### FP in Scala

Chapter 5: Strictness & Laziness (recap)

# **Topics**

- Non-strictness
- Strictness
- Type of functions
  - Strict functions
  - Non-strict functions
- Thunk
- Unevaluated thunk
- The lazy keyword
- (Forcing) evaluation of a thunk
- Streams
- Infinite streams
- Recursive
- Corecursive
  - Unfold

#### Non-strictness

- aka laziness
- short-circuiting Boolean functions & & and | |
  - & & does not evaluate the arguments after the first one, if the first one is false
  - | | does not evaluate the arguments after the first one, if the first one is true
- the if () control construct in Scala is
  - non-strict with its branch evaluation

### **Strictness**

- evaluates an expression immediately
- the if () control construct in Scala is
  - strict with its conditional evaluation

# **Type of functions**

- Strict functions
- Non-strict functions

### **Strict functions**

- evaluates expressions immediately
- in Scala, a strict function takes parameters
  - by value
  - and not by name
- function f () is strict if
  - f(x) evaluates to bottom of all x that evaluates to bottom
    - evaluates to bottom means
      - throws an exception instead of a definite value
      - or f(x) does not terminate

#### Non-strict functions

- do not always evaluate its expressions
  - accepts arguments but does not always evaluate them
  - unevaluated arguments have a () => before them in Scala
  - the conditional part of the if () function is an example
    - not all the conditions of an and or an or operator are evaluated
- In Scala, a non-strict function takes parameters
  - by name
  - and not by value

### Thunk

- an unevaluated form of an expression is called **thunk** 
  - we can force the thunk to evaluate the expression and get a result
- an unevaluated expression is wrapped in a *thunk* in Scala

### **Unevaluated thunk**

- In Scala
  - unevaluated *thunk(s)* can be passed in as parameters to a function
  - by passing the arguments with a => notation immediately before their type

```
case class Cons[+A] (head: () => A,
tail: () => Stream[A]) extends Stream[A]
```

## The lazy keyword

- Scala by default does not cache the value of an evaluating expression
  - either as a parameter to a function
  - or in the body of the function

### The lazy keyword

- helps memoizing arguments or other expressions
- helps separate an expression's description from its evaluation
- adding lazy to the val declaration in Scala
  - does not execute until it is first referenced
  - caches the result
  - prevents re-evaluation of the above operation
  - re-uses result from the cache

# (Forcing) evaluation of a thunk

- In Scala
  - by passing an empty parameter list to the **thunk**
  - that is, by adding the () to the name of the **thunk**

# (Forcing) evaluation of a thunk

for the below declaration of Cons ():

```
case class Cons[+A](h: () => A,

t: () => Stream[A]) extends Stream[A]
```

parameters of Cons () can be executed by doing the below:

```
Case Cons(h, f) \Rightarrow Some(h())
```

### Recursive

- consumes data
- terminates by recursing smaller inputs
- tail recursion
  - consumes constant memory even if we keep a reference to it
- other recursions
  - consumes incremental memory

#### **Streams**

- is a "first-class loop"
- is a lazy list
- its logic can be combined with higher-order functions like map and filter
- initial and intermediate stream operations are not evaluated
- terminal operation results in immediate terminate
- makes operation resource efficient
- unused memory can be claimed quickly

#### **Infinite streams**

- An example of infinite stream is

```
val ones: Stream[Int] = Stream.cons(1, ones)
```

- The above stream is lazily evaluated and only returns elements that requested by the function(s) working on it

```
scala> ones.take(5).toList
res0: List[Int] = List(1, 1, 1, 1, 1)
```

### Corecursive

- produces data
- does not terminate (guarded recursion)
  - so long as they remain productive
- productivity is also called cotermination

### **Corecursive: unfold**

- unfold() is a corecursive function in Scala

```
def unfold[A, S](z: S)(f: S => Option[(A, S)]): Stream[A]{
    ...
}
```

- unfold() function is productive as long as f terminates
- does not consume constant memory

### **Summary**

- non-strictness: fundamental way to write efficient and modular code
- non-strict code allows separation of concerns
  - separating the description from the how-what-when of its evaluation
  - allow re-use of the *description* in multiple contexts
  - evaluating different portions of the expression to obtain different results
- thunks help in improving execution efficiency
- memoizing: the lazy keyword helps cache results of an executed expression
  - prevents re-evaluation of expression if executed more than once