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%pylab is deprecated, use %matplotlib inline and import the required libraries. Populating the interactive namespace from numpy and matplotlib device = cuda

```
[2]: class ConvNet(torch.nn.Module):
         class Block(torch.nn.Module):
             def __init__(self, n_input, n_output, stride=1):
                 super().__init__()
                 self.net = torch.nn.Sequential(
                   torch.nn.Conv2d(n_input, n_output, kernel_size=3, padding=1,__
      ⇔stride=stride, bias=False),
                   torch.nn.BatchNorm2d(n_output),
                   torch.nn.ReLU(),
                   torch.nn.Conv2d(n_output, n_output, kernel_size=3, padding=1,__
      ⇔bias=False),
                   torch.nn.BatchNorm2d(n_output),
                   torch.nn.ReLU()
                 self.downsample = None
                 if stride != 1 or n_input != n_output:
                     self.downsample = torch.nn.Sequential(torch.nn.Conv2d(n_input,_
      \rightarrown_output, 1),
                                                             torch.nn.
      →BatchNorm2d(n_output))
             def forward(self, x):
                 identity = x
```

```
if self.downsample is not None:
                identity = self.downsample(x)
            return self.net(x) + identity
    def __init__(self, layers=[32,64,128], n_input_channels=3):
        super().__init__()
        L = [torch.nn.Conv2d(n_input_channels, 32, kernel_size=7, padding=3,__
 ⇔stride=2, bias=False),
             torch.nn.BatchNorm2d(32),
             torch.nn.ReLU(),
             torch.nn.MaxPool2d(kernel_size=3, stride=2, padding=1)
            ]
        c = 32
        for 1 in layers:
            L.append(self.Block(c, 1, stride=2))
        self.network = torch.nn.Sequential(*L)
        self.classifier = torch.nn.Linear(c, 1)
    def forward(self, x):
        # Compute the features
        z = self.network(x)
        # Global average pooling
        z = z.mean(dim=[2,3])
        # Classify
        return self.classifier(z)[:,0]
net = ConvNet()
net.train()
print( net.training )
net.eval()
print( net.training )
```

True False

[]: