

Country of Origin I: Quickstart Guide

What is the essence of time and space? In the first 3d-animated conceptual adventure game answers are more important than questions!

Download the game from www.eric-schrijver.nl

Read more detailed instructions and storyline in the 'User Manual' published by Onomatopee and for sale through www.eric-schrijver.nl and www.onomatopee.net

Moving about

Use the arrow buttons on the keyboard.

Press a button to walk in a given direction, then press another button to move in another direction - or press the same button again to stop moving.

Once you reach an accessible edge of the screen, moving into it will move you to the adjacent screen.

Interacting with language

type in actions in simple english.
important commands:

feel

want

think

look

look [house/chair/canal/ground/
bike/francis/door/etc. etc.]

talk riley

talk [love/death/art/life/space/
time] [roland/francis/bastian/
josie] (i.e.: talk art francis)

shift paradigm [classicist/marxist/
post-structuralist/pragmaticist/
romanticist]

Menu options

Use Quit to Quit, Restart to Restart, Save to let the program remember your current location and Restore to bring you back to a previously saved location. Use See object to see the objects in your possession. Use the Speed menu to change speed and the Special menu to turn sound on or off.

