

Open Problem: Effective temporal operations

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Effective temporal operations

- 3D convolutions
 - Inefficient
- 2+1D convolutions
 - Do not care about time much
- Non-local operator
 - Orderless pooling



Current approaches

- Either, completely ignore time

- Orderless pooling



- Or apply a brute force hammer

- 3D convolutions

How should we model time?

- Convolutions
 - Extract local motion
 - No long term tracking
- Motion adaptive convolutions
 - Hard to train or make work

Should we model time?

- Or is time simply a proxy for space
 - Through ego-motion
 - How do we connect time and space?



Image source: EPIC-Kitchens dataset, Damen et al.,
<https://arxiv.org/abs/1804.02748>