#### 800. Similar RGB Color

March 17, 2018 | 7.3K views

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In the following, every capital letter represents some hexadecimal digit from  ${\it 0}$  to  ${\it f}$  .

The red-green-blue color "#AABBCC" can be written as "#ABC" in shorthand. For example, "#15c" is shorthand for the color "#1155cc".

Now, say the similarity between two colors "#ABCDEF" and "#UVWXYZ" is  $-(AB - UV)^2 - (CD - WX)^2 - (EF - YZ)^2$ .

Given the color "#ABCDEF", return a 7 character color that is most similar to #ABCDEF, and has a shorthand (that is, it can be represented as some "#XYZ"

```
Example 1:
Input: color = "#09f166"
Output: "#11ee66"
Explanation:
The similarity is -(0x09 - 0x11)^2 -(0xf1 - 0xee)^2 - (0x66 - 0x66)^2 = -64 -9 -0 = -7
This is the highest among any shorthand color.
```

#### Note:

- color is a string of length 7.
- color is a valid RGB color: for i > 0, color[i] is a hexadecimal digit from 0 to f
- Any answer which has the same (highest) similarity as the best answer will be accepted.
- All inputs and outputs should use lowercase letters, and the output is 7 characters.

#### Approach #1: Brute Force [Accepted]

#### Intuition

For each possible shorthand-RGB color from "#000" to "#fff", let's find it's similarity to the given color. We'll take the best one.

#### Algorithm

This problem is straightforward, but there are a few tricky implementation details.

To iterate over each shorthand color, we'll use an integer based approach, (though other ones exist.) Each digit in the shorthand "#RGB" could be from 0 to 15. This leads to a color of 17 \* R \* (1 << 16) + 17 \* G \* (1 << 8) + 17 \* B. The reason for the 17 is because a hexadecimal value of  $0 \times 22$  is equal to 2 \* 16 + 2 \* 1 which is 2 \* (17). The other values for red and green work similarly, just shifted up by 8 or 16 bits.

To determine the similarity between two colors represented as integers, we'll sum the similarity of each of their colored components separately. For a color like hex1, it has 3 colored components r1 = (hex1 >> 16) % 256, g1 = (hex1 >> 8) % 256, b1 = (hex1 >> 0) % 256. Then, the first addend in the similarity is -(r1 - r2) \* (r1 - r2), etc.

To convert an integer back to a hex string, we'll use String.format. The 06 refers to a zero padded string of length 6, while x refers to lowercase hexadecimal.

Finally, it should be noted that the answer is always unique. Indeed, for two numbers that differ by 17, every

integer is closer to one than the other. For example, with 0 and 17, 8 is closer to 0 and 9 is closer to 17 - there is no number that is tied in closeness.

```
В Сору
Java Python
1 class Solution(object):
        def similarRGB(self, color):
           def similarity(hex1, hex2):
              r1, g1, b1 = hex1 >> 16, (hex1 >> 8) % 256, hex1 % 256
               r2, g2, b2 = hex2 >> 16, (hex2 >> 8) % 256, hex2 % 256
               return -(r1 - r2)**2 - (g1 - g2)**2 - (b1 - b2)**2
8
           hex1 = int(color[1:], 16)
           ans = 0
10
           for r in xrange(16):
11
               for g in xrange(16):
12
                   for b in xrange(16):
                       hex2 = 17 * r * (1 << 16) + 17 * g * (1 << 8) + 17 * b
13
                       if similarity(hex1, hex2) > similarity(hex1, ans):
14
15
                           ans = hex2
16
          return '#{:06x}'.format(ans)
17
```

### Complexity Analysis

• Time and Space Complexity: O(1).

### Approach #2: Rounding By Component [Accepted]

### Intuition and Algorithm

Because color similarity is a sum of the similarity of individual color components, we can treat each colored component separately and combine the answer.

As in the previous approach, we want the colored component to be the closest to a multiple of 17. We can just round it to the closest such value.

# Time and Space

Time and Space Complexity: O(1).

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Analysis written by: @awice.

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                                                                                                Next 0
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            JuniorOgun * 33 ② November 18, 2018 5:16 AM
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            For Brute Force, do we really need 3 loop?
            To get a * a+b * b+c * c smallest, we can make sure a, b, c itself is the smallest.
            So we can lower the complexity from O(16 * 16 * 16) to O(3 * 16).
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            (q % 17 > 8 ? 1:0)
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            966540 * 7 @ January 2, 2019 11:55 PM
            in approach 2: why is 17 not 16?? 11(hex) = 17(deci) 22 = 32 + 2 = 34
            2 A V & Share A Reply
            zerustech 🛊 200 🕗 December 20, 2018 1:43 PM
           An explanation of approach 2
```

## Assume a = 17 \* x + y, b = 17 \* z, and a is the color component, b is the target value we are

```
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ye15 * 326 • November 16, 2019 4:35 AM

Not as elegant as the solution, but one could also pick the closest from (at most) three candidates for the given color component like below
```





aclash2009 # 11 @ August 6, 2019 6:31 AM

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nice solution!