

328. Odd Even Linked List

April 3, 2016 | 175.9K views

Previous

Next

★★★★★

Average Rating: 4.66 (124 votes)

Given a singly linked list, group all odd nodes together followed by the even nodes. Please note here we are talking about the node number and not the value in the nodes.

You should try to do it in place. The program should run in $O(1)$ space complexity and $O(\text{nodes})$ time complexity.

Example 1:

Input: 1->2->3->4->5->NULL
Output: 1->3->5->2->4->NULL

Example 2:

Input: 2->1->3->5->6->4->7->NULL
Output: 2->3->6->7->1->5->4->NULL

Constraints:

- The relative order inside both the even and odd groups should remain as it was in the input.
- The first node is considered odd, the second node even and so on ...
- The length of the linked list is between $[0, 10^4]$.

Solution

Intuition

Put the odd nodes in a linked list and the even nodes in another. Then link the evenList to the tail of the oddList.

Algorithm

The solution is very intuitive. But it is not trivial to write a concise and bug-free code.

A well-formed `LinkedList` need two pointers head and tail to support operations at both ends. The variables `head` and `odd` are the head pointer and tail pointer of one `LinkedList` we call oddList; the variables `evenHead` and `even` are the head pointer and tail pointer of another `LinkedList` we call evenList. The algorithm traverses the original `LinkedList` and put the odd nodes into the oddList and the even nodes into the evenList. To traverse a `LinkedList` we need at least one pointer as an iterator for the current node. But here the pointers `odd` and `even` not only serve as the tail pointers but also act as the iterators of the original list.

The best way of solving any linked list problem is to visualize it either in your mind or on a piece of paper. An illustration of our algorithm is following:

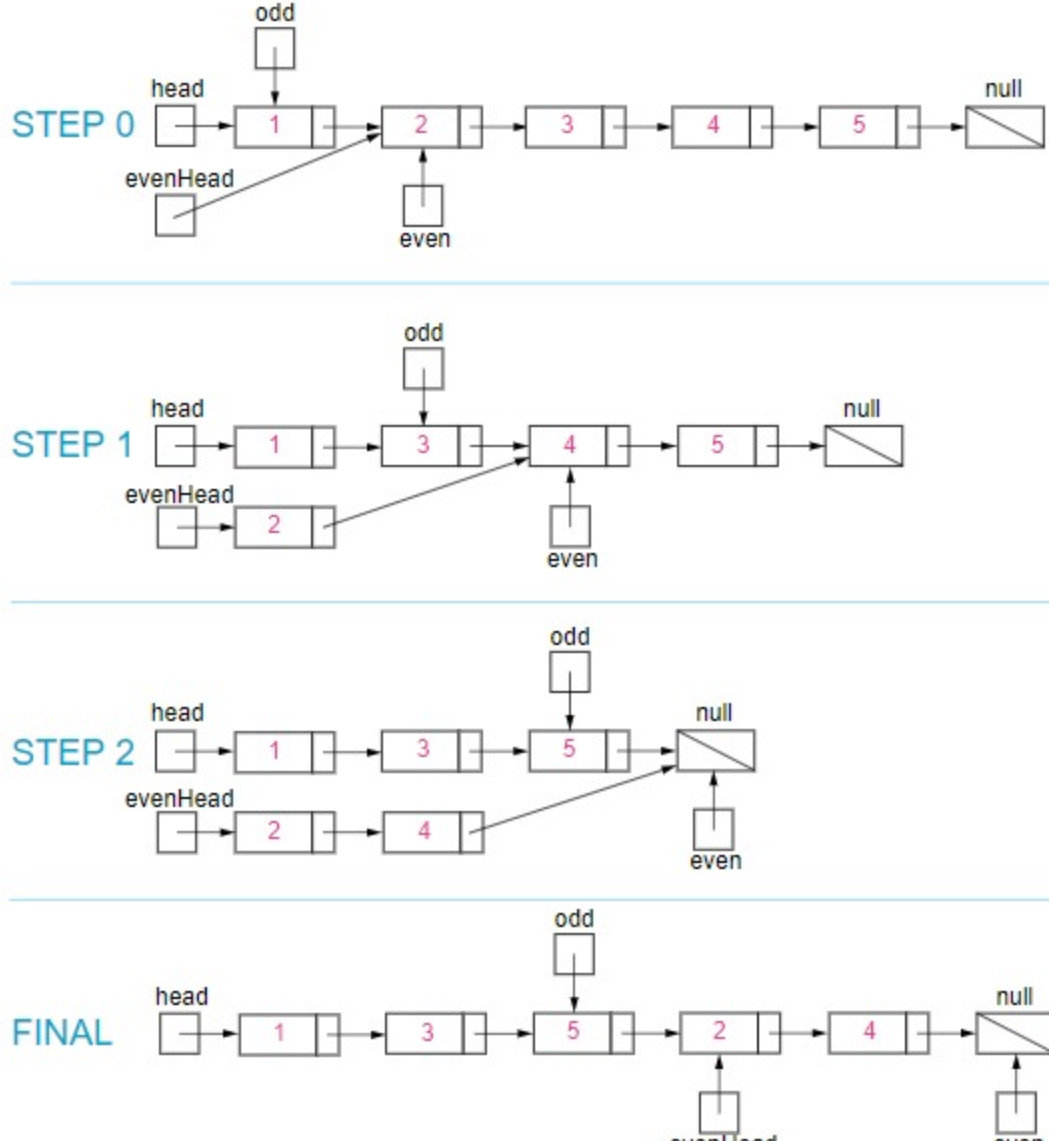


Figure 1. Step by step example of the odd and even linked list.

Java

Copy

```
1 public class Solution {
2     public ListNode oddEvenList(ListNode head) {
3         if (head == null) return null;
4         ListNode odd = head, even = head.next, evenHead = even;
5         while (even != null && even.next != null) {
6             odd.next = even.next;
7             odd = odd.next;
8             even.next = odd.next;
9             even = even.next;
10        }
11        odd.next = evenHead;
12        return head;
13    }
14 }
```

Complexity Analysis

- Time complexity : $O(n)$. There are total n nodes and we visit each node once.
- Space complexity : $O(1)$. All we need is the four pointers.

Rate this article: ★★★★★

Previous

Next

Comments: 35

Sort By

- 🔌

Type comment here... (Markdown is supported)

Preview

Post
- 🔌

Aris94

★ 62

🕒 April 18, 2018 5:34 AM

I believe my Python solution is a bit more readable. It's more clear in my mind, if I just think of each iteration of the loop as a toggle between odd and even.

```
def oddEvenList(self, head):
    odd = 1 if head else 0
```

61

👍

👎

🔗 Share

🗨 Reply

SHOW 10 REPLIES
- 👤

patroniusgremmy

★ 6

🕒 January 5, 2018 4:25 AM

Was getting a timelimit error on the [1, 2, 3] case even though the first test case passed. I added a null to the end of the returned list and it solved the problem. It might be some test cases expect a null to be the last node whereas the first test case didn't. The example in the instructions show a null as the last linked list so you want to make sure to add that. It hung me up for a while.

4

👍

👎

🔗 Share

🗨 Reply

SHOW 2 REPLIES
- 👤

vanderpuye

★ 17

🕒 April 13, 2018 2:31 AM

I'm having an issue with the test cases. After I submitted my solution, this was the feedback I had

Input:

[2,1,4,3,6,5,7,8]

Output:

5

👍

👎

🔗 Share

🗨 Reply

SHOW 4 REPLIES
- 🔌

srigopalsai

★ 5

🕒 November 13, 2016 2:29 PM

This is what I tried, Iterate list with current node with a loop counter. if loop counter is even then add current node to evenlist otherwise add to oddlist.

```
public ListNode OddEvenList(ListNode head)
{
```

2

👍

👎

🔗 Share

🗨 Reply
- 👤

Mrmagician

★ 333

🕒 March 26, 2020 5:25 PM

Damm, **this question is Hard!!!**

3

👍

👎

🔗 Share

🗨 Reply

SHOW 1 REPLY
- 👤

ronaksengupta

★ 1

🕒 March 28, 2020 9:17 PM

Solution in C++

```
class Solution {
public:
    ListNode* oddEvenList(ListNode* head)
    {
```

1

👍

👎

🔗 Share

🗨 Reply
- 🔌

arun279

★ 0

🕒 February 22, 2019 3:09 AM

My Python solution:

```
def oddEvenList(self, head):
    if(head is None or head.next is None):
        return head
```

0

👍

👎

🔗 Share

🗨 Reply
- 🔌

shashikiran47

★ 0

🕒 March 13, 2018 9:17 PM

@lucas.yang.357: Yes. Since we are not creating any new nodes here, space complexity is $O(1)$. we are just creating three new pointers overall irrespective of the input. So the space remains constant.

0

👍

👎

🔗 Share

🗨 Reply

SHOW 1 REPLY
- 🔌

lucasyang357

★ 11

🕒 January 30, 2018 3:28 AM

The even list has $n/2$ nodes. Why does your solution has $O(1)$ space complexity? Is it just because you created a new evenHead pointer and did not create any new listNodes in memory?

0

👍

👎

🔗 Share

🗨 Reply

SHOW 1 REPLY
- 👤

vegito2002

★ 1273

🕒 January 15, 2018 10:17 AM

My slightly different solution [here](#), illustrated and explained. My approach does not rely on building a separate list on the side, but rather just relies on deleting and inserting, not that they are so much different in essence though.

Admittedly, I do think this solution is more elegant than mine.

Read More

0

👍

👎

🔗 Share

🗨 Reply