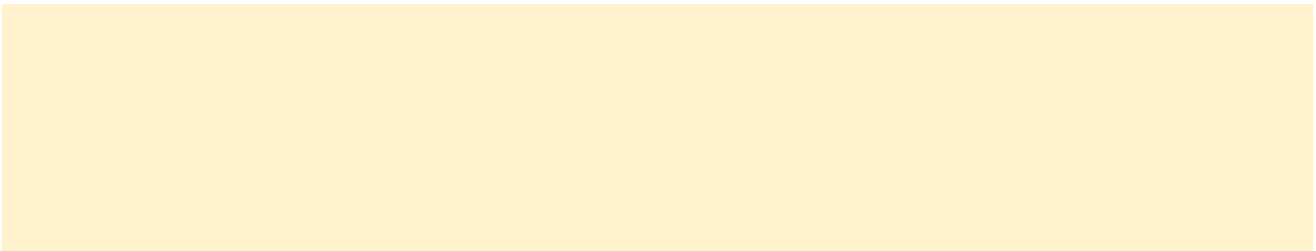



# Concept


# Group



1


## Trigger Cards & Ideas






2


## Scenario Cards & Ideas





3

## Story & Code






5


## Coding Strip



4

## Design Patterns & Ideas





Step 1: Use trigger cards to brainstorm as many things as you can talk about for a given concept. Place all the cards that have inspired you in the left panel. Use post-its to write down all ideas and post them on the right panel.

Step 2: Use scenario cards to come up with scenarios. What scenarios can demonstrate ideas from the previous step? Use post-its to write down all scenarios and post them on the right panel.

Step 3: Select one or more of your scenarios and develop it into a story with more details, e.g., characters and settings. Write the story in the left panel and express it in code in the right panel.

Step 4 & 5: Use design pattern cards to brainstorm designs that help portray your story and explain the concept effectively. Use post-its to sketch out your design ideas. Lastly, let's draw!