

*STU TD*

CONTENTS

1.OUR TEAM 3

2. **ENCOUNTERED DIFFICULTIES 3**

**3.USED PROGRAMES AND LANGUAGE 4**

**4.RESUME 4**

**5.IDEA 5**

**6.WORKFLOW 5**

**7.CONCLUSION** 5

**1.OUR TEAM**

**Presiyan Tanchev- Scrum trainer**

[**PATanchev23@codingburgas.bg**](https://codingburgas-my.sharepoint.com/personal/patanchev23_codingburgas_bg/Documents/PATanchev23@codingburgas.bg)

**Viktor Nikolov-BackEnd Developer**

[**VBNikolov23@codingburgas.bg**](https://codingburgas-my.sharepoint.com/personal/patanchev23_codingburgas_bg/Documents/VBNikolov23@codingburgas.bg)

**Mihail Conkov-FrontEnd Developer**

[**MMConkov23@codingburgas.bg**](https://codingburgas-my.sharepoint.com/personal/patanchev23_codingburgas_bg/Documents/MMConkov23@codingburgas.bg)

**Aleksandur Petrov- Designer**

[**APPetrov23@codingburgas.bg**](https://codingburgas-my.sharepoint.com/personal/patanchev23_codingburgas_bg/Documents/APPetrov23@codingburgas.bg)

**2.ENCOUNTERED DIFFICULTIES**

|  |  |
| --- | --- |
| Communication | 10/10 |
| Teamwork | **9/10** |
| Code | **7/10** |
| Role Distribution | **10/10** |

**While making the project we didn’t encounter any difficulties except the free time we had , because of all the assignments we had in other subjects.**

3. USED PROGRAMS AND LANGUAGE

* C++

Our main programming language was C++

* Visual Studio 2022

Visual Studio is an integrated development environment (IDE) from Microsoft. It is used to develop computer programs including websites, web apps, web services and mobile apps.

* Word

Microsoft Word or MS Word (often called Word) is a graphical word processing program that users can type with. It is made by the computer company Microsoft. Its purpose is to allow users to type and save documents.

* Power Point

PowerPoint is a complete presentation graphics package. It gives you everything you need to produce a professional-looking presentation. This was the place where we did our presentation.

* Raylib

**Raylib is a simple and easy-to-use library to enjoy videogames programming. We used it for the graphic design of our program.**

4.RESUME

Hello! We are StuTD and we decided to make a program for learning literature. For our code we mainly use C++ and Raylib. The purpose of our game is to teach people about literature from 9th grade.

5.IDEA

After we gathered for the first time we had to think a lot about our idea and we decided to make our program for literature. This way we can make learning fun and understanding for people using our program.

6.WORKFLOW

The working progress wasn’t really hard and it went very smoothly. We didn’t have any major problems and we got along very well. We organized our roles and we always helped each other if needed.

7.CONCLUSION

In the end , we managed to make our program successfully and although the journey was a bit under pressure we had a lot of fun making our code.