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1) Singleton Design Pattern
2) How HashMap works internally
3) Fail safe and fail fast collections
4) What is Constructor Chaining
5) What are the methods available in Object class?
6) How many ways we can create Object for class in java?
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7) What is Cloning and why we need it ?
8) String vs StringBuffer vs StringBuilder
9) What is Exception Hierarchy in Java?
10) What is Serialization and De-Serialization?
11) What is transient keyword in java?
12) Diff between Comparable and Comparator
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13) How many ways we can create Thread in java ?
14) Runnable vs Callable in Java
15) What is Executor Framework in Java
16) What is the contract between hashCode () & equals () methods
17) Checked Vs Unchecked exception
18) What is try-with-resources in java
19) What are concurrent collections in java?
20) Difference between Interfaces & Abstract classes
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41) How to sort 0's and 1's in given array

Input: {1,0,1,0,0,1,1}
Output: {0,0,0,1,1,1,1}

42) How to filter employees based on given salary using stream api

43) What is the difference between Lambda Expression & Method References

44) What is the use of default and static methods in interface

45) What is Optional class in java 8?

46) What is Completable Feature in Java?

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46) What are the class loaders available in Java?

47) What is Thread Local class?

48) Can we overload main () method in java class?

49) Can we run java program without main () method?

50) What is Polymorphism explain with example?

51) What are SOLID oops principles?

52) What is Encapsulation with Example?