

# Lecture timetable for the courses of Monsoon 2022

Version 5: 1-08-2022

	8:30-9:55 (1)	10:00-11:25 (2)	11:30-12:55 (3)	1-2 PM	2:00-3:25 PM (4)	3:30-5:00 PM (5)	5:00-6:30 PM (6)
<b>Mon (A)</b>	Advanced Computer Networks- <b>H105</b> , Advanced NLP- <b>H103</b> , Analog IC Design- <b>H101</b> , Automata Theory (H1)- <b>H205</b> , Data and Applications (H2)- <b>H205</b> , Data Structures & Algorithms for Problem Solving- <b>SH1</b> , Information Theory- <b>H102</b> , Systems Biology (H2)- <b>H202</b> , VLSI Design – <b>H304</b>	Advanced Structural Design- <b>H201</b> , Advances in Data Mining- <b>H301</b> , Learning and Memory- <b>H204</b> , Entropy and Information- <b>H202</b> , Research in Information Security- <b>H103</b> , Structural Engineering Design Studio- <b>H102</b> , Signal Processing- <b>H303</b> , Probability and Statistics- <b>H205</b> , Bio instrumentation & devices2( <b>H2</b> )- <b>H101</b>	Real Analysis – <b>H105</b> Biomolecular Structure Interaction & Dynamics- <b>H202</b> , Topics in Nanosciences- <b>H103</b> , Finite Element Methods- <b>H101</b> , Language and Society- <b>H201</b> , Thinking and Knowing in the Human Sciences – I- <b>H301</b>	<b>L U N C H  B R E A K</b>	Applied Ethics- <b>H101</b> , Earthquake Resistant Design of Masonry Structures- <b>H103</b> Game Design and Engineering- <b>H104</b> , Intro to Cognitive Science- <b>SH1</b> , Introduction to Biology- <b>H301</b> , Introduction to Neural and Cognitive Modeling- <b>H302</b> , Speech Analysis and Linguistics- <b>H202</b> , Topics in Software Engineering - <b>H102</b> Statistical Methods in AI- <b>H205</b>	Chemical Kinetics and Reaction Dynamics (H2)- <b>H202</b> , Intro to Psychology- <b>H204</b> , Introduction to Literature- <b>H304</b> , Understanding Raga- <b>H103</b> , Introduction to Politics- <b>H303</b> Value Education-1( <b>H1</b> )	IoT Workshop (Lecture)- <b>H201</b> ,
<b>Tue (B)</b>	Computational Linguistics II- <b>H101</b> , Design for Testability- <b>H301</b> , Mathematical Models in Biology- <b>H203</b> , Open Quantum Systems and Quantum Thermodynamics - <b>H303</b> , Operating Systems and Networks- <b>H105</b> , Software Systems Development- <b>H205</b> , Systems Thinking- <b>H103</b> , IS Codes on Design and Structural Safety Assessment- <b>H201</b>	Advanced Graphics AR/VR- <b>H101</b> , Behavioral Research & Experimental Design- <b>H104</b> , Data Systems- <b>H105</b> , Spatial Informatics- <b>H102</b> , Digital Image Processing- <b>SH1</b> , Distributing Trust and Block Chains- <b>H301</b> , Embedded Systems Workshop (H1)- <b>H205</b> , Embedded Systems Workshop (H2)- <b>H205</b> , Quantum Mechanics- <b>H302</b> , Topics in SSMT- <b>H202</b>	Basics of Ethics (H2)- <b>H105</b> , MCS1-Probability and Statistics (H1)- <b>H205</b> , MCS2-Linear Algebra (H2)- <b>H205</b> , Probability and Random Processes- <b>H103</b> , Structural Dynamics- <b>H101</b> , Spectroscopy(H1)- <b>H102</b> , Theories & Practices of Nationalism - <b>H303</b> , Critical Viewing and Reading- <b>H201</b> , Environment & Politics in India- <b>H301</b> , Social Science Perspective on HCI- <b>SH2</b>		Bioinformatics (H1)- <b>H301</b> , Computer Problem Solving- <b>H201</b> , Deep Learning: Theory and Practices- <b>H202</b> , Multivariate Analysis- <b>H101</b> , Environmental Science & Technology- <b>H205</b> , Topics in Applied Optimization- <b>H302</b> , Hydrological modelling and Software Development- <b>H102</b>	Distributed Systems- <b>H101</b> , Information Retrieval & Extraction- <b>H105</b> , Fairness, Privacy and Ethics in AI- <b>H102</b> , Mobile Robotics- <b>H204</b> , Principles of Semi-Devices- <b>H201</b> , Signal Detection and Estimation Theory- <b>H302</b> , Theory of Elasticity- <b>H103</b>	Gender and Society- <b>H101</b> , Introduction to History- <b>H203</b> , Introduction to Sociology- <b>H303</b>
<b>Wed (C)</b>	Advanced Operating Systems- <b>H105</b> , Data Analytics I- <b>H104</b> , Modern Complexity Theory- <b>SH1</b> , Design Thinking - Research to Define (H1)- <b>N119</b> , Design Thinking - Idea to Evaluate (H2)- <b>N119</b> , Modern Coding Theory- <b>H301</b> , Thinking and Knowing in the Human Sciences – II- <b>H101</b> Technology Product Entrepreneurship 1(H1)- <b>H201</b> , Technology Product Entrepreneurship 2(H2)- <b>H201</b>	Algorithm Analysis and Design- <b>H105</b> , Data Driven Drug Discovery- <b>H104</b> , Human Computer Interaction (HCI)(H1)- <b>N119</b> , Introduction to Quantum Field Theory- <b>H102</b> , Introduction to Stochastic Processes- <b>H204</b> , Product Management 101 (H1)- <b>H302</b> , User Research Methods (H2)- <b>H302</b> , Design of Wearable Systems (H2)- <b>H202</b>	Introduction to Neuroeconomics- <b>H303</b> , Multi Agent Systems- <b>H201</b> , Principles of Programming Languages- <b>H103</b> , Product Design Workshop(H1)- <b>B4-302</b> , Real Time Embedded Systems- <b>H202</b> , Robotics: Dynamics and Control- <b>H301</b> , Speech Signal Processing- <b>H204</b> , Structural Wind Engineering- <b>B4-304</b> , Wireless Communications- <b>H101</b>		<b>Free Slot</b>		

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<b>Thu (A)</b>	Advanced Computer Networks- <b>H105</b> , Advanced NLP- <b>H103</b> , Analog IC Design- <b>H101</b> , Automata Theory (H1)- <b>H205</b> , Data and Applications (H2)- <b>H205</b> , <b>Data Structures &amp; Algorithms for Problem Solving-SH1</b> , Information Theory- <b>H102</b> , Systems Biology (H2)- <b>H202</b> , VLSI Design – <b>H304</b>	Advanced Structural Design- <b>H201</b> , Advances in Data Mining- <b>H301</b> , Learning and Memory- <b>H204</b> , Entropy and Information- <b>H202</b> , Research in Information Security- <b>H103</b> , Structural Engineering Design Studio- <b>H102</b> , Signal Processing- <b>H303</b> , Probability and Statistics- <b>H205</b> , Bio instrumentation & devices2( <b>H2</b> )- <b>H101</b>	Real Analysis – <b>H105</b> Biomolecular Structure Interaction & Dynamics- <b>H202</b> , Topics in Nanosciences- <b>H103</b> , Finite Element Methods- <b>H101</b> , Language and Society- <b>H201</b> , Thinking and Knowing in the Human Sciences – I- <b>H301</b>		Applied Ethics- <b>H101</b> , Earthquake Resistant Design of Masonry Structures- <b>H103</b> Game Design and Engineering- <b>H104</b> , Intro to Cognitive Science- <b>SH1</b> , Introduction to Biology- <b>H301</b> , Introduction to Neural and Cognitive Modeling- <b>H302</b> , Speech Analysis and Linguistics- <b>H202</b> , Topics in Software Engineering - <b>H102</b> <b>Statistical Methods in AI-H205</b>	Chemical Kinetics and Reaction Dynamics (H2)- <b>H202</b> , Intro to Psychology- <b>H204</b> , Introduction to Literature- <b>H304</b> , Understanding Raga- <b>H103</b> , Introduction to Politics- <b>H303</b> Value Education-1( <b>H1</b> )	IoT Workshop ( <b>Lab 5-8PM</b> ) - <b>Vindhya B6-309</b>
<b>Fri (B)</b>	Computational Linguistics II- <b>H101</b> , Design for Testability- <b>H301</b> , Mathematical Models in Biology- <b>H203</b> , Open Quantum Systems and Quantum Thermodynamics - <b>H303</b> , Operating Systems and Networks- <b>H105</b> , Software Systems Development- <b>H205</b> , Systems Thinking- <b>H103</b> , IS Codes on Design and Structural Safety Assessment- <b>H201</b>	Advanced Graphics AR/VR- <b>H101</b> , Behavioral Research & Experimental Design- <b>H104</b> , Data Systems- <b>H105</b> , Spatial Informatics- <b>H102</b> , Digital Image Processing- <b>SH1</b> , Distributing Trust and Block Chains- <b>H301</b> , Quantum Mechanics- <b>H302</b> , Topics in SSMT- <b>H202</b>	Basics of Ethics (H2)- <b>H105</b> , MCS1-Probability and Statistics (H1)- <b>H205</b> , MCS2-Linear Algebra (H2)- <b>H205</b> , Probability & Random Processes- <b>H103</b> , Structural Dynamics- <b>H101</b> , Spectroscopy(H1)- <b>H102</b> , Theories & Practices of Nationalism - <b>H303</b> , Critical Viewing and Reading- <b>H201</b> , Environment & Politics in India- <b>H301</b> , Social Science Perspective on HCI- <b>SH2</b>	<b>L U N C H  B R E A K</b>	Bioinformatics (H1)- <b>H301</b> , Computer Problem Solving- <b>H201</b> , Deep Learning: Theory and Practices- <b>H202</b> , Multivariate Analysis- <b>H101</b> , Environmental Science & Technology- <b>H205</b> , Topics in Applied Optimization- <b>H302</b> , Hydrological modelling and Software Development- <b>H102</b>	Distributed Systems- <b>H101</b> , Information Retrieval & Extraction- <b>H105</b> , Fairness, Privacy and Ethics in AI- <b>H102</b> , Mobile Robotics- <b>H204</b> , Principles of Semi-Devices- <b>H201</b> , Signal Detection and Estimation Theory- <b>H302</b> , Theory of Elasticity- <b>H103</b>	Gender and Society- <b>H101</b> , Introduction to History- <b>H203</b> , Introduction to Sociology- <b>H303</b>
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Sd/-  
Dean (Academics)