A btl logo on a white background


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# **TEAM MEMBERS**

|  |  |
| --- | --- |
|  | **Roles in the team** |
| **1** | Stelian Mikov – Scrum Trainer |
| **2** | Daniel Buzin – Backend developer |
| **3** | Kevin Rusev – Backend developer |
| **4** | Milko Barev – Backend developer |
| **5** | Kaloyan Iliev – Backend developer |
| **6** | Stanislav Radev – Backend developer |

# **ABOUT OUR PROJECT**

BTL is a team of young and ambitious people that want to teach people the main school subjects while also giving them a grade. We value our users’ privacy so that’s why we decided to use accounts for the users’ ease of access.

# **PROJECT DESCRIPTION**

|  |  |  |
| --- | --- | --- |
|  | **Description** |  |
| **1** | The idea: We wanted to make a software that is useful and easy to work with by students, we made an app that combines both testing yourself and grading. |  |
| **2** | Teamwork:  Our main communicating platform was Microsoft Teams. During the given time we wasted no time and started working on the project as soon as we had an idea. |  |
| **3** | Technologies used:  The technologies we used are **Visual Studio** as our main code editor, **GitHub** for collaborative work, **Git** as a source control tool, **Microsoft Teams** for connection and communication, **PowerPoint** for the presentation, **Word** for the documentation, Excel for the QA documentation. Our graphic library is Raylib. |  |

# **COMPLETED TASKS**



We completed a variety of different tasks, including:

* Come up with an idea
* Make issues so everyone knows what do
* Make a suitable logo
* Making an appropriate theme.
* Making a working and aesthetically pleasing login page.
* Making a working test system
* Making a working grading system
* Having a separate file that keeps all of the important data

**Ranking**

**Tests**

**Grades**

**Login page**

**Home page**