

# Burden of Proof demo1b

## Game Design Document

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### Contents

<b>1</b>	<b>Game</b>	<b>2</b>
1.1	Overview . . . . .	2
1.2	Gameplay . . . . .	3
1.3	City design . . . . .	4
<b>2</b>	<b>Implementation</b>	<b>5</b>
2.1	Code design . . . . .	5
2.2	Coding conventions . . . . .	6

# 1 Game

## 1.1 Overview

- genre : crime investigation video game ;
- demographics : 16+ ;
- TODO.

## 1.2 Gameplay

TODO

### 1.3 City design

City built from blueprint using parts specified in figure 1.

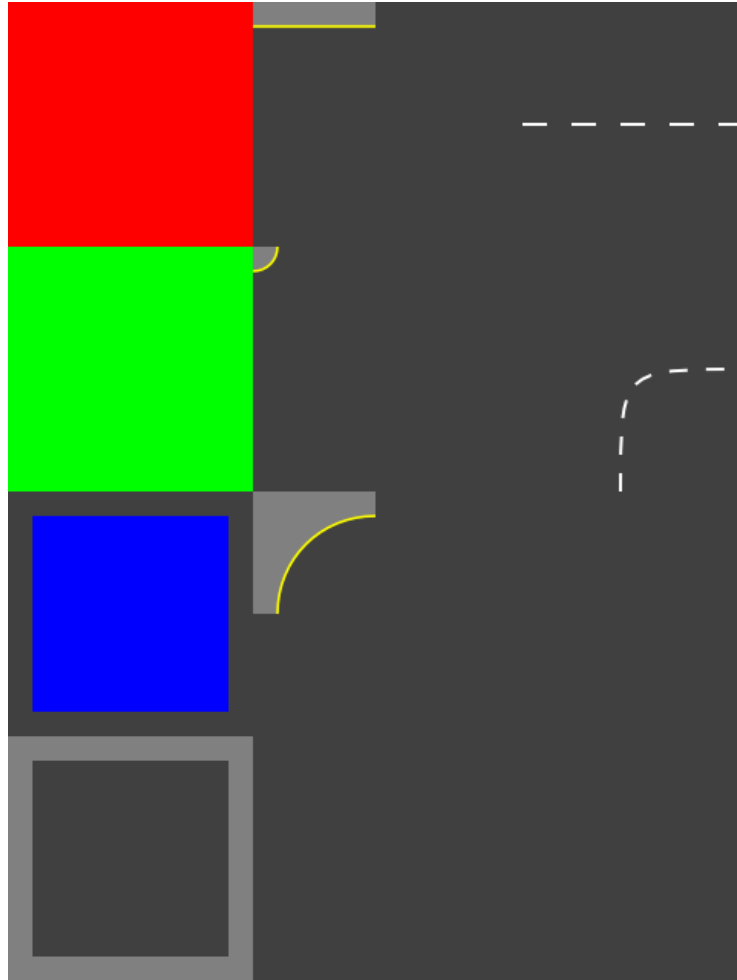


Figure 1: City parts - First column : road block, ground block, building block, building pad - Second column : half sidewalk, interior sidewalk, exterior sidewalk - Third column : straight markings, curved markings - Sidewalks have a roadside curb (yellow)

## 2 Implementation

### 2.1 Code design

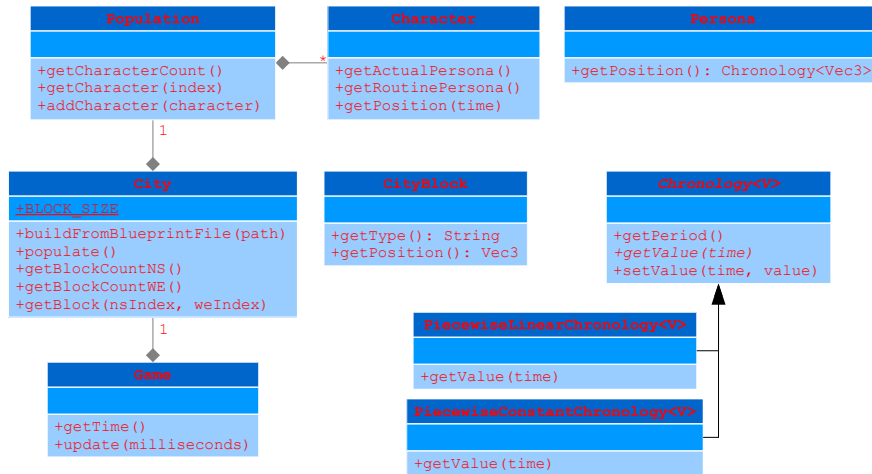


Figure 2: Classes

TODO: more UML diagrams

## **2.2 Coding conventions**

TODO