabh', 'Rohit');

std := sstd( 5 , 6 , 5 , 6 , 1 );
div := sdiv('A' , 'B' , 'C' , 'D' , 'A');
roll := scrolls(15,16,17,18,19);
total := names.count;
DBMS_OUTPUT.PUT_LINE('Total ' || total || '
Students');

FOR i in 1..total LOOP
DBMS_OUTPUT.PUT_LINE('Student ' || (i));
DBMS_OUTPUT.PUT_LINE(' ' || 'Name : ' ||
names(i));

DBMS_OUTPUT.PUT_LINE(' ' || 'Std : ' ||
std(i));

DBMS_OUTPUT.PUT_LINE(' ' || 'Div : ' ||
div(i));

DBMS_OUTPUT.PUT_LINE(' ' || 'Roll : ' ||
roll(i));

DBMS_OUTPUT.NEW_LINE;
END LOOP;
END;
/

```

Example 2

```

SQL> DECLARE
2 TYPE snames IS VARRAY(5) OF VARCHAR2(10);
3 TYPE sgrades IS VARRAY(5) OF INTEGER;
4 names snames;
5 marks sgrades;
6 total INTEGER;
7 BEGIN
8 names := snames('Kavita', 'Pritam', 'Ayan',
'Rishav', 'Aziz');
9 marks:= sgrades(98, 97, 78, 87, 92);
10 total := names.count;

```

```

11      DBMS_OUTPUT.PUT_LINE('Total ' || total || '
Students');
12      FOR i in 1 .. total LOOP
13          DBMS_OUTPUT.PUT_LINE('Student: ' || names(i)
|| ' Marks: ' || marks(i));
14      END LOOP;
15  END;
16  /

```

```

=====
====
Topic :- 7) DATE AND TIME

-----
-----
10) SELECT SYSDATE FROM DUAL;
    OUTPUT:- 14-NOV-23
-----
-----
11) SELECT TO_CHAR(CURRENT_DATE , 'DD-MM-YYYY HH:MI:SS') FROM DUAL;
    OUTPUT:-14-11-2023 07:12:58      -- By using Current Date
-----
-----
12) SELECT TO_CHAR(SYSDATE , 'DD-MM-YYYY HH:MI:SS') FROM DUAL;
    OUTPUT:-14-11-2023 07:13:53      -- By using Sysdate
-----
-----
13) Print Month with Day
    BEGIN
        DBMS_OUTPUT.put_line(TO_CHAR (SYSDATE, 'Day, DDth Month
YYYY'));
    END;
    /

    OUTPUT:- Tuesday , 14TH November 2023
    This Code Will Work in BEGIN and END Statement Only
-----
-----
14)  SELECT ADD_MONTHS(SYSDATE , 5) FROM DUAL;
    OUTPUT:- 14-APR-24                -- Adds No of Months Given and
Returns New Date and Used Sysdate
-----
-----
15)  SELECT ADD_MONTHS(CURRENT_DATE , 5) FROM DUAL;
    OUTPUT:- 14-APR-24                -- Adds No of Months Given and
Returns New Date and Used Current_Date
-----
-----
16)  SELECT SYSDATE AS CURRENT_DATE_TIME, EXTRACT(Month FROM SYSDATE) AS
ONLY_CURRENT_MONTH FROM DUAL;
    OUTPUT:- 14-NOV-23 11              --Gives Current Date
and Only Current Month ( Used Sysdate)
-----
-----
17)  SELECT Current_Date AS CURRENT_DATE_TIME, EXTRACT(Month FROM
SYSDATE) AS ONLY_CURRENT_MONTH FROM DUAL;
    OUTPUT:- 14-NOV-23 11              --Gives Current Date
and Only Current Month ( Used Current_Date)
-----
-----
18)  SELECT LOCALTIMESTAMP FROM DUAL;
    OUTPUT:- 14-NOV-23 07.18.54.127000 PM

```

```
-----
19) SYSTIMESTAMP := It is a function that returns the current date and time
    including fractional seconds and time zone. It is more precise
    than the CURRENT_TIMESTAMP function because it includes fractional
    seconds.
```

```
SELECT SYSTIMESTAMP FROM dual;
OUTPUT:-
```

	NAME	OUTPUT	CODE
	YEAR		TO_CHAR(SYSTIMESTAMP, 'YYYY')
2023			
	MONTH		TO_CHAR(SYSTIMESTAMP, 'MM')
DECEMBER			
	WEEK		TO_CHAR(SYSTIMESTAMP, 'WW')
52			
	DAY		TO_CHAR(SYSTIMESTAMP, 'DD')
23			
	DAY OF YEAR		TO_CHAR(SYSTIMESTAMP, 'DDD')
296			
	WEEK DAY		TO_CHAR(SYSTIMESTAMP, 'Day')
MONDAY			
	HOUR OF DAY		TO_CHAR(SYSTIMESTAMP, 'HH24')
18			
	MINUTE		TO_CHAR(SYSTIMESTAMP, 'MI')
24			
	SECOND		TO_CHAR(SYSTIMESTAMP, 'SS')
30			
	MILLISECONDS		TO_CHAR(SYSTIMESTAMP, 'FF3')
777			

```
-----
20) CURRENT_TIMESTAMP: This function returns the current date and time of
    the database server. It is similar to SYSTIMESTAMP but does not
    include fractional seconds.
```

```
SELECT CURRENT_TIMESTAMP FROM DUAL;
OUTPUT :- 14-NOV-23 07.24.48.031000 PM +05:30
```

```
***** Code - 2 *****
```

```
SELECT TO_CHAR(CURRENT_TIMESTAMP, 'YYYY-MM-DD HH24:MI:SS') AS
current_timestamp,
       TO_CHAR(SYSTIMESTAMP, 'YYYY-MM-DD HH24:MI:SS.FF9 TZD') AS
systimestamp
FROM DUAL;
```

```
OUTPUT:- 2023-11-16 18:30:57 2023-11-16 18:30:57.629000000
```

```
-----
21) TO_DATE
```


Convert a date which is in the character string to a DATE value.
SELECT TO_DATE('01 Jan 2017', 'DD MON YYYY') FROM DUAL;
OUTPUT:- 01-JAN-17

Topic :- Table Creation and CRUD Operations

In Oracle, CREATE TABLE statement is used to create a new table in the database.

To create a table, you have to name that table and define its columns and datatype for each column.

1) Create Table

Syntax:

```
CREATE TABLE table_name
(
    column1 datatype [ NULL | NOT NULL ],
    column2 datatype [ NULL | NOT NULL ],
    ...
    column_n datatype [ NULL | NOT NULL ]
);
```

2) Create Table As

The CREATE TABLE AS statement is used to create a table from an existing table by copying the columns of existing table.

Syntax:

```
CREATE TABLE new_table
AS (SELECT * FROM old_table);
```

3) Alter Table

It is Used to add, modify, drop or delete columns in a table. It is also used to rename a table.

A) Add Column in Table

Syntax:

```
ALTER TABLE table_name
    ADD column_name column-definition;
```

B) Modify Column in Table

Syntax:

```
ALTER TABLE table_name
    MODIFY (column_1 column_type,
           column_2 column_type,
           ...
           column_n column_type);
```

C) Drop Column in Table

Syntax:

```
Alter Table table_name
    Drop Column Column_name
```

D) Rename Column

Syntax:

```
ALTER TABLE table_name
    RENAME COLUMN old_name to new_name;
```

E) Rename Table

Syntax:

```
ALTER TABLE table_name
    RENAME TO new_table_name;
```

4) Drop Table

SynTax:

Drop Table Table_name

```
=====
=====
Topic :- 9) Types OF Queries
```

```
Table:
Create Table table1(Name Varchar2(50) ,Age Number ,Salary
Integer);
Insert into Employees Values('Mohan' , 21 , , 25000);
Insert into Employees Values('Suraj' , 22 , , 30000);
Insert into Employees Values('Ravish' , 24 , , 40000);
Insert into Employees Values('Nitish' , 25 , , 50000);
-----
```

```
-----
1)Select Query
Select * from Table_name;
```

```
Example:-
Select * from table1;
-----
```

```
-----
2)Insert Query
A)Insert
Insert into Table_name Values(...);

B)Insert All
Syntax:
Insert All
Into table_name(Column1, column2,...) Values(...)
Into table_name(Column1, column2,...) Values(...)
Into table_name(Column1, column2,...) Values(...)
Into table_name(Column1, column2,...) Values(...)
Select * From table_name;
-----
```

```
-----
3)Update Query
Update table_name set column_name = ' ' .... where condition;
```

```
Example:
Update table1 set name='Prayas', where Age = 22;
-----
```

```
-----
4)Delete Query
Delete from Table_name where Condition;
```

```
Example:-
Delete table Table1 where age = 22;
-----
-----
```

Topic :- Types OF clauses

Tables For Reference

```
Table_name : Employees
Columns:= (Name varchar2(50) Varchar2(50) ,Age Number ,Address
varchar2(200) ,Salary Integer)
```

1)Distinct Clause

DISTINCT clause is used to remove the duplicate records from the result set

Syntax:

```
Select Distinct .....
From table_name
Where conditions;
```

Example:

```
SELECT DISTINCT name, age, salary
FROM Employees
WHERE age >22;
```

2)Order By Clause

ORDER BY Clause is used to sort or re-arrange the records in the result set.

Syntax:

```
Select column_name(s) , .....
From table_name
Where conditions
Order by column_name Asc/Desc;
```

Example:

```
SELECT name, age, salary
FROM Employees
WHERE age >= 22;
Order by Age ASC;
```

3)GROUP BY Clause

Group By Clause is Used to Collect Data From Multiple Records and Group the Results accordingly

Syntax:

```
Select Column_name(s), Function(column_name)
from Table_name
Where Conditions
Order by Column_name;
```

Example:

```
Select name , Sum(Salary)
From Employees
Group By Name;
```

4)Having Clause

It is a Condition Clause which is used with Group BY
Syntax:

```
Select Column_name(s), Function(column_name)
from Table_name
Where Conditions
Order by Column_name;
Having Condition;
```

Example:

```
Select name , Sum(Salary) as total_Salary
From Employees
Group By Name
Having Sum(Salary)<50000;
```


Topic :- Types OF Operators

Tables For Reference

Table_name : Supplier

Columns:= (Id Number, FName varchar2(20), LNameVarchar2(20))

Table_Name : Customers

Columns:=(Name Varchar2(20) , Age Number , Amount Nmber)

1)Union Operator

UNION operator is used to combine the result sets of two or more Oracle SELECT statements. It combines the both SELECT statement and removes duplicate rows between them.Each SELECT statement within the UNION operator must have the same number of fields in the result sets with similar data types.

Syntax :

```
SELECT expression1, expression2, ... expression_n
FROM table1
WHERE conditions
UNION
SELECT expression1, expression2, ... expression_n
FROM table2
WHERE conditions;
```

Ex:

```
Select Id , Name from Customers Union Select Id , FName from
Supplier;
/* It Should Contain Same Datatype on Both Select Statements (int ,
varchar ==> Int , varchar) not varchar , Int */
```

=====

2)UNION ALL

This operator is used to combine the result sets of 2 or more SELECT statements. It is different from UNION operator in a way that it does not remove duplicate rows between the various SELECT statements. It returns all of the rows.

Each SELECT statement within the UNION ALL must have the same number of fields in the result sets with similar data types.

Syntax :

```
SELECT expression1, expression2, ... expression_n
FROM table1
WHERE conditions
UNION
SELECT expression1, expression2, ... expression_n
FROM table2
WHERE conditions;
```

Ex:

```
Select Id , Name from Customers Union All Select Id , FName from
Supplier;
/* It Should Contain Same Datatype on Both Select Statements (int ,
varchar ==> Int , varchar) not varchar , Int */
```

```
=====
=====

3)Intersect Operator
```

It Returns the Results of 2 or more Select Statements and Picks the Common Or Intersecting Records

Syntax:-

```
SELECT expression1, expression2, ... expression_n
FROM table1
WHERE conditions
INTERSECT
SELECT expression1, expression2, ... expression_n
FROM table2
WHERE conditions;
```

Ex:

```
Select Id from Customers Intersect Select Id from Supplier;
```

```
=====
=====

4)Minus Operator
```

It is used to return all rows in the First Select Statement and Not by Second Select Statement

Each SELECT statement has a dataset and the MINUS operator returns all documents from the first dataset and then removes all documents from the second dataset.

Syntax:

```
Select Id From Supplier Minus Select Id From Customers;
```

Explanation : result of this query would be a list of Id values from the "Supplier" table that are not found in the "Customers" table.

```
=====
=====
=
=====
=====
=
```


Topic :- Types OF Joins

Tables For Reference

```
Table_name : Supplier(9 Records)
Columns:= (Id Number, FName varchar2(20), Address Varchar2(20));
```

```
Table_Name : Orders(5 Records)
Columns:=(Id Number ,Order_no Number, City Varchar2(20))
```

```
Table_Name : Customers(3 Records)
Columns:=(Name Varchar2(20) , Age Number , Amount Nmber)
```

=====

1) Inner Join

Inner Join Returns all rows from multiple tables where the join condition is True.

Syntax:

```
Select Columns
From Table1
Inner Join Table2
On Table1.column_name = Table2.column_name;
```

```
Select Supplier.id , Supplier.Fname , orders.Order_no ,
Orders.City
from Supplier
Inner Join Orders
on supplier.Id = Orders.id;
```

=====

2) Left Outer Join

It returns all the rows of the first table and specified rows of the second table where the ON condition is true

Syntax:

```
Select Columns
From Table1
Left outer Join Table2
On Table1.colum_name=table2.column_name;
```

```
Select Supplier.id , Supplier.Fname , orders.Order_no ,
Orders.City
from Supplier
Left Outer Join Orders
on supplier.Id = Orders.id;
```

=====

3) Right Outer Join

It returns all the rows of the Second table and specified rows of the first table where the ON condition is true

Syntax:

```
Select Columns
From Table1
Right outer Join Table2
On Table1.colum_name=table2.column_name;
```

```

        Select Supplier.id , Supplier.Fname , orders.Order_no ,
Orders.City
        from Supplier
        Right Outer Join Orders
        on Orders.Id = Supplier.id;

```

=====

4) Full Outer Join

It returns all the rows of the first table and all rows of the second table where the ON condition is true or False (Not Seen On Condition but it is in Syntax)

Syntax:

```

        Select Columns
        From Table1
        Full outer Join Table2
        On Table1.column_name=table2.column_name;

```

```

        Select Supplier.id , Supplier.Fname , orders.Order_no ,
Orders.City
        from Supplier
        Full Outer Join Orders
        on Orders.Id = Supplier.id;

```

=====

5) Cross Join

The CROSS JOIN specifies that all rows from first table join with all of the rows of second table. If there are "x" rows in table1 and "y" rows in table2 then the cross join result set have x*y rows. It normally happens when no matching join columns are specified.

Syntax:

```

        Select * from Table1 , Table2

```

Example:

```

        Select * from Supplier , Orders;
        Select * from Supplier , Customers;          -- 9*3 = 27 Rows

```

Returned

=====

6) Anti Join

Anti-join is used to make the queries run faster. It is a very powerful SQL construct Oracle offers for faster queries.

Anti-join between two tables returns rows from the first table where no matches are found in the second table.

It is opposite of a semi-join. An anti-join returns one copy of each row in the first table for which no match is found .

Anti-joins are written using the NOT EXISTS constructs.

Syntax:

```

        Select * From Supplier Where Not Exists ( Select * from Customers
where customers.id = supplier.id);

```

=====

7)Semi Join

A semi-join between two tables returns rows that match an EXISTS subquery without duplicating rows from the left side of the predicate when multiple rows on the right side satisfy the criteria of the subquery.

While a semi-join returns one copy of each row in the first table for which at least one match is found, an anti-join returns one copy of each row in the first table for which no match is found.

Syntax:

```
Select * From Supplier Where Exists ( Select * from Customers where customers.id = supplier.id);
```

```
Select * From Customers Where Exists ( Select * from Supplier where customers.id = supplier.id);
```

```
=====
```

8)Self Join

A self join is a join in which a table is joined with itself.

To join a table itself means that each row of the table is combined with itself and with every other row of the table.

The table appears twice in the FROM clause and is followed by table aliases that qualify column names in the join condition.

The self join can be viewed as a join of two copies of the same table. The table is not actually copied, but SQL performs the command as though it were.

Syntax:

```
SELECT a.FName, b.Price FROM Supplier a, Supplier b WHERE a.Id = b.Id;
```

```
=====
```

```
*****
*****
```

Topic :- 13) User Defined Functions :-

A function is a subprogram or Subroutine that is used to return a single value. You must declare and define a function before invoking it. It can be declared and defined at a same time or can be declared first and defined later in the same block.

--Use of Dual

-- SELECT 5 + 3 FROM DUAL; -- Returns 8

Method::

Syntax:

```
Create or replace Function Function_Name(parameter , ...)
Return return_Datatype_name
Is
    Declare_Section
Begin
    <|function Body|>
End;
/
```

Example:

```
CREATE OR REPLACE FUNCTION ADDER(num1 NUMBER , num2 NUMBER)
RETURN NUMBER
IS
    num3 NUMBER;
BEGIN
    num3:= num1+num2;
    RETURN num3;
END;
/

DECLARE
    n NUMBER;
BEGIN
    n:= ADDER(11,22);
    DBMS_OUTPUT.PUT_LINE('Addition is ' || n);
END;
/
```


Questions on Functions

1) To Find Maximum Number

```
CREATE OR REPLACE FUNCTION FINDMAX(X IN NUMBER , Y IN NUMBER)
RETURN NUMBER
IS
BEGIN
    IF X>Y THEN
        RETURN X;
    ELSE
        RETURN Y;
    END IF;
END;
/
```

```

CODE:-
    DECLARE
        A NUMBER;
        B NUMBER;
        C NUMBER;
    BEGIN
        A:=&A;
        B:=&B;

        C := FINDMAX(A, B);
        DBMS_OUTPUT.PUT_LINE(' MAXIMUM of ( ' || A || ', ' || B || ')
IS: ' || C);
    END;
/

```

-----OR-----

```

SELECT FINDMAX(10,2) AS MAXIMUM FROM DUAL;

```

2) To Check Even or Odd

```

CREATE FUNCTION EVENODD (num IN NUMBER)
RETURN VARCHAR2
IS
BEGIN
    IF MOD(num, 2) = 0 THEN
        RETURN 'Even';
    ELSE
        RETURN 'Odd';
    END IF;
END;
/

```

```

CODE:-
    DECLARE
        N NUMBER;
    BEGIN
        N:=&N;
        DBMS_OUTPUT.PUT_LINE('NUMBER IS ' || EVENODD(N));
    END;
/

```

-----OR-----

```

SELECT CheckEvenOdd(7) AS result FROM DUAL;

```

Q3) To Find Table of a Number

```

CREATE OR REPLACE FUNCTION TABLES(n in NUMBER)
RETURN NUMBER
Is
    t NUMBER;
    i NUMBER;
BEGIN
    i:=1;
    WHILE i<=10 LOOP
        t := n * i;
    
```

```

        DBMS_OUTPUT.PUT_LINE(n || ' X ' || i || ' = ' || t);
        i := i + 1;
    END LOOP;
    RETURN NULL;
END;
/

```

```

CODE:-
    DECLARE
        N NUMBER;
    BEGIN
        N:=&N;
        DBMS_OUTPUT.PUT_LINE('TABLE OF ' || N || TABLES(N));
    END;
/

```

-----OR-----

```

SELECT TABLES(5) AS TABLE FROM DUAL;

```

Q4) To find Factorial of Number

```

CREATE OR REPLACE FUNCTION FACTORIAL(N IN NUMBER)
RETURN NUMBER
IS
    i NUMBER := 1;
    F NUMBER := 1;
BEGIN
    IF N = 0 THEN
        RETURN 1;
    ELSE
        WHILE I<=N LOOP
            F := F * i;
            END LOOP;
        END IF;
        RETURN F;
    END;
/

```

```

CODE:-
    DECLARE
        F number;
        N NUMBER;
    BEGIN
        N := &N;
        F := FACTORIAL(N);
        DBMS_OUTPUT.PUT_LINE('Factorial is '||F);
    END;
/

```

-----OR-----

```

SELECT FACTORIAL(5) AS FACTORIAL FROM DUAL;

```

Q5) To Find Reverse of a Number

```

CREATE OR REPLACE FUNCTION REVNUM(N Number)
RETURN NUMBER
IS
    r NUMBER := 0;
    temp NUMBER := n;
BEGIN
    WHILE temp > 0 LOOP
        r := (r*10) + Mod(temp,10);
        temp := trunc(temp/10);
    End Loop;
    Return r;
End;
/

```

```

CODE:-
    DECLARE
        REV NUMBER;
        N NUMBER;
    BEGIN
        N := &NUMBER;
        REV := REVNUM(N);
        DBMS_OUTPUT.PUT_LINE('Reverse is ' || REV);
    END;
/

```

-----OR-----

```

SELECT REVNUM(12345) FROM DUAL;

```

```

*****
*****
                                END

```

```

*****
*****

```

Tables For Reference

```
Table_name : Supplier
Columns:= (Id Number, FName varchar2(20), Address Varchar2(20));
```

```
Table_Name : Orders
Columns:=(Id Number ,Order_no Number, City Varchar2(20))
```

```
=====
==
```

14)CURSORS:-

Cursors in Oracle are like pointers or iterators that help you navigate through the result sets of SQL queries

In simple terms, think of a cursor as a virtual finger that points to a specific row in a table, and you can use it to move through the rows to read or manipulate the data. Cursors are especially useful when you need to work with multiple rows of data returned by a database query in a program or script

Syntax:

```
Declare
    variable declare;
    Cursor cursor_name IS Select statement;
Begin
    OPEN cursor_name;
    loop
    Fetch cursor_name into variables_you declared;
    Dbms_output...
    Exit when Cursor_name%NOTFOUND;
    CLOSE cursor_name;
End;
/
```

Example:

```
Declare
    name Varchar2(30);
    ids Number;
    Cursor cur_supp Is
    Select Id , FName from Supplier Order by ID;
Begin
    Open cur_supp;
    Loop
    Fetch cur_supp into ids , name;
    DBMS_OUTPUT.PUT_LINE('ID: '||ids||', Name: '|| name);
    Exit When cur_supp%NOTFOUND;
    End Loop;
    Close cur_supp;
End;
/
```

Q1) To Show Whole Data of Row of a Table

```
DECLARE
    row_data SUPPLIER%ROWTYPE;
    CURSOR c1 IS SELECT * FROM SUPPLIER;
BEGIN
    OPEN c1;
```



```

        LOOP
            FETCH c1 INTO row_data;
            EXIT WHEN c1%NOTFOUND;

            DBMS_OUTPUT.PUT_LINE('Id      : ' || row_data.id);
            DBMS_OUTPUT.PUT_LINE('Name    : ' || row_data.fname);
            DBMS_OUTPUT.PUT_LINE('Address : ' || row_data.address);
            DBMS_OUTPUT.PUT_LINE('Price  : ' || row_data.price);

DBMS_OUTPUT.PUT_LINE('=====');
        END LOOP;

        CLOSE c1;
    END;
/

```

Q2) To Fetch Data Using Cursor For Loop

```

    DECLARE
        -- Declare variables
        row_data SUPPLIER%ROWTYPE;

        -- Declare cursor
        CURSOR c1 IS SELECT * FROM SUPPLIER;
    BEGIN
        -- Open cursor and loop through the results and closes
        automatically
        FOR row_data IN c1
        LOOP
            -- Output data
            DBMS_OUTPUT.PUT_LINE('Id      : ' || row_data.id);
            DBMS_OUTPUT.PUT_LINE('Name    : ' || row_data.fname);
            DBMS_OUTPUT.PUT_LINE('Address : ' || row_data.address);
            DBMS_OUTPUT.PUT_LINE('Price  : ' || row_data.price);

DBMS_OUTPUT.PUT_LINE('=====');
        END LOOP;
    END;
/

```

Q3) To Fetch Data of a Specific Row using parameterized Cursor

```

    DECLARE
        row_data SUPPLIER%ROWTYPE;
        CURSOR c1(check_Id NUMBER) IS SELECT * FROM SUPPLIER where ID =
check_Id;
        Input_Id NUMBER;
    BEGIN

        Input_Id := &Id;
        FOR row_data IN c1(Input_Id)
        LOOP
            -- Output data
            DBMS_OUTPUT.PUT_LINE('Id      : ' || row_data.id);
            DBMS_OUTPUT.PUT_LINE('Name    : ' || row_data.fname);
            DBMS_OUTPUT.PUT_LINE('Address : ' || row_data.address);
            DBMS_OUTPUT.PUT_LINE('Price  : ' || row_data.price);

DBMS_OUTPUT.PUT_LINE('=====');
        END LOOP;
    END;

```

/

=====

=====

END

=====

=====

15) TRIGGERS:

An SQL trigger is a database object that is associated with a table and automatically executes a set of SQL statements when a specific event occurs on that table. Triggers are used to enforce business rules, maintain data integrity, and automate certain actions within a database.

Reference TABLE NAME : CARS (NAME VARCHAR2(15) , NO_LEFT NUMBER);

```
CREATE TABLE CARS (NAME VARCHAR2(20) , LEFT NUMBER);
SELECT * FROM CARS;
INSERT INTO CARS VALUES ('AUDI' , 10);
INSERT INTO CARS VALUES ('FORD MUSTANG' , 5);
INSERT INTO CARS VALUES ('BMW', 15);
```

```
=====
=====
=====
=====
```

TOPIC - 1 :- DATA MANIPULATION LANGUAGE TRIGGER (INSERT , DELETE , UPDATE)

1) BEFORE INSERT

```
CREATE OR REPLACE TRIGGER bi_cars
BEFORE INSERT ON CARS
FOR EACH ROW
DECLARE
    v_user VARCHAR2(20);
BEGIN
    SELECT USER INTO v_user FROM DUAL;
    DBMS_OUTPUT.PUT_LINE('A ROW WAS INSERTED BY ' || v_user);
END;
/
```

```
EX:- SQL> INSERT INTO CARS VALUES ('NISSAN GTR' , 18);
      THIS ROW WAS INSERTED BY SYSTEM
```

2) BEFORE UPDATE

```
CREATE OR REPLACE TRIGGER bu_cars
BEFORE UPDATE ON CARS
FOR EACH ROW
DECLARE
    v_user VARCHAR2(20);
BEGIN
    SELECT USER INTO v_user FROM DUAL;
    DBMS_OUTPUT.PUT_LINE('A ROW WAS UPDATED BY ' || v_user);
END;
/
```

```
EX:- SQL> UPDATE CARS SET LEFT = 7 WHERE NAME = 'MERCEDES';
      A ROW WAS UPDATED BY SYSTEM
```

3) BEFORE DELETE

```
CREATE OR REPLACE TRIGGER bd_cars
BEFORE DELETE ON CARS
FOR EACH ROW
DECLARE
    v_user VARCHAR2(20);
BEGIN
    SELECT USER INTO v_user FROM DUAL;
```

```
        DBMS_OUTPUT.PUT_LINE('A ROW WAS DELETED BY '|| v_user);
END;
/
```

```
EX:- SQL> DELETE CARS WHERE NAME = 'MERCEDES';
      A ROW WAS DELETED BY SYSTEM
```

```
4) BEFORE (INSERT , UPDATE AND DELETE) TOGETHER
CREATE OR REPLACE TRIGGER tr_cars
BEFORE INSERT OR UPDATE OR DELETE ON CARS
FOR EACH ROW
DECLARE
    v_user VARCHAR2(20);
BEGIN
    SELECT USER INTO v_user FROM DUAL;
    IF INSERTING THEN
        DBMS_OUTPUT.PUT_LINE('A ROW WAS INSERTED BY '|| v_user);

    ELSIF UPDATING THEN
        DBMS_OUTPUT.PUT_LINE('A ROW WAS UPDATED BY '|| v_user);

    ELSIF DELETING THEN
        DBMS_OUTPUT.PUT_LINE('A ROW WAS DELETED BY '|| v_user);

    END IF;
END;
/
```

```
=====
=====
                                END
=====
=====
```

16) EXCEPTION HANDLING

Types of Exceptions:

- 1) System-Defined
- 2) User Defined

1) System Defined Exceptions

System Defined Exceptions are defined and maintained implicitly by the Oracle Server.

These Exceptions are Mainly Defined in the Oracle Standard Package

2) User Defined Exceptions

These Exceptions are Raised Explicitly in the PL/SQL blocks

We can declare user Defined PL/SQL exceptions in 3 Ways.

a) Using Variable Exception Type

Exception_name Exception ;

b) Using PRAGMA EXCEPTION_INIT function

Using PRAGMA EXCEPTION_INIT function you can map a non-predifined error number with the variable of Exception datatype

c) Using RAISE_APPLICATION_ERROR method.

Using this Method you can declare a user defined Exception With Your own Customized Error Number and Message

Q1) To Raise a Exception of Not to Divide By Zero

```
DECLARE
    dividend NUMBER;
    divisor  NUMBER;
    result   NUMBER;
    ex_DivZero Exception;
BEGIN
    dividend := &dividend;
    divisor := &divisor;
    IF divisor = 0 THEN
        RAISE ex_DivZero;
    END If;
    result := (dividend/divisor);
    DBMS_OUTPUT.PUT_LINE('RESULT : ' || result);

    EXCEPTION
    WHEN ex_DivZero THEN
        DBMS_OUTPUT.PUT_LINE('ERROR :- YOUR DIVISOR IS ZERO ');
    WHEN OTHERS THEN
        DBMS_OUTPUT.PUT_LINE('Error');
END;
/
```

Q2) Handle the No_DATA_Found Exception

```
DECLARE
    name VARCHAR(20);
```

```

BEGIN
    BEGIN
        SELECT FNAME INTO NAME FROM SUPPLIER WHERE ID = 12 ;
        DBMS_OUTPUT.PUT_LINE('COMPANY NAME ' || NAME );
    EXCEPTION
        WHEN NO_DATA_FOUND THEN
            DBMS_OUTPUT.PUT_LINE('ERROR : NO MATCHING RECORD
FOUND');
    END;
END;
/

```

Q3) TO Handle Invalid_Number Exception

```

DECLARE
    v_input Varchar2(20) := 'abc';
    v_number NUMBER;
BEGIN
    BEGIN
        v_number := TO_NUMBER(v_input);
        DBMS_OUTPUT.PUT_LINE('CONVERSION SUCCESSFUL');
    EXCEPTION
        WHEN INVALID_NUMBER THEN
            DBMS_OUTPUT.PUT_LINE('ERROR : INVALID NUMNER');
    END;
EXCEPTION
    WHEN OTHERS THEN
        DBMS_OUTPUT.PUT_LINE('ERROR IS : ' || SQLERRM);
END;
/

```

Q4) Handle The Program_Error Exception When PL SQL Encounters an Internal Error

```

DECLARE
    program_error EXCEPTION;
    error_message Varchar2(4000);
    x number:= 15;
BEGIN
    IF x>10 THEN
        RAISE program_error;

    END IF;

    EXCEPTION
    WHEN program_error THEN
        error_message := 'ERROR IS ' || SQLERRM;
        DBMS_OUTPUT.PUT_LINE(error_message);
END;
/

```

```

=====
=====
                                END
=====
=====

```

17) COLLECTIONS:-

A collection is an ordered group of elements having the same data type. Each element is identified by a unique subscript that represents its position in the collection.

***** FUNCTIONS *****

- 1) COUNT
- 2) EXISTS
- 3) FIRST , LAST
- 4) LIMIT
- 5) PRIOR, NEXT

***** PROCEDURES *****

- 1) DELETE
- 2) EXTEND
- 3) TRIM

=====

1) Count

Gives the total count of the elements present in a collection

Code :

DECLARE

TYPE my_nested_table IS TABLE OF NUMBER;

var_nt my_nested_table :=

my_nested_table(2,4,6,8,10,12,14,16,18,20);

BEGIN

DBMS_OUTPUT.PUT_LINE('The Size of Nested Table is ' ||

var_nt.COUNT);

END;

/

2)Exists and EXTEND

Exists: This method will return Boolean results. It will return 'TRUE' if the nth element exists in that collection, else it will return FALSE

Extend : Extends one element in a collection at the end

Code :

DECLARE

TYPE my_nested_table IS TABLE OF NUMBER;

var_nt my_nested_table :=

my_nested_table(5,10,15,20,25,30);

I NUMBER;

val NUMBER;

BEGIN

I := &INDEX;

IF var_nt.EXISTS(I) THEN

DBMS_OUTPUT.PUT_LINE('VALUE STORED AT INDEX 1 IS '

|| var_nt(I));

ELSE

DBMS_OUTPUT.PUT_LINE('SORRY ! NO DATA AT THIS INDEX INSERTING NEW DATA USING EXTEND');

var_nt.EXTEND;

val := &insert;

var_nt(I) := val;

```

                                DBMS_OUTPUT.PUT_LINE('VALUE STORED AT INDEX ' || I
|| ' IS ' || var_nt(I));
                                END IF;
                                END;
                                /

```

3) Limit

It returns the maximum size of the collection. For Varray, it will return the fixed size that has been defined. For Nested table and Index-by-table, it gives NULL

```

Code :
DECLARE
    TYPE students_names IS VARRAY(6) OF VARCHAR2(20);
    num NUMBER;

    names students_names;
BEGIN
    names := students_names('Kavita', 'Pritam', 'Ayan',
'Rishav', 'Aziz');
    num := names.LIMIT;
    DBMS_OUTPUT.PUT_LINE('SIZE OF ARRAY ' || num );
    FOR i in 1 .. total LOOP
        DBMS_OUT.put_line('Student: ' || names(i) || ' Marks:
' || marks(i));
    END LOOP;
END;
/

```

4) Prior And Next

Prior: Returns precedes index variable in a collection of the nth element. If there is no precedes index value NULL is returned

Next : Returns succeeds index variable in a collection of the nth element. If there is no succeeds index value NULL is returned

```

Code :
DECLARE
    Type my_nested_table IS TABLE OF NUMBER;
    var_nt my_nested_table :=
my_nested_table(6,12,18,24,30,36,42,48,54,60);
BEGIN
    DBMS_OUTPUT.PUT_LINE('Previous Index to Index 3 : ' ||
var_nt.PRIOR(3));
    DBMS_OUTPUT.PUT_LINE('Value at Previous Index before
Index 3 : ' || var_nt(var_nt.PRIOR(3)));

    DBMS_OUTPUT.PUT_LINE('Next Higher Index to Index 3 : '
|| var_nt.NEXT(3));
    DBMS_OUTPUT.PUT_LINE('Value at Index after Index 3 : '
|| var_nt(var_nt.NEXT(3)));
END;
/

```

PL/SQL provides three collection types -

- 1) Index-by tables or Associative array
- 2) Nested table

3) Variable-size array or Varray

1) Associative Array

An index-by table (also called an associative array) is a set of key-value pairs. Each key is unique and is used to locate the corresponding value. The key can be either an integer or a string.

```
TYPE type_name IS TABLE OF element_type
INDEX BY datatype;
table_name type_name;
```

Q1) To Store Names of Countries and Capitals and Print it using Loop
DECLARE

```
-- declaration of Associative Array
TYPE country IS TABLE OF VARCHAR2(20)
INDEX BY VARCHAR2(20);
capitals country;

flag varchar2(20);

BEGIN
    capitals('India') := 'Delhi';
    capitals('Japan') := 'Tokyo';
    capitals('Afghanistan') := 'Kabul';
    capitals('Brazil') := 'Brasilia';

    flag := capitals.FIRST;
    WHILE flag IS NOT NULL
    LOOP
        DBMS_OUTPUT.PUT_LINE('Key --> ' || flag || ' , Value --
> ' || capitals(flag));
        flag := capitals.NEXT(flag);
    END LOOP;
END;
/
```

Q2) To Store EMPloyees Names and Salaries and Print it using Loop
DECLARE

```
TYPE workers IS TABLE OF NUMBER
INDEX BY VARCHAR2(20);
```

```
employ workers;
```

```
flag varchar2(20);
```

```
BEGIN
    employ('Suresh') := 15000;
    employ('Ramesh') := 17200;
    employ('Prachi') := 19000;
    employ('AJit') := 19200;
    employ('Suraj') := 25000;

    flag := employ.FIRST;
    WHILE flag IS NOT NULL
    LOOP
```

```

        DBMS_OUTPUT.PUT_LINE('Employee Name = ' || flag || ' ',
Salary = '|| employ(flag));
        flag := employ.NEXT(flag);
    END LOOP;
END;
/

```

```

=====
=====

```

2) Nested Table

A nested table is like a one-dimensional array with an arbitrary number of elements

a) An array has a declared number of elements, but a nested table does not. The size of a nested table can increase dynamically.

b) An array is always dense, i.e., it always has consecutive subscripts. A nested array is dense initially, but it can become sparse when elements are deleted from it.

syntax :-

```

    TYPE type_name IS TABLE OF element_type [NOT NULL];
    table_name type_name;

```

Q1) To Print a Nested Table

```

    DECLARE
        TYPE my_nested_table IS TABLE OF NUMBER;
        var_nt my_nested_table :=
my_nested_table(9,18,27,36,45,54,63,72,81,90);
    BEGIN
        DBMS_OUTPUT.PUT_LINE('NESTED TABLE FIRST ITEM(GIVES INDEX
NUMBER) ' || var_nt.FIRST);
        DBMS_OUTPUT.PUT_LINE('NESTED TABLE LAST ITEM(GIVES INDEX
NUMBER) ' || var_nt.LAST);

        FOR I IN 1..var_nt.COUNT
        LOOP
            DBMS_OUTPUT.PUT_LINE('VALUE STORED AT INDEX ' || I || '
IS ' || var_nt(I));
        END LOOP;
    END;
/

```

Q2) TO Store Data of Students Name , Roll No using one than more Nested Table

```

    DECLARE
        TYPE names_table IS TABLE OF varchar2(20);
        TYPE roll_no_table IS TABLE OF NUMBER;
        var_nt1 names_table;
        var_nt2 roll_no_table;
    BEGIN
        var_nt1 := names_table('Kavita', 'Pritam', 'Ayan', 'Rishav',
'Aziz' , 'Mayuresh' , 'aditya' , 'Vedant' , 'Soham');

        var_nt2 := roll_no_table(1,2,3,4,5,6,7,8,9,10);

        DBMS_OUTPUT.PUT_LINE('TOTAL STUDENTS : ' || var_nt1.COUNT);
    END;
/

```

```

        FOR I IN 1..var_nt1.COUNT
        LOOP
            DBMS_OUTPUT.PUT_LINE('Name: ' || var_nt1(i) || ' , Roll
no ' || var_nt2(I));
        END LOOP;
    END;
/

```

3) Varray (3rd Type of Collection) is Completed in Module 6 of Varrays
Its Same only

```

=====
=====
                                END
=====
=====

```

=====

18) BULK COLLECT CLAUSE:

These are SELECT statements that retrieve multiple rows with a single fetch, thereby improving the speed of data retrieval.

=====

Information

The main purpose of using "BULK COLLECT" is to increase the performance of the process by reducing the interaction between database and PL/SQL engine. Which helps us when we have lots of data in that case, we can use BULK COLLECT to reduces context switches between SQL and PL/SQL engine which will allows SQL engine to fetch all the records at once.

It can be used with all three types of collections: associative arrays, nested tables, and arrays. You can fetch into individual collections (one for each expression in the SELECT list) or a single collection of records.

1) TO Use BULK COLLECT With SELECT INTO and Nested Table

```
DECLARE
    TYPE nt_table1 IS TABLE OF VARCHAR2(20);
    fname nt_table1;

    TYPE nt_table2 IS TABLE OF NUMBER;
    Fid nt_table2;
BEGIN
    SELECT ID , NAME BULK COLLECT INTO Fid , fname FROM EMPLOYEES;

    FOR I IN 1..FNAME.COUNT
    LOOP
        DBMS_OUTPUT.PUT_LINE('ID : ' || Fid(I) || ' ----> NAME
:' || FNAME(I));
    END LOOP;
END;
/
```

2)TO Use BULK COLLECT With Cursor and Nested Table

```
DECLARE
    CURSOR EXP_CUR IS
        SELECT NAME FROM EMPLOYEES;

    TYPE nt_name IS TABLE OF VARCHAR2(20);
    fname nt_name;
    I NUMBER;
BEGIN
    OPEN EXP_CUR;
    LOOP
        FETCH EXP_CUR BULK COLLECT INTO Fname;
        EXIT WHEN FNAME.COUNT = 0;

        FOR I IN FNAME.FIRST .. FNAME.LAST
        LOOP
            DBMS_OUTPUT.PUT_LINE('ID : ' || I || '-----> NAME
: ' || FNAME(I));
        END LOOP;
    END LOOP;
```

```
        CLOSE EXP_CUR;
END;
/
```

3) To Use Bulk Collect Using Limit Clause
Limit Clause Can be Used With FETCH Into
Limit Clause Cannot be used with select-into

```
DECLARE
    CURSOR Exp_CUR IS
        SELECT NAME FROM EMPLOYEES;

    TYPE nt_name IS TABLE OF VARCHAR2(20);
    fname nt_name;
    I NUMBER;
BEGIN
    OPEN EXP_CUR;
    FETCH EXP_CUR BULK COLLECT INTO Fname LIMIT 10;
    CLOSE EXP_CUR;

    FOR I IN 1 .. FNAME.COUNT
    LOOP
        DBMS_OUTPUT.PUT_LINE('NAME : ' || FNAME(I));
    END LOOP;
END;
/
```

```
=====
==
                                END
=====
==
```