

Jingxi Chen

Personal website: <https://codingrex.github.io/>

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EDUCATION	University of Maryland , College Park, MD, USA M.S. in Computer Science GPA: 3.94/4.0 Advisor: Pratap Tokekar Expected: May 2022 B.S. in Computer Science GPA: 3.92/4.0 Aug. 2017 - May 2020
HONORS	1) John D. Gannon Endowed Scholarship 2) Capital One Bank Dean's Scholarship Fund in Computer Science
TECHNICAL SKILLS	Programming Languages: Python, Java, C, C++, MATLAB, Ruby Library/Software: ROS, PyTorch, OpenCV, Matplotlib, Docker, GIT, L ^A T _E X Skills: Mobile Robotics, Machine Learning (Reinforcement Learning, Deep Learning for Computer Vision)
RESEARCH PUBLICATIONS	Multi-Agent Reinforcement Learning for Visibility-based Persistent Monitoring 2021 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS) Jingxi Chen , Amrish Baskaran, Zhongshun Zhang, and Pratap Tokekar • Paper: https://arxiv.org/abs/2011.01129 • Video demo: https://youtu.be/KpRwpBaBrGQ
WORKING EXPERIENCE	Robotics Software Engineer Jun. 2021 - Aug. 2021 Brain Corp, San Diego, CA Working in the projects for real-world robotic applications, for robots deployed in Walmart and Sam's Club. • Working in the Shelf-Scanning team on mobile-robot information sensing tasks for real-world retail store environments • Debugging and testing the Navigation Stack of mobile robots (Perception, SLAM, Motion Planning) Teaching Assistant Aug. 2018 - Sep. 2021 University of Maryland, Department of Computer Science The responsibilities include holding office hours and developing course projects, homework, exams. • CMSC421: Introduction to Artificial Intelligence Spring 2021 • CMSC420: Advanced Data Structures Spring/Fall 2020 • CMSC250: Discrete Structures Fall 2018/19 • CMSC132: Object-Oriented Programming II Spring 2019 Graduate Research Assistant May 2020 - Present University of Maryland. Advisor: Pratap Tokekar
SELECTED PROJECTS	* Please see the projects page on my personal website for a complete list and more details: https://codingrex.github.io/projects/ Long-term Autonomy of Mobile Robots: An ongoing research project on exploring and solving research problems involved in the long-term autonomy for mobile robots in environments that are not designed to be robot-friendly. • Github page: https://github.com/codingrex/Long-Term-Autonomy Policy Gradient Methods for MARL with General Utilities: An ongoing research project on Multi-agent Reinforcement Learning (MARL) funded by U.S. Army Research Laboratory (ARL) Occupancy Map Inpainting/Prediction for Ground Robot Navigation: A class project of CMSC828I: Advanced Techniques in Visual Learning & Recognition at UMD. Using Deep Learning techniques for Object Detection and Image Segmentation to inpaint the occupancy gridmap for a better navigation performance in cluttered environments.