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Assignment  
Goal: Fire safety. We had to make a project on fire safety including firefighters their vehicles stations, an active map, locations of active fires and other emergencies. The system also being capable of recording a firefighter’s information duty and other statuses. The task had to be done between 19.05.2025-11.06.2025 and the used languages had to be Java-Script and HTML/CSS.  
  
  
  
Prime Fixture’s team

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| --- | --- | --- |
| № | Name and class | role |
| № 1 | Georgi Pavlov 9G | Scrum trainer |
| № 2 | Lyubomir Iliev 9V | Front-end developer |
| № 3 | Kaloyan Boychev 9B | Back-end developer |
| № 4 | Viktor Nikov 9A | Designer |

Stages of development

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| --- | --- |
| № | Stages of development |
| 1 | ***Team and roles*** First we made up the team and assigned each person a role corresponding to their abilities. |
| 2 | ***Creation of the idea*** We had a discussion and brainstormed ideas and decided on how it should look and function. |
| 3 | ***Development*** We made slow but steady progress until the eventual first functional build which was then improved further upon. |
| 4 | ***Debugging and polishing*** When we had a version we were happy with we made slight adjustments and removed any bugs to make it even better. |

Project description

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| № | Description of segment |
| 1 | ***General idea about the task*** The main idea of the assignment was to make a fire safety software with firefighters, active emergencies and other functions where you could make reports and view statuses. |
| 2 | ***How to reach our project***  Our repository: <https://github.com/codingburgas/9th-grade-html-project-prime-fixture.git> |
| 3 | ***Teamwork*** Our team kept in constant contact mainly through the platforms of Teams and Discord for efficient communication. |
| 4 | ***Technologies used*** We used many different technologies for the development Teams for communication. JavaScript HTML and CSS for the code itself photoshop for the logo and Word/PowerPoint for the presentation and documentation respectfully. |

Block diagram