PRODUCTIVITY CLASSROOM

Bureau of Labor Statistics | Office of Productivity and Technology

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Keywords:

Graphic Design, Education, Virtual Engagement, User Experience

Summary:

Productivity Classroom is the **rebrand** of the current Productivity 101 webpage, run by the Office of Productivity and Technology, that helps high school students learn more about productivity and its vital role in the economy. As visual design fellow, Culiandra used Adobe Illustrator to **complete a graphical overhaul** of the designs that already existed for the project, as well as create new designs to go along with several lessons of new material being introduced in the rebrand. She also provided **educational consulting** on the lesson plans made for the project.

coding it forward > 2024 FELLOWSHIP

PRODUCTIVITY CLASSROOM

Office of Productivity and Technology
Bureau of Labor Statistics
Jenny Rudd — Supervisory Economist



CULIANDRA NERO

Tufts University Child Studies & Human Development and Film & Media Studies

WHAT IS PRODUCTIVITY 101?

It is an educational resource run by the Office of Productivity and **Technology** within the U.S.

Target Audience: high school students

Bureau of Labor Statistics

Take a look at the current site







PRODUCTIVITY 101 REBRAND

An expert review of Productivity 101 led to these **key targets** for the rebrand:

- Look and Feel
- Structure
- Content

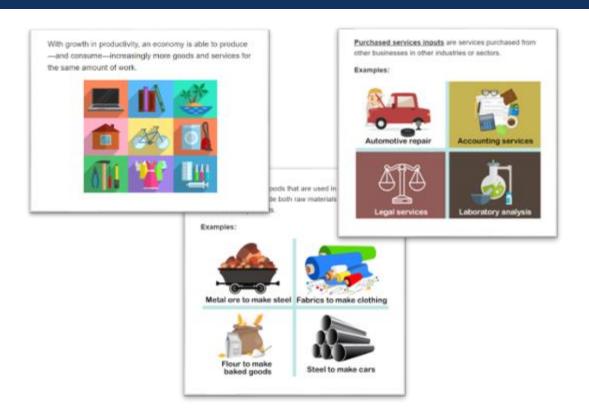




WHAT PROBLEM WAS I SOLVING?

1ST Pain Point

Inconsistent design styles
 distract from the text rather
 than support it





2ND PAIN POINT

There is **not much graphic continuity** connecting the webpage to other related educational products





Scene from video titled "Understanding Unit Labor Costs"



3RD PAIN POINT

Some examples were **not relatable** to users



The profits may be distributed to the workers, in the form of higher wages; reinvested in the business, perhaps in the form of additional capital investment; distributed to the owners of the business, i.e., as dividends; or distributed to the consumers, in the form of lower soybean prices.





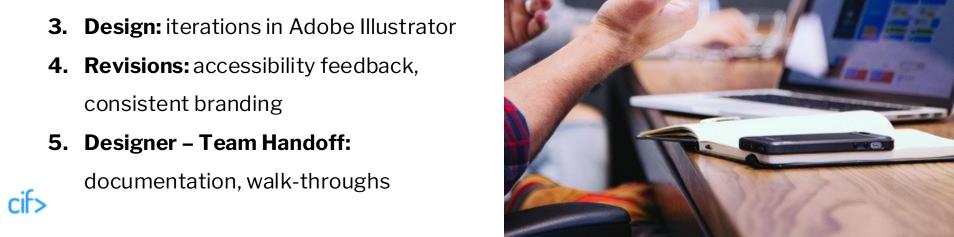
MY MAIN OBJECTIVE

To increase engagement with the new Productivity Classroom page by increasing the consistency and relatability of the visual content



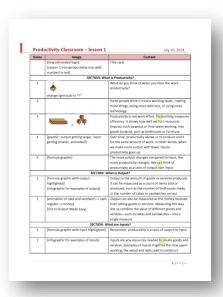
MY PROCESS

- Research: product analysis, user feedback review
- 2. **Give Feedback:** educational recommendations



EDUCATIONAL CONTENT

Background: Child Studies & Human Development



Made suggestions for flow and clarity:

- Page labels, specificity, and navigability
- Educational strategies
- Glossary
- Extended Universe
- Continuity across mediums



INTERPRETATION

Interpreted descriptions into graphics:

- Editability, Time Management

Incorporating Feedback:

Modernization, Consistent
 Branding, Accessibility

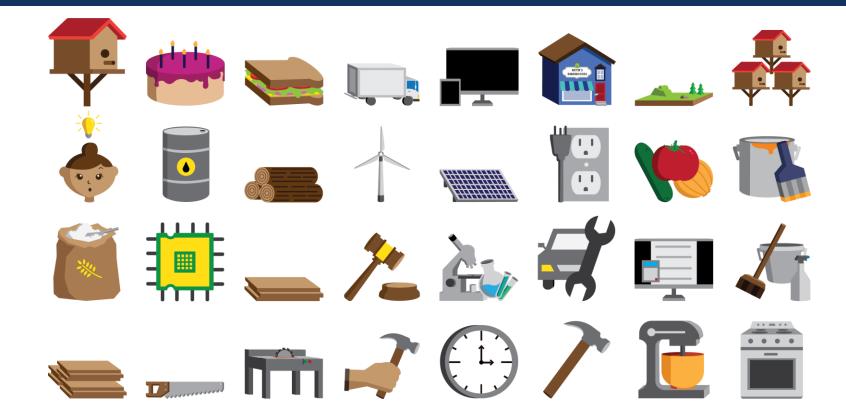
Γ	8	[infographic of services examples]	Services are purchases from other businesses to help
l			produce a good or service. These may include
			bookkeeping, legal, or cleaning services.





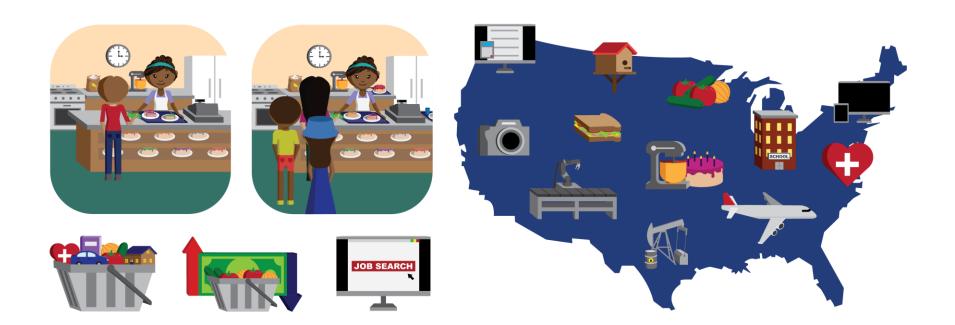


LESSON ONE DESIGNS





L1 REVIEW SECTION DESIGNS





LESSON 2 DESIGNS













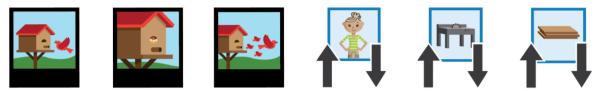




























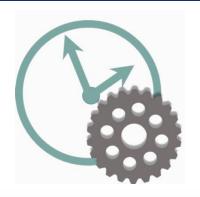


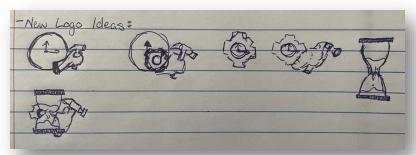






LOGO REDESIGN: THE PROCESS













42 Iterations



INCORPORATING FEEDBACK















CHARACTER REDESIGNS

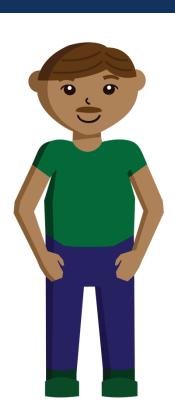




NEW CHARACTER DESIGNS









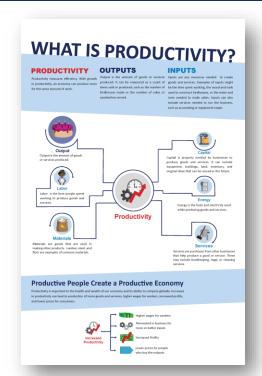
WEBSITE BANNER

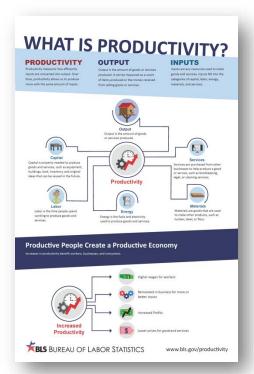




PRODUCTIVITY POSTER

Productive People Create a Productive Economy Productivity is important to the health and wealth of our economy and its ability to compete globally. Increases in productivity can lead to production of more goods and services, higher wages for workers, increased profits, and lower prices for consumers. OUTPUTS INPUTS Inputs are any resources needed to create goods and Output is the amount of goods or services produced. services. Examples of inputs might be the time spent. It can be measured as a count of items sold or produced, such as the number of birdhouses made working, the wood and nails used to construct or the number of cakes or sandwiches served birdhouses, or the mixer and oven needed to make cakes. Inputs can also include services needed to run the business, such as accounting or equipment repair. Capital apital is property needed by businesses to produce goods and services. It can include equipment. buildings, land, inventory, and original ideas that can reused in the future Materials are goods that are Labor used in making other Labor is the time people products. Lumber, steel spend working to produce and flour are examples of goods and services. Energy Energy is the fuels and electricity used while Productivity producing goods and Services services. Productivity measures efficiency. With growth in productivity, an economy Services are purchases from other husinesses that help can produce more for the same produce a good or service. These amount of work. may include bookkeeping, legal, or cleaning services. -Higher wages for workers Reinvested in business for more or better inputs Increased ncreased Profits Productivity ower prices for people who buy







NEXT STEPS

Productivity 101 Published

Culiandra's Work



- User Interface Redesign
- Additional Lessons
- Publish new content to web



THANK YOU.

BLS Team

Jenny Rudd

Jennifer Price

Kandi Miller

Erin Boon

Brandon Kopp

Everyone!

Coding it Forward

Yuyang Zhong

Ariana Soto

Cassie Rubio

All the Fellows

Mentor

Chaeeun Park

