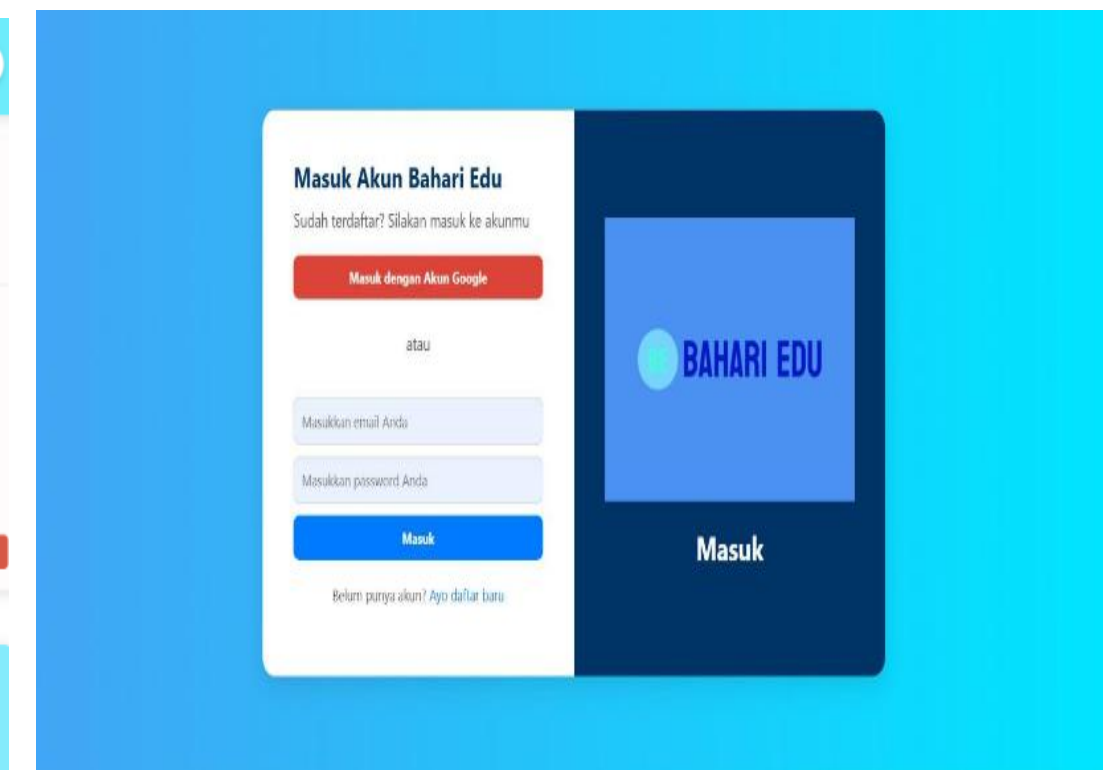# Portfolio
Jeremiah Paul Benyaminsz

BahariEdu

https://github.com/christianbahari-kay/Bahari-Edu-
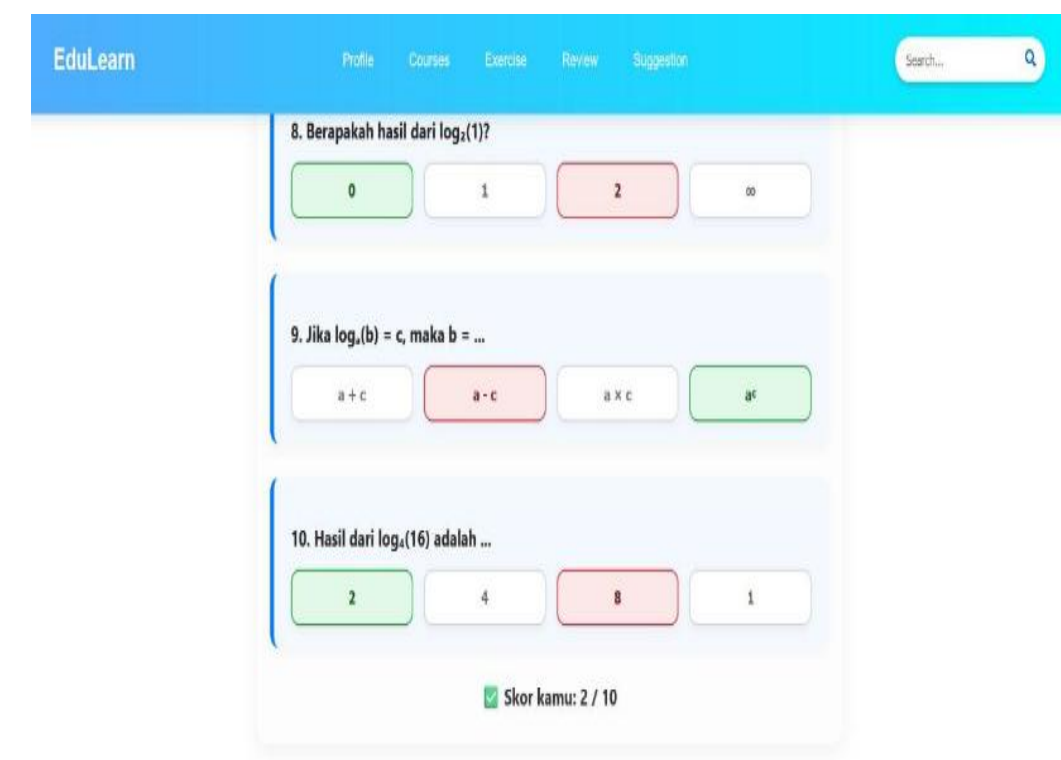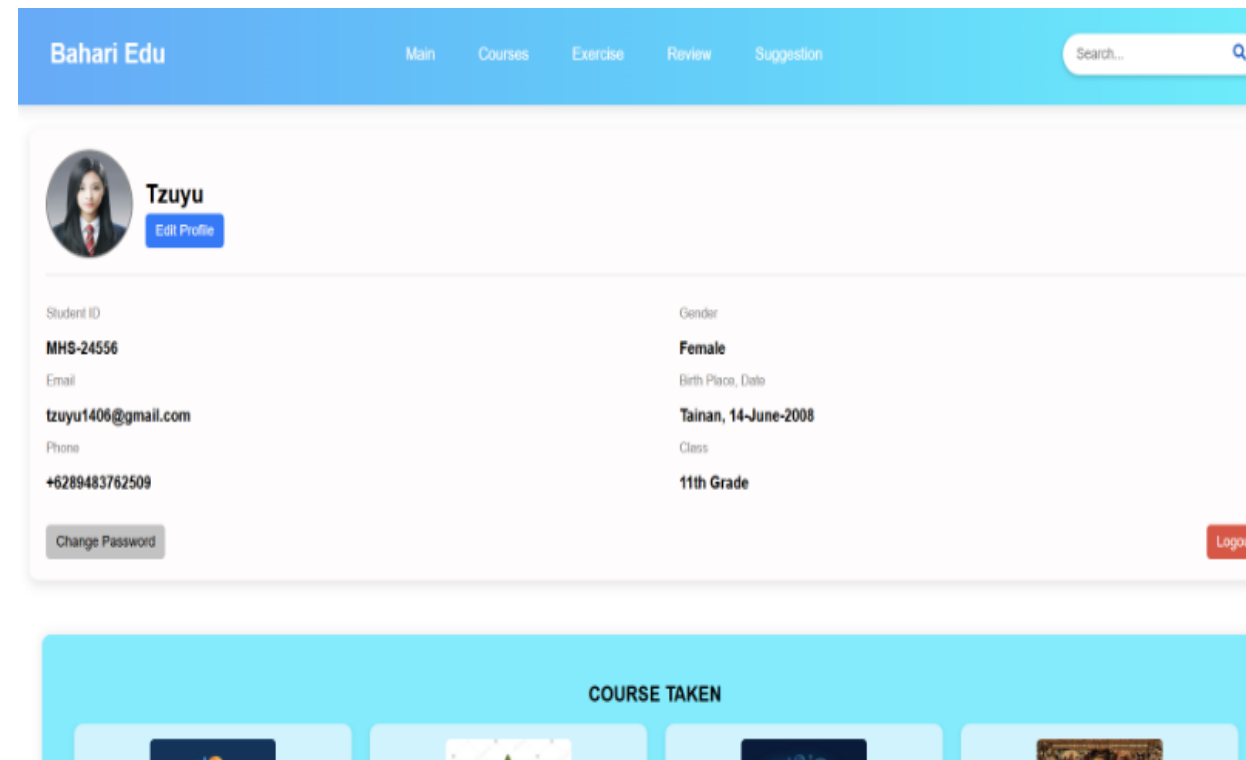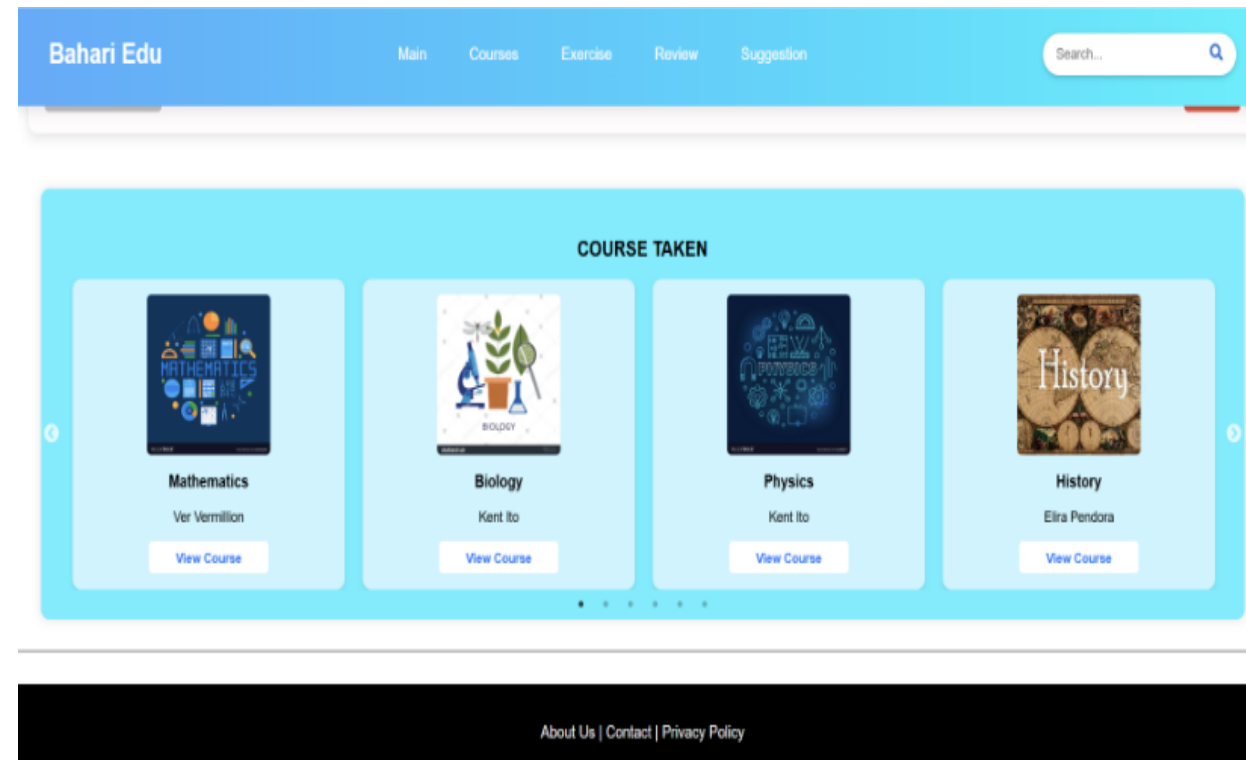
Bahari Edu is a Learning Management System (LMS) designed to help students learn more effectively. It provides a simple and user-friendly platform where students can access learning materials, track their progress, and engage with interactive features to support their studies. This project was developed using **React.js**, focusing on creating a responsive and modern web interface
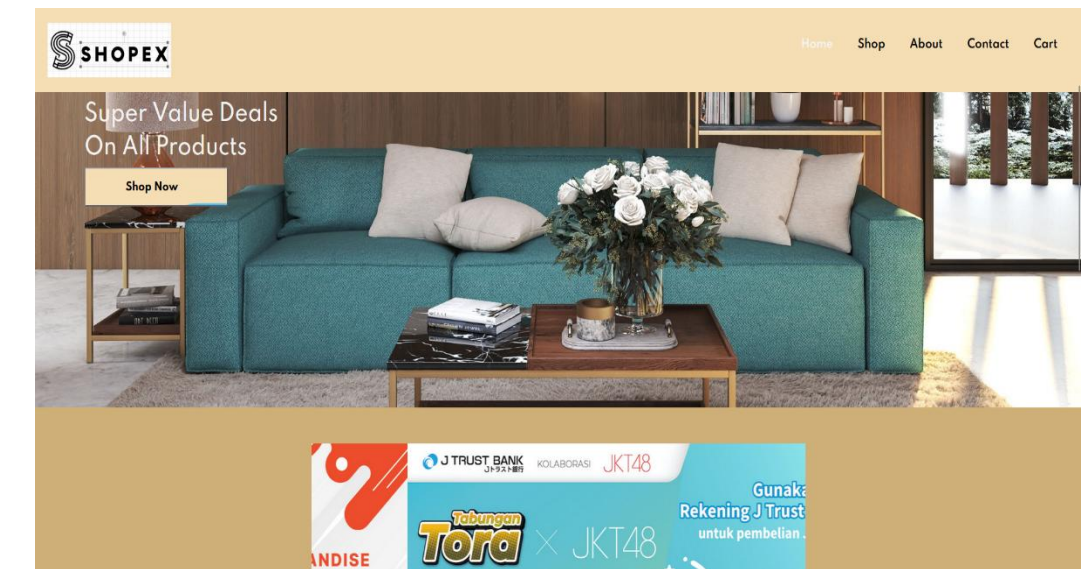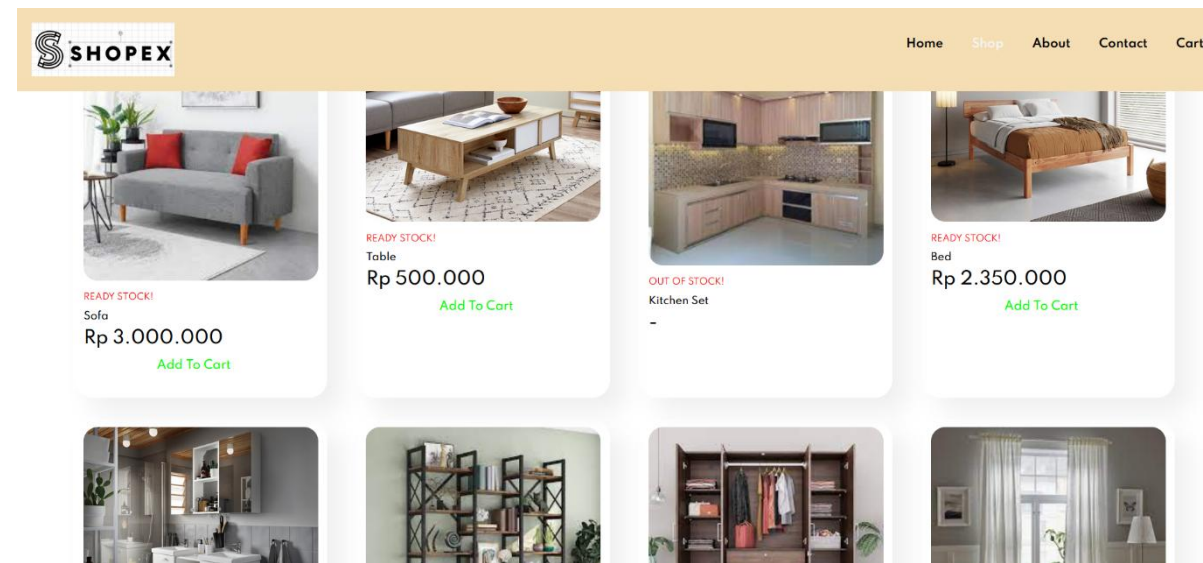
Bahari Edu

Bahari Edu is a Learning Management System (LMS) that I developed together with my team to help students learn more effectively. The idea behind Bahari Edu is to create a simple yet engaging platform where students can easily access learning materials, follow lessons, and track their own progress. We wanted it to feel less like a rigid system and more like a companion that supports students in their learning journey.

My role in this project was focused on building the front-end using **React.js**. This was a big challenge for me because I had to learn how to manage components, handle state, and ensure that the user interface stayed clean and consistent across different pages. I spent a lot of time making sure that the dashboard, course catalog, quiz, Exercise and lesson pages were intuitive for first-time users, since I believe usability is just as important as functionality.
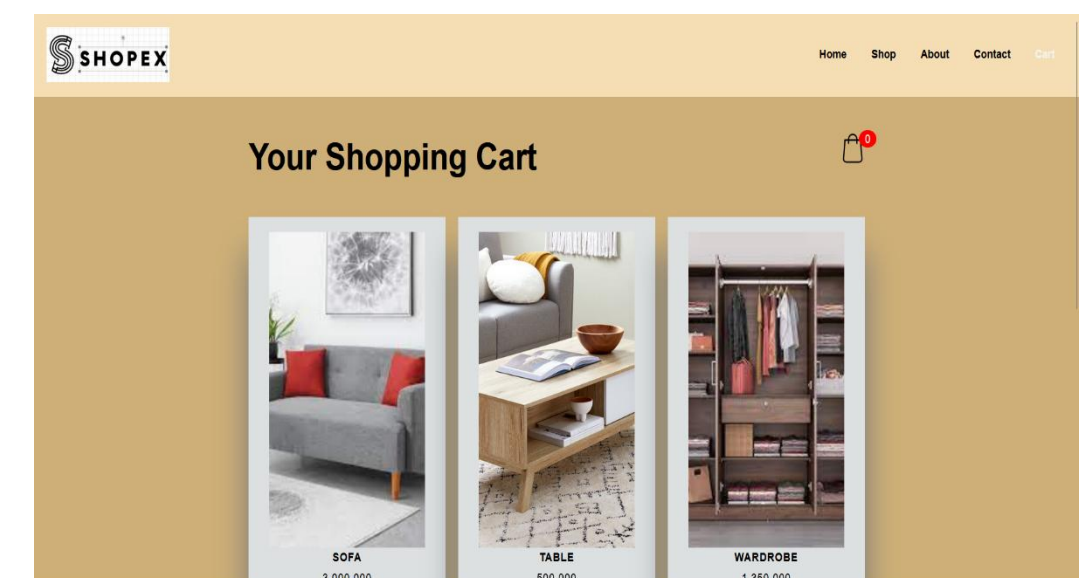
Shopex

Shopex is a simple website designed to help entrepreneurs in the furniture business expand their sales, not only offline but also online. Users can find a wide range of products, from tables, chairs, wardrobes, to smaller household items, all with good quality.

This website was a final group project during my first semester in college. The main focus was on building several key features such as a product catalog, product detail pages, a shopping cart, and a basic transaction system. Although there are still many aspects that need improvement, this project has taught me a lot about developing an e-commerce website and designing a user-friendly interface. Through this project, I learned that creating a sales platform requires careful planning, patience, and consistency to keep improving.
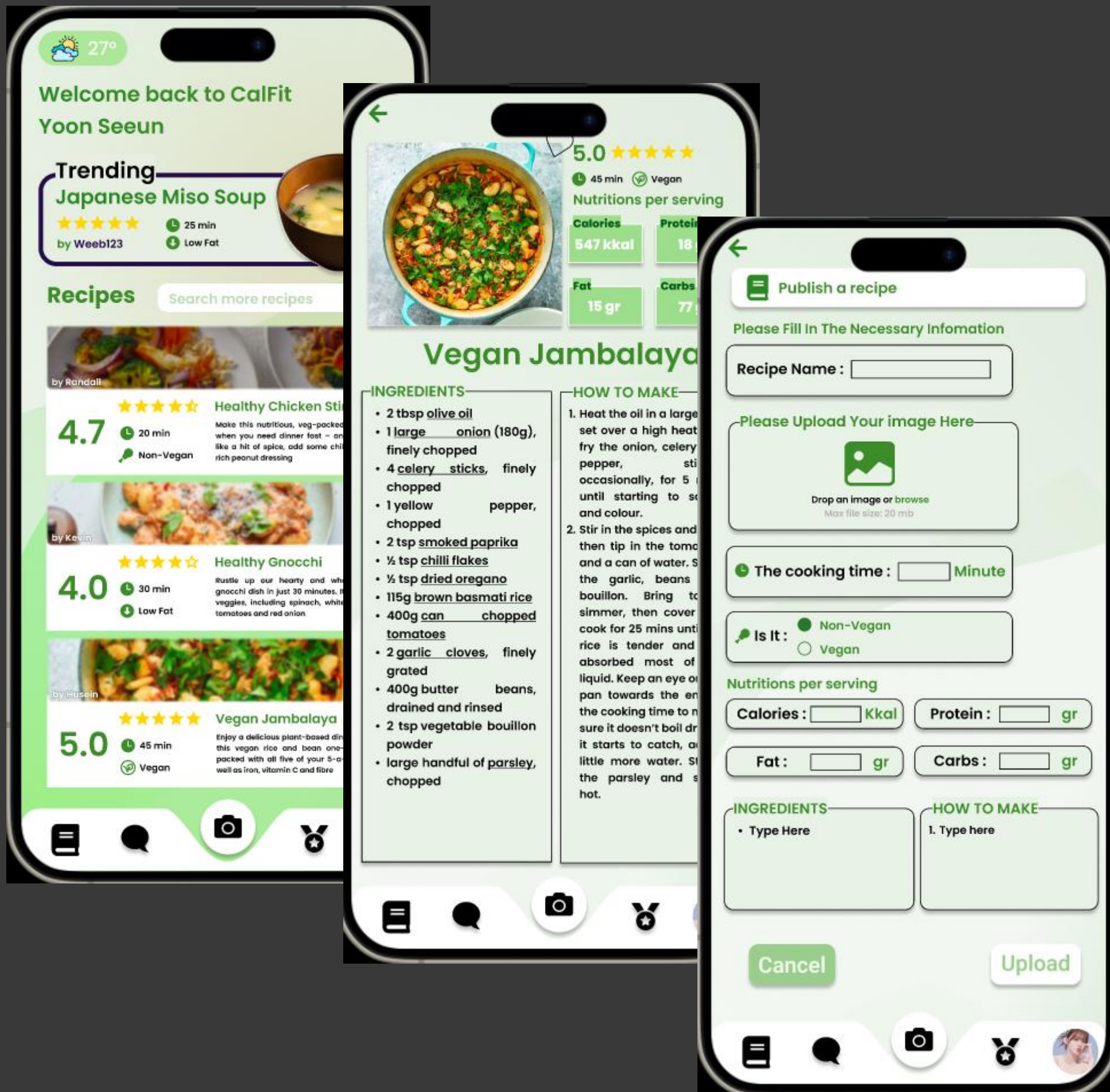
Shopex

The main impact of my work was creating a functional website that allows users to buy and sell products easily. I focused on building the core features such as product listing, shopping cart, and transaction recording. Through this project, I learned a lot about structuring a web application and connecting frontend and backend.

Improvements

There are still many improvements that can be made, such as designing a better and more user-friendly UI, improving payment system integration and making the code more optimized. This project has also taught me the importance of clear documentation, good communication within a team, and understanding user needs to provide a better workflow and experience.

CalFit

CalFit is a mobile application prototype desgned using **Figma**, Focusing on Healthy food and Weight loss meals for anyone.
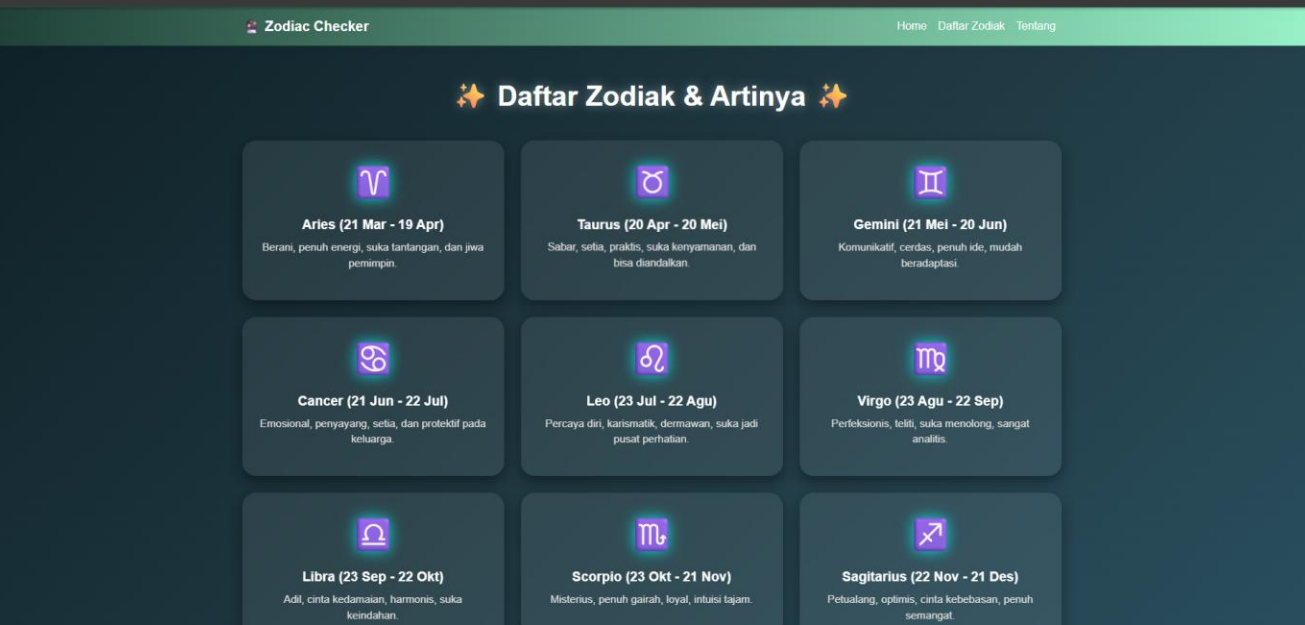
CalFit

My role was to design the mobile application prototype based on the logical flow provided by my group partners. This was my first time using Figma, and through this project I learned a lot about design, layout, and user interface though I still have much to improve in more advanced techniques.
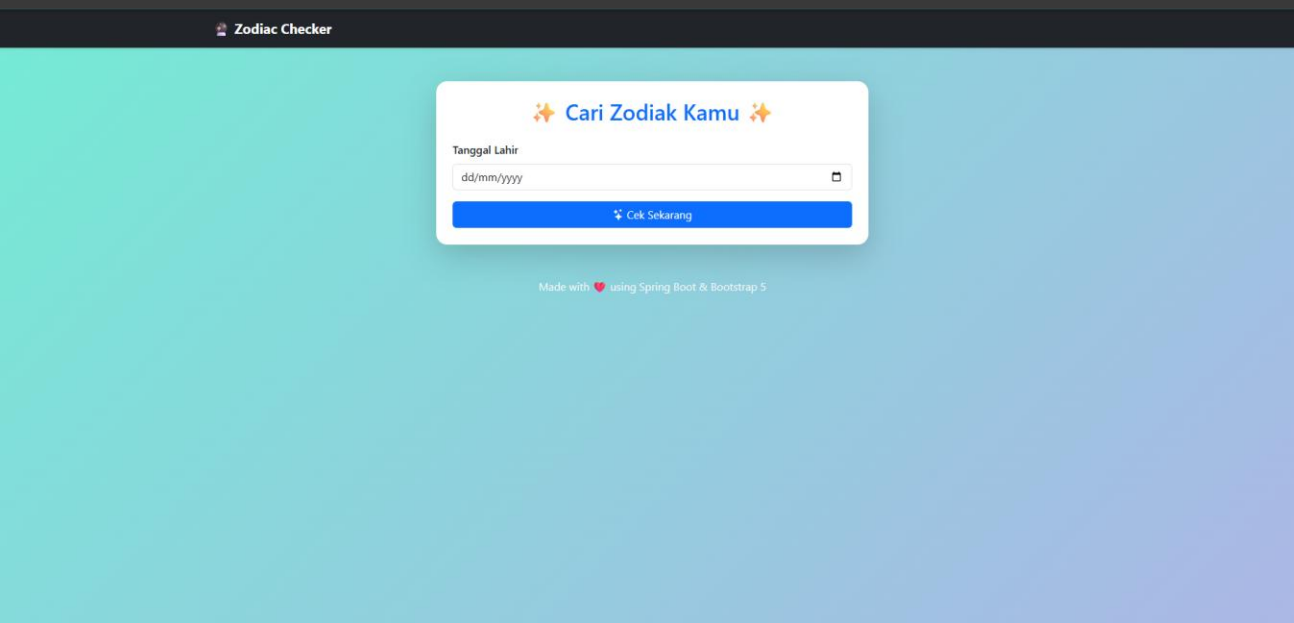
The main impact of my contribution was turning the conceptual flow into a visual prototype. I constantly asked for feedback from my partners to ensure that the design was not only visually appealing but also intuitive for users, since long exposure to one's own design can sometimes blind creators to the first-time user experience.

Improvements

I realized that I need to improve on color composition and maintaining design consistency. Designing this prototype also taught me the importance of time management and planning ahead.

Zodiac Checker

My project was to build a simple website using **Spring Boot (Java)** that allows users to check their zodiac sign based on their birthdate.

This was my first experience creating a web project fully on my own, and through this I learned how to handle backend logic, connect it to a simple frontend, and deploy a functional web app.

Key Contribution

I designed and coded the whole application flow from receiving user input to displaying the zodiac result. This helped me practice handling requests and responses in Spring Boot and improved my confidence in backend development.
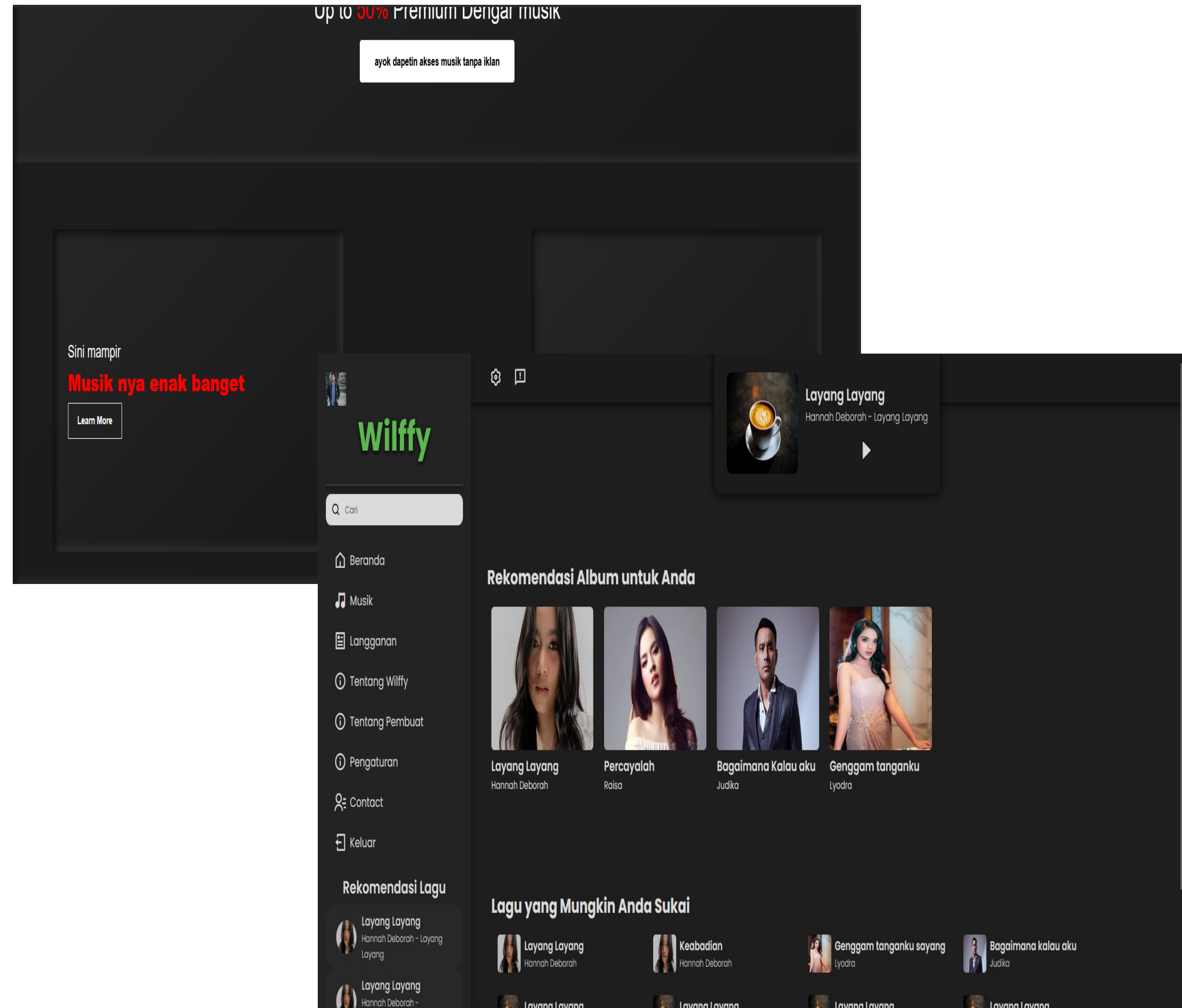
Improvements

I realized I still need to improve in frontend styling and making the design more interactive. This project also taught me the importance of testing and keeping the application simple but functional

Wilify

https://github.com/codjere/Wilify_PlatformMusik

The main impact of my work was developing the user interface of the music platform **Wilfy**, focusing on creating an interactive and responsive design for a smooth user experience. I worked on structuring the layout, navigation bar, playlist view, and player controls to make the platform easy to use. Through this project, I learned a lot about frontend development, applying HTML, CSS, and JavaScript as well as ensuring the design stays clean and consistent.

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THANK
YOU

Jeremiah Paul Benyaminsz