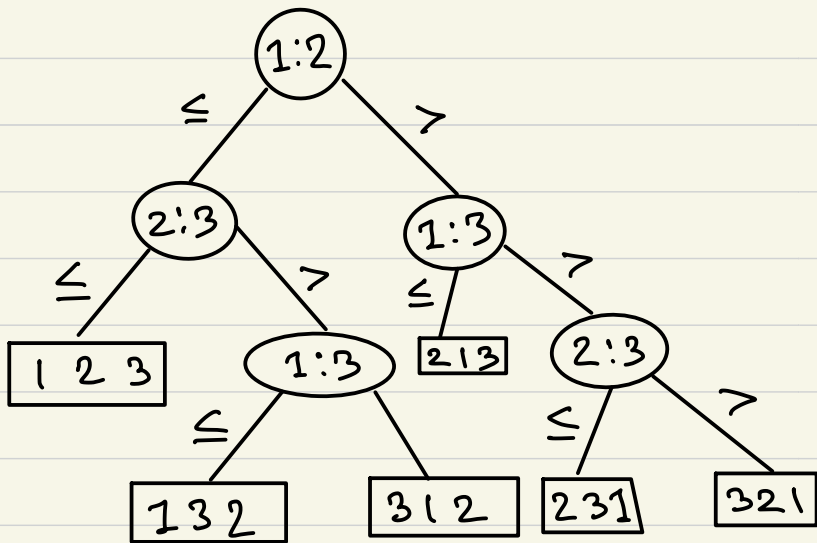


# LOWER BOUNDS

## SORTING LOWER BOUND

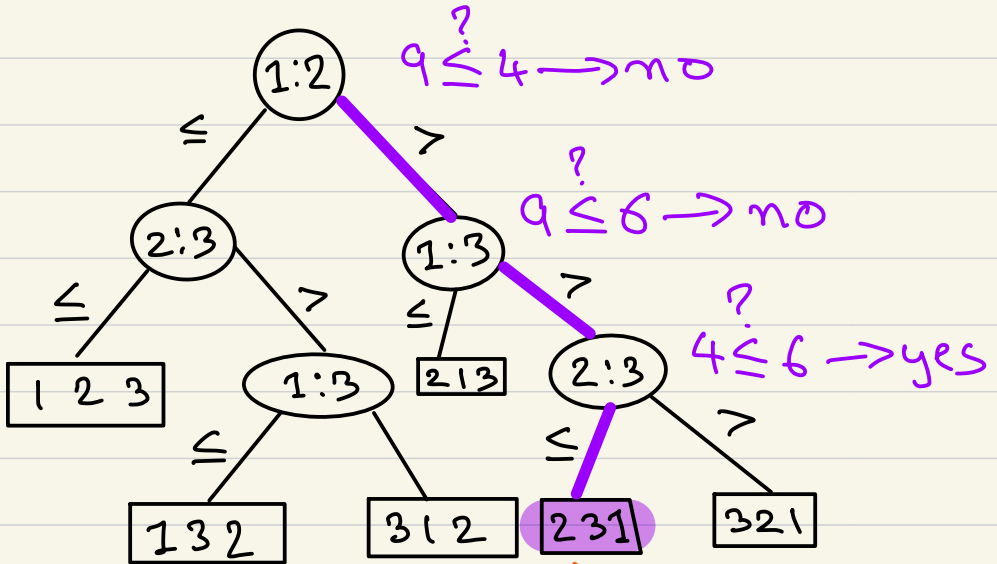
### ▷ DECISION TREE ANALYSIS



▷  $i:j \Rightarrow \text{if}(A[i] \leq A[j]); \begin{cases} \text{yes} \rightarrow \text{left} \\ \text{no} \rightarrow \text{right} \end{cases}$

▷  $i:j:k, \dots \rightarrow \text{Leaf node}$

Use Case |  $A = \langle 9, 4, 6 \rangle$



→ Correct order is  $A[2] \leq A[3] \leq A[1]$   
or  $\langle 4, 6, 9 \rangle$

### Ⓛ Observations

- ▷ There can be multiple trees
- ▷ Runtime on  $A[1..n] = \text{height of root} \rightarrow \text{leaf path}$
- ▷ We're only counting comparisons, actual runtime could be worse.
- ▷ Worst case  $T(n) = \text{height of the entire tree}$ .

## ② Proof of $n \log n$ being The sorting lower bound

For  $A[1..n]$

No. of leaf nodes (possible order)  $= n!$

Since the tree is binary,

$$\begin{aligned} \text{height of tree } (h) &\geq \log(\text{no. of leaves}) = \log(n!) \\ \Rightarrow h &\geq \log(n!) \rightarrow (\Theta(n \log n)) \end{aligned}$$

$$\Rightarrow h = \Omega(n \log n)$$

Since worst case  $T(n) = \text{height of tree}$

$$T(n) \geq n \log n$$

$$T(n) = \Omega(n \log n)$$

According to decision tree, no sorting algorithm can do better than  $n \log n$ .

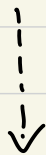
But is the decision tree the best way to find answers to complex question?

Ans: No!

## ▷ ELEMENT UNIQUENESS (EU)

Given an array  $A[1..n]$ , find if there are any duplicates in the array.

**THEOREM:** Any decision tree for elemental uniqueness has height in  $\Omega(n \log n)$



Any DT,  $T$ , for EU  $\Rightarrow$  DT for sorting arrays with distinct elements

▷ Every leaf node encodes all operations required to sort.

# ① Proof | DT for EU $\Rightarrow$ DT for sorting

$\forall T$  for EU

Assumptions:

▷ Input of form  $A[1..n]$ , with distinct elements for all permutations

$$\therefore T : [\{1..n\}, \{1..n\} \dots]$$

$$\Rightarrow \underbrace{A_{\pi[i]}}_{\substack{\downarrow \\ \text{Unique} \\ \text{element}}} \Rightarrow \underbrace{\pi(i)}_{\substack{\downarrow \\ \text{All perm.} \\ \text{of } A_{\pi[i]}}}$$

▷ Use notation  $\pi^{-1}(k) = i$  s.t.  $\pi(i) = k$

Eg:  $\pi = (3, 1, 2) \Rightarrow \pi(3) = 2, \pi^{-1}(2) = 3$   
index of 2 in the perm.

Claim:

Let  $\forall \pi (C \Rightarrow A_{\pi})$ , the path with all "yes" outcome be  $P$ . (ends in a "yes" leaf node)

$\forall k \in [1..n]$ , let  $i = \pi^{-1}(k)$ ,  $j = \pi^{-1}(k+1)$

$$\Rightarrow (i:j) \in P$$

comparison b/w  $A[i]$  &  $A[j]$

For eg:  $\pi = (4, 2, 1, 3)$ ,  $k=3$   
 $\Rightarrow i = \pi^{-1}(3) = 4$ ,  $j = \pi^{-1}(4) = 1$   
 $\therefore P$  contains  $4:1$

Validation:

$\forall k \in [1 \dots n]$ ,  $i = \pi^{-1}(k)$ ,  $j = \pi^{-1}(k+1)$   
Let  $A'$  be  $A[1 \dots n]$ , except  $A'[j] = k$   
For eg: If  $A = (4, 2, 1, 3)$   $k=3 \Rightarrow A' = (3, 1, 2, 3)$

Now,  $EU(A_\pi) = \text{Yes}$  &  $EU(A'_\pi) = \text{No}$   
 $\Rightarrow T(A) = \{\dots(i:j) \rightarrow y\} \rightarrow EU(A) = \text{Yes}$  &  
 $T(A') = \{\dots(i:j) \rightarrow n\} \rightarrow EU(A') = \text{No}$

Basically,  $(i:j)$  is the only difference between  $T(A)$  &  $T(A')$ .

On, if  $(i:j) \notin P$ , then  $T(A) = T(A')$ , since all other comparisons are same,  $\Rightarrow T(A') = \text{Yes}$ , which is wrong.

Hence, for the unique path  $P$ , with all "yes",

$$(i:j) \in P$$

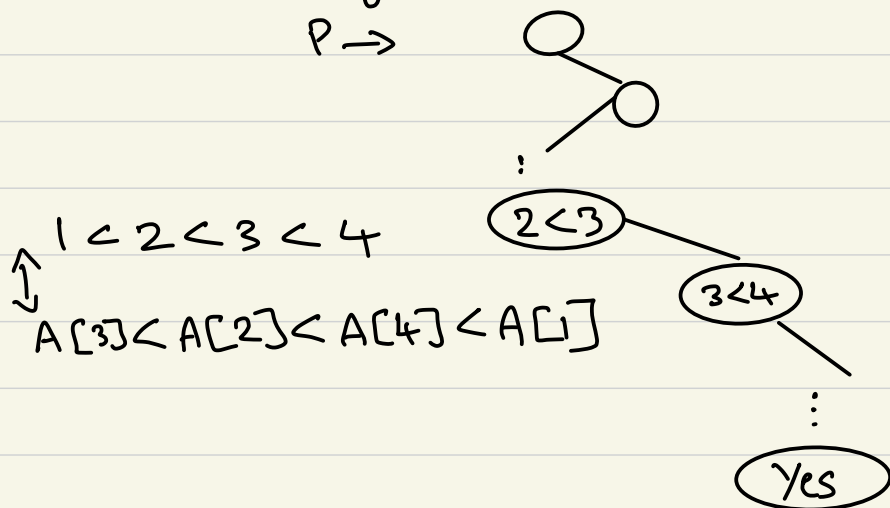
## Corollary

$\forall \pi$ , if  $P$  is induced path of  $T(\pi)$ , then  $P$  is actually comparing numbers (not indices).

$\therefore$  All the comparisons for  $A[1..n]$ , i.e.,  $\{(1 \leq 2), (2 \leq 3), (3 \leq 4), \dots, (n-1 \leq n)\}$  uniquely determine  $\pi$ , s.t.  $EU(A_\pi) = \text{Yes}$

For eg:  $A[4, 2, 1, 3]$

$P \rightarrow$



Since all comparisons are included in  $P$ ,

DT of EU  $\Rightarrow$  DT of sorting

$\Rightarrow$  Runtime of EU  $\geq n \log n$

# ▷ SORTING IN LINEAR TIME | COUNTING SORT

But how do we sort in linear time?

Ans: No comparisons!

## Intuition

Input:  $A[1 \dots n]$ , where  $A[i] \in \{1, 2, \dots, k\}$

Output:  $B[1 \dots n]$ , sorted

Auxiliary storage:  $C[1 \dots k]$

Imagine an input array  $A[4, 1, 3, 4, 3]$

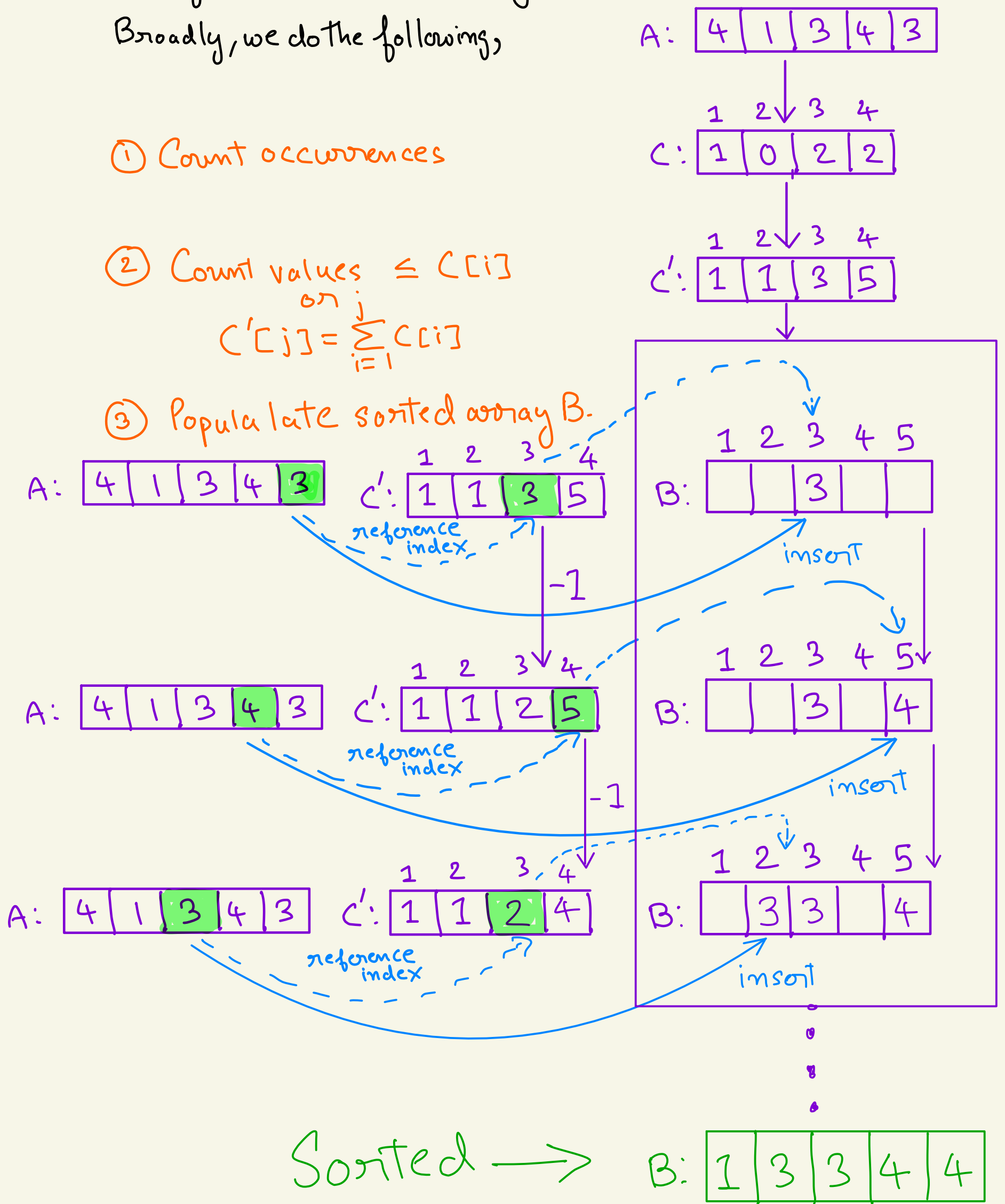
Broadly, we do the following,

① Count occurrences

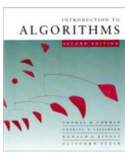
② Count values  $\leq C[i]$

$$C'[j] = \sum_{i=1}^j C[i]$$

③ Populate sorted array B.

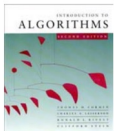






# Analysis

$\Theta(k)$	{	for $i \leftarrow 1$ to $k$ do $C[i] \leftarrow 0$
$\Theta(n)$	{	for $j \leftarrow 1$ to $n$ do $C[A[j]] \leftarrow C[A[j]] + 1$
$\Theta(k)$	{	for $i \leftarrow 2$ to $k$ do $C[i] \leftarrow C[i] + C[i-1]$
$\Theta(n)$	{	for $j \leftarrow n$ downto $1$ do $B[C[A[j]]] \leftarrow A[j]$ $C[A[j]] \leftarrow C[A[j]] - 1$
<hr/>		
$\Theta(n + k)$		



## Running time

If  $k = O(n)$ , then counting sort takes  $\Theta(n)$  time.

- But, sorting takes  $\Omega(n \lg n)$  time!
- Why ?

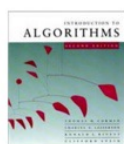
### Answer:

- **Comparison sorting** takes  $\Omega(n \lg n)$  time.
- Counting sort is not a **comparison sort**.
- In fact, not a single comparison between elements occurs!

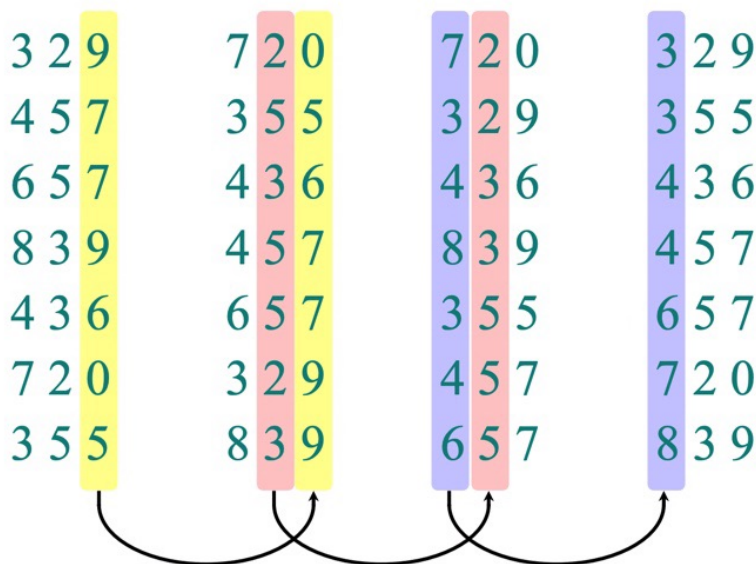
**Stable Sorting:** Counting sort is a **stable** sort as it preserves the input order among equal elements

## ▷ RADIX SORT

▷ Sort numbers **digit-by-digit**.



### Operation of radix sort



## ⑤ Correctness of radix sort

For sorting on  $t^{\text{th}}$  digit, we assume that the numbers are sorted for  $t-1$  digits.

▷ We sort on  $t^{\text{th}}$  digit

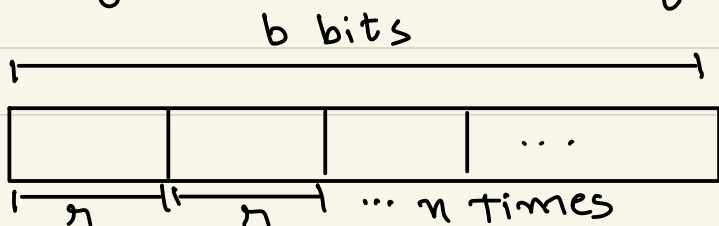
① Two numbers with different  $t^{\text{th}}$  digit are correctly sorted

② Two numbers with equal  $t^{\text{th}}$  digit are put in the same order as before.

∴ The numbers are sorted till the  $t^{\text{th}}$  digit

## ⑥ Analysis of Radix Sort

For a given " $b$ " bit number, we can split it into " $n$ " digits, each " $n$ " bit long.



Hence, we have  $n$  digits in base  $2^n$   
where  $n = b/\gamma$

Recall Counting sort runtime =  $\Theta(n+k)$  to sort  
 $n$  numbers in range  $[0, k-1]$

Use Case |  $b=32$ ,  $m=64$  numbers

①  $n=32 \Rightarrow 1$  32-bit number

$$T(n) = 1 \times (2^{32} + 64) \approx 2^{32}$$

②  $n=16 \Rightarrow 2$  16-bit numbers

$$T(n) = 2 \times (2^{16} + 2^6) \approx 2^{17}$$

③  $n=4 \Rightarrow 8$  4-bit numbers

$$\Rightarrow T(n) = 8(2^4 + 64) = 640$$

④  $n=1 \Rightarrow 32$  1-bit numbers

$$\Rightarrow T(n) = 32(2 + 64) \\ \approx 2^{11}$$

$$\therefore T(n | n=4) \ll T(n | n=1) \ll T(n | n=16) \ll T(n | n=32)$$

Now,

$$T(n|k) = \frac{b}{k} (n + 2^k)$$

For optimal  $k$ ,

① if  $k \ll \log_2 n$ , i.e.,  $2^k \ll n$

$$\Rightarrow T(n|k) = \frac{b}{k} (n + 2^k) \approx \frac{bn}{k}$$

$$\Rightarrow T(n|k) = O\left(\frac{bn}{k}\right)$$

push toward  $\log_2 n$  to decrease runtime

② if  $k \gg \log_2 n$ , i.e.,  $2^k \gg n$

$$\Rightarrow T(n|k) = O\left(\frac{b \cdot 2^k}{k}\right)$$

reduce to  $\log_2 n$  to decrease runtime.

By minimizing  $T(n|k)$ , we get

$$k \approx \log_2 n \quad \text{or} \quad \text{base } 2^k \approx n$$

$$T(n) = O\left(\frac{bn}{\log n}\right)$$

USE CASE | Radix sort numbers from  $1 \dots n^d$   
 $n = \log_2 n \Rightarrow \text{base } n$

$$\therefore b = d \log_2 n$$

$$T(n) = O(dn)$$

# ORDER STATISTICS

USE CASE | Find  $i^{\text{th}}$  smallest element in array

▷ Randomized divide-and-conquer

Essentially, we use the **partition** function of randomized quicksort.

$\text{Rand-Select}(A, p, q, i) \rightarrow i^{\text{th}} \text{ smallest in } A[p..q]$

if  $p == q$  then return  $A[p]$

$r \leftarrow \text{Rand-partition}(A, p, q)$

$k \leftarrow r - p + 1 \rightarrow k = \text{rank}(A[r])$

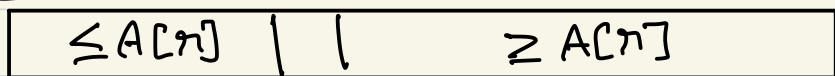
if  $i == k$  then return  $A[r]$

if  $i < k$

then return  $\text{Rand-Select}(A, p, r-1, i)$

else return  $\text{Rand-select}(A, r+1, q, i-k)$

$\leftarrow k \rightarrow$



$p$

$r$

$q$

## Analysis

▷ Worst case running time

▷ Unlucky:  $T(n) = T(n-1) + \Theta(n) = \Theta(n^2)$

▷ Lucky:  $T(n) = T(9n/10) + \Theta(n) = \Theta(n)$

▷ Expected running time =  $\Theta(n)$

## Conclusion

▷ Linear expected time

▷ Bad worst case

Can we do better in worst case?

Ans: Yes, just generate a good pivot.

## ② Worst-case Linear-time Order Statistics

$T(n)$	SELECT( $i, n$ )
$\Theta(n)$	{ 1. Divide the $n$ elements into groups of 5. Find the median of each 5-element group by rote.
$T(n/5)$	{ 2. Recursively SELECT the median $x$ of the $\lfloor n/5 \rfloor$ group medians to be the pivot.
$\Theta(n)$	{ 3. Partition around the pivot $x$ . Let $k = \text{rank}(x)$ .
$T(7n/10)$	{ 4. if $i = k$ then return $x$ elseif $i < k$ then recursively SELECT the $i$ th smallest element in the lower part else recursively SELECT the $(i-k)$ th smallest element in the upper part



$$T(n) = T\left(\frac{1}{5}n\right) + T\left(\frac{7}{10}n\right) + \Theta(n)$$

For a large enough constant "c".

$$T(n) \leq \frac{1}{5}cn + \frac{7}{10}cn + \Theta(n)$$

$$T(n) = \frac{18}{20}cn + \Theta(n)$$

$$T(n) = cn - \left(\frac{2}{20}cn - \Theta(n)\right)$$

$$T(n) \leq cn$$

However, in practice, "c" is very large. Not very useful.

➤ Randomized select is more practical.