

308. Range Sum Query 2D - Mutable

Hard

384

53

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Given a 2D matrix *matrix*, find the sum of the elements inside the rectangle defined by its upper left corner (*row1*, *col1*) and lower right corner

3	0	1	4	2
5	6	3	2	1
1	2	0	1	5
4	1	0	1	7
1	0	3	0	5

The above rectangle (with the red border) is defined by (*row1*, *col1*) = (2, 1) and (*row2*, *col2*) = (4, 3), which contains sum = 8.

Example:

```

Given matrix = [
  [3, 0, 1, 4, 2],
  [5, 6, 3, 2, 1],
  [1, 2, 0, 1, 5],
  [4, 1, 0, 1, 7],
  [1, 0, 3, 0, 5]
]

sumRegion(2, 1, 4, 3) -> 8
update(3, 2, 2)
sumRegion(2, 1, 4, 3) -> 10
    
```

Note:

1. The matrix is only modifiable by the *update* function.
2. You may assume the number of calls to *update* and *sumRegion* function is distributed evenly.
3. You may assume that *row1* ≤ *row2* and *col1* ≤ *col2*.

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