

545. Boundary of Binary Tree

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Given a binary tree, return the values of its boundary in **anti-clockwise** direction starting from root. Boundary includes left boundary, leaves, and right boundary in order without duplicate **nodes**. (The values of the nodes may still be duplicates.)

Left boundary is defined as the path from root to the **left-most** node. **Right boundary** is defined as the path from root to the **right-most** node. If the root doesn't have left subtree or right subtree, then the root itself is left boundary or right boundary. Note this definition only applies to the input binary tree, and not applies to any subtrees.

The **left-most** node is defined as a **leaf** node you could reach when you always firstly travel to the left subtree if exists. If not, travel to the right subtree. Repeat until you reach a leaf node.

The **right-most** node is also defined by the same way with left and right exchanged.

Example 1

Input:
1
 \
 2
 / \
3 4

Output:
[1, 3, 4, 2]

Explanation:
The root doesn't have left subtree, so the root itself is left boundary.
The leaves are node 3 and 4.
The right boundary are node 1,2,4. Note the anti-clockwise direction means you should So order them in anti-clockwise without duplicates and we have [1,3,4,2].

Example 2

Input:
1
 / \
2 3
/ \< / \
4 5 6 10
/ \< / \
7 8 9 10

Output:
[1,2,4,7,8,9,10,6,3]

Explanation:
The left boundary are node 1,2,4. (4 is the left-most node according to definition)
The leaves are node 4,7,8,9,10
The right boundary are node 1,3,6,10. (10 is the right-most node).
So order them in anti-clockwise without duplicate nodes we have [1,2,4,7,8,9,10,6,3].

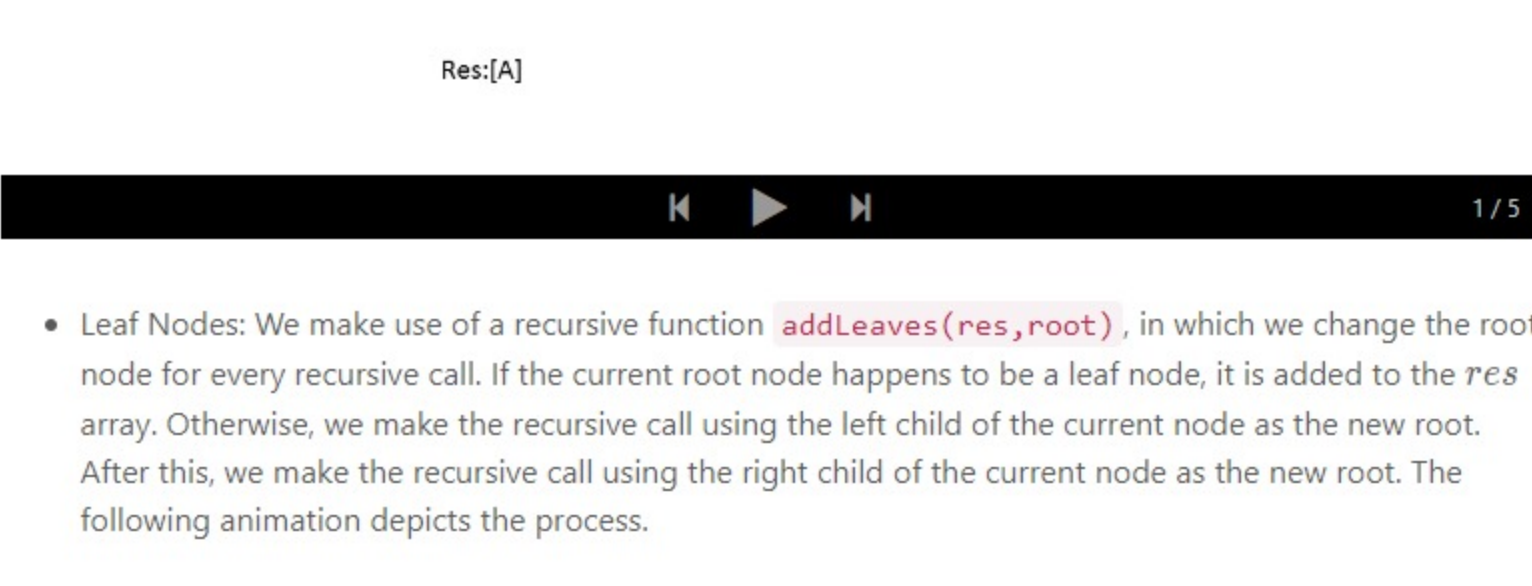
Solution

Approach #1 Simple Solution [Accepted]

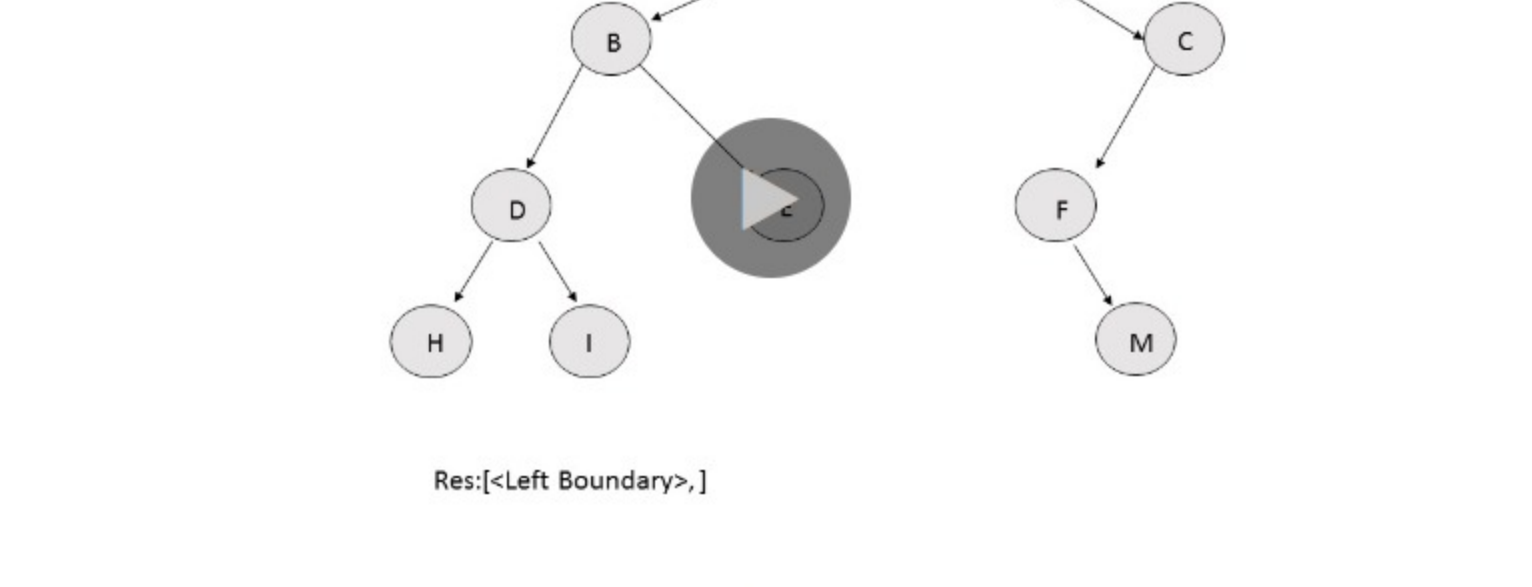
Algorithm

One simple approach is to divide this problem into three subproblems- left boundary, leaves and right boundary.

- Left Boundary: We keep on traversing the tree towards the left and keep on adding the nodes in the `res` array, provided the current node isn't a leaf node. If at any point, we can't find the left child of a node, but its right child exists, we put the right child in the `res` and continue the process. The following animation depicts the process.



- Leaf Nodes: We make use of a recursive function `addLeaves(res, root)`, in which we change the root node for every recursive call. If the current root node happens to be a leaf node, it is added to the `res` array. Otherwise, we make the recursive call using the left child of the current node as the new root. After this, we make the recursive call using the right child of the current node as the new root. The following animation depicts the process.



- Right Boundary: We perform the same process as the left boundary. But, this time, we traverse towards the right. If the right child doesn't exist, we move towards the left child. Also, instead of putting the traversed nodes in the `res` array, we push them over a stack during the traversal. After the complete traversal is done, we pop the element from over the stack and append them to the `res` array. The following animation depicts the process.

