



# OOPs 2

- Inheritance
- Polymorphism
- Stacks and Queues

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#### Inheritance



- Reusability (of code and signature)
- Extending functionality of an existing class
- Add new methods and data members to the derived class
- Override existing functions of base class in derived class.



### Polymorphism

- Maintainability
- Same name, many forms
- Compile Time
  - Operator Overloading
  - Function Overloading
  - Generics
- Runtime
  - Virtual functions





## Compile Time Polymorphism

(RUX

- Operator Overloading
  - Not allowed in Java
- Function Overloading
  - Many functions of same name but varying signature in the same class
  - Return type not part of signature
  - Varargs?
- Generics Later



## Runtime Polymorphism

CRUX

- Overriding base class functions
  - All functions in Java are by default virtual, hence over-rideable
- Variables
- Collections
- Functions accepting parameters
- Final, Abstract, Static implications?



### Runtime Polymorphism

(RUX

- Context
  - P parent class
  - C child class
- P obj = new P();
- P obj = new C();
- C obj = new P();
- C obj = new C();



# Runtime Polymorphism



- Compiler has its eyes on the LHS or the reference.
  - Compiler will compile code congruent to the LHS.
- JVM has its eyes on the RHS or the object that got created.
  - JVM will invoke functionality congruent to the RHS.



# Exceptions to Rule



- Data members
- Static Functions





# Final Classes and Functions





# Abstract Classes and Functions



### Data members modifiers



- Public
- Protected
- Private
- Nothing(Friendly)
- Final
- Static



### Function modifiers

- Public
- Protected
- Private
- Nothing(Friendly)
- Abstract
- Final
- Static





### Class modifiers

(RUX

- Public
- Private
- Nothing(Friendly)
- Abstract
- Final





# Dynamic Stack



#### Stack Class



```
public class DynamicStack extends
Stack {
    public void push(int item) throws
Exception;
}
```





# Dynamic Queue



### Queue Class



```
public class DynamicQueue extends
Queue {
    public void enqueue(int item) throws
Exception;
}
```







Thank you

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