& LeetCode Articles

March 27, 2017 | 33.6K views

Average Rating: 4.58 (24 votes)

Boundary includes left boundary, leaves, and right boundary in order without duplicate nodes. (The values of the nodes may still be duplicates.) **Left boundary** is defined as the path from root to the **left-most** node. **Right boundary** is defined as the path from root to the **right-most** node. If the root doesn't have left subtree or right subtree, then the root

Given a binary tree, return the values of its boundary in anti-clockwise direction starting from root.

itself is left boundary or right boundary. Note this definition only applies to the input binary tree, and not applies to any subtrees. The left-most node is defined as a leaf node you could reach when you always firstly travel to the left subtree if exists. If not, travel to the right subtree. Repeat until you reach a leaf node.

The **right-most** node is also defined by the same way with left and right exchanged. Example 1

Input: 1

3 4

5

6

9 10

```
Ouput:
 [1, 3, 4, 2]
 Explanation:
 The root doesn't have left subtree, so the root itself is left boundary.
 The leaves are node 3 and 4.
 The right boundary are node 1,2,4. Note the anti-clockwise direction means you should
 So order them in anti-clockwise without duplicates and we have [1,3,4,2].
Example 2
 Input:
```

```
Ouput:
  [1,2,4,7,8,9,10,6,3]
  Explanation:
  The left boundary are node 1,2,4. (4 is the left-most node according to definition)
  The leaves are node 4,7,8,9,10.
  The right boundary are node 1,3,6,10. (10 is the right-most node).
  So order them in anti-clockwise without duplicate nodes we have [1,2,4,7,8,9,10,6,3].
Solution
Approach #1 Simple Solution [Accepted]
```

Java

9 10

11 12 13

14

15 16 17

18

19

20

21

22 23

24 25

26 27

Algorithm

* Definition for a binary tree node.

TreeNode(int x) { val = x; }

public boolean isLeaf(TreeNode t) {

res.add(root.val);

if (root.left != null) {

if (isLeaf(root)) {

return t.left == null && t.right == null;

addLeaves(res, root.left);

public void addLeaves(List<Integer> res, TreeNode root) {

* public class TreeNode { int val; TreeNode left; TreeNode right;

public class Solution {

} else {

}

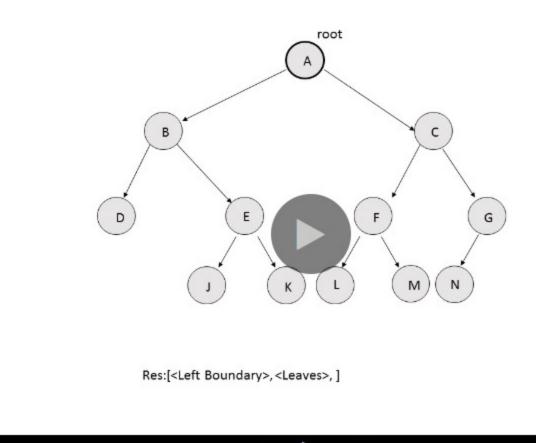
Complexity Analysis

В

1/18

STACK

Сору



Ε Preorder Traversal: ABEJKCFLMGN From the above figure, we can observe that our problem statement is very similar to the Preorder traversal. Actually, the order of traversal is the same(except for the right boundary nodes, for which it is the reverse), but we need to selectively include the nodes in the return result list. Thus, we need to include only those nodes in the result, which are either on the left boundary, the leaves or the right boundary. In order to distinguish between the various kinds of nodes, we make use of a flag as follows: Flag=0: Root Node. Flag=1: Left Boundary Node. Flag=2: Right Boundary Node. • Flag=3: Others(Middle Node). We make use of three lists [Math Processing Error], [Math Processing Error], leaves to store the appropriate nodes and append the three lists at the end.

We go for the normal preorder traversal, but while calling the recursive function for preorder traversal using the left child or the right child of the current node, we also pass the flag information indicating the type of

For obtaining the flag information about the left child of the current node, we make use of the function

leftChildFlag(node, flag). In the case of a left child, the following cases are possible, as can be verified

The current node is a left boundary node: In this case, the left child will always be a left boundary node.

The current node is a root node: In this case, the left child will always be a left boundary node. e.g.

• The current node is a right boundary node: In this case, if the right child of the current node doesn't

Similarly, for obtaining the flag information about the right child of the current node, we make use of the

exist, the left child always acts as the right boundary node. e.g. G & N. But, if the right child exists, the

node that the current child behaves like.

always acts as the middle node.

public boolean isLeaf(TreeNode cur) {

return (flag == 2);

Rate this article: * * * * *

public boolean isRightBoundary(int flag) {

return (cur.left == null && cur.right == null);

Time complexity: O(n) One complete traversal of the tree is done.

14

15

16 17

18

19 20

21

22 23 24

25

26

Complexity Analysis

O Previous

Comments: 23

e.g. relationship between E & J in the above figure.

relationship between A & B in the above figure.

left child always acts as the middle node. e.g. C & F.

by looking at the figure above:

1 2 * Definition for a binary tree node. * public class TreeNode { int val; TreeNode left; TreeNode right; TreeNode(int x) { val = x; } 9 10 */ 11 public class Solution { public List < Integer > boundaryOfBinaryTree(TreeNode root) { 12 13

Type comment here... (Markdown is supported) Post Preview Zbeeee # 49 @ December 7, 2019 2:47 AM This should be a hard problem. 35 A V C Share Reply SHOW 1 REPLY paolomaldini 🖈 23 🧿 January 19, 2020 6:04 AM Lol Oracle asked me this in phone interview along with another medium level question to be answered in 45 mins. MAD 23 A V C Share Share SHOW 3 REPLIES theOtherWC * 55 ② January 17, 2020 9:04 AM Such a horrendous question and description. 13 A V 🗗 Share 🦘 Reply The first algorithm will not work for [1, null, 2, 3, 4] as this algorithm will include 2 element in both left traversal as well as right traversal. Or I am missing something? 12 A V 🗗 Share 🦘 Reply SHOW 3 REPLIES leetcode_deleted_user ★ 247 ② December 27, 2017 2:44 AM Just making "Approach #2 Using PreOrder Traversal" a bit simple as below (accepted): public class Solution {

ganeshdudwadkar # 61 @ April 22, 2017 2:49 AM Pls check out my recursive solution. It does this in one iteration. https://discuss.leetcode.com/topic/87069/java-recursive-solution-beats-94 1 A V & Share Reply LearningFromLeetcode ★2 ② August 6, 2018 7:55 PM from geeksforgeek link: https://www.youtube.com/watch?v=7yFf4nKsamU Similar idea but simple code idea:

root Res:[A]



function rightChildFlag(node, flag). In the case of a right child, the following cases are possible, as can be verified by looking at the figure above: • The current node is a right boundary node: In this case, the right child will always be a right boundary node. e.g. relationship between C & G in the above figure. The current node is a root node: In this case, the right child will always be a left boundary node. e.g. relationship between A & C in the above figure.

. The current node is a left boundary node: In this case, if the left child of the current node doesn't exist,

the right child always acts as the left boundary node. e.g. B & E. But, if the left child exists, the left child

Сору

Next 0

Sort By ▼

Error], [Math Processing Error] and leaves combined together can be of size n. Analysis written by: @vinod23

• Space complexity : O(n) The recursive stack can grow upto a depth of n. Further, [Math Processing

- enum Flag {ROOT, LEFT, RIGHT, MIDDLE}; nublic List<Integer> houndaryOfRinaryTree(TreeNode root) { Read More 6 ∧ ∨ ☑ Share ¬ Reply dwayne 🖈 5 🗿 August 6, 2017 11:09 AM Small typo in "The current node is a root node: In this case, the right child will always be a left boundary
- tyuan73 🖈 1116 🧿 July 14, 2017 9:31 PM Please explain why the output of this test case: [1,2,null,3,4,null,null,5,6,null,null,null,null] is [1,2,3,5,6] not [1,2,3,5,6,4]? [4] is not on the right boundary? Read More

545. Boundary of Binary Tree 2

- Algorithm One simple approach is to divide this problem into three subproblems- left boundary, leaves and right boundary. . Left Boundary: We keep on traversing the tree towards the left and keep on adding the nodes in the res array, provided the current node isn't a leaf node. If at any point, we can't find the left child of a node, but its right child exists, we put the right child in the res and continue the process. The following animation depicts the process.
 - Leaf Nodes: We make use of a recursive function addLeaves (res, root), in which we change the root node for every recursive call. If the current root node happens to be a leaf node, it is added to the resarray. Otherwise, we make the recursive call using the left child of the current node as the new root. After this, we make the recursive call using the right child of the current node as the new root. The following animation depicts the process. root isLeaf(root)=False

Res:[<Left Boundary>,]

• Right Boundary: We perform the same process as the left boundary. But, this time, we traverse towards the right. If the right child doesn't exist, we move towards the left child. Also, instead of putting the traversed nodes in the res array, we push them over a stack during the traversal. After the complete traversal is done, we pop the element from over the stack and append them to the res array. The following animation depicts the process.

- C В
- Making use of the above information, we set the flag appropriately, which is used to determine the list in which the current node has to be appended. Java List < Integer > left_boundary = new LinkedList < > (), right_boundary = new LinkedList < > (), leaves = new LinkedList < > (); preorder(root, left_boundary, right_boundary, leaves, 0); left_boundary.addAll(leaves); left_boundary.addAll(right_boundary); return left_boundary; }

- node. e.g. relationship between A & C in the above figure." It should say "The current node is a root node: In this case, the right child will always be a RIGHT boundary node. e.g. relationship between A & C in the above figure." 4 A V C Share Share
- Read More SHOW 1 REPLY
 - vinod23 * 425 April 1, 2017 2:56 AM No, 2 will be included only in the right boundary. 0 ∧ ∨ ☑ Share ¬ Reply

SHOW 1 REPLY

(123)