

Scrum Development with JIRA & JIRA Agile Concepts

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Agile Development

“Agile software development is a group of software development methods based on iterative and incremental development, where requirements and solutions evolve through collaboration between self-organizing, cross-functional teams”

Scrum

- **Iterative and incremental Agile framework**
- **Managing software projects and product/application dev**
- **Focus**
 - "a flexible, holistic product development strategy where a development team works as a unit to reach a common goal"
- **vs.**
- "Traditional, sequential approach"
- **Key principle**
 - Recognize that requirements can change
- **JIRA can help us**

JIRA Agile for Scrum

- **Issue tracker & extensible platform**
- **Prioritize, assign, track, report & audit your tasks (issues)**
- **Projects**
- **Components**
- **Versions (milestones)**
- **Issues**
- **Issue types**
- **Subtasks**
- **And more...**



User Stories, Epics and Themes

- **Theme**
 - Top level objective that spans products/projects
- **User story**
 - Short description of a functionality
 - INVEST: Independent, Negotiable, Valuable, Estimatable, Small, Testable requirement
- **Epic**
 - Collection of stories in the roadmap
- **Task**
 - Punctual to do or action item

Product Owner, Scrum Master, Team Member

- **Product Owner**

- Final authority on requirements
- Prioritize backlog and provide clear requirements

- **Team members**

- Cross functional, autonomous, self organizing
- Project manager, developer, tester, Swiss Army Knife, CTM, TOC

- **Scrum master**

- Facilitator, negotiator, responsible for guiding team
- Removes impediments or finds someone that can

Product Backlog

- Feature list → User stories
- Features, bugs, technical work, information, ...
- Not required to be complete at the beginning
- Prioritized for the...

Sprint Planning Meeting

- **Committed parties involved**
 - Product owner, team members
- **Other parties can attend as listeners**
- **PO describes highest priorities**
- **Detailed tasks created and assigned**
- **Objectives:**
 - Sprint goal
 - Sprint backlog
- **Looking ahead recommended**

Daily Scrum

- **Moderated by scrum master**
- **15 min, time boxed, usually in the morning/same location**
- **Every attendee**
 - What did you do yesterday?
 - What will you do today?
 - Is there any impediment on your way?
- **Scrum master helps remove impediments**
 - Or find someone who will
- **State of affairs**

Burndown Chart & Velocity

- **Burndown chart**
 - Graphical representation of work pending vs. time left
 - Are you going to make it?
- **Velocity**
 - Amount of work per particular sprint
 - Helpful in planning upcoming sprints
 - Dynamic

Sprint Retrospective

- **Objective:** determine ways to improve at end of sprint
- **Suggestion:** (What should we...)
 - Start doing?
 - Stop doing?
 - Continue doing?
- **Prioritize**
- **Work on improving**



Sprint Review

- **Goal: Ship Ready State!**
 - Scrum → Deliver Potentially Shippable Product
- **Hold a meeting to present the outcome**
- **Typically a demo**
- **Assessed towards the sprint goal**



JIRA Agile

- **JIRA's way of Agile project management**
- **Scrum**
 - Create and estimate stories, build and prioritize backlog, team commitment, velocity, ...
- **Based on 3 boards:**
 - Planning Board
 - Task Board
 - Chart Board
- **Details soon!**