

03

January 23, 2024

```
[ ]: %pylab inline
import torch
```

```
[ ]: x = torch.rand([1000,2])
scatter(*x.numpy().T)
axis('equal')
```

```
[ ]: x_in_circle = (x**2).sum(1) < 1

scatter(*x.numpy().T, c=x_in_circle.numpy())
axis('equal')
```

```
[ ]: weights = torch.as_tensor([1,1], dtype=torch.float)
bias = torch.as_tensor(-1, dtype=torch.float)

def classify(x, weights, bias):
    return (x * weights[None,:]).sum(dim=1) + bias > 0

def accuracy(pred_label):
    return (pred_label==x_in_circle).float().mean()

def show(y):
    scatter(*x.numpy().T, c=y.detach().numpy())
    axis('equal')

pred_y = classify(x, weights, bias)
show(pred_y)
print('accuracy', accuracy(pred_y))
```

```
[ ]: def predict(x, weights, bias):
    logit = (x * weights[None,:]).sum(dim=1) + bias
    return 1/(1+(-logit).exp())

def loss(prediction):
    return -(x_in_circle.float() * (prediction+1e-10).log() +
            (1-x_in_circle.float()) * (1-prediction+1e-10).log() ).mean()
```

```
p_y = predict(x, weights, bias)
print( 'loss =', loss(p_y), 'accuracy =', accuracy(pred_y) )
```

```
[ ]: weights = torch.as_tensor([-1,-1], dtype=torch.float)
bias = torch.as_tensor(1.0, dtype=torch.float)

pred_y = classify(x, weights, bias)
p_y = predict(x, weights, bias)

show(pred_y)
print( 'loss =', loss(p_y), 'accuracy =', accuracy(pred_y) )
```

```
[ ]: weights = torch.as_tensor([-1,-1], dtype=torch.float)
bias = torch.as_tensor(1.2, dtype=torch.float)

pred_y = classify(x, weights, bias)
p_y = predict(x, weights, bias)

show(pred_y)
print( 'loss =', loss(p_y), 'accuracy =', accuracy(pred_y) )
```

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[ ]:
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