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# **TEAM MEMBERS**

|  |  |
| --- | --- |
|  | **Roles in the team** |
| **1** | Aleks Semerdzhiev – Scrum Leader |
| **2** | Georgi Stoyanov – QA Developer |
| **3** | Boris Rusinov – Back-end Developer |
| **4** | Georgi Georgiev – Back-end Developer |
| **5** | Nikolay Qnakiev – Back-end Developer |
| **6** | Kristian Rusev – Back-end Developer |

# **ABOUT THE OUR PROJECT**

RedWood is a project from which you can gain new skills and knowledge.

# **PROJECT DESCRIPTION**

|  |  |  |
| --- | --- | --- |
|  | **Description** |  |
| **1** | The idea: We wanted to create a powerfull app for testing your skills and knowledge. |  |
| **2** | Teamwork.  Our main communicating platform was Microsoft Teams. During the given time we wasted no time and started working on the project as son as we had an idea. |  |
| **3** | Technologies used  The technologies we used are **Visual Studio** as our main code editor, **GitHub** for collaborative work, **Git** as a source control tool, **Microsoft Teams** for connection and communication, **PowerPoint** for the presentation, **Word** for the documentation. |  |

# **COMPLETED TASKS**

|  |  |
| --- | --- |
|  | **Completed tasks** |
| **1** | Come up with the idea  We brainstormed some ideas until we find something all of us liked. |
| **2** | Make issues  We made a variety of issues in Github so that everybody knew what he had to do. |
| **3** | Start with all the game modes  After choosing an idea we had to implement the application. |
| **4** | Fix memory issues  We had a small problem with static memory but we fixed it. |
| **5** | Make the presentation and the documentation  Every good project needs a good presentation and a well put together documentation so that the project has used all of its potential. |