

250. Count Unival Subtrees

Feb. 28, 2019 | 36K views

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Given a binary tree, count the number of uni-value subtrees.

A Uni-value subtree means all nodes of the subtree have the same value.

Example :

Input: root = [5,1,5,5,5,null,5]

```
      5
     /\
    1  5
   /\  \
  5  5  5
```

Output: 4

Solution

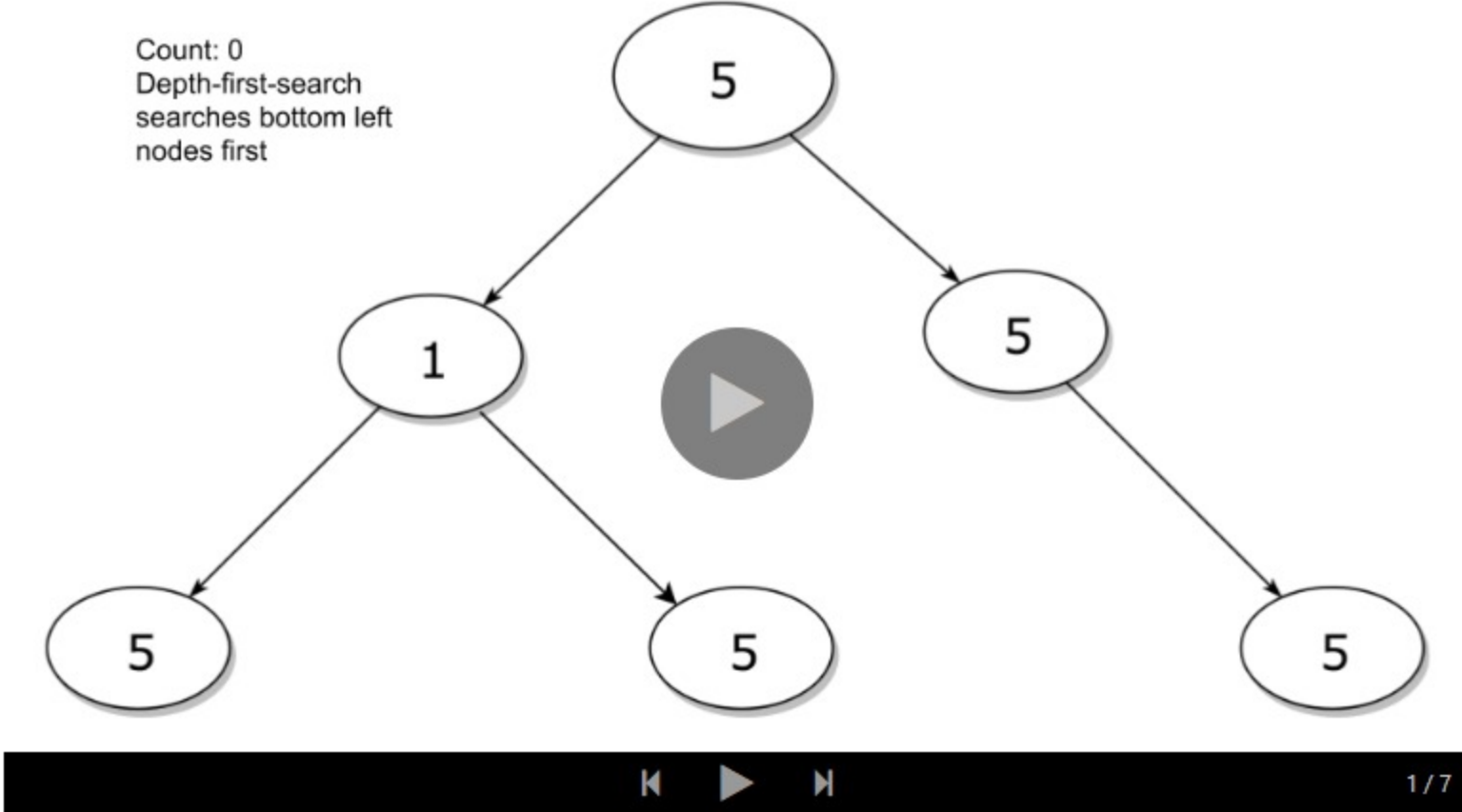
Approach 1: Depth First Search

Intuition

Given a node in our tree, we know that it is a univalue subtree if it meets one of the following criteria:

1. The node has no children (base case)
2. All of the node's children are univalue subtrees, and the node and its children all have the same value

With this in mind we can perform a depth-first-search on our tree, and test if each subtree is uni-value in a bottom-up manner.



Algorithm

JavaPython

```
1 class Solution:
2     def countUnivalSubtrees(self, root):
3         if root is None: return 0
4         self.count = 0
5         self.is_uni(root)
6         return self.count
7
8     def is_uni(self, node):
9
10        # base case - if the node has no children this is a univalue subtree
11        if node.left is None and node.right is None:
12
13            # found a univalue subtree - increment
14            self.count += 1
15            return True
16
17        is_uni = True
18
19        # check if all of the node's children are univalue subtrees and if they have the same value
20        # also recursively call is_uni for children
21        if node.left is not None:
22            is_uni = self.is_uni(node.left) and is_uni and node.left.val == node.val
23
24        if node.right is not None:
25            is_uni = self.is_uni(node.right) and is_uni and node.right.val == node.val
26
27        # increment self.res and return whether a univalue tree exists here
```

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Complexity Analysis

- Time complexity : $O(n)$.

Due to the algorithm's depth-first nature, the `is_uni` status of each node is computed from bottom up. When given the `is_uni` status of its children, computing the `is_uni` status of a node occurs in $O(1)$

This gives us $O(1)$ time for each node in the tree with $O(N)$ total nodes for a time complexity of $O(N)$

- Space complexity : $O(H)$, with `H` being the height of the tree. Each recursive call of `is_uni` requires stack space. Since we fully process `is_uni(node.left)` before calling `is_uni(node.right)`, the recursive stack is bound by the longest path from the root to a leaf - in other words the height of the tree.

Approach 2: Depth First Search - Pass Parent Values

Algorithm

We can use the intuition from approach one to further simplify our algorithm. Instead of checking if a node has no children, we treat `null` values as univalue subtrees that we don't add to the count.

In this manner, if a node has a `null` child, that child is automatically considered to a valid subtree, which results in the algorithm only checking if other children are invalid.

Finally, the helper function checks if the current node is a valid subtree but returns a boolean indicating if it is a valid component for its parent. This is done by passing in the value of the parent node.

JavaPython

```
1 class Solution:
2     def countUnivalSubtrees(self, root):
3         self.count = 0
4         self.is_valid_part(root, 0)
5         return self.count
6
7     def is_valid_part(self, node, val):
8
9         # considered a valid subtree
10        if node is None: return True
11
12        # check if node.left and node.right are univalue subtrees of value node.val
13        if not all([self.is_valid_part(node.left, node.val),
14                    self.is_valid_part(node.right, node.val)]):
15            return False
16
17        # if it passed the last step then this a valid subtree - increment
18        self.count += 1
19
20        # at this point we know that this node is a univalue subtree of value node.val
21        # pass a boolean indicating if this is a valid subtree for the parent node
22        return node.val == val
23
```

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The above code is a commented version of the code [here](#), originally written by [Stefan Pochmann](#).

Complexity Analysis

- Time complexity : $O(N)$. Same as the previous approach.
- Space complexity : $O(H)$, with `H` being the height of the tree. Same as the previous approach.

Written by [@alwinpeng](#).

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JAMESJ78

★207

April 10, 2019 7:47 PM

This is really a hard one for me but I'm going to persist :) You only lose if you give up

124

SkandaB

★152

March 26, 2020 8:11 PM

Why do most of the solutions in LeetCode articles **encourage** use of global variables. If you are really practicing for interview, you should not be in a habit of using global variables.

You'd rarely be encouraged in real-life software development to use global variables.

8

SHOW 4 REPLIES

Gypsophila

★71

October 7, 2019 7:05 AM

In solution 1, checking leaf node is redundant.

2

SHOW 1 REPLY

socialguy

★161

January 1, 2020 12:39 PM

```
def num_unival(node: BinaryTreeNode) -> int:
    if node is None:
        return 0
    if node.left is None and node.right is None:
        return 1
    if node.left is not None and node.left.val == node.val:
        return num_unival(node.left) + 1
    if node.right is not None and node.right.val == node.val:
        return num_unival(node.right) + 1
    return 0
```

1

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yh32

★36

November 4, 2019 11:56 PM

We can get the uni value from the child node. I think this is easier to understand for me. if the value is null, the child is not a univalue binary tree, if the value is not null and equals to the current node value, we increment the value and return the current node value.

1

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powerrc

★13

May 31, 2019 3:21 AM

Is the time complexity really $O(n)$?

0

SHOW 1 REPLY

songdoudou

★3

July 2, 2020 7:50 AM

Is it actually a good practice to return "count", a variable defined outside the function, within the function?

0

YashKumar6640

★2

June 30, 2020 11:27 PM

Why most of the leetcode solution contain global variables ? Not a good practice

0

MyNamelsCarrie

★0

June 26, 2020 9:23 PM

Why passing in 0 as a val in is_valid_part(root, 0) ?

0

Mrule

★0

May 27, 2020 6:34 AM

c++ (clair solution)

```
//**
// Definition of TreeNode:
// class TreeNode {
//     public:
//         int val;
//         TreeNode *left;
//         TreeNode *right;
//         TreeNode(int x) : val(x), left(NULL), right(NULL) {}
// }
```

0

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