

# 100. Same Tree

March 7, 2019 | 94K views

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Given two binary trees, write a function to check if they are the same or not.

Two binary trees are considered the same if they are structurally identical and the nodes have the same value.

### Example 1:

Input: 

1

/ \

2 3

1

/ \

2 3

[1,2,3], [1,2,3]

Output: true

### Example 2:

Input: 

1

/

2

1

\

2

[1,2], [1,null,2]

Output: false

### Example 3:

Input: 

1

/ \

2 1

1

/ \

1 2

[1,2,1], [1,1,2]

Output: false

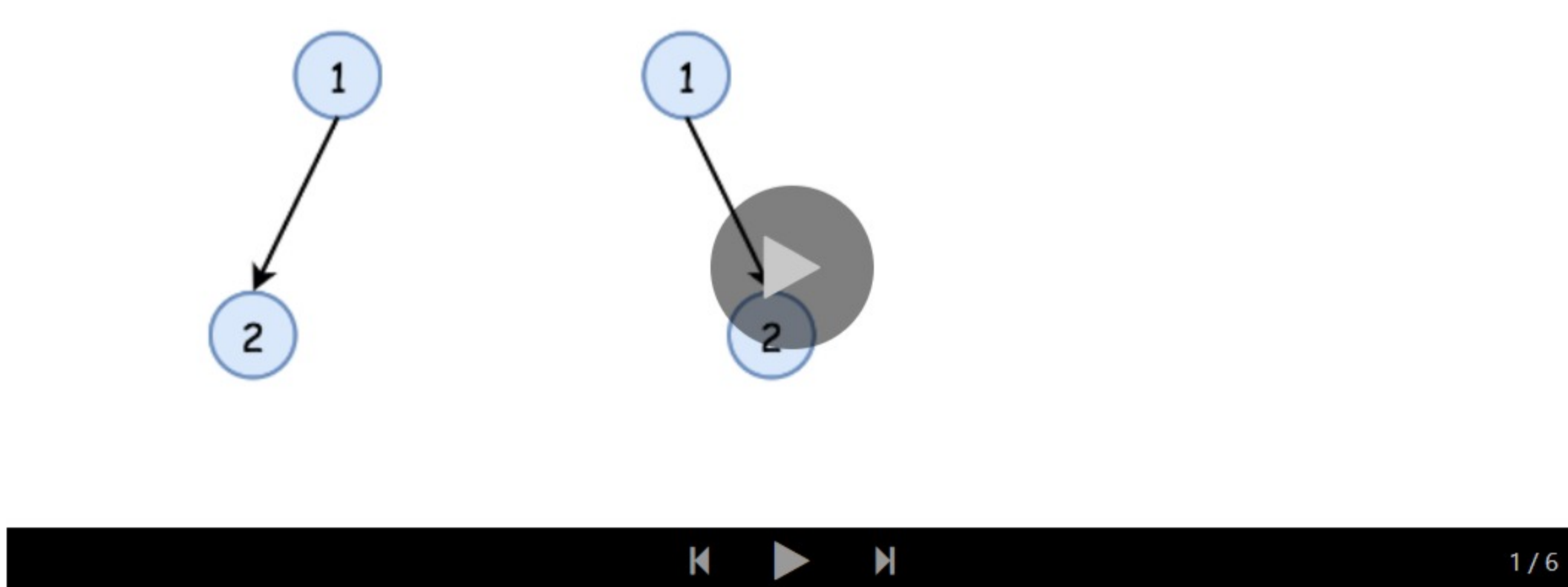
## Solution

### Approach 1: Recursion

#### Intuition

The simplest strategy here is to use recursion. Check if `p` and `q` nodes are not `None`, and their values are equal. If all checks are OK, do the same for the child nodes recursively.

#### Implementation



```
Java Python Copy
1 class Solution:
2     def isSameTree(self, p, q):
3         """
4         :type p: TreeNode
5         :type q: TreeNode
6         :rtype: bool
7         """
8         # p and q are both None
9         if not p and not q:
10             return True
11         # one of p and q is None
12         if not q or not p:
13             return False
14         if p.val != q.val:
15             return False
16         return self.isSameTree(p.right, q.right) and \
17             self.isSameTree(p.left, q.left)
```

#### Complexity Analysis

- Time complexity :  $\mathcal{O}(N)$ , where N is a number of nodes in the tree, since one visits each node exactly once.
- Space complexity :  $\mathcal{O}(\log(N))$  in the best case of completely balanced tree and  $\mathcal{O}(N)$  in the worst case of completely unbalanced tree, to keep a recursion stack.

### Approach 2: Iteration

#### Intuition

Start from the root and then at each iteration pop the current node out of the deque. Then do the same checks as in the approach 1 :

- `p` and `q` are not `None`,
- `p.val` is equal to `q.val`,

and if checks are OK, push the child nodes.

#### Implementation

```
Java Python Copy
1 from collections import deque
2 class Solution:
3     def isSameTree(self, p, q):
4         """
5         :type p: TreeNode
6         :type q: TreeNode
7         :rtype: bool
8         """
9         def check(p, q):
10             # if both are None
11             if not p and not q:
12                 return True
13             # one of p and q is None
14             if not q or not p:
15                 return False
16             if p.val != q.val:
17                 return False
18             return True
19
20         deq = deque([(p, q)])
21         while deq:
22             p, q = deq.popleft()
23             if not check(p, q):
24                 return False
25
26         if p:
27             deq.append((p.left, q.left))
```

#### Complexity Analysis

- Time complexity :  $\mathcal{O}(N)$  since each node is visited exactly once.
- Space complexity :  $\mathcal{O}(\log(N))$  in the best case of completely balanced tree and  $\mathcal{O}(N)$  in the worst case of completely unbalanced tree, to keep a deque.

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none0★308🕒 June 7, 2019 4:51 AM

An easier and intuitive iterative solution (beats 100% both):  
The idea is to store both the root values in a queue, and later dequeue both two compare them.

class Solution {  
 public boolean isSameTree(TreeNode p, TreeNode q) {  
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kevinhynes★286🕒 June 28, 2019 6:32 PM

Many comments here are questioning the space complexity of the iterative approach, and I agree this should be reviewed by the experts. I believe the space complexity is dependent on using an iterative DFS (stack) vs BFS (queue). Here's what I think, with code samples/test cases below:

RFCRead More

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mengmengli100★22🕒 April 20, 2019 7:19 AM

A question regards the space complexity of the iterative solution:  
Why is  $\mathcal{O}(\log(N))$  in the best case? I thought it was also  $\mathcal{O}(N)$ .  
I tried myself and found that the ArrayDeque "deqP" always keeps  $N/2$ 's items in the best case of completely balanced tree. Because in every while loop, we remove one item from and add two items (left and right) into deqP.

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terrible\_whiteboard★626🕒 May 19, 2020 6:21 PM

I made a video if anyone is having trouble understanding the solution (clickable link)  
<https://youtu.be/G9wwy-cmuIE>

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lxnn★282🕒 October 4, 2019 5:54 AM

It isn't necessary to use a queue in the iterative implementation. In fact the two solutions are the same except that we use the call stack in one and make our own stack in the other.

class Solution:  
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mohanmunisifreddy★6🕒 July 23, 2019 5:16 AM

class Solution {  
 public boolean isSameTree(TreeNode p, TreeNode q) {  
 if(p==null || q==null) return p==q;  
 return p.val==q.val && isSameTree(p.left, q.left) && isSameTree(p.right, q.right);  
 }  
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shAdow2654★12🕒 October 2, 2019 7:15 PM

Can anyone please explain the space complexity in both the recursive and iterative case please!!!

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JAMESJJ78★203🕒 April 10, 2019 7:45 PM

Yessir

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Marinebattery★3🕒 March 22, 2019 9:06 PM

beauty

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chenmengjie★2🕒 March 28, 2019 9:39 PM

great

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