

Introduction to Machine Learning

Coding for Reproducible Research

March 2025

Collaborative doc: https://tinyurl.com/fd3cd22b

Course Leader:

Simon Kirby

Course Helpers:

- Finley Gibson
- Sam Fletcher



Code of Conduct



- Our ethos is to provide a welcoming and supportive environment for all people, regardless of background or identity. By registering to attend this workshop, participants are agreeing to abide by the Researcher Development <u>Code of Conduct</u>.
- Our goal is to support you to develop your programming skill sets to enable you to do cutting edge research. We want to create a positive and professional learning environment and therefore encourage the following kinds of behaviours:
 - Show courtesy and respect towards all who attend a workshop or engage in community events.
 - Be respectful of different viewpoints and experiences.
 - Gracefully accept constructive criticism.
 - Be patient if there are technical glitches. While we know something about how to use computers, we are not immune to internet or hardware issues.
 - Respect our policy on not recording workshops to protect the nature of the sessions and ensure we are GDPR compliant.

Programme Funding



The CfRR training programme is supported by:

- Research Software Analytics Group
- Institute for Data Science and Artificial Intelligence (IDSAI)
- University of Exeter Reproducibility Leadership Team
- EPSRC Research Software Engineering Fellowship
- Community of academics who volunteer their time to support delivery

To make the case for continued investment, please help us demonstrate the impact of these sessions by attending all courses you register for and providing feedback at the end of the course.



Intro to Machine Learning

Part 3 – The machine learning pipeline

Course contents



Session 1

- Slides: what is machine learning?
- Tutorial: linear regression
- Slides: model selection and evaluation

Session 2

- Tutorial: model selection and evaluation
- Slides: the machine learning pipeline
- Tutorial: machine learning pipeline task

Session 3

- Continue with machine learning pipeline task
- Tutorial: unsupervised learning



What is it?

Treating machine learning problems as a pipeline of discrete tasks

Why bother?

- Improves reliability, repeatability and reproducibility of research, by...
 - Making processing, training and analysis steps very clear
 - Enabling testing of modular components
 - Encouraging modularisation and testing of code
 - Encouraging model versioning and tracking
- Leads the way to automation, deployment, and MLOps



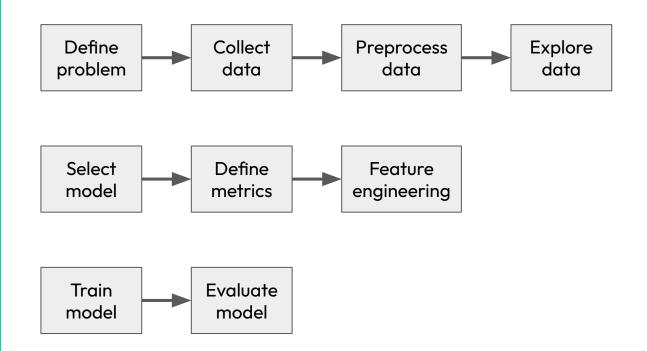
When to use it?

• On real problems, where you do not want to make mistakes

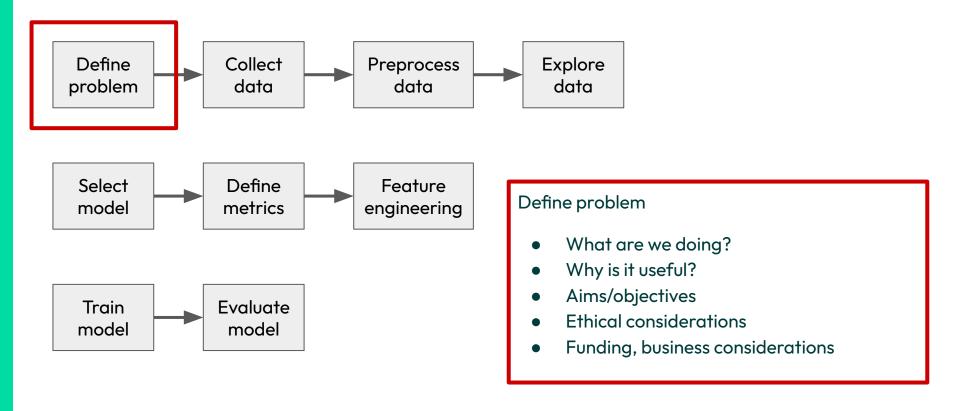
When not to use it?

- Potentially when you are playing around with a new technique or dataset
- However the pipeline stages are still useful to think about!

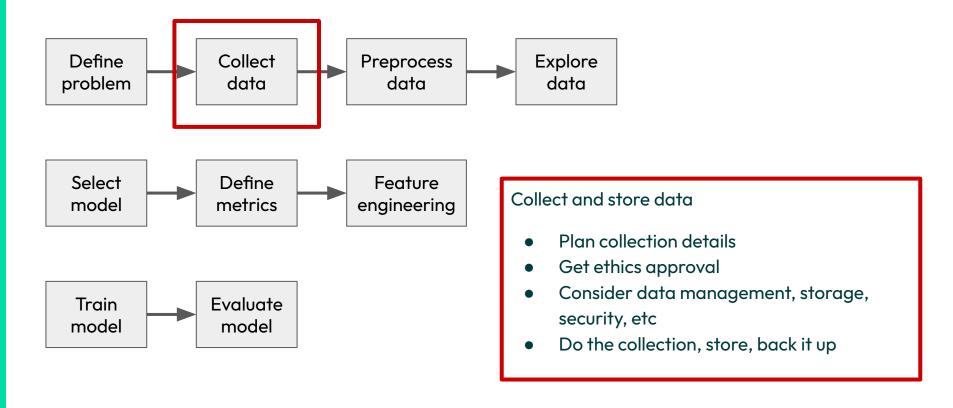




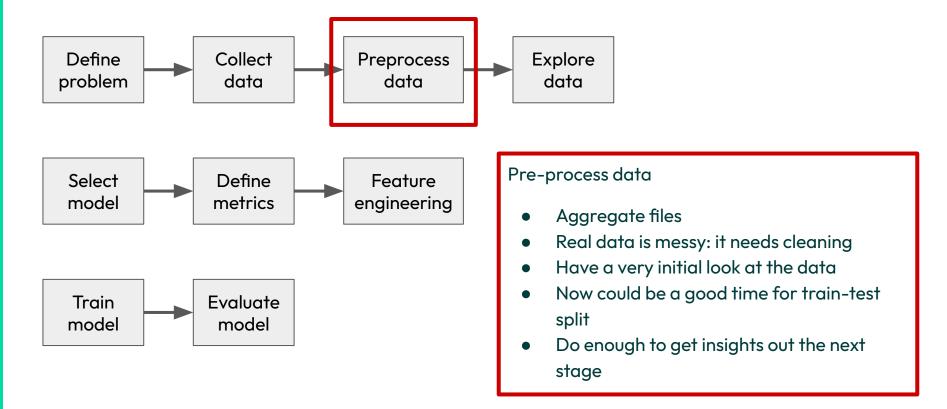




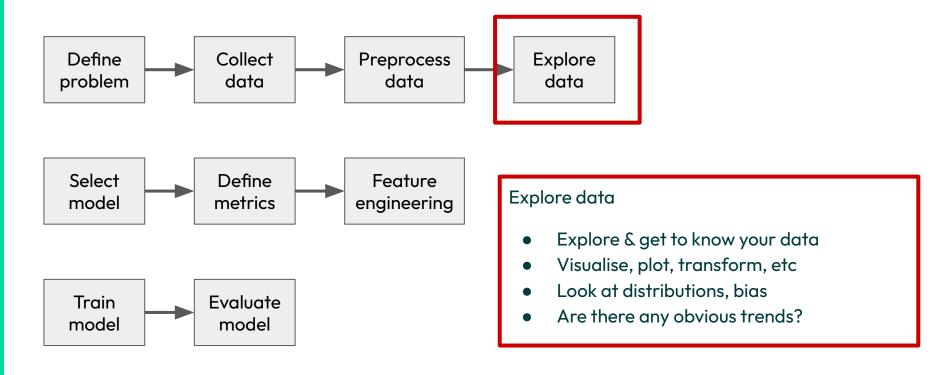




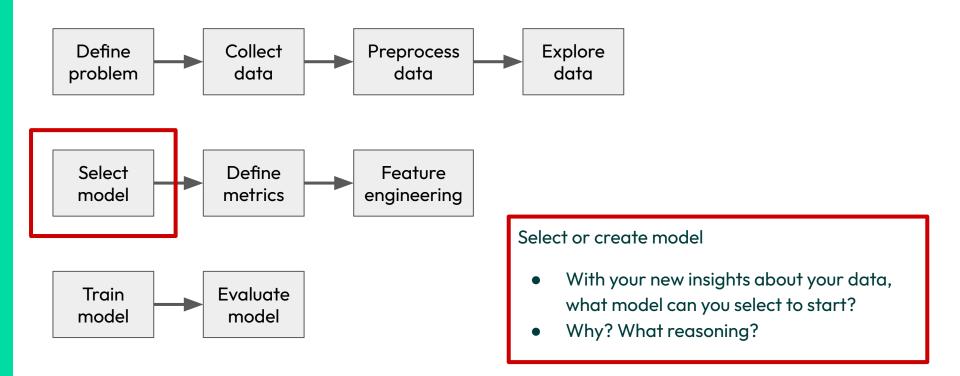




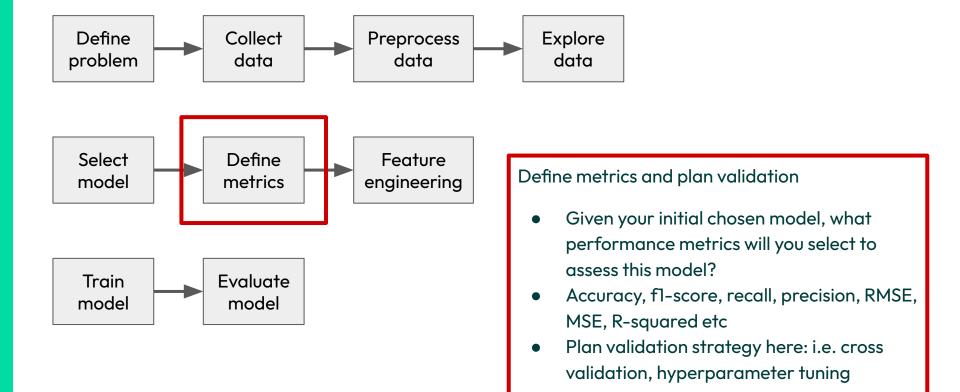




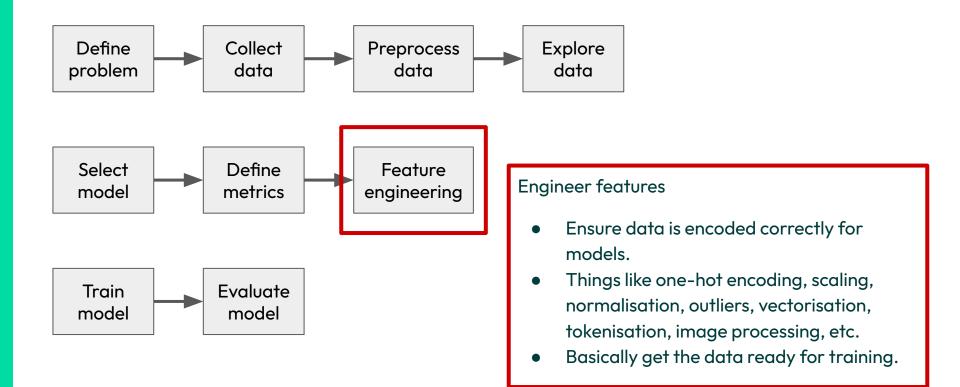




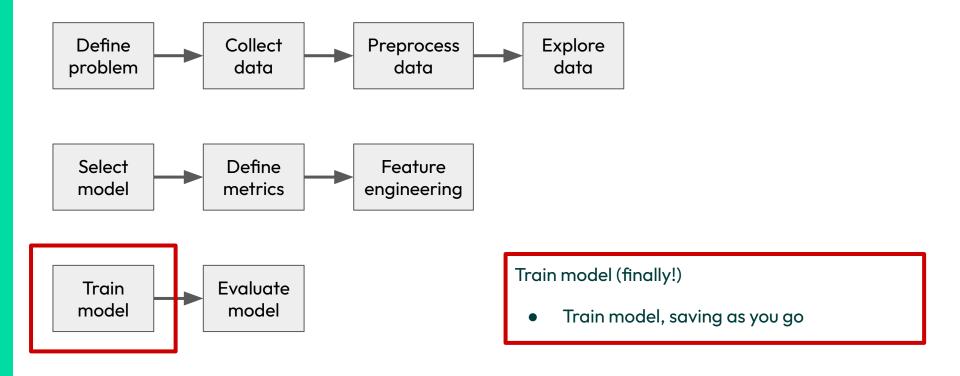




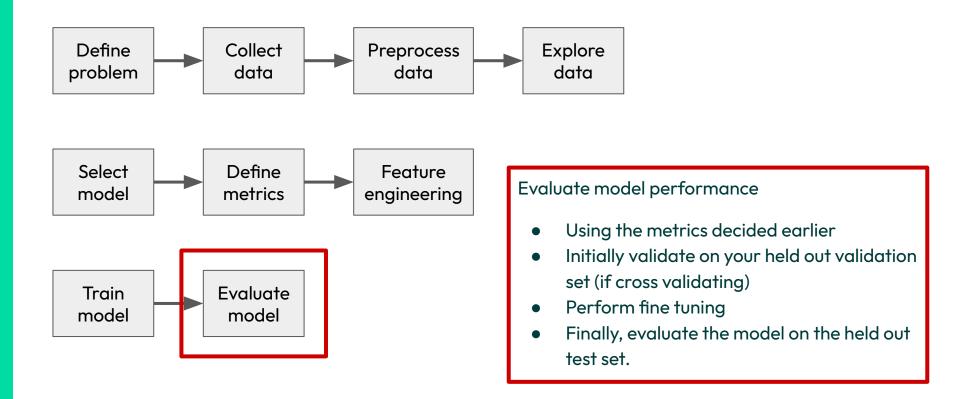




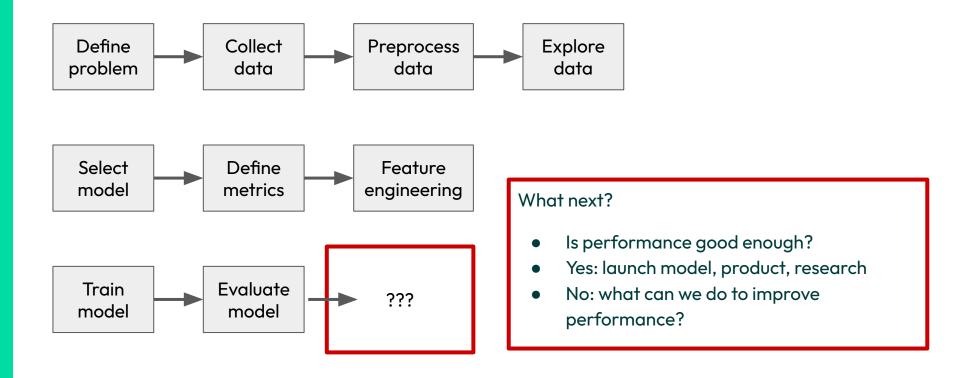






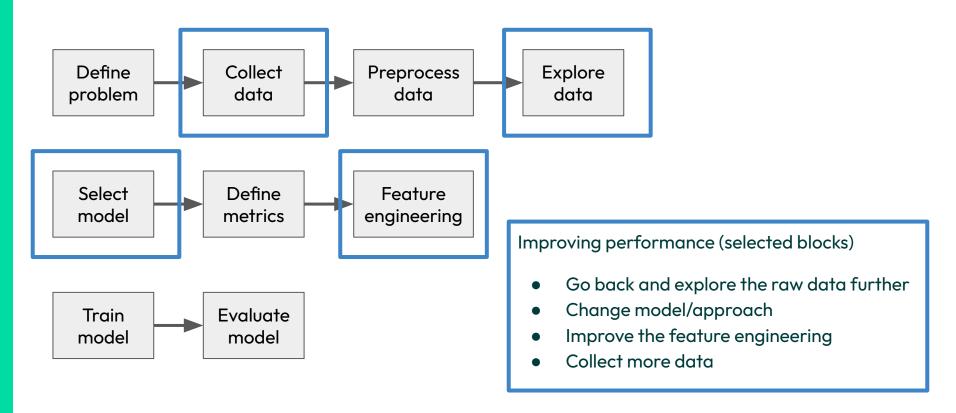






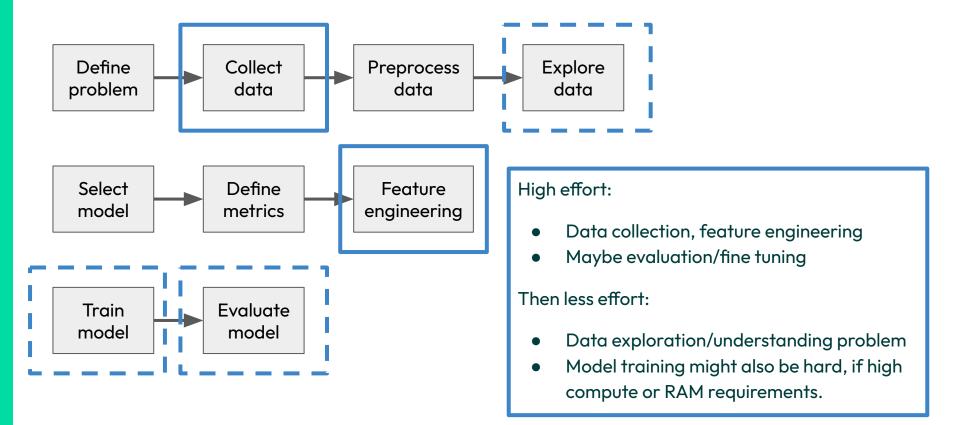
Improving model performance





Where is most effort spent?





Thank you!





Post-workshop Anonymous Feedback Form 2024-25 https://tinyurl.com/2d8fys7e