**NullPointers**

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# **Project description**

* A site about the past the present and the future of robotics.
* The project was built by using html and css.

# **Team information**

|  |  |  |
| --- | --- | --- |
| № | Name | Role |
| 1 | Asparuh Georgiev | Scrum trainer |
| 2 | Georgi Stoyanov | Back-end Developer |
| 3 | Georgi Georgiev | Back-end Developer |

# **Ways of Realization**

|  |  |  |
| --- | --- | --- |
| № | Issue | Solution |
| 1 | Task Distribution | When we distributed the tasks, we took in consideration the skills of each member and where he could be most productive.  For each task, we made a GitHub issue which helped us to stay in track and made it easy for each member to see his tasks. |
| 2 | Task Completion | There were team meetings almost every day where we discussed problem and the overall state of the project.  Each member worked in a convenient for him time. When he was ready with his part of the project, he committed it to GitHub and closed the respective issue. This made it easy to track the progress of the project. |
| 3 | Deadlines | In our GitHub repository, there were also milestones for each of the four weeks.  We split out issues based on how hard they are and how necessary they are for the project. |