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Class: BE - A Roll No.37

Practical No.2

Aim: Write a program to implement Huffman Encoding using a greedy strategy.

```
In [3]: import heapq
        # Defining the Node class for Huffman Tree
        class Node:
            def __init__(self, freq, symbol, left=None, right=None):
                 self.freq = freq
                                                    # Frequency of the character
                 self.symbol = symbol
                                                    # The character itself
                 self.left = left
                                                    # Left child node
                 self.right = right
self.huff = ""
                                                    # Right child node
                                                    # This will store the Huffman code
             # Defining comparison operators to be able to use heapq
            def __lt__(self, other):
                 return self.freq < other.freq
        # Function to print the Huffman Codes and calculate their lengths
        def printNodes(node, val=""):
             newval = val + node.huff
             # If the node is not a Leaf node, continue traversing
             if node.left or node.right:
                if node.left:
                     printNodes(node.left, newval)
                 if node.right:
                     printNodes(node.right, newval)
             else:
                 # If it's a leaf node, print the symbol and its Huffman code print(f"{node.symbol} -> {newval}")
                 encoded_lengths[node.symbol] = len(newval)
        # Getting user input for characters and their frequencies
        num_chars = int(input("Enter number of characters: "))
        chars = []
        freqs = []
        for i in range(num_chars):
             char = input(f"Enter character {i + 1}: ")
             freq = int(input(f"Enter frequency of character {char}: "))
             chars.append(char)
             freqs.append(freq)
        # Building the Huffman Tree
        nodes = []
        # Pushing all characters and their frequencies as nodes into a priority queue
        for i in range(len(chars)):
            heapq.heappush(nodes, Node(freqs[i], chars[i]))
        # Merging nodes to create the Huffman Tree
        while len(nodes) > 1:
            left = heapq.heappop(nodes)
            right = heapq.heappop(nodes)
            # Assign Huffman codes: '0' to left, '1' to right
            left.huff = "0"
            right.huff = "1"
```

```
# Create new internal node with combined frequency
    newnode = Node(left.freq + right.freq, left.symbol + right.symbol, left, r
    heapq.heappush(nodes, newnode)
# Calculating total size before encoding (each character occupies 8 bits)
total_size_before = sum(freqs) * 8
# Dictionary to store the length of Huffman codes for each character
encoded_lengths = {}
# Print the Huffman codes and calculate their lengths
print("\nHuffman Codes:")
printNodes(nodes[0])
# Calculating total size after encoding based on Huffman codes
total_size_after = sum(freqs[i] * encoded_lengths[chars[i]] for i in range(num
# Calculating Encoded Data Representation
characters = num_chars * 8 # Each character represented in 8 bits
frequency = sum(freqs) # Sum of frequencies
encoded_data_representation = characters + frequency + total_size_after
# Displaying the results
print("\nTotal size before encoding:", total_size_before, "bits")
print("Total size after encoding:", total_size_after, "bits")
print("Encoded Data Representation:", encoded_data_representation, "bits")
Enter number of characters: 4
Enter character 1: B
Enter frequency of character B: 1
Enter character 2: C
Enter frequency of character C: 6
Enter character 3: A
Enter frequency of character A: 5
Enter character 4: D
Enter frequency of character D: 3
Huffman Codes:
C -> 0
B -> 100
D -> 101
A -> 11
Total size before encoding: 120 bits
Total size after encoding: 28 bits
Encoded Data Representation: 75 bits
```