# Android for .NET Developers Series Adopting the Android Mindset

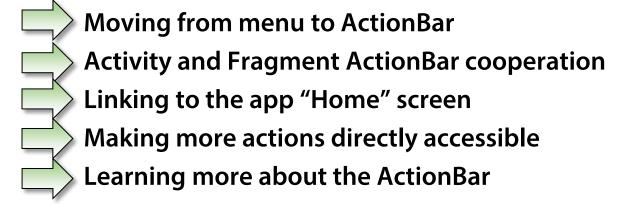
Moving from menu thinking to action thinking

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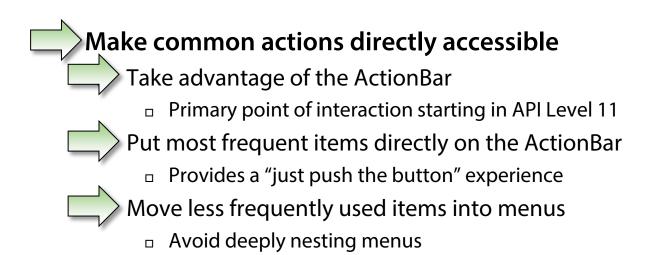
# **Outline**

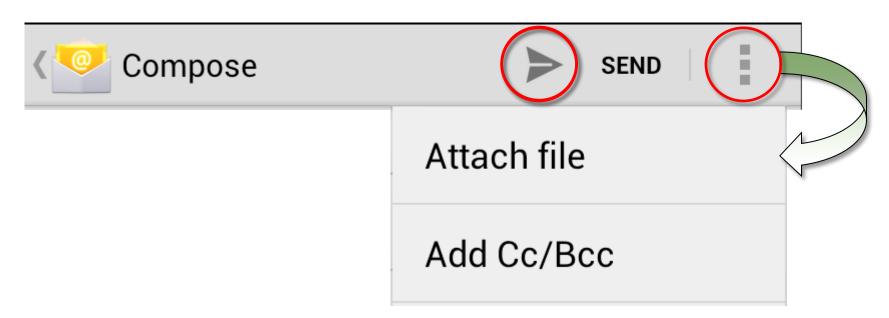




# Provide immediate access to commonly used features

#### Minimize menu use on mobile





#### **ActionBar**



Basic behavior handled as a menu

- Populated from menu resource through onCreateOptionsMenu
- Selections handled with onOptionsItemSelected



- always: Always show on ActionBar
- □ ifRoom: Show on ActionBar if space available, otherwise in action overflow
- withText: Include text with icon if space allows
- Multiple values separated by vertical bar ( | )

```
<menu xmlns:android="...">
    <item
        android:id="@+id/action_edit"
        android:title="@string/action_edit"
        android:icon="@drawable/ic_action_edit"
        android:showAsAction="ifRoom" />
        </menu>
```

# **Activity and Fragment ActionBar cooperation**



## Fragment can handle and add ActionBar items

By default only Activity is involved in ActionBar items

Call Fragment's setHasOptionsMenu to add Fragment participation

Allows Fragment to handle ActionBar items

- Fragment's onOptionsItemSelected called before Activity's
- If Fragment returns false, then Activity's is called



Allows Fragment to add ActionBar items

- Fragment's appear after Activity's
- ActionBar automatically updates as Fragments are add & removed

# **Adding special behaviors**



ActionBar icon can serve as a "Up" or "Home" button

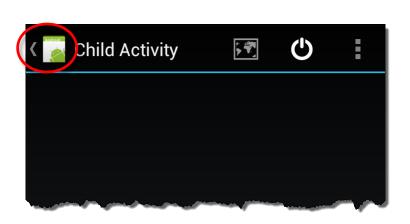
Known as "up affordance"

Provides a standard way to return a home screen or move up in hierarchy

Split ActionBar into 2 parts

On narrow screens, icons and menu moved to a bar at bottom of screen

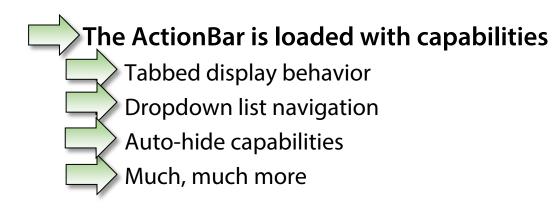
On wide screens, remains as a single bar

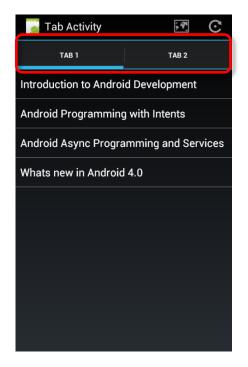


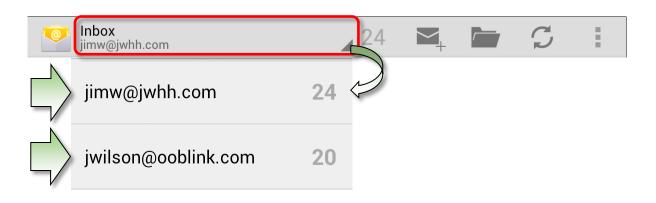




# This is just the beginning







# **Summary**



#### The ActionBar is at the heart of user interaction

- Highly adaptable to different application needs
- Highly adaptable to device differences



#### ActionBar managed similar to menu

- Uses same resources and methods as menus
- The showAsAction attribute adds ActionBar appearance hints



## Fragments can participate in ActionBar

- Fragment must call setHasOptionsMenu passing true
- Fragment handles action items before Activity
- Fragment added action items appear after Activity added action items



Add an app "Home" feature with up affordance

Make more icons visible on narrow displays by splitting the ActionBar