# 702. Search in a Sorted Array of Unknown Size

**Input:** array = [-1,0,3,5,9,12], target = 9

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exists, then return its index, otherwise return -1. However, the array size is unknown to you. You may only access the array using an ArrayReader interface, where ArrayReader.get(k) returns the element of the array at index k (0-indexed). You may assume all integers in the array are less than 10000, and if you access the array out of bounds, ArrayReader.get will return 2147483647.

Given an integer array sorted in ascending order, write a function to search target in nums. If target

Example 1:

Output: 4

```
Explanation: 9 exists in nums and its index is 4
Example 2:
 Input: array = [-1,0,3,5,9,12], target = 2
 Output: -1
```

```
Explanation: 2 does not exist in nums so return -1
Note:
```

2. The value of each element in the array will be in the range [-9999, 9999].

You may assume that all elements in the array are unique.

Solution

### The array is sorted, i.e. one could try to fit into a logarithmic time complexity. That means two subproblems,

## Perform binary search in the defined boundaries.

Approach 1: Binary Search

and both should be done in a logarithmic time:

Split into Two Subproblems

Define Search Boundaries

Perform Binary Search

Define search limits, i.e. left and right boundaries for the search.

**Define Search Boundaries** This is a key subproblem here. The idea is quite simple. Let's take two first indexes, 0 and 1, as left and right boundaries. If the target value is not among these zeroth and the first element, then it's outside the boundaries, on the right.

That means that the left boundary could moved to the right, and the right boundary should be extended. To

3

0

target = 9

move left boundary: left = right

12

keep logarithmic time complexity, let's extend it twice as far: right = right \* 2.

left

left = 2

left = 2

3

Left shift: x << 1. The same as multiplying by 2: x \* 2.</li>

Prerequisites: left and right shifts

To speed up, one could use here bitwise shifts:

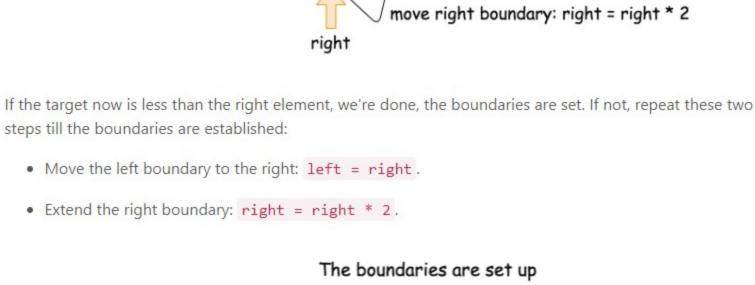
5

right = 4

target is

greater than

right element



3 5 12 -1 0 × X X ...

target = 9

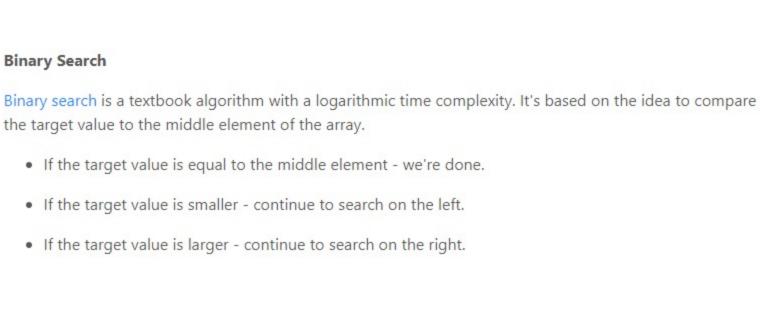
Binary search

target = 9

×

X

×



right = 4

# Right shift: x >> 1. The same as dividing by 2: x / 2. Algorithm Define boundaries: Initiate left = 0 and right = 1. • While target is on the right to the right boundary: reader.get(right) < target: Set left boundary equal to the right one: left = right. Extend right boundary: right \*= 2. To speed up, use right shift instead of multiplication: right <<= 1. Now the target is between left and right boundaries.

Retrieve the element at this index: num = reader.get(pivot).

If the middle element is the target num == target: return pivot.

• Else continue to search on the right left = pivot + 1.

Compare middle element num to the target value.

If the target is not yet found:

We're here because target is not found. Return -1.

def search(self, reader, target): if reader.get(0) == target:

return 0

# binary search

else:

while left <= right:

if num == target:

if num > target:

return pivot

right = pivot - 1

num = reader.get(pivot)

pivot = left + ((right - left) >> 1)

# search boundaries

• Pick a pivot index in the middle: pivot = (left + right) / 2. To avoid overflow, use the

If num > target, continue to search on the left right = pivot - 1.

**Сору** 

Next **①** 

form pivot = left + ((right - left) >> 1) instead of straightforward expression above.

Implementation

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11 12

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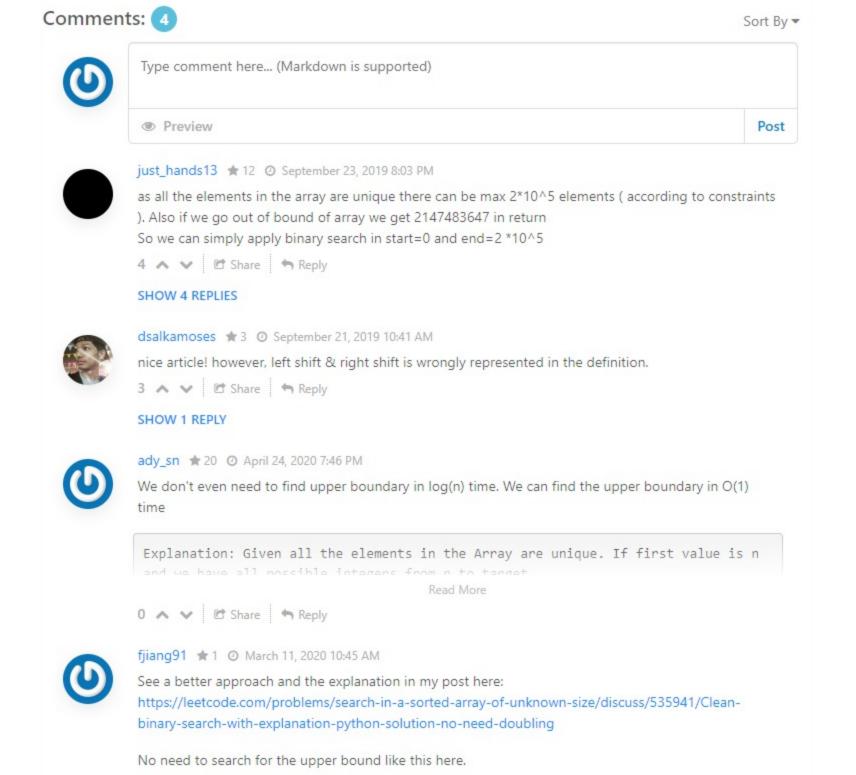
Java Python

1 class Solution:

Binary Search:

While left <= right:</li>

- left, right = 0, 1 while reader.get(right) < target: left = right right <<= 1
- left = pivot + 1 22 23 24 # there is no target element **Complexity Analysis** • Time complexity :  $\mathcal{O}(\log T)$ , where T is an index of target value. There are two operations here: to define search boundaries and to perform binary search. Let's first find the number of steps k to setup the boundaries. On the first step, the boundaries are  $2^0...2^{0+1}$ , on the second step  $2^1...2^{1+1}$ , etc. When everything is done, the boundaries are  $2^k...2^{k+1}$  and  $2^k < T \le 2^{k+1}$  . That means one needs  $k = \log T$  steps to setup the boundaries, that means  $\mathcal{O}(\log T)$  time complexity. Now let's discuss the complexity of the binary search. There are  $2^{k+1}-2^k=2^k$  elements in the boundaries, i.e.  $2^{\log T} = T$  elements. As discussed, binary search has logarithmic complexity, that results in  $\mathcal{O}(\log T)$  time complexity. • Space complexity :  $\mathcal{O}(1)$  since it's a constant space solution. Analysis written by @liaison and @andvary Rate this article: \* \* \* \* \*



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