

Sean Robinson

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EDUCATION

UNIVERSITY OF CALIFORNIA, IRVINE

Bachelor of Art, Political Science

Irvine, CA

CLASS OF 2017

SKILLS

- Proficient: NextJS, React, HTML, CSS, JavaScript, TypeScript, NodeJs, PHP
- Tools: Docker, Git, GitHub, Jira, Bitbucket, Slack, G-Suite, Figma, WordPress

PROFESSIONAL EXPERIENCE

MINT MOBILE & ULTRA MOBILE

Costa Mesa, CA

Software Engineer II

MAY 2023 - Present

Software Engineer I

April 2021 - May 2023

- Build micro frontend web applications using Next.js, contributing to the migration from a monolithic architecture to a scalable microservices-based system.
- Fix bugs and security vulnerabilities while optimizing website performance, improving page speed scores and ensuring a seamless experience for users
- Constantly suggesting new features and UI enhancements to optimize the purchase flow of products, directly contributing to increased revenue and improved conversion rates
- Implemented a dynamic filtering system on our phone deals page that enables users to efficiently find phones based on key specifications, enhancing usability and product discoverability

TEPIA Co

Costa Mesa, CA

Assistant Product Manager

August 2020 - March 2021

- Assisted in managing and updating WordPress and Shopify websites for 10 clients
- Lead quality assurance teams to ensure applications function as stated according to specification documents
- Drafted specification documents with application logic for developers

PILLAR (FORMERLY HOLC)

Remote

Software Engineer

August 2020 - January 2021

- Built custom React components using TypeScript to implement new features and enhance production applications.
- Improved mobile responsiveness and refactored code to align with design specifications from Figma, ensuring a consistent and high-quality UI.
- Troubleshoot software issues and fixed bugs across the application, improving performance and user experience.
- Collaborated with a team of five engineers and participated in agile ceremonies, including sprint planning and retrospectives, to drive efficient development cycles.