

Function currying and partial application

Absolutely! Let's dive into **Function Currying** and **Partial Application** — two powerful techniques in JavaScript functional programming.

1. What is Function Currying?

Definition:

Currying is the process of transforming a function that takes **multiple arguments** into a **sequence of functions**, each taking **one argument at a time**.

Example: Without Currying

```
function add(a, b) {  
  return a + b;  
}  
  
add(2, 3); // 5
```

With Currying

```
function curriedAdd(a) {  
  return function (b) {  
    return a + b;  
  };  
}  
  
const addTwo = curriedAdd(2);  
console.log(addTwo(3)); // 5
```

| curriedAdd(2) returns a function that adds 2 to any given number.

Why Use Currying?

- Reusability of functions
 - Partial configuration
 - Cleaner, modular, and more composable code
 - Helps in functional programming and point-free style
-

Arrow Function Currying (short syntax)

```
const curriedMultiply = a => b => a * b;  
  
console.log(curriedMultiply(2)(5)); // 10
```

Real-world Currying Use Case

Suppose you need a logger with a pre-defined level:

```
function log(level) {  
  return function (message) {  
    console.log(`[${level.toUpperCase()}]: ${message}`);  
  };  
}  
  
const info = log("info");  
const error = log("error");  
  
info("App started"); // [INFO]: App started  
error("Something went wrong"); // [ERROR]: Something went wrong
```

Curry Helper Function

If you have a function like `f(a, b, c)`, here's a generic curry utility:

```
function curry(func) {  
  return function curried(...args) {  
    if (args.length >= func.length) {  
      return func(...args);  
    } else {  
      return function (...nextArgs) {  
        return curried(...args, ...nextArgs);  
      };  
    }  
  };  
}  
  
// Example usage:  
function sum(a, b, c) {  
  return a + b + c;  
}  
  
const curriedSum = curry(sum);  
console.log(curriedSum(1)(2)(3)); // 6  
console.log(curriedSum(1, 2)(3)); // 6
```

2. What is Partial Application?

Definition:

Partial application is a technique where a function is **pre-filled with some arguments**, and returns a new function with **fewer parameters**.

Example:

```
function multiply(a, b, c) {  
  return a * b * c;  
}
```

```

function partial(fn, a) {
  return function (b, c) {
    return fn(a, b, c);
  };
}

const multiplyBy2 = partial(multiply, 2);
console.log(multiplyBy2(3, 4)); // 2 * 3 * 4 = 24

```

✓ Currying vs Partial Application

Feature	Currying	Partial Application
Transform	Turns a multi-arg function into chained 1-arg functions	Fixes some arguments and returns a new function
Execution Style	One argument per function	Can accept more than one argument
Use Case	Functional chaining, composition	Pre-setting configuration values

🧠 Comparison Example

```

// Curried version
function curriedAdd(a) {
  return function (b) {
    return function (c) {
      return a + b + c;
    };
  };
}

console.log(curriedAdd(1)(2)(3)); // 6

// Partially applied
function add(a, b, c) {

```

```

    return a + b + c;
}

const addOne = add.bind(null, 1); // Pre-fills a = 1
console.log(addOne(2, 3)); // 6

```

Bonus: Lodash Support

If you're using **Lodash**, it provides both `_.curry` and `_.partial`:

```

const _ = require("lodash");

const add = (a, b, c) => a + b + c;

const curriedAdd = _.curry(add);
console.log(curriedAdd(1)(2)(3)); // 6

const partialAdd = _.partial(add, 1);
console.log(partialAdd(2, 3)); // 6

```



Summary

Concept	Currying	Partial Application
Definition	Breaks down a function into unary functions	Pre-fills some arguments of a function
Use Case	Function composition, cleaner syntax	Configured function calls (e.g. preset values)
Syntax	<code>f(a)(b)(c)</code>	<code>f(a, _, _)</code>

Let me know if you want real-life use cases or to continue with **Call, Apply, and Bind!**