

The Height Map Importer & Exporter

By Untitled Tools

The Height map importer and exporter window can be opened by going to the top toolbar and selecting Untitled Tools → Landscape Generator → Height Map Wizard. The height map wizard can export and import height maps onto your terrain, if you would like to find out what a specific setting does, hover over it.

Take note: The importer uses textures already imported into unity and these textures have to be readable or else the importer will throw an error.

Also note: The exporter will export textures only as PNG files.