# Image Processing using MATLAB

Introduction PPT

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- ► Each chapter consists of 3-4 small lectures
  - Each lecture is provided with a working code and required files for efficient learning

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  - Each lecture is provided with a working code and required files for efficient learning
- ► The last chapter presents image processing projects which will help you to put your learning to daily use applications
  - Implement your own face detector and count number of faces in an image
  - Detect and localize a known object in an image

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- Chapter 1
  - 1. Course introduction presentation
  - 2. MATLAB Image Processing Toolbox basic concepts

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- Chapter 2
  - 1. Read an image
  - 2. Write an image
  - 3. Read video from a file
  - 4. Write video to a file

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- Chapter 3
  - 1. Convert RGB image to Grayscale image
  - 2. Convert RGB image to HSV image

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  - 2. Convert RGB image to HSV image
- Chapter 4
  - 1. Plotting histogram of an image
  - 2. Histogram equalization of Grayscale image
  - 3. Histogram equalization of RGB image

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- Chapter 5
  - 1. Image smoothing / blurring basic concepts
  - 2. Average filtering, Gaussian filtering, Median filtering
  - 3. Edge preserving blurring using guided image filter

#### Chapter 5

- 1. Image smoothing / blurring basic concepts
- 2. Average filtering, Gaussian filtering, Median filtering
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#### Chapter 6

- 1. Edge detection basic concepts
- 2. Sobel, Prewitt, Canny methods for edge detection
- 3. Sharpening images using Unsharp Masking technique

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- Chapter 7
  - 1. Image thresholding basic concepts
  - 2. Program for image thresholding

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  - 2. Program for image thresholding
- Chapter 8
  - 1. Types of noises and basic concepts
  - 2. Salt and pepper noise reduction example
  - 3. Adding artificial noise to images

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- Chapter 9
  - 1. Morphological image operations basic concepts
  - 2. Image dilation and erosion
  - 3. Image opening and closing
  - 4. Extracting binary object boundary example

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  - 1. Counting the number of faces in an image

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  - 1. Morphological image operations basic concepts
  - 2. Image dilation and erosion
  - 3. Image opening and closing
  - 4. Extracting binary object boundary example
- Chapter 10 : Course Projects
  - 1. Counting the number of faces in an image
  - 2. Object detection and computation of its geometrical properties
  - 3. Active contour based segmentation of objects in an image