

Static methods and properties

Static Methods and Properties in JavaScript – Explained in Detail

In JavaScript, **static methods and properties** belong to the **class itself**, not to instances of the class. This is useful for creating **utility functions**, constants, or shared logic that isn't tied to a specific object.

◆ What is a Static Method?

A static method is defined on the **class**, not its instances. You call it directly using the class name.

✅ Syntax:

```
class MyClass {  
  static myMethod() {  
    console.log("I am static!");  
  }  
}
```

```
MyClass.myMethod(); // ✅ Works  
const obj = new MyClass();  
// obj.myMethod(); ❌ Error: obj.myMethod is not a function
```

Use Case for Static Methods

Useful for:

- Utility functions (e.g., `Math.random()`)
- Factory functions
- Common calculations or operations

Example:

```
class MathUtils {  
  static add(x, y) {  
    return x + y;  
  }  
}  
  
console.log(MathUtils.add(3, 7)); // 10
```

◆ What is a Static Property?

Static properties are variables that belong to the class, not to any object created from it.

✅ Syntax (ES2022+):

```
class Company {  
  static companyName = "OpenAI";  
}  
  
console.log(Company.companyName); // OpenAI
```

Before ES2022, static properties could only be defined **outside** the class:

```
class Company {}  
Company.companyName = "OpenAI";
```

◆ Combined Example – Static Method & Static Property

```
class Circle {  
  static PI = 3.14159;  
  
  static area(radius) {
```

```

    return this.PI * radius * radius;
  }
}

console.log(Circle.area(5)); // 78.53975

```

Instance vs Static Comparison

Feature	Instance Method / Property	Static Method / Property
Accessed on	Instances (<code>new MyClass()</code>)	Class itself (<code>MyClass</code>)
Purpose	Behaviors of individual objects	Shared utility logic or constants
Memory usage	Separate copy per object	Single shared definition

Notes & Gotchas

- Static methods can't access instance properties directly (`this.property`) unless an instance is passed in.
- You can still use inheritance with static members.

Example with Inheritance:

```

class Parent {
  static greet() {
    return "Hello from Parent";
  }
}

class Child extends Parent {}

console.log(Child.greet()); // Hello from Parent

```

Summary

Concept	Description
<code>static method</code>	Called on class, not on instances
<code>static property</code>	Belongs to class, not to any instance
Use case	Utilities, constants, shared calculations
Access syntax	<code>ClassName.methodName()</code> or <code>ClassName.prop</code>

Let me know if you want a breakdown of **static vs instance** in real-world examples or a **practice project** using static members.