****

**CONTENS**

**1.OUR TEAM**

**2.DIFFICUILTIES**

**3.PROGRAMS, LANGUAGES AND 4.LIBRARIES**

**5.RESUME**

**6.IDEA**

**7.CONCLUSION**

**1.OUR TEAM**

**Dimitar Harizanov- Scrum trainer**

**Nikolay Qnuzov- Back-end Developer**

**Rumen Spasov- Front-end Developer**

**Martin Qnev- Designer**

**2.DIFFICULTIES**

**While doing the project the biggest problem was the design and figuring out how to make the project.**

**3. PROGRAMS, LANGUAGES AND LIBRARIES**

**C++**

**The only language used for this project.**

**VISUAL STUDIO CODE**

Visual Studio Code (VS Code) is a lightweight, open-source, cross-platform code editor by Microsoft. It features IntelliSense, integrated Git, a built-in debugger, and extensive extension support, making it ideal for various programming needs.

**WORD**

Microsoft Word is a powerful word processing software used for creating, editing, and formatting text documents. It supports templates, multimedia elements, collaboration tools, and compatibility with various file formats, making it essential for personal, educational, and professional use.

**POWER POINT**

Microsoft PowerPoint is a presentation software used to create, edit, and deliver slide-based presentations. It offers tools for designing slides with text, images, videos, animations, and transitions, making it ideal for business, education, and personal use.

**RAYLIB**

We used the raylib as our main library for the project.

**4.RESUME**

This is our team NIVA .We make a game different from the other teams .It is made with C++ and is great for education.

**5.IDEA**

We wanted to make a project different from the other teams so we decided to make a special

e-school.

**6.CONCLUSION**

In the end , after all these hours put in the project and every bit of teamwork we finally finished our project.