MATURA THESIS
Kantonsschule Hohe Promenade

How can you develop Evolutionary Neural Networks which learn to play Board Games?

Implementation & Study
of Evolutionary Neural Networks
using the NEAT Algorithm

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Contents

Chapter 1

Introduction

1.1 Motivation

1.2 Thesis Statement

Chapter 2

Background

2.1 Neural Networks (NNs)

2.2 Evolutionary Competition (EC) & Genetic Algorithms (GAs)

2.3 Neuroevolution of Augmenting Topologies (NEAT)

2.4 Related Work

Chapter 3

Building my NEAT

Chapter 4

Wrapping Up

4.1   Auto Review

4.2   Future Work

Chapter 5

Appendix

5.1   Code

5.2   Data

5.3   Documentation

5.4   References