

307. Range Sum Query - Mutable

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Given an integer array *nums*, find the sum of the elements between indices *i* and *j* ($i \leq j$), inclusive.

The *update(i, val)* function modifies *nums* by updating the element at index *i* to *val*.

Example:

```
Given nums = [1, 3, 5]

sumRange(0, 2) -> 9
update(1, 2)
sumRange(0, 2) -> 8
```

- Note:**
- The array is only modifiable by the *update* function.
 - You may assume the number of calls to *update* and *sumRange* function is distributed evenly.

Summary

This article is for intermediate level readers. It introduces the following concepts: Range sum query, Sqrt decomposition, Segment tree.

Solution

Approach 1: Naive

Algorithm

A trivial solution for Range Sum Query - **RSQ(i, j)** is to iterate the array from index *i* to *j* and sum each element.

```
Java
1 private int[] nums;
2 public int sumRange(int i, int j) {
3     int sum = 0;
4     for (int l = i; l <= j; l++) {
5         sum += data[l];
6     }
7     return sum;
8 }
9
10 public int update(int i, int val) {
11     nums[i] = val;
12 }
13 // Time Limit Exceeded
```

Complexity Analysis

- Time complexity : $O(n)$ - range sum query, $O(1)$ - update query

For range sum query we access each element from the array for constant time and in the worst case we access *n* elements. Therefore time complexity is $O(n)$. Time complexity of update query is $O(1)$.

- Space complexity : $O(1)$.

Approach 2: Sqrt Decomposition

Intuition

The idea is to split the array in blocks with length of \sqrt{n} . Then we calculate the sum of each block and store it in auxiliary memory *b*. To query **RSQ(i, j)**, we will add the sums of all the blocks lying inside and those that partially overlap with range $[i \dots j]$.

Algorithm

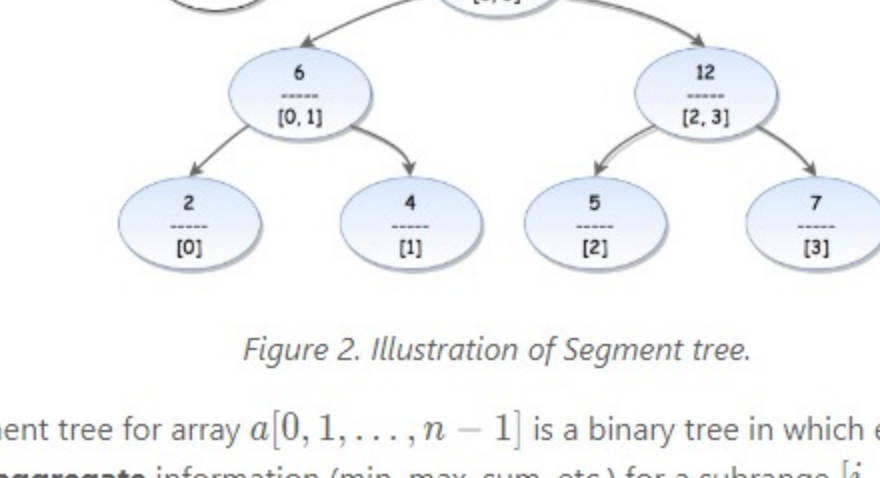


Figure 1. Range sum query using SQRT decomposition.

In the example above, the array *nums*'s length is 9, which is split into blocks of size $\sqrt{9}$.

To get **RSQ(1, 7)** we add **b[1]**. It stores the sum of **range [3, 5]** and partially sums from **block 0** and **block 2**, which are overlapping boundary blocks.

```
Java
11 b[l / len] += nums[l];
12 }
13
14 public int sumRange(int i, int j) {
15     int sum = 0;
16     int startBlock = i / len;
17     int endBlock = j / len;
18     if (startBlock == endBlock) {
19         for (int k = i; k <= j; k++)
20             sum += nums[k];
21     } else {
22         for (int k = i; k <= (startBlock + 1) * len - 1; k++)
23             sum += nums[k];
24         for (int k = startBlock + 1; k <= endBlock - 1; k++)
25             sum += b[k];
26         for (int k = endBlock * len; k <= j; k++)
27             sum += nums[k];
28     }
29     return sum;
30 }
31
32 public void update(int i, int val) {
33     int b_l = i / len;
34     b[b_l] = b[b_l] - nums[i] + val;
35     nums[i] = val;
36 }
37 // Accepted
```

Complexity Analysis

- Time complexity : $O(n)$ - preprocessing, $O(\sqrt{n})$ - range sum query, $O(1)$ - update query

For range sum query in the worst-case scenario we have to sum approximately $3\sqrt{n}$ elements. In this case the range includes $\sqrt{n} - 2$ blocks, which total sum costs $\sqrt{n} - 2$ operations. In addition to this we have to add the sum of the two boundary blocks. This takes another $2(\sqrt{n} - 1)$ operations. The total amount of operations is around $3\sqrt{n}$.

- Space complexity : $O(\sqrt{n})$.

We need additional \sqrt{n} memory to store all block sums.

Approach 3: Segment Tree

Algorithm

Segment tree is a very flexible data structure, because it is used to solve numerous range query problems like finding minimum, maximum, sum, greatest common divisor, least common denominator in array in logarithmic time.

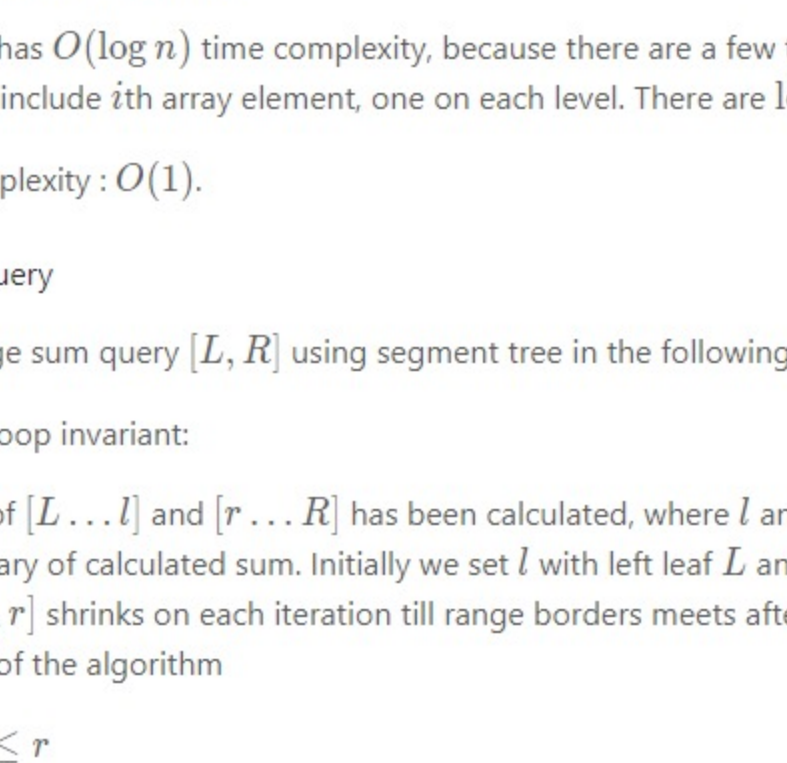


Figure 2. Illustration of Segment tree.

The segment tree for array $a[0, 1, \dots, n - 1]$ is a binary tree in which each node contains **aggregate** information (min, max, sum, etc.) for a subrange $[i \dots j]$ of the array, as its left and right child hold information for range $[i \dots \frac{i+j}{2}]$ and $[\frac{i+j}{2} + 1, j]$.

Segment tree could be implemented using either an array or a tree. For an array implementation, if the element at index *i* is not a leaf, its left and right child are stored at index $2i$ and $2i + 1$ respectively.

In the example above (Figure 2), every leaf node contains the initial array elements **[2, 4, 5, 7]**. The internal nodes contain the sum of the corresponding elements in range, e.g. **(6)** is the sum for the elements from index 0 to index 1. The root **(18)** is the sum of its children **(6)** and **(12)**, which also holds the total sum of the entire array.

Segment Tree can be broken down to the three following steps:

- Pre-processing step which builds the segment tree from a given array.
- Update the segment tree when an element is modified.
- Calculate the Range Sum Query using the segment tree.

1. Build segment tree

We will use a very effective bottom-up approach to build segment tree. We already know from the above that if some node *p* holds the sum of $[i \dots j]$ range, its left and right children hold the sum for range $[i \dots \frac{i+j}{2}]$ and $[\frac{i+j}{2} + 1, j]$ respectively.

Therefore to find the sum of node *p*, we need to calculate the sum of its right and left child in advance.

We begin from the leaves, initialize them with input array elements $a[0, 1, \dots, n - 1]$. Then we move upward to the higher level to calculate the parents' sum till we get to the root of the segment tree.

```
Java
1 int[] tree;
2 int n;
3 public NumArray(int[] nums) {
4     if (nums.length > 0) {
5         n = nums.length;
6         tree = new int[n * 2];
7         buildTree(nums);
8     }
9 }
10 private void buildTree(int[] nums) {
11     for (int i = n, j = 0; i < 2 * n; i++, j++)
12         tree[i] = nums[j];
13     for (int i = n - 1; i > 0; --i)
14         tree[i] = tree[i * 2] + tree[i * 2 + 1];
15 }
```

Complexity Analysis

- Time complexity : $O(n)$

Time complexity is $O(n)$, because we calculate the sum of one node during each iteration of the for loop. There are approximately $2n$ nodes in a segment tree.

This could be proved in the following way: Segmented tree for array with *n* elements has *n* leaves (the array elements itself). The number of nodes in each level is half the number in the level below.

So if we sum the number by level we will get:

$$n + n/2 + n/4 + n/8 + \dots + 1 \approx 2n$$

- Space complexity : $O(n)$.

We used $2n$ extra space to store the segment tree.

2. Update segment tree

When we update the array at some index *i* we need to rebuild the segment tree, because there are tree nodes which contain the sum of the modified element. Again we will use a bottom-up approach. We update the leaf node that stores $a[i]$. From there we will follow the path up to the root updating the value of each parent as a sum of its children values.

```
Java
1 void update(int pos, int val) {
2     pos += n;
3     tree[pos] = val;
4     while (pos > 0) {
5         int left = pos;
6         int right = pos;
7         if (pos % 2 == 0) {
8             right = pos + 1;
9         } else {
10            left = pos - 1;
11        }
12        // parent is updated after child is updated
13        tree[pos / 2] = tree[left] + tree[right];
14        pos /= 2;
15    }
16 }
```

Complexity Analysis

- Time complexity : $O(\log n)$.

Algorithm has $O(\log n)$ time complexity, because there are a few tree nodes with range that include *i*th array element, one on each level. There are $\log(n)$ levels.

- Space complexity : $O(1)$.

3. Range Sum Query

We can find range sum query $[L, R]$ using segment tree in the following way:

Algorithm hold loop invariant:

$l \leq r$ and sum of $[L \dots l]$ and $[r \dots R]$ has been calculated, where *l* and *r* are the left and right boundary of calculated sum. Initially we set *l* with left leaf *L* and *r* with right leaf *R*. Range $[L, r]$ shrinks on each iteration till range borders meets after approximately $\log n$ iterations of the algorithm

- Loop till $l \leq r$
 - Check if *l* is right child of its parent *P*
 - l* is right child of *P*. Then *P* contains sum of range of *l* and another child which is outside the range $[l, r]$ and we don't need parent *P* sum. Add *l* to *sum* without its parent *P* and set *l* to point to the right of *P* on the upper level.
 - l* is not right child of *P*. Then parent *P* contains sum of range which lies in $[l, r]$. Add *P* to *sum* and set *l* to point to the parent of *P*
 - Check if *r* is left child of its parent *P*
 - r* is left child of *P*. Then *P* contains sum of range of *r* and another child which is outside the range $[l, r]$ and we don't need parent *P* sum. Add *r* to *sum* without its parent *P* and set *r* to point to the left of *P* on the upper level.
 - r* is not left child of *P*. Then parent *P* contains sum of range which lies in $[l, r]$. Add *P* to *sum* and set *r* to point to the parent of *P*

```
Java
1 public int sumRange(int l, int r) {
2     // get leaf with value 'l'
3     l += n;
4     // get leaf with value 'r'
5     r += n;
6     int sum = 0;
7     while (l <= r) {
8         if ((l <= r) == 1) {
9             sum += tree[l];
10            l++;
11        }
12        if ((r % 2) == 0) {
13            sum += tree[r];
14            r--;
15        }
16        l /= 2;
17        r /= 2;
18    }
19    return sum;
20 }
```

Complexity Analysis

- Time complexity : $O(\log n)$

Time complexity is $O(\log n)$ because on each iteration of the algorithm we move one level up, either to the parent of the current node or to the next sibling of parent to the left or right direction till the two boundaries meet. In the worst-case scenario this happens at the root after $\log n$ iterations of the algorithm.

- Space complexity : $O(1)$.

Further Thoughts

The iterative version of Segment Trees was introduced in this article. A more intuitive, recursive version of Segment Trees to solve this problem is discussed [here](#). The concept of Lazy Propagation is also introduced there.

There is an alternative solution of the problem using Binary Indexed Tree. It is faster and simpler to code. You can find it [here](#).

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Preview Post

wleana ★22 November 5, 2018 11:44 PM
The tree illustration picture is not the same as the tree created from the buildtree function.

zerustech ★237 October 15, 2018 11:26 AM
Correct me if I am wrong, but when n is 5, the tree structure seems to be messed up at **t[2]**:

- Leaf nodes: [2, 4, 5, 7, 8] // **t[5] ... t[9]**
- t[4] = t[8] + t[9]** // range: [3] - [4]
- t[3] = t[6] + t[7]** // range: [1] - [2]

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learning2b1337 ★25 January 21, 2019 9:10 PM
"Naive" solution is not TLE, it's accepted fine. Also doesn't waste extra space, and doesn't do work that might never be needed.

mylemcacke ★60 September 22, 2017 2:04 AM
For Approach #3 (Segment tree), the segment tree build part, it only need 2 * n slots, it always transform the tree into a complete full binary tree. (that's every node has two children, except for last level. In last level all nodes are as left as possible.) How is it been done?? I couldn't find any other sources that support 2*n array length. Yet the code runs correctly. All other sources I saw needs padding in the array. (e.g. 1,2,3,0,0,6,7)

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renwoxing ★32 January 13, 2017 12:55 AM
Figure 2 is wrong (left and right child of the second level are wrong), The description of "range sum query" is wrong. But the code is right.

EddieCarrillo ★936 September 1, 2018 9:29 AM
Links are broken.

harpisrath ★36 October 27, 2018 12:21 AM
Adding the working link of the above description here:

- <https://leetcode.com/articles/a-recursive-approach-to-segment-trees-range-sum-queries-lazy-propagation/#>
- <https://leetcode.com/problems/range-sum-query-mutable/discuss/75753/java-using-Binary-Indexed-Tree>

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filippogu1 ★71 January 12, 2019 7:58 AM
The segment tree explanation is brilliant!

meganlee ★1092 June 21, 2018 1:49 AM
Linked fixes

- Segment-Tree-Lazy-Propagation**
- Binary-Indexed-Tree**

cyrusmith ★71 July 13, 2018 9:24 PM
Can update method be more simple, like this?:

```
void update(int i, int v) {
    int pos = i + tree.length / 2;
    int parent = pos / 2;
```

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harpisrath ★36 October 27, 2018 12:21 AM
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