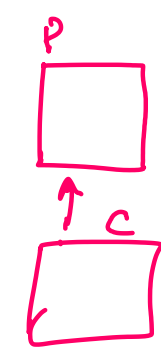


```
class C extends P { ✖
    int d=20;
    int d2=21;
    public void fun() {
        Syso ("Hello fun of C");
    }
    public void fun2() {
        Syso ("Hello fun2 of C");
    }
}
```



```

psvm(String[] args){
    ① P obj = new PC(); ✓
    Sys.out.println("id: " + obj.getId());
    Sys.out.println("di: " + obj.getDi());
    Sys.out.println("fun 1(): " + obj.fun1());
    Sys.out.println("fun 2(): " + obj.fun2());
}

```

Polymorphism

Compiler \Rightarrow obj. \rightarrow new CC \rightarrow JVM \rightarrow Memory.

Dynamic \rightarrow Runtime
Static \rightarrow Compile.

`sys0(obj.d1);` ✓
`sys0(obj);` ✗
`obj.fun2();` ✗.

`obj.fun1();`
`obj.fun();` ✓✓
`sys0(obj.d);` // 10. ✓✓

$\text{objT} = \text{new CC}();$
 $\text{sys0}(\text{objT.d});$
 $\text{sys0}(\text{objT.fun}());$
 $\text{objT.fun}();$ $\text{sys0}(\text{objT.d});$ ✓
 $\text{objT.fun}();$

```
public void add (String a, String b) {  
    Syso (a + " " + b);  
}
```

3

```
public void add (int a, int b) {
```

Handwritten code examples illustrating variable shadowing and scope resolution:

- `add(2, 3);` (The number 2 is underlined in green)
- `add("Hello", "world");` (The string "Hello" is underlined in green)
- `add(3);` (The number 3 is underlined in green, followed by a red 'X' indicating an error)

Arrows indicate the resolution process:

- A green arrow points from the underlined `2` to the `add` function call.
- A blue arrow points from the underlined `"Hello"` to the `add` function call.
- A red arrow points from the underlined `3` to the `add` function call.

2) $\text{syso}(a + " " + b);$

```
add(2, 3);
```

```
public int add (int a, int b) {
```

③ Syso ($a + \dots + b$);
Return $a + b$;

Abstract functions.

```
class Animal {
```

```
Animal t=new Tiger();  
t.eat();
```

```
[Can fly()] {  
    }  
↳  
public void eat() {  
    }  
↳ Lyso ("Animal Can be"  
    1. Herbivores  
    2. Carn -  
    3. Omn - ).
```

```
Animal obj = new Animal(); x
           ^
           |
abstract class Animal {
```

```
public abstract void eat();
```

Class Tiger extends Animal {

class Cow {

Bear {

A Human {

Can fly() {
 ~~no.~~
public void eat() {
 sysout("I am Carnivores");
} } ✓

$$\left. \begin{array}{l} \text{eat}() \{ \\ \quad _ \\ \quad _ \\ \} \end{array} \right\}$$
$$\left\{ \begin{array}{l} \text{Confly}() \{ \\ \quad = \\ \text{ret}() \{ \\ \quad = \\ \quad = \end{array} \right\}$$

Time Complexity \rightarrow to measure efficiency of algo.

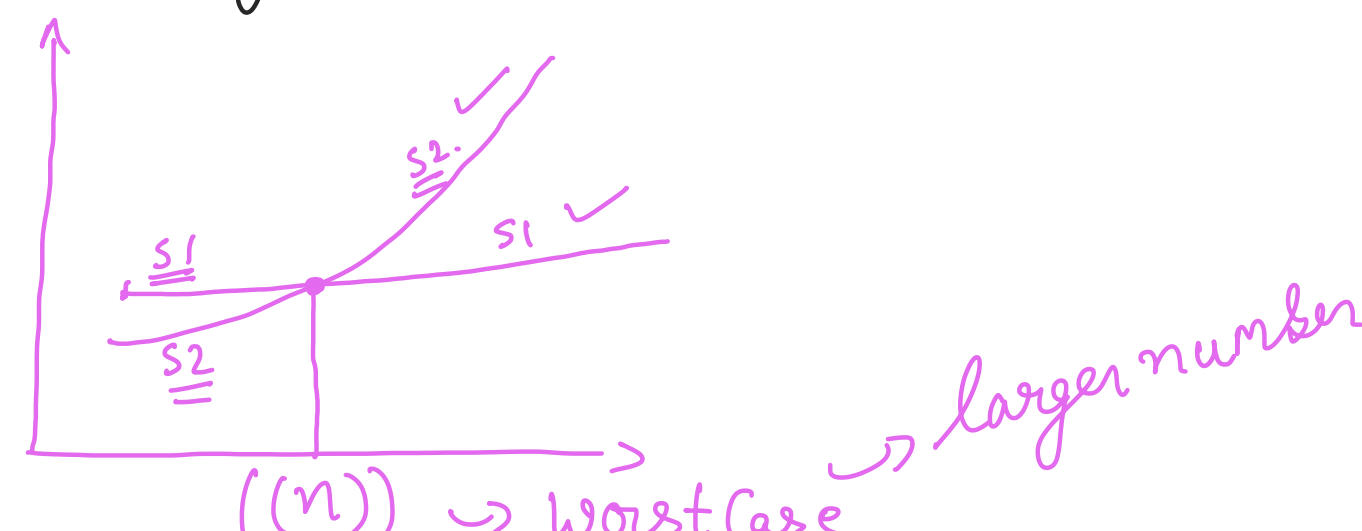
algo

Same hardware } input-size
5 sec 25 sec ✓

$$n=10; \quad n=100, \quad n=1000, \quad n=10^9.$$

Sort (10⁸) \hookrightarrow [Bubble Sort \rightarrow 7min.
Merge Sort \rightarrow 1ms.] \hookrightarrow Merge Sort.

(100) \rightarrow Bubble sort \rightarrow 1ms
Merge sort \rightarrow 2ms



$$\Rightarrow -1, -1, -5$$

```

for (int i = 0; i < K; i++) {
    if (arr[i] < 0) {
        queue.enqueue(i);
    }
}

```

$n = k + k$
 $i \leftarrow \text{arr}[\text{length} - i + 1]$
 1 if (queue.isEmpty())
 sysio("o");
 3 else
 sysio(arr[queue.front]);
 5

$$1 \leq 4-3$$

~~$$1 \leq 0 \quad \checkmark$$~~

~~$1 \leq 0$~~

```
while (!queue.isEmpty() && queue.front() <= i-k) {
    queue.dequeue();
}
```

$$\{ \text{arr}[i] < 0 \}^{\text{queue_enqueue}(i)}$$