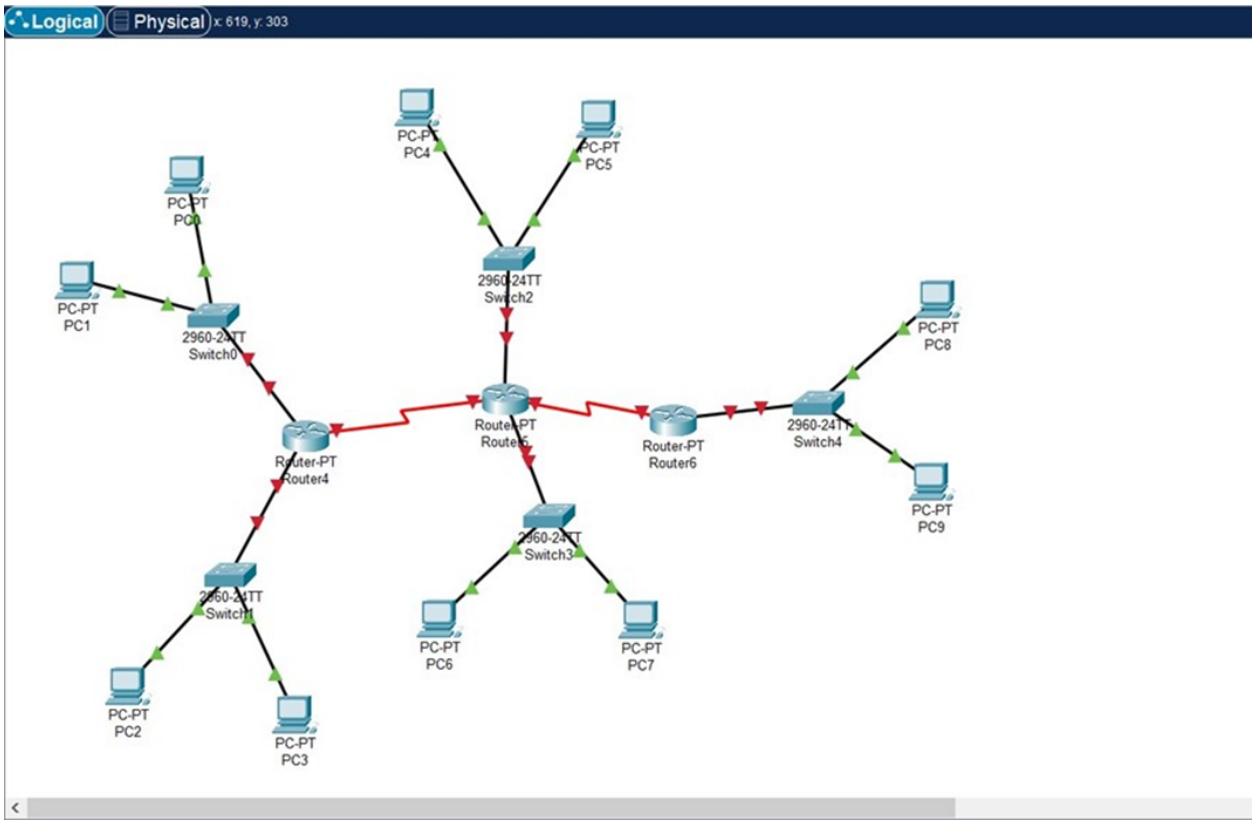
Computer Networks - Exp 10

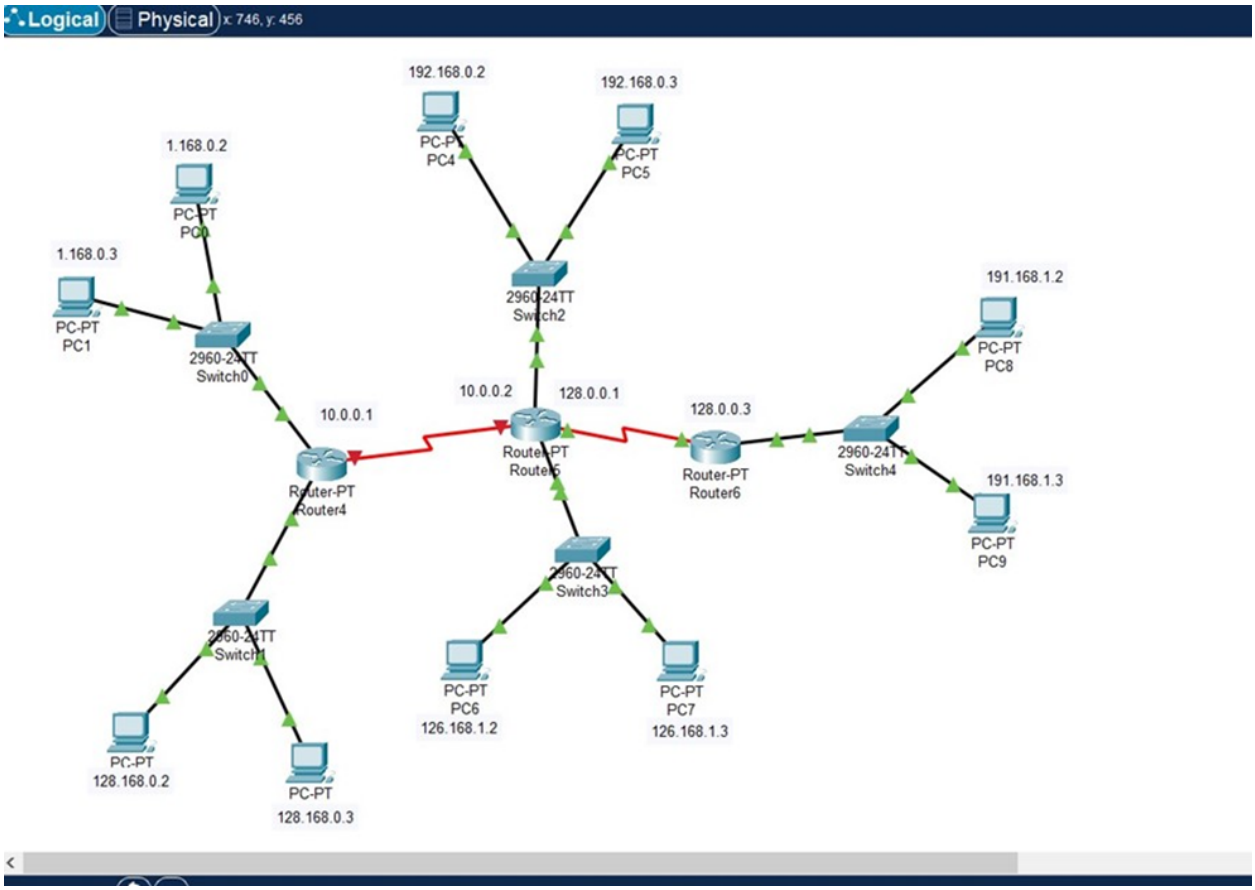
Kartik Jolapara

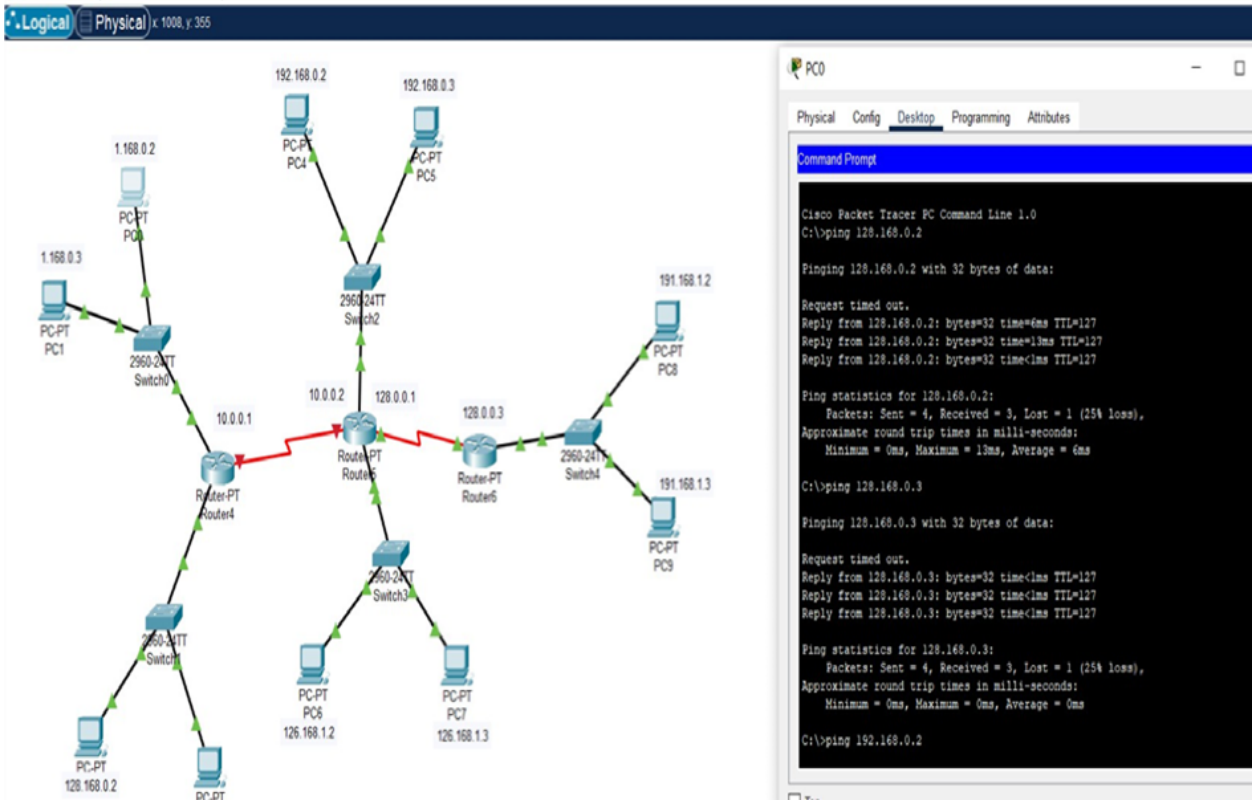
60004200107 - B1

Aim

Create different networking topologies in NS2.




Logical
Physical
x: 746, y: 456
192.168.0.2
192.168.0.3
PC-PT
PC4
PC-PT
PC5
1.168.0.2
PC-PT
PC0
1.168.0.3
PC-PT
PC1
2960-24TT
Switch0
2960-24TT
Switch2
191.168.1.2
PC-PT
PC8
10.0.0.1
10.0.0.2
128.0.0.1
128.0.0.3
Router-PT
Router4
Router-PT
Router5
Router-PT
Router6
2960-24TT
Switch4
191.168.1.3
PC-PT
PC9
2960-24TT
Switch3
2960-24TT
Switch1
PC-PT
PC6
126.168.1.2
PC-PT
PC7
126.168.1.3
PC-PT
128.168.0.2
PC-PT
128.168.0.3



Realtime | Simulation

Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
	Successful	PC2	PC0	ICMP		0.000	N	4	(edit)	(delete)
	Successful	PC3	PC1	ICMP		0.000	N	5	(edit)	(delete)
	Successful	PC0	PC2	ICMP		0.000	N	6	(edit)	(delete)

Realtime | Simulation

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	Successful	PC3	PC1	ICMP		0.000	N	5	(edit)	(delete)
	Successful	PC0	PC2	ICMP		0.000	N	6	(edit)	(delete)