

Poly toad

- dif geometry
- ~~between~~ poly toad
- poly = cluster load

non-euclidian
nothing really

dis^o
euclidian here rule of inf^{ty}
- no line going straight

non-euclidian & x niches
shape + loc are on plane
euclidian shape are on flat field

neg curve out. verses

pos curve in verses

euclidian shape 2 d

H R M

really limited only limit to reuse
you really impact pattern recognize
machine does not know much

machine limit H R M

H R M gain a lot of kn

cost a lot of token